



CONTACT

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STUDIES

CURRENTLY, 3rd YEAR
STUDENT IN
VIDEOGAME
DEVELOPMENT

LANGUAGES

Spanish - Mother tongue
Catalan - Mother tongue
English - B1

PERSONAL INTERESTS

Videogames
Martial arts
Design (videogames and ux)

Jose Luís Redondo Tello

C++ PROGRAMMER

Hi, I'm a 21 yo video game lover, currently looking for an internship.

PROJECTS

[The mandalorian](#): 3D game made using self-made engine

[Tello-Engine](#): 3D self-made engine using OpenGL

[Hearts of Greed](#): RTS game from scratch

[Neon looper](#): Winner of The Designer Den 2021 game jam.

SKILLS

Programming languages

- 3+ years C, C++
- Worked with C# and GLSL

Software

- Confortable using Visual studio and Unity
- Experienced with GitHub and Unity Collaborate
- Basic knowledge in game design and UX
- Basic knowledge in 3D modelling and animation

Worked with:

OpenGI, SDL, Bullet3D, Box2D, ImGui, Assimp, Devil, Pugi ...