

Jordan Ackerman

Web Developer

Full-stack developer with a track record of automating and improving business practices with code to improve productivity. Seeking front-end role on fast-paced, dynamic team

EXPERIENCE

Disney Photo Imaging (The Walt Disney Company), Guest Support Orlando, FL 2016-2019

- Worked as part of a team to develop an interaction notation system that was utilized for over three years.
- Lead a team in creating a database/search engine for pre-formatted email response codes, utilizing SharePoint and InfoPath.
- Created tools that have assisted in reducing interaction times for lost photos associated with RunDisney Races.
 - This project utilized a combination of a proprietary photo storage system for data, an Excel sheet for a UI, with a custom algorithm/script for the calculations.
 - This project increased efficiency of the team by 200%.
- Founded a team that assists with peer-to-peer development.

PROJECTS

CumulusNote (Rails, React, Redux, HTML5, AWS and CSS3)

Live Site |Github

A fullstack single-page social music app where users can create profiles, upload songs, and listen to and comment on those uploaded by other users.

- Created a custom playback bar that utilized AWS linked files to allow users to play
 user-uploaded songs globally across the site.
- Utilized AWS and CSS3 to implement a song upload form that allows users to add their own songs to the site.
- Used a combination of Rails API routes and Jbuilder to create a nested data structure to
 efficiently bring information to the front-end of the site.
- Leveraged React and CSS3 to design a user profile page, allowing other users to explore their uploaded music.
- Developed a landing page, that allows both logged in users and visitors to instantaneously explore the most recently uploaded music.

ActionBoxd (JavaScript, HTML, CSS3, MongoDB, React, Redux, and Docker) <u>Live Site</u> | <u>Github</u> A MernStack single-page social media app that allows users to rate, review and mark films as watched.

- Developed an administrative dashboard that allows admin users to add Actors and Films rapidly and without having to touch the raw MongoDB data.
- Oversaw the development of the application, approving 95% of all merge requests and helping- the team layout all components to verify smooth integration.
- Created a system to aggregate user ratings to display an average star rating on the landing page of the site, utilizing JavaScript, HTML and CSS3.
- Engineered the user profile page and the three different views that users can experience with a combination of React, HTML and CSS3.

QuackerClicker (JavaScript, HTML, CSS3 and Firebase)

Live Site | Githul

A JavaScript single page incremental game where users click the duck to gain quacks and then use those quacks for upgrades.

- Created the game from scratch, developing the duck and goose graphics with Adobe Illustrator.
- Engineered a system using JavaScript, HTML and CSS3 to manage upgrades and auto-quackers based on in-game conditions.
- Developed an achievements system that included both menus to view the achievements/ new ducks and an in-game popup to allow users to see when they unlocked a new duck.
- Deployed the game using Firebase and then after promoting the game on Reddit, used the included analytics to keep track of user interactions.

CONTACT INFO

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TECHNOLOGIES

React
Redux
Ruby
Ruby on Rails
JavaScript
jQuery
SQL
HTML5
CSS3
WordPress

EDUCATION

App Academy New York, NY 2019

- 1000-hour immersive full-stack web development intensive with <3% acceptance rate
- Teaches full-stack web development: Rails, SQL, JS, React, TDD, algorithms, design patterns, and programming best practices.

Lynn University Boca Raton, FL 2008-2012

 Achieved a Bachelor of Arts in Film