
name

sadness



On your turn: roll an encounter D4 and challenge D4.

Choose a 🐾 to roll a D4 and add the number of encounter related MAG/PHY/SOC item types to beat the challenge. Roleplay it!

Failure: You are sad. If you are sad seven times, give up.

Inventory: Draw the item on your 🐾.

You may only carry 2× 🖐️, wear 1× 🕒 and wear 1× 🧥.

Chinchillas & Castles

You are a lost party of 2 to 4 chinchillas (🐭). Find your way home by putting the map back together.

Setup: Each 🐭 becomes sad for each 🐭 in the party.

Each 🐭 gets a free item of their choice.

Choose missing number of map pieces. (normal=2)

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Encounters (Row=D4, Column=D4)

1 - MAG	2 - PHY	3 - SOC	4 - Reward
Riddle (2)	Bird (2)	Smithy (2)	MAG×1
Puzzle (3)	Snake (3)	Wizard (3)	PHY×1
Trick (4)	Cat (4)	Aristocrat (4)	SOC×1
Trap (5)	Dog (5)	Merchant (5)	Piece of Map



Rewards (Row=D4, Type=Column)

MAG (Magic)	PHY (Physical)	SOC (Social)
Wand (👉)	Shield (👉)	Watch (👉)
Staff (👉)	Sword (👉)	Cane (👉)
Witch Hat (👁)	Helm (👁)	Top Hat (👁)
Cape (👕)	Spaulders (👕)	Epaulette (👕)

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D4: Fold on dotted line and poke pencil through ✳.

Use as a spinning top.

Game (v4) and 🐭 by @josefnpat

Refined 🐭 by @bytedesigning