# Basic algebra for data analysis (refresher)

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## 1 Vector spaces and linear maps

#### 1.1 Basics

**Definition.** A (sub) **vector space** is a set V whose elements called vectors can be added and multiplied by a real (or complex) scalar in such a way that

- i)  $v_1, v_2 \in V \Rightarrow v_1 + v_2 \in V$ ,
- $ii) \ \lambda \in \mathbb{R}, v \in V \Rightarrow \lambda v \in V$ .

**Example.** The set of points  $(x,y) \in \mathbb{R}^2$  on the line of equation y = x forms a vector space. The set of points  $(x,y) \in \mathbb{R}^2$  on the parable of equation  $y = x^2$  is *not* a vector space.

**Definition.** A subset of vectors  $\{v_1, v_2, \dots, v_N\} \subset V$  is a **generating system** (GS) for V if  $\forall v \in V$  it holds that

$$v = \alpha_1 v_1 + \dots + \alpha_N v_N, \quad \exists \quad (\alpha_1, \dots, \alpha_N) \in \mathbb{R}^N$$

**Exercise.** Prove that  $\{(1,0),(0,1),(1,2)\}$  is a GS for  $\mathbb{R}^2$ .

**Definition.** The vectors  $v_1, \ldots, v_N$  are **linearly independent** if the only solution of the system  $\alpha_1 v_1 + \cdots + \alpha_N v_N = 0$  is

$$\alpha_1 = \cdots = \alpha_N = 0.$$

**Exercise.** Show that the vectors (1,0),(0,1),(1,2) are *not* linearly independent.

**Definition.** A generating system of linearly independent vectors of V forms a **basis**. The number of vectors in the basis is the dimension of the vector space V.

#### Examples.

- 1.  $\mathbb{R}^3$  is a vector space. The canonical basis is given by  $\{(1,0,0),(0,1,0),(0,0,1)\}.$
- 2.  $R_2[x]$  denotes the set of real polynomials of order 2

$$R_2[x] = \{a_0 + a_1x + a_2x^2 | (a_0, a_1, a_2) \in \mathbb{R}^3\}.$$

It is a vector space and the canonical basis of  $R_2[x]$  is  $\{1, x, x^2\}$ .

**Proposition 1.** Given a vector space V and a basis  $\{v_1, \ldots, v_N\}$ , any vector  $v \in V$  can be expressed in a unique way as a linear combination of  $v_1, \ldots, v_N$ .

*Proof.* Since a basis is also a GS, there exist  $\alpha_1, \ldots, \alpha_N$  real numbers such that

$$v = \sum_{i=1}^{N} \alpha_i v_i.$$

Assume now that also exist  $\beta_1, \ldots, \beta_N$  real numbers such that  $v = \sum_{i=1}^N \beta_i v_i$ , then

$$0 = \sum_{i=1}^{N} \alpha_i v_i - \sum_{i=1}^{N} \beta_i v_i = \sum_{i=1}^{N} (\alpha_i - \beta_i) v_i.$$

Since  $v_1, \ldots, v_N$  are linearly independent,  $\alpha_i - \beta_i = 0$  for all i and the uniqueness is proven.

Consider now two vector spaces V, W.

**Definition.** A map  $f: V \to W$  is **linear** if

- i)  $\forall v_1, v_2 \in V$ , it holds that  $f(v_1 + v_2) = f(v_1) + f(v_2)$ ,
- ii)  $\forall \lambda \in \mathbb{R}$ , it holds that  $f(\lambda v) = \lambda f(v)$ .

The *set* of the linear transformations from V to W is denoted by  $\mathcal{L}(V, W)$  and a linear transformation from V into V itself is called **endomorphism**.

#### Examples.

- i) id(v) = v is a linear transformation.
- ii) Consider  $f: \mathbb{R}^3 \to \mathbb{R}^3$  such that

$$f(x, y, z) = (2x + 2y, z, x - z).$$

It is immediate to verify that it is linear. For example:

$$f(\lambda x, \lambda y, \lambda z) = (2\lambda x + 2\lambda y, \lambda z, \lambda x - \lambda z)$$
$$= \lambda (2x + 2y, z, x - z)$$
$$= \lambda f(x, y, z).$$

There is a link between linear maps and matrices. In more details, given a linear map  $f: V \to \overline{W}$  and a pair of bases, of V and W, respectively, then f is uniquely identified by a matrix (say  $A_f$ ).

For instance, in the previous example, we can express f(x, y, z) as

$$f(x, y, z) = A_f \begin{pmatrix} x \\ y \\ z \end{pmatrix},$$

where

$$A_f = \begin{pmatrix} 2 & 2 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & -1 \end{pmatrix},$$

where the **columns** of  $A_f$ , denoted  $A_f^1$ ,  $A_f^2$  and  $A_f^3$  are obtained as images (via  $f(\cdot)$ ) of the vectors of the canonical basis. Thus

$$A_f^1 = [f(1,0,0)]^T = (2,0,1)^T$$

$$A_f^2 = [f(0,1,0)]^T = (2,0,0)^T$$

$$A_f^3 = [f(0,0,1)]^T = (0,1,-1)^T$$

iii) Given  $f, g \in \mathcal{L}(V, W)$  we define the operations of sum and product by scalar as

$$(f+g)(v) := f(v) + g(v), \qquad v \in V$$
  
$$(\lambda f)(v) := \lambda f(v) \qquad \lambda \in \mathbb{R}$$
 (1)

With these definitions, the maps f + g and  $\lambda f$  are still linear (exercise).

### 1.2 Kernel and image

**Definition.** Given  $f \in \mathcal{L}(V, W)$ , the **kernel** of f is the the subset

$$Ker(f) := \{ v \in V | f(v) = 0_W \} \subseteq V,$$

whereas the **image** of f is the subset

$$Im(f):=\{w\in W|w=f(v),\exists v\in V\}.$$

**Proposition 2.** With the above notations, it holds that:

- i) Ker(f) is a vector space in V,
- ii) Im(f) is a vector space in W,
- iii) f is injective if and only if  $Ker(f) = \{O_V\}$ ,
- iv) f is surjective if and only if Im(f) = W.

*Proof.* (\*) In the order:

i) Given  $v_1, v_2 \in Ker(f)$  it holds that

$$f(v_1 + v_2) = f(v_1) + f(v_2) = 0_W + 0_W = 0_W.$$

Thus  $v_1 + v_2 \in Ker(f)$ . Similarly that, if  $v \in Ker(f)$ , then  $\lambda v \in Ker(f)$ .

- ii) Exercise.
- iii) Assume f is injective: if  $f(v_1) = f(v_2) \Rightarrow v_1 = v_2$ . If  $v \in Ker(f)$ , then  $f(v) = O_w = f(0_V)$ , where the last equality comes from linearity. By injectivity,  $v = 0_V$ . Conversely, assume  $Ker(f) = 0_V$ . Then

$$f(v_1) = f(v_2) \Rightarrow 0_W = f(v_1) - f(v_2) = f(v_1 - v_2)$$

by linearity and thus  $v_1 - v_2 \in Ker(f)$ . But, since Ker(f) only contains  $O_V$ ,  $v_1 = v_2$ .

iv) Trivial.

**Proposition 3.** Given a basis  $\{v_1, \ldots, v_N\}$  of V and a linear map  $f: V \to W$ , then  $\{f(v_1), \ldots, f(v_N)\}$  is a generating system for Im(f).

*Proof.* (\*) Given  $w \in Im(f)$  it holds

$$w = f(v) = f\left(\sum_{i=1}^{N} \alpha_i v_i\right) = \sum_{i=1}^{N} \alpha_i f(v_i),$$

for some  $\alpha_1, \ldots, \alpha_N$ .

**Definition.** Given a linear transformation  $f \in \mathcal{L}(V, W)$ , we call **rank** of f (a.k.a. rk(f)) the dimension of Im(f).

