



Business Case

Products that do not sell over 20,000 units is could cause problems within Supply Chains due high production minimums.

Two Outcomes:

Significant Excess inventory or

New Product Does Not Get Produced

This problem is often **invisible** due to bias in the forecasting process.



Business Case

Build a statistical model that predicts if a product will sell above or below 20,000 units



Below 20k or Above 20k?



Logistic Regression Statistical Models

Models

1. Generalized Logistic Model (G.L.M.)
2. Decision Tree
3. Support Vector Machine
4. Random Forest
5. XGBoost



Confusion Matrix: Key Performance Indictors

Confusion Matrix and Statistics		
Prediction	Reference	
	0	1
0	-----	
1		
Accuracy		
95% CI		
No Information Rate		
P-Value [Acc > NIR]		
Kappa		
Mcnemar's Test P-Value		
Sensitivity		
Specificity		
Pos Pred Value		
Neg Pred Value		
Prevalence		
Detection Rate		
Detection Prevalence		
Balanced Accuracy		
'Positive' Class		

Confusion Matrix		
	0	1
0	True Positive	False Negative
1	False Positive	True Negative

Accuracy of Model

Sensitivity

Correct Negative Predictions divided by the total number of Negatives

Specificity

Correct Positive Predictions divided by the total number of Positive

Pos Pred

Correct True Positive divided by the total number of True Positive and False Negative

Neg Pred

Correct True Negative divided by the total number of False Postive and True Negative



1. Generalized Logistic Model (G.L.M.) Results

Confusion Matrix and Statistics

	Reference	
Prediction	0	1
0	49	298
1	360	856

Accuracy : 0.579

95% CI : (0.5541, 0.6036)

No Information Rate : 0.7383

P-Value [Acc > NIR] : 1.00000

Kappa : -0.1455

McNemar's Test P-Value : 0.01741

Sensitivity : 0.11980

Specificity : 0.74177

Pos Pred Value : 0.14121

Neg Pred Value : 0.70395

Prevalence : 0.26168

Detection Rate : 0.03135

Detection Prevalence : 0.22201

Balanced Accuracy : 0.43079

'Positive' Class : 0



2. Decision Tree Model Results

Confusion Matrix and Statistics

	Reference	
Prediction	0	1
0	110	237
1	74	1142

Accuracy : 0.801

95% CI : (0.7804, 0.8206)

No Information Rate : 0.8823

P-Value [Acc > NIR] : 1

Kappa : 0.3078

McNemar's Test P-Value : <2e-16

Sensitivity : 0.59783

Specificity : 0.82814

Pos Pred Value : 0.31700

Neg Pred Value : 0.93914

Prevalence : 0.11772

Detection Rate : 0.07038

Detection Prevalence : 0.22201

Balanced Accuracy : 0.71298

'Positive' Class : 0



3. Support Vector Machine Model Results

Confusion Matrix and Statistics

	Reference	
Prediction	0	1
0	43	166
1	10	878

Accuracy : 0.8396

95% CI : (0.8165, 0.8608)

No Information Rate : 0.9517

P-Value [Acc > NIR] : 1

Kappa : 0.2721

Mcnemar's Test P-Value : <2e-16

Sensitivity : 0.81132

Specificity : 0.84100

Pos Pred Value : 0.20574

Neg Pred Value : 0.98874

Prevalence : 0.04831

Detection Rate : 0.03920

Detection Prevalence : 0.19052

Balanced Accuracy : 0.82616

'Positive' Class : 0



4. Random Forest Model Results

Confusion Matrix and Statistics

	Reference	
Prediction	0	1
0	95	114
1	44	844

Accuracy : 0.856

95% CI : (0.8338, 0.8762)

No Information Rate : 0.8733

P-Value [Acc > NIR] : 0.9597

Kappa : 0.4645

McNemar's Test P-Value : 4.034e-08

Sensitivity : 0.6835

Specificity : 0.8810

Pos Pred Value : 0.4545

Neg Pred Value : 0.9505

Prevalence : 0.1267

Detection Rate : 0.0866

Detection Prevalence : 0.1905

Balanced Accuracy : 0.7822

'Positive' Class : 0



5. XGBoost Model Results

Confusion Matrix and Statistics

	Reference	
Prediction	0	1
0	81	128
1	38	850

Accuracy : 0.8487

95% CI : (0.8261, 0.8694)

No Information Rate : 0.8915

P-Value [Acc > NIR] : 1

Kappa : 0.4127

McNemar's Test P-Value : 4.924e-12

Sensitivity : 0.68067

Specificity : 0.86912

Pos Pred Value : 0.38756

Neg Pred Value : 0.95721

Prevalence : 0.10848

Detection Rate : 0.07384

Detection Prevalence : 0.19052

Balanced Accuracy : 0.77490

'Positive' Class : 0



Model Comparison

Statistical Model	Accuracy	Sensitivity	Specificity	Pos Pred	Neg Pred
Generalized Logistic Model	60%	8%	77%	10%	72%
Decision Tree	84%	63%	86%	34%	95%
Support Vector Machine	83%	81%	84%	21%	99%
Random Forest	86%	68%	88%	46%	95%
XGBoost	85%	68%	87%	39%	96%