

# COM303: Digital Signal Processing

## Lecture 10: Ideal Filters and Approximations

# Overview:

- ▶ ideal filters
- ▶ approximating ideal filters

ideal filters

# Overview:

- ▶ Filter classification in the frequency domain
- ▶ Ideal filters
- ▶ Demodulation revisited

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# Filter types according to magnitude response

- ▶ Lowpass
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- ▶ Bandpass
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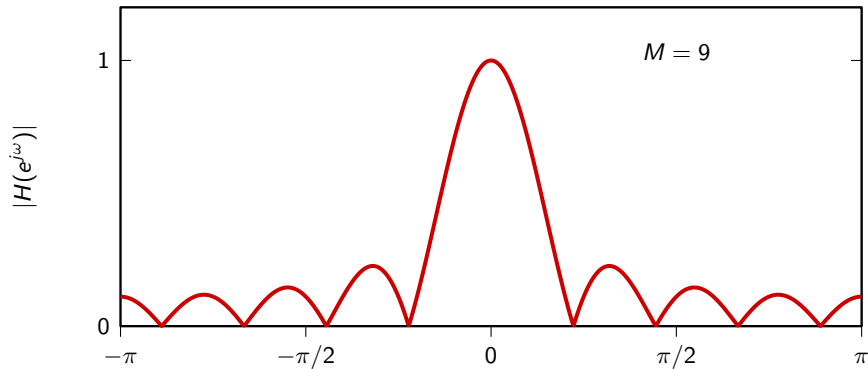
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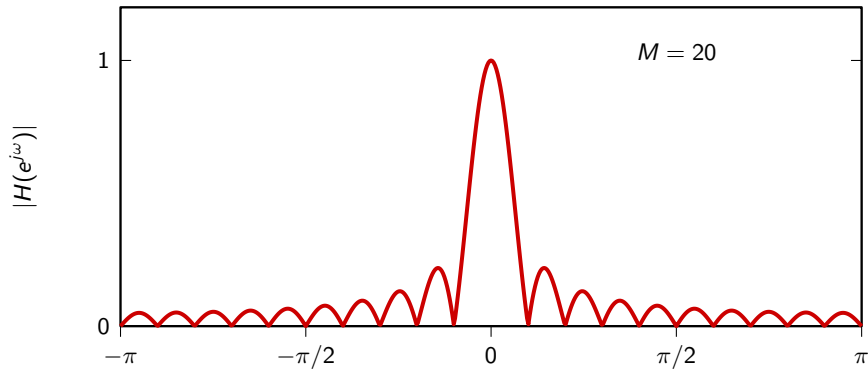
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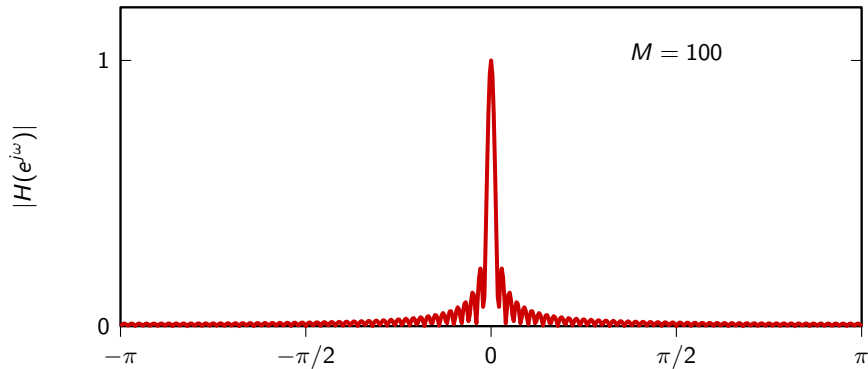
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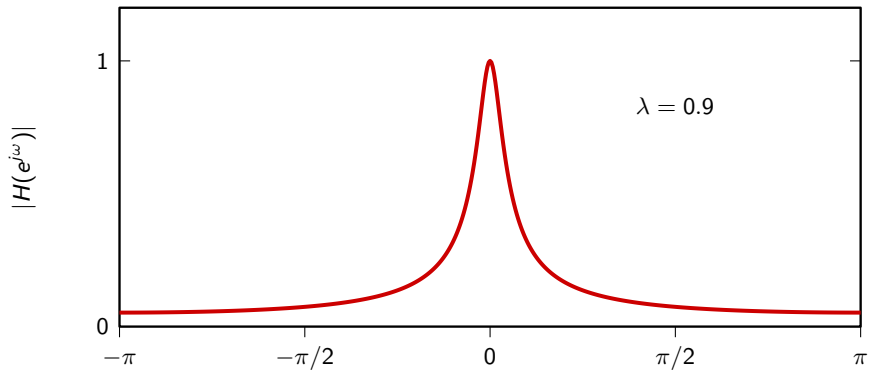
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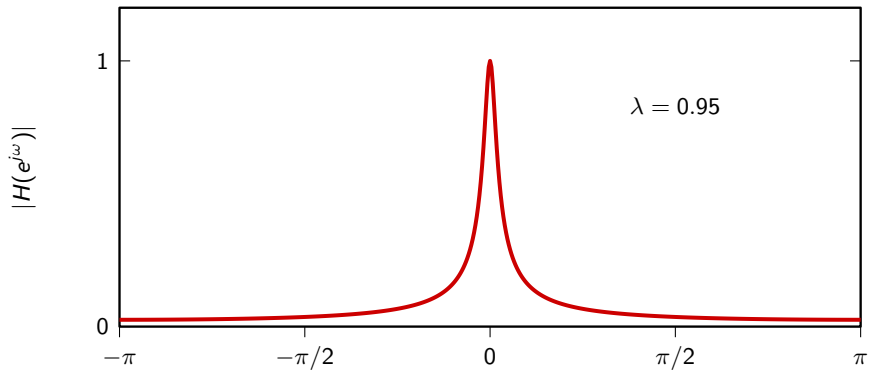
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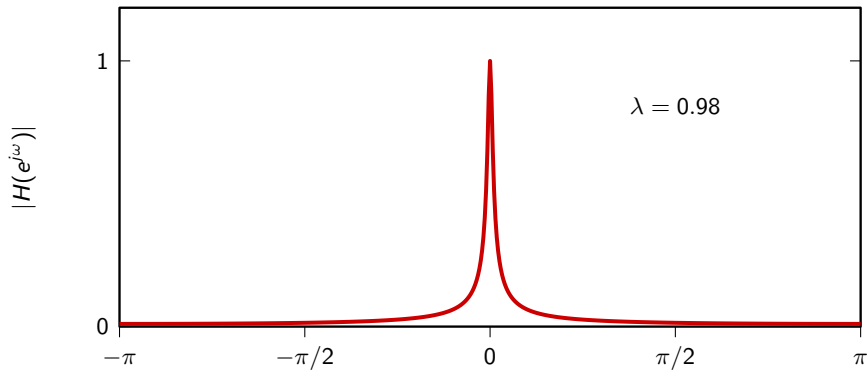
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# Filter types according to phase response

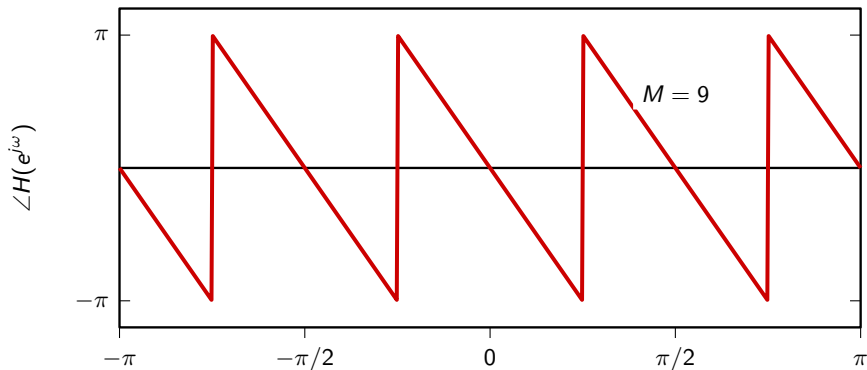
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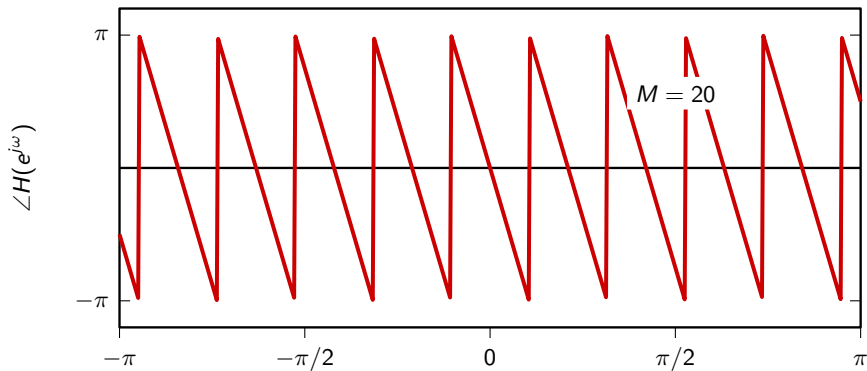
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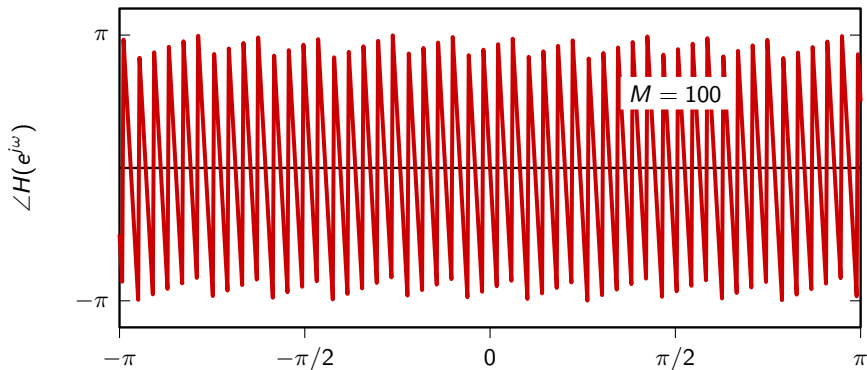
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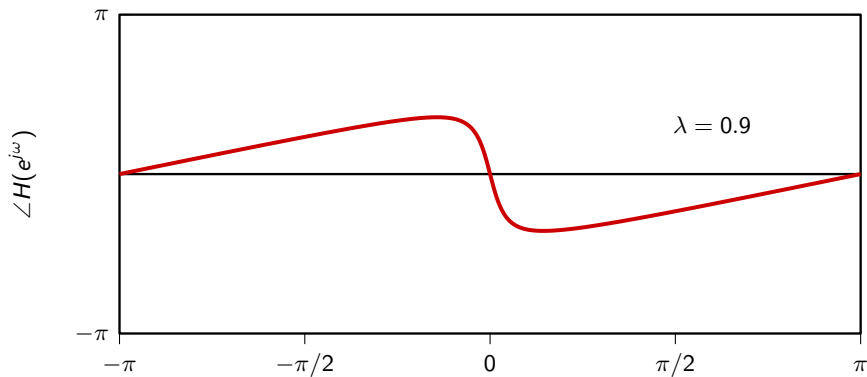
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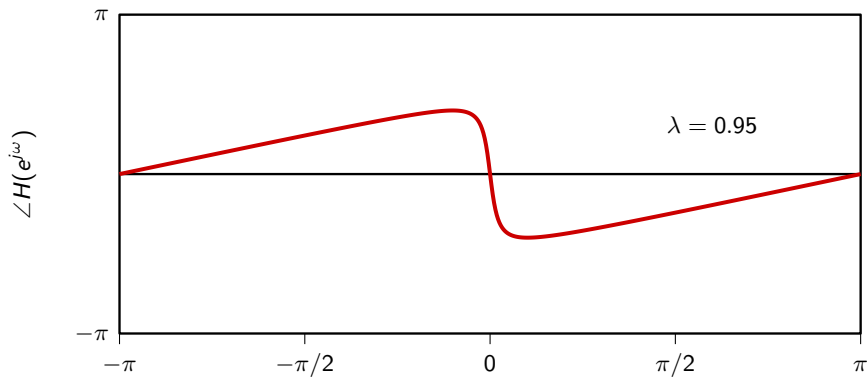
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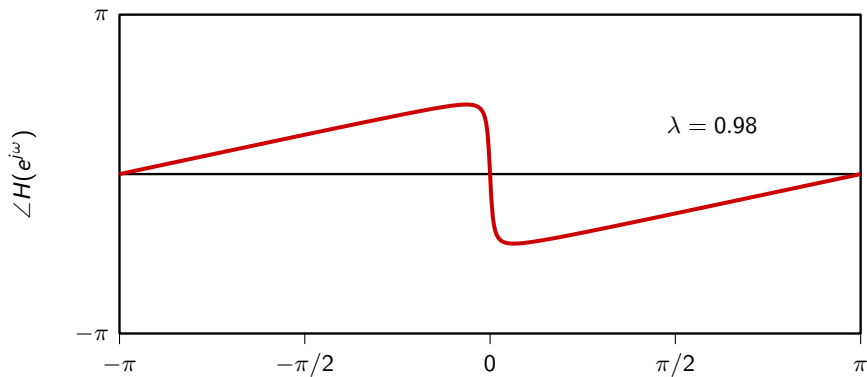
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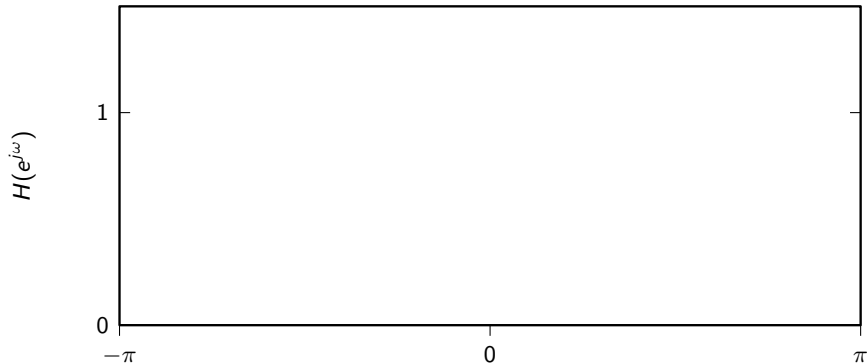


