Josephine Ryu

design & storytelling

jra37@sfu.ca josephineryu.me Currently a design student at Simon Fraser University. I've been drawing since forever and love storytelling + humour. My strengths are in ideating and concept design, and my ability to draw helps me communicate my ideas effectively. I learn fast and I'm a great improviser.

Created game world, building and modelling, designed characters and background

story. Designed game mechanics, levels and conducted gameplay testing sessions.

Education

Experience

BA: Interactive Arts & Technology Simon Fraser University (2012 - Present)

Game & Level Designer, Story Development

Beep (Jan 2017 - April 2017)

3D action adventure game developed in Unity for game design class.

Skills

Technical

Adobe Creative Suite Autodesk Maya Unity

> HTML/CSS Axure

Microsoft Suite

Creative

Branding/Identity
UI Design
Illustration
Writing
Photo Editing
Color Management

Won honorable mention in class and showcased at Comics <3 Games @ VanCAF.

Storyboard & Concept Artist Amorphous (Jan 2016 - April 2016)

3D animation short for animation class. Roles included narrative development, character design, beatboarding, environment concept art and design, 3D modelling, world creation and animating.

Interface & Game Designer

Hide & Seek (Jan 2017 - April 2017)

48 hour game jam dedicated to creating horror games. Roles included game design, environment design, storyboarding, user interface design.

Prototyping

Sketching Storyboarding Wireframing

Art Director & Game Artist

Hunters of Kingsport (Jan 2015- April 2015)

A worker placement deck building horror boardgame made for game design class. Roles included art direction, character design and illustration.

Interests

Design & Marketing Assistant

storytelling and animations. In my spare time I love

coffee.

playing stealth video games and enjoying a good cup of Scentuals natural & organic skin care (May 2016 - Dec 2016)

Rebuilt company's brand and wrote a Styling Guide and design procedures.

Designed wide-ranged of marketing collatoral, including packaging, labels, subscription emails (retail & wholesale), posters, brochures, post cards, website banners, social media and blog content.

Oversaw photo editing, colour management and printing. Conducted market research, including A/B testing.

Sponsorship Chairman

SIAT Frosh (Summer 2015)

An yearly SFU event welcoming first years. Arranged ~\$250 in monetary/ prize donations, partnership with Boston Pizza Surrey.