

# Localization

## Intelligent Robotics

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# The Localization Problem

- **Also called Position Estimation**
- **Problem**
  - Inputs:
    - Map of the environment
    - Perceptions and actions of robot
  - The robot must determine its position relative to the map
    - Usually this can be expressed as the pose of the robot  $(x, y, \theta)$
- **The pose cannot be sensed directly**

# The Localization Problem

- **The pose cannot be sensed directly**
- **The pose has to be inferred from data**
- **A single sensor measurement is usually insufficient to determine pose**
- **Robot has to integrate data over time**

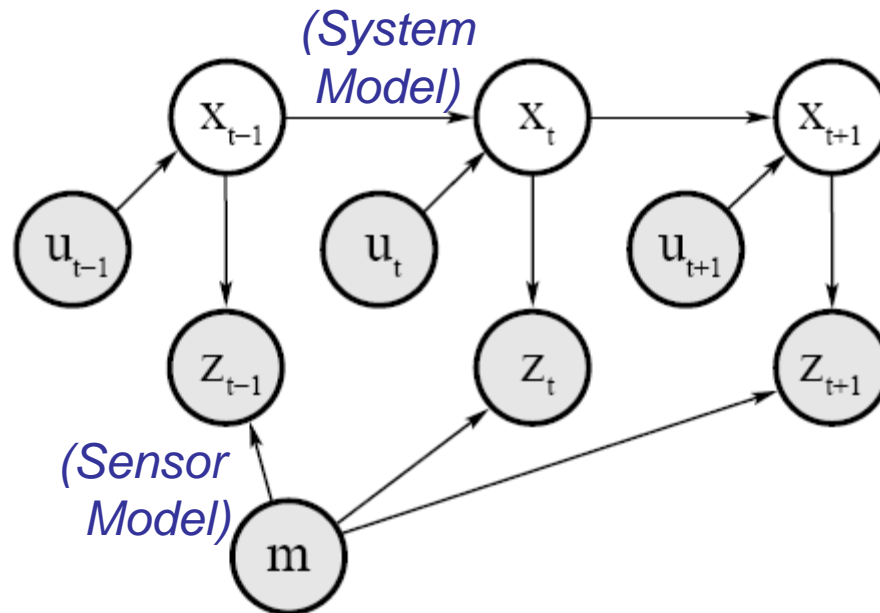
# Taxonomy for Localization

- **Local vs. Global Localization**
  - Position tracking
    - Initial pose is known
    - Local uncertainty around robot's true pose
  - Global localization
    - Initial pose is unknown
  - Kidnapped robot
    - Robot can be teleported to different location

# Taxonomy for Localization

- **Static vs. Dynamic Environments**
- **Passive vs. Active Approaches**
- **Single-Robot vs. Multi-Robot**

# Localization Problem



- $\mathbf{x}$  are the estimated positions (path)
- $\mathbf{u}$  are the applied actions (controls)
- $\mathbf{z}$  are the sensor measures (observations)
- $\mathbf{m}$  is the map

# Markov Localization

- **Probabilistic state estimation applied to localization problem**
- **Markov assumption**
  - Sensor measures do not depend on previous measures if position is known
  - Position is the only state
- **Belief function is the probability distribution of the estimated position of the robot for every possible position**

# Markov Localization

- **Based on the Bayes Filter:**

- Prediction

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$$

- Correction

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$



# Markov Localization

- **Based on the Bayes Filter:**

- Prediction

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$$

- Incorporates motion model
- Input:
  - Previous position:  $\mathbf{x}_{t-1}$
  - Action taken:  $\mathbf{u}_t$
  - Previous Belief distribution: **bel**( $\mathbf{x}_{t-1}$ )
- How does  $\mathbf{u}_t$  changes **bel**?

# Markov Localization

- **Based on the Bayes Filter:**

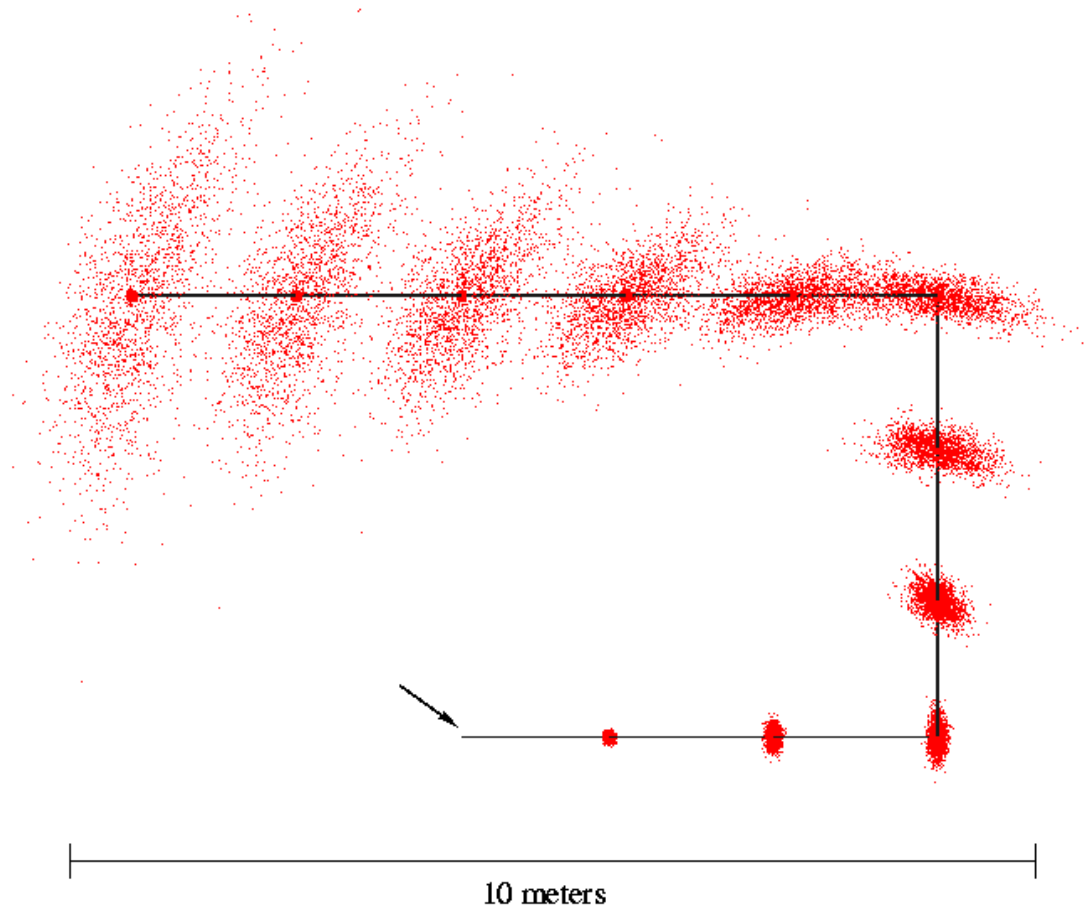
- Prediction

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$$

- How does  $u_t$  changes **bel**?
- All possible  $x$  values have to be considered on their probability of transition to  $x_t$
- Discrete case: consider a grid world with 2 cells A,B  
P(A | A, left)=0,9                      P(B | A, left) =0,1  
P(A | B, left)=0,8                      P(B | B, left) =0,2  
if P(A) = 0,3 and P(B)=0,7 , which is P(B) after left?

# Markov Localization

- **Motion model**



# Markov Localization

- **Based on the Bayes Filter:**

- Correction

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

- Integration of sensor data

$$P(x_t | z_t)$$

- Using Bayes Formula

$$P(x_t | z_t) = \frac{P(z_t | x_t) * p(x_t)}{p(z_t)}$$

- $P(z_t)$  does not depend on  $x$  and may be substituted by constant

# Markov Localization

- **Algorithm:**

**Algorithm Markov\_localization**( $bel(x_{t-1}), u_t, z_t, m$ ):

*for all  $x_t$  do*

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1}) \, dx_{t-1}$$

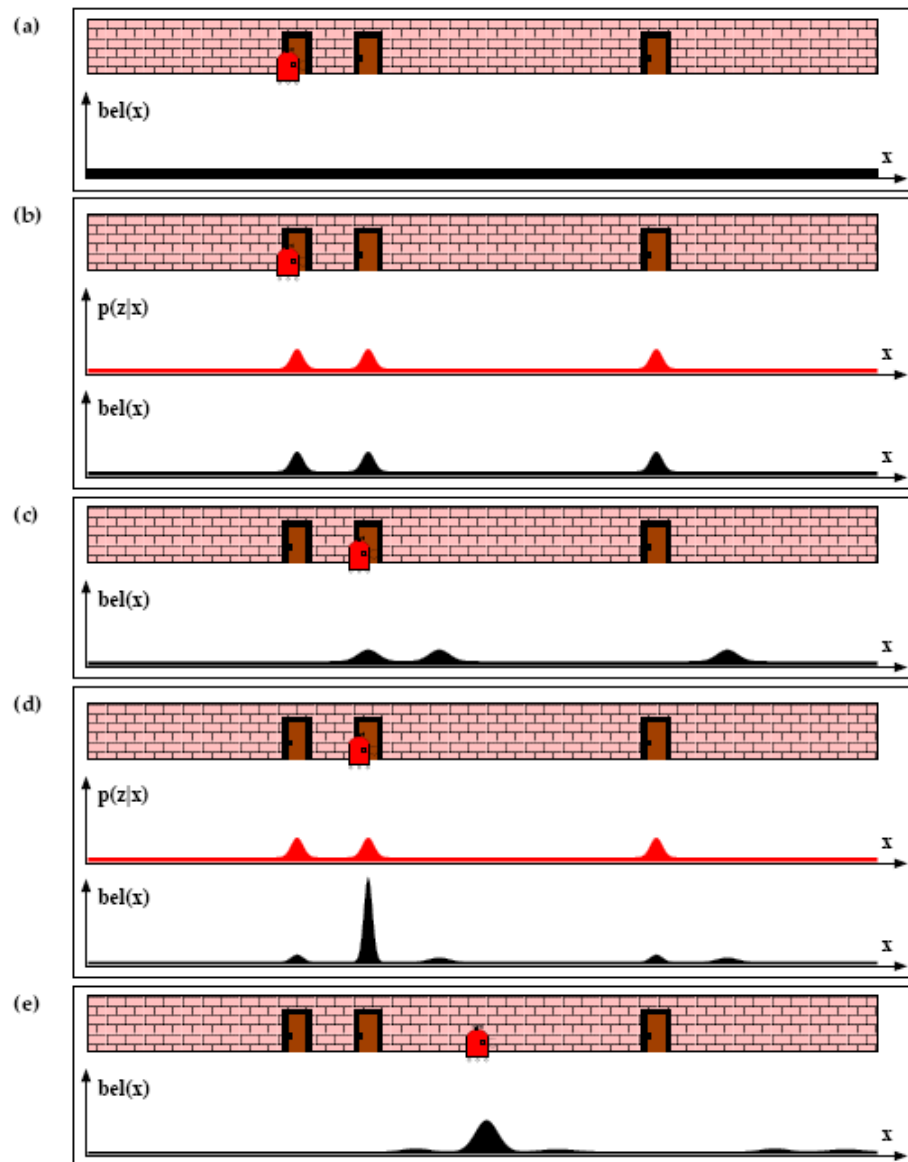
$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

*endfor*

*return  $bel(x_t)$*

# Markov Localization

- a) Belief is uniform
- b) First integration of sensor data, result is multimodal
- c) Convolution with motion model, shifts and flattens belief
- d) Second integration of sensor data, robot localizes itself
- e) Moving along



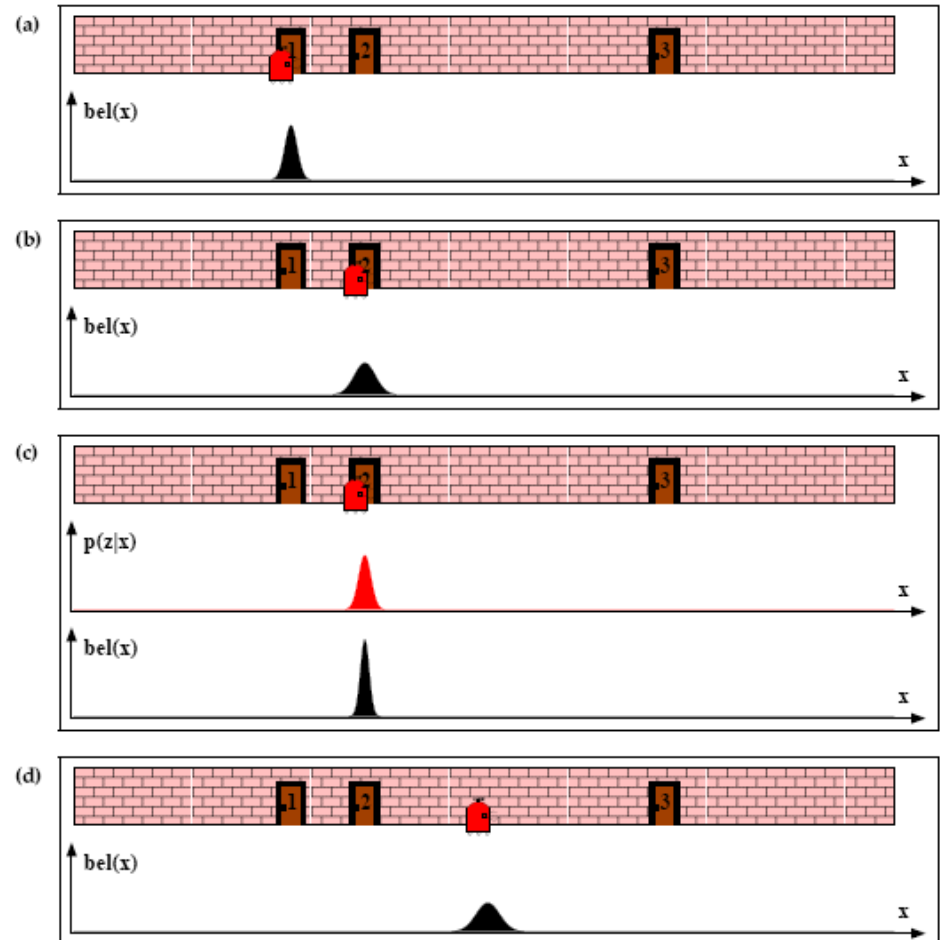
# EKF Localization

## Extended Kalman Filter Localization

- **Special case of Markov Localization**
- **Beliefs are represented by mean and covariance (Gaussian)**
  - Belief shape is unimodal
- **Consider the problem of localization in a map in which features are identifiable**
  - Correspondence variables

# EKF Localization

- a) Initial belief is a Gaussian distribution
- b) Motion model is applied
- c) Sensor data is integrated resulting variance is smaller than variances of belief and sensor model
- d) Motion uncertainty





# Kalman Filter

- Integration of measures over time
- Markovian assumption
- Considers physics model and action model

$$x_t = A_t x_{t-1} + B_t u_t + \varepsilon_t \quad z_t = C_t x_t + \delta_t$$

- Forecast step

$$\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$$

$$\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$$

- Information

$$K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$$

$$\mu_t = \bar{\mu}_t + K_t (z_t - C_t \bar{\mu}_t)$$

$$\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$$

# Kalman Filter

- $A_t$  Matrix (nxn) that describes how the state evolves from  $t$  to  $t-1$  without controls or noise.
- $B_t$  Matrix (n x l) that describes how the control  $u_t$  changes the state from  $t$  to  $t-1$ .
- $C_t$  Matrix (k x n) that describes how to map the state  $x_t$  to an observation  $z_t$ .
- $\varepsilon_t$  Random variables representing the process and measurement noise that are assumed to be independent and normally distributed with covariance  $R_t$  and  $Q_t$  respectively.

# Extended Kalman Filter

- Using Kalman Filter for nonlinear functions
- Linearization: Taylor expansion
- Considers physics model and action model

$$x_t = g(u_t, x_{t-1}) \quad z_t = h(x_t)$$

- **Forecast step**

$$\bar{\mu}_t = g(u_t, \mu_{t-1})$$

$$\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t$$

$$G_t = \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}}$$

- **Information**

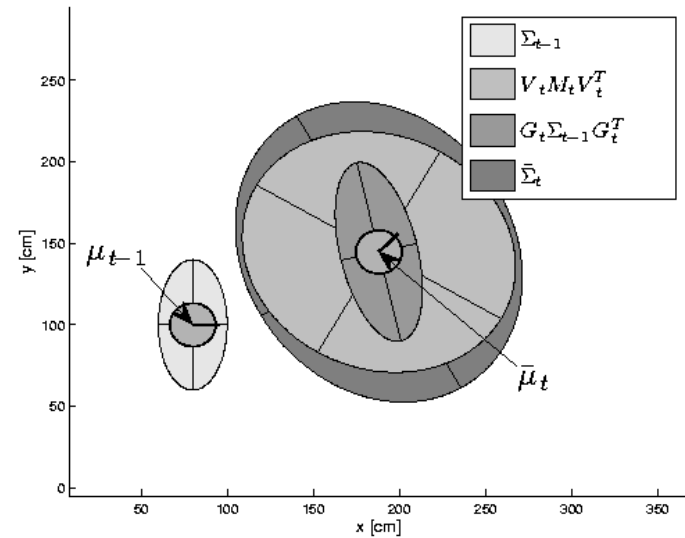
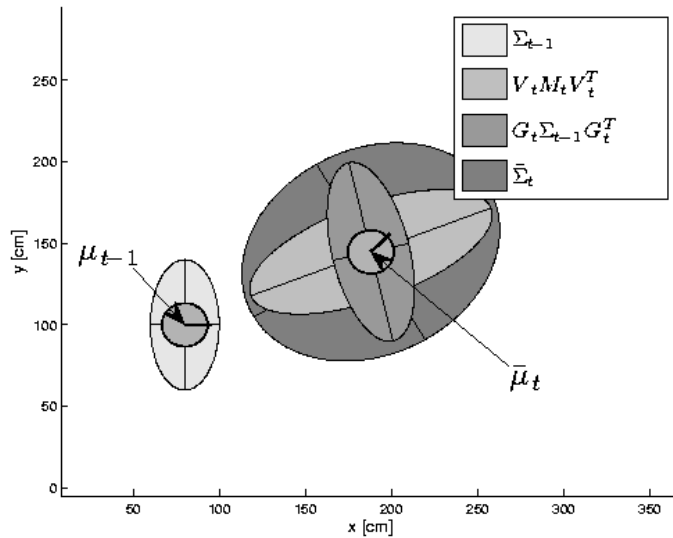
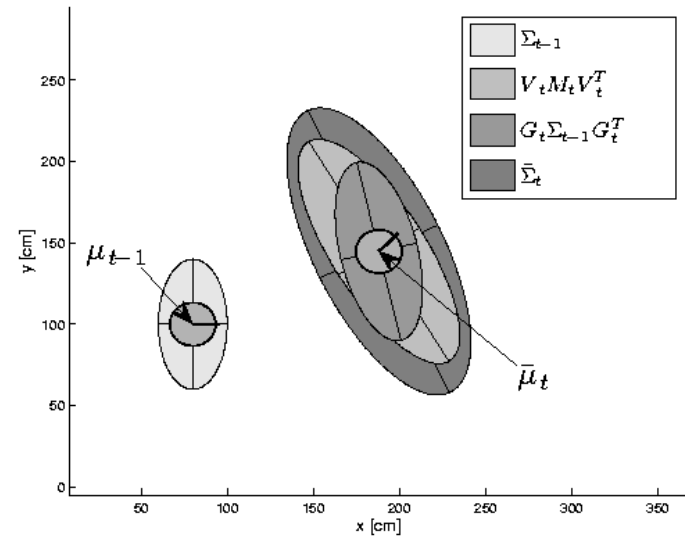
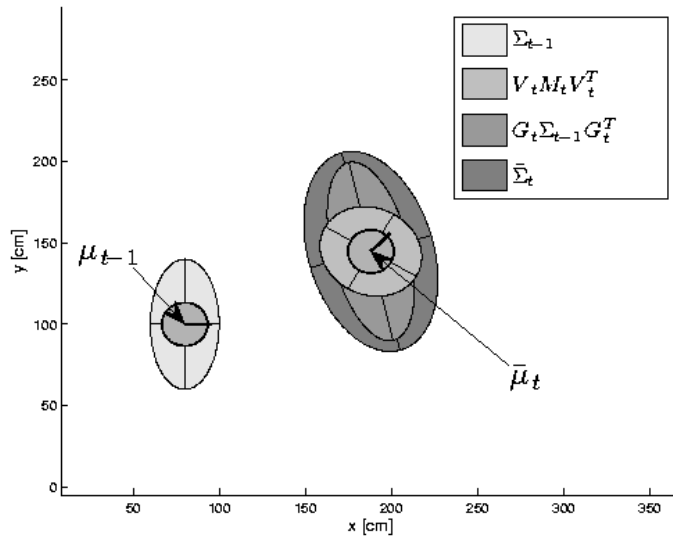
$$K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$$

$$\mu_t = \bar{\mu}_t + K_t (z_t - h(\bar{\mu}_t))$$

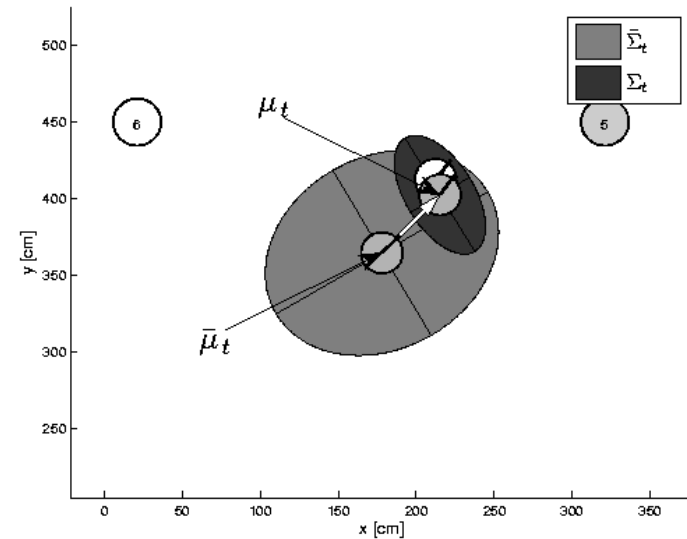
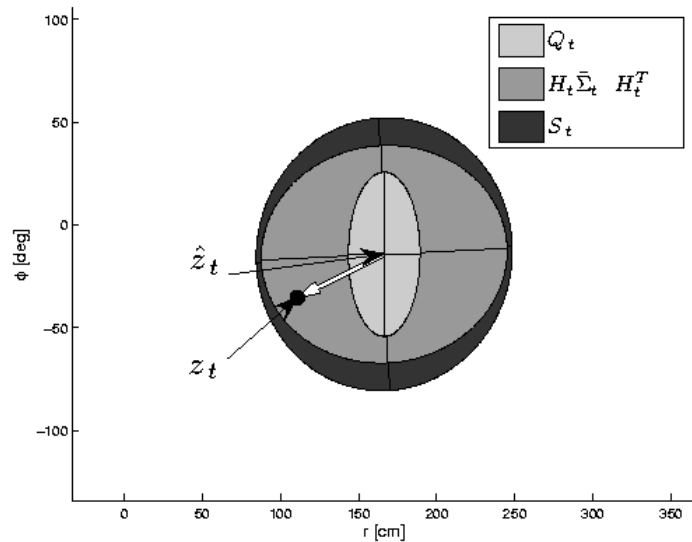
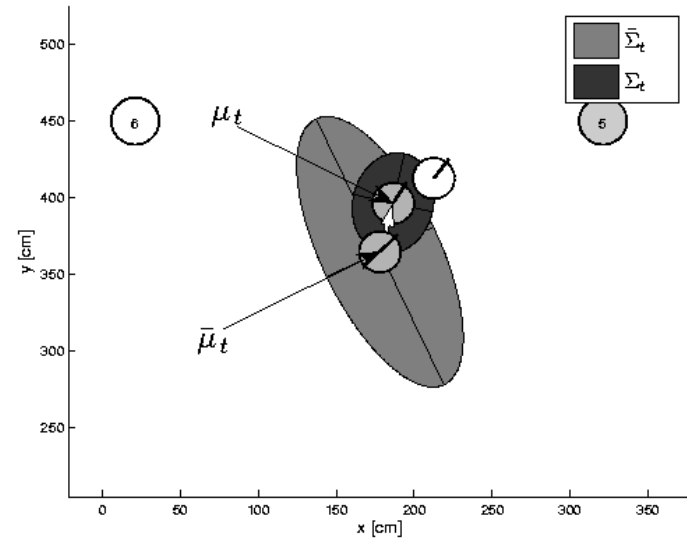
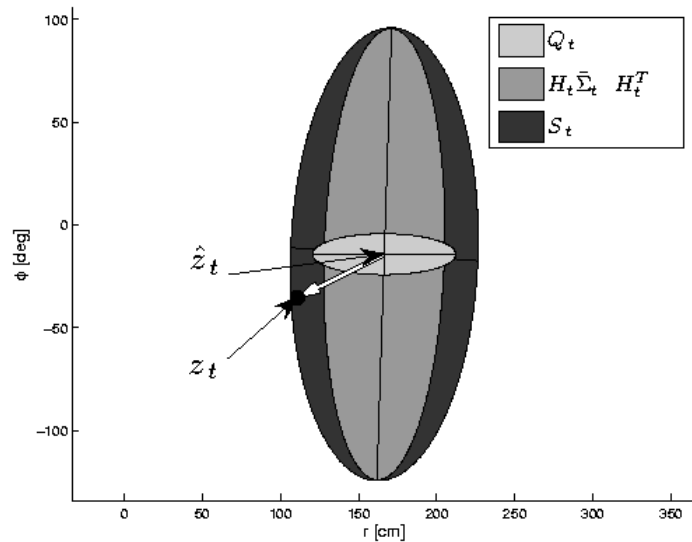
$$\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$$

$$H_t = \frac{\partial h(\bar{\mu}_t)}{\partial x_t}$$

# EKF Prediction Step



# EKF Correction Step



# Estimation Sequence

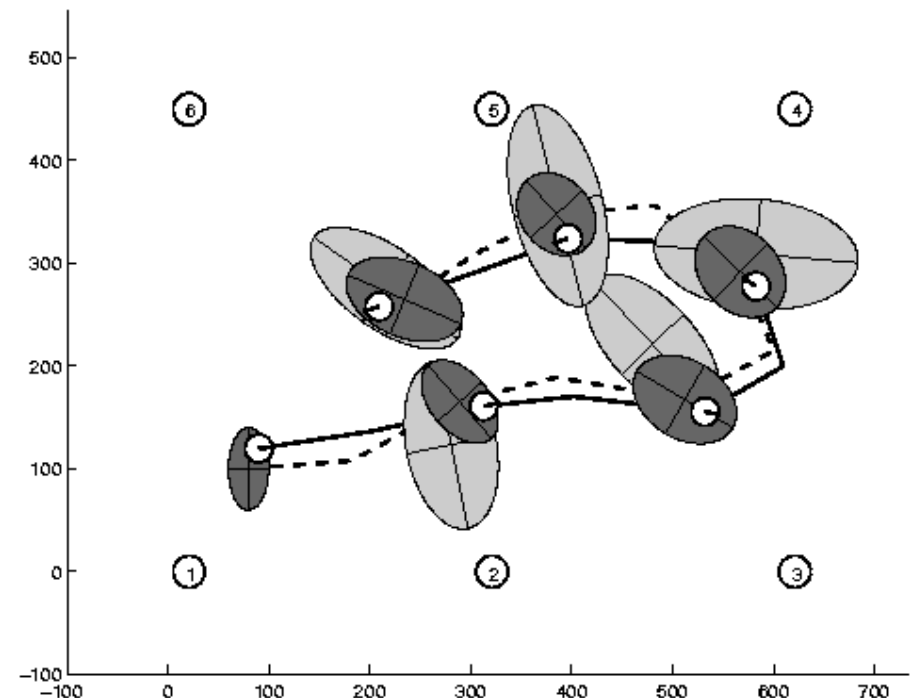
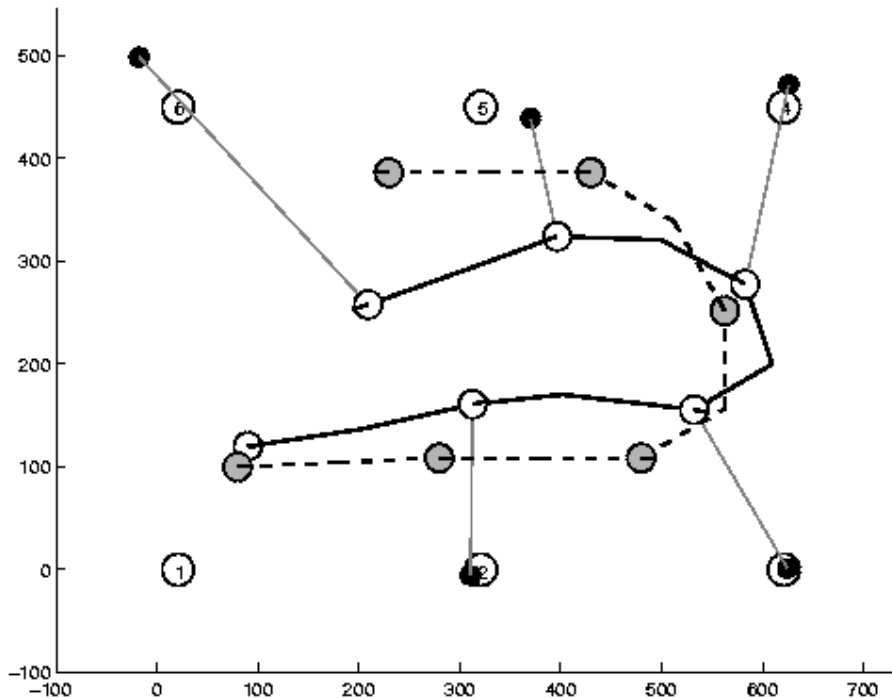


