

# Methods 3: Multilevel Statistical Modeling and Machine Learning

Week 7: *Logistic regression (machine learning)*  
November 16, 2021

*by:* Lau Møller Andersen

These slides are distributed according to the CC  
BY 4.0 licence:

<https://creativecommons.org/licenses/by/4.0/>



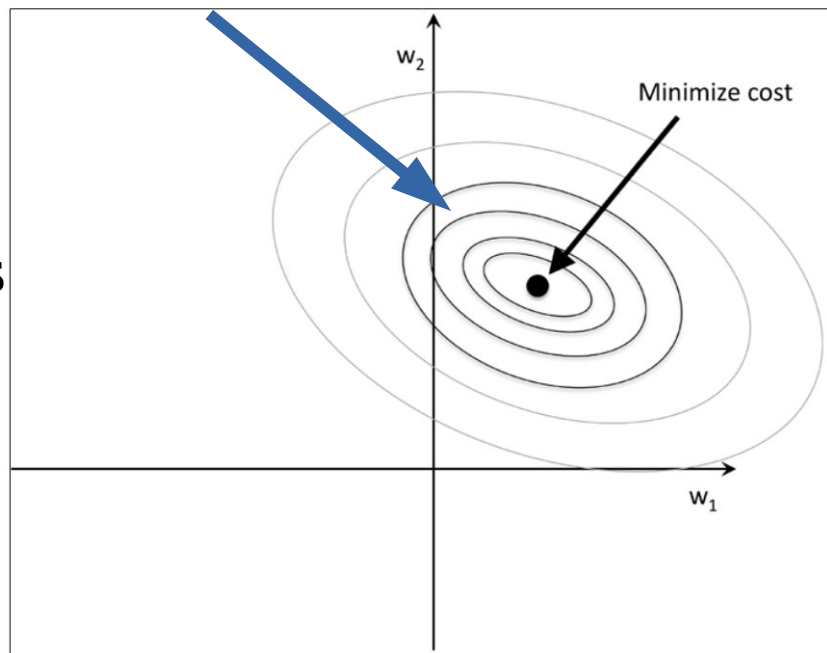
# Remember to vote today!

# Regularization - recap

*Solution space*

$$J(w) = \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

Solution space is infinite;  
 $w$  can be any set of values



(p. 113: Raschka, 2015)

# L2 regularization

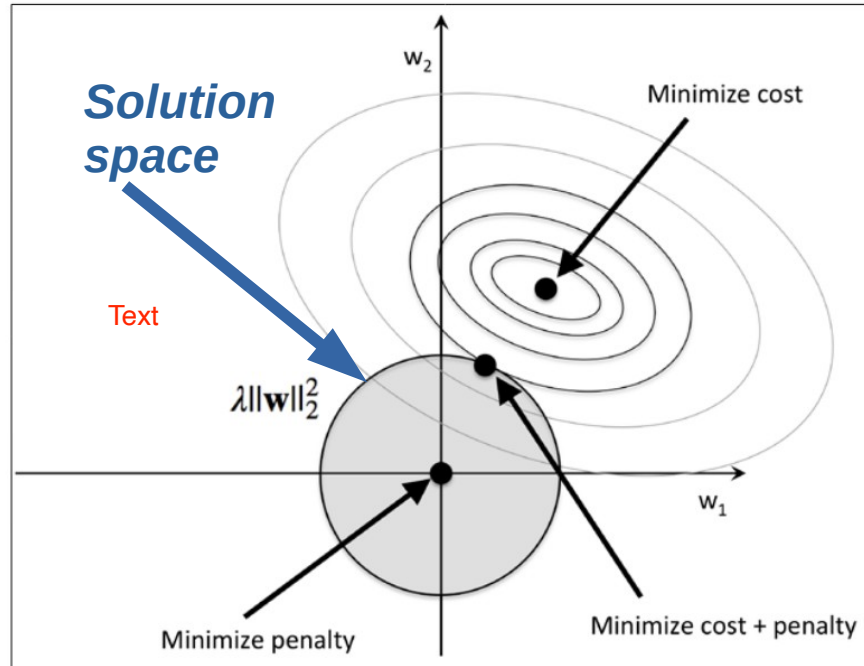
Why is the *solution space* round?

Compare with a circle centred at (0,0)

$$w_1^2 + w_2^2 = r^2$$

$$L_2 \text{ norm: } \|w\|_2 = \sqrt{(w_1^2 + w_2^2)}$$

(p. 114: Raschka, 2015)



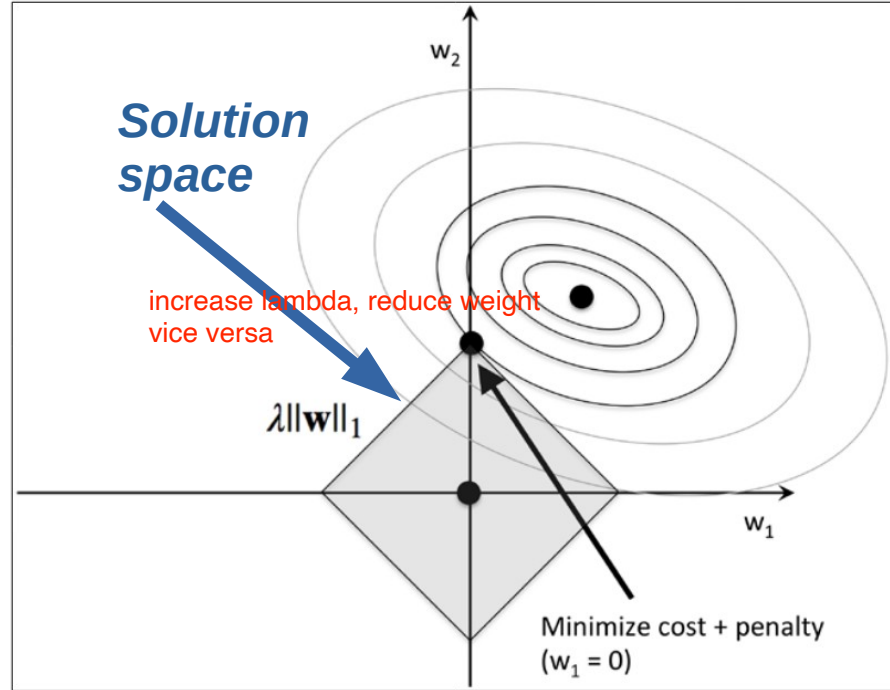
$$J(w)_{\text{Ridge}} = \sum_{i=1}^n (y^{(i)} - \hat{y}^{(i)})^2 + \lambda \|w\|_2^2$$

# L1 regularization

Why is the *solution space* square?

$L_1$  norm:  $\|w\|_1 = |w_1| + |w_2|$   
if  $w_1 = \max(w_1)$  then  $w_2 = 0$   
if  $w_2 = \max(w_2)$  then  $w_1 = 0$

(p. 115: Raschka, 2015)



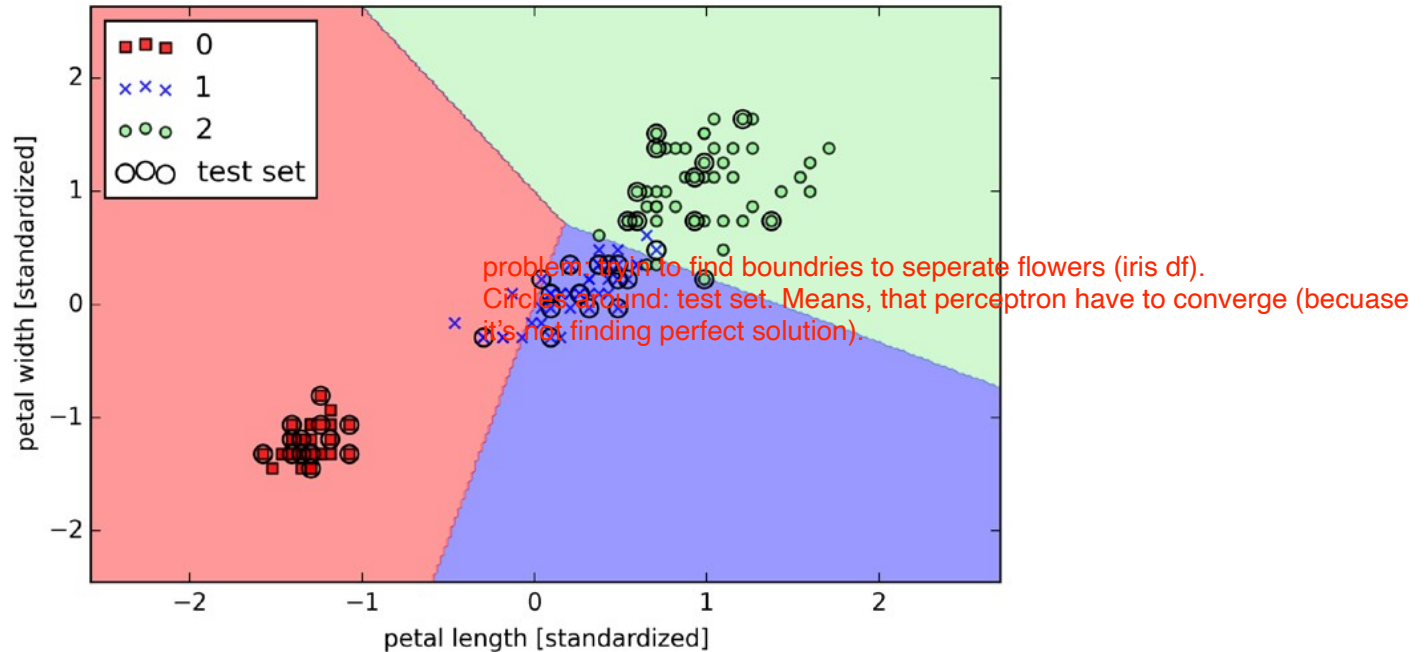
$$J(w)_{LASSO} = \sum_{i=1}^n \left( y^{(i)} - \hat{y}^{(i)} \right)^2 + \lambda \|w\|_1$$

