

SWallet

"Your one and only Smart Wallet"

How to use SWallet:

Installation Steps:

- The platform is deployed using the famous "Linuxdeployqt" repository, it combines all what the app needs to run without any shared library* or the need to download "QT Creator" on any Linux device.
- * Sometimes the app might require "libxcb-cursor0", Easily installed using

sudo apt install libxcb-cursor0

Extract zip file : Executables to get Server and Client Folder

Launch Steps "Server Side" (Runs First):

1. Open Server Folder and Run the "AppRun" Which would Launch The Server Side of SWallet and should be greeted with a successful connection to SQLite database.

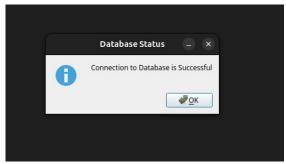


Figure 1: DataBase Connection Success

2. then, the main window for the server side of SWallet Where you can see the clients, their information and transaction history

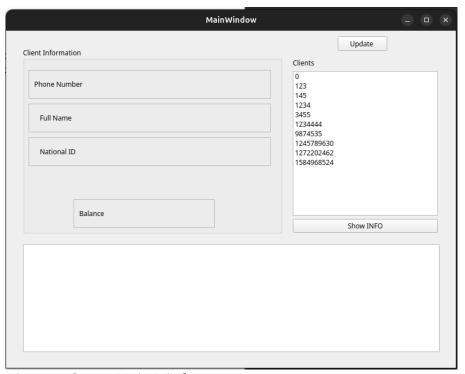


Figure 2: Server Main Window

- 3. In order to update the clients list you need to click the update button in the top right corner with each click the list gets updated directly from the database.
- 4. To retrieve a client information and transaction history, Simply, Select the client from client list in right corner and click "Show INFO" button.

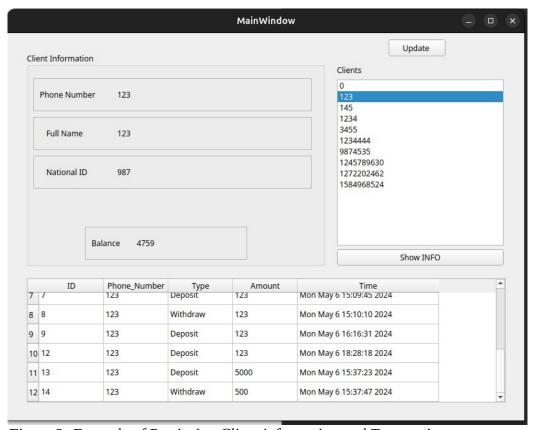


Figure 3: Example of Retrieving Client information and Transaction

Launch Steps "Client Side":

1. Open Client folder and Run "AppRun" and Welcome SWallet screen should pop up where you can either choose to Sign in or Create a new SWallet.



Figure 4: Client Main Window

2. Upon Clicking New SWallet, a new Sign-up Window would pop-up to fill with wallet information.

Note: You can sign-in with a unique 10 digit Phone Number, other Info has no limits.

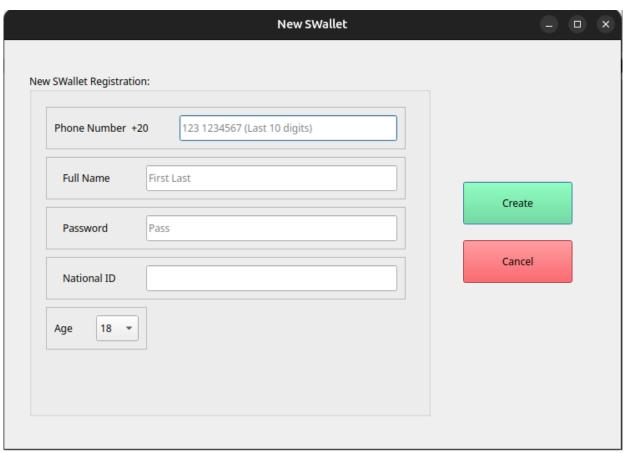


Figure 5: New Wallet Registration Window

3. After clicking Create, the wallet either gets created if the information provided and get a dialogue confirming the creation of the new wallet otherwise you get something went wrong message.

