

	Server main (#0)	Client 1 (#1)	Client 2 (#2)	Unknown (#3)	Unknown (#4)	Worker (#6)
Transition 0	Parses command line arguments, creates array for workers, initializes socket, attempts to accept a connection to the socket					
Transition 1		Starts, initializes a socket and attempts to connect to the server,				
Transition 2	Accepts connection, creates new worker thread to which it passes the connection handle, starts the worker thread					
Transition 3	Attempts to accept another connection to the socket					
Transition 4	[no source]					
Transition 5		Prints messages, initializes streams, writes to the stream, attempts to read from the stream				
Transition 6			Starts, initializes a socket and attempts to connect to the server,			
Transition 7-8	Accepts connection, creates new worker thread to which it passes the connection handle, starts the worker thread					
Transition 9	Closes the socket					
Transition 10	Prints a message, exits the main method					
Transition 11-12				[no source]		
Transition 13						Prints a message, tries to initialize a printwriter
Transition 14-17						[no source]
Transition 18-19						Initializes the printwriter, prints a message, tries to initialize a bufferedreader
Transition 20						[no source]
Transition 21						Initialized the bufferedreader, attaches it to the socket, tries to read from the socket
Transition 22						[no source]
Transition 23						Reads from the socket, tries to call sendAll
Transition 24						In sendAll, enters loop, calls send
Transition 25-29						[no source]
Transition 30-31		reads from the stream, prints out a message, exits loop, exits				
Transition 32					[no source]	
Transition 33			Prints messages, initializes streams, writes to the stream, attempts to read from the stream			
Transition 34						Send returns, sendAll returns, tries to read from the socket
Transition 35						[no source]
Transition 36						Reading from socket throws exception, enters error handler. prints message, tries to call remove
Transition 37						In remove, sets worker in array to NULL, calls sendAll, in sendAll tries to call send using the worker that it just set NULL (this throws NullPointerException)