# Learning goals

*Logistic regression (machine learning)*

- 1) Understanding of how logistic regression can be adapted to a classification framework
- 2) Understanding the idea of a Support Vector Machine
- 3) Getting acquainted with how Support Vector Machines can solve non-linear problems

# The problem (Perceptron)



(p. 55: Raschka, 2015)

*Not linearly separable → never converges*

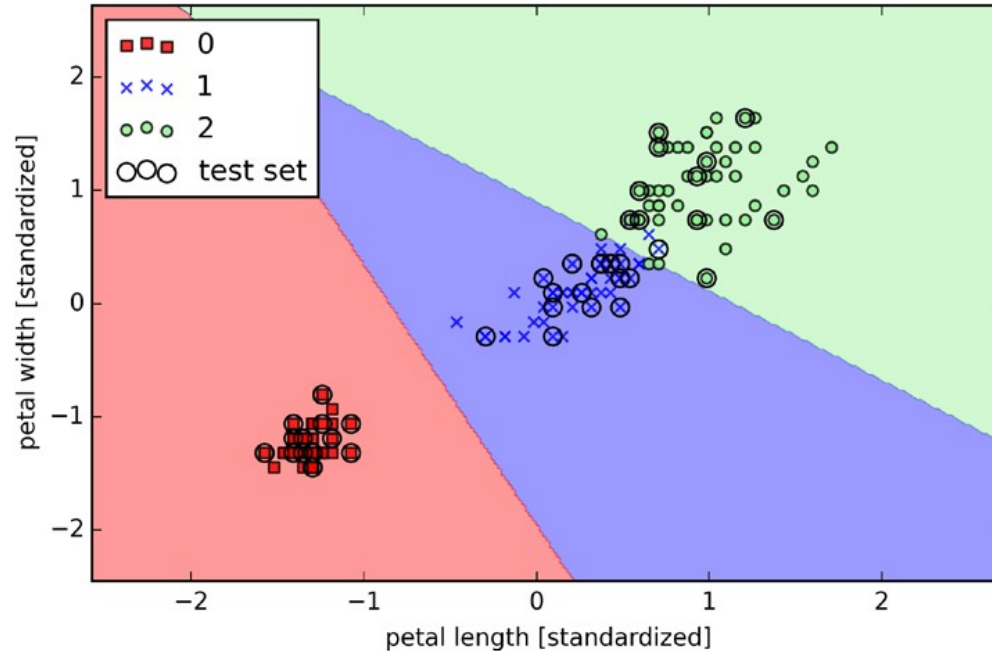


**WANTED:** an algorithm that converges  
with linearly separable regions that  
minimise the number of errors made

Text

# Something like this

## LOGISTIC REGRESSION



(p. 63: Raschka, 2015)

*Separates flowers, while keeping errors at a minimum*

# Odds ratio

$$\text{odds ratio} = \frac{p}{1-p}$$

$$\log \text{ odds} = \log \left( \frac{p}{1-p} \right) = \text{logit}(p)$$

$$\text{logit}(p(y=1 | \mathbf{x})) = w_0 x_0 + w_1 x_1 + \dots + w_m x_m = \sum_{i=0}^m w_i x_i = \mathbf{w}^T \mathbf{x}$$

probability of observing 1 given the features (in this case, different features of the flower)

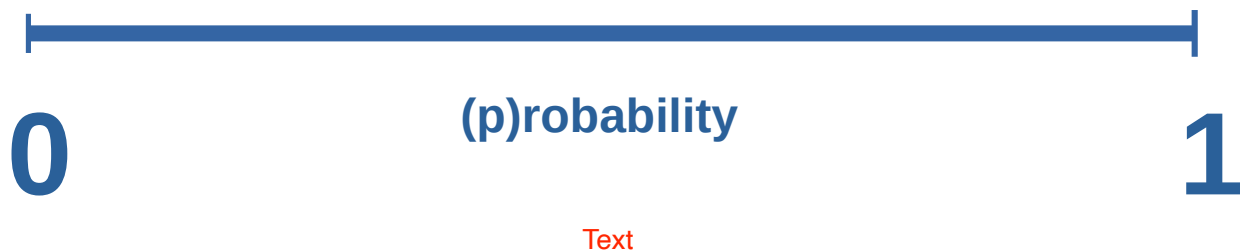
**Example:** an odds ratio of 7 to 1 (7:1) means that it is 7 times more likely that something is going to happen than that it is not going to happen

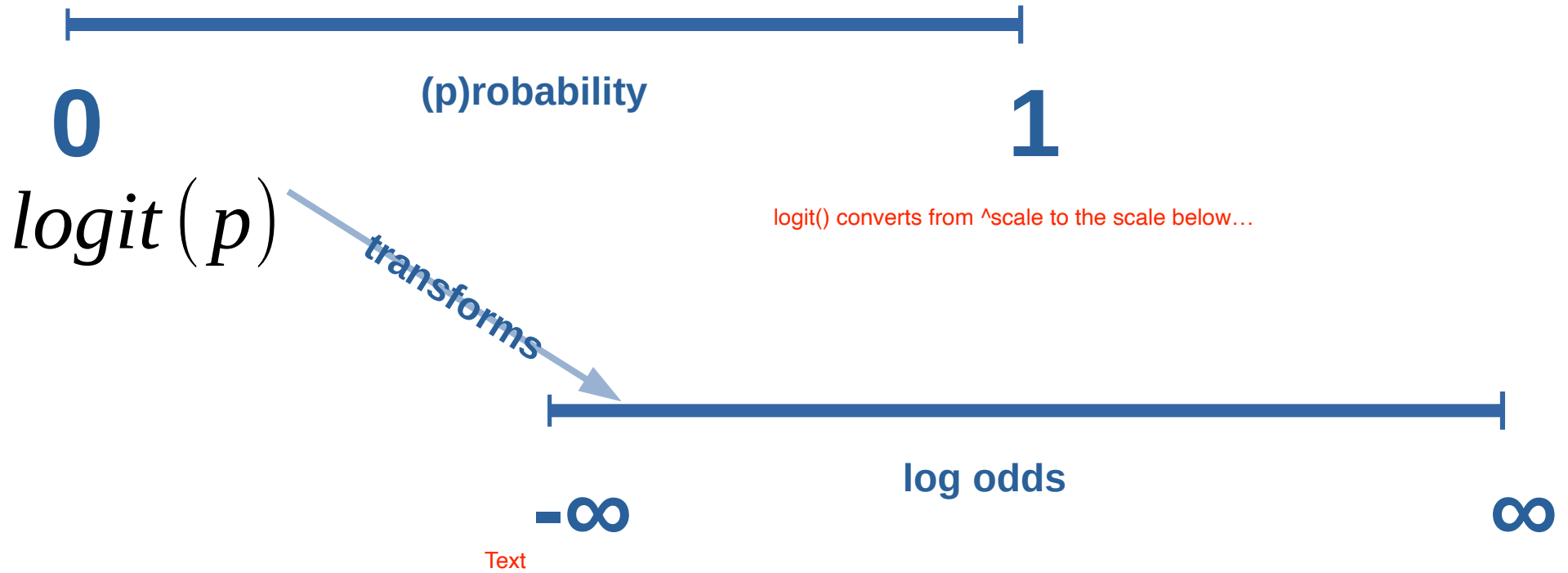
Text

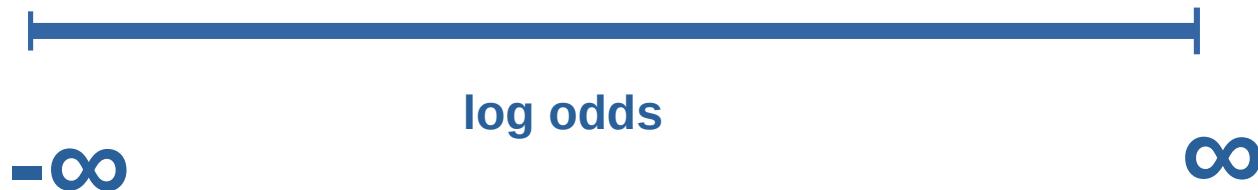
probability that  $y = 1$  given  $\mathbf{x}$ .