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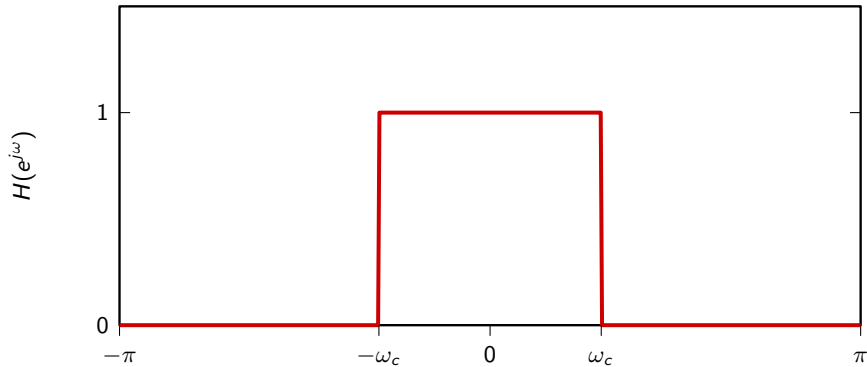
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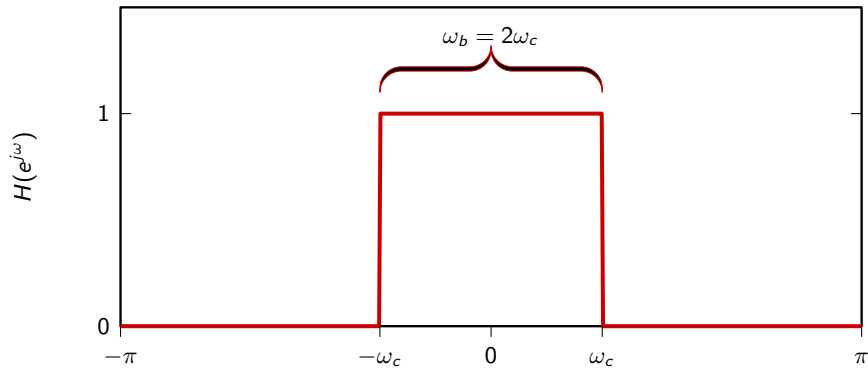
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# Ideal lowpass filter

$$H(e^{j\omega}) = \begin{cases} 1 & \text{for } |\omega| \leq \omega_c \\ 0 & \text{otherwise} \end{cases} \quad (2\pi\text{-periodicity implicit})$$

- ▶ perfectly flat passband
- ▶ infinite attenuation in stopband
- ▶ zero-phase (no delay)

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$$\begin{aligned}h[n] &= \text{IDTFT} \{H(e^{j\omega})\} \\&= \frac{1}{2\pi} \int_{-\pi}^{\pi} H(e^{j\omega}) e^{j\omega n} d\omega \\&= \frac{1}{2\pi} \int_{-\omega_c}^{\omega_c} e^{j\omega n} d\omega \\&= \frac{1}{\pi n} \frac{e^{j\omega_c n} - e^{-j\omega_c n}}{2j} \\&= \frac{\sin \omega_c n}{\pi n}\end{aligned}$$



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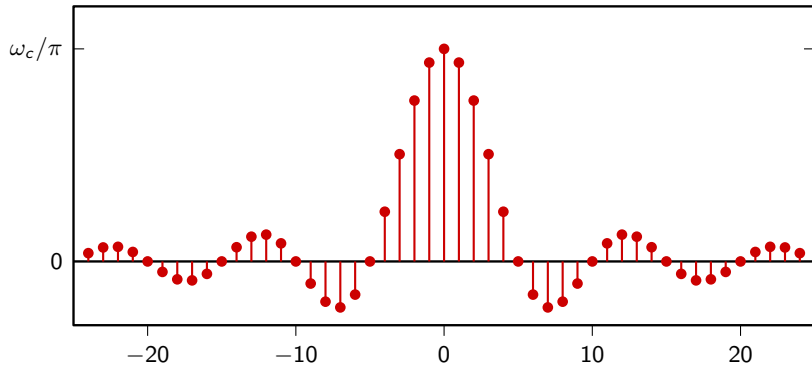
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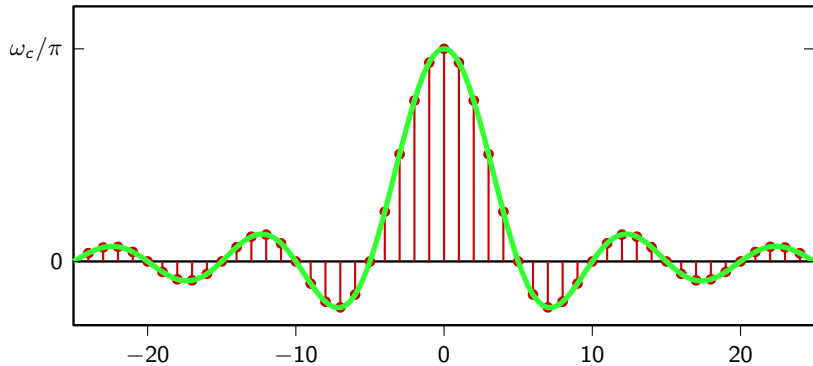
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## Ladies and Gentlemen: the Sinc and the Rect!

The sinc-rect pair:

$$\text{rect}(x) = \begin{cases} 1 & |x| \leq 1/2 \\ 0 & |x| > 1/2 \end{cases}$$

$$\text{sinc}(x) = \begin{cases} \frac{\sin(\pi x)}{\pi x} & x \neq 0 \\ 1 & x = 0 \end{cases}$$

(note that  $\text{sinc}(x) = 0$  when  $x$  is a nonzero integer)

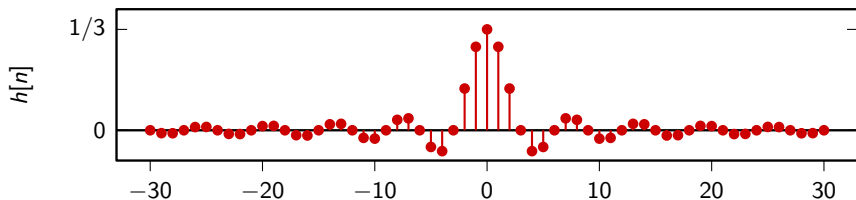
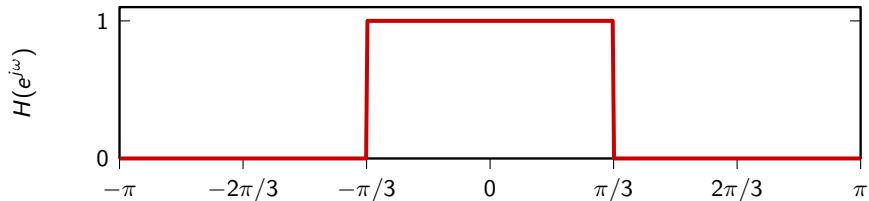
## The ideal lowpass in canonical form

$$\text{rect} \left( \frac{\omega}{2\omega_c} \right) \xleftrightarrow{\text{DTFT}} \frac{\omega_c}{\pi} \text{sinc} \left( \frac{\omega_c}{\pi} n \right)$$



## Example

$$\omega_c = \pi/3: H(e^{j\omega}) = \text{rect}(3\omega/2\pi), h[n] = (1/3)\text{sinc}(n/3)$$



## The bad news

- ▶ impulse response is infinite support, two-sided
  - ⇒ cannot compute the output in a finite amount of time
  - ⇒ that's why it's called "ideal"
- ▶ impulse response decays slowly in time
  - ⇒ we need a lot of samples for a good approximation

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## Little-known fact

- ▶ the sinc is not absolutely summable
- ▶ the ideal lowpass is not BIBO stable!
- ▶ example for  $\omega_c = \pi/3$ :  $h[n] = (1/3) \text{sinc}(n/3)$
- ▶ take  $x[n] = \text{sign}\{\text{sinc}(-n/3)\}$  and

$$y[0] = (x * h)[0] = \frac{1}{3} \sum_{k=-\infty}^{\infty} |\text{sinc}(k/3)| = \infty$$

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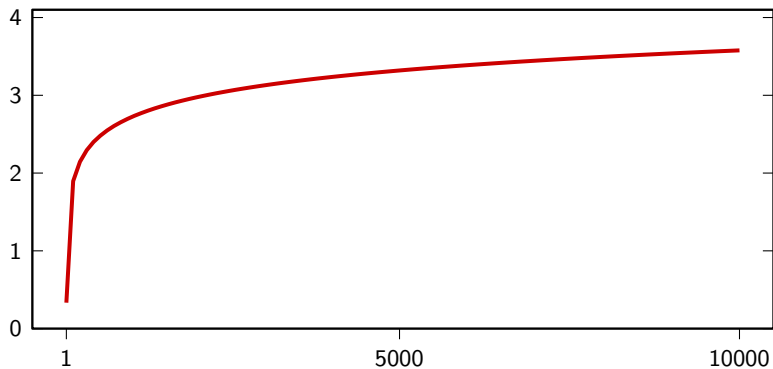
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Divergence is however very slow...

$$s(n) = (1/3) \sum_{k=-n}^n |\text{sinc}(k/3)|$$





for the mathematically-oriented:

integral criterion for convergence:

$$\sum_{n \in \mathbb{N}} f(n) < \infty \Leftrightarrow \int_1^{\infty} f(t) dt < \infty$$

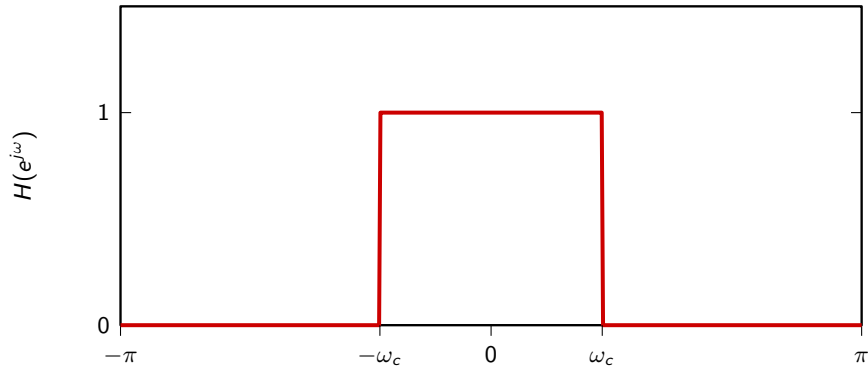
so:

$$\sum_{n \in \mathbb{N}} \left| \frac{\sin n}{n} \right| < \infty \Leftrightarrow \int_1^{\infty} \left| \frac{\sin t}{t} \right| dt < \infty$$

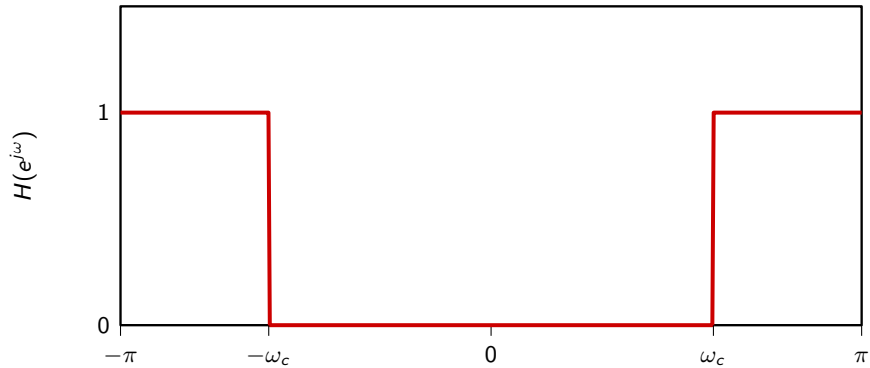
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$$\begin{aligned}\int_1^\infty \left| \frac{\sin t}{t} \right| dt &\geq \int_\pi^\infty \left| \frac{\sin t}{t} \right| dt \\&= \sum_{k=1}^{\infty} \int_{k\pi}^{(k+1)\pi} \left| \frac{\sin t}{t} \right| dt \\&\geq \sum_{k=1}^{\infty} \int_{k\pi}^{(k+1)\pi} \frac{|\sin t|}{(k+1)\pi} dt \\&= \frac{1}{\pi} \sum_{k=1}^{\infty} \frac{1}{k+1} \int_{k\pi}^{(k+1)\pi} |\sin t| dt \\&= \frac{2}{\pi} \sum_{k=1}^{\infty} \frac{1}{k+1} = \infty\end{aligned}$$

From the ideal lowpass...



... to the ideal highpass



## Ideal highpass filter

$$H_{hp}(e^{j\omega}) = \begin{cases} 1 & \text{for } \pi \geq |\omega| \geq \omega_c \\ 0 & \text{otherwise} \end{cases} \quad (2\pi\text{-periodicity implicit})$$

$$H_{hp}(e^{j\omega}) = 1 - H_{lp}(e^{j\omega})$$

$$h_{hp}[n] = \delta[n] - \frac{\omega_c}{\pi} \text{sinc}\left(\frac{\omega_c}{\pi} n\right)$$

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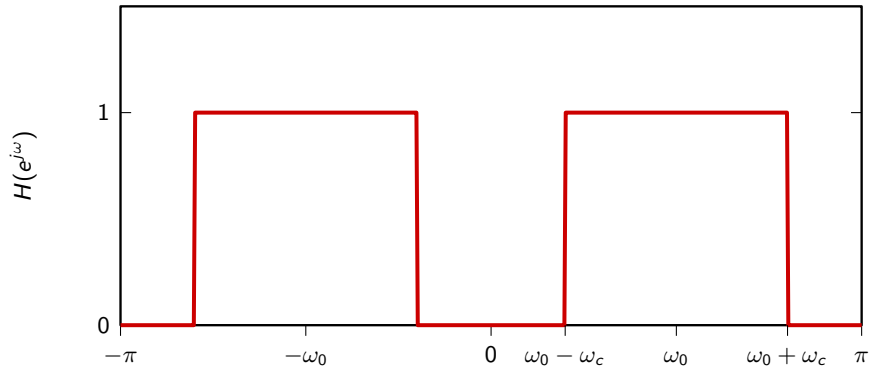
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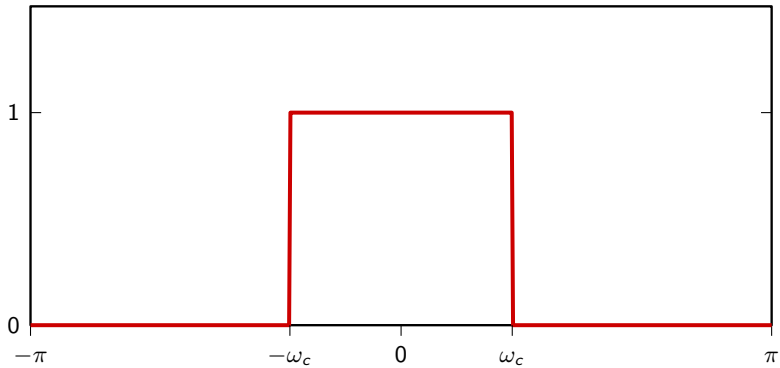
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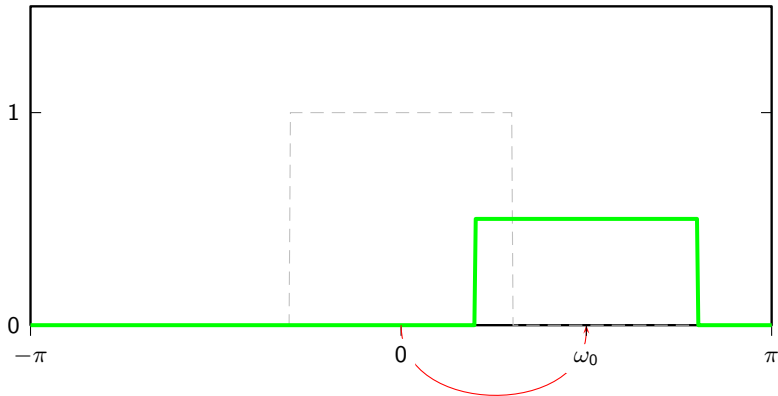




