# HANUS: EMBEDDING JANUS IN HASKELL

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### INTRODUCTION

- ▶ Janus is an imperative reversible programming language, meaning that every computation and function can be reversed.
- ► Hanus is an extended implementation of Janus that can be compiled straight to Haskell. Because of this, Hanus contains many awesome Haskell features that are unthinkable in regular Janus!

#### REVERSE YOUR PROGRAM

► The inverse of a program can be computed automatically.

#### DIVISION

```
1 [hanus|
2 procedure divide(x :: Int, y :: Int, z :: Int){
3     from x >= y && z == 0 loop
4        z += 1;
5        x -= y;
6     until x < y;
7 } ]</pre>
```

#### REVERSE OF DIVISION

```
1 [hanus |
2 procedure divide'(x :: Int, y :: Int, z :: Int) {
3     from x < y loop
4          x += y;
5          z -= 1;
6     until x >= y && z == 0;
7 } ]
```

► Procedures are called with either the *call* or the *uncall* keyword. The *main* procedure is called automatically.

#### EXECUTION

## SYNTACTIC CHECKING

► By using *QuasiQuotation*, the programmer gets notified of syntactic errors at compile-time!

#### CODE

```
1 [hanus|procedure main() {
2   local n : Int = 10;
3    n += 10;
4   delocal 20;
5 } ]
```

#### ERROR

```
Exception when trying to run compile-time code:
   Parsing of Janus code failed in file ....
   First error:
-- Expecting "::" at position LineCol 2 10
```

# SEMANTIC CHECKING (JANUS SIDE)

► *Hanus* also reports semantic errors, such as violating Janus-specific constraints for expressions.

#### CODE

# SEMANTIC CHECKING (HASKELL SIDE)

➤ Since regular Haskell programs are generated, users also get error messages for *anti-quoted* Haskell expressions.

#### CODE

```
[hanus|
init :: Int;
a :: BinaryTree Int;
procedure main() {
    createNode a;
    a.nodeValue += map (+ 1) init;
}

ERROR

- Could not match expected type Int with actual type [Integer]
- In the expression: map (+ 1) i
```

## HASKELL POWER

- ► The programmer can add additional operators by defining functions for forward and backward execution.
- ► We can define an operator that works on all Functors:

#### DEFINITION

```
1 (=$$) :: Functor f => Operator (f a) (Operator a b, b)
2 (=$$) = Operator forward backward
3  where
4  forward f (Operator fwd _, x) = fmap ('fwd' x) f
5  backward f (Operator _ bwd, x) = fmap ('bwd' x) f

USAGE

1 procedure increase(tree :: BinaryTree Int) {
2  tree =$$ (+=, 42);
3 }
```

► Besides operators, the programmer can also define field and array indexers which allow you to use tree.leftChild and array[x] on the left hand side.