Tabela 5.1 Resumo da operação do Filtro de Kalman

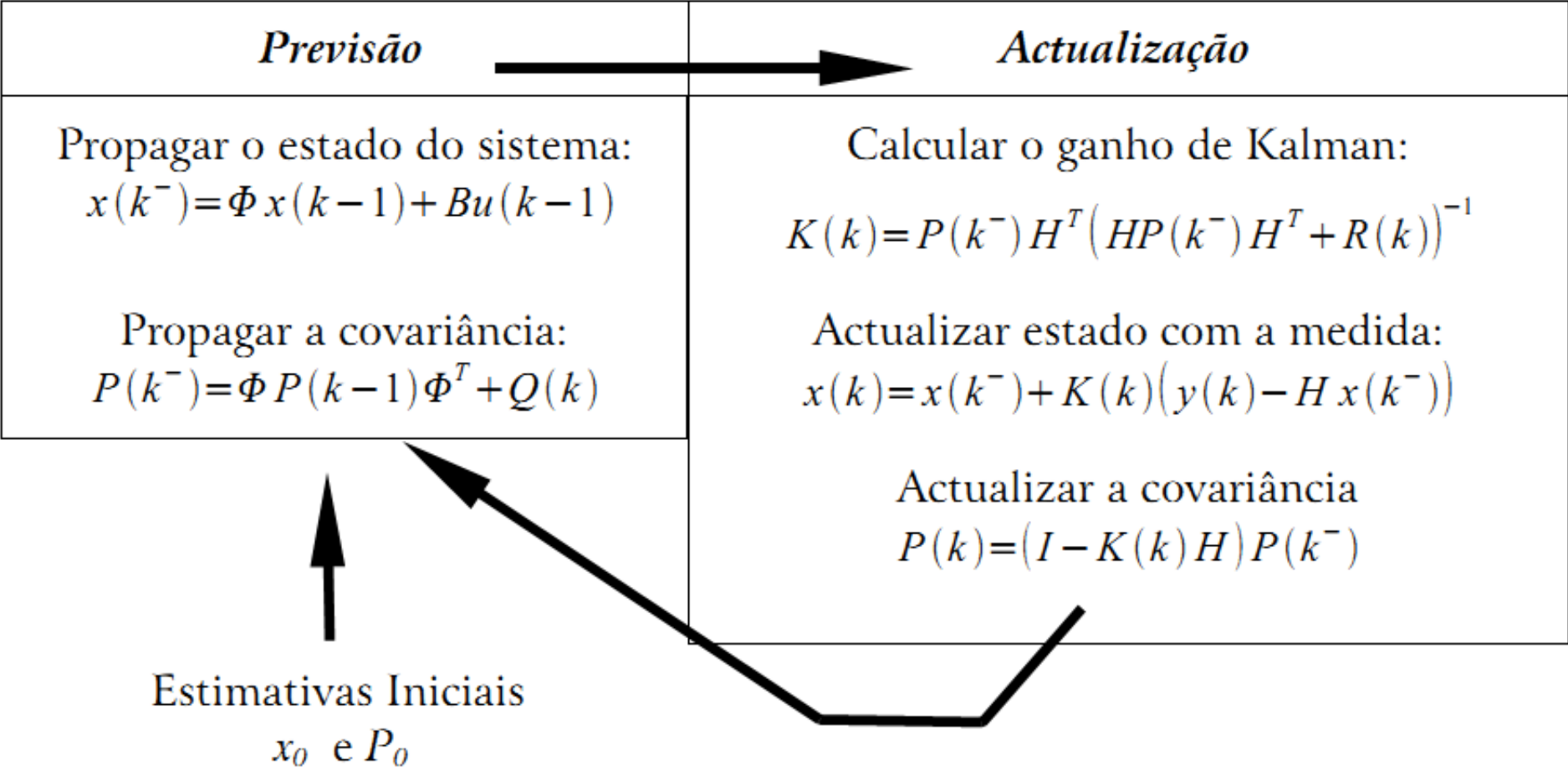
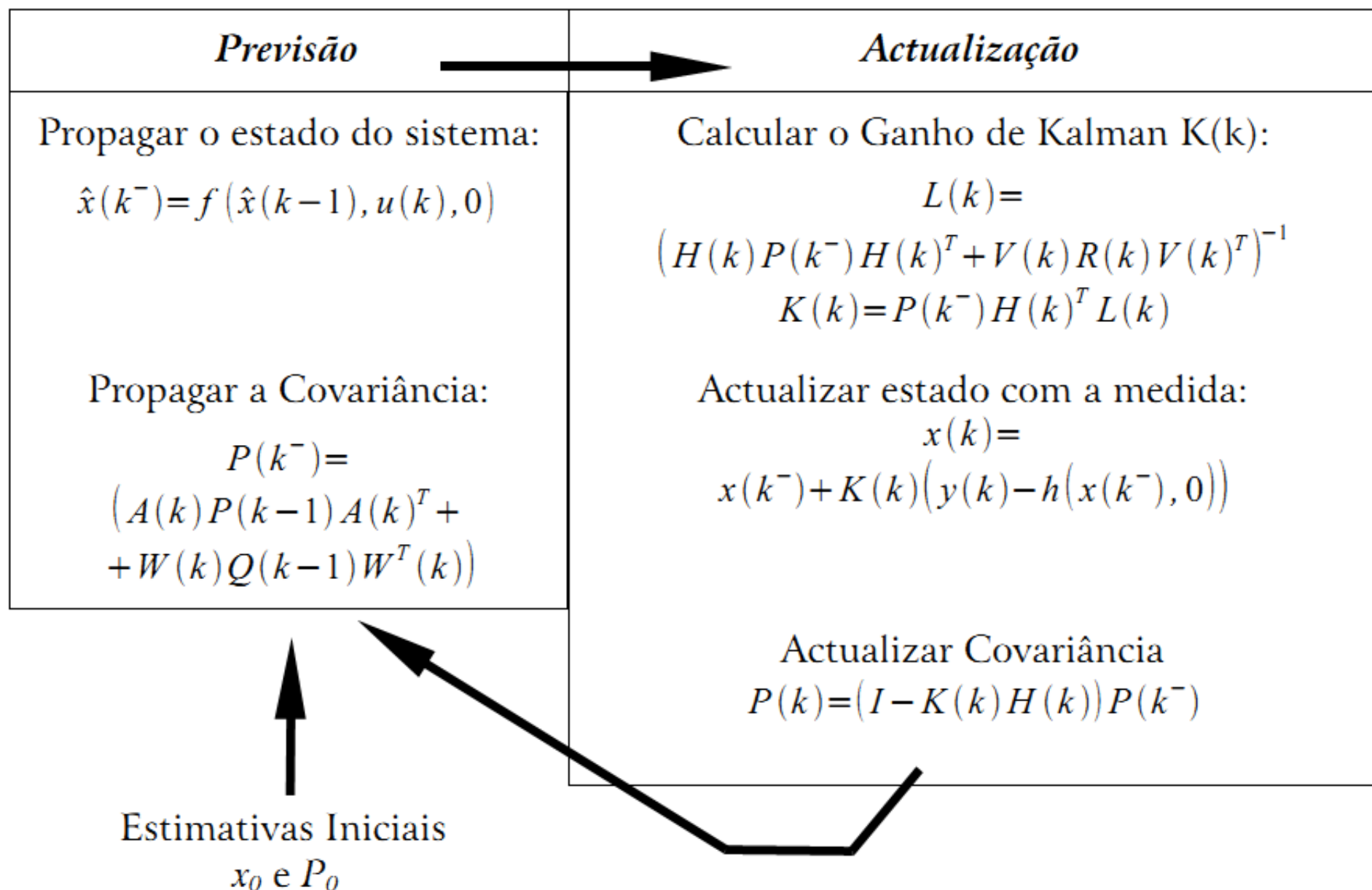


Tabela 5.2 Resumo da operação do EKF





# Exemplo EKF

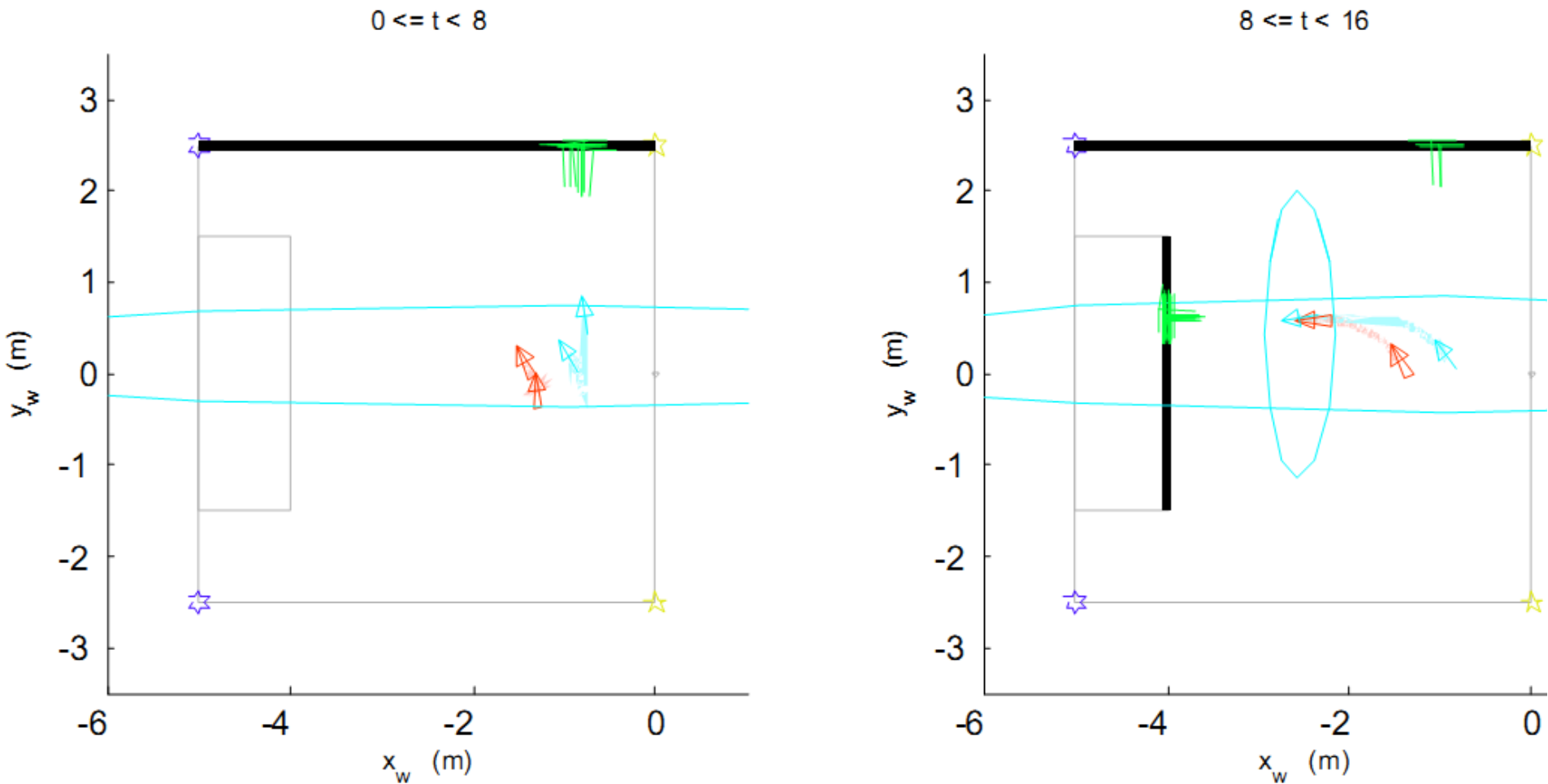
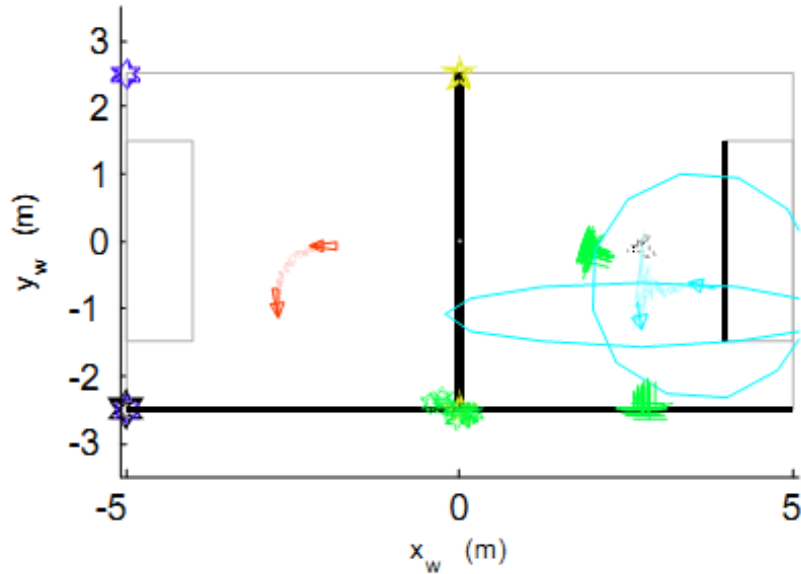


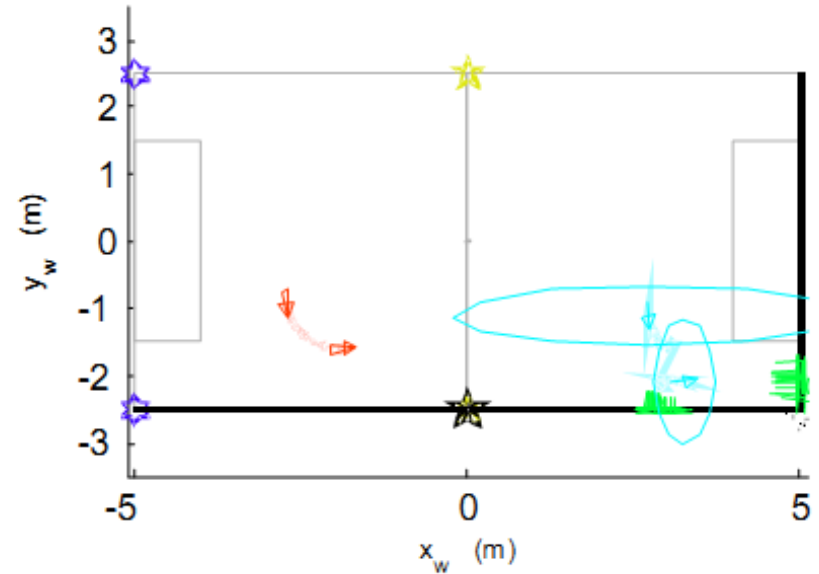
Figura 8.72 Teste dinâmico na localização por Linhas (tempos em segundos)