$$\text{logit} \left( p(y=1 | \mathbf{x}) \right) = w_0 x_0 + w_1 x_1 + \dots + w_m x_m = \sum_{i=0}^m w_i x_i = \mathbf{w}^T \mathbf{x}$$

$p(y=1 | \mathbf{x})$ : is the probability that  $y=1$ , given  $\mathbf{x}$







$$\phi(z) = p$$

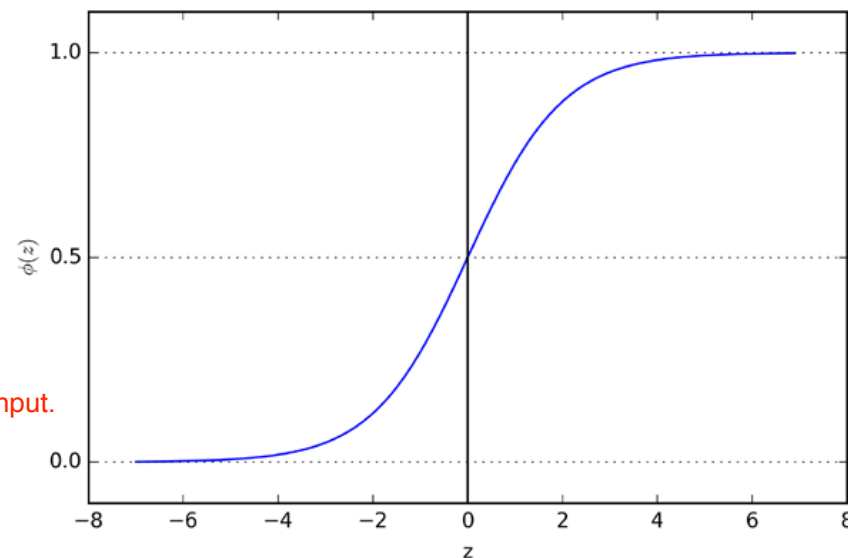
inverse function

$$\text{logit}^{-1}(z) = \phi(z) = \frac{1}{1 + e^{-z}}$$

(sigmoid-shaped)<sup>Text</sup>

net input: take all weights that we've estimated, and multiply with features = net input.

$$\text{net input: } z = \mathbf{w}^T \mathbf{x} = w_0 x_0 + w_1 x_1 + \dots + w_m x_m$$



(p. 58: Raschka, 2015)

what makes this a classification algorithm is this:

# Quantizer

$$\hat{y} = \begin{cases} 1 & \text{if } \phi(z) \geq 0.5 \\ 0 & \text{otherwise} \end{cases}$$

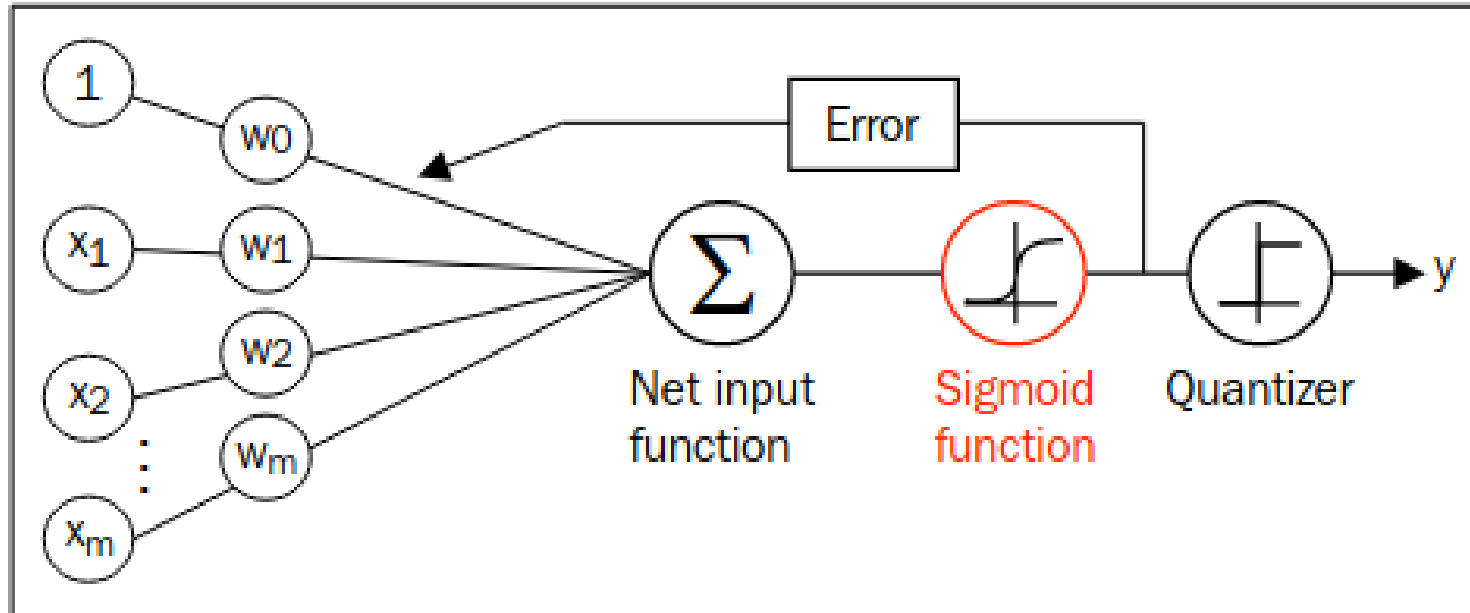
Text

$$\hat{y} = \begin{cases} 1 & \text{if } z \geq 0.0 \\ 0 & \text{otherwise} \end{cases}$$

Text



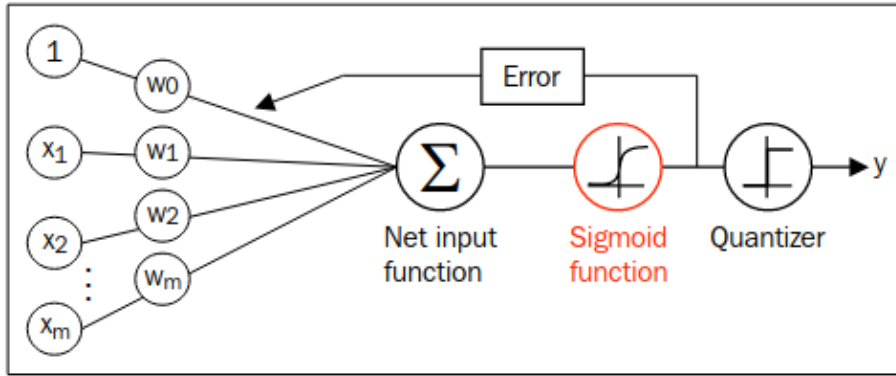
# Logistic regression



we apply the sigmoid to the input function in this case.

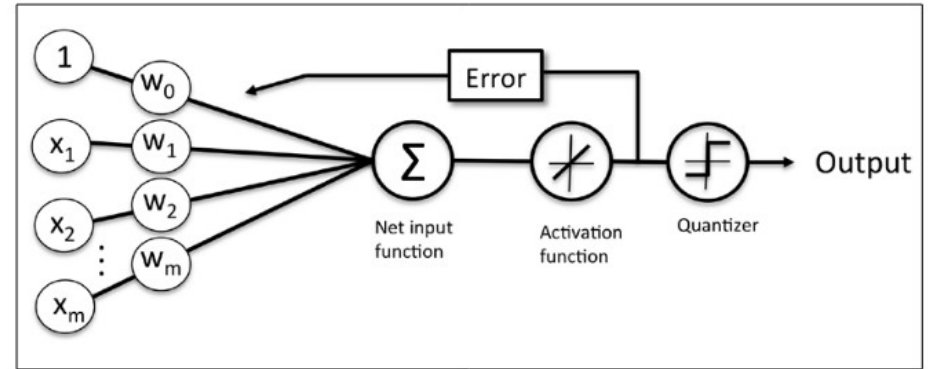
(p. 58: Raschka, 2015)

# Comparison with ADALINE



(p. 58: Raschka, 2015)

$$\phi(z) = \frac{1}{1 + e^{-z}}$$



(p. 33: Raschka, 2015)

gradient descent: when you update function, based on input.

