

name \_\_\_\_\_

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sadness

2

1

**On your turn:** roll an encounter and challenge.  
 Choose a 🎲 to roll a D4 and add the number of encounter related MAG/PHY/SOC items you have to beat the challenge. Roleplay it!

**Failure:** You are sad. If you are sad eight times, give up.

**Inventory:** Draw the item on your 🎲.  
 You may only carry 2x 🧰, wear 1x 🧢 and wear 1x 🧥.

### Chinchillas & Castles - 15 Minute TTRPG

You are a lost part of 2 to 4 chinchillas (🐭). Find your way home by putting the map back together.  
 Setup: Each 🐭 becomes sad for each 🐭 in the party.  
 Choose missing number of map pieces.  
 (easy=1, normal=2, hard=4)

#### Encounters (2x D4)

| 1 - MAG    | 2 - PHY   | 3 - SOC        | 4 - Reward   |
|------------|-----------|----------------|--------------|
| Riddle (3) | Bird (3)  | Smithy (3)     | Magic×2      |
| Puzzle (4) | Snake (4) | Wizard (4)     | Physical×2   |
| Trick (5)  | Cat (5)   | Aristocrat (5) | Social×2     |
| Trap (6)   | Dog (6)   | Merchant (6)   | Piece of Map |

#### Rewards (1x D4)

| 1 - MAG       | 2 - PHY        | 3 - SOC       |
|---------------|----------------|---------------|
| Wand (🧙)      | Shield (🛡️)    | Watch (🕒)     |
| Staff (🧙)     | Sword (🗡️)     | Cane (🥥)      |
| Witch Hat (🧙) | Helm (🛡️)      | Top Hat (👑)   |
| Cape (🧥)      | Spaulders (🛡️) | Epaulette (🧥) |

**D4:** Fold on dotted line and poke pencil through ✱.  
 Use as a spinning top.

Game and 🐭 by @josefnpat  
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