# Localiz EKF (Linhas + Postes + CB)

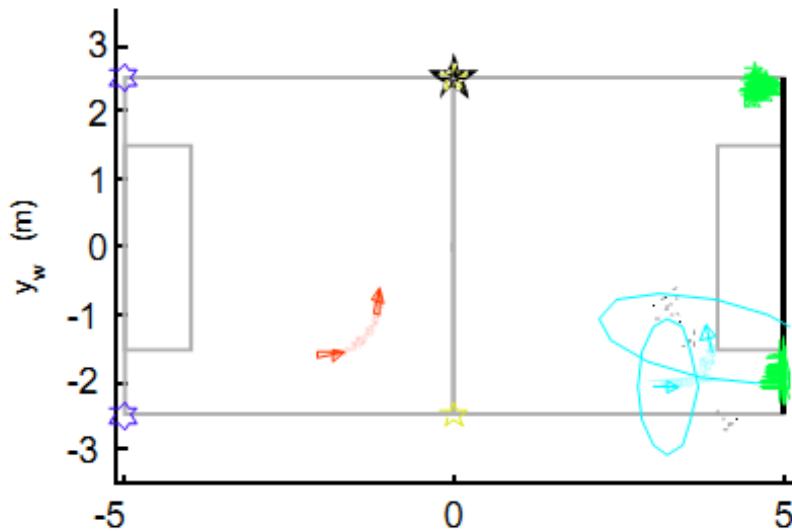
$0 \leq t < 8$



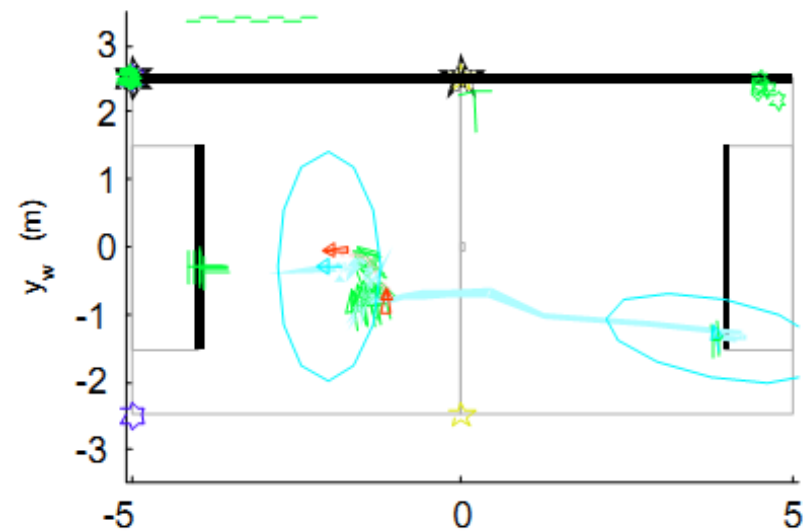
$8 \leq t < 16$



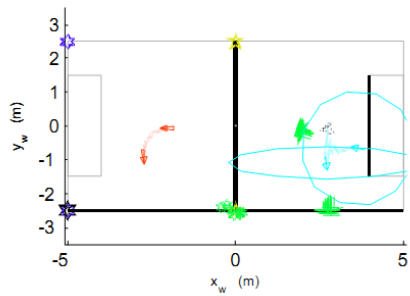
$16 \leq t < 24$



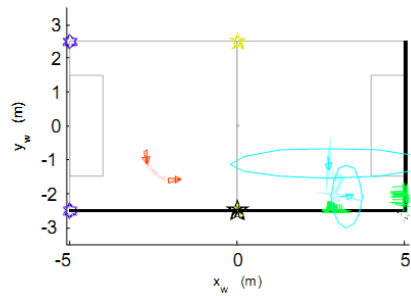
$24 \leq t < 32$



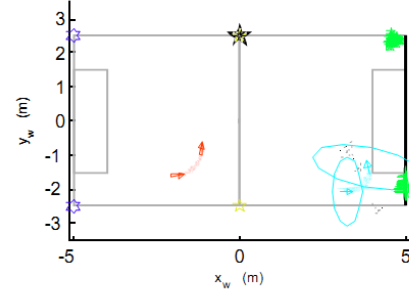
$0 \leq t < 8$



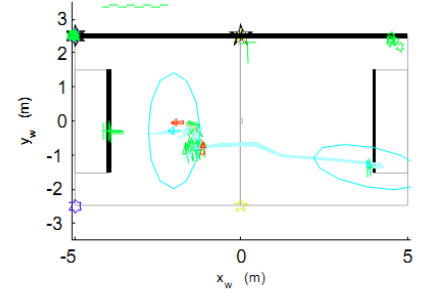
$8 \leq t < 16$



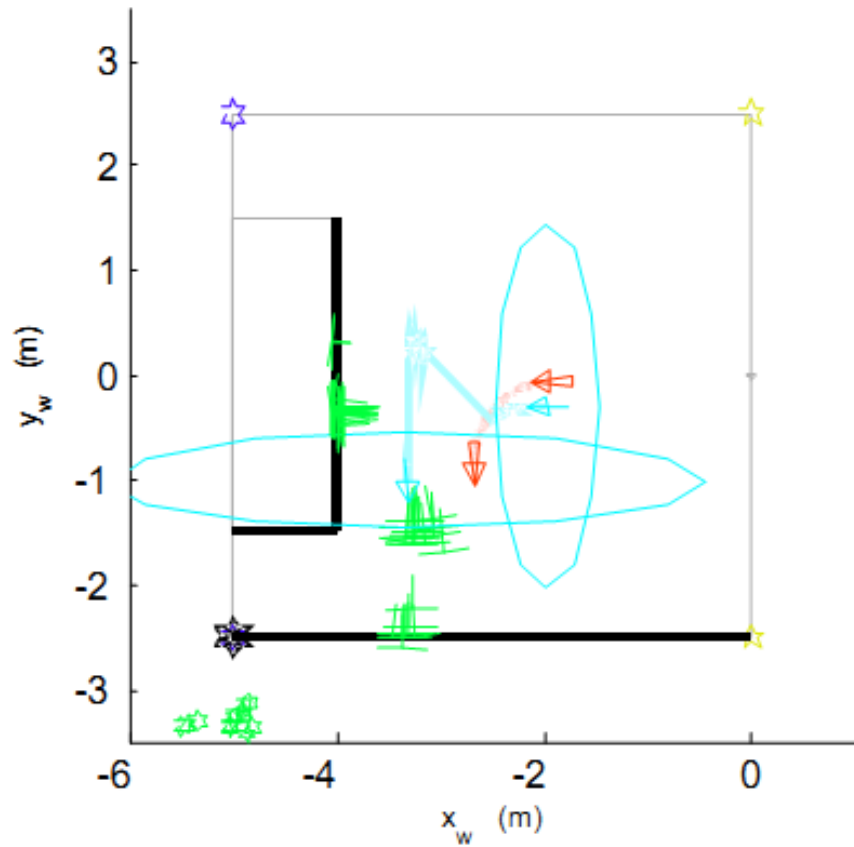
$16 \leq t < 24$



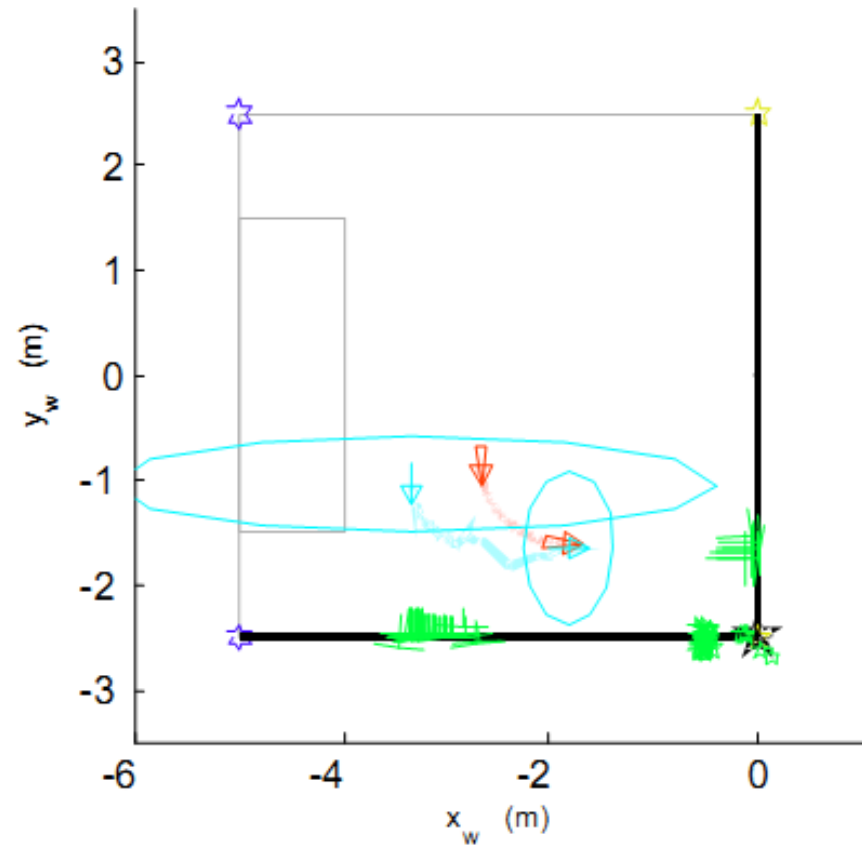
$24 \leq t < 32$



$32 \leq t < 40$

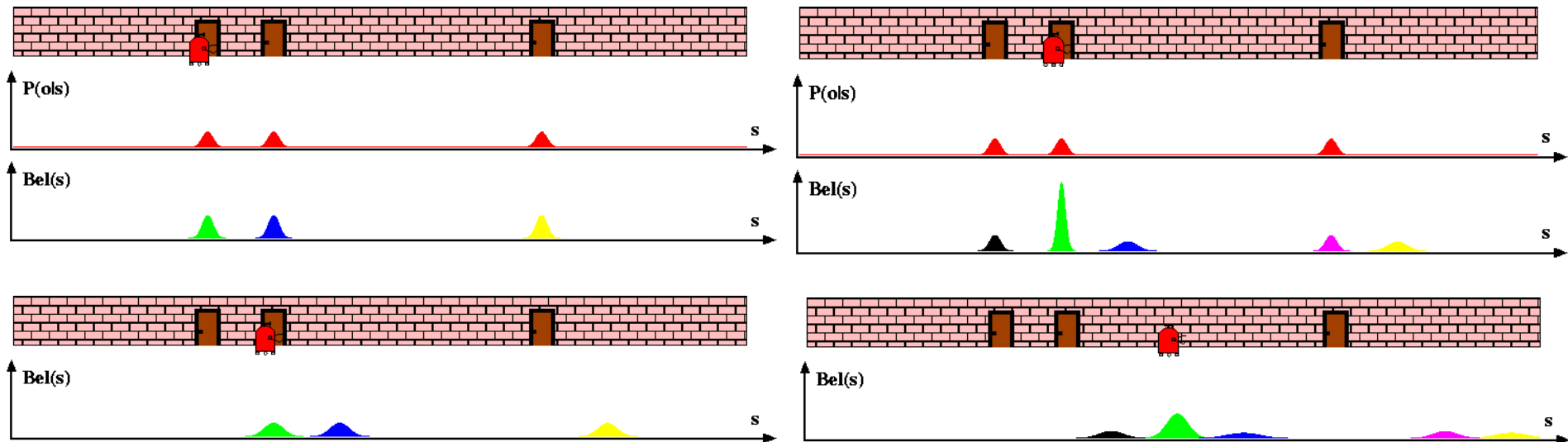


$40 \leq t < 48$



# Multi-Hypothesis Tracking

- **Extension to basic EKF**
- **Belief is represented by multiple Gaussians**



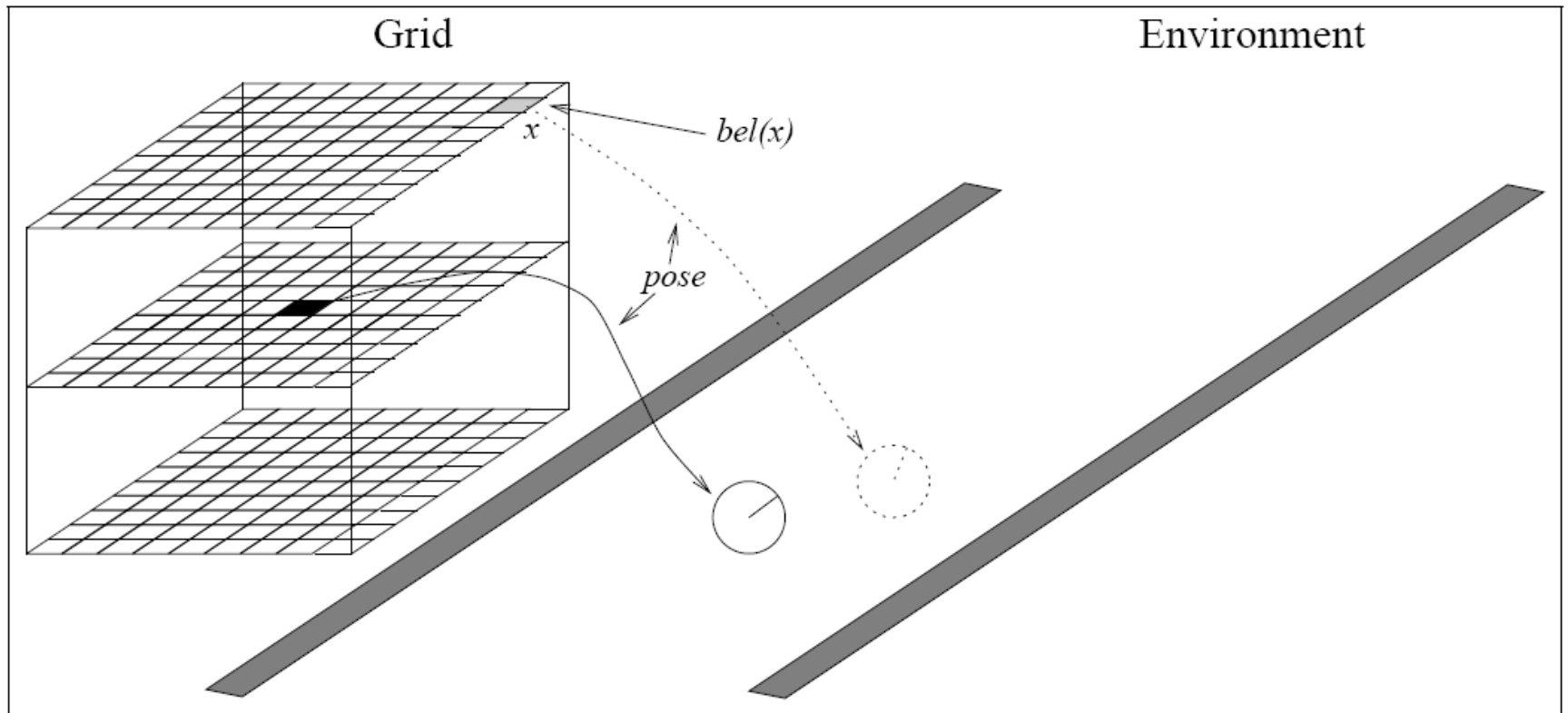
# Gaussian Localizations

- **Unimodal Gaussian is a good uncertainty representation for tracking**
  - It is not for global localization
- **Not good for Hard Spatial Constraints**
  - “Close to wall, but not inside wall”
- **Linearization error increases with size of neighborhood**
- **Features must be sufficient and distinguishable**
- **Unable to process negative information**

# Grid Localization

- **Can solve the global localization problem**
- **Not bound to unimodal distributions**
- **Can process raw sensor measurements**
  
- **Uses a histogram filter to represent posterior belief**
- **Choice of resolution is critical**
  - High resolution -> Slow
  - Low resolution -> information loss

# Grid Localization



# Grid Localization

- **Algorithm**

**Algorithm Grid\_localization**( $\{p_{k,t-1}\}, u_t, z_t, m$ ):

*for all*  $k$  *do*

$$\bar{p}_{k,t} = \sum_i p_{i,t-1} \text{motion\_model}(\text{mean}(\mathbf{x}_k), u_t, \text{mean}(\mathbf{x}_i))$$

$$p_{k,t} = \eta \text{ } \bar{p}_{k,t} \text{ } \text{measurement\_model}(z_t, \text{mean}(\mathbf{x}_k), m)$$

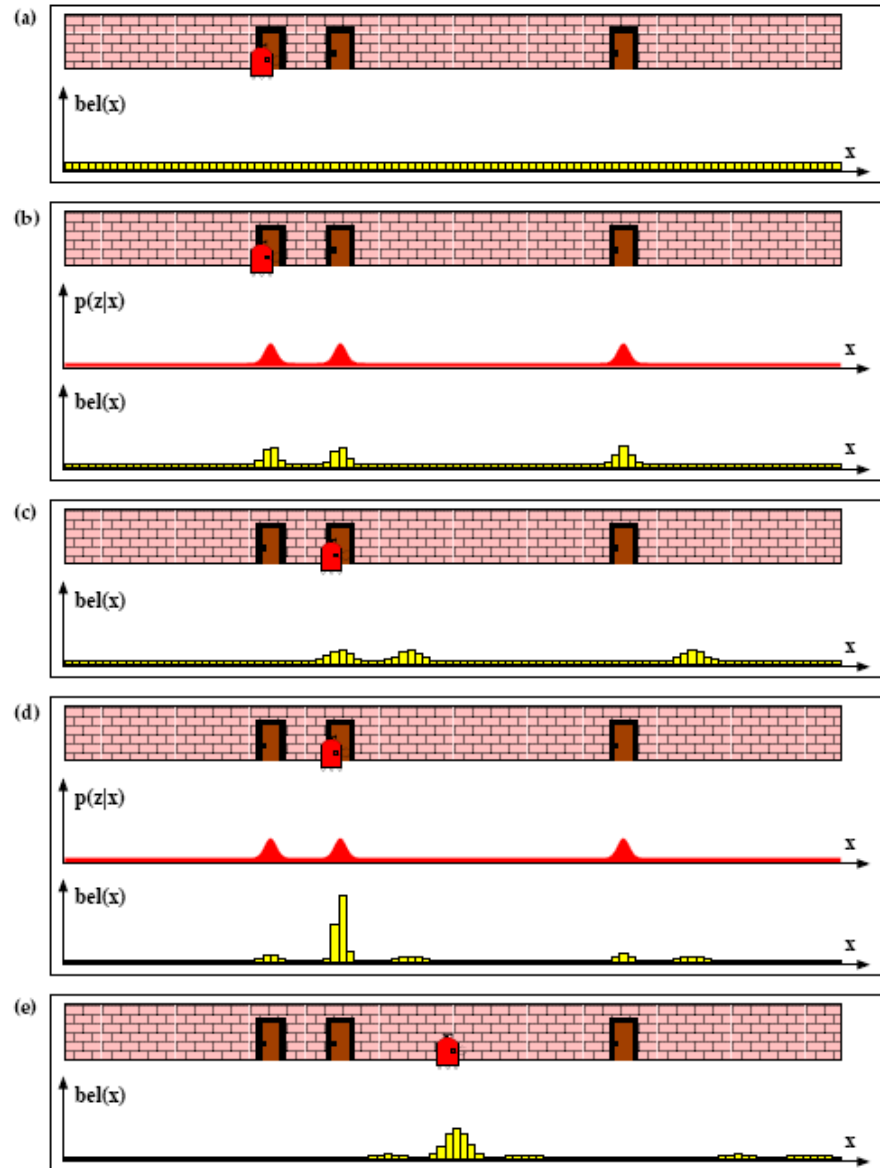
*endfor*

*return*  $\{p_{k,t}\}$



# Grid Localization

- a) Belief is uniform
- b) First integration of sensor data, result is multimodal
- c) Convolution with motion model, shifts and flattens belief
- d) Second integration of sensor data, robot localizes itself
- e) Moving along



# Monte Carlo Localization

**Algorithm MCL**( $X_{t-1}, u_t, z_t, m$ ):

$\overline{X}_t = X_t = \emptyset$

**for**  $m = 1$  to  $M$  **do**

$x_t^{[m]} = \text{sample\_motion\_model}(u_t, x_{t-1}^{[m]})$

$w_t^{[m]} = \text{sample\_measurement\_model}(z_t, x_t^{[m]}, m)$

$\overline{X}_t = \overline{X}_t + \langle x_t^{[m]}, w_t^{[m]} \rangle$

**end for**

**for**  $m = 1$  to  $M$  **do**

draw  $i$  with probability  $\propto w_t^{[i]}$

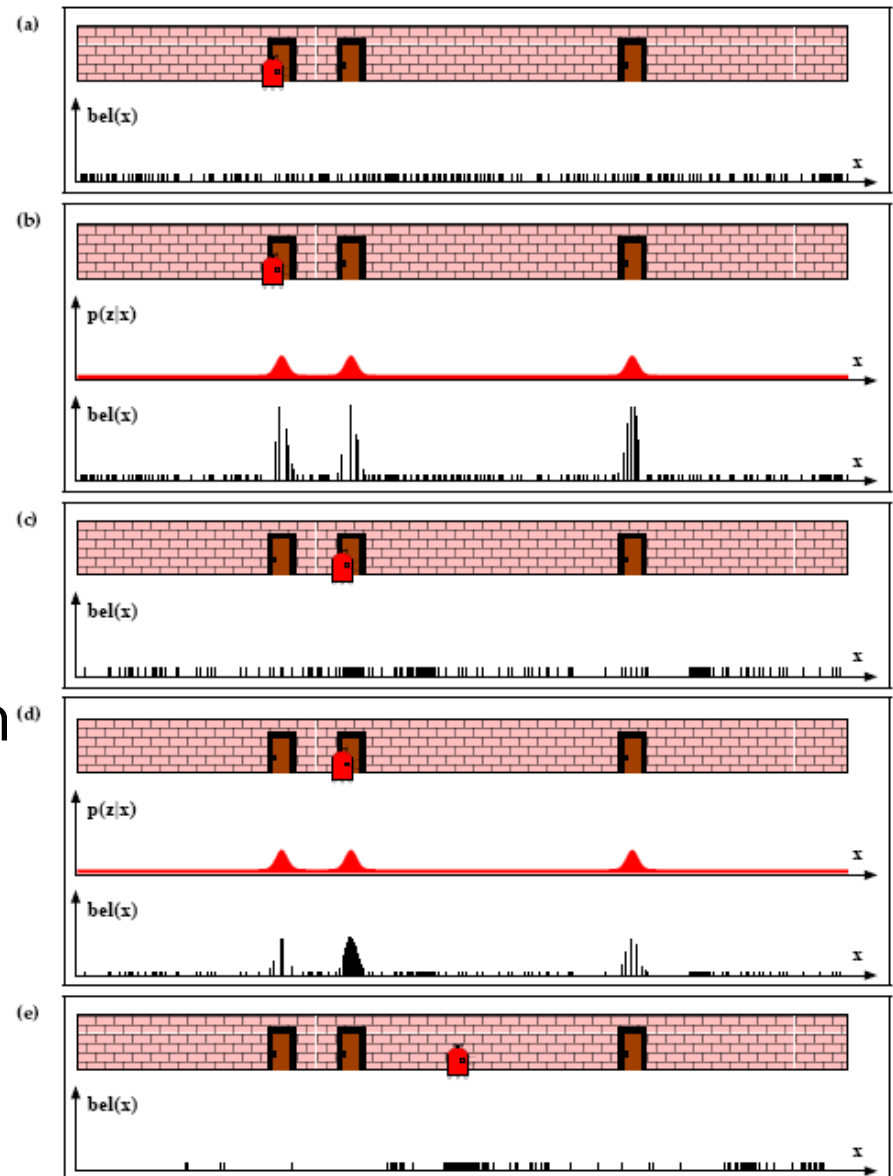
add  $x_t^{[i]}$  to  $X_t$

**end for**

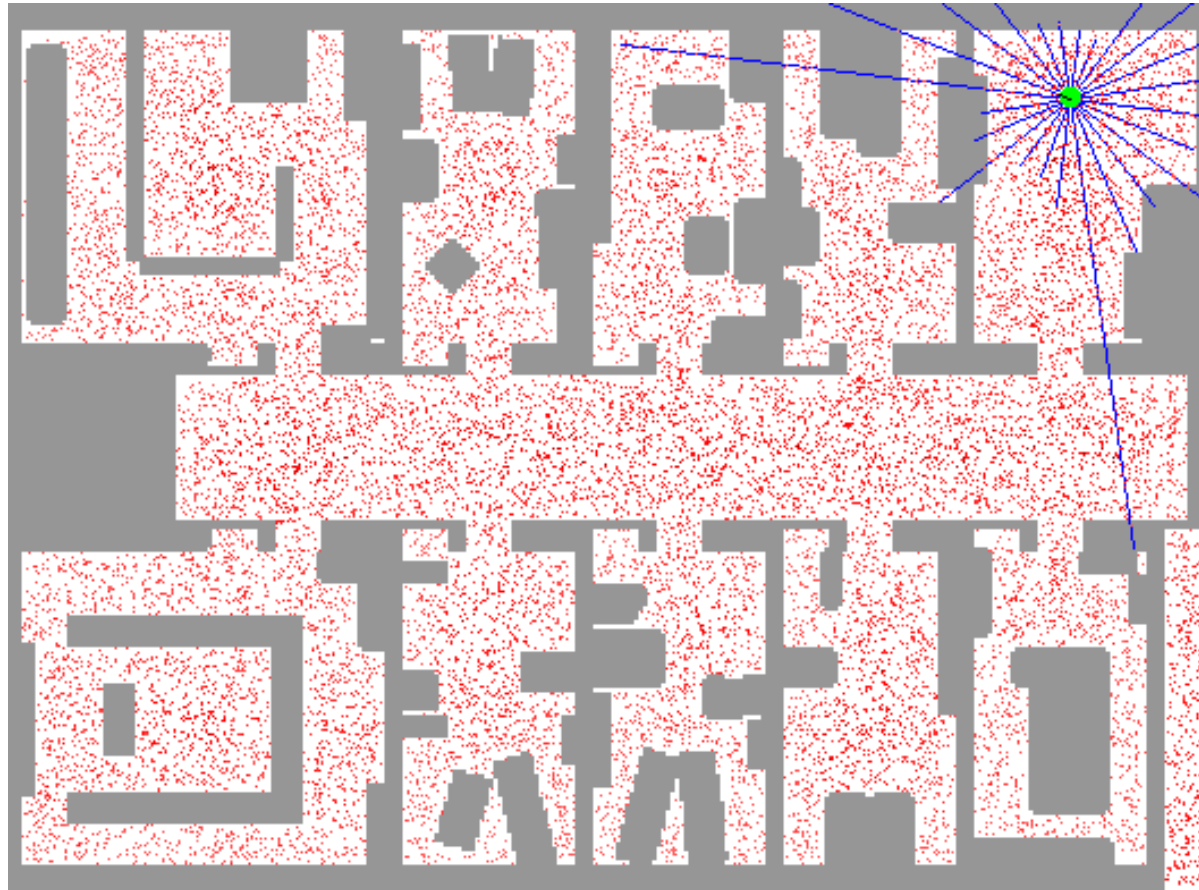
return  $X_t$

# Monte Carlo Localization

- a) Pose particles drawn at random and uniformly
- b) Importance factor assigned to each particle, set of particles hasn't changed
- c) After resampling and incorporating robot motion
- d) New measurement assigns new importance factors
- e) New resampling and motion



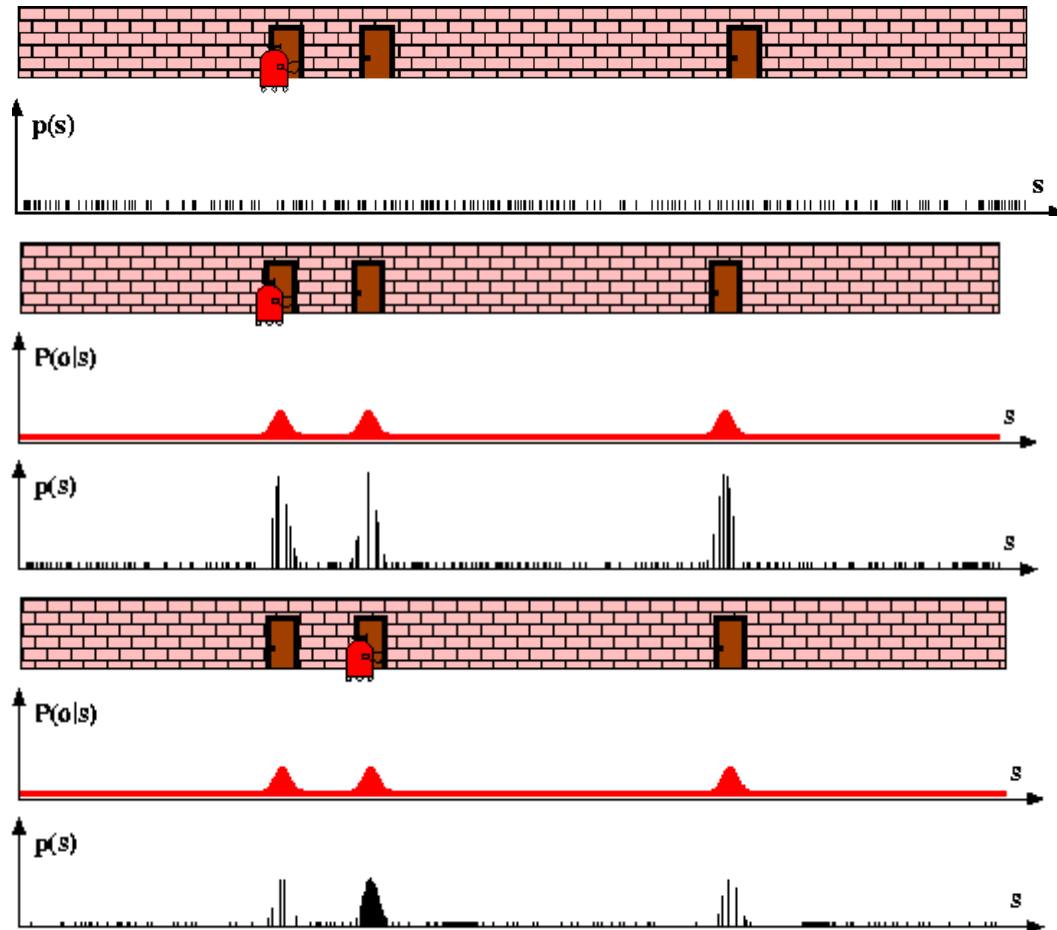
# Monte Carlo Localization

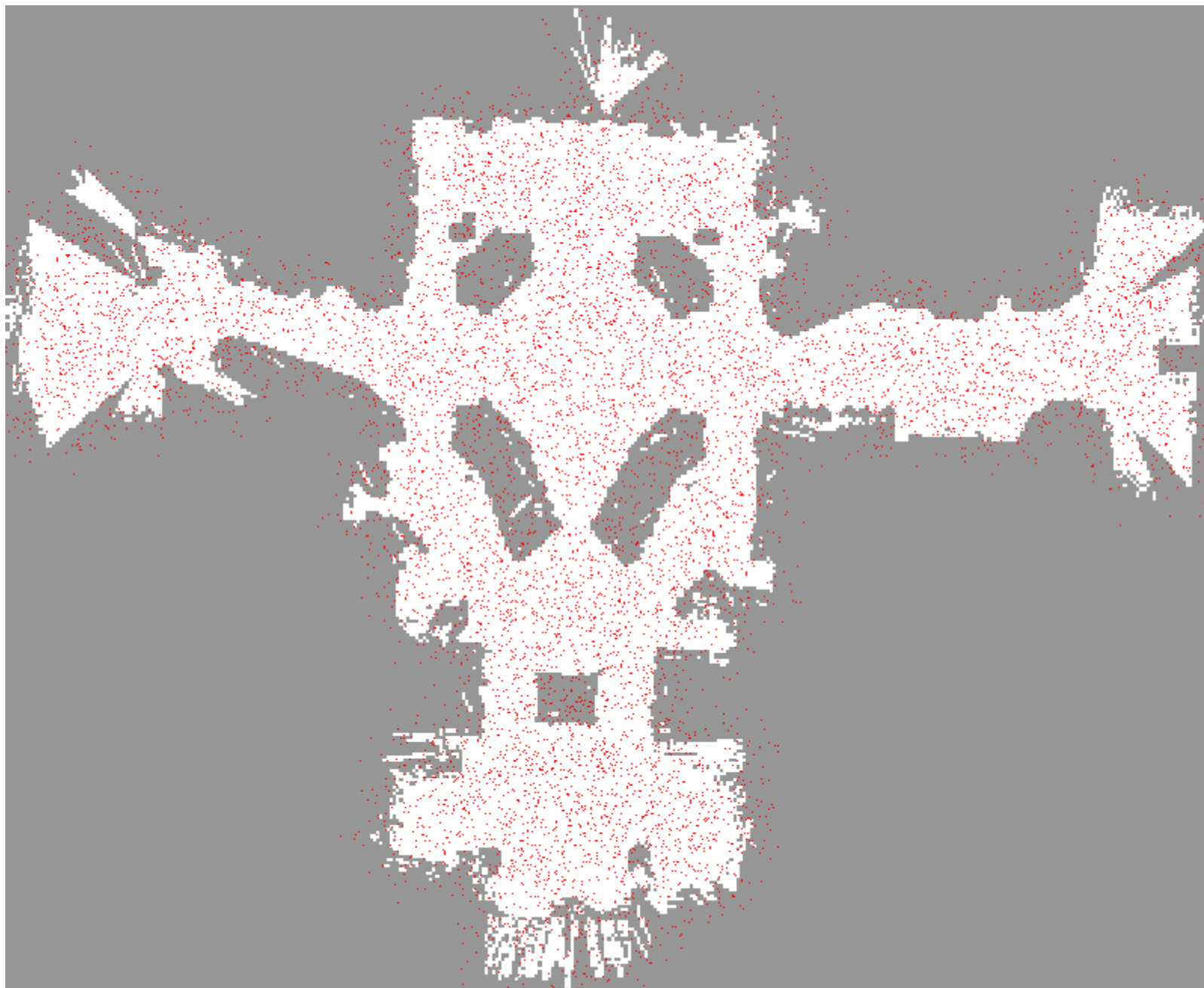


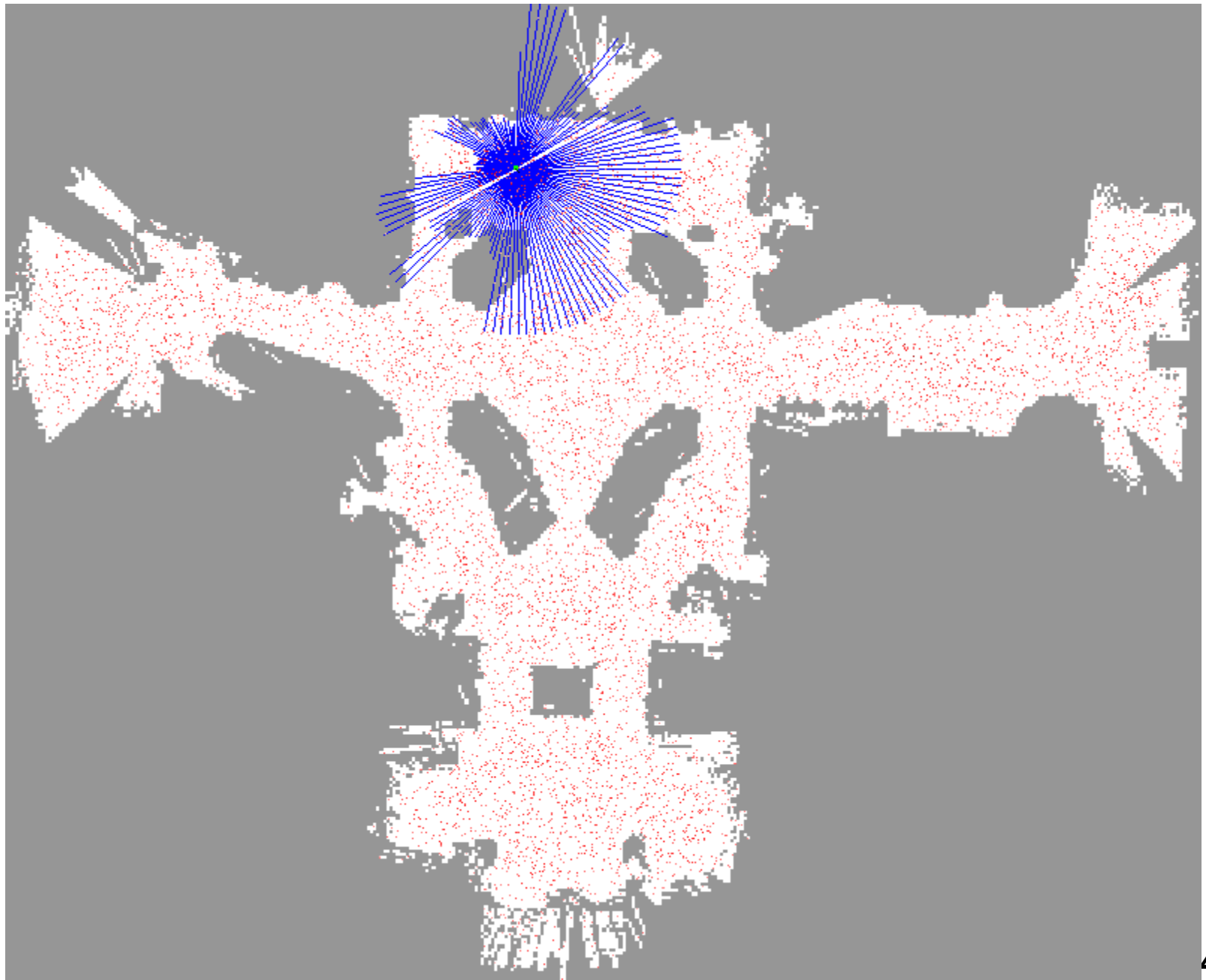
# particle\_filter ( $S_{t-1}, u_{t-1} z_t$ )

