



Albert-Ludwigs Universität Freiburg
Technische Fakultät
Institut für Informatik



Full Map Posterior SLAM in ROS

Master Project in Autonomous Intelligent Systems

22.04.2021

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Outline

Full Map
Posterior
SLAM in ROS

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la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters
Approach

Solution

Experiments

Results

Discussion

1 Background and Motivation

- Grid-Based, Rao-Blackwellized Particle Filters
- Approach

2 Solution

- 2D Simulator
- OpenSLAM GMapping

3 Experiments

- Simulations
- SLAM Parameters

4 Results

- Errors in Simulated Data
- Qualitative Results
- Map Posterior Properties

5 Discussion

- Limitations
- Future Work



Background and Motivation

Grid-Based, Rao-Blackwellized Particle Filters

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

- Traditional Grid-based Particle Filter SLAM works by:
 - Factorizing the SLAM Posterior (Rao-Blackwellization):

$$p(\mathbf{x}_{0:t}, \mathbf{m} \mid \mathbf{z}_{1:t}, \mathbf{u}_{1:t}) = \underbrace{p(\mathbf{x}_{0:t} \mid \mathbf{z}_{1:t}, \mathbf{u}_{1:t})}_{\text{Path Posterior}} \cdot \underbrace{p(\mathbf{m} \mid \mathbf{z}_{1:t}, \mathbf{u}_{1:t})}_{\text{Map Posterior}}$$

- Modeling the Path Posterior Distribution non-parametrically using weighted samples (particles):

$$\mathcal{X} = \left\{ \left\langle \mathbf{x}^{[j]}, w^{[j]} \right\rangle \mid j = 1, \dots, J \right\}$$

$$p(\mathbf{x} \mid \mathbf{z}_{1:t}, \mathbf{u}_{1:t}) \simeq \sum_{j=1}^J w^{[j]} \delta_{\mathbf{x}^{[j]}}(\mathbf{x})$$

- Each particle represents a possible trajectory and maintains its own map.



Background and Motivation

Grid-Based, Rao-Blackwellized Particle Filters

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

- Traditional Grid-based Particle Filter SLAM works by:
 - Using a Grid Map with a Reflection Model.

$$p(m_i) = \begin{cases} q & \text{if } m_i = \text{occupied} \\ 1 - q & \text{if } m_i = \text{free} \end{cases}$$

- (FastSLAM V2.0) Improving the proposal pose distribution using ScanMatching.

$$\mathbf{x}_t^* = \arg \max_{\mathbf{x}_t} \{ p(\mathbf{z}_t | \mathbf{x}_t, \mathbf{m}_{t-1}) \cdot p(\mathbf{x}_t | \mathbf{u}_t, \mathbf{x}_{t-1}^*) \}$$

- Only use the most likely pose and map.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

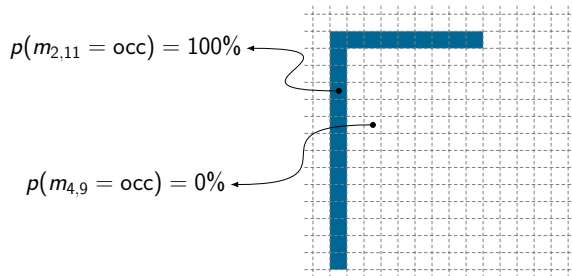
Solution

Experiments

Results

Discussion

- The Reflection Map properly encodes obstacles aligned with the grid.





Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

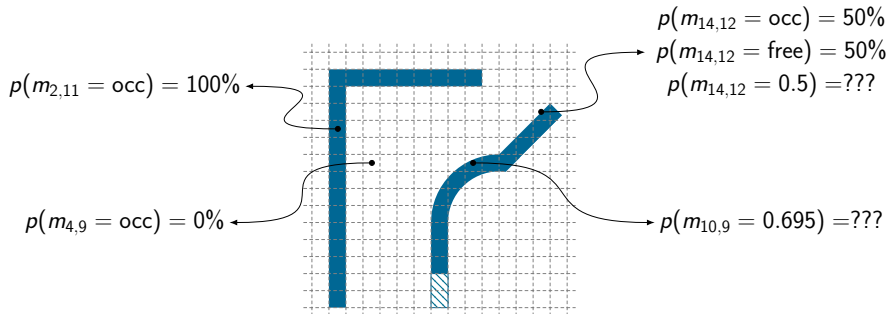
Solution

Experiments

Results

Discussion

- The Reflection Map properly encodes obstacles aligned with the grid.



- But it does not account for partial occupancies, misalignments or transparency.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters
Approach

Solution

Experiments

Results

Discussion

💡 Idea

Extend the Reflection Map model by also storing the distance traversed by the beams within each cell (r), and use it to model the "permeability" of each cell as described by L. Luft, A. Shaefer and T. Schubert in *Closed-form full map posteriors for robot localization with lidar sensors*.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

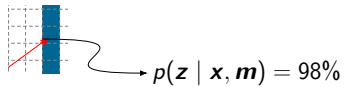
Solution

Experiments

Results

Discussion

- The current Particle Weighting method only considers the endpoint of the beams.





Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

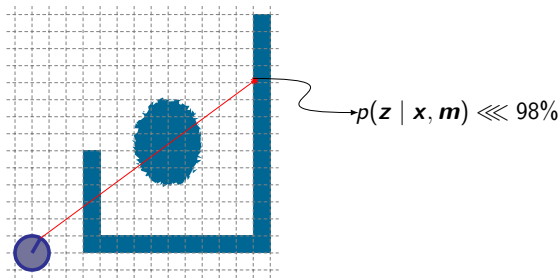
Solution

Experiments

Results

Discussion

- The current Particle Weighting method only considers the endpoint of the beams.



- This can lead to overconfidence in the particle weights.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

💡 Idea

Use a measurement likelihood distribution that takes into account all of the cells traversed by the scan's beams, and that also helps us compute the Full Map Posterior in closed form.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

- The map is computed so that it maximizes the likelihood of the measured laser data.

★★★★★ 5 out of 5 stars



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

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Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

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★★★★★ 5 out of 5 stars
1 Rating

★★★★★ 4.6 out of 5 stars
17'893 Global Ratings

- But discards or ignores the uncertainty of the distributions.



Background and Motivation

Approach

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Grid-Based,
Rao-Blackwellized
Particle Filters

Approach

Solution

Experiments

Results

Discussion

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★★★★☆ 4.6 out of 5 stars
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💡 Idea

Preserve the confidence of the estimated map by modeling the Map Posterior as a parametric distribution, and not just the Most Likely Map.



Outline

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion

1 Background and Motivation

- Grid-Based, Rao-Blackwellized Particle Filters
- Approach

2 Solution

- 2D Simulator
- OpenSLAM GMapping

3 Experiments

- Simulations
- SLAM Parameters

4 Results

- Errors in Simulated Data
- Qualitative Results
- Map Posterior Properties

5 Discussion

- Limitations
- Future Work



Solution

2D Simulator

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

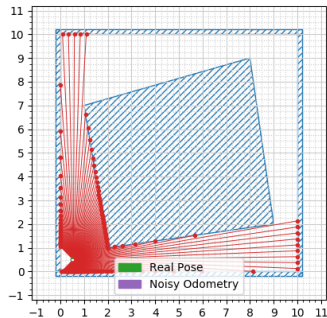
Solution
2D Simulator
OpenSLAM
GMapping

Experiments

Results

Discussion

A simulator was created for generating test scenarios in a 2D environment.



