1. Download and install monodevelop for mac os x
2. Download and install mono mdk (link when starting monodevelop)
3. New solution -> .Net -> Console Project
4. Right click “Packages” -> “Add Package”
5. Search “Nancey.Hosting.Self” and add
6. Edit “Program.cs” and add the following in the Main method:   
   
7. Create a class names “LlamaModule.cs” with:  
   
8. Build and debug, open browser to “http://localhost:8080”