1.  $S_t = \emptyset, \quad \eta = 0$
2. **For**  $i = 1 \dots n$  *Generate new samples*
3.     Sample index  $j(i)$  from the discrete distribution given by  $w_{t-1}$
4.     Sample  $x_t^i$  from  $p(x_t | x_{t-1}, u_{t-1})$  using  $x_{t-1}^{j(i)}$  and  $u_{t-1}$
5.      $w_t^i = p(z_t | x_t^i)$  *Compute importance weight*
6.      $\eta = \eta + w_t^i$  *Update normalization factor*
7.      $S_t = S_t \cup \{ \langle x_t^i, w_t^i \rangle \}$  *Insert*
8. **For**  $i = 1 \dots n$
9.      $w_t^i = w_t^i / \eta$  *Normalize weights*

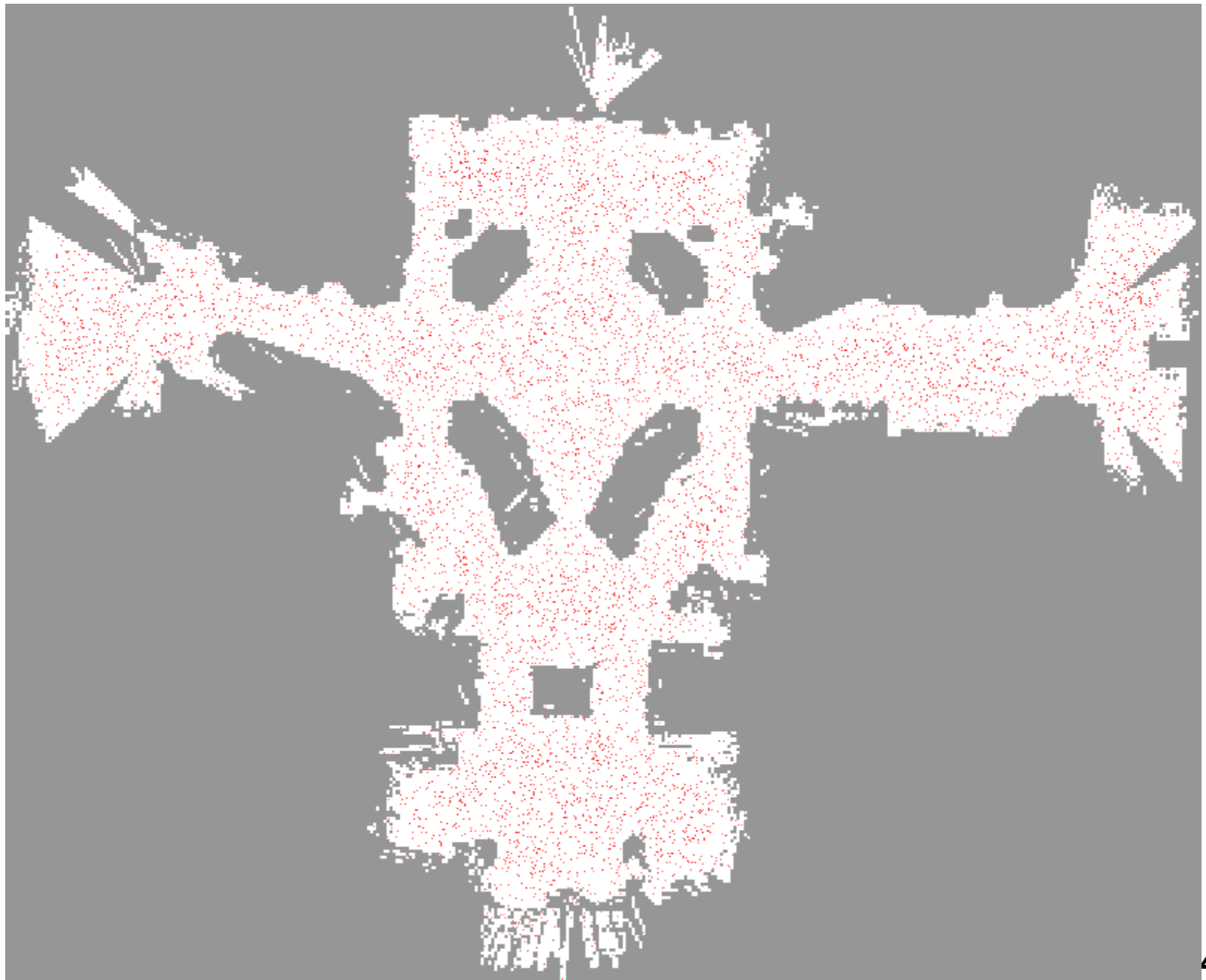
# Particle Filters

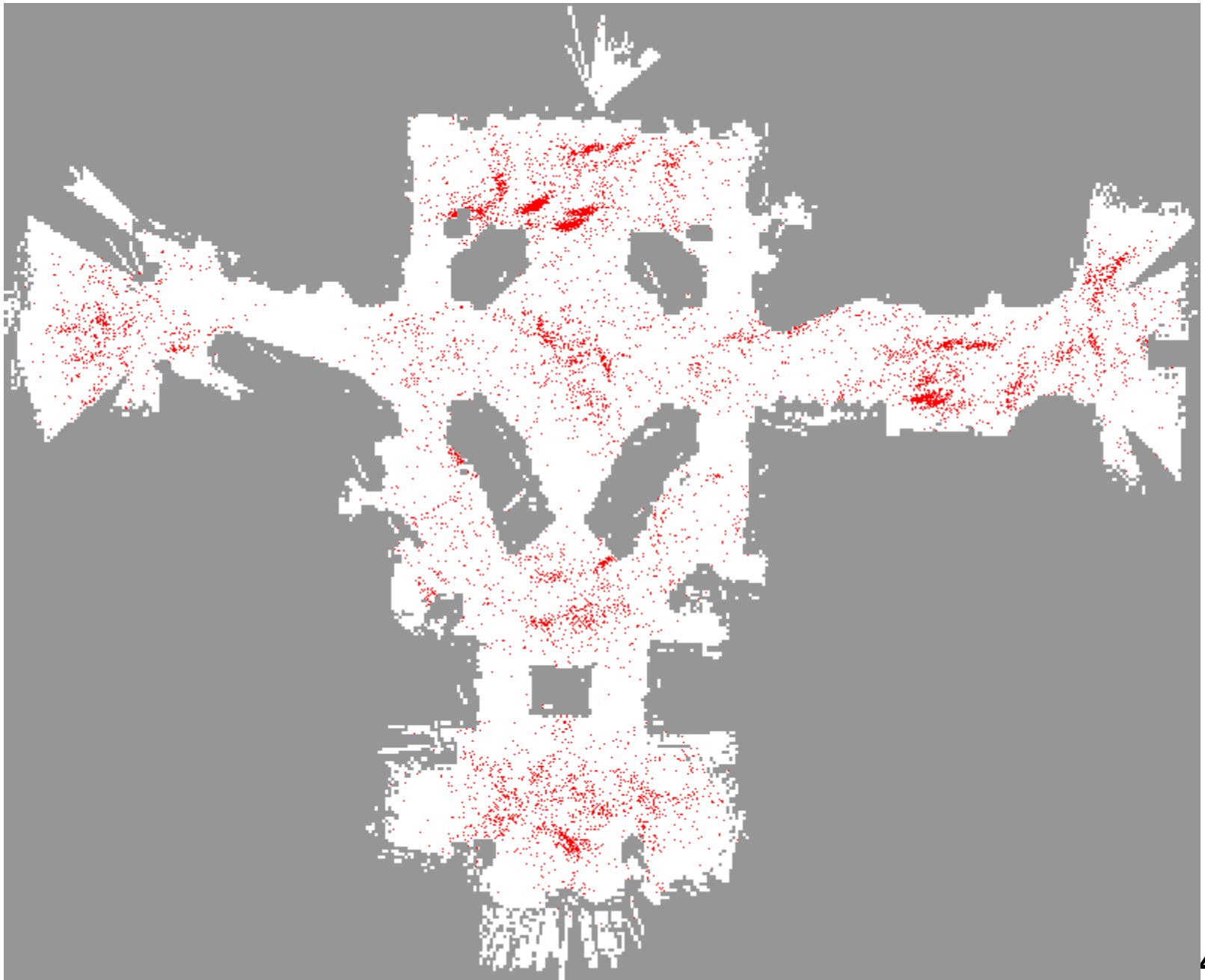


