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Final Project Proposal

For my final project I decided to that I wanted to create a video game store. What it entails is it would sell & inform users of the many video games that are available to users to purchase. The way the website would be setup is the homepage would greet you and you'll be presented with the most popular video games that are being checked out and sold, and the couple other pages that will be included would be dedicated for each genre of video games, so RPGS, Horror, Fighting, Action / Adventure to name a few. Each page would also include a description of what the genre is about and what you can expect, down below would be the section of games available, their price and a cover art. To structure the website, the nav bar would be at the top of the website and would have options to go to the home page, the cart (to checkout) and a games tab that will have a dropdown menu so once it's clicked, it would show you the game genres and each link would take you to said page. The main would be at the center and would contain all the video game information in there. With the aside I wanted make it a contacts page where you would be able to write down any questions and then be able to send them. In terms of animations & making it interactive with the users, I wanted to add an option where once you would hover over the game covers, it would give you a small description / details of said game. Another idea would be to possibly add a slideshow for the games, so how this could work is that you would have a video game and if you are browsing for a certain console, you would be able to swipe, click on arrows, or click and drag to see the options available. Another idea that I had was to be able to have the option to click and drag the video games to an actual cart and it would add it to the checkout where you would be able to purchase them (not really but you get the idea). A final idea I had was once you would click on the checkout button, it would turn gray and then would

say purchased and then a message would pop up saying "congratulations for purchasing this game, we will contact you shortly with confirmation details". There was also the idea for confetti to come in once you purchase a game, the screen / website would then shake / rumble to confirm the purchase and that would be done using JavaScript.

Frame Of How Website Will Look:

Nav Area
Main Area
Aside / Contact Area
Footer Area