**Theorem 1.** Given a vector space V of dimension N and  $f \in \mathcal{L}(V, W)$ , then

$$N = \dim(ker(f)) + rk(f). \tag{2}$$

*Proof.* Given a basis  $\{u_1, \ldots, u_r\}$  of Ker(f), it can be augmented to a basis of V, say  $\{u_1, \ldots, u_r, v_1, \ldots, v_{N-r}\}$  for some  $v_1, \ldots, v_{N-r}$  (admitted). Since  $f(u_i) = 0$  for all  $i \leq r$ , by Proposition 3 we know that  $f(v_1), \ldots, f(v_{N-r})$  is a generating system for Im(f). Now

$$\sum_{i=1}^{N-r} \alpha_i f(v_i) = 0 \quad \iff \quad f\left(\sum_{i=1}^{N-r} \alpha_i v_i\right) = 0$$

$$\iff \quad \sum_{i=1}^{N-r} \alpha_i v_i \in Ker(f)$$

$$\iff \quad \sum_{i=1}^{N-r} \alpha_i v_i = \sum_{i=1}^r \beta_i u_i,$$

for some real parameters  $\beta_1, \ldots, \beta_r$ . The last equality reads

$$\alpha_1 v_1 + \dots + \alpha_{N-r} v_{N-r} - \beta_1 u_1 - \beta_r u_r = 0$$

and, since  $\{u_1, \ldots, u_r, v_1, \ldots, v_{N-r}\}$  is a basis, then

$$\alpha_1 = \dots = \alpha_{N-r} = \beta_1 = \dots = \beta_r = 0$$

and  $v_1, \ldots, v_{N-r}$  is a basis for Im(f).

**Exercise.** Given the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^3$ 

$$f(x, y, z) = f(x + y, y + z, x + 2y + z)$$

find a basis for both Ker(f) and Im(f).

**Solution.** First, we identify the matrix  $A_f$  associated with f (according to the canonical basis). Since f(1,0,0) = (1,0,1), f(0,1,0) = (1,1,2) and f(0,0,1) = (0,1,1), then

$$A_f = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 1 \end{pmatrix}.$$

By definition of kernel we need to look for (x, y, z) whose image (via f) is null. It boils down to solve the following system

$$\begin{cases} x + y = 0 \\ y + z = 0 \\ x + 2y + z = 0 \end{cases}$$

whose solution is (x, y, z) = (-y, y, -y) = y(-1, 1, -1), for all  $y \in \mathbb{R}$ . Thus,  $\{(-1, 1, -1)\}$  is a generating system for Ker(f) and since y(-1, 1, -1) = 0 iff y = 0 it is also linearly independent. Then,  $\{(-1, 1, -1)\}$  is a basis of ker(f).

Since the basis only contains *one* vector,  $\dim(Ker(f)) = 1$  and by Theorem 1 we know that rk(f) = 3 - 1 = 2. Therefore, a basis of Im(f) contains two vectors. How to find them? We know that Im(f) contains the points of  $\mathbb{R}^3$  that can be written as

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} x + \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} y + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} z.$$

Thus the columns of  $A_f$  (let us call them  $A_f^1, A_f^2, A_f^3$ ) form a generating system for Im(f). Since its dimension is two, we know that these three (column) vectors must be linearly dependent. We only need to select two of them being linearly *independent* in order to have a basis of Im(f). Let us consider  $A_f^1$  and  $A_f^2$ . The equation  $\alpha_1 A_f^1 + \alpha_2 A_f^2 = 0$  reduces to

$$\begin{cases} \alpha_1 + \alpha_2 = 0 \\ \alpha_2 = 0 \\ \alpha_1 + 2\alpha_2 = 0 \end{cases}$$

whose solution clearly is  $\alpha_1 = \alpha_2 = 0$ . Thence  $\{(1,0,1),(1,1,2)\}$  is a basis of Im(f).

**Exercise.** Given the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^2$ 

$$f(x, y, z) = (x, y + z)$$

find a basis for both Ker(f) and Im(f).

#### 1.3 Isomorphisms and matrix inversion

The set of the linear maps from V to W,  $\mathcal{L}(V, W)$  equipped with the operations of sum and product by scalar in Eq. (1) is itself a vector space. Indeed, given  $f, g \in \mathcal{L}(V, W)$  and  $v_1, v_2 \in V$  it holds that

$$(f+g)(v_1+v_2) = f(v_1+v_2) + g(v_1+v_2)$$
  
=  $f(v_1) + g(v_1) + f(v_2) + g(v_2)$   
=  $(f+g)(v_1) + (f+g)(v_2)$ .

In words, if f and g are linear maps (from V to W), and thence additive, then f + g is still additive. Moreover, for any  $\delta \in \mathbb{R}$ 

$$(f+g)(\delta v) = f(\delta v) + g(\delta v)$$
$$= \delta(f(v) + g(v)).$$
$$= (\delta(f+g))(v)$$

In conclusion, if f, g are linear maps, f + g is *still* a linear map and thus belongs to  $\mathcal{L}(V, W)$ .

Similarly, it can be shown that, if  $f \in \mathcal{L}(V, W)$ , then, for any  $\lambda \in \mathbb{R}$ ,  $\lambda f$  is still linear.

**Definition.** When  $W = \mathbb{R}$ ,  $\mathcal{L}(V, \mathbb{R})$  is called **dual** space.

**Definition.** Consider two linear maps  $g: V \to W$  and  $f: W \to U$ , where V, W and U are three vector spaces. The **composition**  $f \bullet g: V \to U$  is defined as

$$(f \bullet g)(v) := f(g(v)).$$

**Proposition 4.**  $f \bullet g$  is a linear map.

*Proof.* (\*) Exercise. 
$$\Box$$

We introduce the **inverse** of a linear map according to the following definition:

**Definition.**  $f \in \mathcal{L}(V, W)$  is invertible if it exists  $g: W \to V$  such that

$$g \bullet f = id_V$$
  $f \bullet g = id_W$ 

. The map g (often denoted  $f^{-1}$ ) is the inverse of f.

First, notice that if the inverse exists, it is unique. Indeed, let's say g, g' are two inverse of f. Then

$$q' = id_V \bullet q' = (q \bullet f) \bullet q' = q \bullet (f \bullet q') = q \bullet id_W = q.$$

Second, recall that a function (not necessary linear!) is invertible if and only if it is injective and surjective. Thus:

- 1.  $f \in \mathcal{L}(V, W)$  is injective if and only if  $Ker(f) = \{0_V\}$  (cfr. Proposition 2),
- 2. f is surjective if and only if  $rk(f) = \dim(W)$  (cfr. Proposition 2), thence
- 3. by Theorem 1, if f is invertible, then

$$\dim(V) = 0 + rk(f) = \dim(W).$$

Conversely, if we know that  $\dim(V) = \dim(W)$ , then f is invertible if and only if  $Ker(f) = \{0_V\}$ .

**Proposition 5.** The inverse of a linear map is linear.

*Proof.* With the same notation used so far, consider  $w_1, w_2 \in W$ :

$$f(g(w_1 + w_2)) = w_1 + w_2 = f(g(w_1)) + f(g(w_2)) = f(g(w_1) + g(w_2)),$$

where used  $f \bullet g = id_W$  and the linearity of f. Since f is injective

$$g(w_1 + w_2) = g(w_1) + g(w_2).$$

Similarly, we see that  $g(\lambda w) = \lambda g(w), \ \lambda \in \mathbb{R}, w \in W$ .

We saw that any linear map  $f: V \to W$  is linked with a matrix  $A_f$ . If f is invertible it makes sense to look for the inverse  $f^{-1}$  by inspecting the associated matrix  $A_{f^{-1}}$  which is the inverse of  $A_f$ . In formulas

$$A_{f^{-1}} = (A_f)^{-1}.$$

**Exercise.** Consider the linear map  $f: \mathbb{R}^3 \to \mathbb{R}^3$ 

$$f(x, y, z) = (x + y + 2z, x - z, 3y).$$

Determine if f is invertible and, in case it is, find the inverse map  $f^{-1}$ .

**Solution.** The matrix  $A_f$  is

$$A_f = \begin{pmatrix} 1 & 1 & 2 \\ 1 & 0 & -1 \\ 0 & 3 & 0 \end{pmatrix}.$$

Since here  $\dim(V) = \dim(W) = 3$  we know that f is invertible if and only if Ker(f) = 0. The linear system

$$\begin{cases} x + y + 2z = 0 \\ x - z = 0 \\ 3y = 0 \end{cases}$$

clearly admits the unique solution (x, y, z) = (0, 0, 0), thence  $Ker(f) = 0_{\mathbb{R}^3}$  and f is invertible.

**Recall.** Another common way to asses whether a square matrix A is invertible or not it to look at its **determinant**<sup>1</sup>. Indeed A is invertible if and only if  $|A| \neq 0$ .

