## Master's Thesis Proposal

# Cata Memoization for Generic Data Types

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February 17, 2022

## Todo list

Example Haskell Data Type	1
Calculate a result over the Data Type	1
Cache the incremental computation over the data type	1
Maybe add an explanation of what lazy structure sharing is	4

## 1 Introduction

• What is the problem? Illustrate with an example.

Example Haskell Data Type

Calculate a result over the Data Type

Cache the incremental computation over the data type

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#### 1.1 Contributions

(A) A library needs to be implemented which contains the generic merkle, cataMerkle and cataMerkleWithMap functions

#### 1.2 Research Questions

Using the previously mentioned library, there is a multitude of questions to be answered:

- (A) What parameters can be tweaked to have the best ratio of performance and memory usage?
- (B) What type of equivalence is needed to reuse the incremental computation?
- (C) What type of data structures are the best for storing the incremental computation?
- (D) Could the library be used to perform static analysis in a more performant manner?

 $<sup>^1{\</sup>rm The~source~code}$  is on GitHub at https://github.com/jortvangorkum/memo-cata

## 2 Background

#### 2.1 An Efficient Algorithm for Type-Safe Structural Diffing

The paper An Efficient Algorithm for Type-Safe Structural Diffing by Victor Cacciari Miraldo and Wouter Swierstra presents an efficient datatype-generic algorithm called hdiff to compute the difference between two values of any algebraic datatype. In particular, the algorithm readily works over the abstract syntax tree (AST) of a programming language [8].

To make the *hdiff* algorithm work, an implementation of which common subtree needs to be defined. The wcs function is a function that when given two trees and a subtree, returns the position of the subtree inside the trees if both contain the subtree. Otherwise, the function returns nothing. An example of a naive implementation would be:

```
wcs :: Tree -> Tree -> Tree -> Maybe Int
wcs s d x = elemIndex x (subtrees s \cap subtrees d)
```

Here the function **subtrees** enumerates all the subtrees of a given tree. Then **elemIndex** returns the index when the subtree is found, otherwise it returns nothing.

The paper identifies two inefficiencies using this naive implementation. (A) Furthermore, enumerating all subtrees is exponential; (B) checking trees for equality is linear in the size of the tree.

To improve the first inefficiency of the naive wcs implementation is to use cryptographic hash functions to compare the equality of the trees. To check the trees for equality in constant time the trees are decorated with a hash at every node in the tree. Then, using the precomputed hash and the root node of the given tree, the hash of a subtree is calculated in constant time.

The second inefficiency of the naive wcs implementation is improved by using a Trie[2] datastructure. Given that a Hash is just a [Char], this makes the Trie datastructure the preferred choice to store the enumerated subtrees. And because the Hash has a constant size the Trie lookups are efficient and runs in amortized constant time.

#### 2.2 Sums of Products for Mutually Recursive Datatypes

The paper Sums of Products for Mutually Recursive Datatypes written by Victor Cacciari Miraldo and Alejandro Serrano[7] presents a new approach to generic programming using recursive positions to handle mutually recursive families and the sum-of-products structure. This work (generics-msrop) is later used by the paper An Efficient Algorithm for Type-Safe Structural Diffing by Victor Cacciari Miraldo and Wouter Swierstra[8] to define the generic version of their diffing algorithm. Compared to existing generic programming libraries, generics-mrsop has deep explicit recursion, sums of products and supports mutually recursive datatypes.

**Explicit recursion** There are two ways to represent values. One contains the information on what properties of a datatype are recursive. The other does not contain that information. If we do not know explicitly if the property is recursive, then only one layer of the value can be formed into a generic representation. This is called *shallow* encoding. If we explicitly keep track of the recursive property, then the entire value can be transformed into a generic representation. This is called *deep* encoding. Using the *deep* encoding more datatypes can be defined generically (e.g., a generic *map* or generic Zipper datatype).

**Sums of Products** The generic-sop library uses a list of lists of types. The outer list represents the sum and the inner list represents the product. The sum represents the choice between two constructors; the product represents a combination of two constructors. An example of a Code representation of a BinTree is

Here the `sign in the code promotes the definition to the type-level instead of a run-time value. The use of *Sums of Products* makes it considerably easier to represent generic datatypes.

