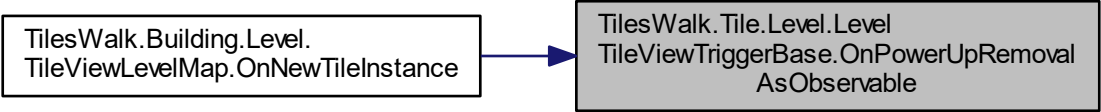


TilesWalk.Building.Level.  
TileViewLevelMap.OnNewTileInstance



```
graph LR; A[TilesWalk.Building.Level.  
TileViewLevelMap.OnNewTileInstance] --> B[TilesWalk.Tile.Level.Level  
TileViewTriggerBase.OnPowerUpRemoval  
AsObservable];
```

TilesWalk.Tile.Level.Level  
TileViewTriggerBase.OnPowerUpRemoval  
AsObservable