■ Input:

■ JSON File(s) containing:

- Simulation Parameters
- Map Configuration
- Robot Configuration
- Robot Commands

■ Outputs:

- ROSBag File



Solution

2D Simulator

Full Map
Posterior
SLAM in ROS

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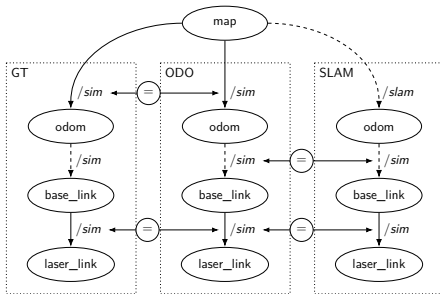
Background
and
Motivation

Solution
2D Simulator
OpenSLAM
GMapping

Experiments

Results

Discussion



- The generated ROSBags publish LaserScan messages, TF odometry transformations and can include other custom messages.
- The scans and transformations are published under three coordinate system branches: Ground Truth, Pure Odometry and SLAM.



Solution

OpenSLAM GMapping: Overview

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

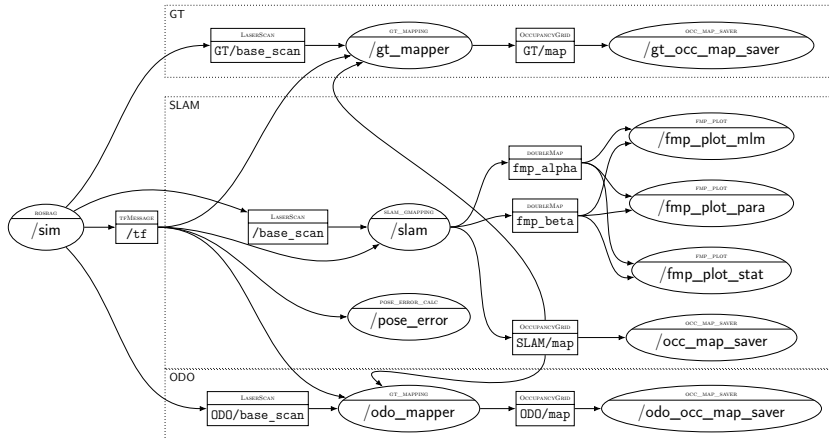
2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion





Solution

OpenSLAM GMapping: Overview

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution
2D Simulator
OpenSLAM
GMapping

Experiments

Results

Discussion

- Modify the OpenSLAM GMapping framework to support the features mentioned in the Motivation section.
 - Create custom ROS messages, especially a map message type that supports double-typed cells for publishing the Full Posterior.
 - Add double field R to the cell class to accumulate the beam's traveled distance within it.
 - Implement methods for computing the R value of the cells, improve the line discretization algorithm, improve the numerical stability, and more.



Solution

OpenSLAM GMapping: Full Map Posterior

Full Map Posterior SLAM in ROS

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Background and Motivation

Solution

2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion

- The new, Decay model was implemented alongside the Reflection Model. A parameter can be used to select between the two.
- Each model considers a prior map distribution and factorizing sensor model as shown in the following table.

	Reflection Model	Exponential Decay-Rate Model
Prior Dist. $p(m_i) =$	Beta (α_0, β_0) (Uninf. with $\alpha_0 = \beta_0 = 1$)	Gamma (α_0, β_0) (Uninf. with $\alpha_0 = 1, \beta_0 = 0$)
Forward Sensor Model $f(r_i, m_i, \delta_i) =$	Binomial Dist. $\mu_i^{\delta_i} (1 - \mu_i)^{1-\delta_i}$	Poisson-Exponential Dist. $\lambda_i^{\delta_i} e^{-\lambda_i r_i}$