Mutually recursive datatypes Most of the generic programming libraries are restricted to only allowing recursion on the same datatype, which is the one being defined. Mutually recursive datatypes are recursively defined in each other's terms, meaning that most generic programming libraries do not support mutually recursive datatypes. This limits the ability to generically represent the syntax of many programming languages. Thus generic-sop introduces recursive positions on a type level, which can be used to define mutually recursive datatypes.

#### 2.3 Concise, Type-Safe, and Efficient Structural Diffing

The paper Concise, Type-Safe, and Efficient Structural Diffing written by Erdweg, Sebastian and Szabó, Tamás and Pacak, André presents a structural diffing algorithm called truediff [4]. truediff ensures that the patches produces are concise and type safe, and with a performance by an order of magnitude higher than Gumtree [5] and the hdiff [8] algorithm.

To compute the difference between a source tree and a target tree, *truediff* operates in four steps: (1) prepare subtree equivalence relations; (2) find reusable candidates; (3) select reusable candidates; (4) and compute the edit script.

The equivalence relations used in step 1, exist out of two equivalence relations, both encoded through cryptographic hashes. The first equivalence relation is used to identify reusable candidates. The second equivalence relation is used to identify preferred reusable candidates. The paper found that using structural equivalence to identify candidates and literal equivalence to select preferred candidates yields very concise edit scripts.

## 3 Selective Memoization

The paper Selective Memoization by Umut A. Acar, Guy E. Blelloch and Robert Harper[1] presents a framework for applying memoization selectively. Also, it describes what type of key issues there are with implementing memoization efficiently: (a) equality; (b) precise dependencies and (c) space management.

For equality, the cost of having an equality test can negate the advantage of using memoization. In the paper, there are a few approaches proposed to alleviate this problem. The first is based on the equality test not having to be exact. So, for expensive equality tests, it could determine to skip the test or use a less expensive equality test.

The second approach suggested is to ensure that there is only one copy of every value, known as a "hash consing". If there is only one copy, equality can then be implemented by comparing locations. The problem with hash consing is it demands a large amount of memory and has trouble working with the garbage collection. An alternative proposed by Pugh and Teitelbaum[10], is lazy structure sharing.

For precise dependencies, to maximize the reuse of the results, the results need to depend on the true dependencies. This means that the results can depend on a subset of the parameters. The subset of parameters leads to a partial equality check, which can increase the likelihood of results reuse.

For space management, as the program gets executed, the size of the space used can become a limiting factor. To alleviate this problem the results should be disposed of when the space usage becomes too large. The disposed of result should be the one that leads to the fewest amount of recomputation. One widely used approach presented in the paper is to replace the least recently used entry. The disposed of policy must be application-specific according to the paper, because there are programs whose performance is made worse, by using a fixed policy.

Maybe add an explanation of what lazy structure sharing is

## 4 Preliminary Results

The prototype algorithm is written using simpler self-defined generic datatypes with a fixpoint, which are defined in Appendix A and B. An example of how the generic datatypes can be used is:

Using the generic datatypes a merkle function can be defined, where at every recursive step of the datatype a Hash is stored. To merkelize a datatype, the datatype has to have the Merkelize constraint. The Merkelize type class is a class containing a single function merkleIn which converts the once unpacked Fix datatype into a unpacked Fix which contains a Hash at every recursive step<sup>2</sup>.

The generic datatypes can also use a cata function. The cata or catamorphism is a generalization of the concept of a fold, which means it deconstructs a data structure into its underlying functor[3].

```
cata :: Functor f => (f a -> a) -> Fix f -> a
cata alg t = alg (fmap (cata alg) (unFix t))
```

The cata function can then be used to, for example, calculate the sum of all the values of the nodes and the leaves of the tree.

<sup>&</sup>lt;sup>2</sup>The implementation of the generic datatypes for the Merkelize type class can be found in Appendix C.