In this case

$$|A_f| = -3 \begin{vmatrix} 1 & 2 \\ 1 & -1 \end{vmatrix} = -3(-1-2) = 9 \neq 0.$$

Since  $(A_f)^{-1}$  is

$$(A_f)^{-1} = \begin{pmatrix} 1/3 & 2/3 & -1/9 \\ 0 & 0 & 1/3 \\ 1/3 & -1/3 & -1/9 \end{pmatrix}.$$

the inverse linear map  $f^{-1}$  is<sup>2</sup>

$$f^{-1}(x,y,z) = (A_f)^{-1} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \left(\frac{x}{3} + \frac{2y}{3} - \frac{z}{9}, \frac{z}{3}, \frac{x}{3} - \frac{y}{3} - \frac{z}{9}\right).$$

<sup>1</sup>https://en.wikipedia.org/wiki/Determinant

<sup>&</sup>lt;sup>2</sup>Any decent statistical software can compute the determinant of a matrix A and the inverse matrix  $A^{-1}$  (if it exists). In R, for instance, the instructions det(A) and solve(A) do the job.

## 2 Scalar products

#### 2.1 Definition and properties

Given a vector space V we consider a map  $g: V \times V \to \mathbb{R}$ . The map g is **bilinear** if it is linear in both variables

i) 
$$g(v_1 + v_2, w) = g(v_1, w) + g(v_2, w)$$
  $g(\lambda v, w) = \lambda g(v, w)$ 

*ii*) 
$$g(v, w_1 + w_2) = g(v, w_1) + g(v, w_2)$$
  $g(v, \lambda w) = \lambda g(v, w)$ 

with  $v, w, v_1, v_2, w_1, w_2 \in V$  and  $\lambda \in \mathbb{R}$ .

**Definition.** A scalar (or dot) product on V is any bilinear and symmetric map (i.e. g(v, w) = g(w, v), for all  $v, w \in V$ ). By convention a scalar product is denoted by  $\langle \cdot, \cdot \rangle$ .

#### Examples.

i) The standard dot product in  $\mathbb{R}^N$ :

$$\langle v, w \rangle := w^T v = \sum_{i=1}^N v_i w_i, \quad v, w \in \mathbb{R}^N.$$

It is clearly symmetric and hence bilinear since

$$\langle v_1 + v_2, w \rangle = \sum_{i=1}^{N} (v_{1i} + v_{2i}) w_i = \sum_{i=1}^{N} v_{1i} w_i + \sum_{i=1}^{N} v_{2i} w_i = \langle v_1, w \rangle + \langle v_2, w \rangle$$

and

$$\langle \lambda v, w \rangle = \sum_{i=1}^{N} \lambda v_i w_i = \lambda \sum_{i=1}^{N} v_i w_i = \lambda \langle v, w \rangle.$$

ii) The map  $\langle \cdot, \cdot \rangle : \mathbb{R}^3 \times \mathbb{R}^3 \to \mathbb{R}$ 

$$\langle v, w \rangle := v_1 w_1 + v_1 w_2 + v_2 w_1 + v_2 w_2 + v_3 w_3$$

is clearly symmetric, indeed

$$\langle w, v \rangle = w_1 v_1 + w_1 v_2 + w_2 v_1 + w_2 v_2 + w_3 v_3.$$

It is also bilinear (exercise) and so it is a scalar product on  $\mathbb{R}^3$ .

Here we only focus on **not degenerated** scalar products, i.e.

$$\forall v \in V, \langle v, w \rangle = 0 \Rightarrow w = O_V.$$

**Definition.** A dot product  $\langle \cdot, \cdot \rangle : V \times V \to \mathbb{R}$  is

- i) positive definite:  $\langle v, v \rangle > 0 \quad \forall v \in V$ ,
- ii) negative definite:  $\langle v, v \rangle < 0 \quad \forall v \in V$ ,
- iii) positive semi-definite  $\langle v, v \rangle \geq 0 \quad \forall v \in V$  with equality for some  $v \neq 0_V$ ,
- iv) negative semi-definite  $\langle v, v \rangle \leq 0 \quad \forall v \in V$  with equality for some  $v \neq 0_V$ ,

**Definition.** A positive definite dot product on V induces a norm  $\|\cdot\|$ :  $V \to \mathbb{R}^+$  defined as

$$\parallel v \parallel = \sqrt{\langle v, v \rangle}. \tag{3}$$

For instance, the standard dot product on  $\mathbb{R}^N$  induces the well known Euclidean norm

$$\|v\| = \left(\sum_{i=1}^{N} v_i^2\right)^{1/2},$$

whereas the second dot product considered in the example above is *not* positive definite. Indeed:

$$\langle v, v \rangle = (v_1 + v_2)^2 + v_3^2 \ge 0$$

with the equality verified for all v = (x, -x, 0) with  $x \in \mathbb{R}$ .

**Proposition 6.** Consider a positive definite scalar product  $\langle \cdot, \cdot \rangle$  on V and its norm  $\| \cdot \|$ . Then for all  $\lambda \in \mathbb{R}$  and  $v, w \in V$ 

- i)  $||v|| \ge 0$  and ||v|| = 0 if and only if  $v = 0_V$ ,
- $ii) \ \parallel \lambda V \parallel = |\lambda| \parallel v \parallel \ and \parallel v + w \parallel^2 = \parallel v \parallel^2 + \parallel w \parallel^2 + 2 \, \langle v, w \rangle,$
- $iii) \mid \langle v, w \rangle \mid \leq \parallel v \parallel \parallel w \parallel$ , (Cauchy-Swartz inequality)
- $iv) \mid \parallel v \parallel \parallel w \parallel \mid \leq \parallel v + w \parallel \leq \parallel v \parallel + \parallel w \parallel$ , (Triangle inequality)
- $v) \langle v, w \rangle = \frac{1}{4} [\parallel v + w \parallel^2 \parallel v w \parallel^2].$

#### Proof. (\*)

- i) This trivially comes form the definition of positive definiteness of  $\langle \cdot, \cdot \rangle$ .
- ii) It is a consequence of the definition of norm, in Eq. (3).
- iii) The inequality turns into an equality in the trivial case where either v or w is null. Thus, assume  $v, w \neq 0_v$ . For all  $a, b \in \mathbb{R}$ , from point i) and ii) we know that

$$0 \le ||av + bw||^2 = a^2 ||v||^2 + b^2 ||w||^2 + 2ab \langle v, w \rangle.$$

In particular, for  $a=\parallel w\parallel^2$  and  $b=-\langle v,w\rangle$  the above inequality reduces to

$$0 \le ||w||^2 (||w||^2 ||v||^2 - (\langle v, w \rangle)^2)$$

and the sentence is proven.

Notice also that for these choices of a and b, the equality holds if and only if

$$\parallel w \parallel^2 v - \langle v, w \rangle w = 0_V \qquad \Longleftrightarrow \qquad v = \frac{\langle v, w \rangle}{\parallel w \parallel^2} w$$

In this case the vectors v, w are linearly dependent (or aligned).

iv) Thanks to Cauchy-Swartz we know that

$$(\parallel v \parallel - \parallel w \parallel)^{2} = \parallel v \parallel^{2} + \parallel w \parallel^{2} - 2 \parallel v \parallel \parallel w \parallel$$

$$\leq \parallel v \parallel^{2} + \parallel w \parallel^{2} + 2 \langle v, w \rangle = \parallel v + w \parallel^{2}$$

$$\leq \parallel v \parallel^{2} + \parallel w \parallel^{2} + 2 \parallel v \parallel \parallel w \parallel = (\parallel v \parallel + \parallel w \parallel)^{2}.$$

Taking the square root of the blue terms proves iv).

v) It suffices to remark that

$$\| v + w \|^2 = \| v \|^2 + \| w \|^2 + 2 \langle v, w \rangle$$
$$\| v - w \|^2 = \| v \|^2 + \| w \|^2 - 2 \langle v, w \rangle$$

and subtract.