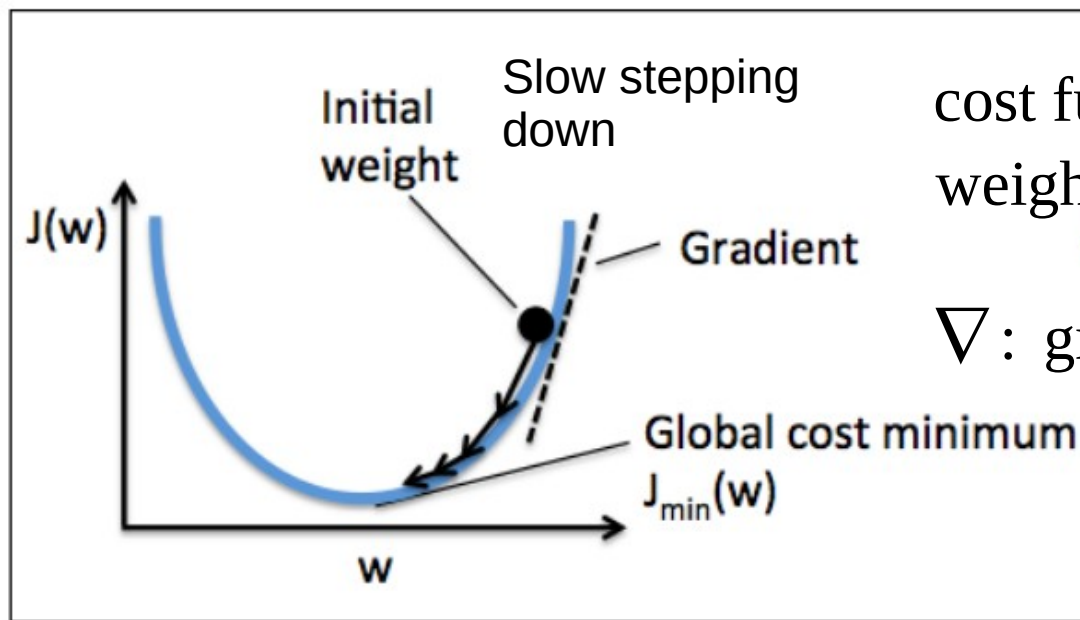
$$\phi(z) = z$$

we run the log(odds) through the quantizer (not on the probability scale).

# Still updating with **Gradient Descent**

# Gradient descent $\phi(z) = z$

difference between adaline and linReg, is that in the adaline we apply quantizer in the end.



cost function:  $J(\mathbf{w}) = (\sum (y - \hat{y})^2) / 2$   
weight change:  $\Delta \mathbf{w} = -\eta \nabla J(\mathbf{w})$

$\nabla$ : gradient (rate of change)

when gradient is high = go fast, when low, go smaller steps (to avoid overshooting).

(p. 40: Raschka, 2015)

Text

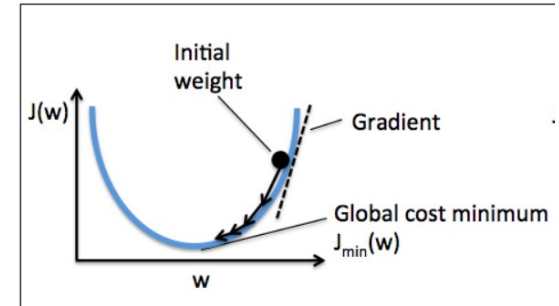
# Gradient descent $\phi(z) = \frac{1}{1 + e^{-z}}$

cost function:  $J(\mathbf{w}) = - \sum_i^n y^{(i)} \log(\phi(z^i)) + (1 - y^{(i)}) \log(1 - \phi(z^i))$

weight change:  $\Delta \mathbf{w} = -\eta \nabla J(\mathbf{w})$

Text

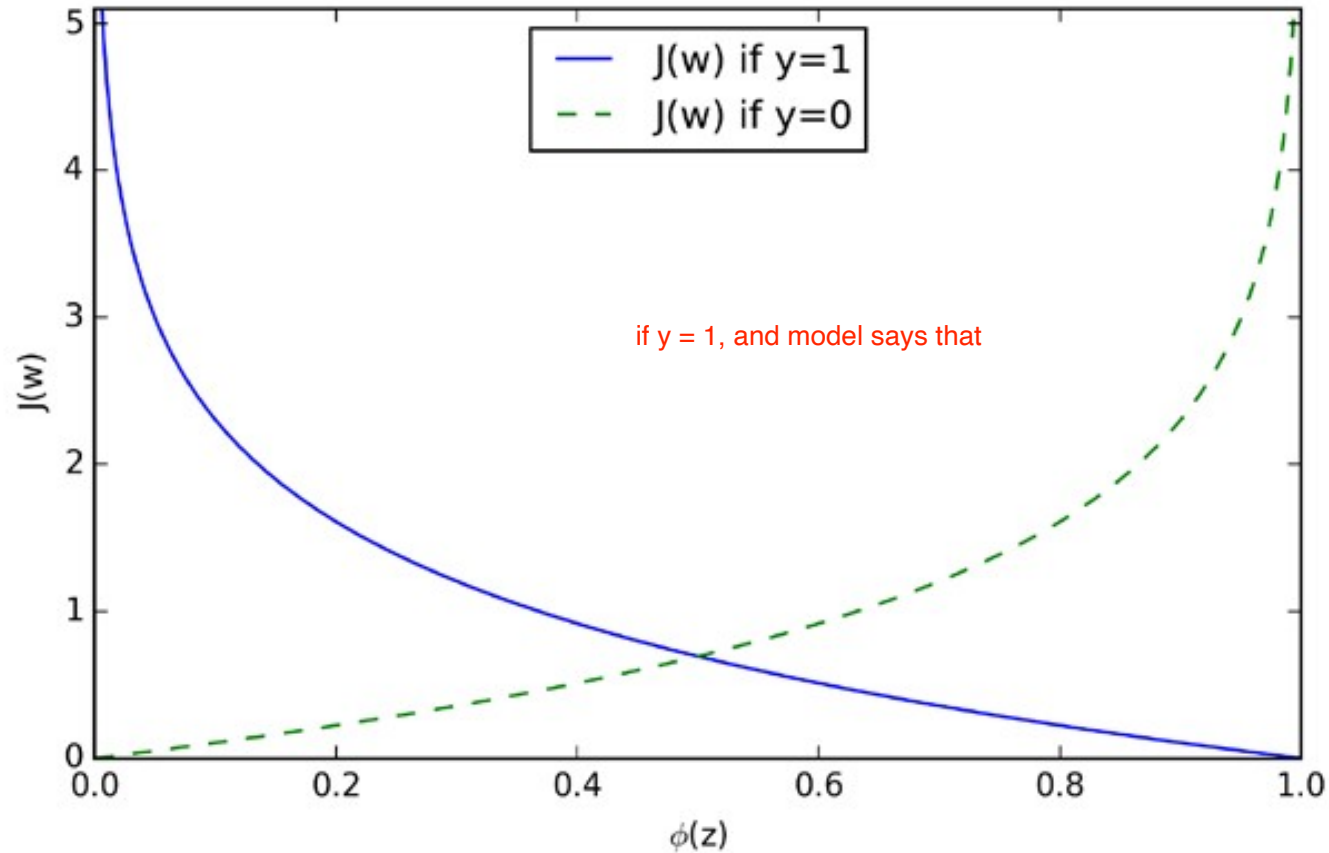
What's this part equal to?  
log likelihood:



(p. 40: Raschka, 2015)

Text

# A closer look at the cost function



# A closer look at the updating of weights

$\Delta \mathbf{w} = -\eta \nabla J(\mathbf{w})$       This is common between ADALINE and Linear and Logistic Regression

but  $J(\mathbf{w})$  is not the same across these different methods?!