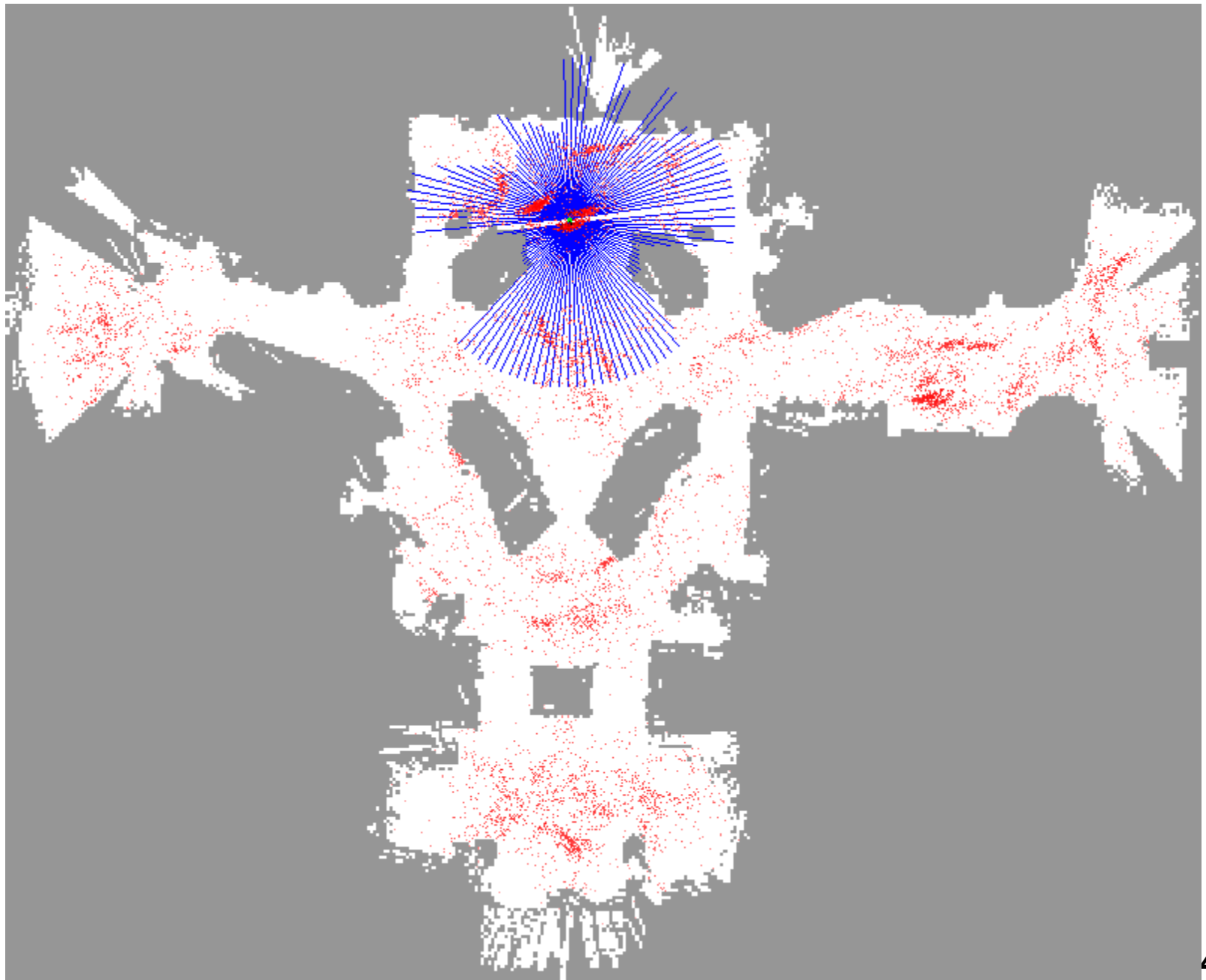


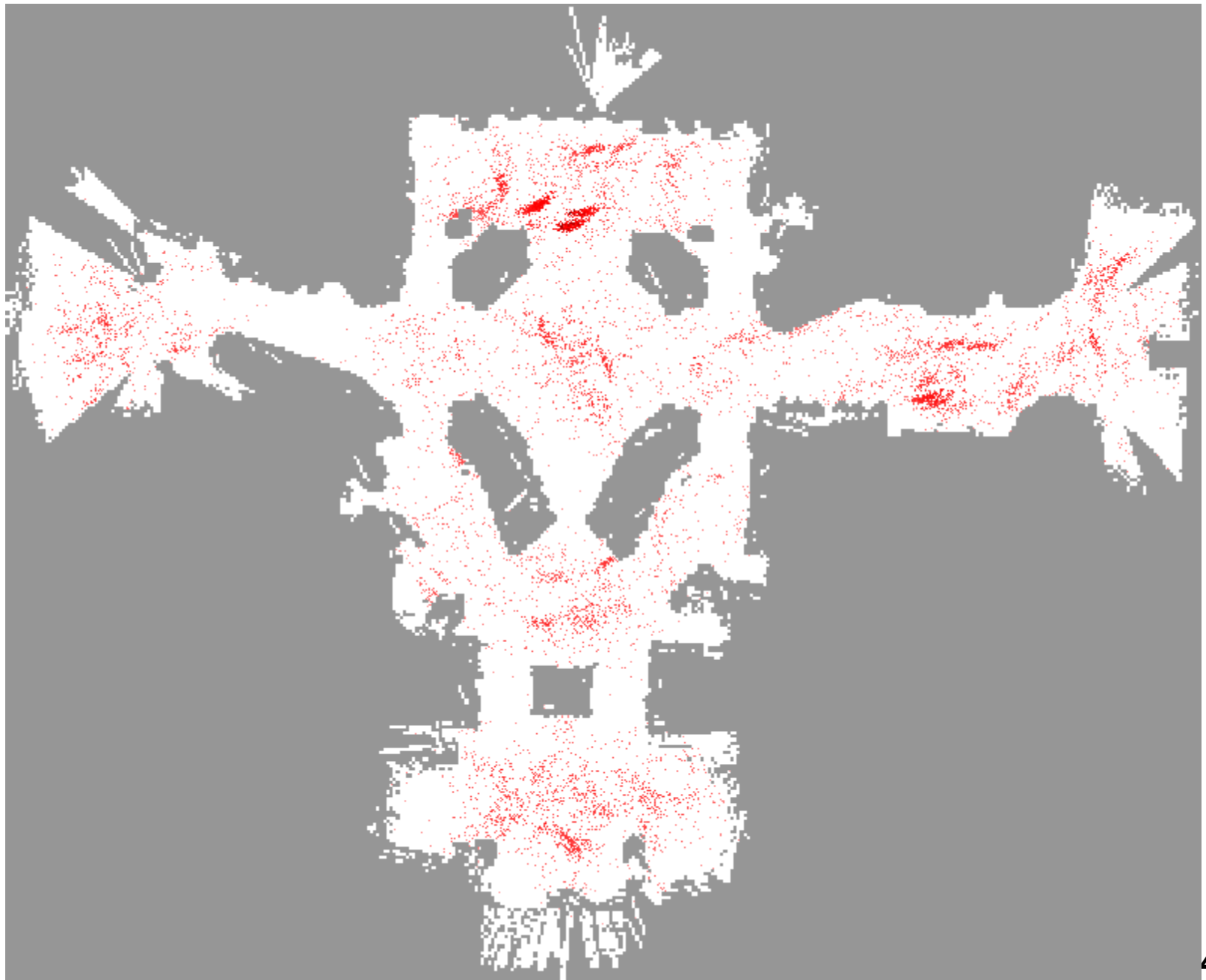


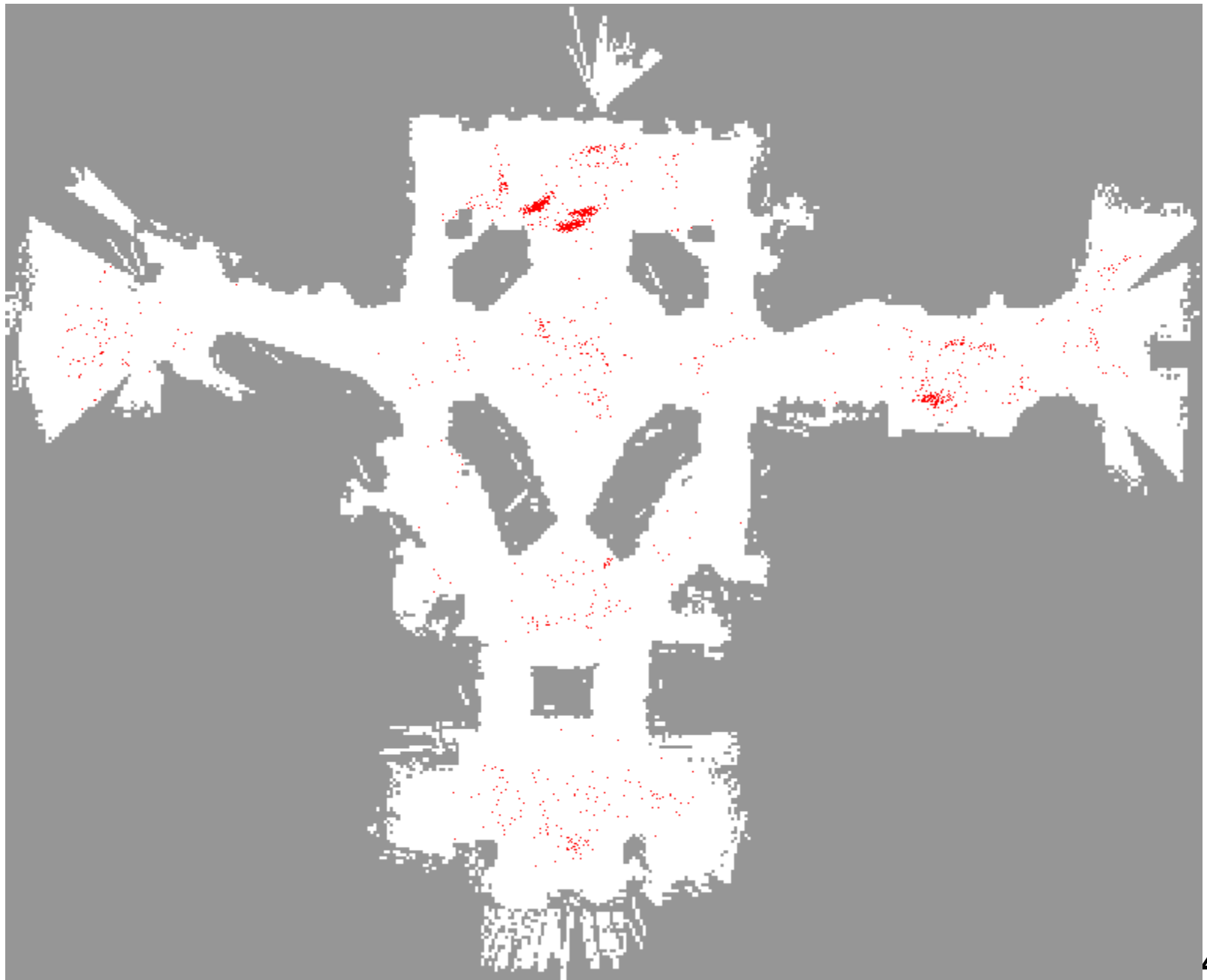




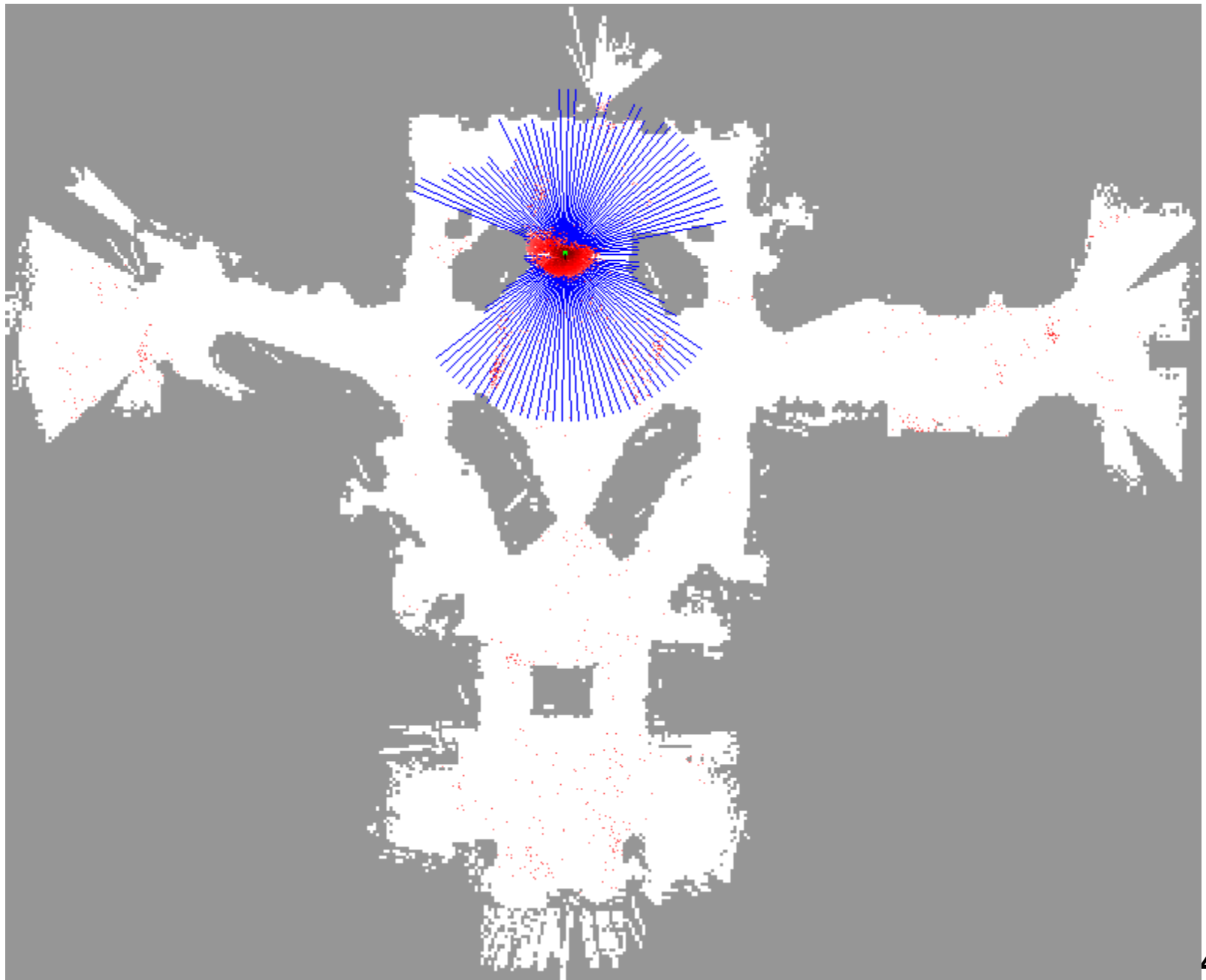






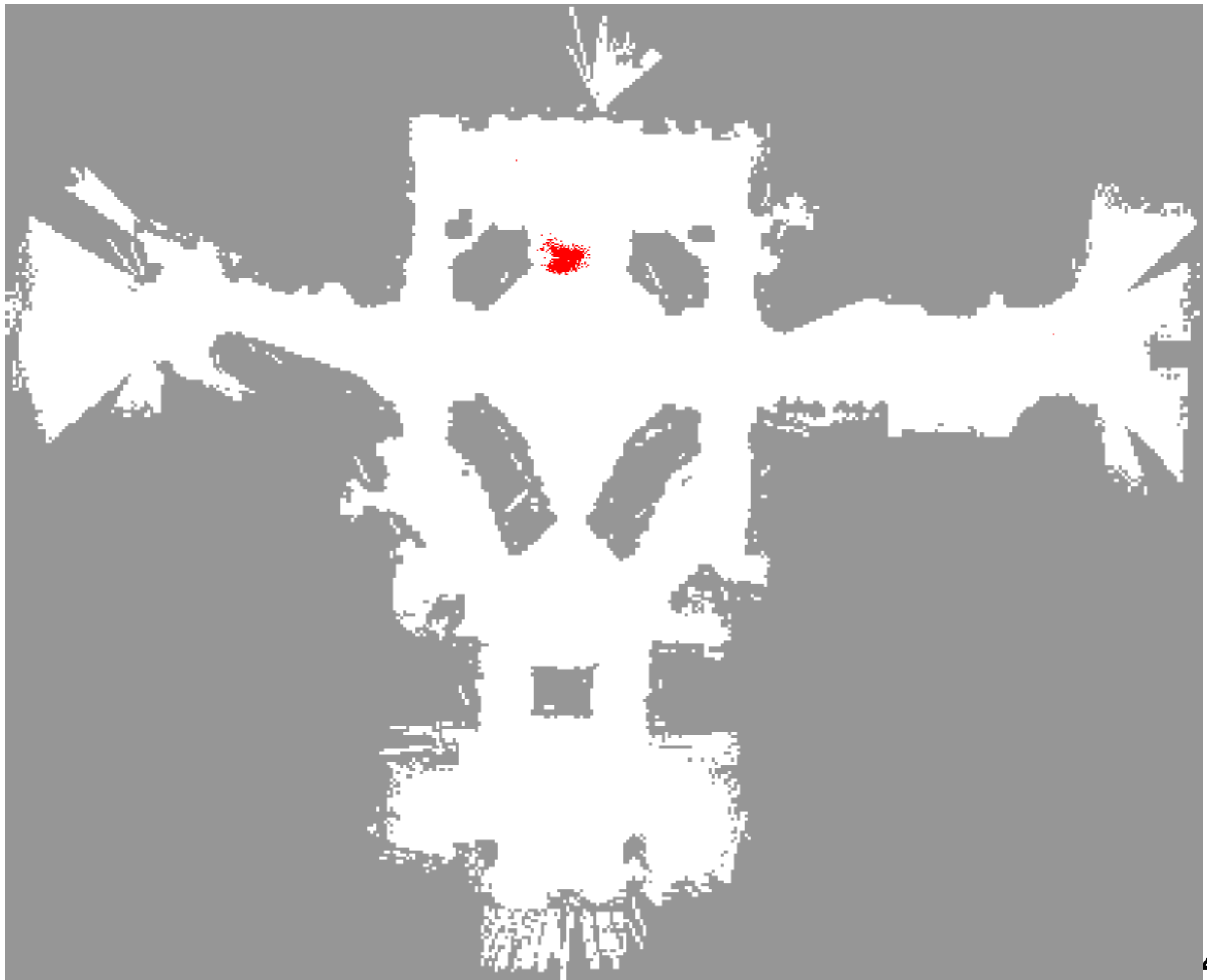


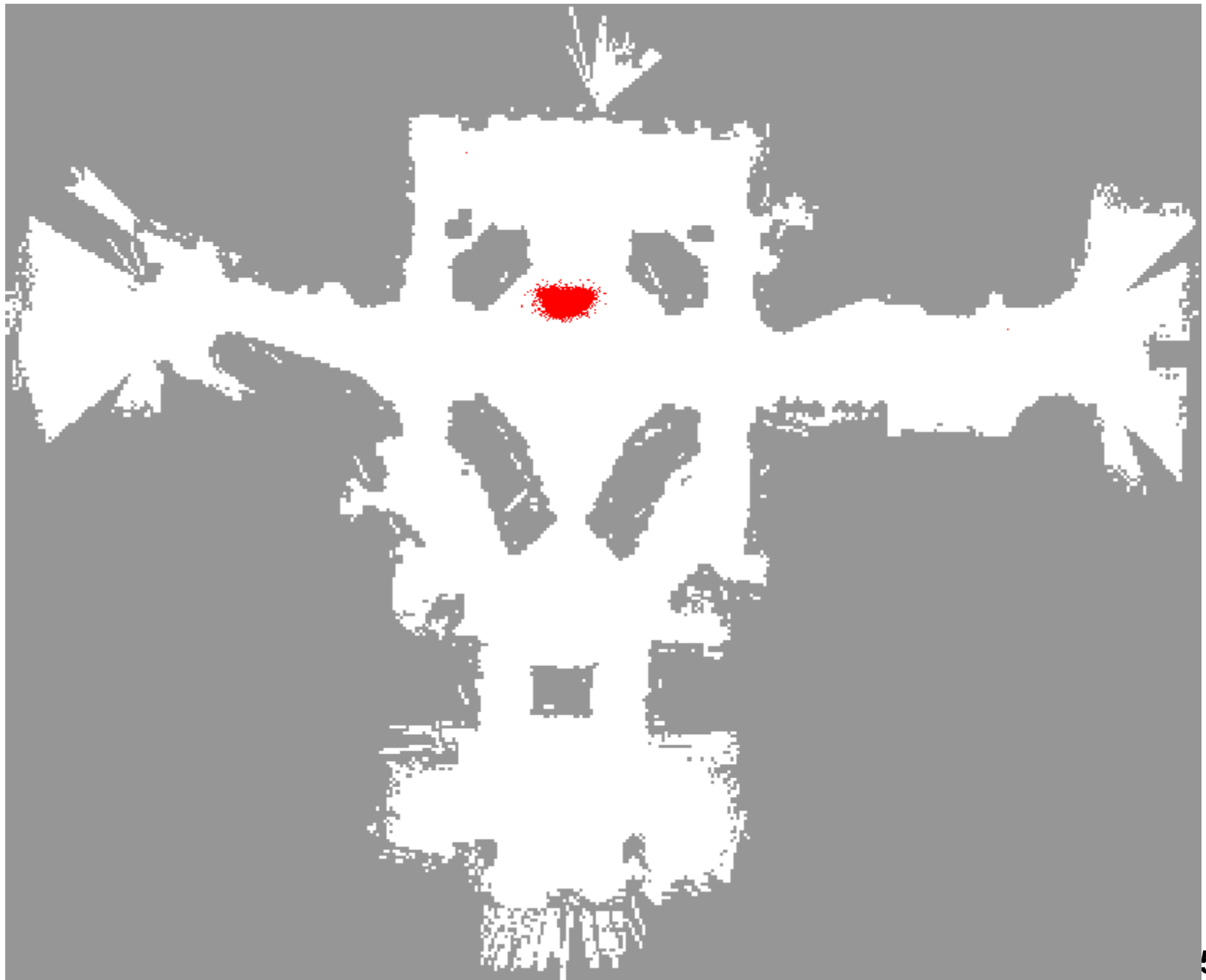


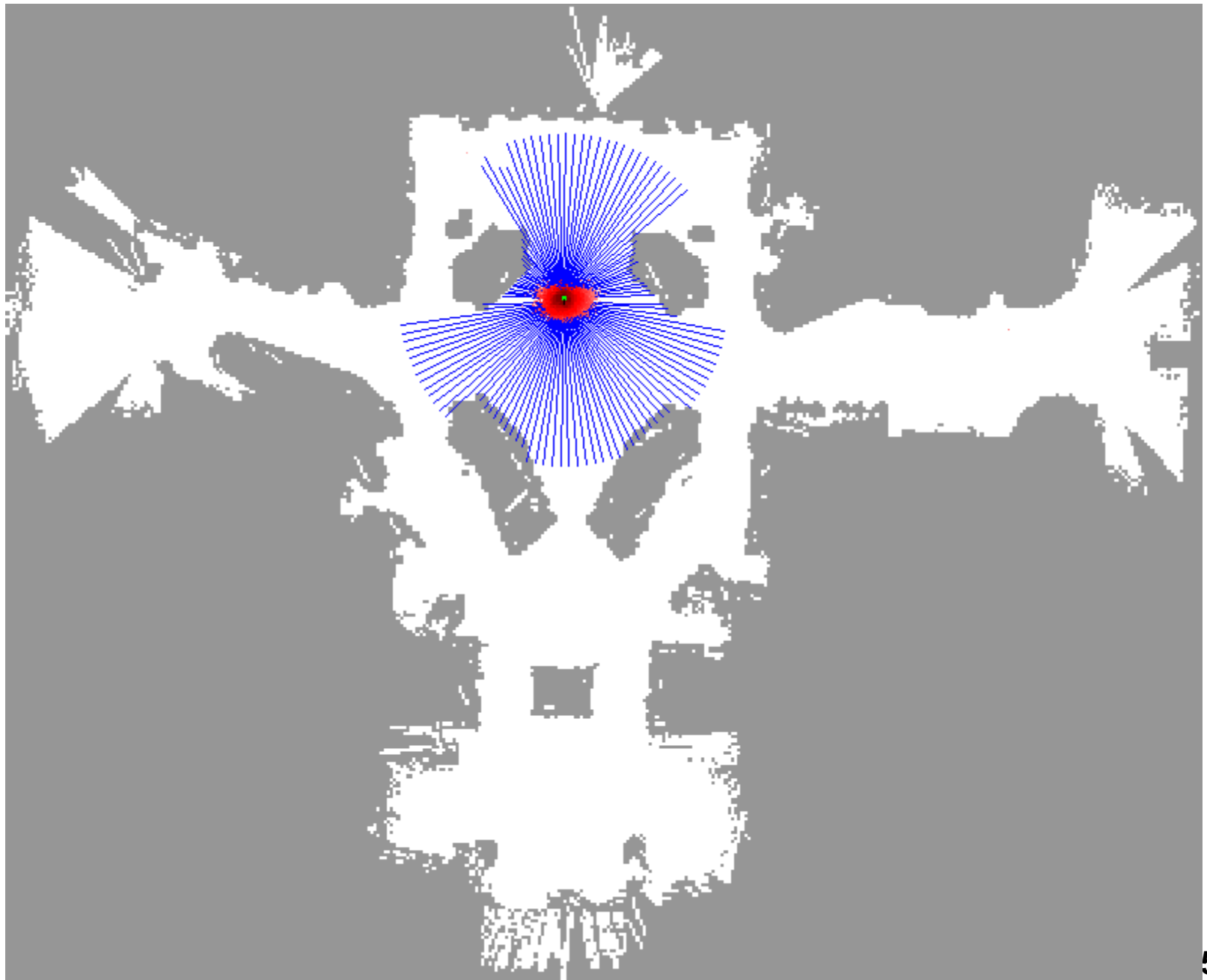


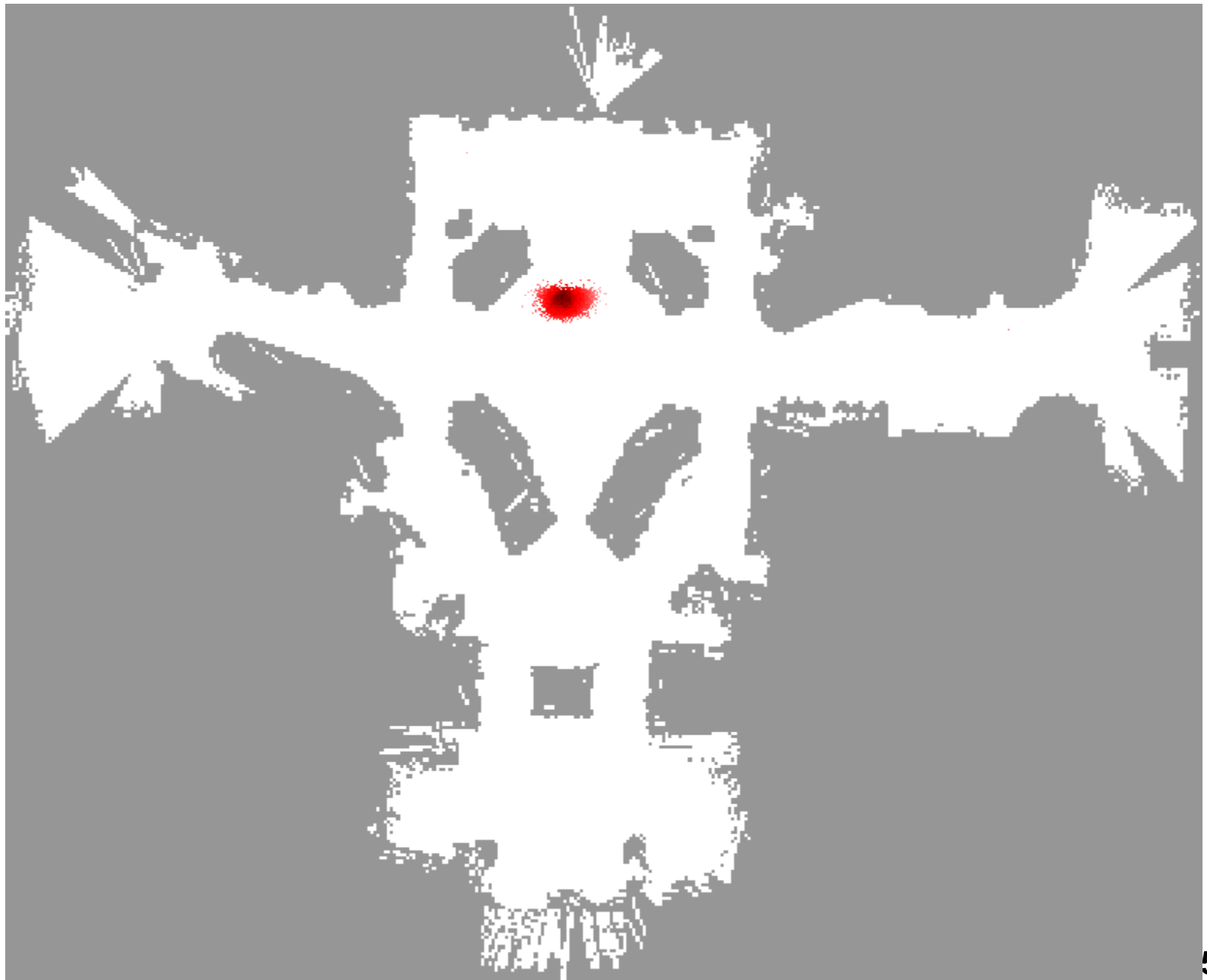


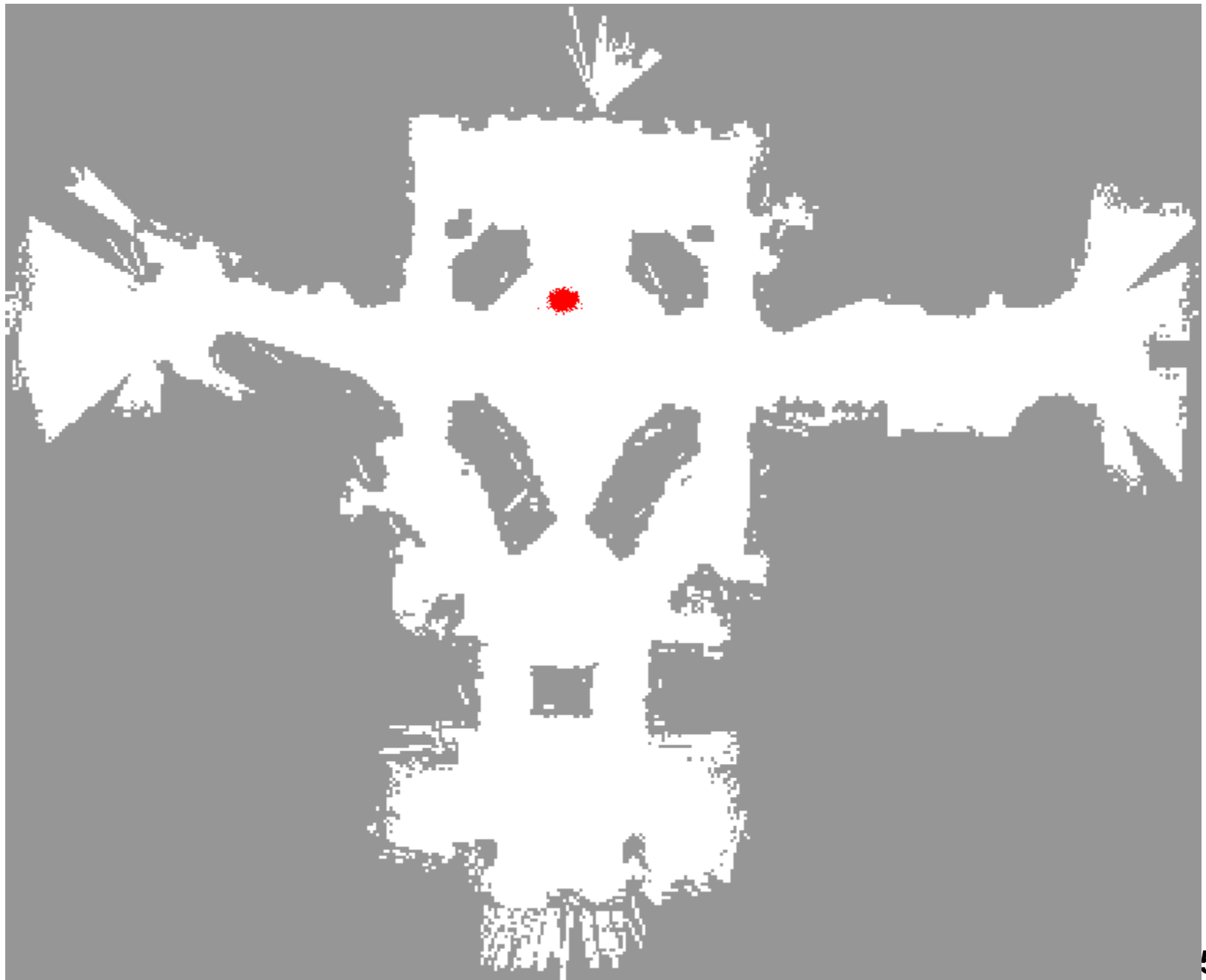


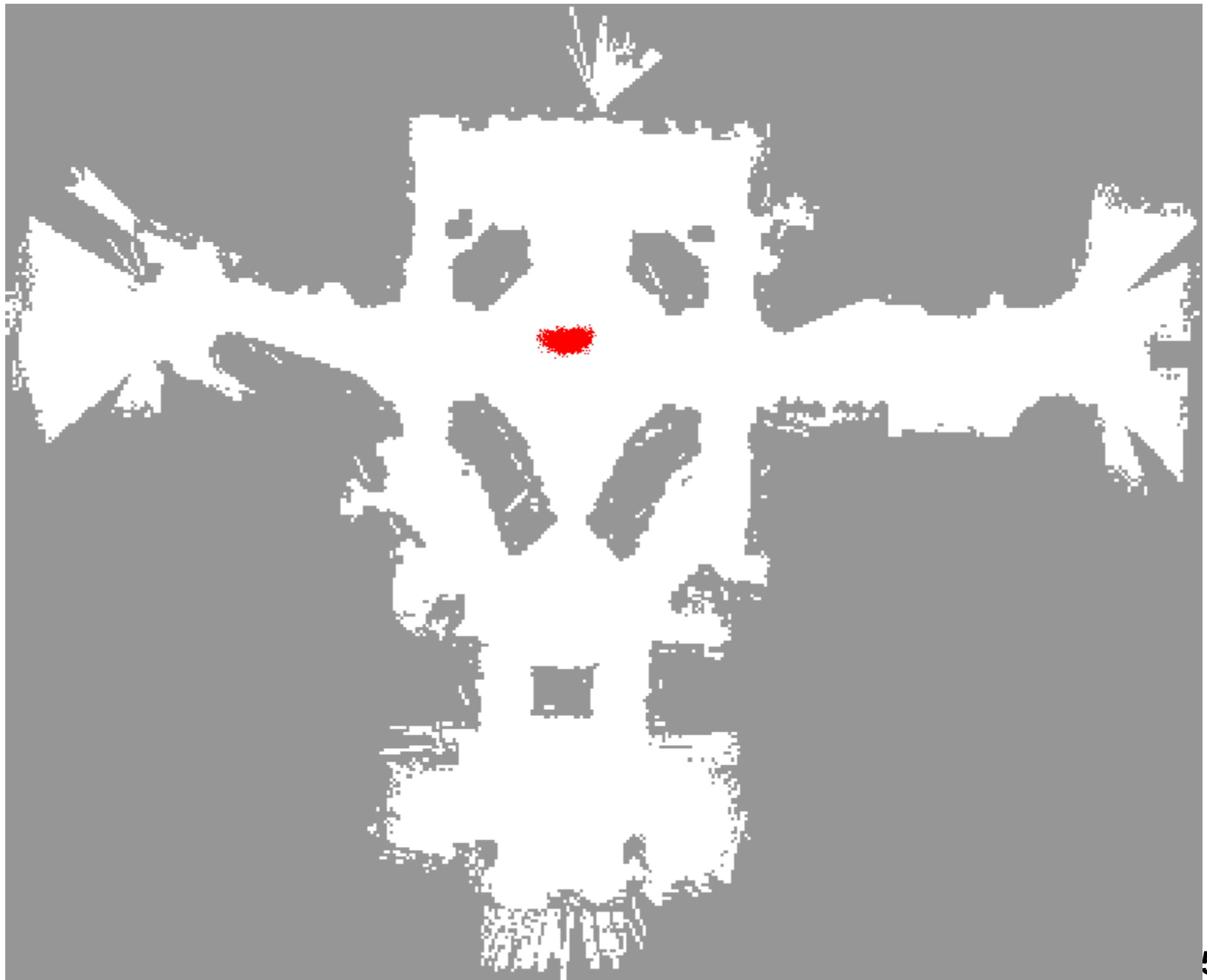


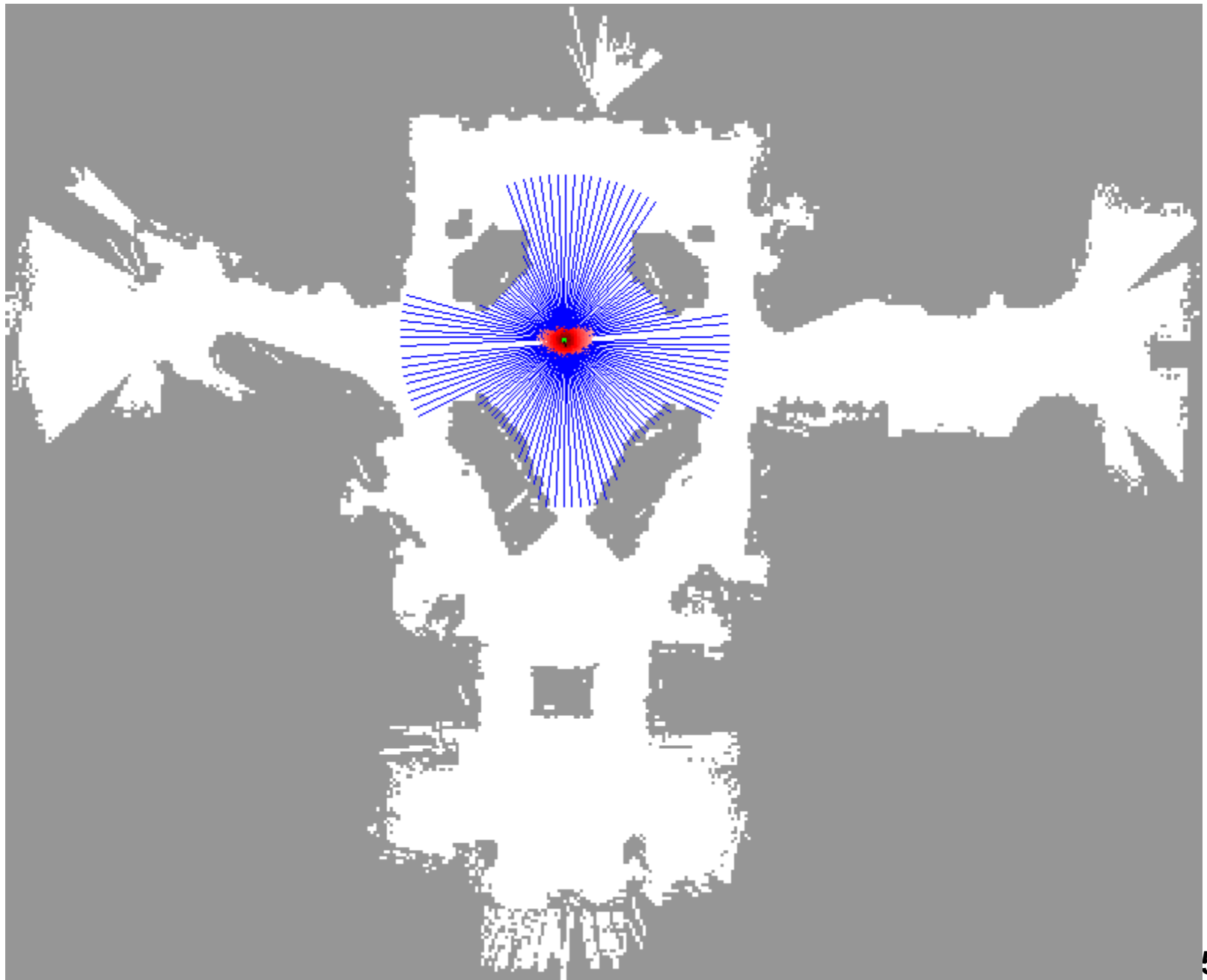


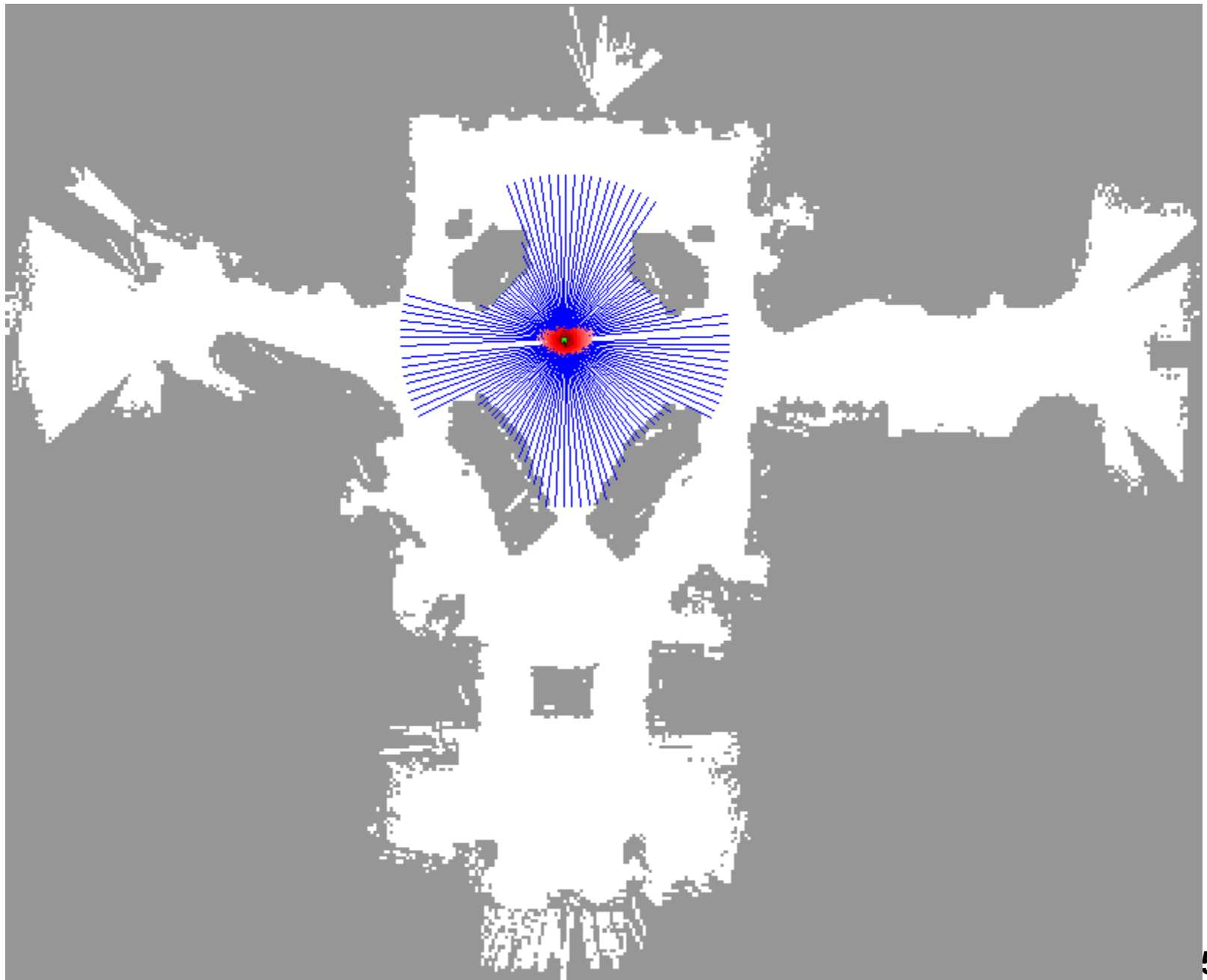












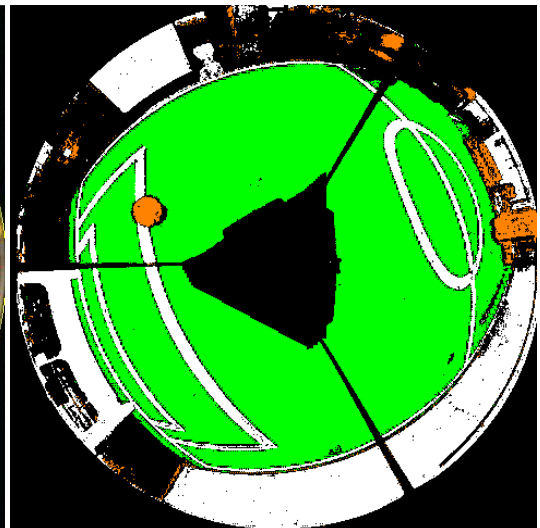
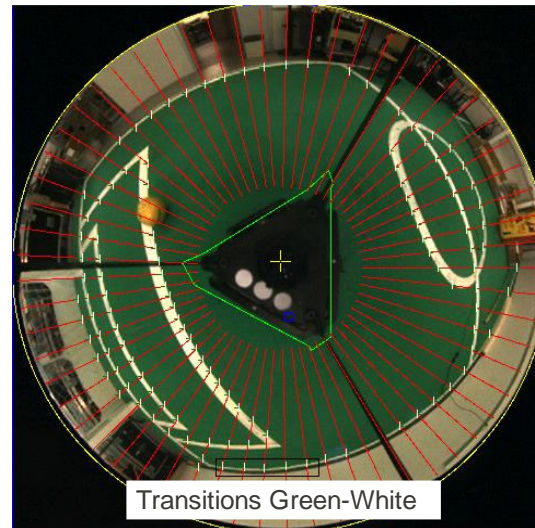