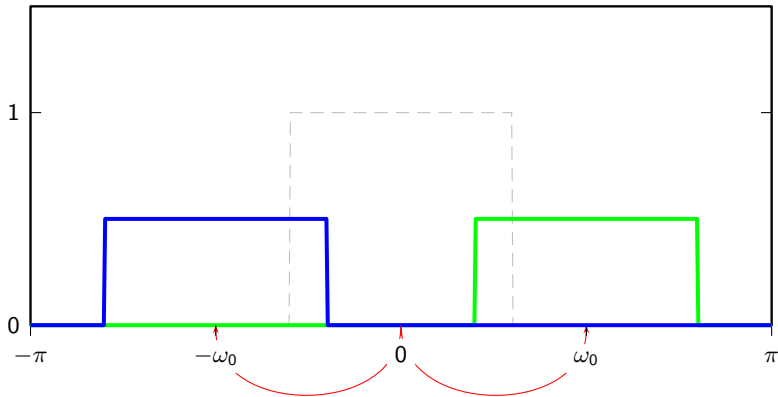
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$$h_{bp}[n] = 2 \cos(\omega_0 n) \frac{\omega_c}{\pi} \text{sinc}\left(\frac{\omega_c}{\pi} n\right)$$

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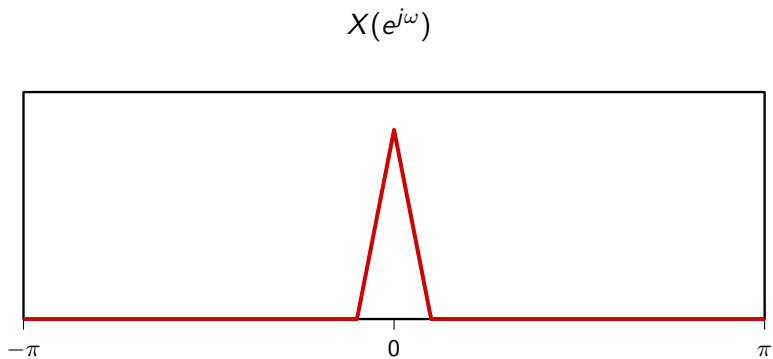
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## Demodulation revisited

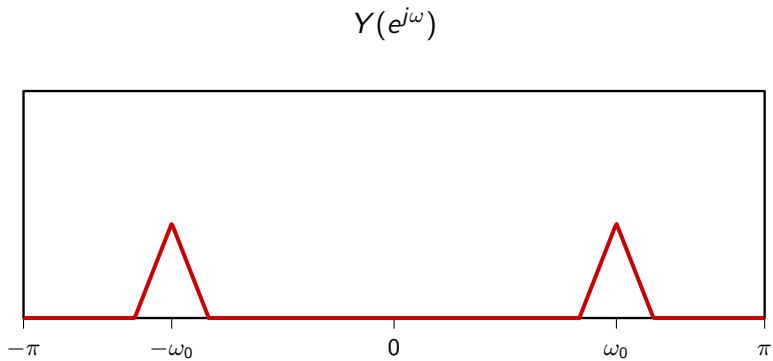
remember the classic demodulation scheme:

- ▶ apply sinusoidal modulation to  $x[n]$ :  $y[n] = x[n] \cos \omega_0 n$
- ▶ demodulate by multiplying by the carrier  $x'[n] = y[n] \cos \omega_0 n$
- ▶ demodulated signal contains unwanted high-frequency components

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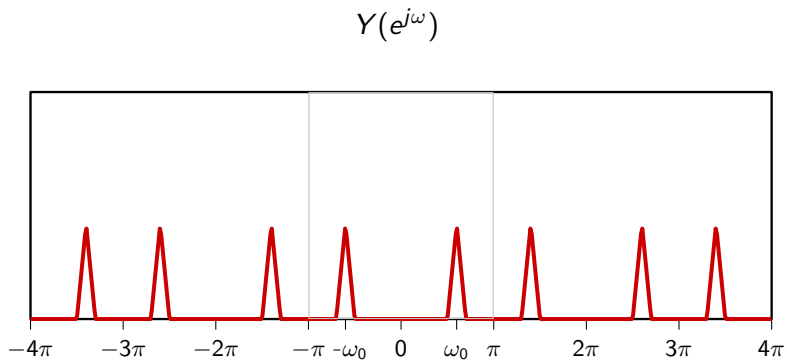


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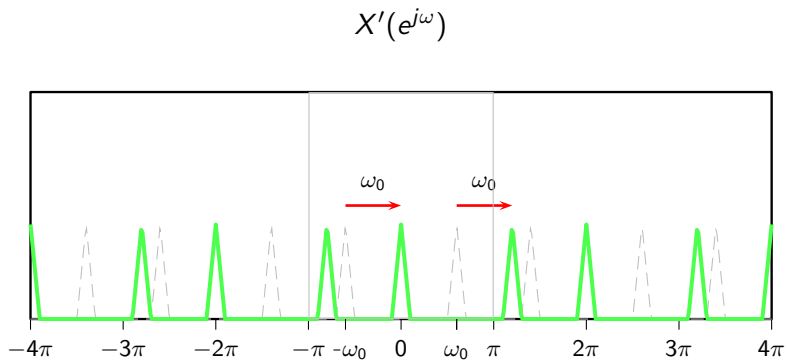




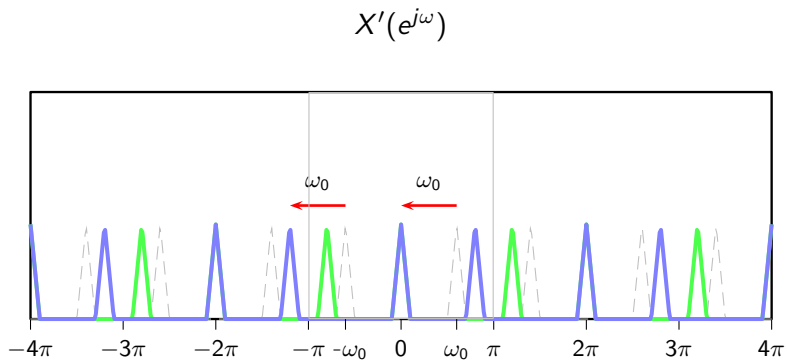
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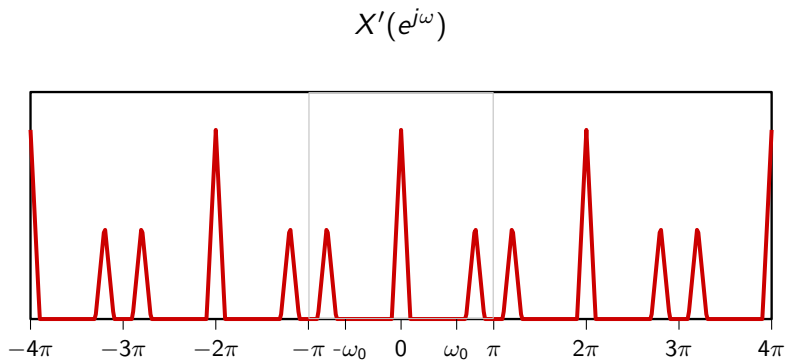
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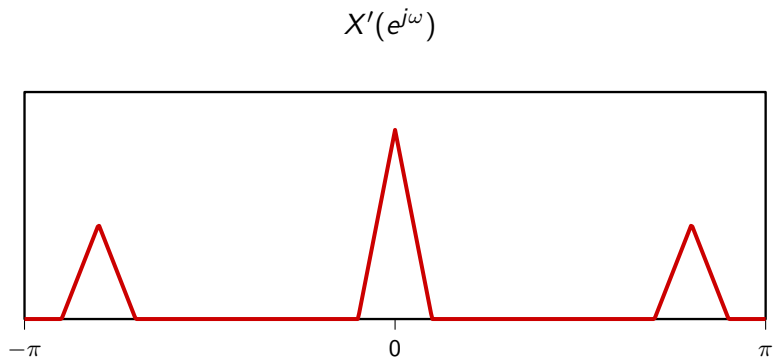
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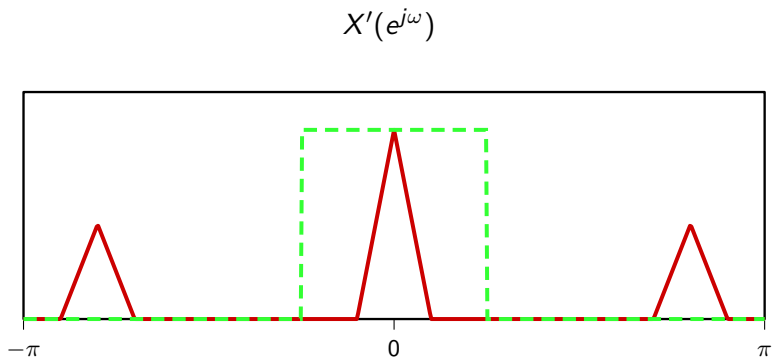
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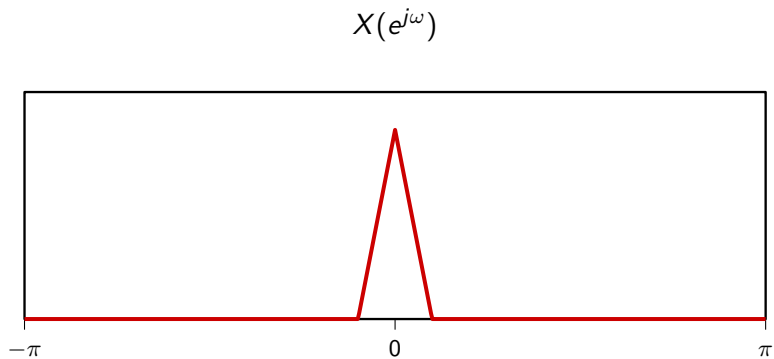
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approximations of ideal filters



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- ▶ Window method
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Idea #1:

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## Approximation by truncation

FIR approximation of length  $M = 2N + 1$ :

$$\hat{h}[n] = \begin{cases} \frac{\omega_c}{\pi} \operatorname{sinc}\left(\frac{\omega_c}{\pi} n\right) & |n| \leq N \\ 0 & \text{otherwise} \end{cases}$$



## Why it could be a good idea

$$\begin{aligned}\text{MSE} &= \frac{1}{2\pi} \int_{-\pi}^{\pi} |H(e^{j\omega}) - \hat{H}(e^{j\omega})|^2 d\omega \\ &= \|H(e^{j\omega}) - \hat{H}(e^{j\omega})\|^2 \\ &= \|h[n] - \hat{h}[n]\|^2 \\ &= \sum_{n=-\infty}^{\infty} |h[n] - \hat{h}[n]|^2\end{aligned}$$

MSE is minimized by symmetric impulse truncation around zero

## Why it could be a good idea

$$\begin{aligned}\text{MSE} &= \frac{1}{2\pi} \int_{-\pi}^{\pi} |H(e^{j\omega}) - \hat{H}(e^{j\omega})|^2 d\omega \\ &= \|H(e^{j\omega}) - \hat{H}(e^{j\omega})\|^2 \\ &= \|h[n] - \hat{h}[n]\|^2 \\ &= \sum_{n=-\infty}^{\infty} |h[n] - \hat{h}[n]|^2\end{aligned}$$

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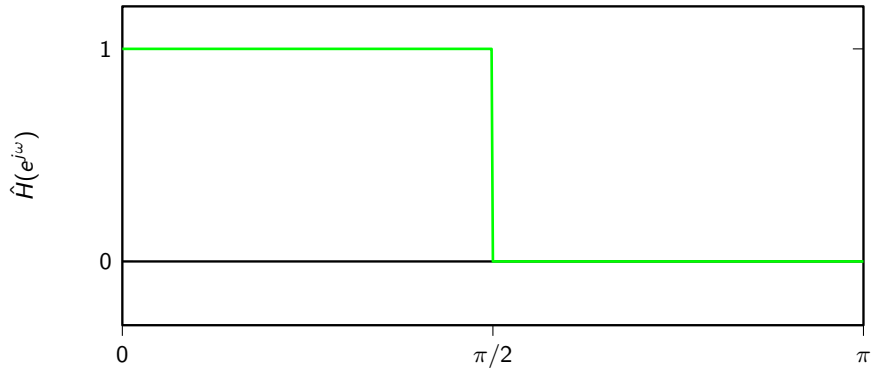
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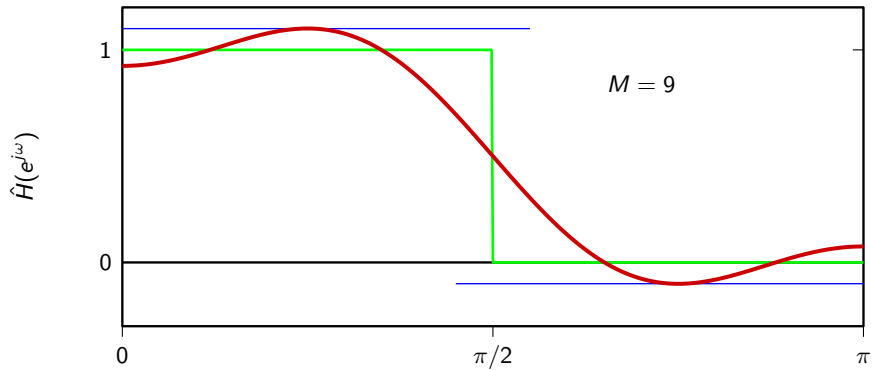
$$\begin{aligned}\text{MSE} &= \frac{1}{2\pi} \int_{-\pi}^{\pi} |H(e^{j\omega}) - \hat{H}(e^{j\omega})|^2 d\omega \\ &= \|H(e^{j\omega}) - \hat{H}(e^{j\omega})\|^2 \\ &= \|h[n] - \hat{h}[n]\|^2 \\ &= \sum_{n=-\infty}^{\infty} |h[n] - \hat{h}[n]|^2\end{aligned}$$

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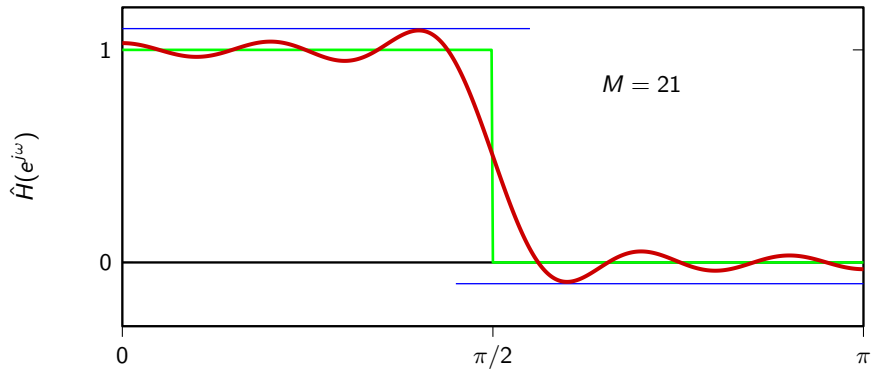
## Why it's not such a good idea



