## Project Report

## Concepts of Program Design

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## 1 Problem

- 1.1 Experiment
- 1.2 Janus Reversible Computation
- 2 Methodology
- 2.1 Expected outcome
- 2.2 Planning
- 3 Results
- 3.1 Achievements
- 3.2 Goal/planning adjustments
- 4 Reflection
- 4.1 Good/bad surprises
- 4.2 Problems along the way
- 5 Appendix
- 5.1 Repo link
- 5.2 Code navigation