

# HANUS: EMBEDDING JANUS IN HASKELL

Joris ten Tusscher, Joris Burgers, Ivo Gabe de Wolff,  
Cas van der Rest, Orestis Melkonian

*Faculty of Science, Utrecht University*



## Introduction

- DSL description
- Reversible (Janus)

## Reverse your program

- Division example
- Show inverse side-by-side

## Syntactic Checking

- By using *QuasiQuotation*, the programmer gets notified of syntactic errors at compile-time!

### CODE

```
1 [hanus|procedure main() {
2   local n : Int = 10;
3   n += 10;
4   delocal n == 20;
5 }|]
```

### ERROR

```
Exception when trying to run compile-time code:
  Parsing of Janus code failed in file ....
  First error:
--   Expecting "::" at position LineCol 2 10
```

## Semantic Checking (Janus side)

- *Hanus* also reports semantic errors, such as violating Janus-specific constraints for expressions.

### CODE

```
1 count :: BinaryTree a -> Int
2 [hanus|
3   a :: BinaryTree Int;
4   procedure main() {
5     createNode a;
6     a.value += (count a.left) + a.value
7   }
8 ]|]
```

### ERROR

```
Semantic Error (line 6, col 23):
  Assigned variable appears on the left-hand side.
```

## Semantic Checking (Haskell side)

- Since regular Haskell programs are generated, users also get error messages for *anti-quoted* Haskell expressions.

### CODE

```
1 [hanus|
2   init :: Int;
3   a :: BinaryTree Int;
4   procedure main() {
5     createNode a;
6     a.nodeValue += map (+ 1) init;
7   }|]
```

### ERROR

```
- Could not match expected type Int with actual
  type [Integer]
- In the expression: map (+ 1) i
```

## Haskell Power

- The programmer can add additional operators by defining functions for forward and backward execution.
- We can define an operator that works on all Functors:

### DEFINITION

```
1 (==$$) :: Functor f => Operator (f a) (Operator a b, b)
2 (==$$) = Operator forward backward
3 where
4   forward f (Operator fwd _, x) = fmap (`fwd` x) f
5   backward f (Operator _ bwd, x) = fmap (`bwd` x) f
```

### USAGE

```
1 procedure increase(tree :: BinaryTree Int) {
2   tree ==$$ (+=. 42):
```