

# JOSÉ ALEIXO CRUZ

[josealeixopc.github.io](https://josealeixopc.github.io) [josealeixo.pc@gmail.com](mailto:josealeixo.pc@gmail.com)

## EDUCATION

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**Faculty of Engineering of the University of Porto**  
*Doctoral Program in Informatics Engineering*

September 2019 - Present  
Porto, Portugal

- Research area: Safe and Robust Reinforcement Learning

**Faculty of Engineering of the University of Porto**  
*BSc+MSc in Software Engineering and Computer Science*

September 2014 - July 2019  
Porto, Portugal

- Relevant courses: Software Engineering, Agents and Distributed Artificial Intelligence, Modelling and Simulation.
- Exchange student in Zilina, Slovakia for six months. Relevant courses: Neural Networks, Cryptography.
- Master's Thesis: developed OpenAI Gym compatible reinforcement learning environment and agent to negotiate in a simulation of the Diplomacy board game.

## EXPERIENCE

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**LIACC - Artificial Intelligence and Computer Science Laboratory**  
*Research Fellow - Machine Learning*

September 2019 - Present  
Porto, Portugal

- Currently developing a computer vision and machine learning pipeline to gather relevant environment and action data from monocular video to develop a pedestrian behavior model using inverse reinforcement learning.
- Built a reinforcement learning environment in Unity for training simulated pedestrians to navigate in an urban scenario.

**Comply Advantage**  
*DevOps Intern*

June 2018 - September 2018  
London, United Kingdom

- Maintained and monitored staging and production environments on AWS, developing new infrastructure that contributed to security improvement and downtime reduction.
- Improved pipeline automation and provisioning using Docker, GitLab, Terraform, Packer, Salt, Ansible, Spinnaker and SonarQube, resulting in a more fluid deploying process.
- Created a Slack bot which facilitated the creation and fulfillment of JIRA tickets related to infrastructure issues.

**Junior Company JuniFEUP**  
*Junior Developer*

October 2016 - May 2018  
Porto, Portugal

- Co-developed the first FEUP Career Fair application for Android.
- Built CMS and front-end for the website of a company using Node.js libraries.

## HIGHLIGHTED PUBLICATIONS

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- **Cruz J.A.**, Cardoso H.L., Reis L.P., Sousa J. (2020) “*Reinforcement Learning in Navigation and Cooperative Mapping*”. In 2020 IEEE International Conference on Autonomous Robot Systems and Competitions (ICARSC).
- **Cruz J.A.** (2020) “*Analyzing the Credit-Assignment Problem in Deep Reinforcement Learning*”. In 15th Doctoral Symposium in Informatics Engineering (DSIE 20).
- Cruz D., **Cruz J.A.**, Cardoso H.L. (2019) “*Reinforcement Learning in Multi-Agent Games: Open AI Gym Diplomacy Environment*”. In Progress in Artificial Intelligence: 19th EPIA Conference on Artificial Intelligence (EPIA 2019).
- Duque D., **Cruz J.A.**, Cardoso H.L., Oliveira E. (2018) “*Optimizing Meta-heuristics for the Time-Dependent TSP Applied to Air Travels*”. In IDEAL 2018. Lecture Notes in Computer Science, vol 11314. Springer, Cham

## RELEVANT SKILLS

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<b>Programming Languages</b>	Python, Java, Bash, C++, JavaScript
<b>Software &amp; Tools</b>	TensorFlow, Keras, OpenCV, Docker, GitLab CI/CD
<b>Languages</b>	Portuguese (native), English (C2), German (A1)

## AWARDED PROJECTS

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- [Diagramo](#): custom diagram specification language and interactive online editor to create diagrams with code (Make or Break 2018 hackathon winner - creative category).