Localization

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Tribots and Cambada  
RoboCup MSL

# Localization in MSL



5dpo-2000 robots

# Localization in Cambada



# Tribots Localization

Optimization based

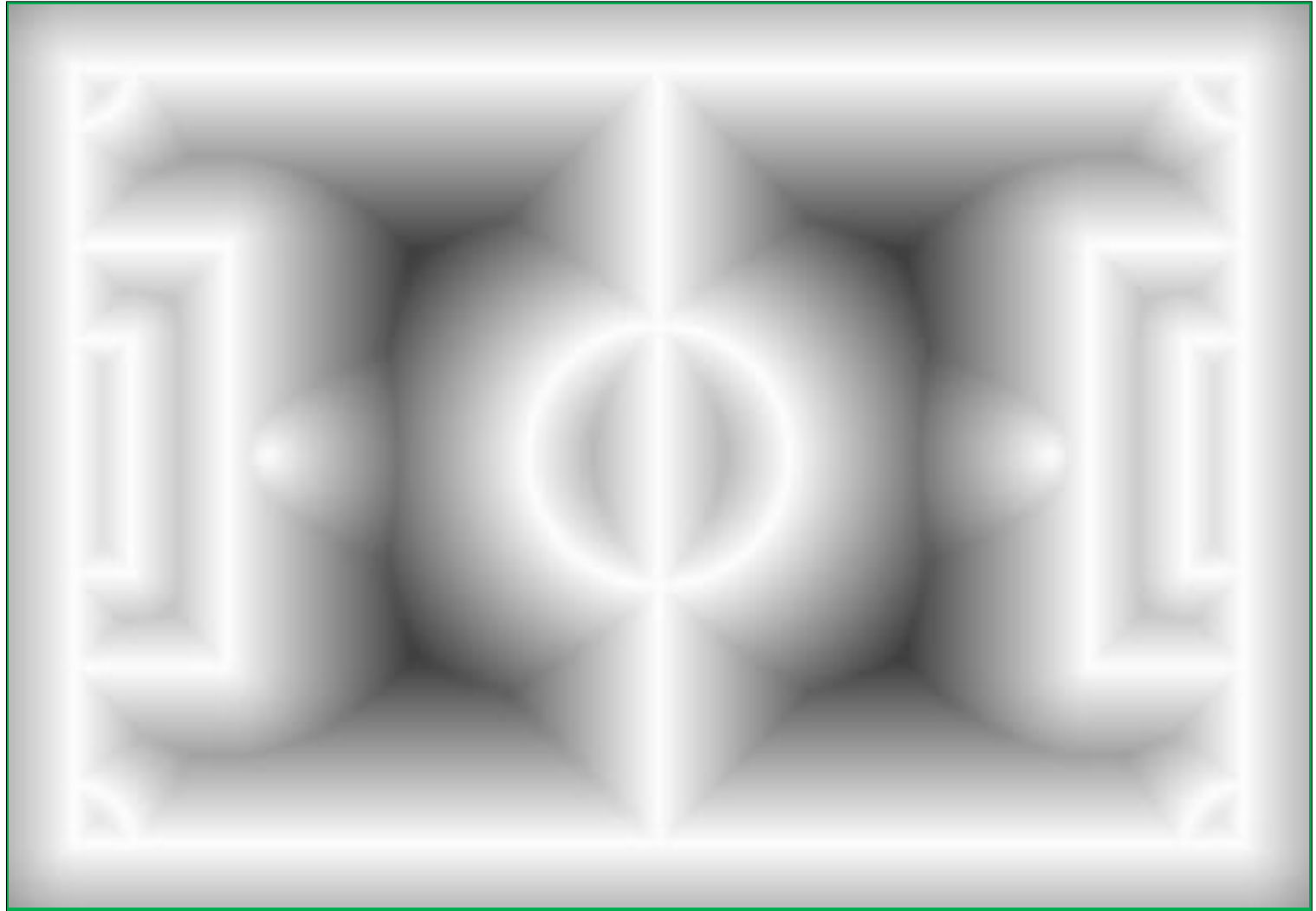
Uses white lines seen by the robot

Algorithm:

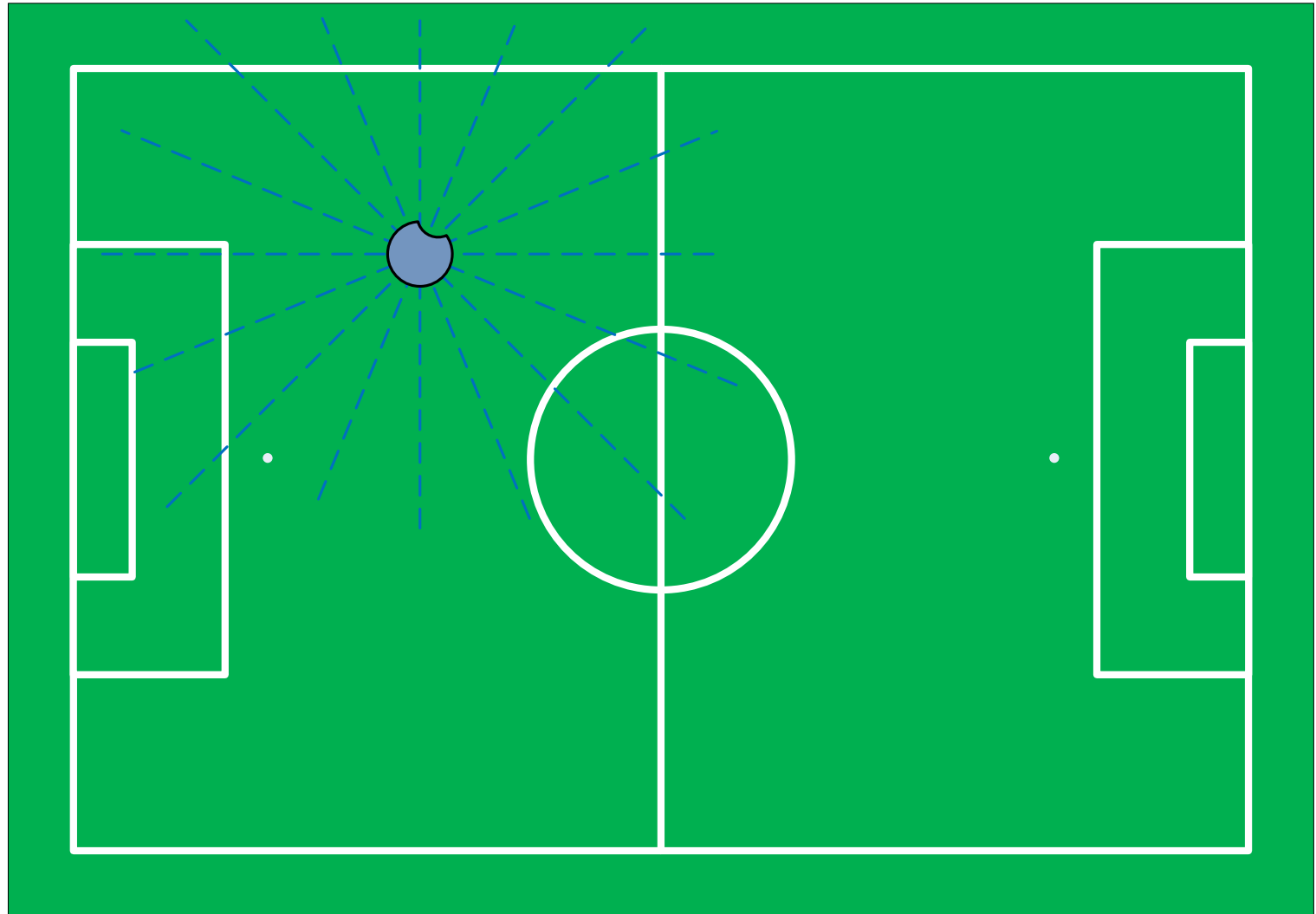
```
fieldLUT = build_fieldLUT()
For each vision frame
do
    whiteLines = getVisionLines()
    odometry = getOdometry()

    calculateDistanceWeights(whiteLines)
    trialPos = updateWithOdometry(curPos, odometry)
    optPos = optimize(trialPos, whiteLines)
    variances = analyse(optPos, whiteLines)
    pos = simpleKalman(curPos, odometry, optPos, variances)
endo
```

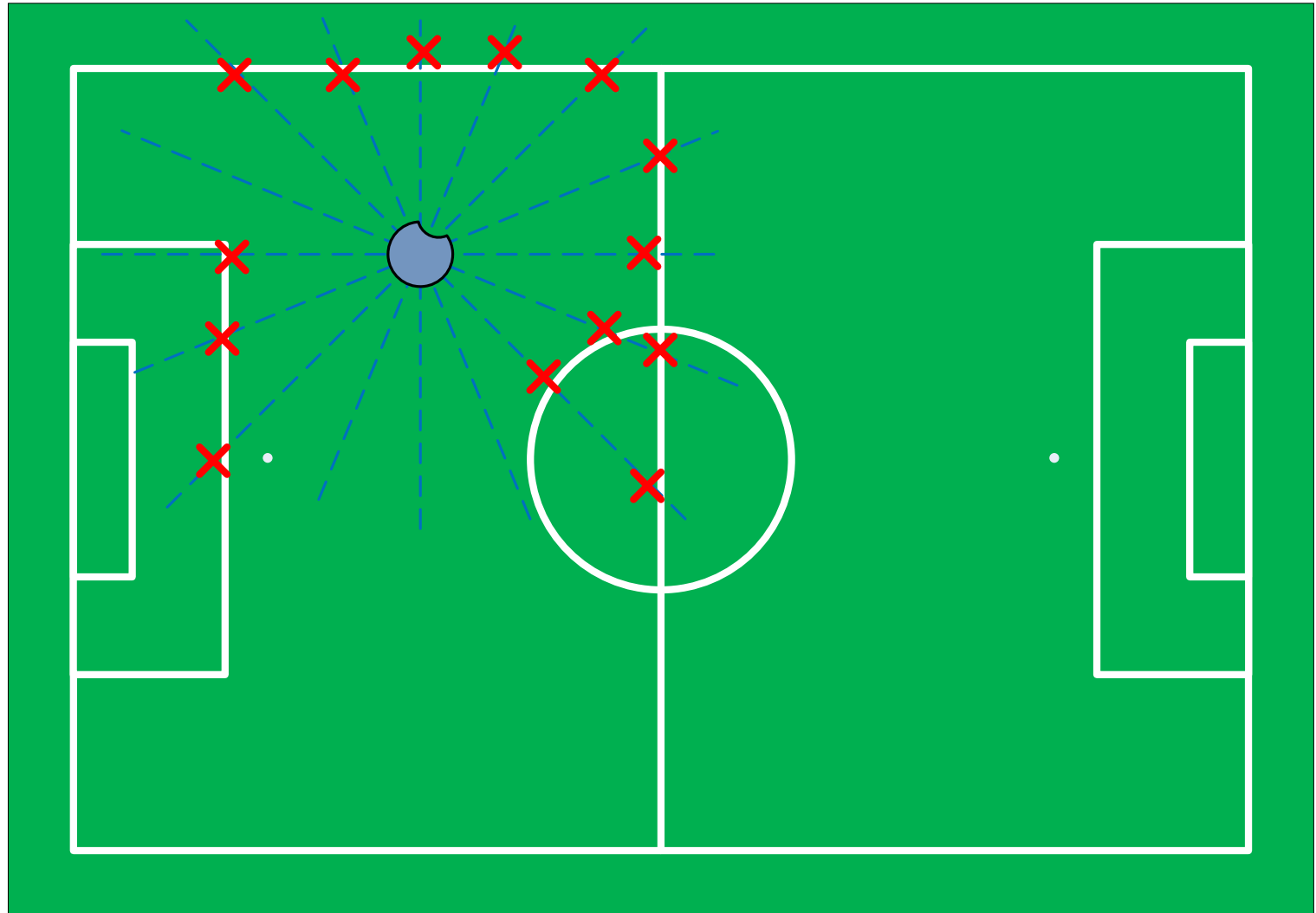
build\_fieldLUT()



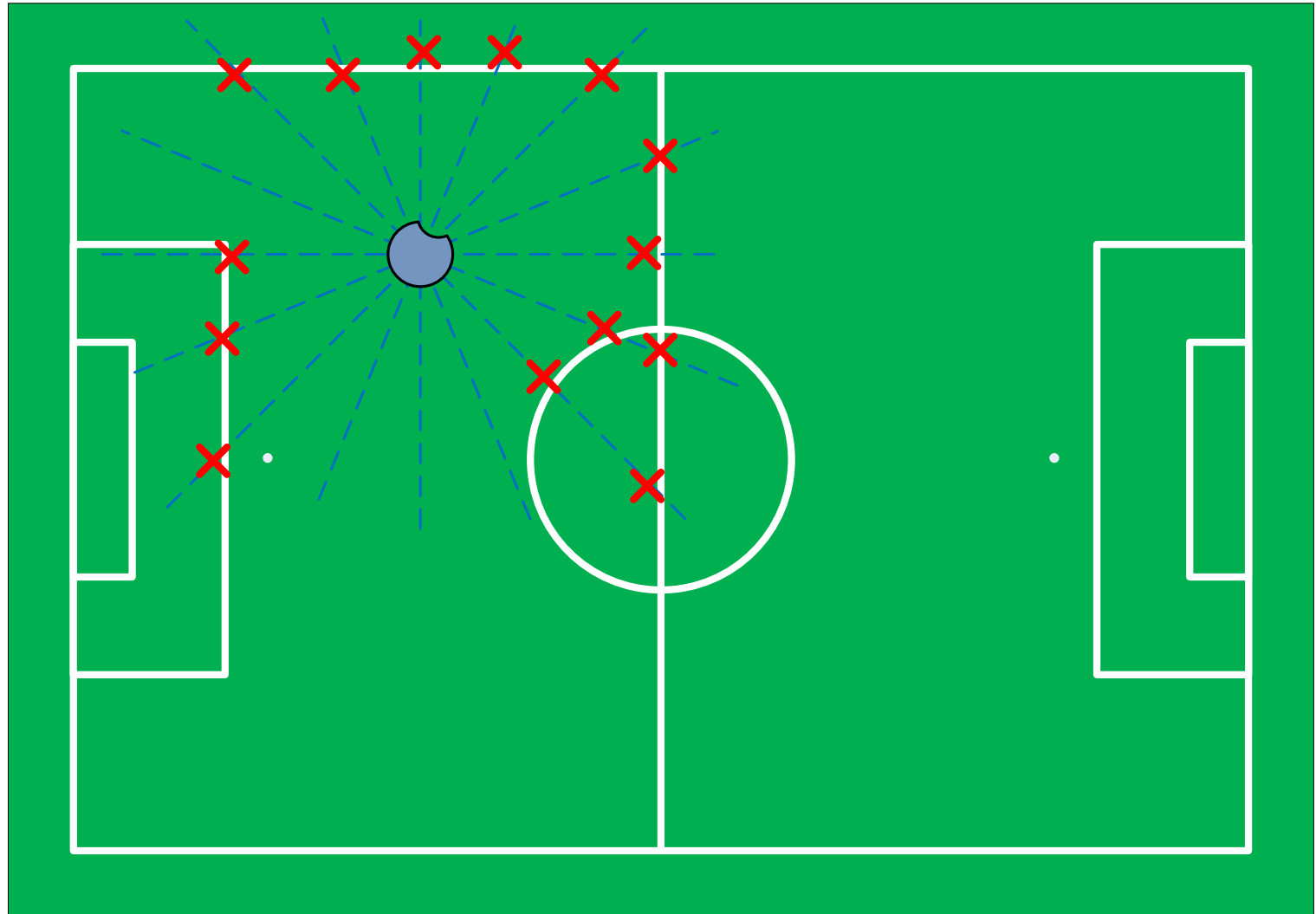
# getVisionLines()



# getVisionLines()

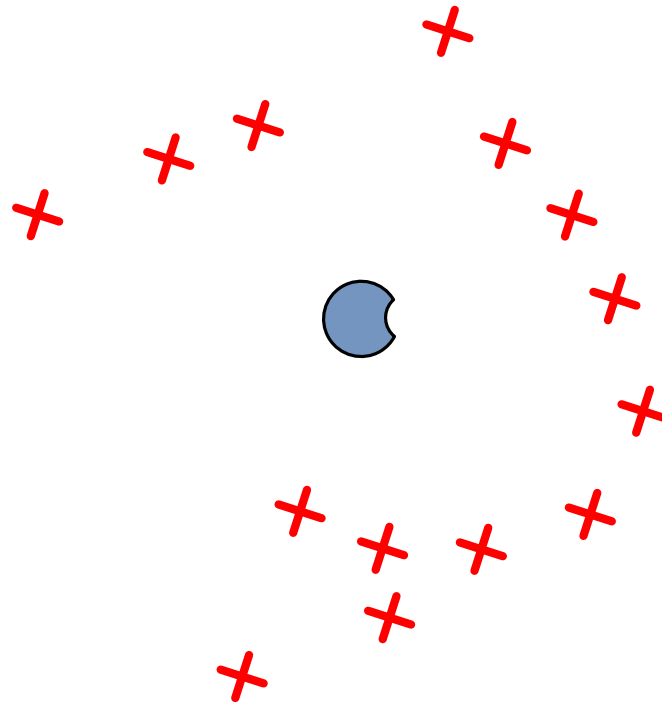


# getVisionLines()

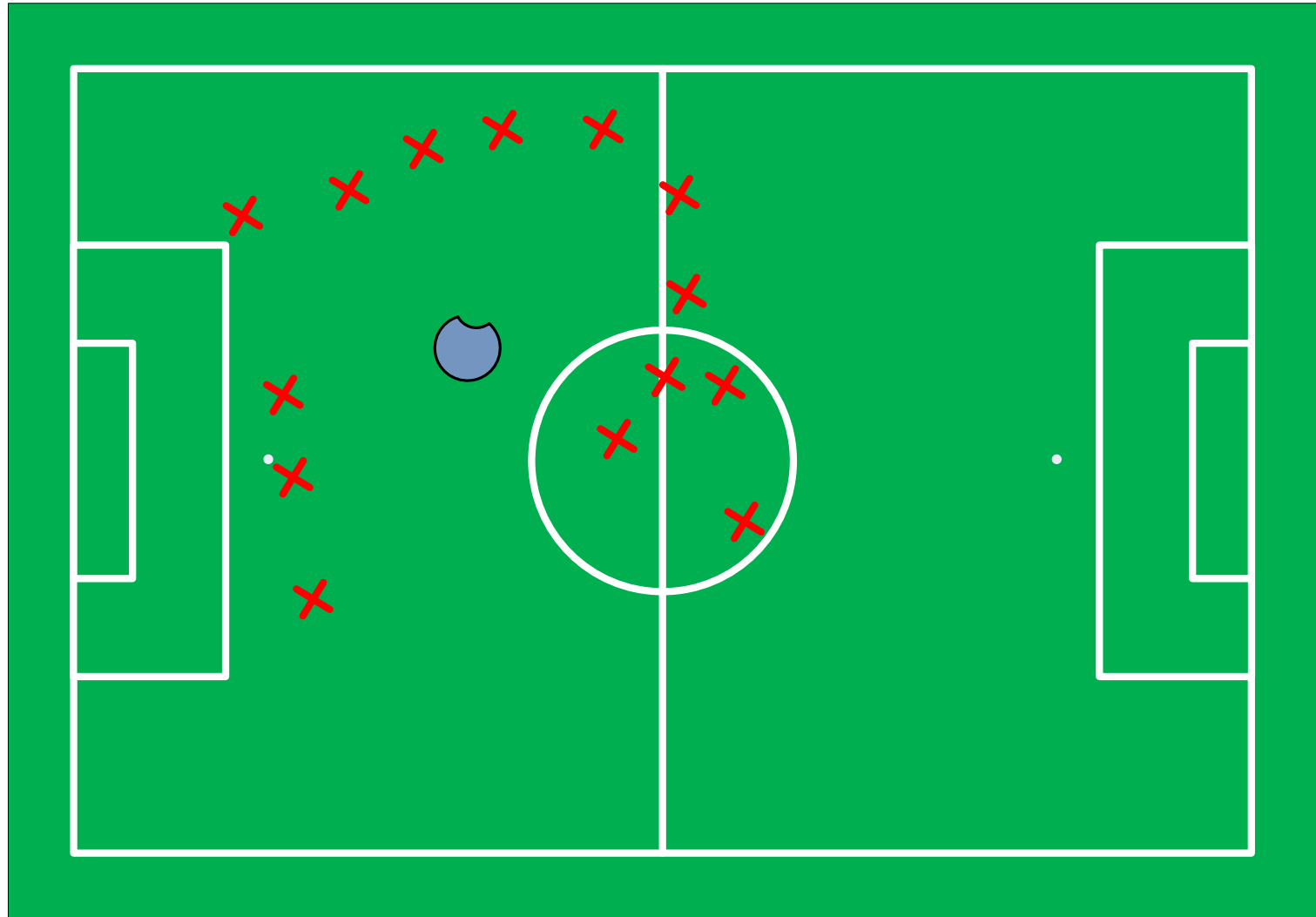




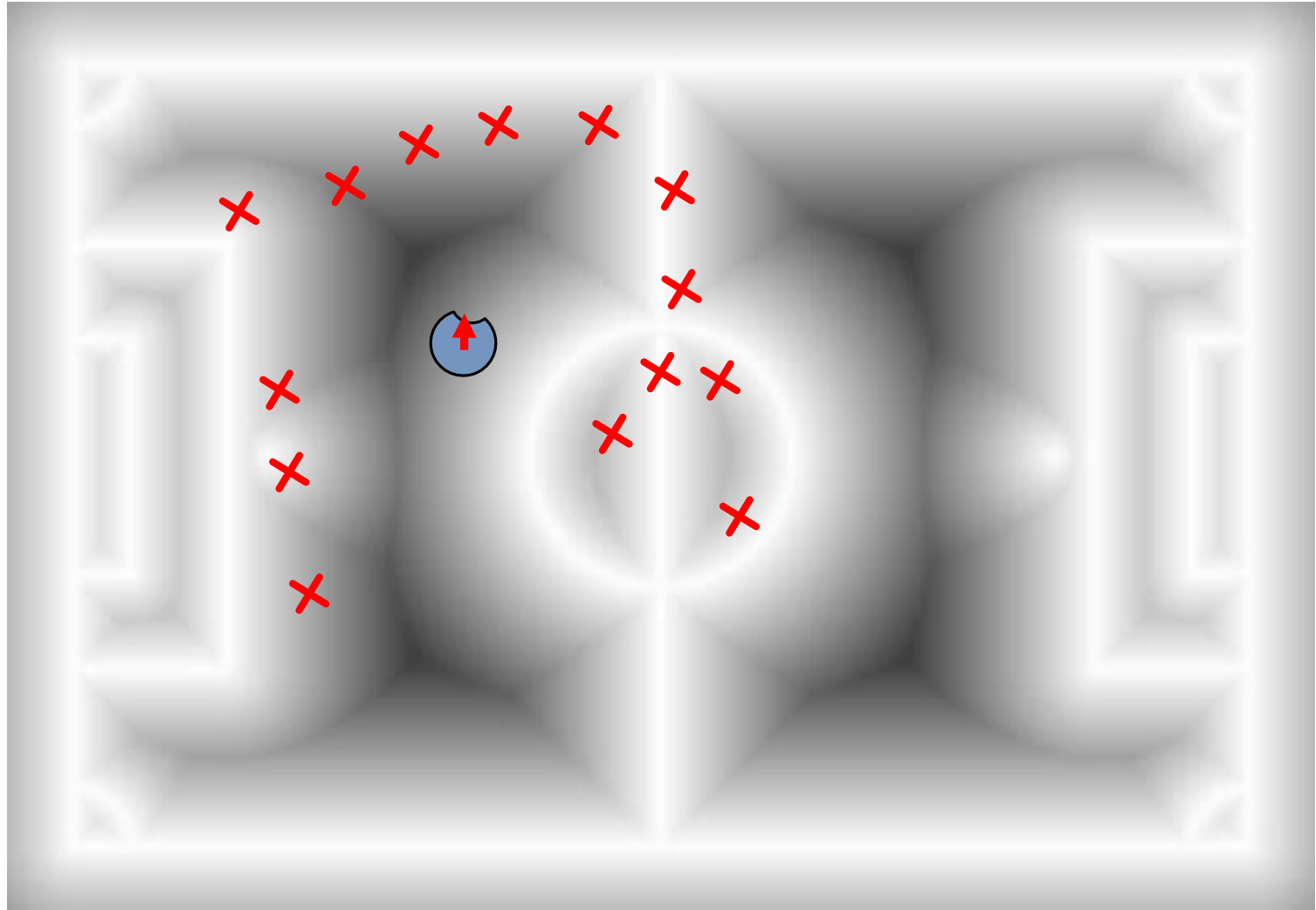
# getVisionLines()