Solution

OpenSLAM GMapping: Full Map Posterior

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion

	Reflection Model	Exponential Decay-Rate Model
Measurement Likelihoods $\ell(r_i, m_i) =$	$\frac{(H_i + \alpha_0)^{\delta_i} (M_i + \beta_0)^{1-\delta_i}}{H_i + \alpha_0 + M_i + \beta_0}$	$\left(\frac{R_i + \beta_0}{R_i + \beta_0 + r_i}\right)^{H_i + \alpha_0} \left(\frac{H_i + \alpha_0}{R_i + \beta_0 + r_i}\right)^{\delta_i}$
Map Posterior BEL(m_i) =	Beta($H_i + \alpha_0, M_i + \beta_0$)	Gamma($H_i + \alpha_0, R_i + \beta_0$)

- The measurement likelihoods are computed as log-likelihoods for numerical stability and accumulated for each particle as their weights.
- Before re-sampling, the particle weights are normalized using $\text{softmax}(\cdot)$ to revert them to likelihoods.



Solution

OpenSLAM GMapping: Full Map Posterior

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution
2D Simulator
OpenSLAM
GMapping

Experiments

Results

Discussion

- The most likely map can then be computed as follows.

	Reflection Model	Exponential Decay-Rate Model
Most Likely Map m_i^* =	$\frac{H_i + \alpha_0 - 1}{H_i + \alpha_0 + M_i + \beta_0 - 2}$	$\frac{H_i + \alpha_0 - 1}{R_i + \beta_0}$



Solution

OpenSLAM GMapping: Cell R Values

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

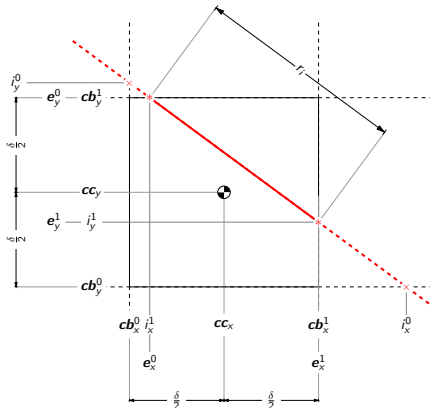
2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion



■ For each cell traversed by a beam:

- 1 Compute beam's delta $\Delta \mathbf{b} = \mathbf{b}_e - \mathbf{b}_s$.
- 2 Compute the cell boundaries \mathbf{cb} .
- 3 Compute beam's slope $m = \frac{\Delta b_y}{\Delta b_x}$ and bias $b = \mathbf{b}e_y - m \cdot \mathbf{b}e_x$.
- 4 Find the intersections \mathbf{i} of the cell boundaries and the beam.



Solution

OpenSLAM GMapping: Cell R Values

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

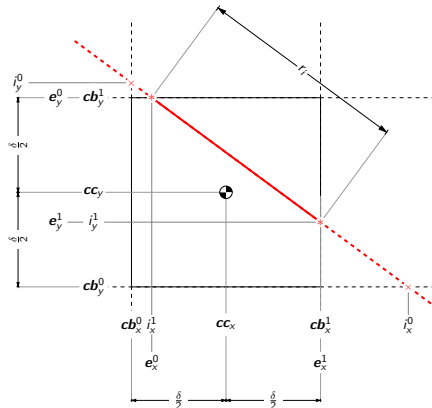
2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion



- 5 Find the intersection between all intervals.

$$[e^0, e^1] = [b_s, b_e] \cap [cb^0, cb^1] \cap [i^0, i^1]$$

- 6 Return $r_i = \|e^1 - e^0\|_2$.

- Accumulate in the cell over all scans:

$$R_i = R_i + r_i.$$

- Edge Cases:

- Beam's start or end fall inside cell.
- Beam is horizontal or vertical.



Solution

OpenSLAM GMapping: Line Supercover

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

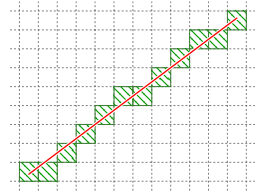
OpenSLAM
GMapping

Experiments

Results

Discussion

- GMapping uses Bresenham to discretize the beams to the map's grid.
- However, Bresenham can leave out some cells, which can be detrimental for the computation of the full-beam particle weights.