A general formulation:  $\Delta w_j = \eta \sum_i^n (y^{(i)} - \phi(z^{(i)})) x_j^{(i)}$


It can be shown that:  $\frac{\partial}{\partial w_j} l(\mathbf{w}) = (y - \phi(z)) x_j$

$\frac{\partial}{\partial w_j} l(\mathbf{w})$ : (partial) derivative of log-likelihood function (proof on p. 64)

# A clarification on ADALINE

$$\Delta w_j = \eta \sum_i (y^{(i)} - \phi(z^{(i)})) x_j^{(i)}$$

$\phi(z) = z = \hat{y}$



```
def fit(self, X, y):  
    """ Fit training data.  
  
    Parameters  
    -----  
    X : {array-like}, shape = [n_samples, n_features]  
        Traing vectors, where n_samples  
        is the number of samples and  
        n_features is the number of features.  
    y : array-like, shape = [n_samples]  
        Target values.  
  
    Returns  
    -----  
    self : object  
  
    """  
    self.w_ = np.zeros(1 + X.shape[1])  
    self.cost_ = []  
  
    for i in range(self.n_iter):  
        output = self.net_input(X)  
        errors = (y - output)  
        self.w [1:] += self.eta * X.T.dot(errors)  
        self.w_[0] += self.eta * errors.sum()  
        cost = (errors**2).sum() / 2.0  
        self.cost_.append(cost)  
    return self
```



# With regularisation

$$J(\mathbf{w}) = -\sum_i^n y^{(i)} \log(\phi(z^{(i)})) + (1 - y^{(i)}) \log(1 - \phi(z^{(i)})) + \frac{\lambda}{2} \|\mathbf{w}\|_2^2$$

NB! Regularisation in `sklearn.linear_model.LogisticRegression` is controlled by  $C$

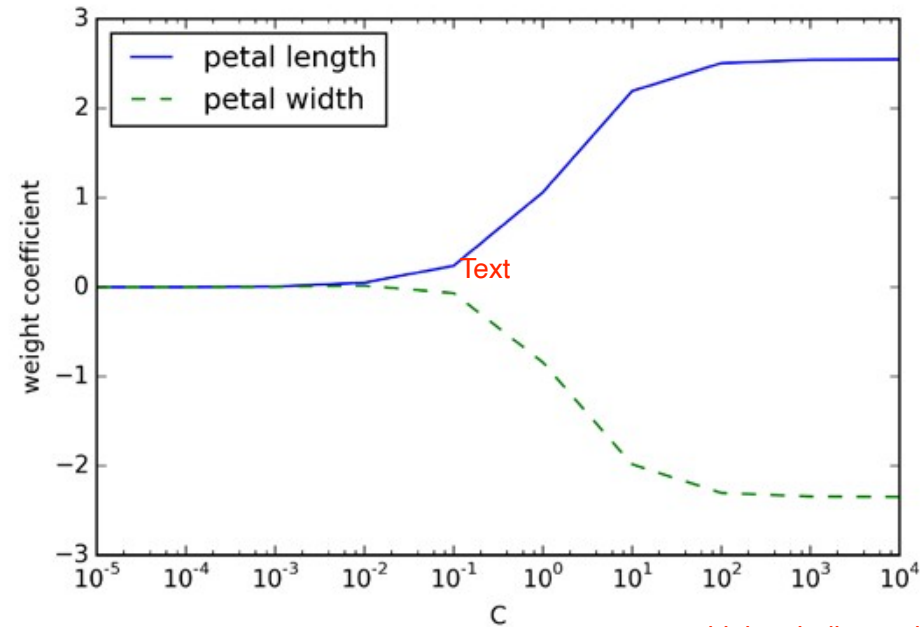
high  $c$ , indicates low lambda.  
low  $c$ , indicates a high lambda

$$C = \frac{1}{\lambda}$$

$C$  = inverse

Text

# Effect of C parameter



high  $c$ , indicates low  $\lambda$ .  
low  $c$ , indicates a high  $\lambda$

# Now for the **classification**

```
score(X, y, sample_weight=None)
```

[\[source\]](#)

Return the mean accuracy on the given test data and labels.

In multi-label classification, this is the subset accuracy which is a harsh metric since you require for each sample that each label set be correctly predicted.

Parameters:	<b>X : array-like of shape (n_samples, n_features)</b> Test samples.
	<b>y : array-like of shape (n_samples,) or (n_samples, n_outputs)</b> True labels for X.
	<b>sample_weight : array-like of shape (n_samples,), default=None</b> Sample weights.
Returns:	<b>score : float</b> Mean accuracy of <code>self.predict(X)</code> wrt. y.

```
## LOGISTIC REGRESSION

from sklearn.linear_model import LogisticRegression
logR = LogisticRegression(penalty='none') # no regularisation
logR.fit(X_train_std, y_train)
print(logR.score(X_test_std, y_test))
```

# Live coding

## EXAMPLE\_00

`type(df) = df command??`

`df.feature_names = get names of variables in df`

`import train_test_split = library to split data into x partitions.`

`df.shape = returns number of values in variable`

`import StandardScaler`

`data_std = standradizes data`

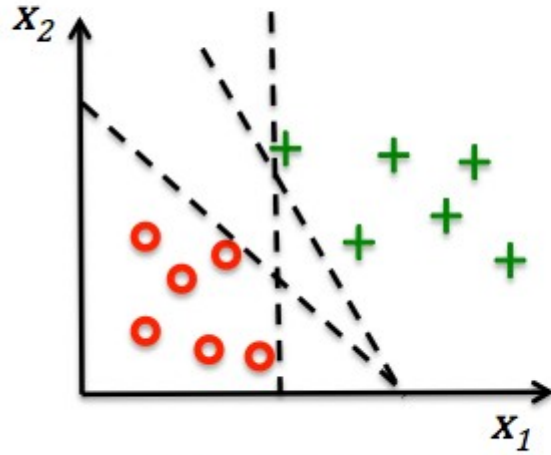
`ctrl + i = brings up help menu`

`stratfied kfold: tries to get an equal number of targets in each folds.`

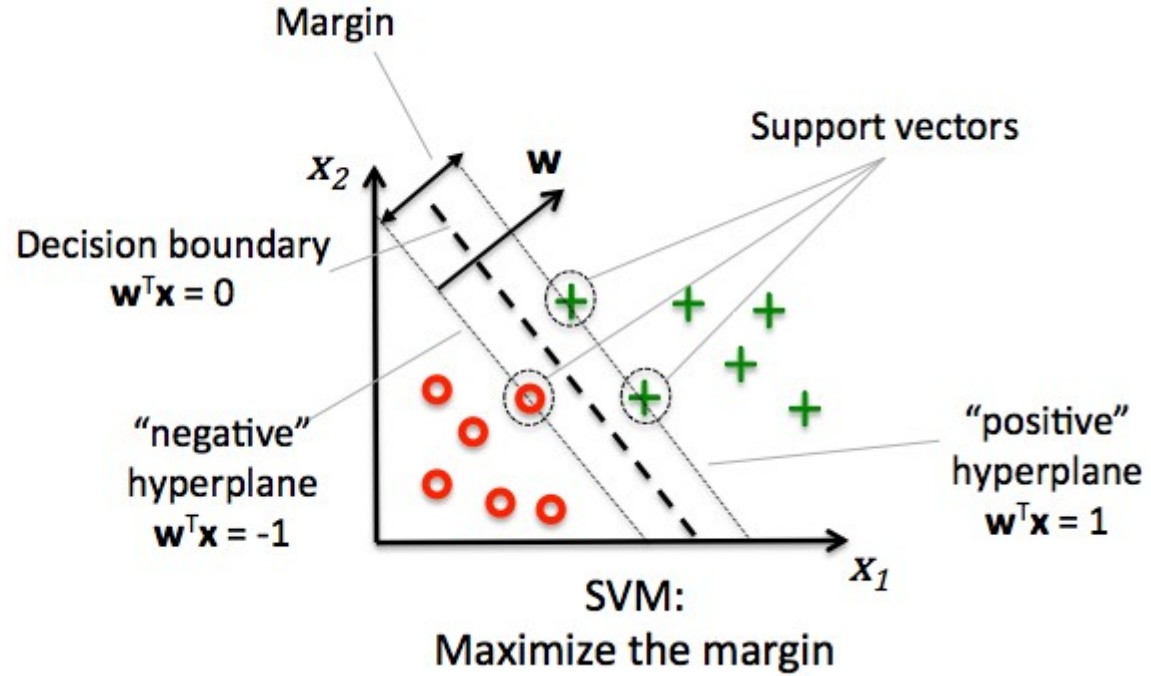
# SUPPORT VECTOR MACHINES

find a hyperplane, that maximizes margin but still  
doesn't misclassify any of the data