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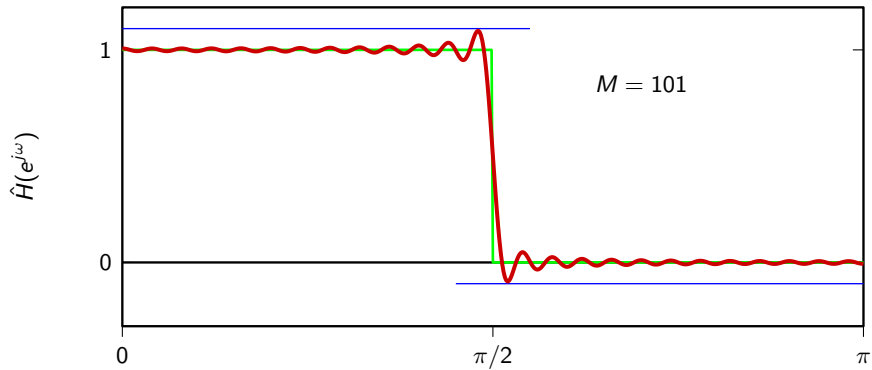


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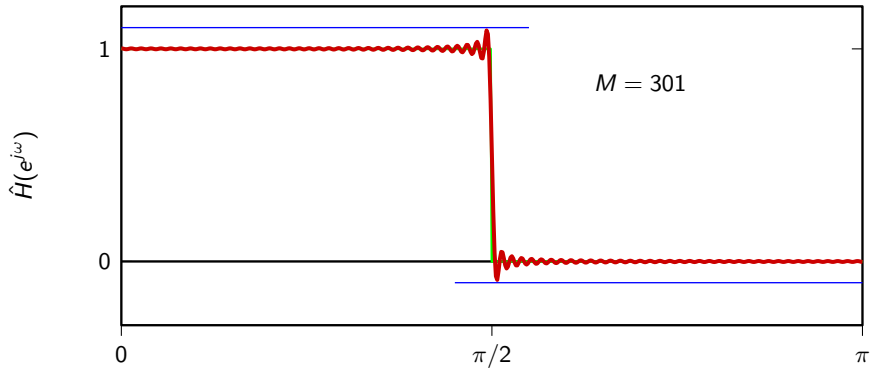




## Why it's not such a good idea



## Why it's not such a good idea



# The Gibbs phenomenon

The maximum error around the cutoff frequency  
is around 9% of the height of the jump  
*regardless of  $N$*

## Understanding the Gibbs phenomenon

$$\hat{h}[n] = h[n] w[n]$$

$$w[n] = \begin{cases} 1 & |n| \leq N \\ 0 & \text{otherwise} \end{cases}$$

$$\hat{H}(e^{j\omega}) = ?$$

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## The convolution and modulation theorems

$$\text{DTFT} \{(x * y)[n]\} = X(e^{j\omega}) Y(e^{j\omega})$$

$$\text{DTFT} \{x[n] y[n]\} = (X * Y)(e^{j\omega})$$

## The convolution and modulation theorems

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## Convolution of DTFTs

in  $\ell_2(\mathbb{Z})$ :

$$\begin{aligned}(x * y)[n] &= \langle x^*[k], y[n - k] \rangle \\ &= \sum_{k=-\infty}^{\infty} x[k]y[n - k]\end{aligned}$$

in  $L_2([-\pi, \pi])$ :

$$\begin{aligned}(X * Y)(e^{j\omega}) &= \langle X^*(e^{j\sigma}), Y(e^{j(\omega-\sigma)}) \rangle \\ &= \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\sigma}) Y(e^{j(\omega-\sigma)}) d\sigma\end{aligned}$$



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## Modulation theorem: proof

$$\begin{aligned}\text{IDTFT} \{(X * Y)(e^{j\omega})\} &= \frac{1}{2\pi} \int_{-\pi}^{\pi} (X * Y)(e^{j\omega}) e^{j\omega n} d\omega \\&= \frac{1}{(2\pi)^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} X(e^{j\sigma}) Y(e^{j(\omega-\sigma)}) e^{j\omega n} d\sigma d\omega \\&= \frac{1}{(2\pi)^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} X(e^{j\sigma}) Y(e^{j(\omega-\sigma)}) e^{j\sigma n} e^{j(\omega-\sigma)n} d\sigma d\omega \\&= \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\sigma}) e^{j\sigma n} d\sigma \frac{1}{2\pi} \int_{-\pi}^{\pi} Y(e^{j(\omega-\sigma)}) e^{j(\omega-\sigma)n} d\omega \\&= x[n] y[n]\end{aligned}$$

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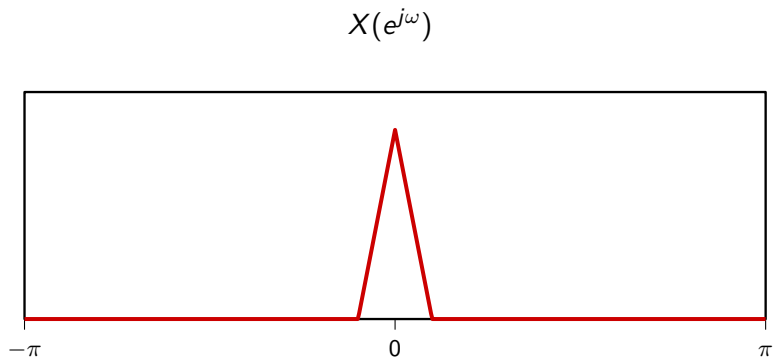
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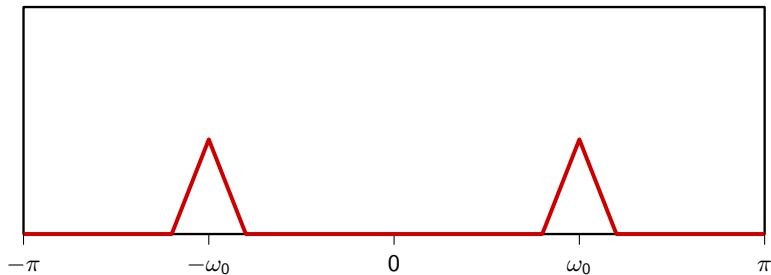
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## Aside: sinusoidal modulation revisited



## Aside: sinusoidal modulation revisited

$$Y(e^{j\omega}) = \text{DTFT} \{x[n] \cos(\omega_0 n)\}$$





## Aside: sinusoidal modulation revisited

$$\begin{aligned}\text{DTFT} \{x[n] \cos \omega_0 n\} &= X(e^{j\omega}) * \frac{1}{2}[\tilde{\delta}(\omega - \omega_0) + \tilde{\delta}(\omega + \omega_0)] \\&= \frac{1}{4\pi} \int_{-\pi}^{\pi} X(e^{j(\omega-\sigma)}) \tilde{\delta}(\sigma - \omega_0) d\sigma + \frac{1}{4\pi} \int_{-\pi}^{\pi} X(e^{j(\omega-\sigma)}) \tilde{\delta}(\sigma + \omega_0) d\sigma \\&= \frac{1}{2} \left[ X(e^{j(\omega-\omega_0)}) + X(e^{j(\omega+\omega_0)}) \right]\end{aligned}$$

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## Aside: sinusoidal modulation revisited

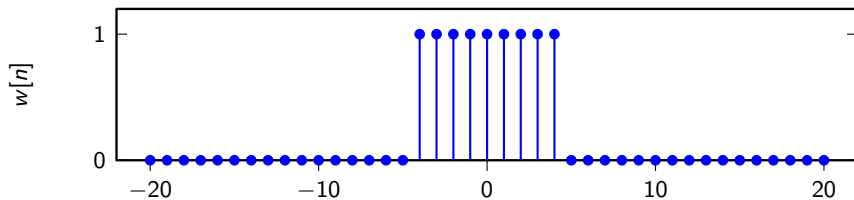
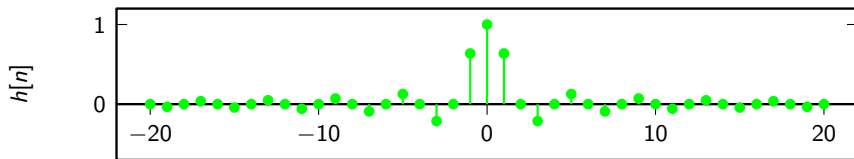
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## Back to the Gibbs phenomenon

The maximum error around the cutoff frequency  
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*regardless of  $N$*

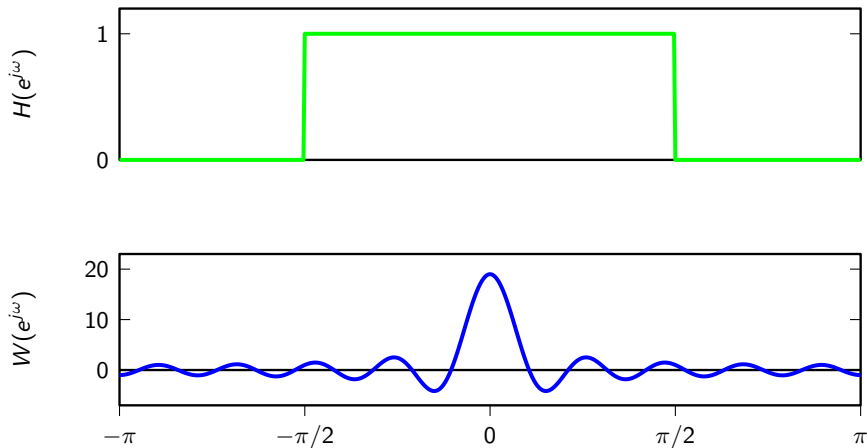
# Understanding the Gibbs phenomenon

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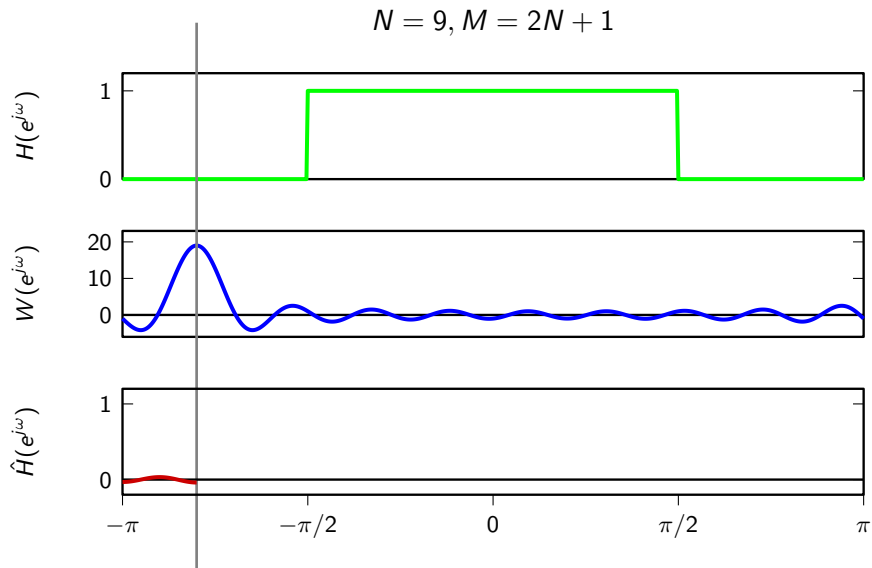


# Understanding the Gibbs phenomenon

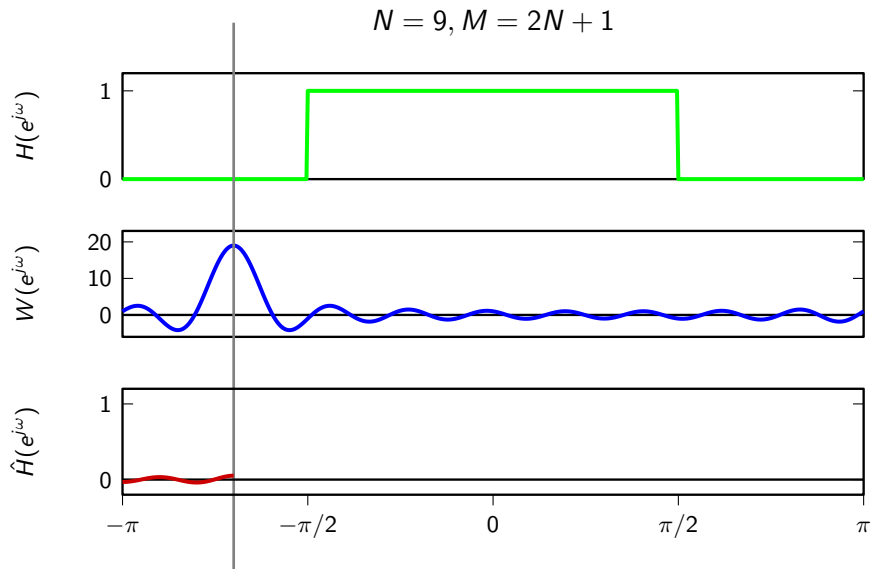
$$\hat{H}(e^{j\omega}) = (H * W)(e^{j\omega}), \quad W(e^{j\omega}) = \sin(\omega M/2) / \sin(\omega/2)$$



# Implicit frequency-domain convolution

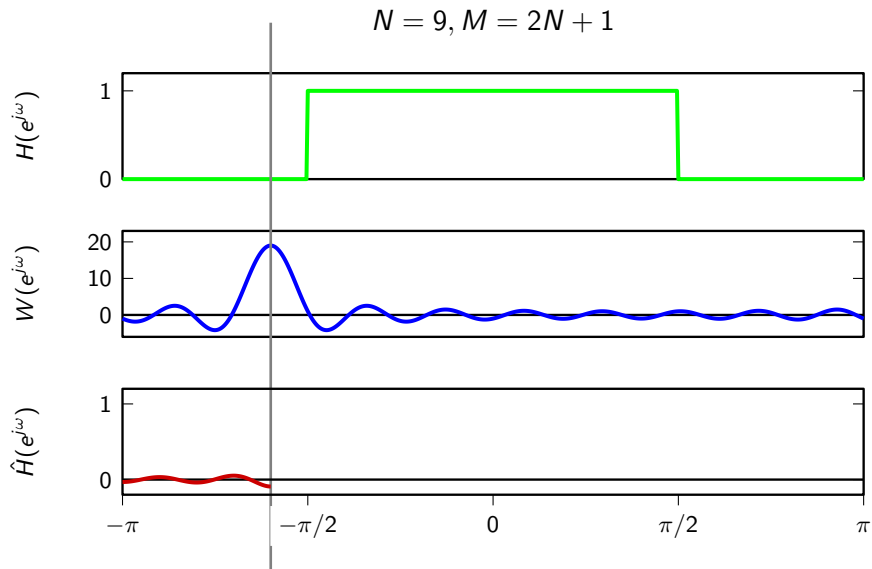


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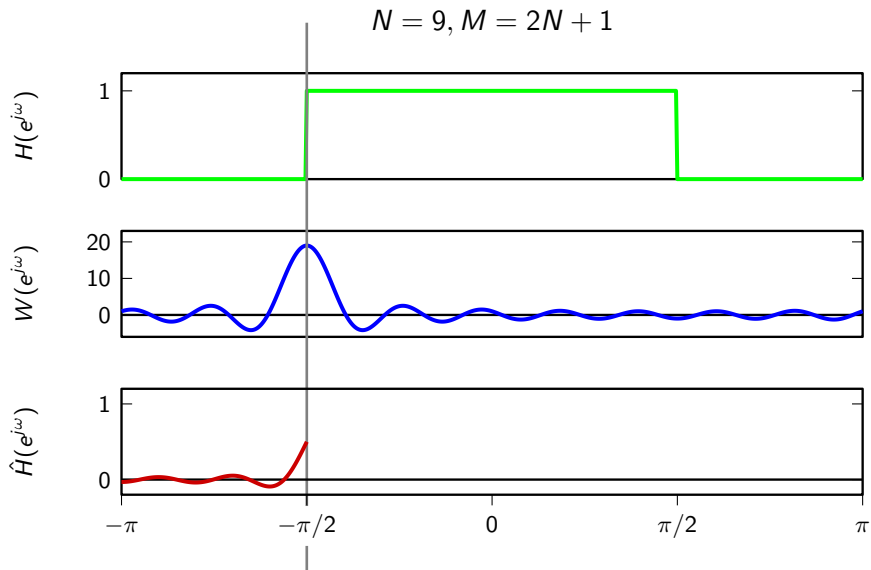