Bresenham's Algorithm



Solution

OpenSLAM GMapping: Line Supercover

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

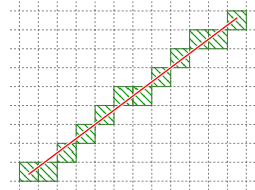
OpenSLAM
GMapping

Experiments

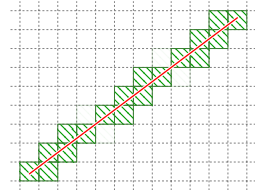
Results

Discussion

- GMapping uses Bresenham to discretize the beams to the map's grid.
- However, Bresenham can leave out some cells, which can be detrimental for the computation of the full-beam particle weights.
- Thus, it was replaced by a Line Supercover algorithm that accounts for all crossed cells.



Bresenham's Algorithm



Line Supercover Algorithm



Solution

OpenSLAM GMapping: Line Supercovers

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

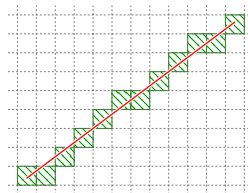
OpenSLAM
GMapping

Experiments

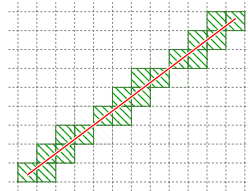
Results

Discussion

- It consists of a few changes to the original Bresenham's:
 - Use both the current and previous iteration error.
 - Use double precision x and y differences for better accuracy.
 - Also check the upper-left and lower-right cells whenever a change in y takes place.



Bresenham's Algorithm



Line Supercovers Algorithm



Solution

OpenSLAM GMapping: Miscellaneous

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

2D Simulator

OpenSLAM
GMapping

Experiments

Results

Discussion

- An option for computing the average particle pose was added to estimate the robot pose more robustly and less susceptible to noise.

$$\begin{pmatrix} \bar{x} \\ \bar{y} \\ \bar{\theta} \end{pmatrix} = \begin{pmatrix} \sum_i w_i \cdot x_i \\ \sum_i w_i \cdot y_i \\ \arctan(\sum_i w_i \sin \theta_i, \sum_i w_i \cos \theta_i) \end{pmatrix}$$

- Uniform noise can be added to the particle weights to prevent overconfidence.

$$\ell_i = (1 - w_{oc}) \cdot \ell_i(r_i, m_i) + \frac{w_{oc}}{r_{\max}^{\delta_j}}, \quad w_{oc} \in [0, 1]$$

- Before thresholding, the Decay map must be converted to reflectivities via:

$$occ_i = 1 - \exp\left(-d \frac{H_i}{R_i}\right)$$



Outline

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Simulations
SLAM Parameters

Results

Discussion

1 Background and Motivation

- Grid-Based, Rao-Blackwellized Particle Filters
- Approach

2 Solution

- 2D Simulator
- OpenSLAM GMapping

3 Experiments

- Simulations
- SLAM Parameters

4 Results

- Errors in Simulated Data
- Qualitative Results
- Map Posterior Properties

5 Discussion

- Limitations
- Future Work



Experiments

Simulations

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

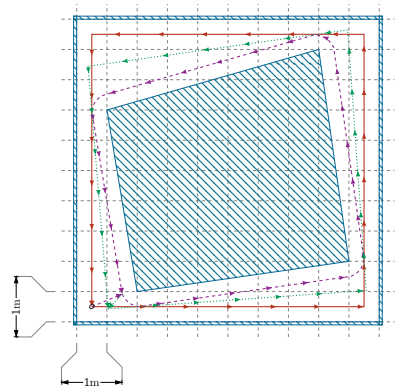
Experiments

Simulations
SLAM Parameters

Results

Discussion

- A robot was simulated driving around a map as shown in the figure doing 1, 2 or 3 loops with varying number of measurement steps.
- After these initial moves, another 100-step loop around the map was executed, this time in the CW direction, with map updates turned off (Localization-Only), to evaluate the accuracy of the localization and the previously generated map.
- All four combinations of Map Models (REF/DEC) and Particle Weights (CMH/ML) were tested.