two features: length of width  
of flowers

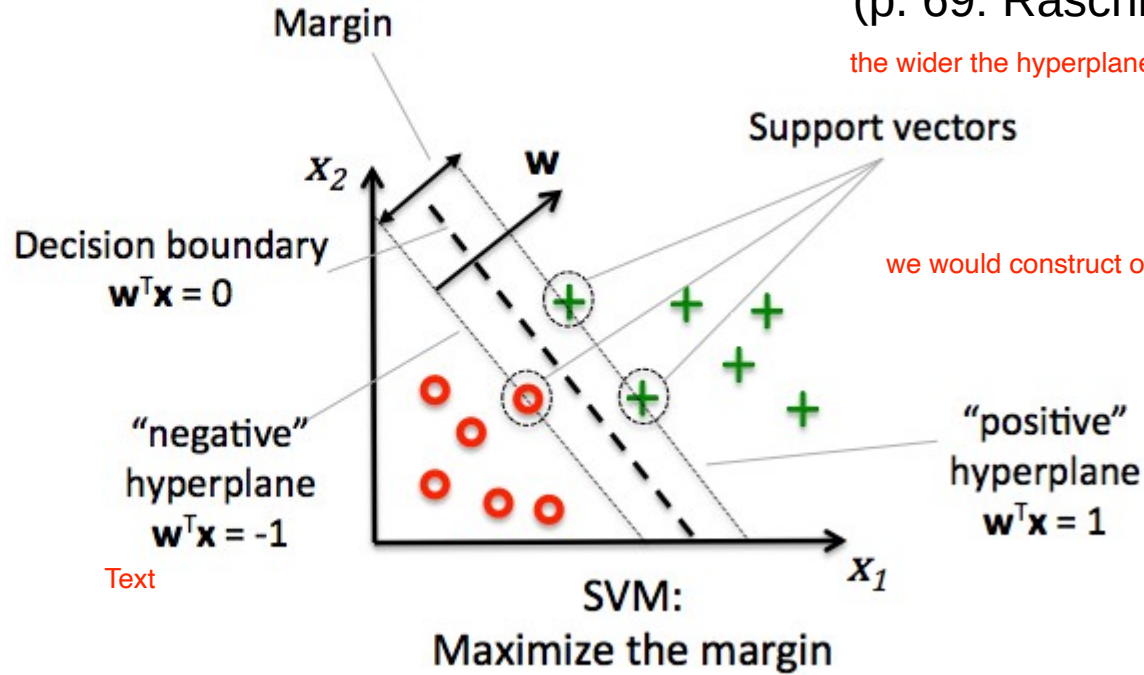


Which hyperplane?



(p. 69: Raschka, 2015)

the wider the hyperplane is, the less likely we are to misclassify data.



we would construct our model according to how the hyperplane fits the data

Text

$$w_0 + w^T x_{\text{pos}} = 1 \quad (1)$$

$$w_0 + w^T x_{\text{neg}} = -1 \quad (2)$$

**QUESTION:** What is the subtraction of equation (2) from equation (1) equal to on the figure?



# Subtraction

$$\mathbf{w}^T (\mathbf{x}_{\text{pos}} - \mathbf{x}_{\text{neg}}) = 2$$

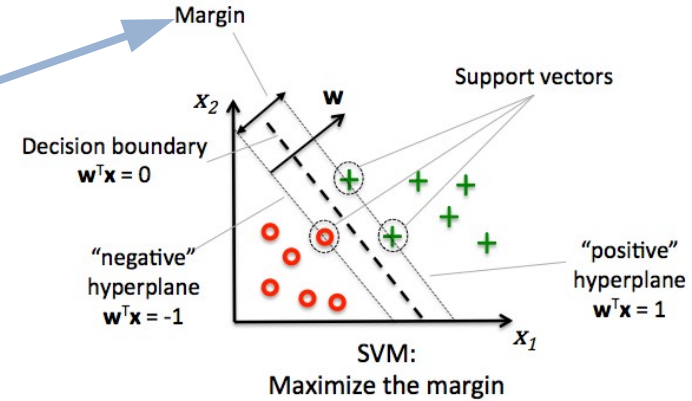
normalizing by  $\mathbf{w}$ 's length:  $\|\mathbf{w}\| = \sqrt{\left(\sum_{j=1}^m w_j^2\right)}$

$$\dots \text{ we get: } \mathbf{w}^T \frac{(\mathbf{x}_{\text{pos}} - \mathbf{x}_{\text{neg}})}{\|\mathbf{w}\|} = \frac{2}{\|\mathbf{w}\|}$$

This will optimise the width of the margin

So we want to maximize:  $\frac{2}{\|\mathbf{w}\|}$   
under the constraints:

$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} \geq 1 \text{ if } y^{(i)} = 1$$
$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} < -1 \text{ if } y^{(i)} = -1$$



(p. 69: Raschka, 2015)

In practice, the following is minimized:  $\frac{1}{2} \|\mathbf{w}\|^2$

This faces a problem that the  
**Perceptron** also faces

Which?

there might be no hyperplane, that perfectly separates the points, and thus the model won't converge (similar to perceptrons (see earlier slides)).

SOLUTION: introducing a *slack*  
variable  $\xi$  ( $x_i$ )

slack variable:

# Introducing $\xi$

We add slack to the constraints so we are not as strict i fitting the hyperplane and thus not risking our model to not converge.

$$w_0 + \mathbf{w}^T \mathbf{x}_{\text{pos}} = 1 - \xi^{(i)}$$

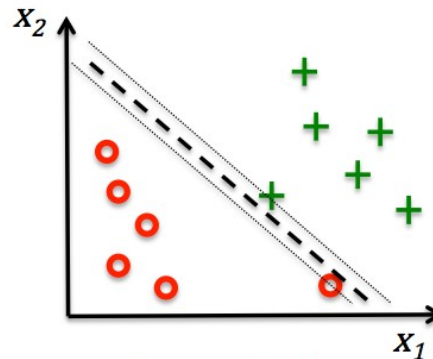
$$w_0 + \mathbf{w}^T \mathbf{x}_{\text{neg}} = -1 + \xi^{(i)}$$

the large C = narrow margin (penalize errors harshly), or small c = large margin. So C and hyperplane are connected, and slack ( $\xi$ ) defines the slackyness of these constraints.

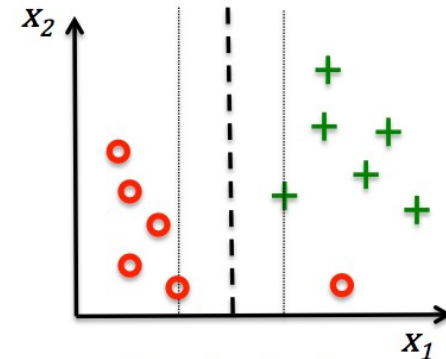
now we need to minimize:  $\frac{1}{2} \|\mathbf{w}\|^2 + C \left( \sum_i \xi^{(i)} \right)$  (p. 72: Raschka, 2015)

to maximise the margin

Large C: narrow margin –  
penalises errors harshly  
Small C: wide margin –  
penalises errors mildly