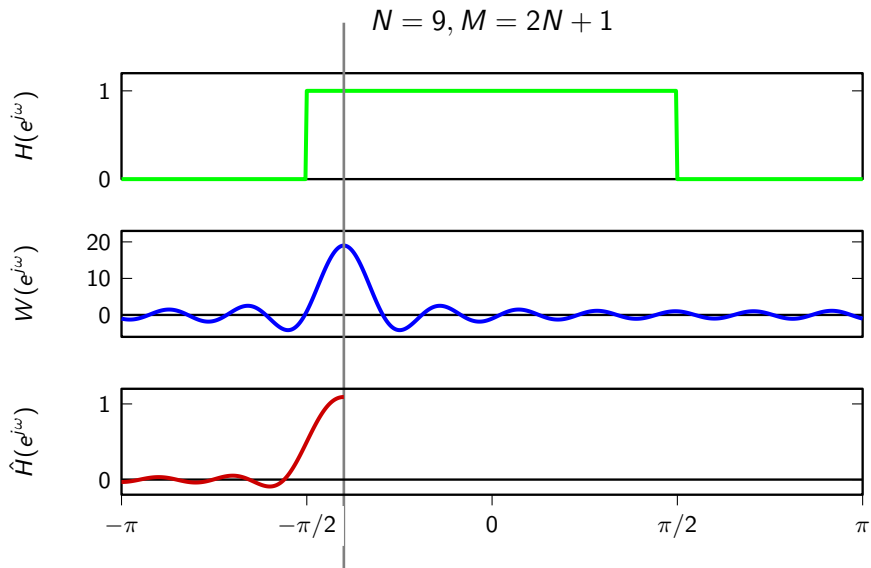
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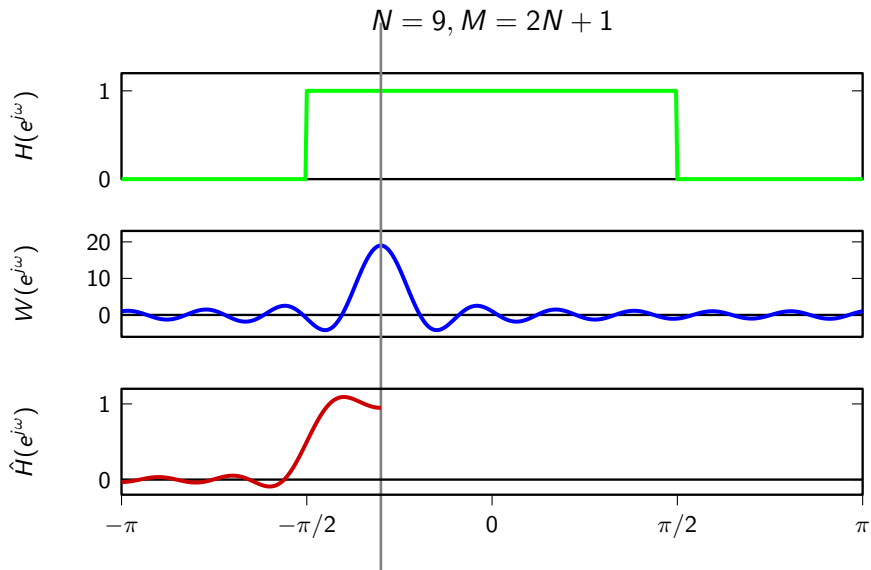
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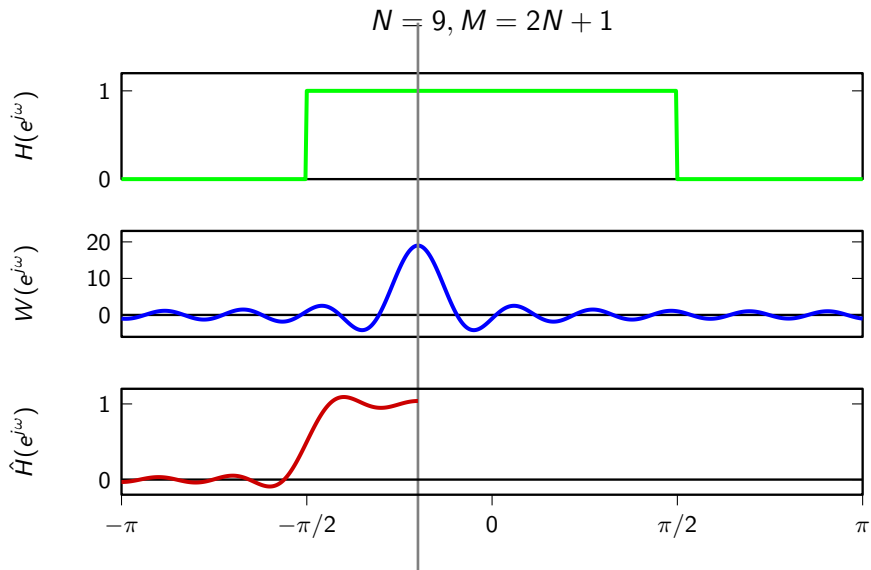
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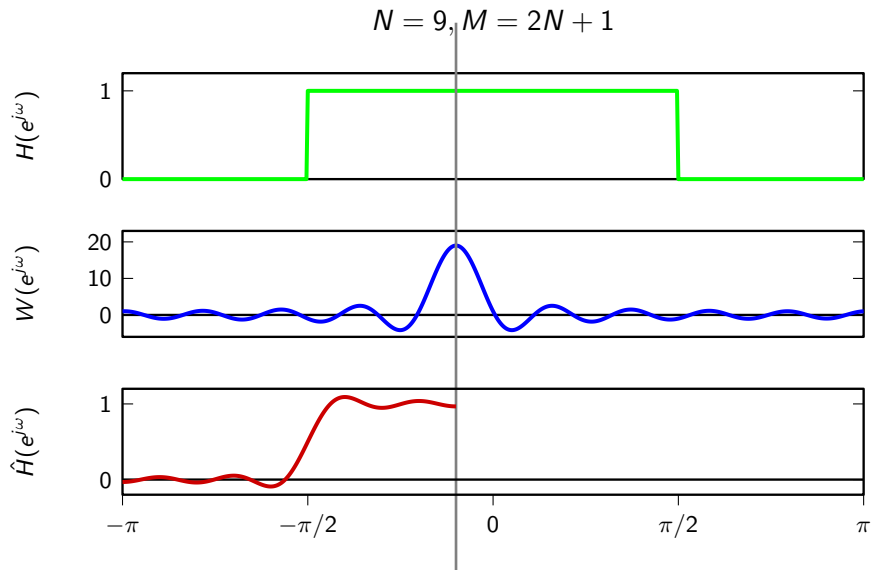
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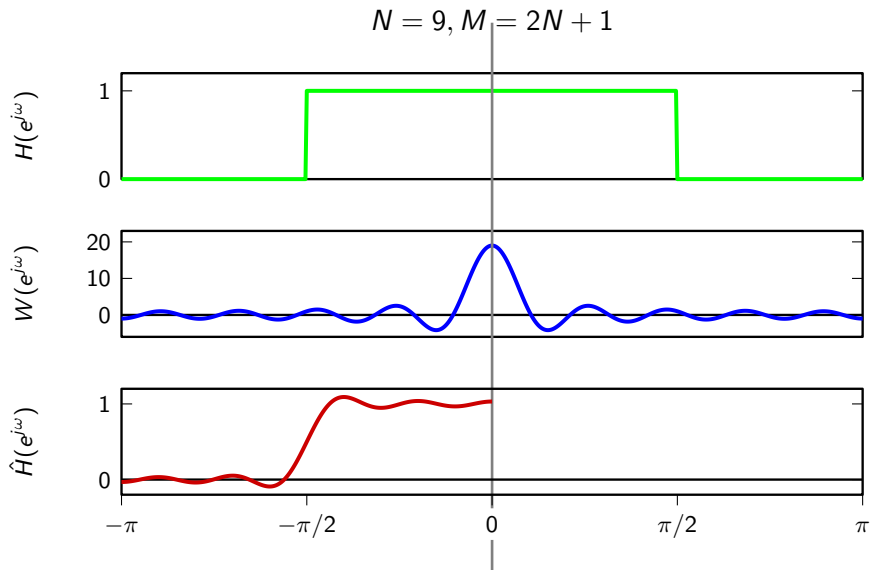
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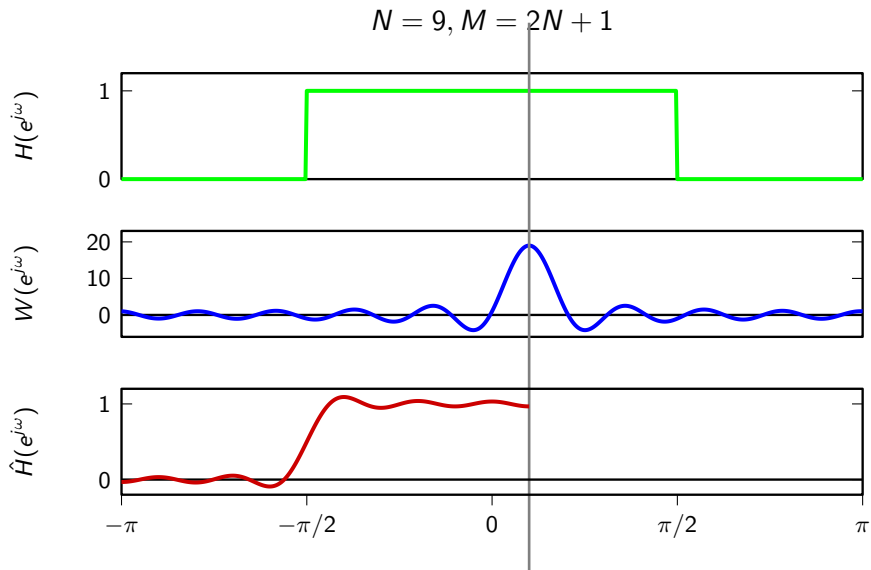
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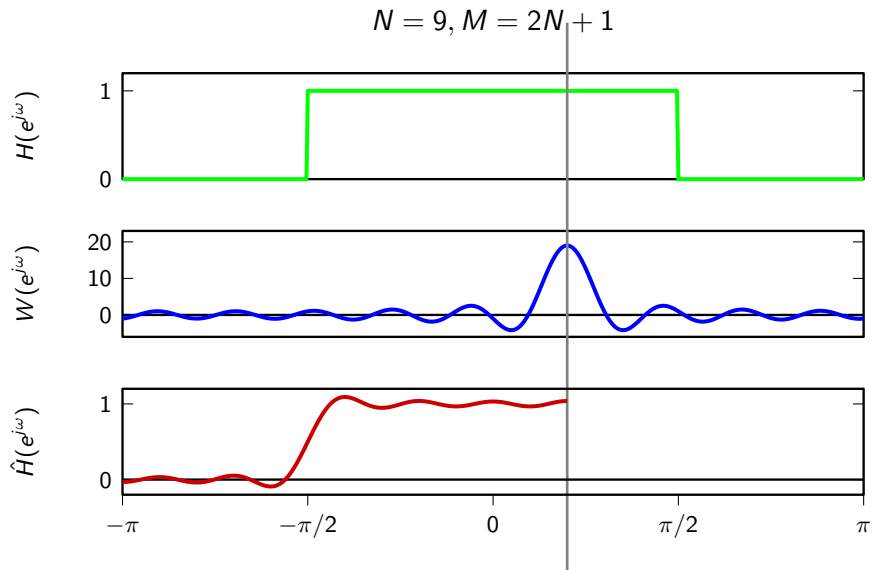


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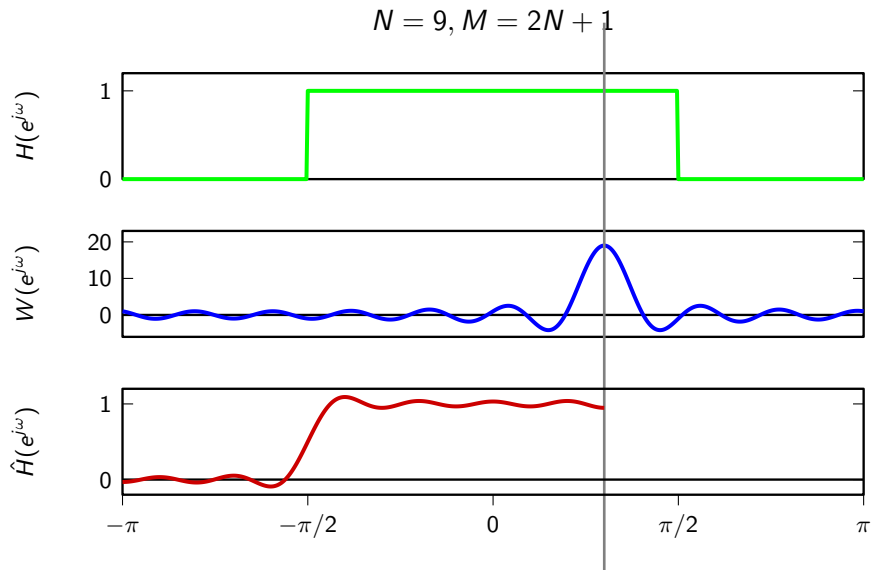