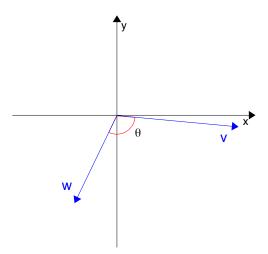


Figure 1: The angle  $\theta$  between two vectors in  $\mathbb{R}^2$ 

#### 2.2 Orthogonality

**Definition.** Given a vector space V and two vectors  $v, w \in V$ , the **angle** between them is the real number  $\theta \in [0, \pi]$  defined by

$$\cos \theta := \frac{\langle v, w \rangle}{\parallel v \parallel \parallel w \parallel} \tag{4}$$

#### Remarks.

- 1. The cosine function is bijective on  $[0, \pi]$ , so the angle  $\theta$  is well defined. This definition always correspond to the *acute* angle between two vectors (not the *obtuse* one).
- 2. Cauchy-Swartz inequality guarantees that the above definition always provides us with a cosine in [-1, 1].
- 3. We saw that the CS inequality turns into an equality where two vectors are linearly dependent (i.e. aligned): in that case the above definition provides us with  $\cos \theta = 1$  and hence  $\theta = 0$ . We also know from

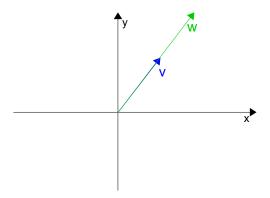


Figure 2: Two linearly dependent or aligned vectors.

trigonometry that when  $\theta = \pi$ ,  $\cos \theta = 0$ , which is aligned with the above definition if and only if  $\langle v, w \rangle = 0$ . This motivates the following

**Definition.** Two vectors v, w in a vector space V, equipped with a dot product  $\langle \cdot, \cdot \rangle$  are said **orthogonal**  $(v \perp w)$  if  $\langle v, w \rangle = 0$ . Given a subspace  $S \subset V$  we say  $v \perp S$  if  $\langle v, s \rangle = 0$  for all  $s \in S$ .

Now consider a vector space of dimension 2 (for instance  $\mathbb{R}^2$  as in Figure 1), for simplicity. If two vectors v, w are linearly dependent, then the equation

$$\alpha_1 v + \alpha_2 w = 0$$

is satisfied for some  $\alpha_1$  or  $\alpha_2$  different from zero. Assume wlog that  $\alpha_1 \neq 0$ . Then

 $v = -\frac{\alpha_2}{\alpha_1}w,$ 

meaning that v is a multiple of w and the two vectors are aligned (as in Figure 2).

Since  $\mathbb{R}^2$  has dimension 2 it suffices to chose *any* two vectors not aligned (namely  $\theta \neq 0$ , as in Figure 1) to have a basis. If in particular we chose  $v \perp w$  ( $\theta = \pi$ ) we have an **orthogonal basis**. This intuition is formalized in the following

**Proposition 7.** Given a vector space V of dimension N and  $v_1, \ldots, v_N$  non-null vectors, pairwise orthogonal  $(v_i \perp v_j \quad \forall j \neq i)$ , they form a basis for V.

*Proof.* (\*) Assume

$$\alpha_1 v_1 + \dots + \alpha_N v_N = 0_V.$$

Then for all  $i \leq N$ 

$$0 = \langle 0_V, v_i \rangle = \left\langle \sum_{j=1}^N \alpha_j v_j, v_i \right\rangle = \sum_{j=1}^N \alpha_j \left\langle v_j, v_i \right\rangle = \alpha_i \parallel v_i \parallel^2$$

and the above equality is clearly satisfied if and only if  $\alpha_i \neq 0$  ( $v_i \neq 0$ ). Thence the N vectors are linearly independent and form a basis.

An orthogonal basis  $\{v_1, \ldots, v_N\}$  is formed by pairwise orthogonal vectors. If, moreover,  $||v_i|| = 1$ , for all i the basis is **orthonormal**.

**Example.** In  $\mathbb{R}^2$ ,  $\{(3,0),(0,3)\}$  forms an orthogonal basis, however

$$\| (3,0) \| = \sqrt{0^2 + 3^2} = 3 \neq 1.$$

By multiplying each vector by the inverse of its norm (here 1/3) we get  $\{(1,0),(0,1)\}$  which is orthonormal.

**Theorem 2.** If  $\{v_1, \ldots, v_N\}$  is an orthogonal basis of V, then, for all  $v \in V$ 

$$v = \frac{\langle v, v_1 \rangle}{\parallel v_1 \parallel^2} v_1 + \dots + \frac{\langle v, v_N \rangle}{\parallel v_N \parallel^2} v_N.$$
 (5)

*Proof.* (\*) We know that

$$v = \alpha_1 v_1 + \dots + \alpha_N v_N, \quad \exists \quad \alpha_1, \dots, \alpha_N \in \mathbb{R}$$

For all  $i \in \{1, ..., N\}$  it holds that

$$\langle v_i, v \rangle = \left\langle v_i, \sum_{j=1}^N \alpha_j v_j \right\rangle = \sum_{j=1}^N \alpha_j \left\langle v_i, v_j \right\rangle = \alpha_i \parallel v_i \parallel^2$$

and thence

$$\alpha_i = \frac{\langle v, v_i \rangle}{\parallel v_i \parallel^2}.$$

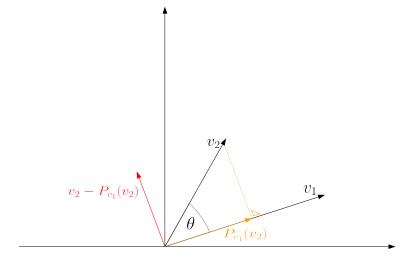


Figure 3: An illustration of the Gram-Schmidt procedure to obtain an orthogonal basis in the Euclidean plane.

**Remark.** Notice that, if  $\{v_1, \ldots, v_N\}$  is orthonormal, then Eq. (5) reduces to

$$v = \sum_{i=1}^{N} \langle v, v_i \rangle v_i.$$

It can be proven than in a vector space V of dimension N, an orthogonal (and hence orthonormal) basis can always be obtained from any basis  $\{v_1, \ldots, v_N\}$ . This result is now informally motivated in  $\mathbb{R}^2$ . Consider two vectors  $v_1, v_2$  in the Euclidean plane, as in Figure 3. Since  $v_1$  and  $v_2$  are not aligned they form a basis in  $\mathbb{R}^2$ . An orthogonal basis can be obtained as follows:

i) Consider the **orthogonal projection** of  $v_2$  on  $v_1$ , denoted  $P_{v_1}(v_2)$  (the orange vector in Figure 3). It is aligned to  $v_1$ , thus

$$P_{v_1}(v_2) = \alpha v_1, \quad \exists \alpha \in \mathbb{R}^+.$$

Moreover, by trigonometry we know that

$$||P_{v_1}(v_2)|| (= \alpha ||v_1||) = ||v_2|| \cos \theta,$$

thence

$$\alpha = \frac{\|v_2\|}{\|v_1\|} \cos \theta = \frac{\|v_2\| \langle v_1, v_2 \rangle}{\|v_1\|^2 \|v_2\|}$$

and finally

$$P_{v_1}(v_2) = \frac{\langle v_1, v_2 \rangle}{\parallel v_1 \parallel^2} v_1.$$

ii) Then we define

$$w_2 := v_2 - P_{v_1}(v_2) = v_2 - \frac{\langle v_1, v_2 \rangle}{\parallel v_1 \parallel^2} v_1,$$

which is the red vector in Figure 3 and  $\{v_1, w_2\}$  forms an orthogonal basis in  $\mathbb{R}^2$ .

The procedure outlined so far (a.k.a. Gram-Schmidt) can be generalized to vector spaces of higher dimension.

**Proposition 8.** Given a vector space V, equipped with a positive definite dot product  $\langle \cdot, \cdot \rangle$  and a sub vector space  $U \subset V$ , for all  $v_0 \in V$ ,  $\exists! u_0 \in U$  such that

$$v_0 - u_0 \perp U$$
 (namely  $\langle v_0 - u_0, u \rangle = 0$ ,  $\forall u \in U$ ).

*Proof.* Assuming that  $\{u_1, \ldots u_R\}$  is an *orthonormal* basis for U, with  $R \leq N$ , notice that if such a  $u_0$  exists, then, for all  $j \in \{1, \ldots, R\}$  it must fulfil

$$0 = \langle v_0 - u_0, u_j \rangle = \langle v_0, u_j \rangle - \langle u_0, u_j \rangle$$

$$= \langle v_0, u_j \rangle - \sum_{i=1}^R \alpha_i \langle u_i, u_j \rangle$$

$$= \langle v_0, u_j \rangle - \alpha_j,$$
(6)

thus  $\alpha_j = \langle v_0, u_j \rangle$  and  $u_0 = \sum_{i=1}^R \langle v_0, u_i \rangle u_i^3$ . Thus, it suffices to define

$$u_0 = \sum_{i=1}^{R} \langle u_0, u_i \rangle u_i$$

by previous propositions. Then by the first row of Eq. (6) it follows that

$$\langle v_0, u_i \rangle = \langle u_0, u_i \rangle$$

for all j.

<sup>&</sup>lt;sup>3</sup>An alternative proof would consist into observing that

 $u_0 = \sum_{i=1}^R \langle v_0, u_i \rangle u_i$  and it is easy to show that  $v_0 - u_0 \perp U$ . Finally, the uniqueness comes from the positive definiteness of the dot product.