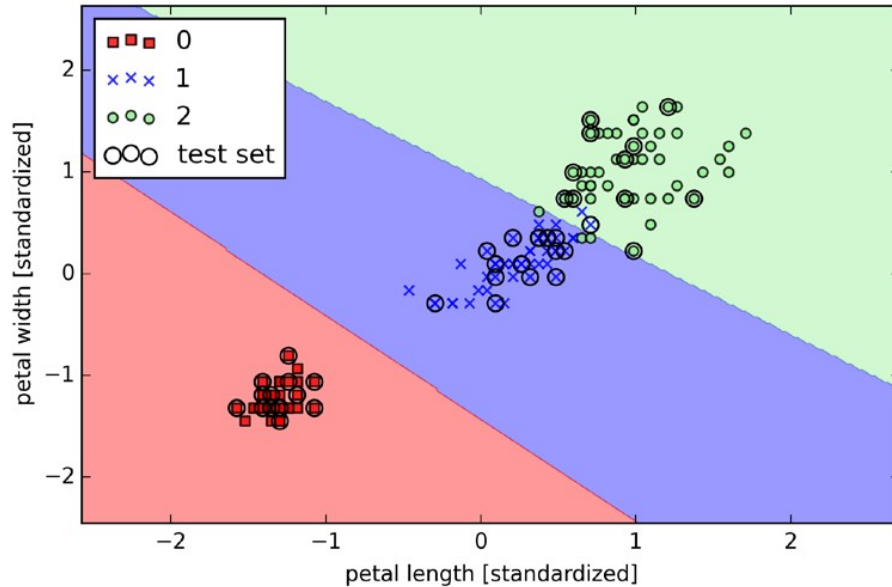
Large value for  
parameter C



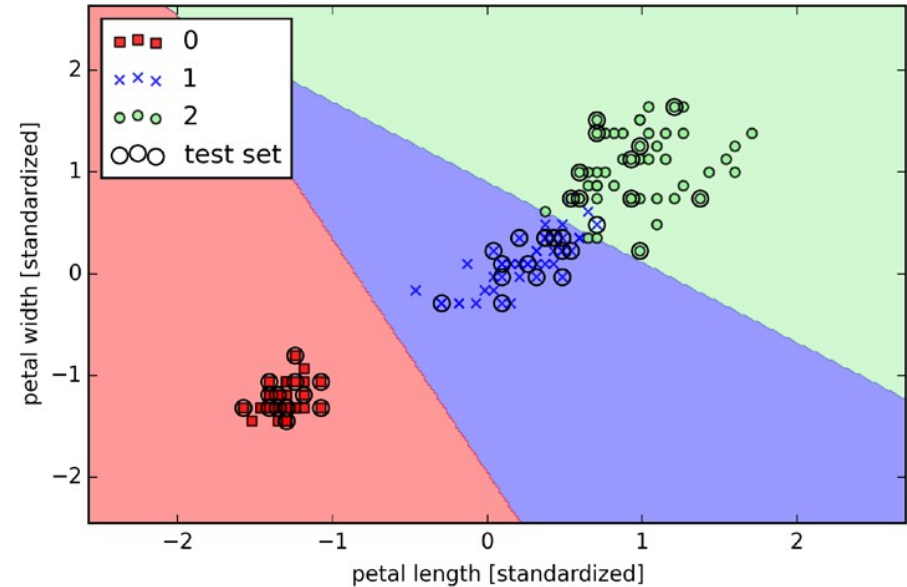
Small value for  
parameter C

# Comparison to logistic regression

Text



Support Vector Machine (p.763,  
Raschka 2015)



Logistic regression (p. 63,  
Raschka 2015)



## Logistic regression versus SVM

In practical classification tasks, linear logistic regression and linear SVMs often yield very similar results. Logistic regression tries to maximize the conditional likelihoods of the training data, which makes it more prone to outliers than SVMs. The SVMs mostly care about the points that are closest to the decision boundary (support vectors). On the other hand, logistic regression has the advantage that it is a simpler model that can be implemented more easily. Furthermore, logistic regression models can be easily updated, which is attractive when working with streaming data.

(p. 74: Raschka, 2015)

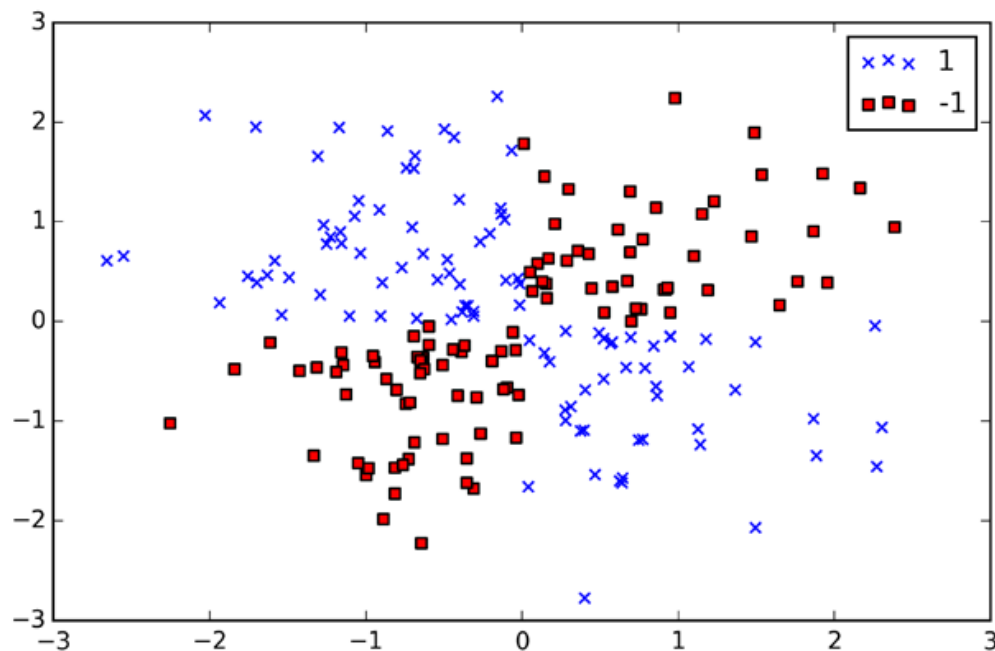
# Live coding

## EXAMPLE\_00



# A brief look at a non-linear problem

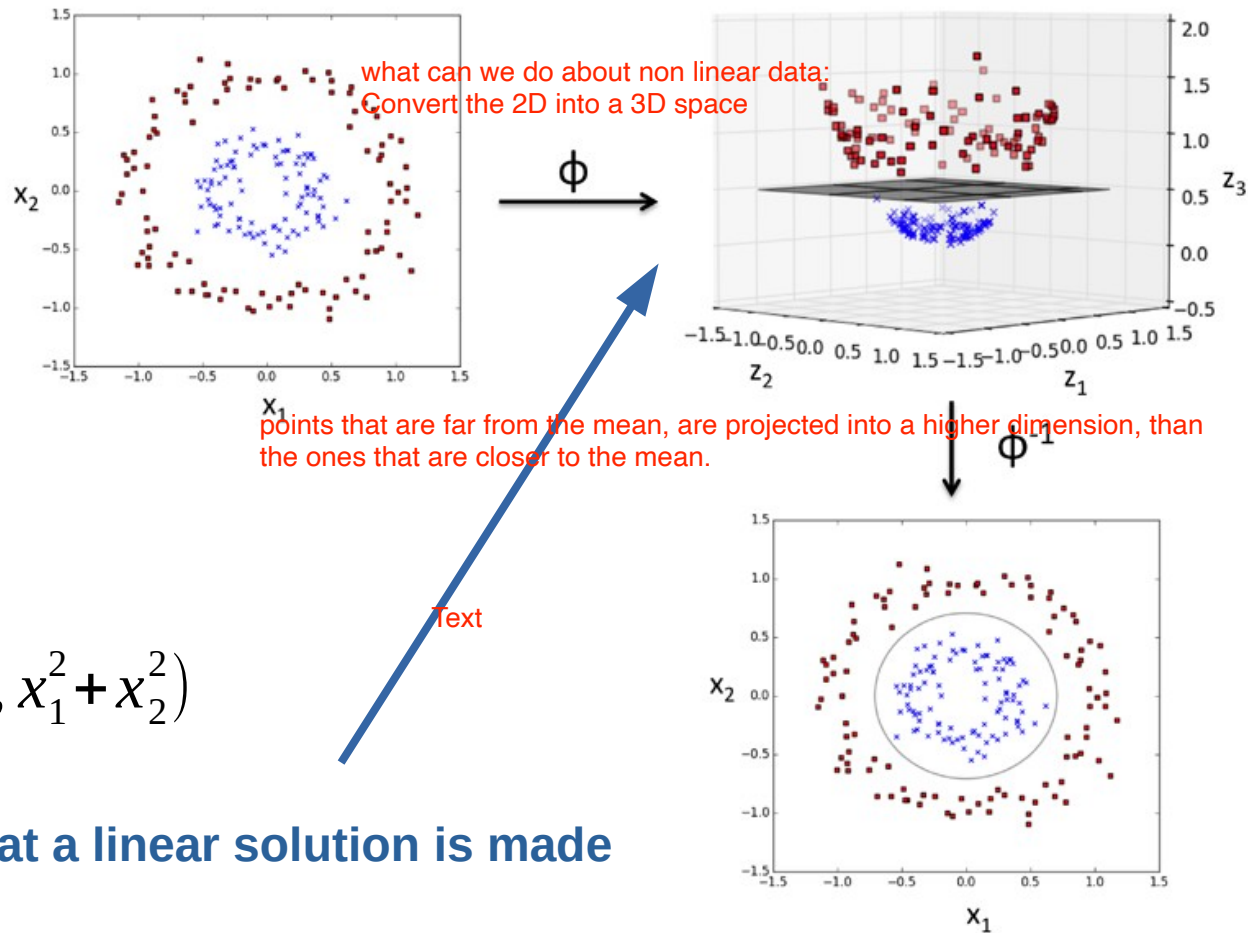
non-linear problems:



(p. 75: Raschka, 2015)

