



# Chapter 1: Introduction to Networks

CCNA Routing and Switching

Introduction to Networks v6.0



# Chapter 1 - Sections & Objectives

## ▪ 1.1 Globally Connected

- Explain how multiple networks are used in every day life.
- Explain how networks affect the way we interact, learn, work and play.
- Explain how host devices can be used as clients, servers, or both.

## ▪ 1.2 LANs, WANs, and the Internet

- Explain how topologies and devices are connected in a small to medium-sized business network.
- Explain the use of network devices..
- Compare the devices and topologies of a LAN to the devices and topologies of a WAN.
- Describe the basic structure of the Internet.
- Explain how LANs and WANs interconnect to the Internet.

## ▪ 1.3 The Network as a Platform

- Explain the basic characteristics of a network that supports communication in a small to medium-sized business.
- Explain the concept of a converged network.
- Describe the four basic requirements of a reliable network.

# Chapter 1 - Sections & Objectives (Cont.)

## ▪ 1.4 The Changing Network Environment

- Explain trends in networking that will affect the use of networks in small to medium-sized businesses.
- Explain how trends such as BYOD, online collaboration, video, and cloud computing are changing the way we interact.
- Explain how networking technologies are changing the home environment.
- Identify some basic security threats and solutions for both small and large networks.
- Explain why it is important to understand the switching and routing infrastructure of a network.

# 1.1 Globally Connected

## Networking Today

# Networks in Our Daily Lives

- Welcome to a world where we are **more powerful together**, than we ever could be apart.
- Welcome to the human network.



# Technology Then and Now

- We live in a world we **barely imagined** 20 years ago.
- What wouldn't we have without the Internet?
- What will be possible in the future using the network as the platform?



# Networking Today

## No Boundaries

- Advancements in networking technologies are helping create a world without boundaries.
- The immediate nature of communications over the Internet encourages global communities.
- Cisco refers to the impact of the Internet and networks on people the “human network”.





# Networks Support the Way We Learn

- Do you remember sitting in a classroom, like this?
- You don't have to be in school anymore to take a class. You don't have to be in a classroom to have a teacher.





# Networks Support the Way We Work



- The globalization of the Internet has empowered individuals to create information that can be accessed globally.
- Forms of communication:
  - Texting
  - Social Media
  - Collaboration Tools
  - Blogs
  - Wikis
  - Podcasting

## Networking Today

# Networks Support the Way We Work



- Data networks have evolved into helping support the way we work.
- Online learning opportunities decrease costly and time consuming travel.
- Employee training is becoming more cost effective.

## Networking Today

# Networks Support the Way We Play

- We listen to music, watch movies, read books, and download material for future offline access.
- Networks allow online gaming in ways that were not possible 20 years ago.
- Offline activities have also been enhanced by networks including global communities for a wide range of hobbies and interests.
- How do you play on the Internet?



# Lab – Researching Network Collaboration Tools



## Lab - Researching Network Collaboration Tools

### Objectives

**Part 1: Use Collaboration Tools**

**Part 2: Share Documents with Google Drive**

**Part 3: Explore Conferencing and Web Meetings**

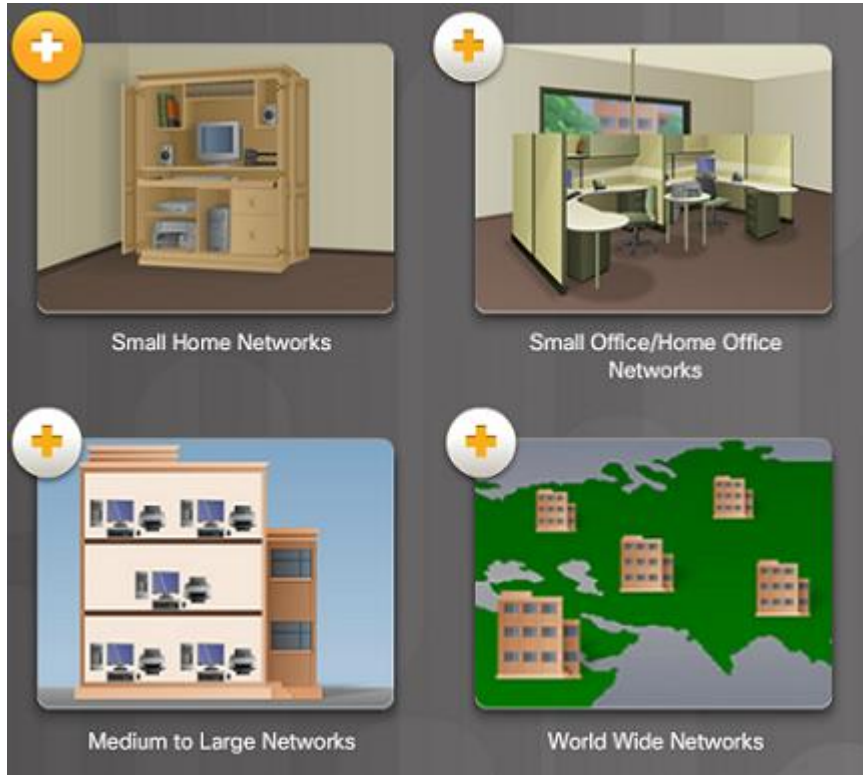
**Part 4: Create Wiki Pages**

### Background / Scenario

Network collaboration tools provide people with the opportunity to work together efficiently and productively without the constraints of location or time zone. Collaborative tools include document sharing, web meetings, and wikis.