The above considerations in a vector space of dimension 2 motivate us to a more general

**Definition.** Given a sub vector space  $U \subset V$  of dimension R and an orthonormal basis  $\{u_1, \ldots, u_R\}$  of U we define the **orthogonal projection** of V on U,  $P_U: V \to U$  as

$$P_U(v) = \sum_{i=1}^R \langle v, u_i \rangle u_i, \qquad \forall v \in V.$$
 (7)

Two immediate remarks follow

i) the inclusion  $Im(P_U) \subset U$  is trivial. Moreover, if  $u \in U$ , then

$$P_U(u) = \sum_{i=1}^R \langle u, u_i \rangle u_i = u,$$

where the last equality comes from Theorem 2. Then  $Im(P_U) = U$  and the map is surjective.

ii) The subset

$$U^{\perp}:=\{v\in V|\,\langle v,u\rangle=0,\quad \forall u\in U\}$$

can immediately be shown to be a vector sub space of V (exercise). Moreover  $U^{\perp} = Ker(P_U)$ , indeed, for all  $v \in V$ 

$$0 = P_U(v) = \sum_{i=1}^{R} \langle v, u_i \rangle u_i \quad \Leftrightarrow \quad \langle v, u_i \rangle = 0$$

for all  $i \in \{1, ..., R\}$ . Thus  $v \perp U$ .

**Proposition 9.** if  $U \subset V$  are two vector spaces, then

i)  $V = U \oplus U^{\perp}$ , namely for all  $v \in V$ , it holds that

$$v = u + u^{\perp}$$
  $\exists u \in U, \exists u^{\perp} \in U^{\perp}$ 

and  $U \cap U^{\perp} = \{0_U\},\$ 

- ii) dim(V) = dim(U) + dim $(U^{\perp})$ ,
- $iii)\parallel v\parallel^2=\parallel u\parallel^2+\parallel u^\perp\parallel^2$

Proof. (\*)

i) Given the positive definiteness of  $\langle \cdot, \cdot \rangle$ ,  $\langle u, u \rangle = 0$  if and only if  $u = 0_U$ , thus  $U \cap U^{\perp} = \{0_U\}$ . Moreover, for all  $v \in V$ 

$$v = \underbrace{P_U(v)}_{\in U} + \underbrace{v - P_U(v)}_{\in U^{\perp}}.$$

- ii) It follows immediately from Theorem 1.
- iii) We know that

**Exercise.** Prove that  $v - P_U(v) \in U^{\perp}$ .

**Exercise.** Prove that, given  $v \in V$  and  $u \in U \subset V$ , then

$$P_U(v) = \arg\min_{u \in U} \|v - u\|^2.$$

In other words, prove that the orthogonal projection of v on U is the nearest point of U to v (Hint: use that  $v-u=v-P_U(v)+P_U(v)-u$ ).

2.3 Isometries

**Definition.** Given a vector space V, a linear map  $f: V \to V$  is called an **isometry** if

$$\langle v, w \rangle = \langle f(v), f(w) \rangle, \quad \forall v, w \in V.$$
 (8)

Notice that, since an isometry preserves the scalar product (and thus the *angle*) between two vectors, it also preserves the *distance* between them. Indeed

$$\parallel v \parallel^2 = \langle v, v \rangle = \langle f(v), f(v) \rangle = \parallel f(v) \parallel^2$$

and therefore  $||v-w|| = ||f(v)-f(w)||^2$ .

**Exercise.** Prove that an isometry is an invertible (or equivalently, a bijective) map.

We saw in previous sections that (given a pair a basis) a linear map between vector spaces is uniquely represented by a matrix. On the opposite side, the matrix product with vectors induces a linear map between vector spaces. In the following, we focus on the existing relation between **orthogonal** matrices and isometries.

Consider a matrix  $A \in \mathbb{R}^{N \times N}$ . It is called **orthogonal** if  $A^T A = I_N$ , where  $A^T$  denotes the  $transposed^4$  of A. Notice that

- i)  $A^T A = I_N = (I_N)^T = (A^T A)^T$ , thence  $A^T A$  is symmetric.
- ii)  $A^{-1} = A^T$ , since the inverse matrix (if it exists, is unique).

If we denote  $f_A: \mathbb{R}^N \to \mathbb{R}^N$  the linear map<sup>5</sup> associated with A, such that

$$f_A(v) := Av, \qquad v \in \mathbb{R}^N,$$

then f is invertible (since A is) and thus  $Im(f_A) = \mathbb{R}^N$  and  $Ker(f_A) = 0_{\mathbb{R}^N}$ . Now, since

$$Im(f_A) = \{Av = A^1v_1 + \dots + A^Nv_N | v \in V\},\$$

where  $A^j$  denotes the j-th column of A, the columns of A form a generating system of  $Im(f_A) = \mathbb{R}^N$ . Moreover, since rk(A) = N, then this generating system is a basis. But there is something more:

**Proposition 10.** The columns of A form an orthonormal basis of  $\mathbb{R}^N$  and  $f_A$  is an isometry (with respect to the standard dot product).

*Proof.* Consider the canonical basis of  $\mathbb{R}^N$ ,  $\{e_1, \ldots, e_N\}$ , where

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad e_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots \quad e_N = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}.$$

<sup>4</sup>https://en.wikipedia.org/wiki/Transpose.

<sup>&</sup>lt;sup>5</sup>Here we assume that  $f_A$  maps  $\mathbb{R}^N$  into itself for simplicity, but  $f_A$  might be an endomorphism mapping into itself a more general vector space V of dimension N.

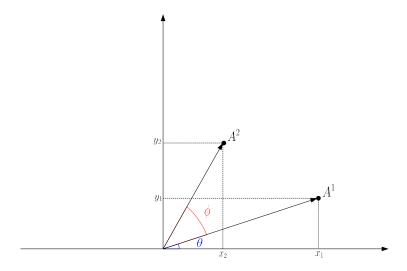


Figure 4: Matrix A columns viewed as points in the Euclidean plane, in both Cartesian and polar coordinates.

Since  $Ae_i = A^i$ , then

$$\langle A^i, A^j \rangle = \langle Ae_i, Ae_j \rangle = (Ae_i)^T Ae_j = e_i^T A^T Ae_j = e_i^T e_j = \langle e_i, e_j \rangle$$

where the last scalar product is clearly equal to 1 if i = j, zero otherwise, thus proving the orthonormality of the columns of A.

For the second part of the proposition, notice that

$$\langle v, w \rangle = v^T w = v^T I_N w = v^T A^T A w = \langle Av, Aw \rangle = \langle f_A(v), f_A(w) \rangle.$$

**Example.** A matrix  $A \in \mathbb{R}^{2 \times 2}$ 

$$A = \begin{pmatrix} x_1 & x_2 \\ y_1 & y_2 \end{pmatrix}$$

induces a linear map on the Euclidean plane and its columns  $(A^1, A^2)$  identify two points on the plane (see Figure 4). We can rewrite them in polar

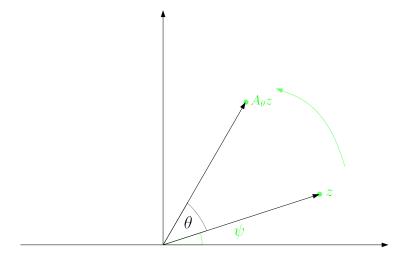


Figure 5: Rotation of point z by  $\theta$  radians.

coordinates

$$A^{1} = \begin{pmatrix} r\cos\theta\\r\sin\theta \end{pmatrix}, \qquad A^{2} = \begin{pmatrix} s\cos\phi\\s\sin\phi \end{pmatrix},$$

where  $r = \parallel A^1 \parallel$  and  $s = \parallel A^2 \parallel$ . If we impose A to be orthogonal, namely

$$\underbrace{\begin{pmatrix} r\cos\theta & r\sin\theta \\ s\cos\phi & s\sin\phi \end{pmatrix}}_{A^T}\underbrace{\begin{pmatrix} r\cos\theta & s\cos\phi \\ r\sin\theta & s\sin\phi \end{pmatrix}}_{A} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix},$$

we find

$$\begin{cases} r = s = 1 \\ \cos \theta \cos \phi + \sin \theta \sin \phi = \cos(\theta - \phi) = 0 \end{cases}$$

The second equation is satisfied either when  $\phi = \theta + \frac{\pi}{2}$  or  $\phi = \theta + \frac{3}{2}\pi$ . Consider the first case  $\phi = \theta + \frac{\pi}{2}$ . In this case, the matrix A reduces to

$$A = A_{\theta} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}.$$

Now, consider a new point  $z = (z_1, z_2)$ , whose polar coordinates are

$$z = \begin{pmatrix} \parallel z \parallel \cos \psi \\ \parallel z \parallel \sin \psi \end{pmatrix}.$$

Applying  $A_{\theta}$  to z reduces to

$$A_{\theta}v = \begin{pmatrix} \parallel z \parallel (\cos\theta\cos\psi - \sin\theta\sin\psi) \\ \parallel z \parallel (\sin\theta\cos\psi + \cos\theta\sin\psi) \end{pmatrix} = \begin{pmatrix} \parallel z \parallel \cos(\theta + \psi) \\ \parallel z \parallel \sin(\theta + \psi) \end{pmatrix},$$

corresponding to a **rotation** of  $\theta$  radians, as it can be seen in Figure 5. Similarly, the case  $\phi = \theta + \frac{3}{2}\pi$  identifies a **symmetry** of z with respect to the line of parametric equations  $(x,y) = t\left(\frac{\theta}{2},\frac{\theta}{2}\right)$ , with  $t \in \mathbb{R}$ . Thence a (linear) isometry in the Euclidean plane is either a rotation or a symmetry.

