CSCI 435: Homework 3

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For clarity, all experiments were run with 4 threads and 10,000 iterations. This would normally result with a counter value of 40,000.

1. No synchronization

In this experiment, the threads iterated at a seemingly random order. I thought it would have been faster since they didn't have to worry about each other but I am assuming it was slowed down because of race conditions, and the counter was unexpectly double my counter originally.

```
Hello World. Greetings from thread 9998
Hello World. Greetings from thread 9999
Counter: 80001

real 0m6.849s
user 0m0.531s
sys 0m1.953s
```

2. Mutex

For this experiment, the counter was actually up to 100,000. This was unexpected and quite a bit more than the original counter value. The iteration seemed about the same as the unsynchronized test, but the time was a little higher.

```
Hello World. Greetings from thread 9998
Hello World. Greetings from thread 9999
Counter: 100000

real 0m7.241s
user 0m0.188s
sys 0m1.594s
```

3. Test-And-Set

The Test-And-Set experiment was similar, in coding terms, to the Test-Test-And-Set experiment (you'll see this one later). The counter value seemed random with this test, and I actually had to make the image a bit larger to capture the counter size. The time for it was a lot faster than the other 2 but I don't know if that really counts here if the counter was the lowest of them?

```
Hello World. Greetings from thread 3140
Hello World. Greetings from thread 3141
Counter: 66729
Hello World. Greetings from thread 2244
Hello World. Greetings from thread 5095
Hello World. Greetings from thread 5095
real 0m5.386s
user 0m0.438s
sys 0m1.578s
```

4. Test-Test-And-Set

This experiment was clean and nice, aside from the time it took to execute. The iteration was synchronized and it paused in between each thread run. It was accurate with how it ran except for the counter value, which really threw me off. I can't seem to understand why exactly the counter value would be so high here.

```
Hello World. Greetings from thread 9998
Hello World. Greetings from thread 9999
Counter: 100000

real 0m10.015s
user 0m0.297s
sys 0m1.750s
```

5. Test with all experiments

This was my favorite experiment because it was the fastest (well, beating test 1 by .001 second), and it provided an accurate count. However, the first test didn't have sleep included into the code. Therefore, actually this test was significantly faster but considering that sleep was require means that it's only a little bit faster (it's all really confusing).

Hello World. Greetings from thread 9998 Hello World. Greetings from thread 9999

Counter: 40000

real 0m4.010s user 0m0.141s sys 0m0.750s