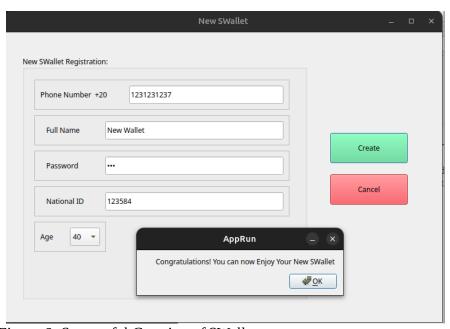


Figure 6: Successful Creation of SWallet

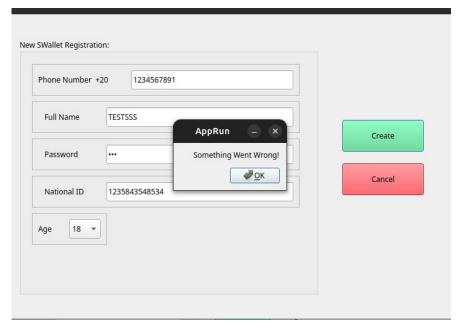
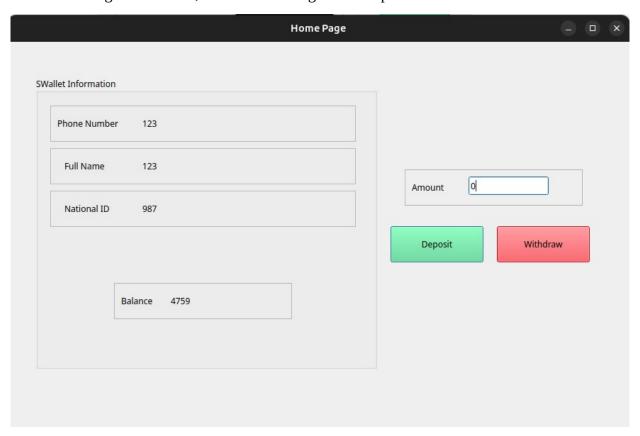


Figure 7: Phone Number Already exists

4. Following the Creation, The client can sign-in and open his Wallet.



- 5. The user can choose to either deposit or withdraw money to his wallet balance through writing the desired amount above the deposit and withdraw buttons.
 - *Note: The server accepts all the deposits directly and the changes is reflected in both client transaction history and balance.

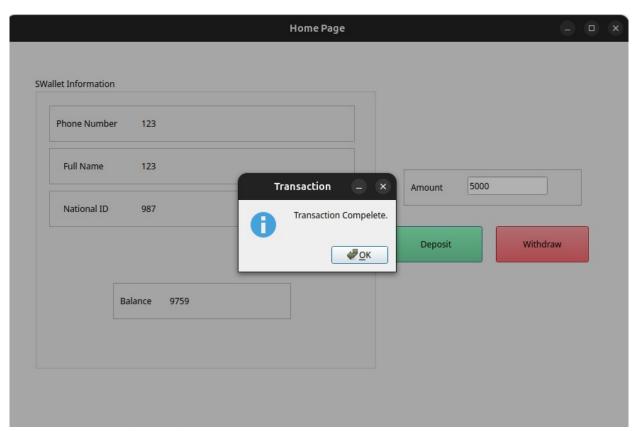


Figure 8: User making a deposit

6. User can't withdraw money more than his balance.

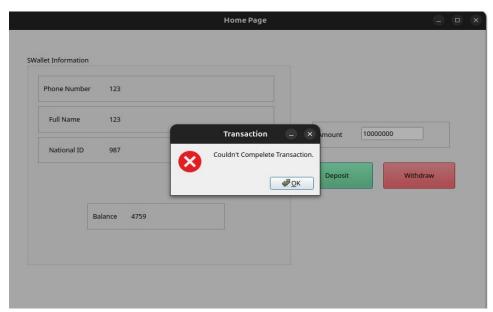


Figure 9: User withdrawing more than his account balance

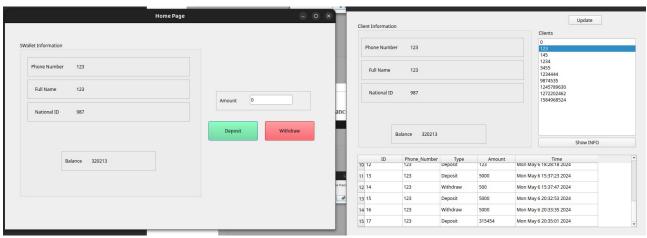


Figure 10: Updates in server side