

PokemonGo PokeDex

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For my project proposal I am going to produce a graph of PokemonGo data and display it onto a desktop application that'll be driven with a menu system. This menu will allow options for executing any of the multiple types of data you'll want represented. This data will be pulled from an API and put onto the application to display in a more useful format. The data displayed will involve the types of effectiveness and their strengths and weakness to other types, the rarity of each pokemon, level up requirements for the pokemon, chance of getting specific genders, etc. There are a lot of things I can do with the data from the API and it will be beneficial to maximizing the best pokemon to go after. Here is an example of the radar chart I will likely be using in the project. *ref.* See figure 1. However, due to a change from website to desktop application, I may not be able to represent the data in a graph format. The project will be hosted in this repository: [PokemonGo PokeDex](#).

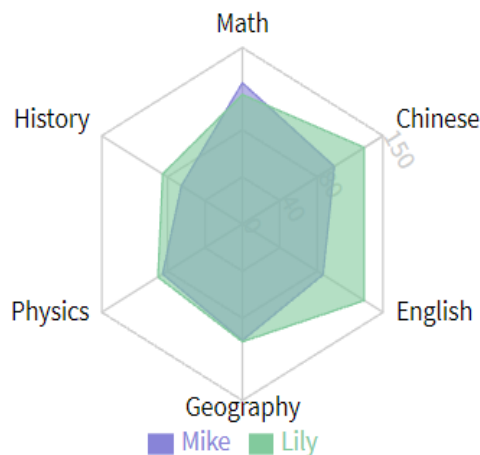


Figure 1: Here is an example of a radar chart.