

name

sadness

2

3

4

1

**On your turn:** roll an encounter D4 and challenge D4.  
Choose a 🐹 to roll a D4 and add the number of encounter related MAG/PHY/SOC item types to beat the challenge. Roleplay it!

**Failure:** You are sad. If you are sad eight times, give up.

**Inventory:** Draw the item on your 🐹.  
You may only carry 2×👉, wear 1×👓 and wear 1×👕.

# Chinchillas & Castles

15 Minute TTRPG

You are a lost party of 2 to 4 chinchillas (🐹). Find your way home by putting the map back together.

**Setup:** Each 🐹 becomes sad for each 🐹 in the party.  
Choose missing number of map pieces. (normal=2)

Encounters (Row=D4, Column=D4)

1 - MAG	2 - PHY	3 - SOC	4 - Reward
Riddle (2)	Bird (2)	Smithy (2)	MAG×1
Puzzle (3)	Snake (3)	Wizard (3)	PHY×1
Trick (4)	Cat (4)	Aristocrat (4)	SOC×1
Trap (5)	Dog (5)	Merchant (5)	Piece of Map

Rewards (Type=Column, Row=D4)

MAG	PHY	SOC
Wand (👉)	Shield (👉)	Watch (👉)
Staff (👉)	Sword (👉)	Cane (👉)
Witch Hat (👓)	Helm (👓)	Top Hat (👓)
Cape (👕)	Spaulders (👕)	Epaulette (👕)

**D4:** Fold on dotted line and poke pencil through ✱.  
Use as a spinning top.

Game and 🐹 by @josefnpat  
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