## 3 Eigenvalues and eigenvectors

#### 3.1 Definition and symmetric matrices

**Recall.** Given a matrix  $A \in \mathbb{R}^{N \times M}$ , its **transposed**  $A^T$  is such that  $A_{ij}^T = A_{ji}$  and, given  $B \in \mathbb{R}^{M \times L}$ , then  $(AB)^T = B^T A^T$ .

**Recall.** The set of the complex numbers is denoted by  $\mathbb{C}$ . We denote a complex number y as y=a+ib, where  $a,b\in\mathbb{R}$  and i is the imaginary unit, i.e.  $i^2=-1$ . The conjugate of y is denoted by  $\overline{y}=a-ib$  and note that  $y\overline{y}=a^2+b^2$ . Moreover,  $y=\overline{y}$  iff b=0 and thence  $y\in\mathbb{R}$ . Also, it can easily be seen that if  $x,y\in\mathbb{C}$ , then  $\overline{xy}=\overline{x}$   $\overline{y}$ .

Given a square matrix  $A \in \mathbb{R}^{N \times N}$  we look for a scalar  $\lambda \in \mathbb{C}$  such that

$$Av = \lambda v, \qquad \exists v \neq O_N$$
 (9)

If such a  $\lambda$  exists (a priori it is a complex number), it is called **eigenvalue** and all the vectors satisfying Eq. (9) are the corresponding **eigenvectors**.

Given an eigenvalue  $\lambda$  of A, if we define

$$V_{\lambda} = \{ v | Av = \lambda v \} \tag{10}$$

it is easy to prove that  $V_{\lambda}$  is a sub vector space of  $\mathbb{R}^{N}$  (exercise.) Moreover Eq. (9) is satisfied iff

$$(A - \lambda I_N)v = 0_N \tag{11}$$

Since  $A - \lambda I_N$  is a square matrix of dimension N the above homogeneous system admits solutions other than  $v = 0_N$  in and only if (why?)

$$rk(A - \lambda I_N) < N,$$

namely if and only if

$$|A - \lambda I_N| = 0. (12)$$

Exercise. Given

$$A = \begin{pmatrix} 3 & -1 & 1 \\ 0 & 2 & 0 \\ 1 & -1 & 3 \end{pmatrix}$$

find the eigenvalues of A and the corresponding eigenvectors.

**Proposition 11.** If  $A \in \mathbb{R}^{N \times N}$  is symmetric, then its eigenvalues are real numbers.

*Proof.* As the eigenvalues, also the eigenvectors are a priori complex. That said if  $\lambda$  is an eigenvalue of A and v the corresponding eigenvector, then

$$Av = \lambda v \Rightarrow \overline{Av} = \overline{\lambda v} \Rightarrow \overline{Av} = \overline{\lambda v} \Rightarrow A\overline{v} = \overline{\lambda v},$$

where the last equality comes from the fact that A is real. By transposing

$$\overline{v}^T A = \overline{v}^T \overline{\lambda}.$$

Now

$$Av = \lambda v \Rightarrow \overline{\underline{v}}^T \underline{A} v = \lambda \overline{v}^T v,$$

thus

$$\overline{\lambda}\overline{v}^Tv = \lambda\overline{v}^Tv \Longleftrightarrow \overline{\lambda} = \lambda$$

where the last iff comes from  $v \neq 0_N$ .

Thus, if A is a real symmetric matrix all its eigenvectors are real numbers. Now, every eigenvector v has to be solution of the following linear system

$$(A - \lambda I_N)v = 0$$

not involving any complex number, thus we can assume that the eigenvectors of A are real<sup>6</sup>. Something more can be said for symmetric matrices.

**Proposition 12.** If  $A \in \mathbb{R}^{N \times N}$  is symmetric, the eigenvalues corresponding to distinct eigenvalues are orthogonal.

*Proof.* (\*) Consider  $\lambda_1 \neq \lambda_2$  eigenvalues of A and  $v_1, v_2$  the corresponding eigenvectors, thus  $Av_1 = \lambda_1 v_1$  and  $Av_2 = \lambda_2 v_2$ .

$$v_2^T A v_1 = (v_2^T A v_1)^T = v_1^T A^T v_2 = v_1^T A v_2,$$
(13)

by symmetry of A. Moreover

$$v_2^T A v_1 = \lambda_1 v_2^T v_1$$
 and  $v_1^T A v_2 = \lambda_2 v_1^T v_2$ 

Thus, by Eq. (13)

$$\lambda_1 \langle v_1, v_2 \rangle = \lambda_2 \langle v_2, v_1 \rangle$$

iff 
$$v_2 \perp v_1$$
, since  $\lambda_1 \neq \lambda_2$ .

<sup>&</sup>lt;sup>6</sup>I mean that we can always find real eigenvectors. That said, if  $v \in V_{\lambda}$  of course iv is still in  $V_{\lambda}$ .

The most important result about the spectral decomposition of real matrices is reported without proof.

**Theorem 3.** (Spectral) If  $A \in \mathbb{R}^{N \times N}$  is a square symmetric matrix, it is always possible to find N orthogonal eigenvectors of A.

*Proof.* omitted.  $\Box$ 

Example. Consider the following matrix

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}.$$

It can easily be seen (exercise) that its eigenvalues are  $\lambda_1 = 3$  and  $\lambda_2 = -1$  and two corresponding eigenvectors are  $v_1 = (1, 1)^T$  and  $v_2 = (1, -1)^T$ . Of course they are orthogonal (why?). Now we can re-size the eigenvectors in such a way that  $||v_1|| = ||v_2|| = 1$ , it suffices to divide them by their norm  $(\sqrt{2})$ . Thus we introduce

$$w_1 = \frac{v_1}{\|v_1\|}$$
 and  $w_2 = \frac{v_2}{\|v_2\|}$ .

They can be collected as columns into a matrix Q

$$Q = [w_1, w_2] \in \mathbb{R}^{2 \times 2}$$

and by definition of eigenvalues/eigenvector it holds that

$$AQ = [Aw_1, Aw_2] = \underbrace{[\lambda_1 w_1, \lambda_2 w_2]}_{\text{check it!}} = Q\Lambda,$$

where

$$\Lambda = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}.$$

Thus

$$AQ = Q\Lambda \Rightarrow A = Q\Lambda Q^{-1}.$$

Note that  $Q^{-1}$  exists since  $w_1 \perp w_2$ . Moreover, since  $w_1, w_2$  have norm one, it holds that

$$A = Q\Lambda Q^T,$$

thanks to the following

**Proposition 13.** If the columns of  $Q \in \mathbb{R}^{N \times N}$  are N orthonormal vectors, then Q is orthogonal.

*Proof.* It suffices to recall that the inverse matrix, if it exists is unique! Indeed

$$[QQ^T]_{ij} = \langle Q_i, (Q^T)^j \rangle = \langle Q_i, Q_j \rangle = \delta_{\{i=j\}}.$$

Thus

$$QQ^T = Q^T Q = I_N.$$

3.2 Quadratic forms

Consider  $f_A: \mathbb{R}^N \to \mathbb{R}$  such that

$$f_A(v) = v^T A v = \sum_{i=1}^{N} \sum_{j=1}^{N} A_{ij} v_i v_j,$$

where  $A \in \mathbb{R}^N$  is a symmetric real matrix. Then,  $f_A(\cdot)$  is said quadratic form and can be classified as follows:

- 1.  $f_A(\cdot)$  is positive (negative) definite if  $f_A(v) \geq 0$  ( $\leq 0$ ), for all  $v \in \mathbb{R}^N$  and  $f_A(v) = 0$  iff  $v = 0_N$ .
- 2.  $f_A(\cdot)$  is semi-positive (semi-negative) definite if  $f_A(v) \ge 0$  ( $\le 0$ ), for all  $v \in \mathbb{R}^N$  and  $\exists v \ne 0_N$  such that  $f_A(v) = 0$ .
- 3.  $f_A(\cdot)$  in not definite if none of the above.

