

# JOSE DE JESUS RIOS

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## EDUCATION

### **Bachelor of Science in Computer Science (3.7 GPA)**

Skyline Community College - San Bruno, California Summer 2020 - Spring 2022

San Francisco State University - San Francisco, California Fall 2022 - **Expected Graduation:** Fall 2024

## PROJECTS

### **Lead Front End Developer - Consumer to Consumer Web App - Spring 2024**

- Lead the front-end development for a course project, working in a Scrum environment.
- Designed and implemented responsive, user-friendly interfaces through use cases and wireframing.
- Collaborated closely with back-end developers to ensure seamless integration of APIs and optimize overall application performance
- Deployed the application using Amazon AWS
- Conducted front-end testing to ensure the quality and functionality of the user interface.
- **Technologies/Softwares:** Javascript, CSS, HTML, Node.js, Visual Studio Code, SQL, Git

### **Web Developer - Eat Music Sleep, Lyrics and Artist Info Web App - Summer 2024**

- Implemented interactive features and dynamic content
- Ensured cross-browser compatibility and responsiveness of the web application
- Integrated an API to retrieve lyrics and artist information
- **Technologies/Softwares:** Javascript, CSS, HTML, Visual Studio Code, Git

### **Full Stack Web Developer - Nature Share, Social Media Platform Web App Project - Spring 2023**

- Nature Share is a web app that enables users to share and explore nature-related content
- Implemented user authentication and management features, ensuring secure access
- Configured and managed database operations using MySQL, including data storage, retrieval, and user-generated content management
- **Technologies/Softwares:** Javascript, Handlebars, HTML, CSS, Express.js, Node.js, SQL, IntelliJ

### **Java Game Developer - Space Ship Battle Game, Two Player Shoot and Dodge Game - Summer 2023**

- Designed and implemented game mechanics including player movement, shooting, and health management
- Developed collision detection algorithms to handle interactions between players and obstacles
- Conducted testing and debugging to ensure smooth gameplay and fix performance issues
- **Technologies/Softwares:** Java, IntelliJ, Git

## TECHNICAL SKILLS

**Skills:** React.js, Python, Java, C, C++, HTML, CSS, Javascript, SQL, Node.js, Git

**Languages:** English, Spanish