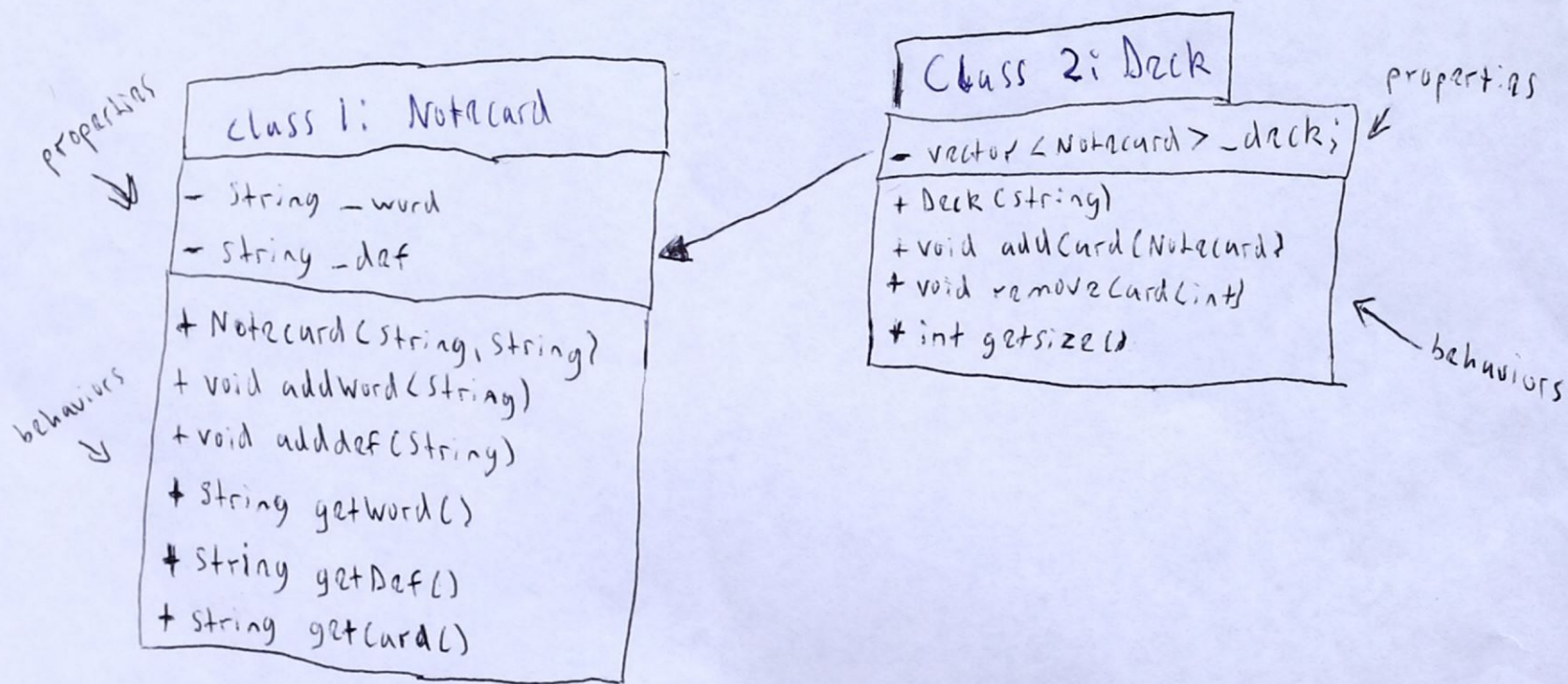


- More detail on overall game 23 hrs
- 1) Trying to create virtual flashcards. Requirements for system: Read and output user definitions and responses. Display on screen deck of the user. It should accomplish and provide us a virtual flashcard program to use for our daily student use. Should be able to display and remove notecards as you go when practicing memorizing the notecards. We assume the user needs to study their definitions or else they will fail! We want them to use our program so they can save some time from writing and cutting notecards. The struggle is real when making hundreds of notecards for different classes! <sup>sup!</sup>
  - 2) UML Diagram