Experiments

Simulations

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Simulations
SLAM Parameters

Results

Discussion

- The uncertainty parameters for the motion and measurement models used were:

$$\alpha = \begin{pmatrix} \alpha_{\rho\rho} & \alpha_{\rho\theta} & \alpha_{\theta\rho} & \alpha_{\theta\theta} \end{pmatrix} = \begin{pmatrix} 0.01 & 0.05 & 0.01 & 0.05 \end{pmatrix}$$

$$\Sigma = \begin{pmatrix} \sigma_{rr} & \sigma_{r\theta} \\ \sigma_{\theta r} & \sigma_{\theta\theta} \end{pmatrix} = \begin{pmatrix} 0.005 & 0.0 \\ 0.0 & 0.0 \end{pmatrix}$$

- Each combination of measurement steps, map model and particle weight was executed 1000 times.



Experiments

SLAM Parameters

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Simulations
SLAM Parameters

Results

Discussion

- Pose improvement was turned off.
- Uninformative Prior:
 - REF: $\alpha_0 = 1, \beta_0 = 1$
 - DEC: $\beta_0 = 1, \beta_0 = 0$
- Map Resolution $\delta = 5\text{cm}$
- Occupancy threshold $\tau = 25\%$
- Overconfidence Uniform Noise weight $w_{oc} = 0$

All other parameters were left with their default values.

The considered error metric was angular difference and the euclidean distance between the last Localization-only ground truth and corrected poses.