The classification of  $f_A(\cdot)$  also concerns A, so (e.g.) if  $f_A(\cdot)$  is positive definite, the matrix A is said positive definite too.

**Proposition 14.**  $f_A(\cdot)$  is positive (negative) definite if and only if all its eigenvalues are strictly positive (negative). It is semi-positive (semi-negative) definite if and only if all its eigenvalues are positive (negative) and some of them are null. It is not definite if and only if some eigenvalues are positive and other negative.

**Sketch of proof**(\*). For any matrix A, real and symmetric it holds that

$$v^T A v = v^T Q \Lambda Q^T v,$$

for all  $v \in \mathbb{R}^N$ , where Q is the matrix whose columns are the eigenvectors (norm one) of A and  $\Lambda$  is the diagonal matrix whose non-null entries are the eigenvalues of A. If we substitute  $z = Q^T v$  in the above equation we get

$$v^T A v = z^T \Lambda z = \sum_{i=1}^N \lambda_i z_i^2,$$

(why?) where  $\lambda_i$  are the eigenvalues of A.

Now if  $\lambda_i > 0$ , for all i, as  $v \neq 0$  also  $z_i \neq 0, \exists i$ . Thus the above quantity is positive and A is positive definite.

Viceversa, if  $v^T A v > 0$  for all  $v \neq 0$ , then, for all i, it must be positive for that v such that  $z = (0, \dots, 0, \underbrace{1}_{i\text{-th position}}, 0, \dots, 0)^T$ . Thus

$$0 < v^T A v = \lambda_i$$
.

## 4 Elements of multivariate real analysis

#### 4.1 Partial derivatives

We now focus on real functions  $f: \mathbb{R}^N \to \mathbb{R}$  (not necessarily linear!). Often, the case N=2 will be considered to simplify the exposition. Thus, if f(x,y) is a function of two real variables and we keep y fixed, f can be read as a function of x. If it is derivable w.r.t. x, then we define the **partial derivative** 

$$\frac{\partial f}{\partial x}(x,y) = \lim_{h \to 0} \frac{f(x+h,y) - f(x,y)}{h}.$$

Similarly for y when x is fixed

$$\frac{\partial f}{\partial y}(x,y) = \lim_{k \to 0} \frac{f(x,y+k) - f(x,y)}{k}.$$

The partial derivatives  $\frac{\partial f}{\partial x}(x,y)$  and  $\frac{\partial f}{\partial y}(x,y)$  can be collected in a vector called gradient. In general, for a function  $f: \mathbb{R}^N \to \mathbb{R}$  we call **gradient** the column vector  $\nabla f$  collecting all the partial derivatives of f.

**Exercise 1.** Compute the gradient of  $f(x,y) = \exp(x^2y)$ .

Partial derivatives are a special case of more general **directional deriva**tives. A direction is a vector  $v \in \mathbb{R}^N$  such that ||v|| = 1. If  $x \in \mathbb{R}^N$ , for a real parameter t, x + tv describes a straight line through x aligned with  $v^7$ . Then, for (x, v) the function

$$g(t) := f(x + tv)$$

is a real one! If it admits first derivative in 0, the derivative of f in the direction v is defined as

$$\frac{\partial f}{\partial v}(x) := g'(0) = \lim_{t \to 0} \frac{f(x+tv) - f(x)}{t} \tag{14}$$

**Exercise 2.** Show that  $g'(t) = \frac{\partial f}{\partial v}(x + tv)$ .

<sup>&</sup>lt;sup>7</sup>Recall: x and v are vectors in  $\mathbb{R}^N$ , whereas t is a real scalar.

**Exercise 3.** Compute the derivative of  $f(x,y) = x^2y - e^{x+y}$  along the direction  $v = \left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ .

Note that, e.g. in  $\mathbb{R}^2$ , when choosing  $v = e_1 = (1,0)^T$  or  $v = e_2 = (0,1)^T$  we find the partial derivatives defined above.

A first important result.

**Proposition 15.** Consider a function  $f: A \to R$  admitting a relative maximum or minimum at  $x_0$  interior to A. If for some v,  $\frac{\partial f}{\partial v}(x_0)$  exists it is equal to zero.

*Proof.* The function  $g(t) = f(x_0 + tv)$  is defined in a neighborhood of t = 0 (it suffices to chose t small enough such that  $x_0 + tv \in A$ ). Since in t = 0 it admits a relative maximum or minimum there, thus g'(0) is equal to zero.  $\square$ 

A consequence of the above proposition, is that if f admits a relative maximum or minimum in  $x_0$  interior to A and it admits partial derivatives, then  $\nabla f(x_0) = 0$  (why?). The point  $x_0$  is said **stationary**<sup>8</sup>.

#### 4.1.1 Lagrange theorem

The Lagrange theorem for functions of one real variable states that if  $g: \mathbb{R} \to \mathbb{R}$  is continuous and derivable on I:=(x,x+h), then there exists a point  $\tau \in I$  such that

$$g(x+h) - g(x) = hg'(\tau).$$

This theorem can be extended to functions of more real variables. Consider f defined on  $A \subset \mathbb{R}^N$  and assume that it admits derivative everywhere in A with respect to the direction v. Then, for  $x_0 \in A$ ,  $g(s) = f(x_0 + sv)$  is derivable as long as s is such that  $x_0 + sv \in A$ . Now:

$$f(x_0 + sv) - f(x_0) = g(s) - g(0) = sg'(\tau),$$

where  $\tau \in (0, s)$ . Thanks to Exercise 2, it holds that

$$f(x_0 + sv) - f(x_0) = s\frac{\partial f}{\partial v}(x_0 + s\tau). \tag{15}$$

<sup>&</sup>lt;sup>8</sup>The case where  $x_0$  lies on the boundary of A is more difficult to manage and will be not considered in this course.

Of course, e.g. in  $\mathbb{R}^2$ , when the direction is either  $v = e_1$  or  $v = e_2$ , it holds that

$$f(x+h,y) - f(x,y) = h \frac{\partial f}{\partial x}(\eta,y)$$
 (16)

$$f(x, y + k) - f(x, y) = k \frac{\partial f}{\partial y}(x, \psi)$$
(17)

(18)

respectively, where  $\eta \in (0, h)$  and  $\psi \in (0, k)$ .

Exercises. Compute the gradients of the following functions

- 1.  $x^3y^2$ .
- 2.  $\sqrt{x^2 + y^2}$ .
- $3. \sin(xy).$
- 4.  $\log(x^2 + y^2)$ .

### 4.2 Differentiability

When working with functions of more variables, admitting all the partial derivatives in a point  $x_0$  may not be enough (in terms of regularity) to ensure some desirable properties like, for instance, the continuity in  $x_0$ . This is why we need to introduce the stronger notion of differentiability.

**Definition.** A function  $f : \mathbb{R}^N \to \mathbb{R}$  is differentiable in  $x_0$  if  $\nabla f(x_0)$  exists and

$$\lim_{x \to x_0} \frac{f(x) - f(x_0) - \langle \nabla f(x_0), x - x_0 \rangle}{\parallel x - x_0 \parallel} = 0.$$
 (19)

**Theorem 4.** If f is differentiable in  $x_0$ , then it is continuous in  $x_0$ , it admits derivatives w.r.t. all directions v and

$$\frac{\partial f}{\partial v}(x_0) = \langle \nabla f(x_0), v \rangle. \tag{20}$$

*Proof.* (\*) About continuity.

$$f(x) - f(x_0) = \frac{f(x) - f(x_0) - \langle \nabla f(x_0), x - x_0 \rangle}{\parallel x - x_0 \parallel} \parallel x - x_0 \parallel + \langle \nabla f(x_0), x - x_0 \rangle$$

and taking the limit for  $x \to x_0$  the right hand side goes to zero (bilinearity of scalar product). About directional derivatives. It suffices to set  $x = x_0 + tv$ , for all directions v, then to replace it into Eq. (19) to obtain Eq. (20).

