Josephine Ryu

design & storytelling

jra37@sfu.ca josephineryu.me Currently a design student at Simon Fraser University. I've been drawing since forever and love storytelling + humour. My strengths are in ideating and concept design, and my ability to draw helps me communicate my ideas effectively. I learn fast and I'm a great improviser.

Created game world, building and modelling, designed characters and background

story. Designed game mechanics, levels and conducted gameplay testing sessions.

Won honorable mention in class and showcased at Comics <3 Games @ VanCAF.

Education

Experience

BA: Interactive Arts & Technology Simon Fraser University (2012 - Present)

Game & Level Designer, Story Development

Beep (Jan 2017 - April 2017)

3D action adventure game developed in Unity for game design class.

Skills

Technical

Adobe Creative Suite Autodesk Maya Unity

> HTML/CSS Axure

Microsoft Suite

Creative

Branding/Identity
UI Design
Illustration
Writing
Photo Editing
Color Management

Storyboard & Concept Artist Amorphous (Jan 2016 - April 2016)

3D animation short for animation class. Roles included narrative development, character design, beatboarding, environment concept art and design, 3D modelling, world creation and animating.

Interface & Game Designer

Hide & Seek (March 2017)

48 hour game jam dedicated to creating horror games. Roles included game design, environment design, storyboarding, user interface design.

Prototyping

Sketching Storyboarding Wireframing

Art Director & Game Artist

Hunters of Kingsport (Jan 2015- April 2015)

A worker placement deck building horror boardgame made for game design class. Roles included art direction, character design and illustration.

Interests

Design & Marketing Assistant

storytelling and animations. In my spare time I love playing stealth video

games and enjoying a good cup of

coffee.

Scentuals natural & organic skin care (May 2016 - Dec 2016)

Rebuilt company's brand and wrote a Styling Guide and design procedures.

Designed wide-ranged of marketing collatoral, including packaging, labels, subscription emails (retail & wholesale), posters, brochures, post cards, website banners, social media and blog content.

Oversaw photo editing, colour management and printing. Conducted market research, including A/B testing.

Sponsorship Chairman

SIAT Frosh (Summer 2015)

An yearly SFU event welcoming first years. Arranged ~\$250 in monetary/ prize donations, partnership with Boston Pizza Surrey.