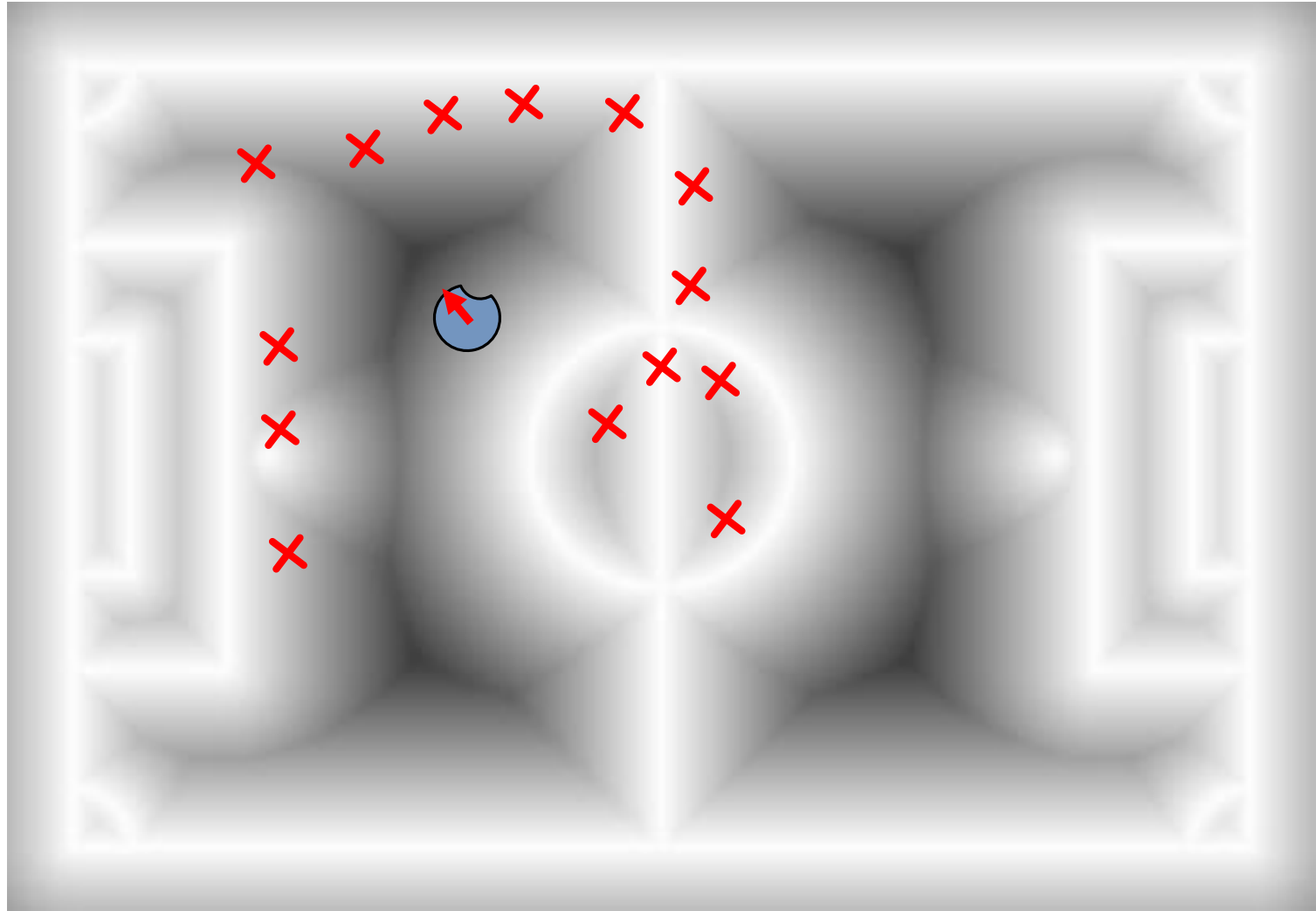
trialPos = updateWithOdometry(curPos, odometry)



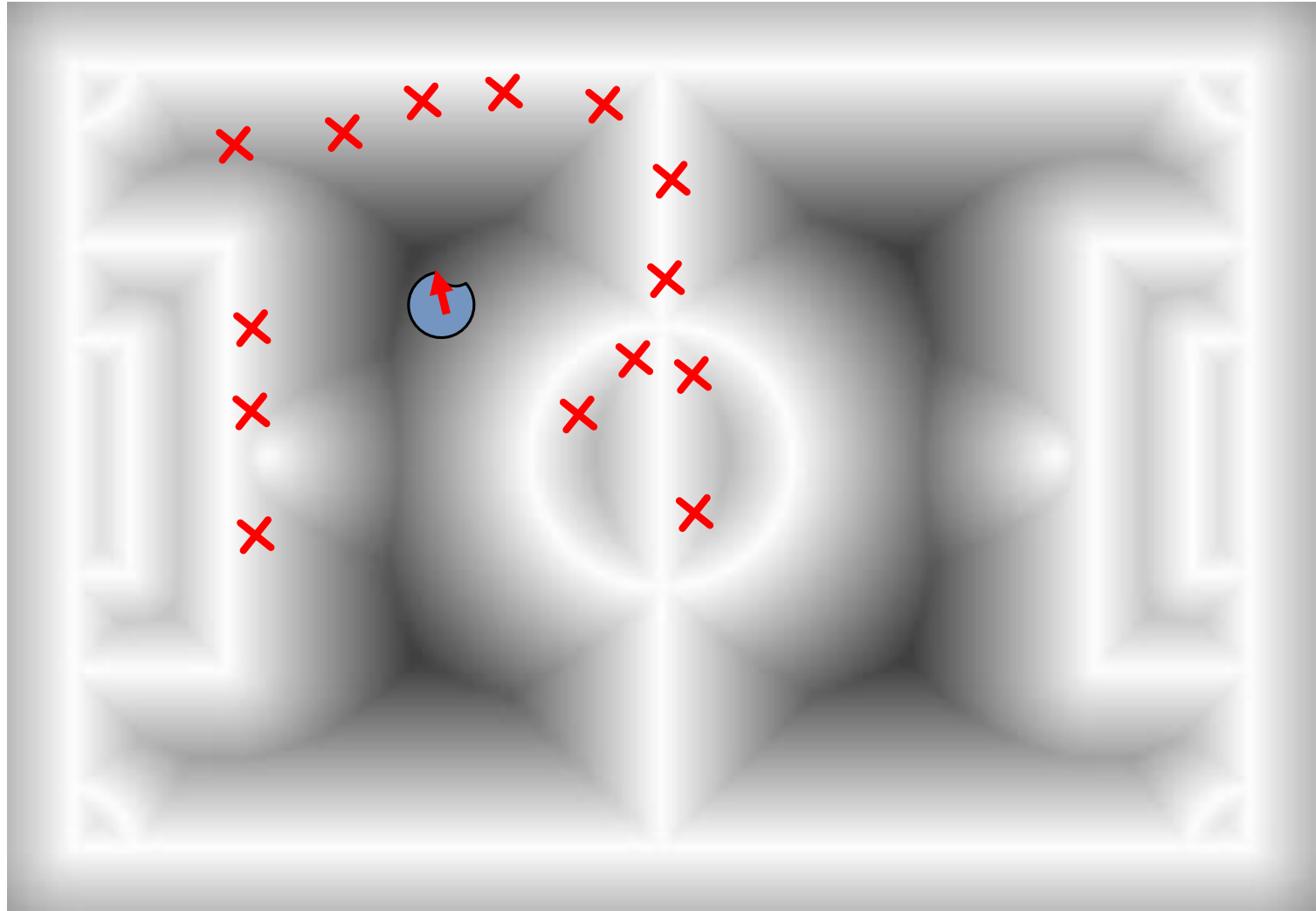
optPos = optimize(trialPos, whiteLines)



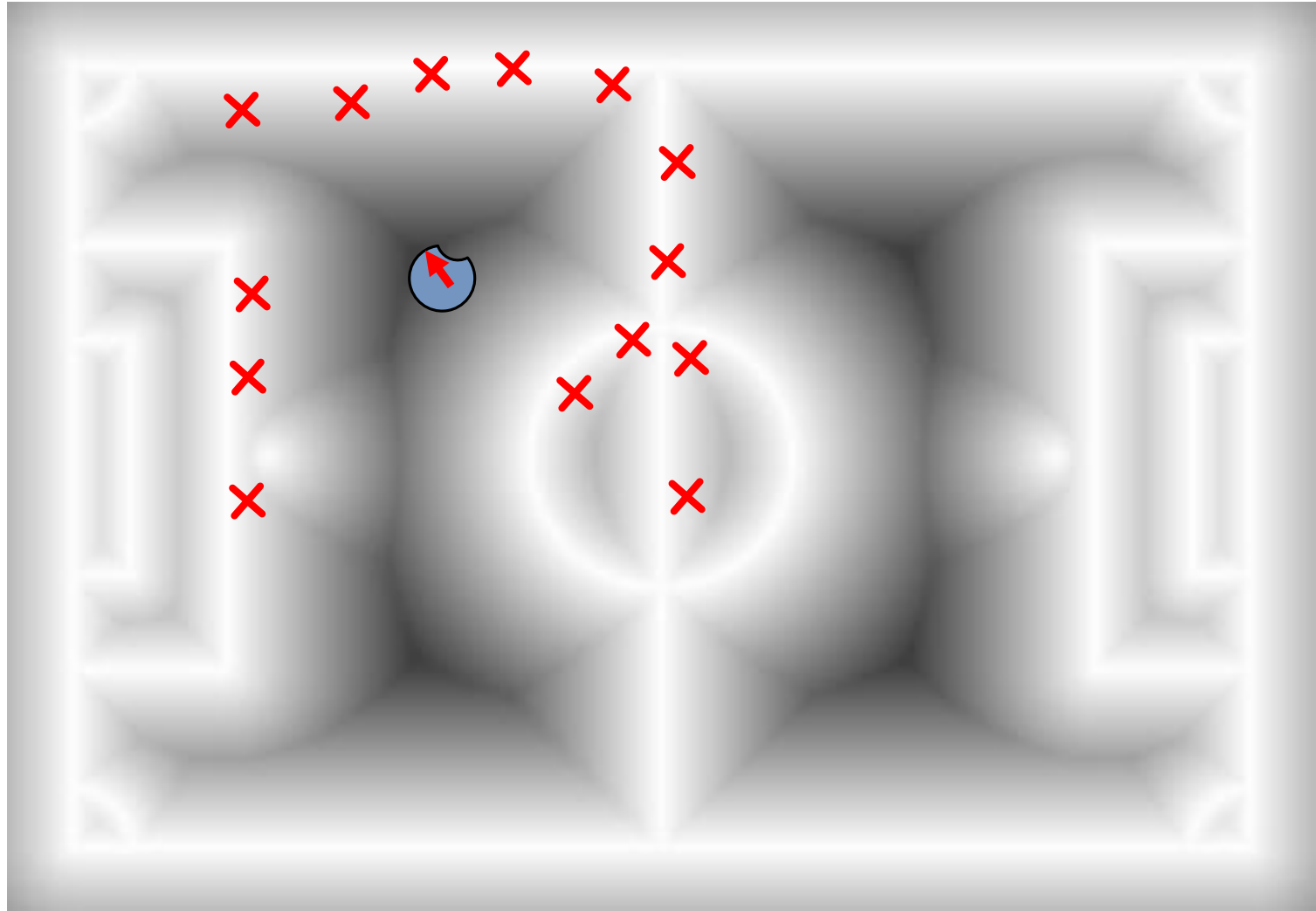
optPos = optimize(trialPos, whiteLines)



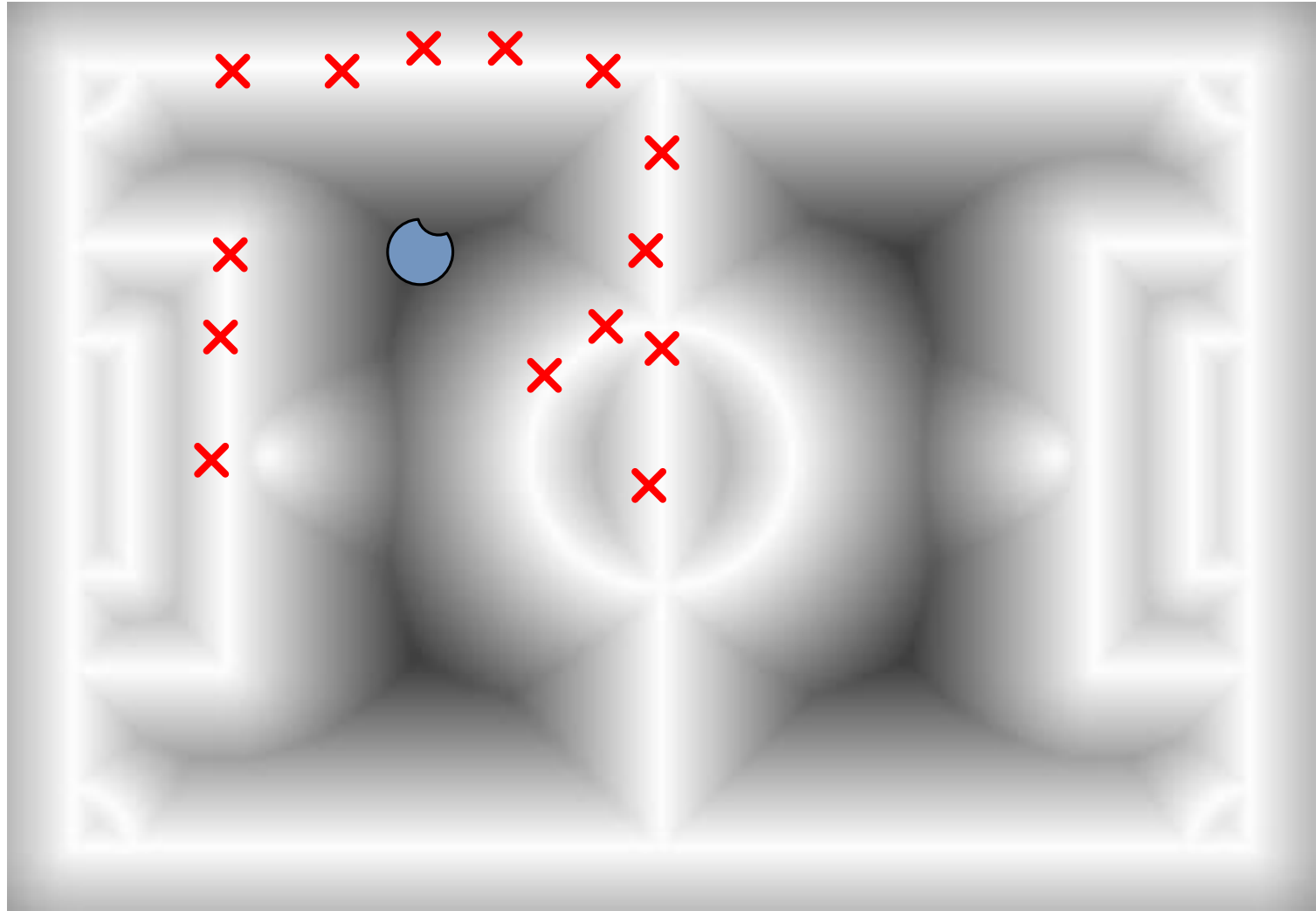
optPos = optimize(trialPos, whiteLines)



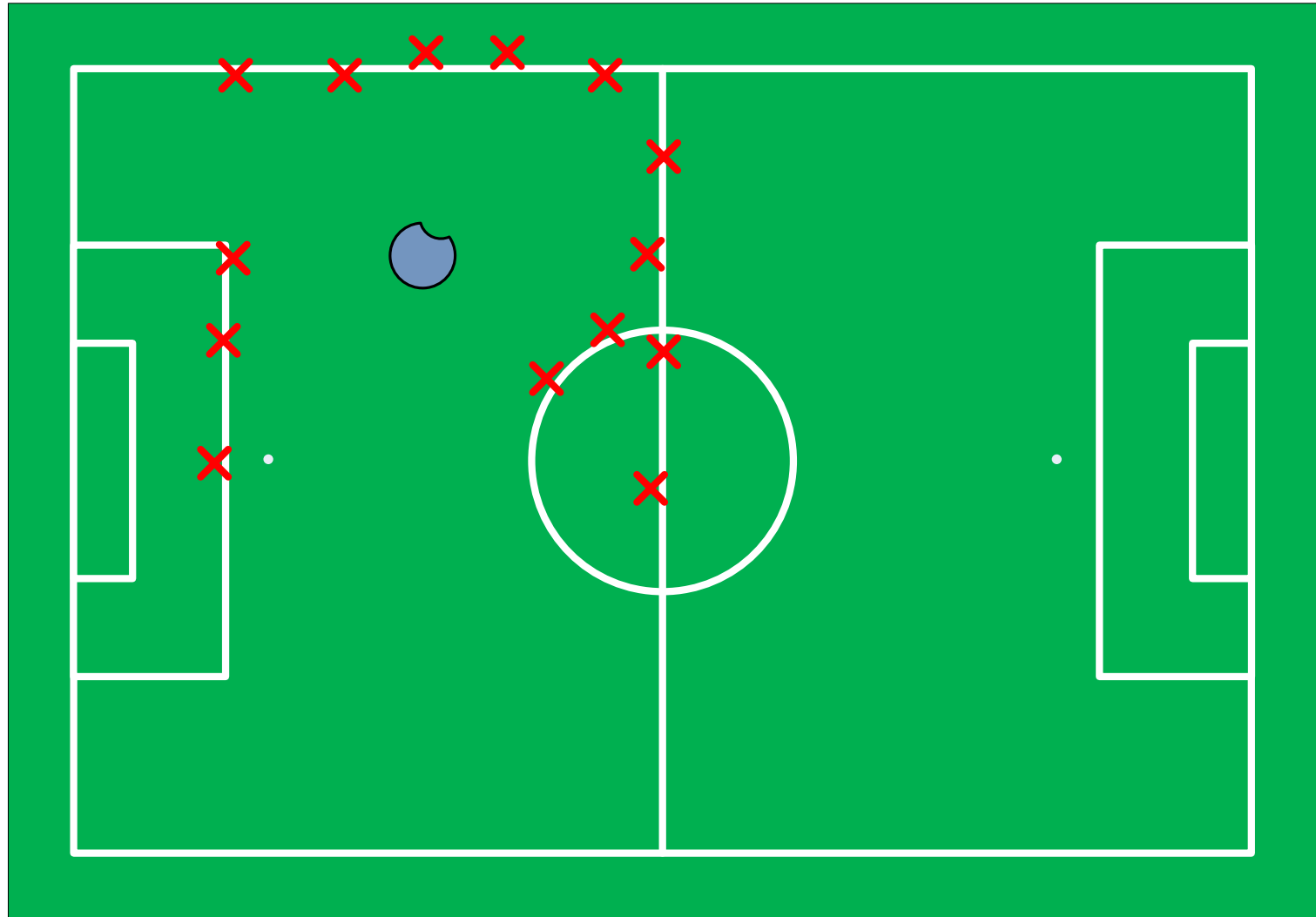
optPos = optimize(trialPos, whiteLines)



optPos = optimize(trialPos, whiteLines)



optPos = optimize(trialPos, whiteLines)





# CAMBADA Localization - Tracking

Robot optimizes previous position (updated with odometry)  
and also 4 positions with:

fixed offsets of 60cm in xx and yy positive and negative dirs

small random heading offset

The optimized position with the smallest error is taken as the best estimate

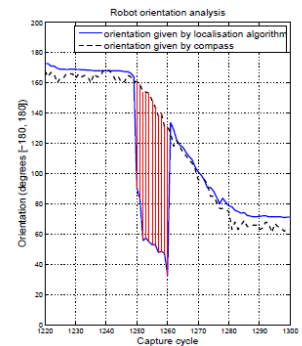
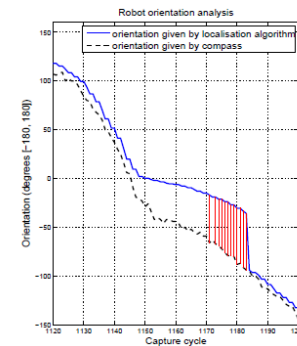
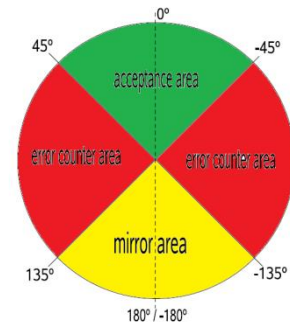
Detection of symmetric position

Compass based

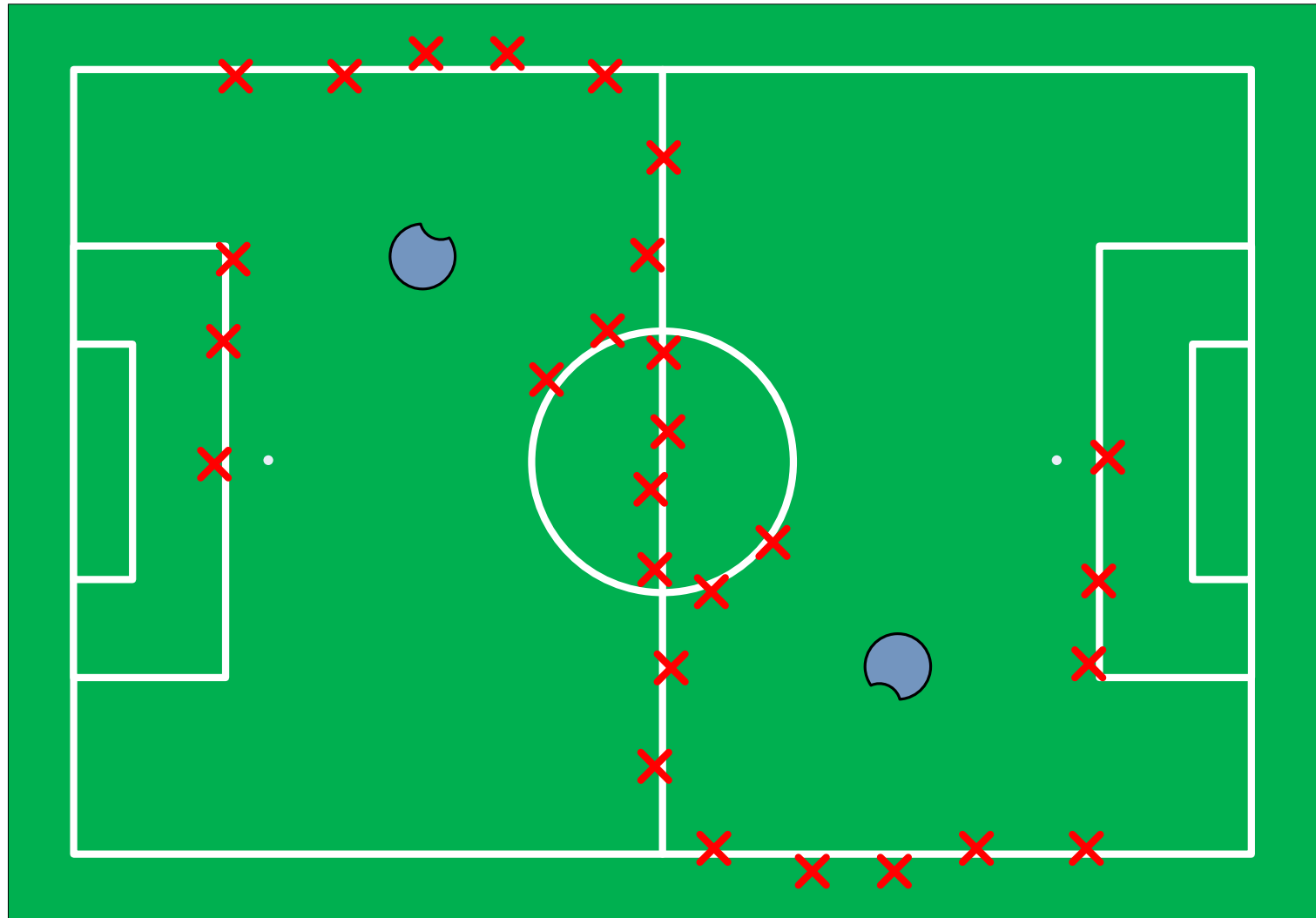
Detection of lost condition

Compass based

Forces global localization algorithm



# Symmetric position problem



# CAMBADA Localization – Global

A grid of trial points is used as candidate position for optimization

Grid spans one half of the field

Resolution of 1m over xx and yy

Initial heading may be:

- Based on compass (allows use without human intervention)
- Fixed, ex: robot oriented towards positive xx (for fatidic fields)

Optimized position with smallest error is chosen

A set of 4 neighbors of smallest error position (using 40cm offsets) are still checked for better precision

Takes about 1s to complete

# Current problems

Compass is not usable in every environment

Method used for selecting best candidate may lead to instability

Lack of systematic evaluation of uncertainties in odometry, compass, white line distances, etc.