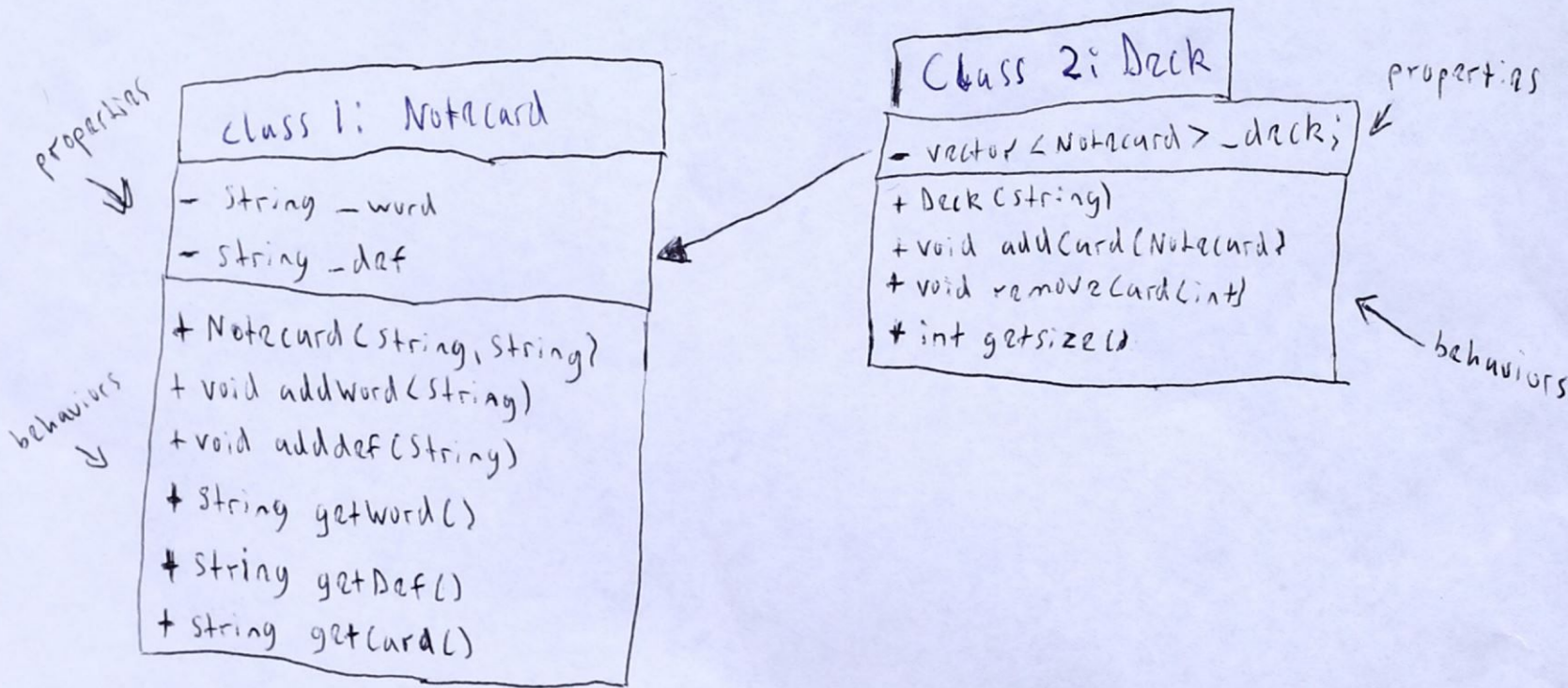


we have

~~There are~~ two classes one for decks and other for Notecard.



- More detail on overall game 23/25
- 1) Trying to create virtual flashcards. Requirements for system: Read and output user definitions and responses. Display on screen deck of the user. It should accomplish and provide us a virtual flashcard program to use for our daily student use. Should be able to display and remove notecards as you go when practicing memorizing the notecards. We assume the user needs to study their definitions or else they will fail! We want them to use our program so they can save some time from writing and cutting notecards. The struggle is real when making hundreds of notecards for different classes! <sup>sup!</sup>
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