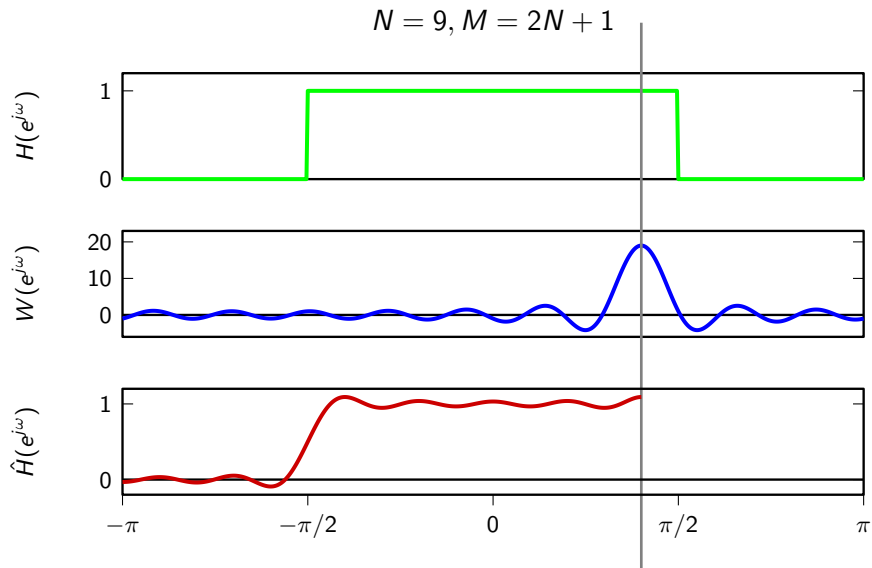
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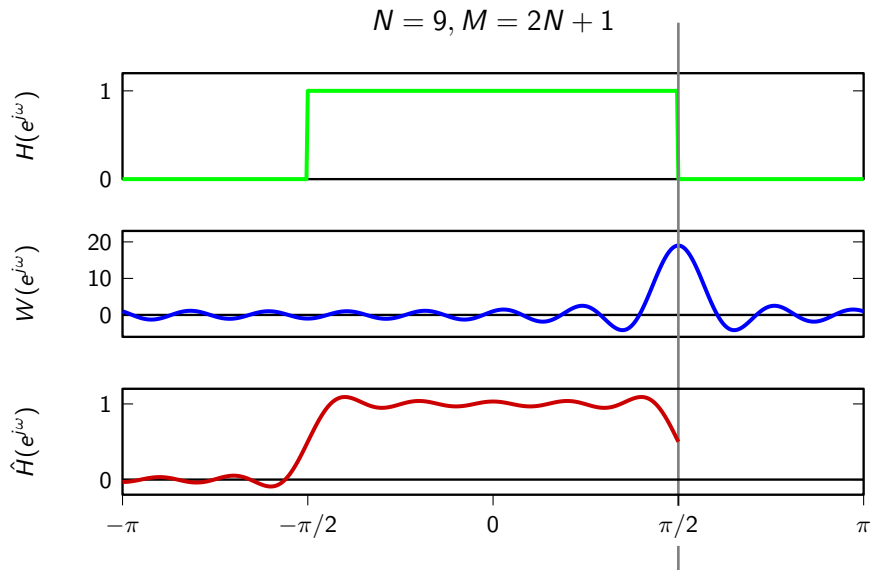
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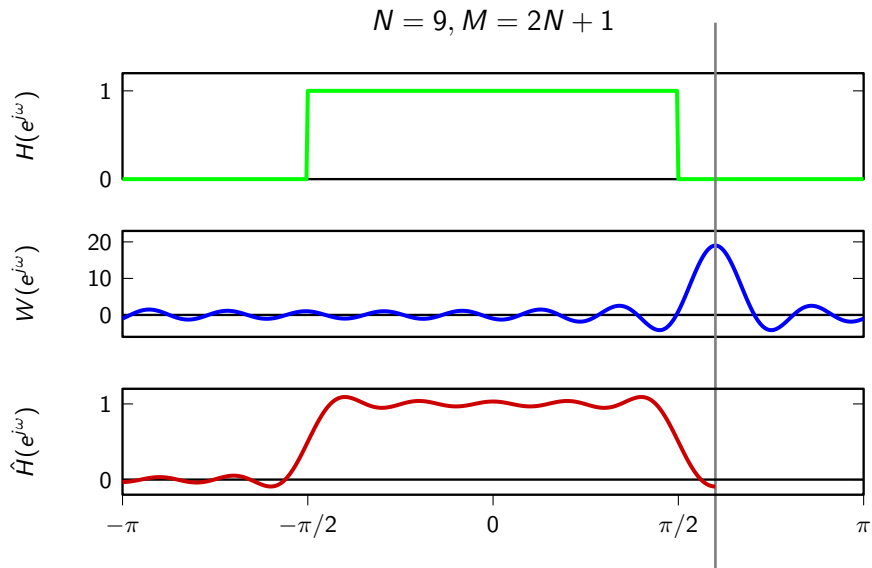
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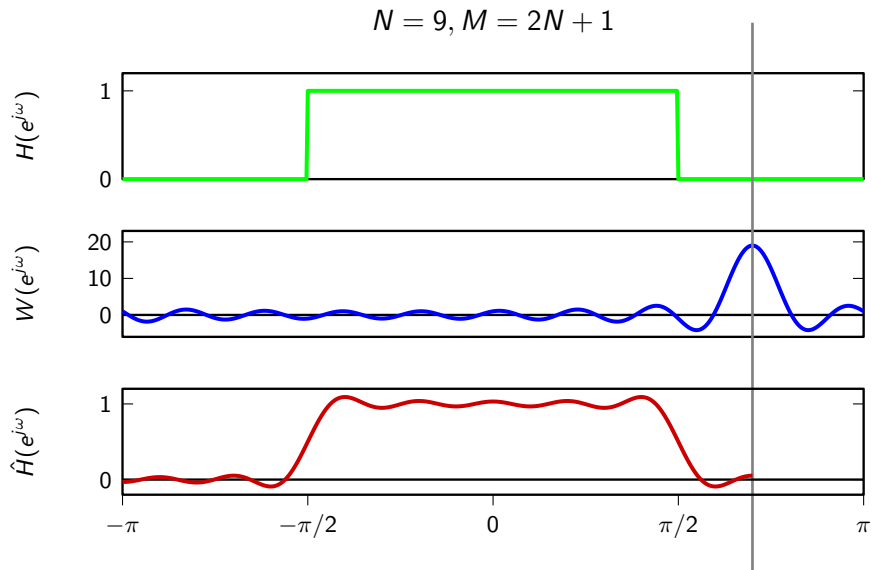
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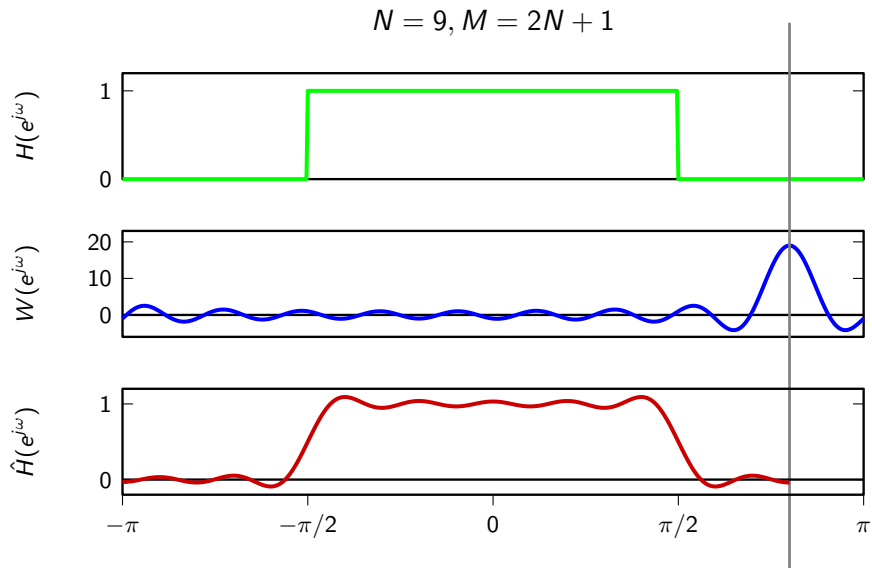
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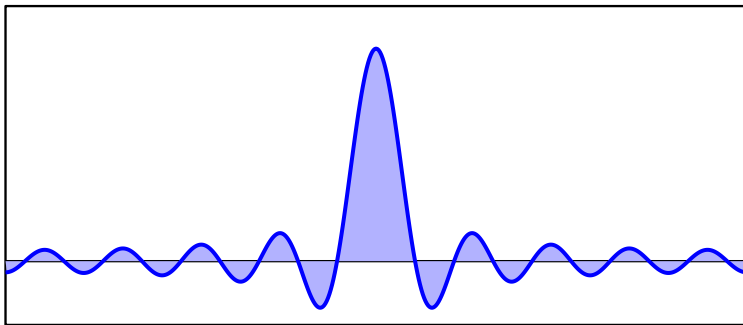


# Implicit frequency-domain convolution



## Quantifying the Gibbs overshoot – 1

Observation 1: integral of window's transform is independent of  $N$ :





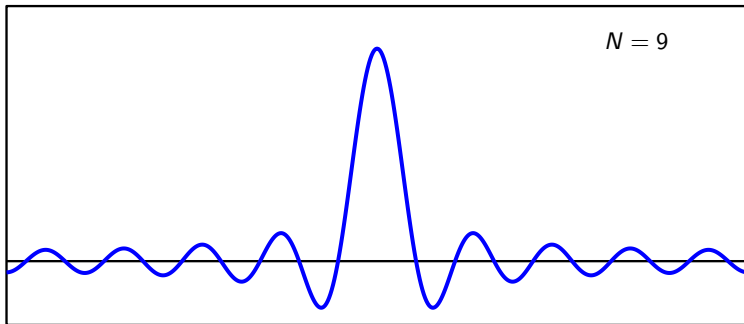
## Quantifying the Gibbs overshoot – 1

Observation 1: integral of window's transform is independent of  $N$ :

$$\begin{aligned}\int_{-\pi}^{\pi} W(e^{j\omega}) d\omega &= \int_{-\pi}^{\pi} \sum_{n=-N}^N e^{-j\omega n} d\omega \\ &= \sum_{n=-N}^N \int_{-\pi}^{\pi} e^{-j\omega n} d\omega \\ &= 2\pi\end{aligned}$$

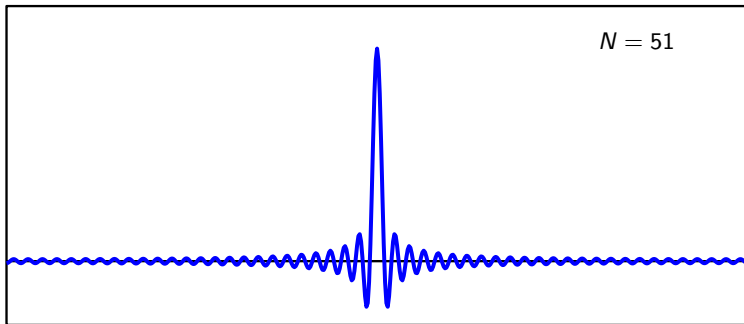
## Quantifying the Gibbs overshoot – 2

For large  $N$ , the area is concentrated around the midpoint:



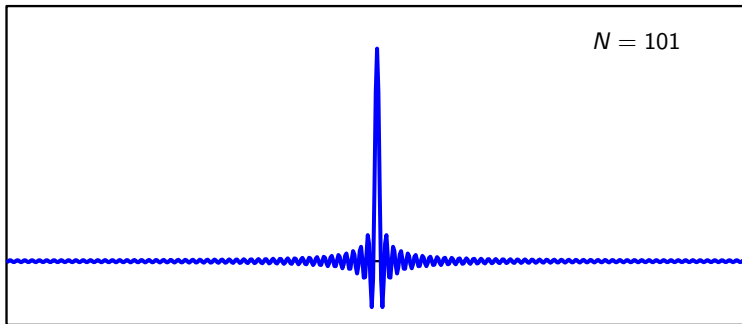
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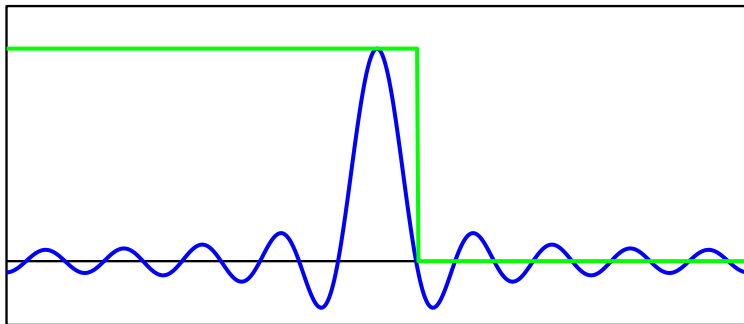
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For large  $N$ , the area is concentrated around the midpoint:



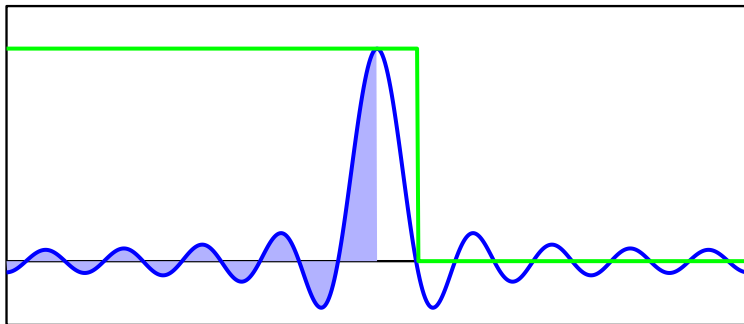
## Quantifying the Gibbs overshoot – 3

maximum value of the convolution integral:



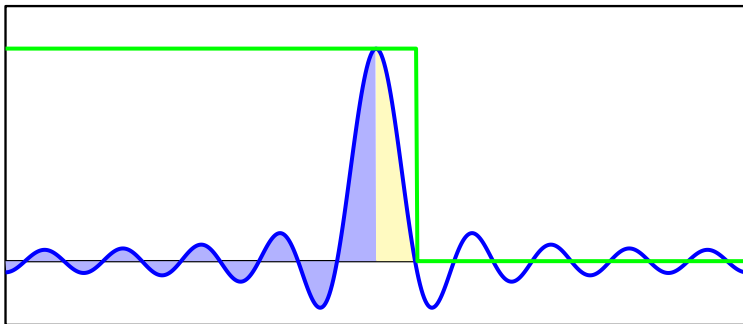
## Quantifying the Gibbs overshoot – 3

maximum value of the convolution integral:  $A$



## Quantifying the Gibbs overshoot – 3

maximum value of the convolution integral:  $A + B$



## Quantifying the Gibbs overshoot – 4

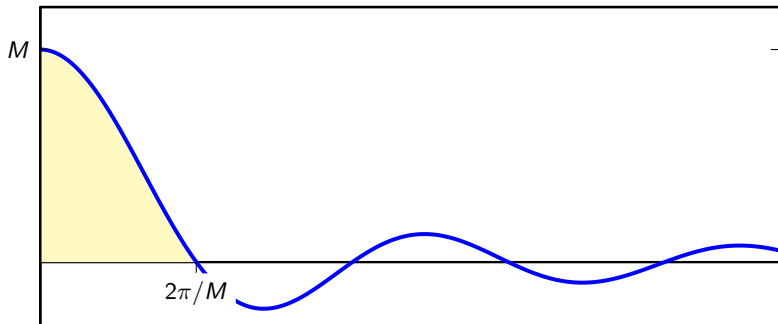
For large  $N$ ,  $A$  is basically half the total area:

$$A \approx \frac{1}{2} \int_{-\pi}^{\pi} W(e^{j\omega}) = \pi$$



## Quantifying the Gibbs overshoot – 5

$$W(e^{j\omega}) = \sin(\omega M/2) / \sin(\omega/2), \quad M = 2N + 1$$

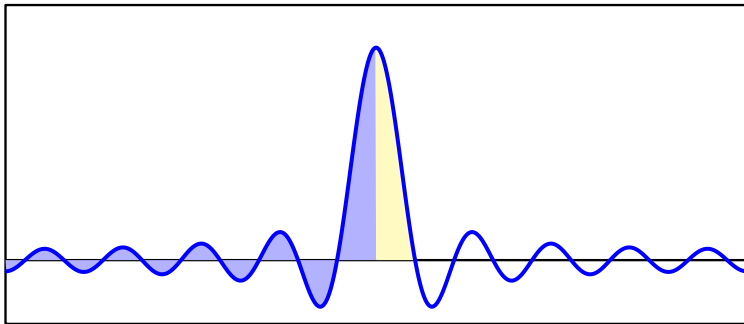


## Quantifying the Gibbs overshoot – 5

$$\begin{aligned}\int_0^{2\pi/M} W(e^{j\omega}) &= \int_0^{2\pi/M} \frac{\sin(\omega M/2)}{\sin(\omega/2)} d\omega \\&= \frac{2}{M} \int_0^\pi \frac{\sin t}{\sin(t/M)} dt \quad (t = M\omega/2) \\&\approx \frac{2}{M} \int_0^\pi \frac{\sin t}{(t/M)} dt \quad (\sin t/M \approx t/M \text{ for } M \text{ large}) \\&= 2 \int_0^\pi \frac{\sin t}{t} dt \\&\approx 2\pi \times 0.589 \quad \text{independent of } M!\end{aligned}$$

## Quantifying the Gibbs overshoot – 6

maximum value of the convolution:  $(A + B)/2\pi$



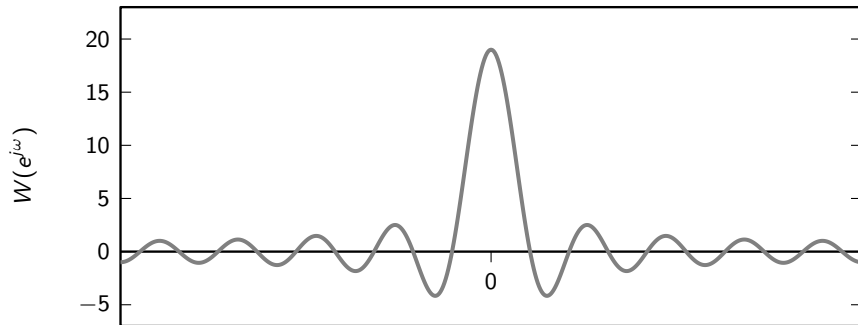
## Quantifying the Gibbs overshoot – 6

$$A \approx \frac{1}{2} \int_{-\pi}^{\pi} W(e^{j\omega}) = \pi$$

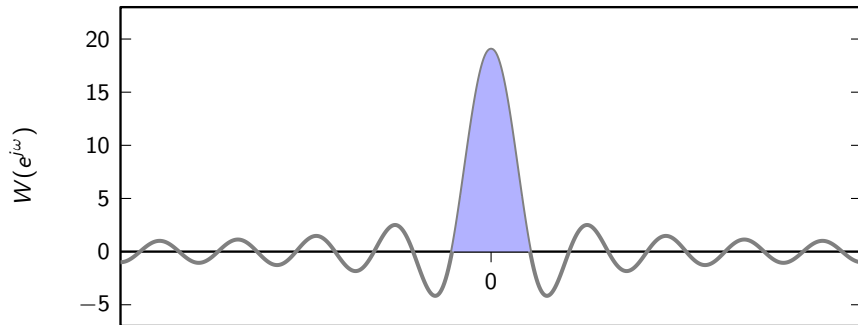
$$B \approx 2\pi \times 0.589$$

$$(A + B)/2\pi \approx 1.09$$

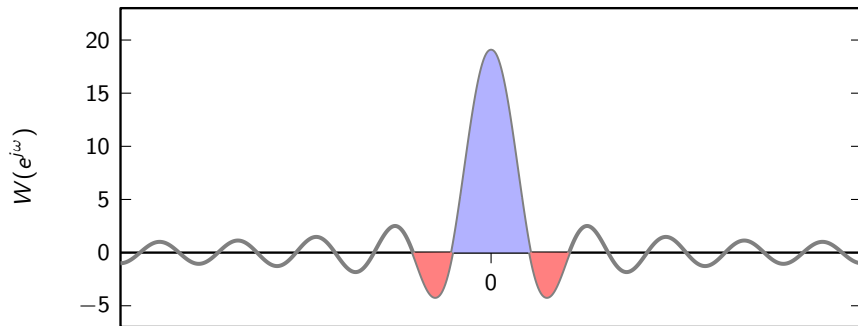
## Mainlobe and sidelobes



## Mainlobe and sidelobes



## Mainlobe and sidelobes



# What if we change the window?

We want:

- ▶ narrow mainlobe so that transition is sharp
- ▶ small sidelobe so Gibbs error is small
- ▶ short window so FIR is efficient



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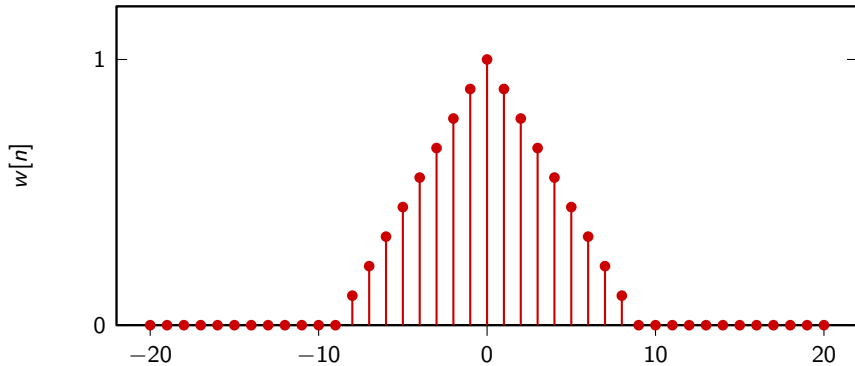
# What if we change the window?

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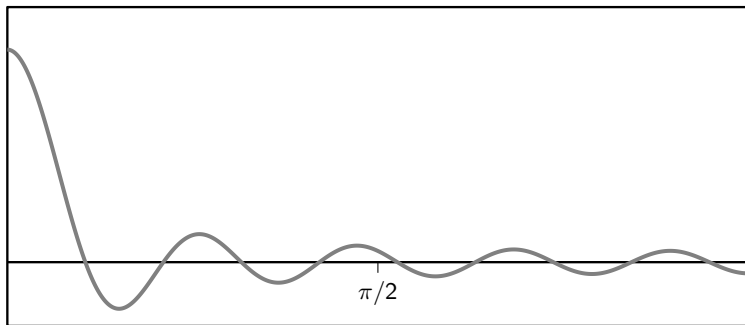
- ▶ narrow mainlobe so that transition is sharp
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- ▶ short window so FIR is efficient

very conflicting requirements!

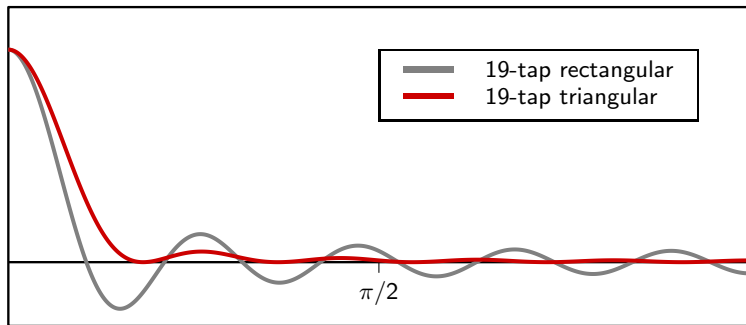
## Triangular window



## Rectangular vs Triangular Window



## Rectangular vs Triangular Window



## Window method: pros and cons

### Pros:

- ▶ extremely simple
- ▶ minimizes MSE

### Cons:

- ▶ can't control max error (Gibbs)
- ▶ must know the impulse response (not easy for arbitrary frequency responses)

# Frequency sampling

Idea #2:

- ▶ draw desired frequency response  $H(e^{j\omega})$
- ▶ take  $M$  samples  $S[k] = H(e^{j\omega_k})$ ,  $\omega_k = (2\pi/M)k$
- ▶ compute inverse DFT of the  $S[k]$  values
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# Frequency sampling

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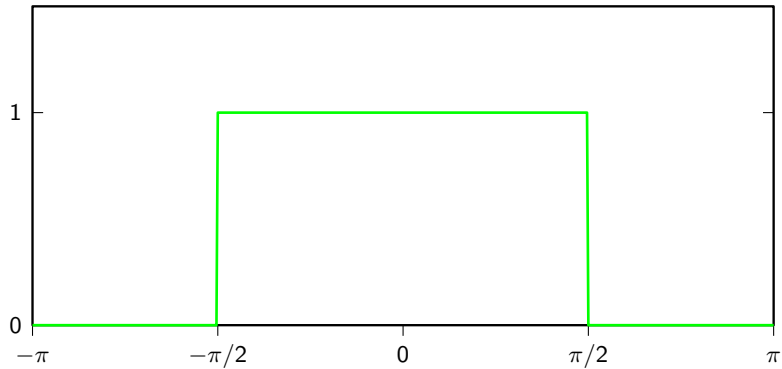
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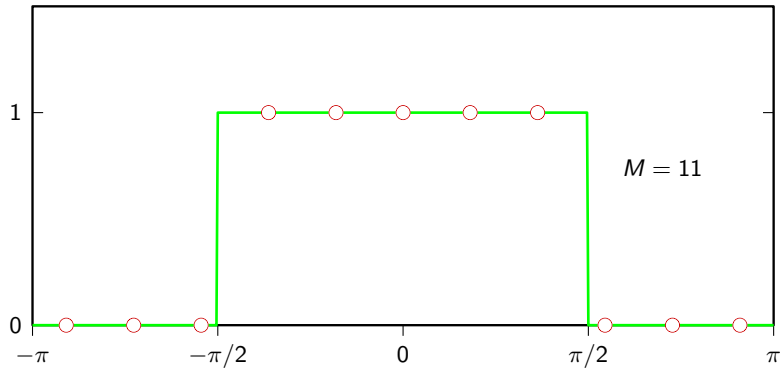
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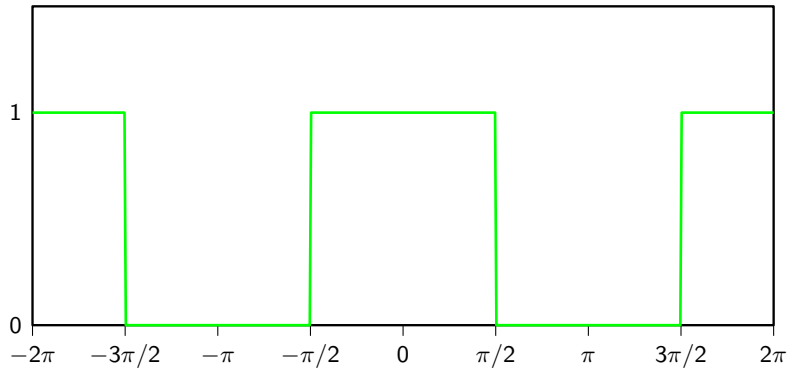
## Frequency sampling: desired response



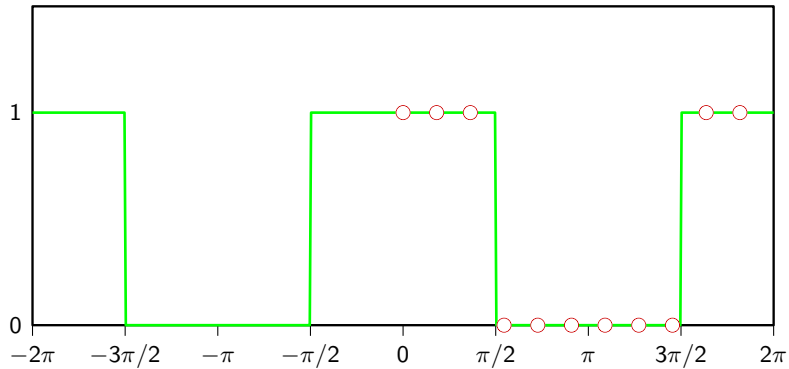
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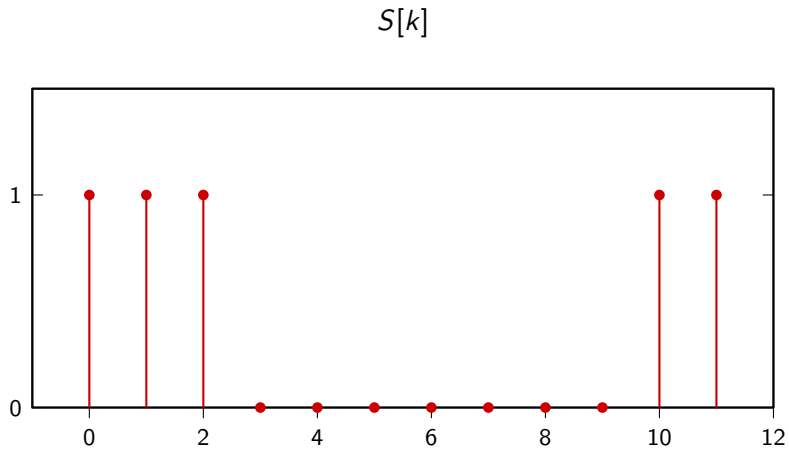
## Frequency sampling: from DTFT to DFT