To keep track of the incremental computation of the summation of the tree, a HashMap[6] is used. The calculation of the incremental step is inserted into the HashMap and a pair of the HashMap and the result is returned. The implementation for the TreeG datatype is:

Then using the previously generated HashMap, we can then calculate the result reusing the previously incremental computations:

```
cataMerkleTreeWithMap :: Map Hash Int -> TreeG Int -> (Int, Map Hash Int)
cataMerkleTreeWithMap m (In (Pair (x, K h))) =
  case lookup h m of
   Just n -> (n, m)
   Nothing -> case x of
   Inl (K x) -> (x, insert h x empty)
   Inr (Pair (Pair (I l, K x), I r)) -> (x', m')
        where
        (xl, ml) = cataMerkleTreeWithMap m l
        (xr, mr) = cataMerkleTreeWithMap ml r
        x' = x + xl + xr
        m' = insert h x' mr
```

Using the previously defined cata functions we can determine the performance of the functions by using the criterion[9] package. For a benchmark in criterion, first, the environment is set up. Then the bench function is executed multiple times within a certain timeframe. The result of the multiple executions is used to calculate the mean and standard deviation of the

time executed.

The results of the cataSum, cataMerkleTree and cataMerkleTreeWithMap is seen in the graph.

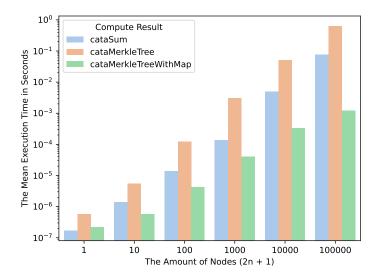


Figure 1: Compute the result

## 4.1 Future challenges

The problem with this implementation is that it only works for the TreeG datatype. The goal would be to create a generic function, where only the cataSum would be defined and the result would automatically contain the intermediate results. A generic definition could look something like this:

```
cataMerkle :: (f a -> a) -> Fix (f :*: K Hash) -> State (Map Hash a) a
```

Using the cataMerkle function would lead to only needing to implement the cataSum function and the intermediate results are then automatically stored.

# 5 Timetable and Planning

#### 5.1 Exploratory topics

During the first part of the Thesis project, multiple topics are thought of that need further research/implementation in the second part of the Thesis project.

To implement the generic merkle, cata and cataWithMap functions, the generics-msrop library described in Section 2.2 is a good candidate to use for implementing these functions. This is because it supports mutually recursive datatypes, meaning that a large group of datatypes are supported.

In the paper Selective Memoization in Section 3, there are three key issues highlighted to focus on for implementing an efficient memoization algorithm: equality, precise dependencies, and space management. The parameters for these key issues could be further researched.

In the paper *Concise*, *Type-Safe*, and *Efficient Structural Diffing* in Section 2.3 they describe using two equivalence relations instead of one. Using two equivalence relations could lead to more opportunities for reusing computed results. However, further research is needed on how feasible it is using two equivalence relations.

For the data structures used for storing the incremental computation, the easiest to use would be using a HashMap. But, the paper An Efficient Algorithm for Type-Safe Structural Diffing described in Section 2.1 suggest using a different data structure, the Trie data structure. Further research could be done in comparing the performance and memory usage of both data structures.

# 5.2 Schedule

Priority 1 is the lowest, 5 is the highest.

Category	Work	Priority
Implementation	Implementing Generic CataMerkle library using generics-msrop	5
	Implementing tests	4
Experiments	Creating benchmarks	5
	Experiment using different parameters for space management	4
	Experiment using different data structures	4
	Experiment using real-world data	3
	Experiment using different parameters for equality	2
	Experiment using different parameters for precise dependencies	1

Table 1: Category priority list

Week	Date	Category
Week 1 - 4	28 feb - 25 mar	Implementation
Week 5 - 10	28 mar - 06 may	Experiments
Week 11 - 13	08 mar - 13 may	Writing
Week 14 - 17	16 may - 3 jun	Feedback
Week 18 - 19	6 jun - 17 jun	Time Left (Vacation/Overdue Work)
Week 20	20 jun - 24 jun	Finalize
Week 21	27 jun - 1 jul	Vacation
Week 27	08 aug - 12 aug	Submission
Week 28	15 aug	End Date Research Project

Table 2: Planning per category

# 6 Appendix

# A Definition Generic Datatypes

# **B** Definition Fixpoint

```
data Fix f = In { unFix :: f (Fix f) }
instance Eq (f (Fix f)) => Eq (Fix f) where
   f == g = unFix f == unFix g

instance Show (f (Fix f)) => Show (Fix f) where
   show = show . unFix
```