# Proposed plan

Integration of inertial sensor information to improve localization

Use other methods (which?) for disambiguation of symmetric positions

Filter neighbor selection

Enable *Cambódromo* with a fixed vision system

Develop a localization debug tool

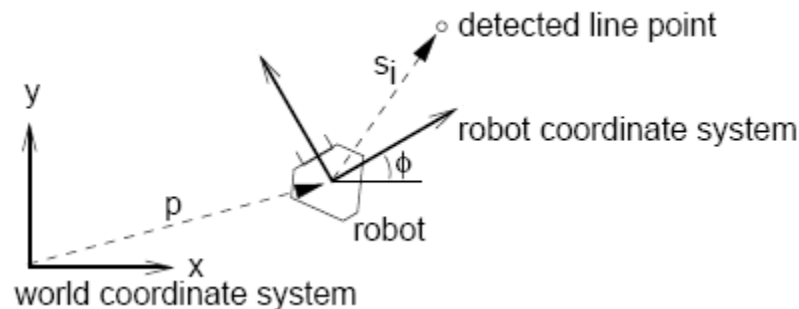
Use a more sophisticated Kalman filter

Test other localization methods

# Localization in MSL

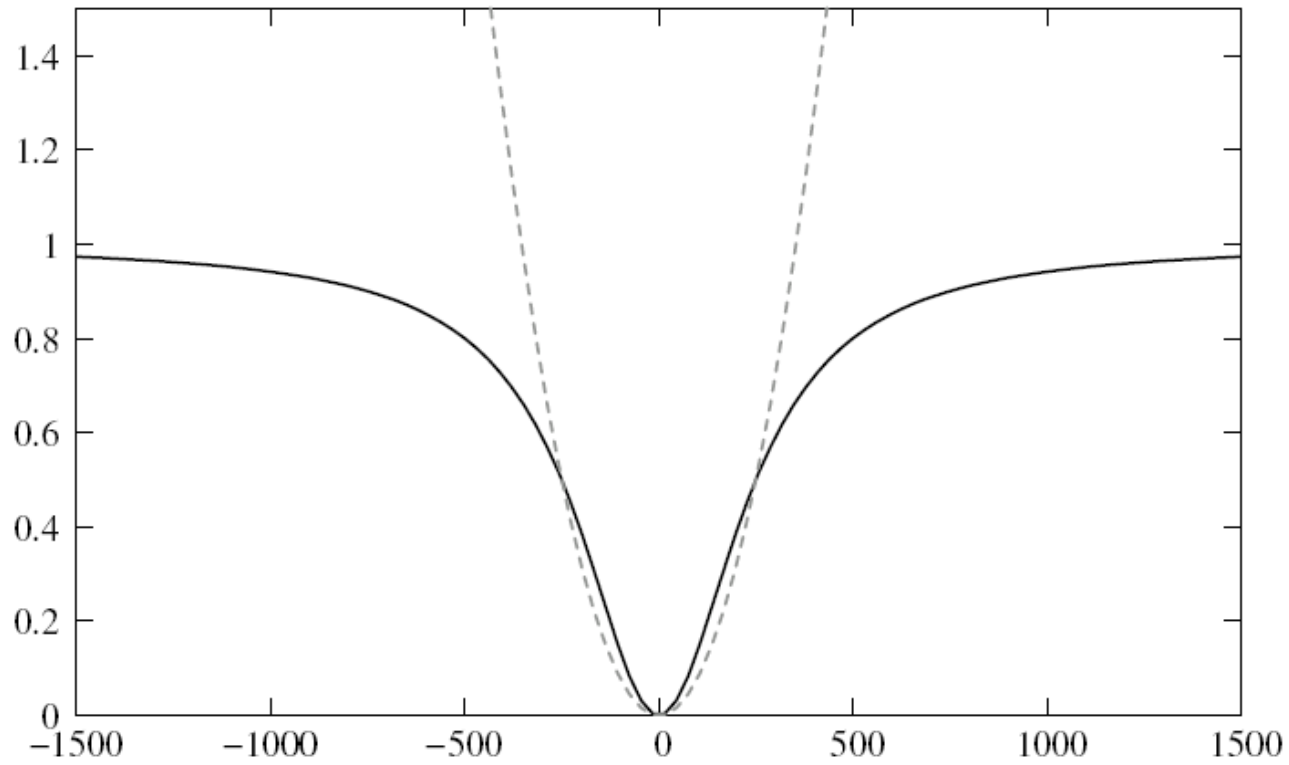
$$\underset{\mathbf{p}, \phi}{\text{minimize}} \quad E := \sum_{i=1}^n \text{err}(d(\mathbf{p} + \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \mathbf{s}_i))$$

- $\mathbf{p}$ ,  $\theta$  are the position and heading
- $\mathbf{s}_i$  is the position of a detected white line
- Mapping  $d()$  gives the distance from a point in the field to the closest white line



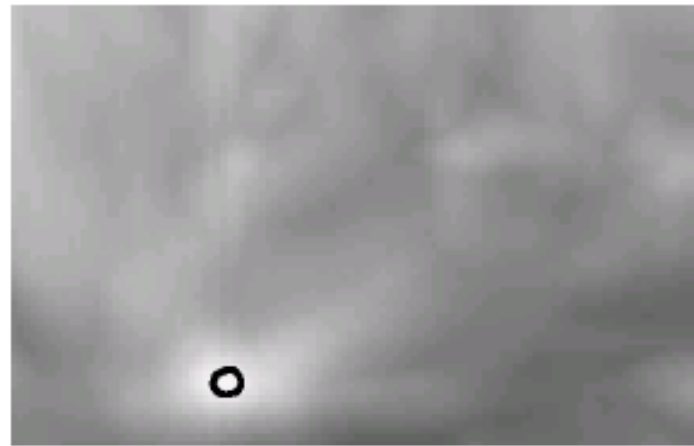
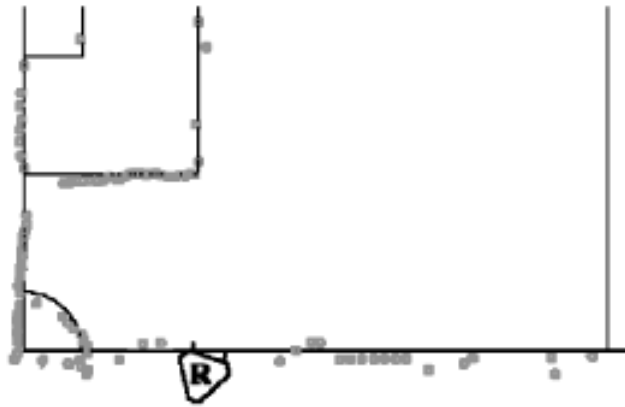
# Localization in MSL

- Err function



# Localization in MSL

- Position Estimation, error function

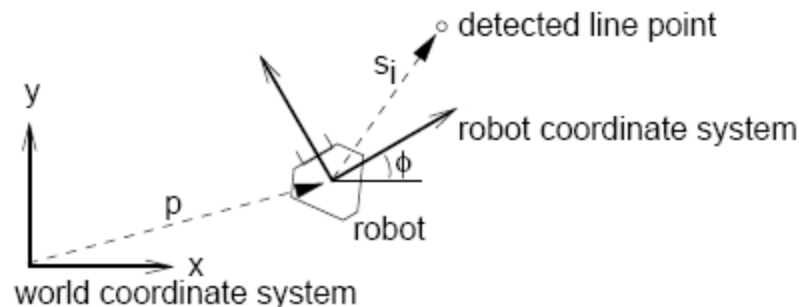




# Localization in MSL

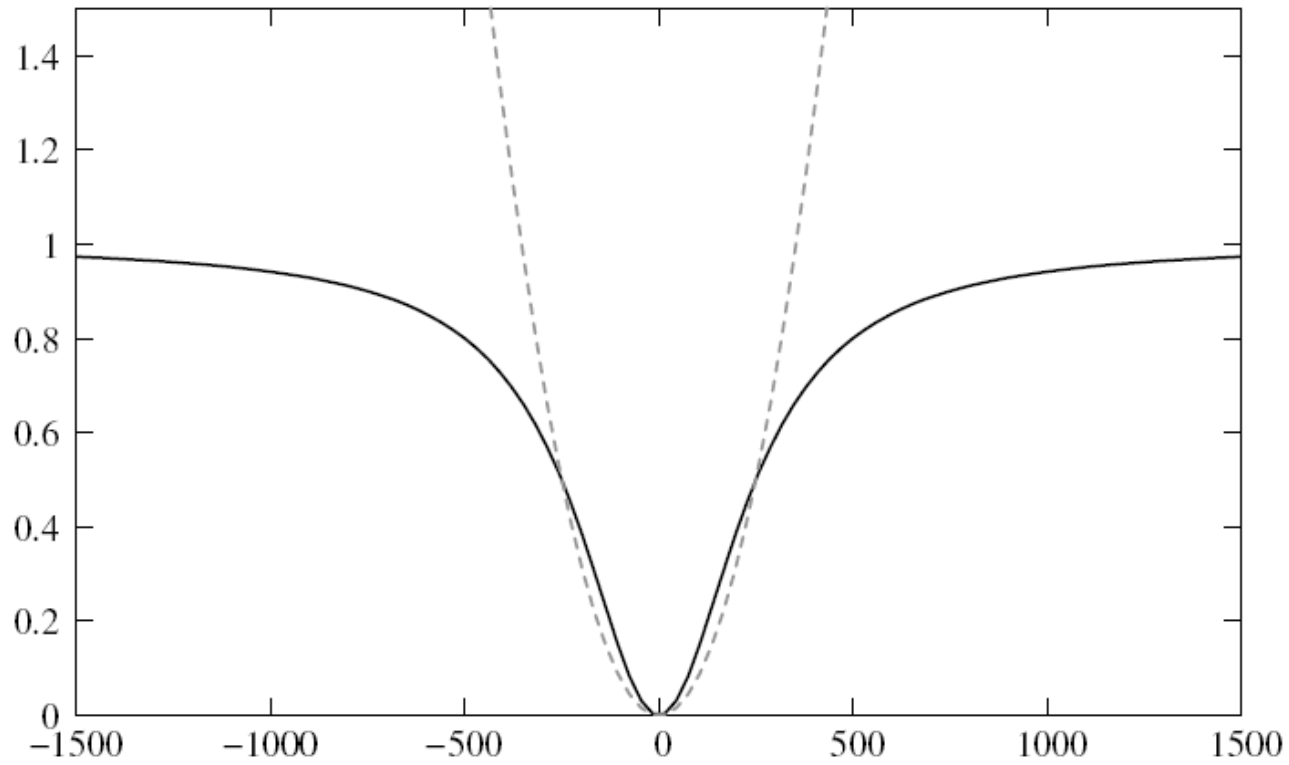
$$\underset{\mathbf{p}, \phi}{\text{minimize}} \quad E := \sum_{i=1}^n \text{err}(d(\mathbf{p} + \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \mathbf{s}_i))$$

- $\mathbf{p}$ ,  $\theta$  are the position and heading
- $\mathbf{s}_i$  is the position of a detected white line
- Mapping  $d()$  gives the distance from a point in the field to the closest white line



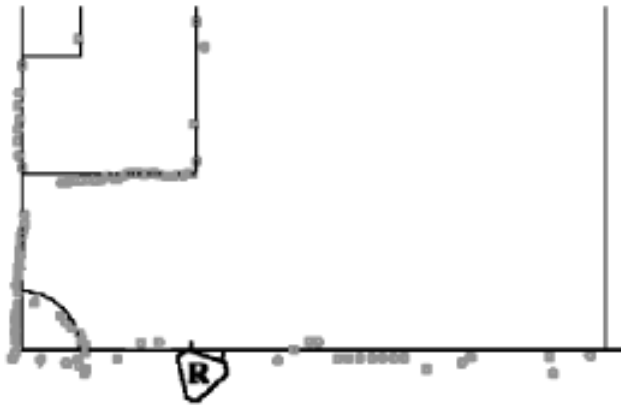
# Localization in MSL

- Err function



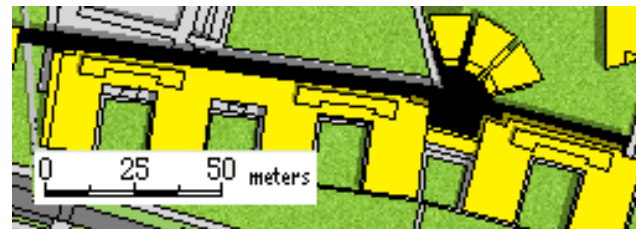
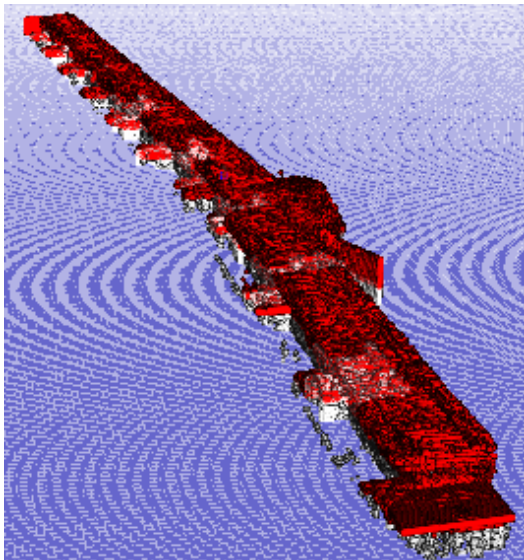
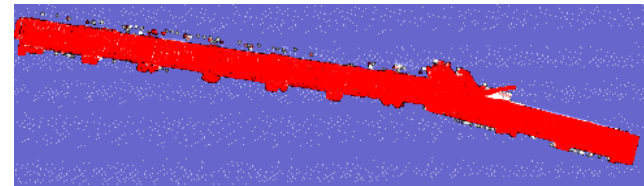
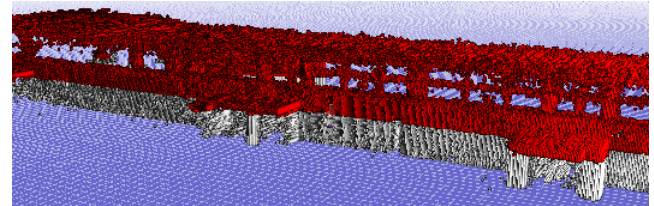
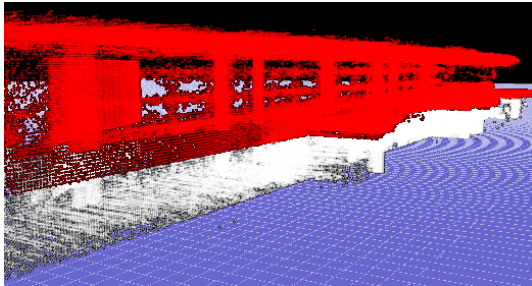
# Localization in MSL

- Position Estimation, error function



# Localization in MSL

- Works very well for position tracking
- Global localization problem is solved by using several random seeds
- Detection of failure
  - Goal direction and position
    - Symmetrical and Complete failure
  - Compass



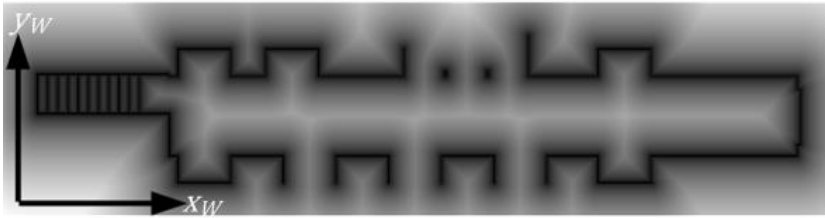


Fig. 9.1 Maps on a corridor where experiments were conducted. Distance Matrix.

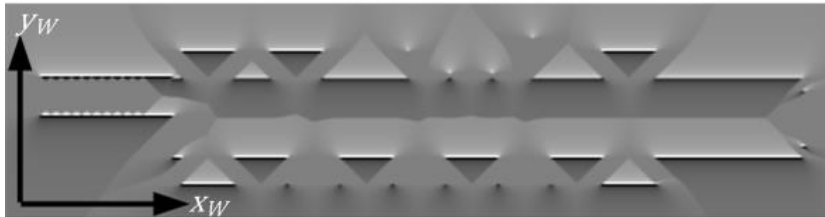


Fig. 9.2 Maps on a corridor where experiments were conducted. Gradient Matrix. Distance variation in direction  $y$ .

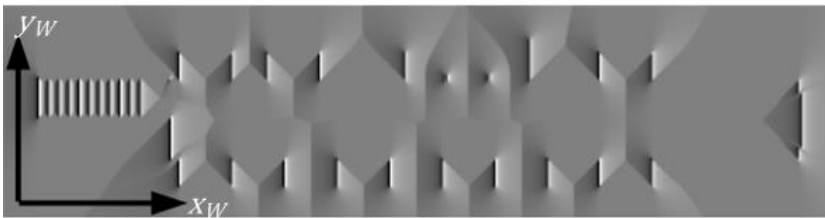


Fig. 9.3 Maps on a corridor where experiments were conducted. Gradient Matrix. Distance variation in direction  $x$ .



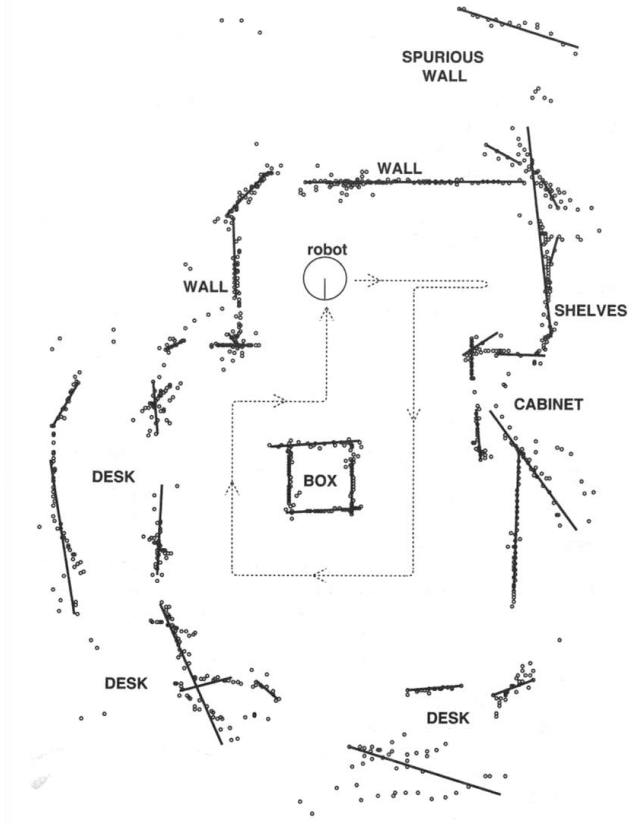
# References

- Part II – Localization of *Probabilistic Robotics*, Sebastian Thrun, Wolfram Burgard, Dieter Fox, MIT Press, Cambridge, Massachusetts, London England, 2005. ISBN: 0-262-20162-3
- Martin Lauer, Sascha Lange and Martin Riedmiller: “Calculating the perfect match: An efficient and accurate approach for robot self-localisation”, In A. Bredenfeld, A. Jacoff, I. Noda and Y. Takahashi, editors, RoboCup 2005: Robot Soccer World Cup IX, LNCS. Springer, 2006
- The Robotics Primer, Maja J. Mataric, The MIT Press, September 2007. ISBN: 0-262-63354-X

# Practical



# Practical



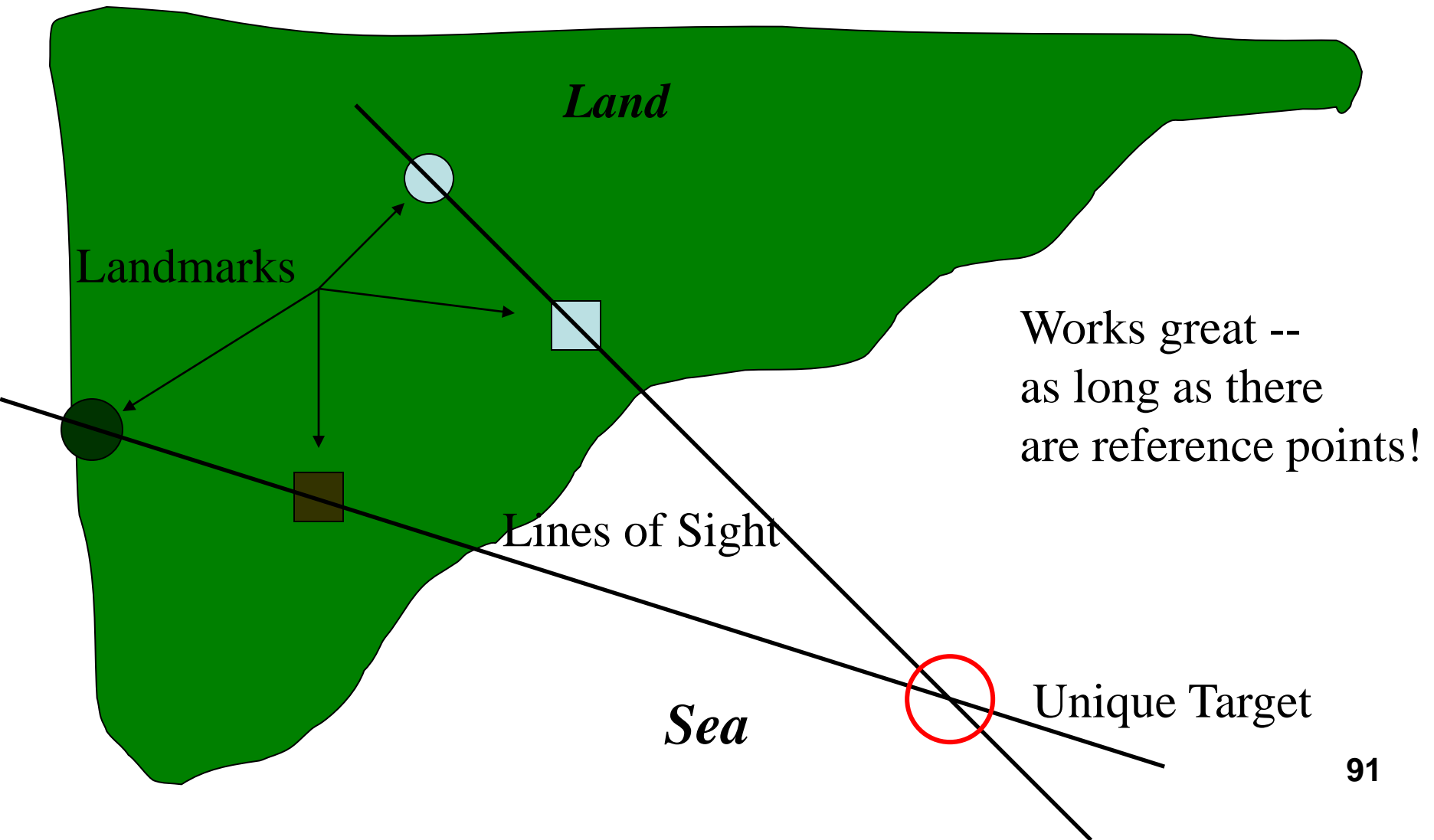
Includin stuff from  
Intro Robotics from  
New York City College  
Slides

# Localization - Practical

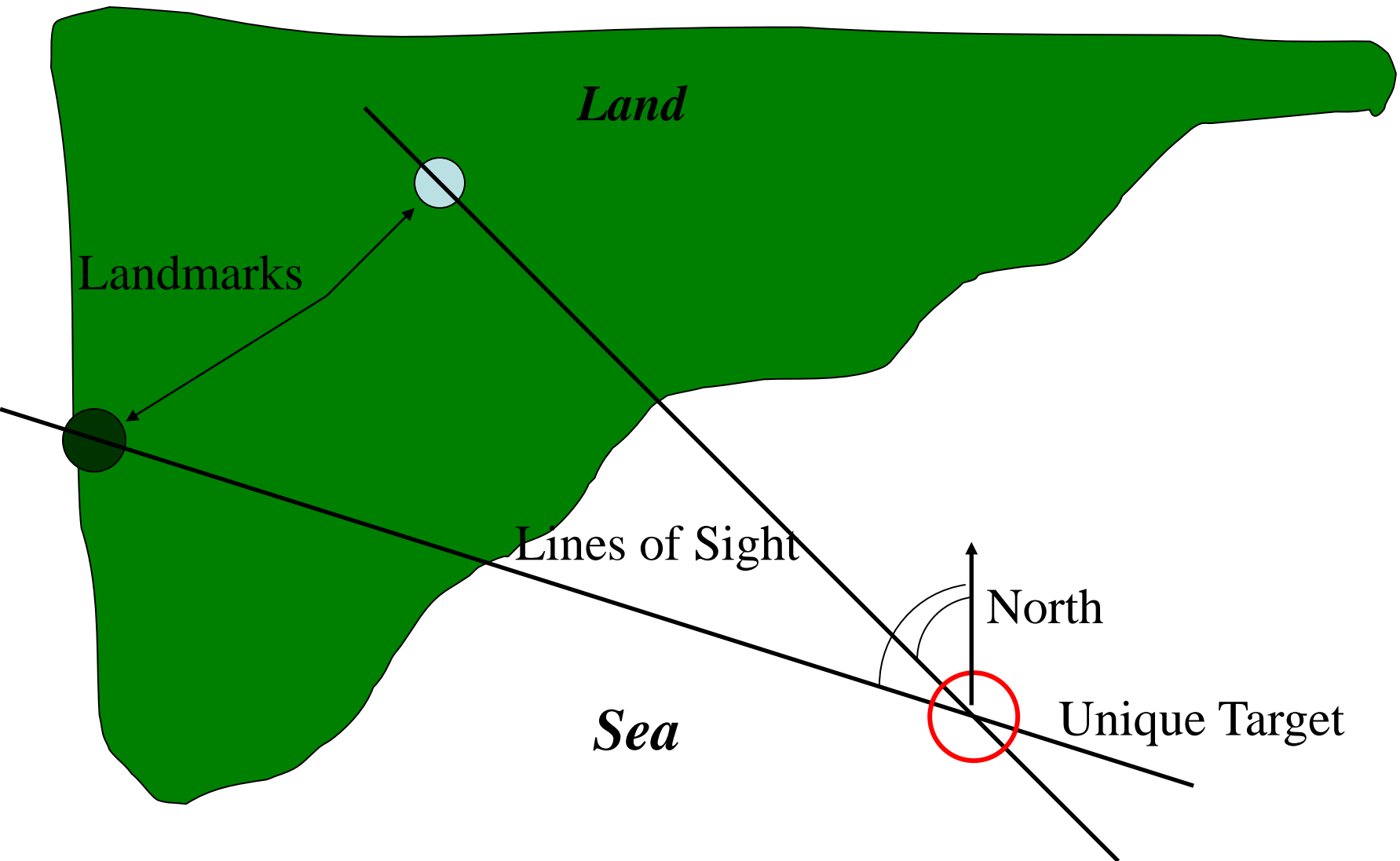
Plot the possible localizations for:

- a) 1 distance to a known segment (wall) ☹️
- b) 1 distance and 1 angle to a segment ☹️
- c) 1 distance and 1 angle to a pt (corner) ☹️
- d) 2 dist + 2 angl to 2 known “points” 😐
- e) 3 dist + 3 angl to 3 known “points” 😊
- f) 1 dist + 1 relative angl to beacon  
(non-round, determinable angle) 😊

# Triangulation1 - practical



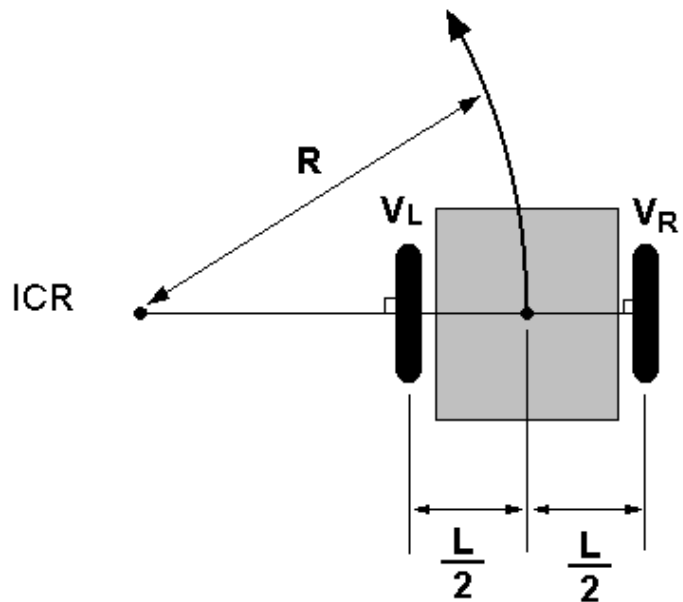
# Triangulation2 - practical



# Exercise Numerics

- a) Robot at  $(x,y,\theta)=(0,0,0)$   
...moves strait front  $1\pm0.1\text{m}$ ... where is it?
- b) Robot at  $(x,y,\theta)=(0,0,[0\pm10^\circ])$   
...moves 1 m... where is it?
- c) Robot at  $(x,y,\theta)=(0, [-.5,.5],[-.5,.5])$   
Robot moves 1 m and skids  $\theta=[-.5,.5]$   
Where is it?

# Curv. Radius



$$(V_R - V_L) / L = V_R / (R + \frac{L}{2})$$

$$R = \frac{L}{2} \frac{V_R + V_L}{V_R - V_L}$$

$R$  : Radius of rotation

- Straight motion

$$R = \text{Infinity} \quad V_R = V_L$$

- Rotational motion

$$R = 0 \quad V_R = -V_L$$

# Localization

## Intelligent Robotics

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Nuno Lau (University of Aveiro)