Outline

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Errors in Simulated
Data

Qualitative Results

Map Posterior
Properties

Discussion

1 Background and Motivation

- Grid-Based, Rao-Blackwellized Particle Filters
- Approach

2 Solution

- 2D Simulator
- OpenSLAM GMapping

3 Experiments

- Simulations
- SLAM Parameters

4 Results

- Errors in Simulated Data
- Qualitative Results
- Map Posterior Properties

5 Discussion

- Limitations
- Future Work



Results

Errors in Simulated Data

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Errors in Simulated
Data

Qualitative Results

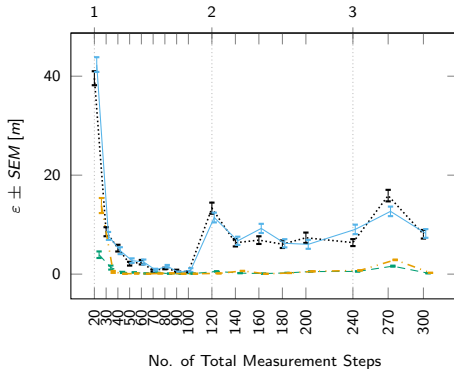
Map Posterior
Properties

Discussion



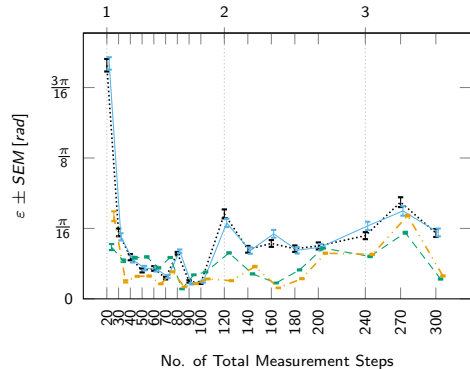
Translational Error

No. of Loops around map



Rotational Error

No. of Loops around map





Results

Qualitative Results

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

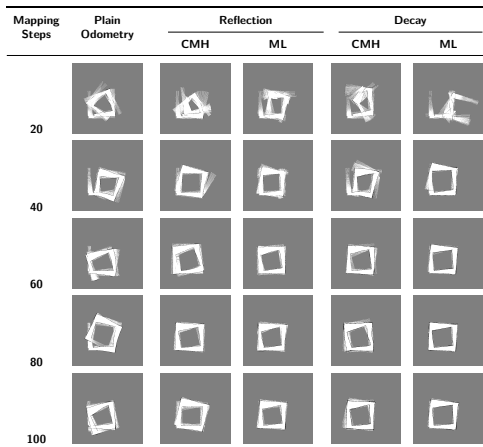
Results

Errors in Simulated
Data

Qualitative Results

Map Posterior
Properties

Discussion

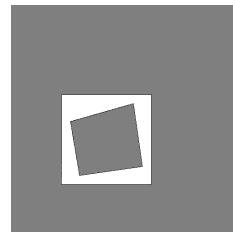


REF Reflection Map (Default)

DEC Exponential Decay
Rate Map

CMH Closest Mean Hit Likelihood
Particle Weights (Default)

ML Full Map Posterior Measurement
Likelihood Particle Weights



GT Occupancy Map



Results

Map Posterior Properties

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

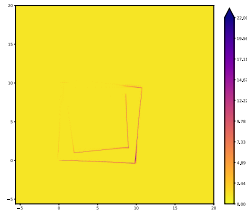
Errors in Simulated
Data

Qualitative Results

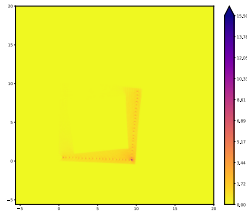
Map Posterior
Properties

Discussion

Parameters

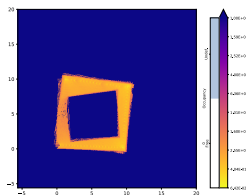


α

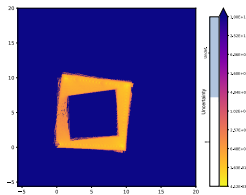


β

Moments

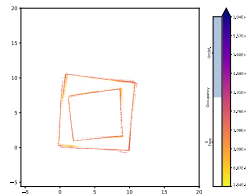


Mean



Variance

Mode



Most Likely Map



Outline

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work

1 Background and Motivation

- Grid-Based, Rao-Blackwellized Particle Filters
- Approach

2 Solution

- 2D Simulator
- OpenSLAM GMapping

3 Experiments

- Simulations
- SLAM Parameters

4 Results

- Errors in Simulated Data
- Qualitative Results
- Map Posterior Properties

5 Discussion

- Limitations
- Future Work



Discussion

Limitations

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work

- Although the proposed method has clear advantages with respect to its accuracy and faster convergence due to the use of the additional information, it also comes with some limitations:
 - It depends highly on the map discretization
 - As the number of traversed cells increases (due to higher map resolutions, longer sensor range, ...), the measurement likelihoods shrink or grow exponentially.
 - This can lead to potential numerical stability problems or particle deprivation at the very early stages of the SLAM.
 - It is computationally more expensive.
 - ML checks all traversed cells instead of just the endpoints.
 - The line discretization algorithm can return more cells for a given line, making the map updates and particle weighting more costly.
 - A trade-off between computational resources and accuracy must be made depending on the specific requirements.



Discussion

Future Work

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work

- Relax the assumption of cell independence to improve the measurement likelihoods.
- Try the described methods online in a physical robot.
- Benchmark the exact computational requirements in term of memory and processing power.
- Research other mapping models, particle weighting methods and approximations to this method that reduce the computational demand.



References

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work

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- All of the code created for this project can be found here:
https://github.com/joseab10/FMP_gmapping

Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work



Full Map
Posterior
SLAM in ROS

José Arce y de
la Borbolla

Background
and
Motivation

Solution

Experiments

Results

Discussion

Limitations

Future Work

Thank you very much for your attention!

Questions & Comments?