The above theorem has a crucial consequence:

**Corollary.** The "slope" of a differentiable function f in the gradient direction is higher than in any other direction.

*Proof.* Assume f to be differentiable in A and  $x_0 \in A$  is not a stationary point for f. Then, we choose the direction v as

$$v = \frac{\nabla f(x_0)}{\parallel \nabla f(x_0) \parallel}$$

and

$$\frac{\partial f(x_0)}{\partial v} = \langle \nabla f(x_0), v \rangle = || \nabla f(x_0) ||.$$

For any other direction w, due to the Cauchy-Swartz inequality, it holds that

$$\left| \frac{\partial f(x_0)}{\partial w} \right| = \left| \langle \nabla f(x_0), w \rangle \right| \le \parallel \nabla f(x_0) \parallel \parallel w \parallel = \parallel \nabla f(x_0) \parallel.$$

A useful theorem to check whether a function is differentiable or not is the following

**Theorem 5.** If f admits gradient in a neighborhood of  $x_0$  and the partial derivatives are continuous in  $x_0$ , then f is differentiable in  $x_0$ .

*Proof.* omitted. 
$$\Box$$

A function admitting continuous partial derivatives up to the order m on a set  $E \subset \mathbb{R}^N$  is said of class  $C^m(E)$ .

**Exercises.** Show that the following functions are differentiable:

- 1. f(x,y) = x + y with  $x, y \in \mathbb{R}$ .
- 2.  $f(x,y) = \langle x,y \rangle$  with  $x,y \in \mathbb{R}^2$ .
- 3.  $f(x,y) = e^{\|x\|^2}$ , with  $x \in \mathbb{R}^2$ .

#### 4.3 Higher order derivatives and composition

If each entry of the gradient of  $f: \mathbb{R}^N \to \mathbb{R}$  is derivable, the partial derivatives can be further derived to obtain **the second order partial derivatives**. So for instance, if f is derived first with respect to  $x_k$  and then with respect to  $x_i$ , the corresponding derivative is denoted by  $\frac{\partial^2 f}{\partial x_i, \partial x_k}$  or  $f_{x_i x_k}$ . Thus, f has N partial derivatives,  $N^2$  second order partial derivatives and so on. The second order partial derivatives are collected in the **Heissian** matrix  $Hf \in \mathbb{R}^{N \times N}$ , whose entry (i, k) is

$$(Hf)_{ki} = \frac{\partial^2 f}{\partial x_i \partial x_k}.$$

The non diagonal entries are called *mixed* partial derivatives, the diagonal entries are the *pure* ones.

Although in principle there is no reason why Hf should be symmetric, we have the following Theorem, where N=2 for simplicity.

**Theorem 6.** (Schwarz) If  $f : \mathbb{R}^2 \to \mathbb{R}$  has mixed partial derivatives in a neighborhood of a point (x, y) and they are continuous in (x, y), then  $f_{xy}(x, y) = f_{yx}(x, y)$ .

**Exercise.** Compute the Heissian matrix of  $f(x,y) = x + \sin(x,y)$  and  $g(x,y) = x^2y + xy$ .

We now focus on the following **curve**  $x : \mathbb{R} \to \mathbb{R}^N$ , such that, for a real t,  $x(t) = (x_1(t), \dots, x_N(t))^T$  and  $x_n(t)$  is a real function, for all n. Assuming that  $x(\cdot) \in \mathcal{C}^1(\mathbb{R})$ , another function  $f : \mathbb{R}^N \to \mathbb{R}$  is considered still of class  $\mathcal{C}^1(\mathbb{R}^N)$ . The composition  $g = f \circ x : \mathbb{R} \to \mathbb{R}$  is a real function of real variable, such that g(t) = f(x(t)).

Proposition 16.  $g \in C^1(\mathbb{R})$  and

$$g'(t) = \langle \nabla f(x(t)), x'(t) \rangle, \tag{21}$$

where  $x'(t) := (x'_1(t), \dots, x'_N(t))^T$ .

Proof. (\*)

$$g(t+h) - g(t) = f(x(t+h)) - f(x(t))$$
  
=  $f([x(t+h) - x(t)] + x(t)) - f(x(t))$   
=  $f(x(t) + sv) - f(x(t))$ ,

where  $v := \frac{x(t+h)-x(t)}{s}$  and  $s := \parallel x(t+h)-x(t) \parallel$ . Thanks to Eq. (15) it holds that

$$f(x(t) + sv) - f(x(t)) = s \frac{\partial f}{\partial v}(x(t) + \tau v) = s \langle \nabla f(x(t) + \tau v), v \rangle,$$

where  $\tau \in [0, s]$  and the last equality comes from Eq. (20). Thus

$$\frac{g(t+h) - g(t)}{h} = \left\langle \nabla f(x(t) + \tau v), \frac{x(t+h) - x(t)}{h} \right\rangle$$

and the Theorem is proven by taking the limit for  $h \to 0$ , thanks to the continuity of  $\nabla f$  and the definition of  $\tau$  and s.

Note that when x(t) is linear, i.e. x(t) = x + tv, Eq. (21) states that

$$g'(t) = \langle \nabla f(x+tv), v \rangle,$$
 (22)

that we already know from Exercise 2 (via Eq. (20)) and also

$$g'(0) = \langle \nabla f(x), v \rangle = \sum_{i=1}^{N} f_{x_i}(x) v_i.$$
 (23)

Further assuming that  $f \in \mathcal{C}^2(\mathbb{R}^N)$  it holds that

$$g''(t) = \frac{d}{dt} \left( \sum_{i=1}^{N} f_{x_i}(x+tv)v_i \right)$$
$$= \sum_{i=1}^{N} \sum_{j=1}^{N} f_{x_jx_i}(x+tv)v_jv_i$$
$$= v^T H f(x+tv)v$$

and

$$g''(0) = v^T (Hf(x)) v.$$
 (24)

#### 4.4 Local maxima and minima

The first basic idea that can be formalized is the following one. If a function  $f \in C^2(A \subset \mathbb{R}^N)$  has a local maximum at  $x_0$  interior to A, then g(t) also has a local maximum at t = 0. Thus, for all directions v, g'(0) = 0 and g''(0) < 0. Via Eqs. (23) and (24) the following proposition is thence proven.

**Proposition 17.** If f has a local maximum (minimum) at  $x_0 \in A$ , then

- 1.  $\nabla f(x_0) = 0$ ,
- 2.  $Hf(x_0)$  is negative (positive) definite.

However, we would like we can state the opposite:

**Proposition 18.** If  $x_0$  is such that

- 1.  $\nabla f(x_0) = 0$  and
- 2.  $Hf(x_0)$  is negative (positive) definite,

then  $x_0$  is a local maximum (minimum) for f.

Fortunately the above proposition is true! It can be proven thanks to the multivariate **Taylor's formula**:

$$f(x) = f(x_0) + \nabla f(x_0)^T (x - x_0) + \frac{1}{2} (x - x_0)^T H f(x_0) (x - x_0) + R_2(x, x_0), \quad (25)$$

where  $R_2(x, x_0) = o(||x - x_0||^2)$ .

*Proof.* Consider the case where  $Hf(x_0)$  positive definite. The negative definite case can be treated similarly. By Eq. (25) it follows that

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} = +\frac{1}{2}v^T H f(x_0)v + \frac{R_2(x, x_0)}{\|x - x_0\|^2}$$

where  $v := \frac{x - x_0}{\|x - x_0\|}$ . Since the set

$$S = \{ w \in \mathbb{R}^N | \parallel w \parallel = 1 \}$$

can be proven to be compact, by the Weierstrass Theorem, if follows that

$$v^T H f(x_0) v \ge m > 0$$

for all  $v \in S$  and the last inequality comes from the positive definiteness. Thus

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} \ge \frac{m}{2} + \frac{R_2(x, x_0)}{\|x - x_0\|^2}.$$

Since the last term on the right hand side tends to zero when  $x \to x_0$ , by definition of limit  $\exists I(x_0, \delta)$  for some  $\delta > 0$  such that that term is smaller then  $\frac{m}{2}$  and thence

$$\frac{f(x) - f(x_0)}{\|x - x_0\|^2} \ge m > 0$$

for all  $x \in I(x_0, \delta)$ , no matter how small m is. Since the quantity on the r.h.s. is positive,  $f(x) \ge f(x_0)$ .

Exercise. Find local minima/maxima for the following functions

- 1.  $f(x,y) = x^2 + 2y^2$ .
- 2.  $f(x,y) = x^3 x^2 y^2$