# Map onto higher-dimensional space

$$\phi(\cdot)$$



$$\phi(x_1, x_2) = (z_1, z_2, z_3) = (x_1, x_2, x_1^2 + x_2^2)$$

**Note that a linear solution is made**

$$\phi(x_1, x_2) = (z_1, z_2, z_3) = (x_1, x_2, x_1^2 + x_2^2)$$

Creating the higher dimensions  
can be computationally expensive

calculates the similarity between two features

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \phi(\mathbf{x}^{(i)})^T \phi(\mathbf{x}^{(j)})$$

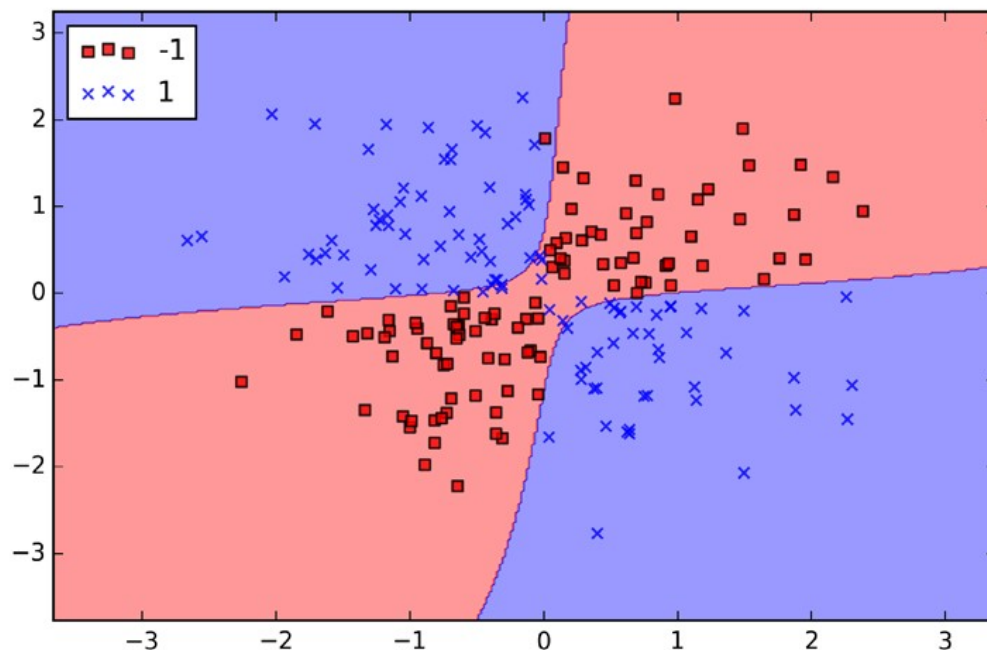
$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = e^{(-\gamma \|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2)}$$

$$(\gamma = \frac{1}{2\sigma^2}, \text{ also called the precision})$$

the o

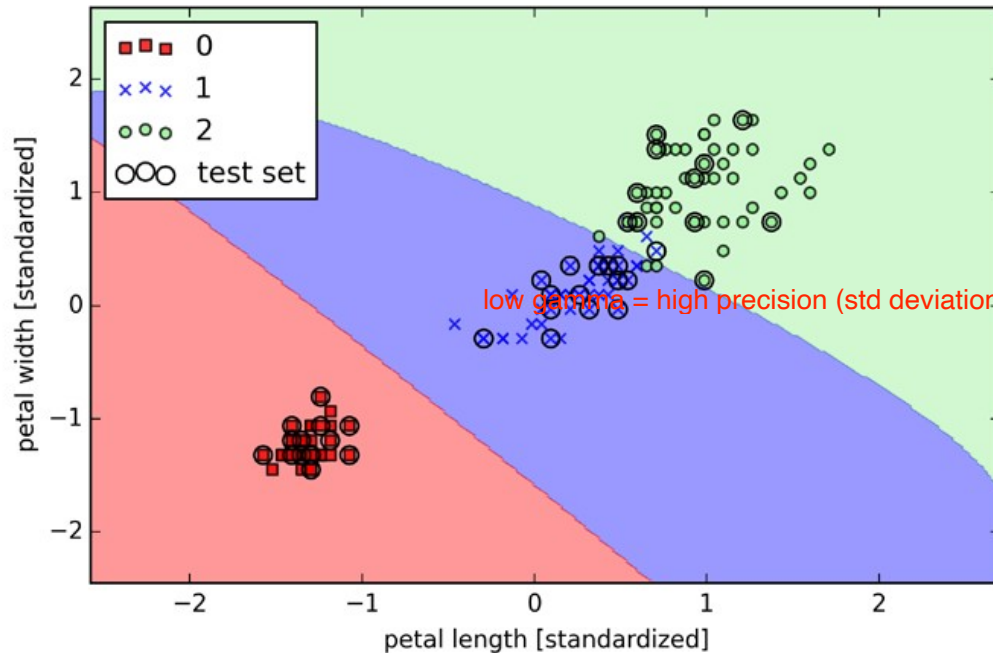
gamma = hyperparameter

# Non-linear decision boundaries



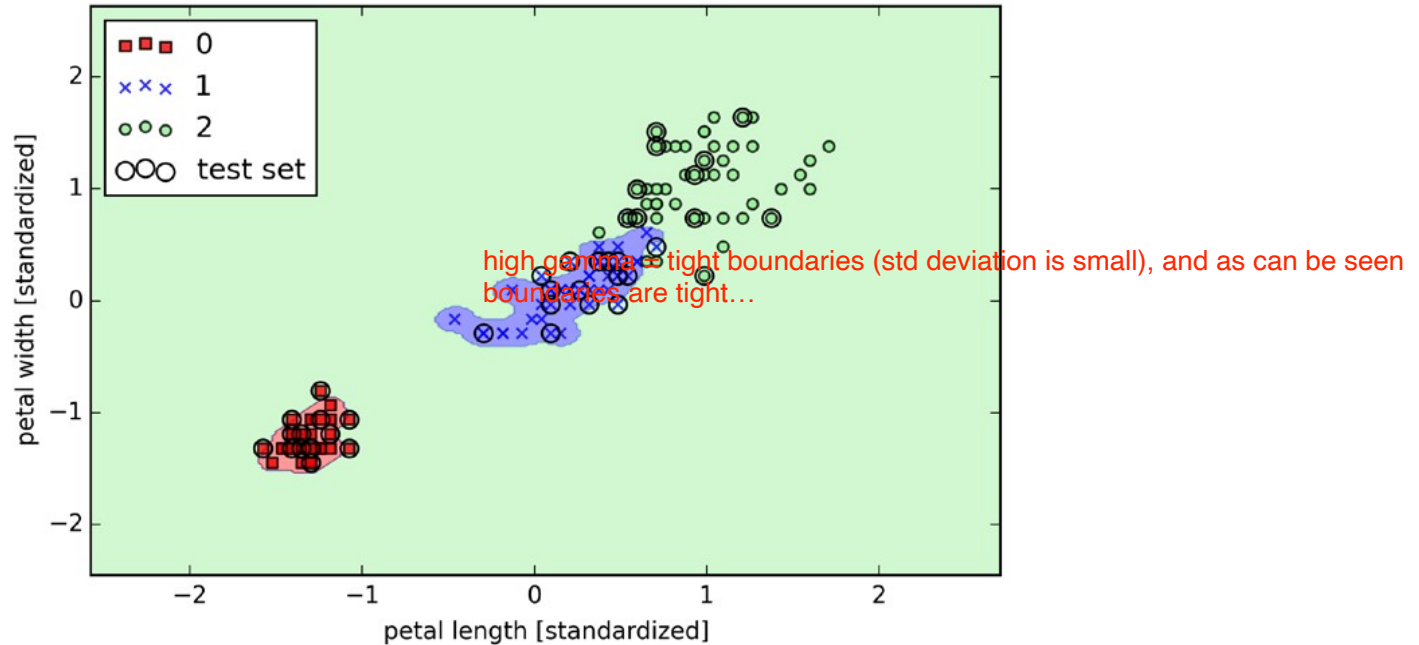
(p. 78: Raschka, 2015)

# Low $\gamma$ - soft boundary



(p. 79: Raschka, 2015)

# High $\gamma$ - tight boundary



(p. 80: Raschka, 2015)

# Live coding

## EXAMPLE\_00

# Did you learn?

*Logistic regression (machine learning)*

- 1) Understanding of how logistic regression can be adapted to a classification framework
- 2) Understanding the idea of a Support Vector Machine
- 3) Getting acquainted with how Support Vector Machines can solve non-linear problems



# References

- Raschka, S., 2015. Python Machine Learning. Packt Publishing Ltd.