Jostein Dyrseth

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josdyr.github.io

Education

Aug 2015 - Jun 2019:	**Bachelor of Science with Second Class Honours (1st Division) in Computer Science** Edinburgh Napier University, UK
Aug 2014 - Apr 2015:	**Physics & Higher Mathematics, evening studies** AOF Haugaland, Norway
Aug 2013 - Jun 2014:	**3D Design And Animation** Noroff University College, Norway
Sep 2012 - May 2013:	**Bethel Bible School** California, USA
Aug 2009 - Jun 2012:	**High School** Lundeneset VGS, Norway

Experience

June 2018 - Aug 2018:	**Internship: IoT Content Management System Web Platform** Edinburgh Napier University, Scotland

- Developed an Internet of Things web user platform
- Familiarised myself with the Django CMS Web Framework
- Users, Admins and Site Administration
- Learned to build, configure and migrate data with PostgreSQL Backend
- Configured and containerised the web app using NGINX and Docker

May 2017 - Aug 2017:	**Painter, summer job** Per Johannessen AS, Bergen, Norway
Sep 2014 - Aug 2015:	**Sales Representative and Customer Service Assistant, full/part time** Jula Retail Store, Haugesund, Norway
Jul 2009 - Aug 2012:	**Warehouse Assistant And Cashier, part time** Kiwi Retail Store, Vindafjord, Norway

Achievements

Sep 2017:

1st Place, Hackathon: Heatmap of Traffic Accidents in Scotland with Parameter Search
Edinburgh Napier University, Scotland

- Worked together in a team to organise, brainstorm and develop a web app with a map of traffic accidents
- Parameter search
- Filtering

May 2014:

Award: Best 3D Modelling & Design
Noroff University College, Kristiansand, Norway

- Blender & Maya software used to animate, model, texture, light and render character

Soft Skills

Positive team player and colleague

Self-motivated

Meets deadlines

Confident with presentations and public speaking

Adaptable to different environments and workplaces

Hard Skills

Python, C#, Go

TensorFlow, NumPy, Pandas, Matplotlib

C/C++

Java

Relational & Object-Relational Databases (PL/SQL, PostgreSQL, MySQL & NoSQL)

Test driven development, continuous integration and agile workflow

Unix & GIT Version Control

AWS & Docker

Django, Flask

HTML & CSS, JavaScript, Jinja2, Jekyll

3D Modelling, Rendering and Animation: Blender, Maya, 3Ds Max, Cinema 4D, ZBrush

3D Game Design: Unity

References

Freddy Natås, +47 920 63 909	**Painter, summer job** Per Johannessen AS, Bergen, Norway
Frode Berge, +47 977 52 546	**Warehouse Assistant And Cashier, part time** Kiwi Retail Store, Vindafjord, Norway

Personal Summary

Having visited and lived in cultures of various nations, I am an energetic, hands-on and engaged individual who can adapt to any situation or workplace, with a can-do attitude. I grew up in Norway, lived a year in the USA and did my studies in the UK. I like to stay active, learn something new and travel to see new cities around the world.