Jordan Ackerman

Web Developer

Full-stack developer with a track record of automating and improving business practices with code to improve productivity. Seeking front-end role on fast-paced, dynamic team

CONTACT INFO

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LinkedIn
Github
Portfolio

EXPERIENCE

Disney Photo Imaging (The Walt Disney Company), *Guest Support* Orlando, FL   2016-2019
- Worked as part of a team to develop an interaction notation system that was utilized for over three years.
- Lead a team in creating a database/search engine for pre-formatted email response codes, utilizing SharePoint and InfoPath.
- Created tools that have assisted in reducing interaction times for lost photos associated with RunDisney Races.
    - This project utilized a combination of a proprietary photo storage system for data, an Excel sheet for a UI, with a custom algorithm/script for the calculations.
    - This project increased efficiency of the team by 200%.
- Founded a team that assists with peer-to-peer development.

TECHNOLOGIES

React
Redux
Ruby
Ruby on Rails
JavaScript
jQuery
SQL
HTML5
CSS3
WordPress
Python
Django

PROJECTS

CumulusNote (Rails, React, Redux, HTML5, AWS and CSS3)   **Live Site |Github**
A fullstack single-page social music app where users can create profiles, upload songs, and listen to and comment on those uploaded by other users.
- Created a custom playback bar that utilized AWS linked files to allow users to play user-uploaded songs globally across the site.
- Utilized AWS and CSS3 to implement a song upload form that allows users to add their own songs to the site.
- Used a combination of Rails API routes and Jbuilder to create a nested data structure to efficiently bring information to the front-end of the site.
- Leveraged React and CSS3 to design a user profile page, allowing other users to explore their uploaded music.
- Developed a landing page, that allows both logged in users and visitors to instantaneously explore the most recently uploaded music.

ActionBoxd (JavaScript, HTML, CSS3, MongoDB, React, Redux, and Docker)   **Live Site | Github**
A MernStack single-page social media app that allows users to rate, review and mark films as watched.
- Developed an administrative dashboard that allows admin users to add Actors and Films rapidly and without having to touch the raw MongoDB data.
- Oversaw the development of the application, approving 95% of all merge requests and helping- the team layout all components to verify smooth integration.
- Created a system to aggregate user ratings to display an average star rating on the landing page of the site, utilizing JavaScript, HTML and CSS3.
- Engineered the user profile page and the three different views that users can experience with a combination of React, HTML and CSS3.

QuackerClicker (JavaScript, HTML, CSS3 and Firebase)   **Live Site | Github**
A JavaScript single page incremental game where users click the duck to gain quacks and then use those quacks for upgrades.
- Created the game from scratch, developing the duck and goose graphics with Adobe Illustrator.
- Engineered a system using JavaScript, HTML and CSS3 to manage upgrades and auto-quackers based on in-game conditions.
- Developed an achievements system that included both menus to view the achievements/ new ducks and an in-game popup to allow users to see when they unlocked a new duck.
- Deployed the game using Firebase and then after promoting the game on Reddit, used the included analytics to keep track of user interactions.

EDUCATION

App Academy
New York, NY
2019

1000-hour immersive full-stack web development intensive with <3% acceptance rate

Lynn University
Boca Raton, FL
2008-2012

Achieved a Bachelor of Arts in Film.