## C Implementation Merkelize

```
instance (Show a) => Merkelize (K a) where
    merkleIn (K x) = Pair (K x, K h)
    where
        h = hashConcat [hash "K", hash x]

instance Merkelize I where
    merkleIn (I x) = Pair (I prevX, K h)
    where
        prevX@(In (Pair (_, K ph))) = merkle x
        h = hashConcat [hash "I", ph]

instance (Merkelize f, Merkelize g) => Merkelize (f :+: g) where
    merkleIn (Inl x) = Pair (Inl prevX, K h)
    where
        (Pair (prevX, K ph)) = merkleIn x
        h = hashConcat [hash "Inl", ph]
    merkleIn (Inr x) = Pair (Inr prevX, K h)
```

```
where
    (Pair (prevX, K ph)) = merkleIn x
h = hashConcat [hash "Inr", ph]

instance (Merkelize f, Merkelize g) => Merkelize (f :*: g) where
merkleIn (Pair (x, y)) = Pair (Pair (prevX, prevY), K h)
    where
    (Pair (prevX, K phx)) = merkleIn x
    (Pair (prevY, K phy)) = merkleIn y
h = hashConcat [hash "Pair", phx, phy]
```

# D Results of computing the sum of a Tree

Amount	Action	Mean	Stddev
1	Generate (Result, Map)	5.662 e-07	1.195e-08
1	Generate (Result, Map) with Map	2.208e-07	5.237e-09
1	Generate Result	1.713e-07	1.721e-09
10	Generate (Result, Map)	5.456 e - 06	6.462 e-08
10	Generate (Result, Map) with Map	5.744e-07	8.788e-09
10	Generate Result	1.401 e-06	1.132e-08
100	Generate (Result, Map)	1.205 e-04	2.379 e-06
100	Generate (Result, Map) with Map	4.165 e-06	6.188e-08
100	Generate Result	1.358 e - 05	1.826 e - 07
1000	Generate (Result, Map)	3.024 e-03	9.485 e-05
1000	Generate (Result, Map) with Map	3.955 e-05	6.024 e-07
1000	Generate Result	1.387e-04	1.708 e-06
10000	Generate (Result, Map)	5.018e-02	2.108e-03
10000	Generate (Result, Map) with Map	3.280 e-04	5.800 e06
10000	Generate Result	4.994 e-03	1.123e-04
100000	Generate (Result, Map)	6.253 e-01	2.174e-02
100000	Generate (Result, Map) with Map	1.228e-03	1.836 e - 05
100000	Generate Result	7.592e-02	1.505 e-03

Table 3: Compute the result

#### References

- [1] Umut A Acar, Guy E Blelloch, and Robert Harper. "Selective memoization". In: *ACM SIGPLAN Notices* 38.1 (2003), pp. 14–25.
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- [4] Sebastian Erdweg, Tamás Szabó, and André Pacak. "Concise, type-safe, and efficient structural diffing". In: Proceedings of the 42nd ACM SIGPLAN International Conference on Programming Language Design and Implementation. 2021, pp. 406–419.
- [5] Jean-Rémy Falleri et al. "Fine-grained and accurate source code differencing". In: Proceedings of the 29th ACM/IEEE international conference on Automated software engineering. 2014, pp. 313–324.
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- [7] Victor Cacciari Miraldo and Alejandro Serrano. "Sums of products for mutually recursive datatypes: the appropriationist's view on generic programming". In: *Proceedings of the 3rd ACM SIGPLAN International Workshop on Type-Driven Development.* 2018, pp. 65–77.
- [8] Victor Cacciari Miraldo and Wouter Swierstra. "An efficient algorithm for type-safe structural diffing". In: Proceedings of the ACM on Programming Languages 3.ICFP (2019), pp. 1–29.
- [9] Bryan O'Sullivan. URL: http://www.serpentine.com/criterion/ (visited on Feb. 8, 2022).
- [10] William Pugh and Tim Teitelbaum. "Incremental computation via function caching". In: Proceedings of the 16th ACM SIGPLAN-SIGACT symposium on Principles of programming languages. 1989, pp. 315–328.