## Frequency sampling: from DTFT to DFT

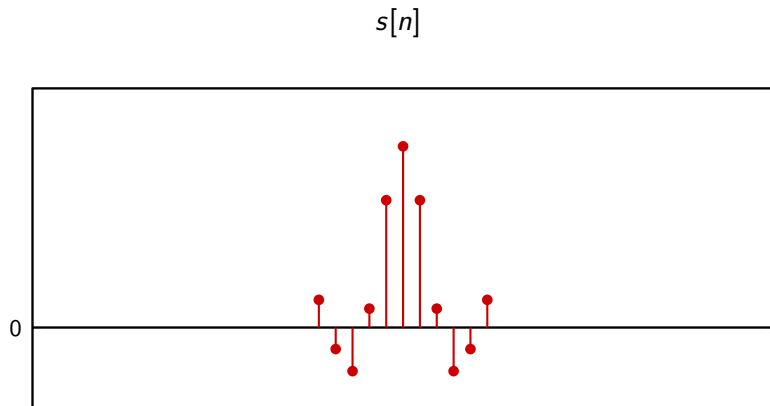


## Frequency sampling: DFT samples

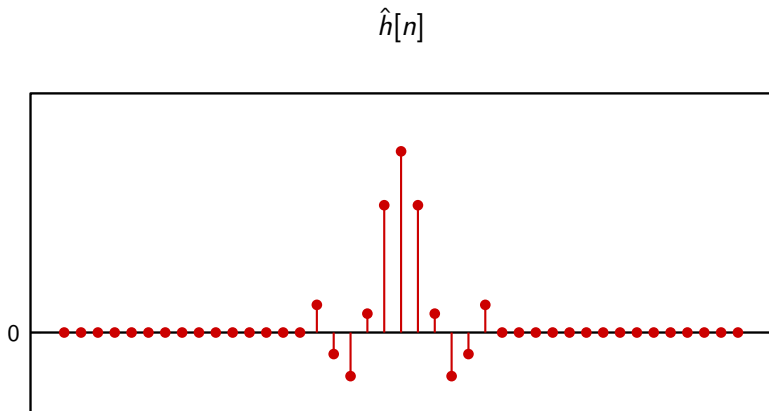




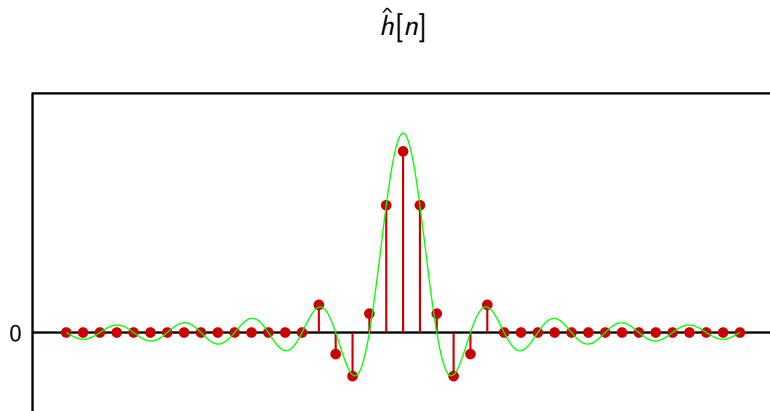
## Frequency sampling: impulse response from IDFT



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## Frequency sampling: impulse response from IDFT



## Frequency sampling: what happens in the time domain

$$\hat{h}[n] = \begin{cases} s[n] & \text{if } 0 \leq n < M \\ 0 & \text{otherwise} \end{cases}$$

$$s[n] = \text{IDFT} \{S[k]\}$$

$$S[k] = H(e^{j\frac{2\pi}{M}k})$$

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## a familiar result

$$\sum_{k=0}^{M-1} e^{-j\frac{2\pi}{M}(m-n)k} = \begin{cases} M & \text{if } m - n \text{ multiple of } M \\ 0 & \text{otherwise} \end{cases}$$

## Frequency sampling: what happens in the time domain

$$\begin{aligned}s[n] &= \sum_{m=-\infty}^{\infty} h[m] \delta[(m - n) \bmod M] \\ &= \sum_{m=-\infty}^{\infty} h[n + mM]\end{aligned}$$

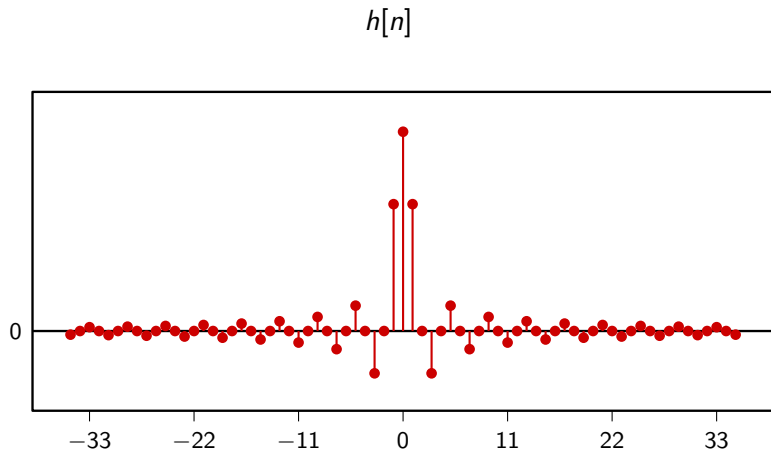
sampling in the frequency domain results in periodization in the time domain

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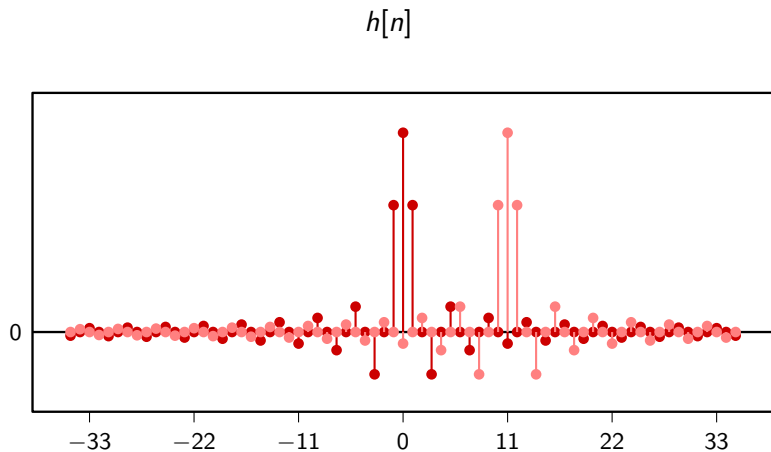
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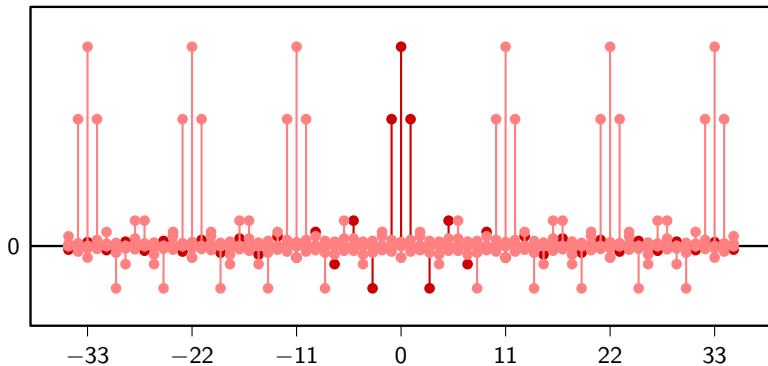


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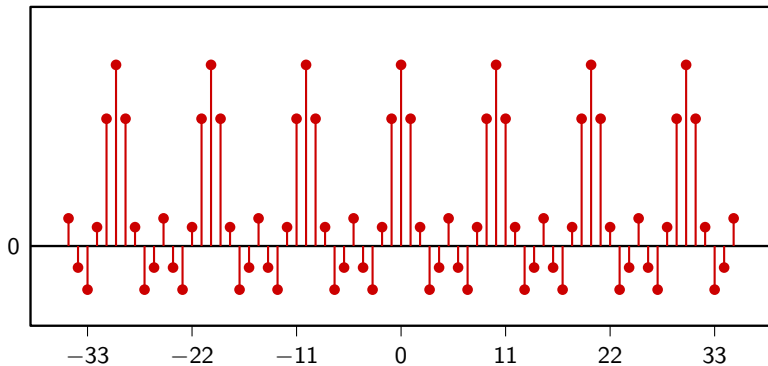
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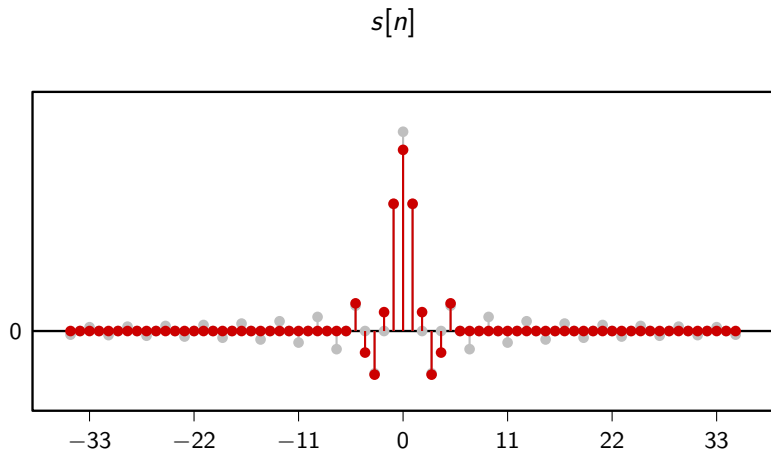
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## Frequency sampling: impulse response from IDFT



# Frequency sampling: what happens in the frequency domain

what is the frequency response  $\hat{H}(e^{j\omega})$ ?

- ▶  $s[n]$ : length- $M$  signal
- ▶  $\hat{h}[n]$ : finite-support infinite sequence from  $s[n]$
- ▶ DFT coefficients  $S[k]$  are known
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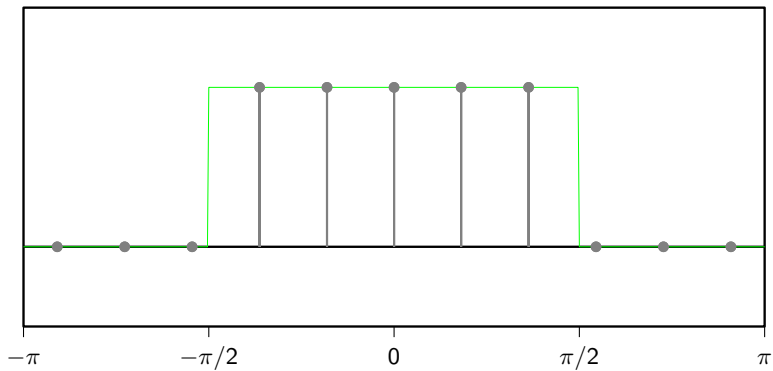
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## DTFT of finite-support signals

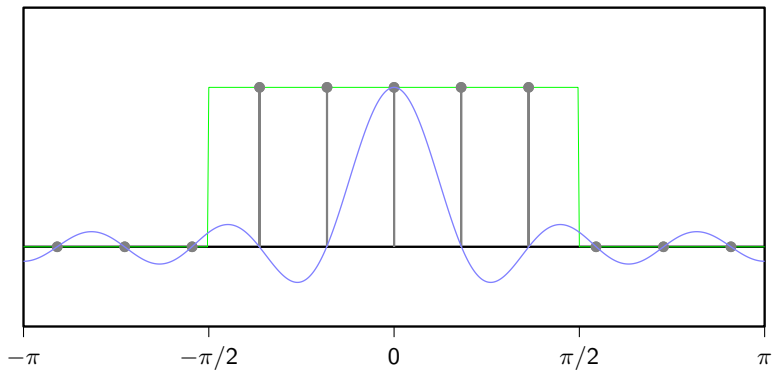
$$\hat{H}(e^{j\omega}) = \sum_{k=0}^{M-1} S[k] \Lambda(\omega - \frac{2\pi}{M}k)$$

with  $\Lambda(\omega) = \frac{1}{M} \frac{\sin(\frac{\omega}{2}M)}{\sin(\frac{\omega}{2})} e^{-j\frac{\omega}{2}(M-1)}$ : smooth interpolation of DFT values.

## Frequency sampling: frequency response

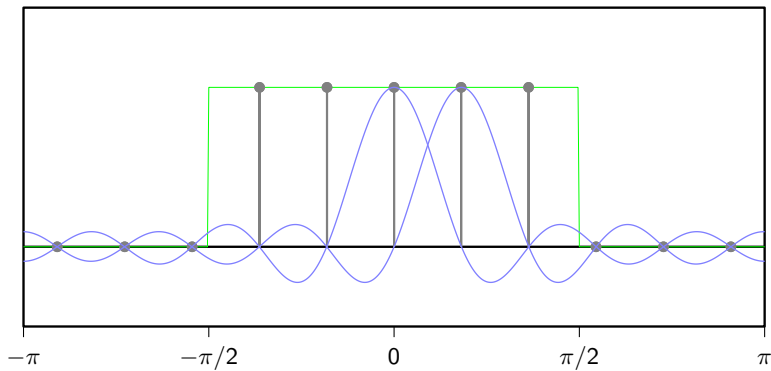


## Frequency sampling: frequency response

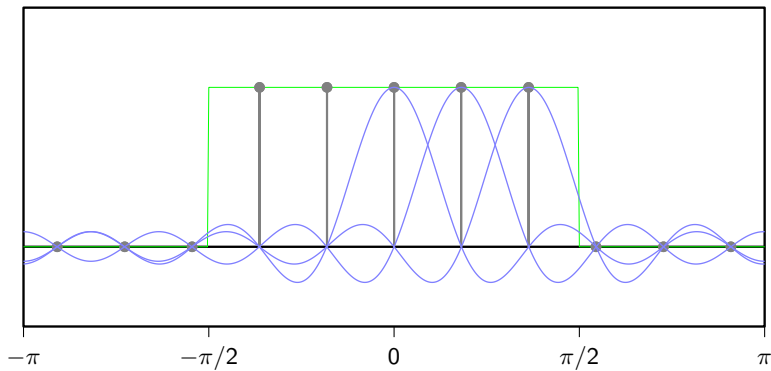




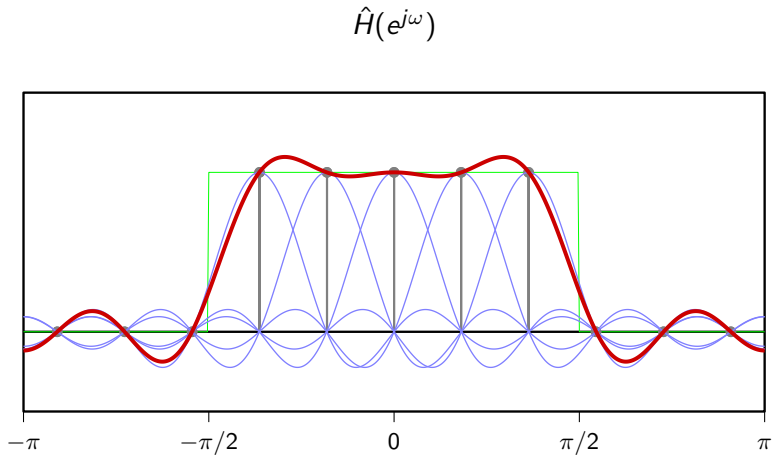
## Frequency sampling: frequency response



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## Frequency sampling: frequency response



# Frequency sampling: pros and cons

## Pros:

- ▶ simple
- ▶ works with arbitrary frequency responses

## Cons:

- ▶ can't control max error