# Providing Resources in a Network

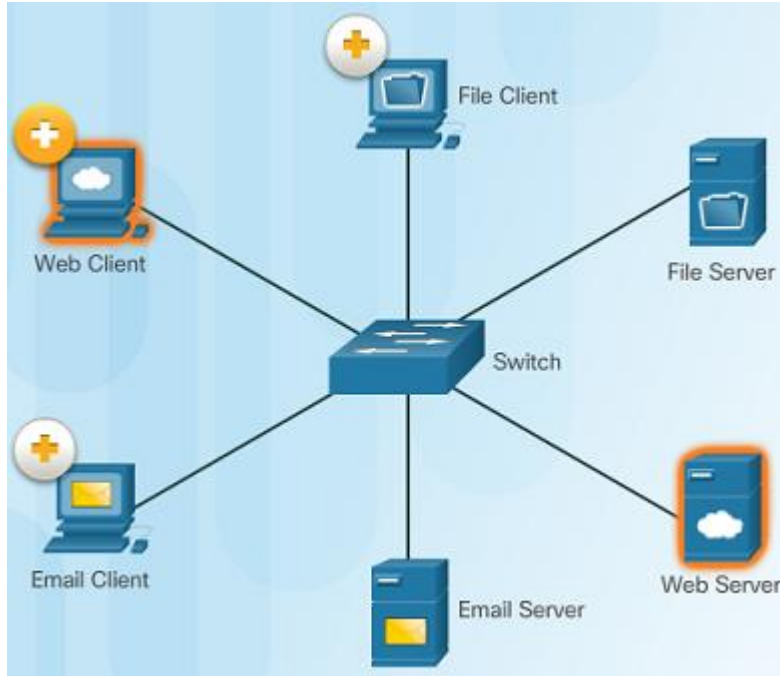
## Networks of Many Sizes



- Small Home Networks – connect a few computers to each other and the Internet
- Small Office/Home Office – enables computer within a home or remote office to connect to a corporate network
- Medium to Large Networks – many locations with hundreds or thousands of interconnected computers
- World Wide Networks – connects hundreds of millions of computers world-wide – such as the Internet

# Providing Resources in a Network

## Clients and Servers

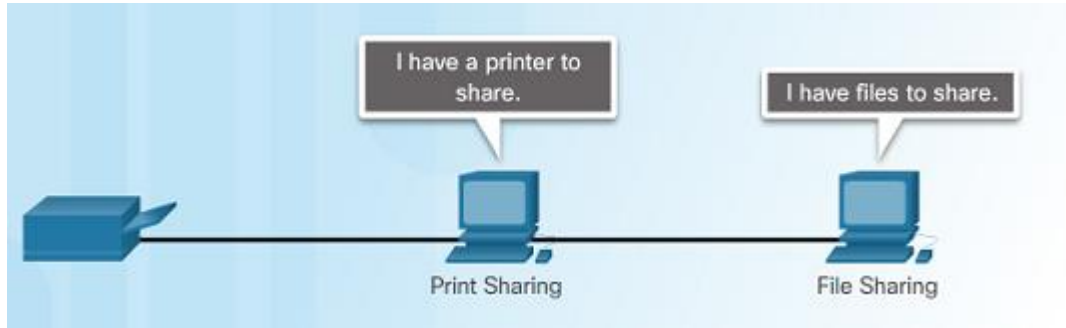


- Every computer connected to a network is called a **host** or **end device**.
- **Servers** are computers that **provide information to end devices** on the network. For example, email servers, web servers, or file server
- **Clients** are computers that **send requests to the servers to retrieve information** such as a web page from a web server or email from an email server.



# Providing Resources in a Network

## Peer-to-Peer



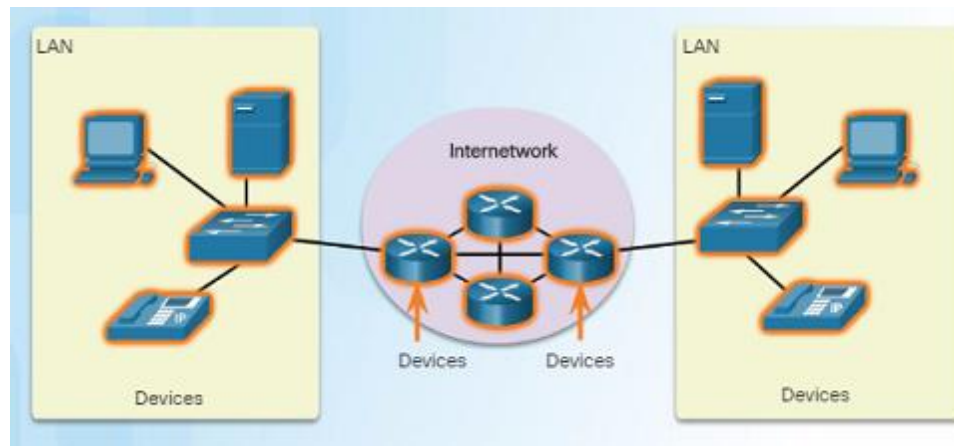
- Client and server software **usually run on separate computers.**
- However, in small businesses or homes, it is typical for a **client to also function as the server.** These networks are called **peer-to-peer networks.**
- Peer-to-peer networking advantages: easy to set up, less complex, and lower cost.
- Disadvantages: no centralized administration, not as secure, not scalable, and slower performance.



# 1.2 LANs, WANs, and the Internet

# Overview of Network Components

- A network can be as **simple** as a single cable connecting two computers or as **complex** as a collection of networks that span the globe.
- Network infrastructure contains three broad categories of network components:
  - **Devices**
  - **Media**
  - **Services**

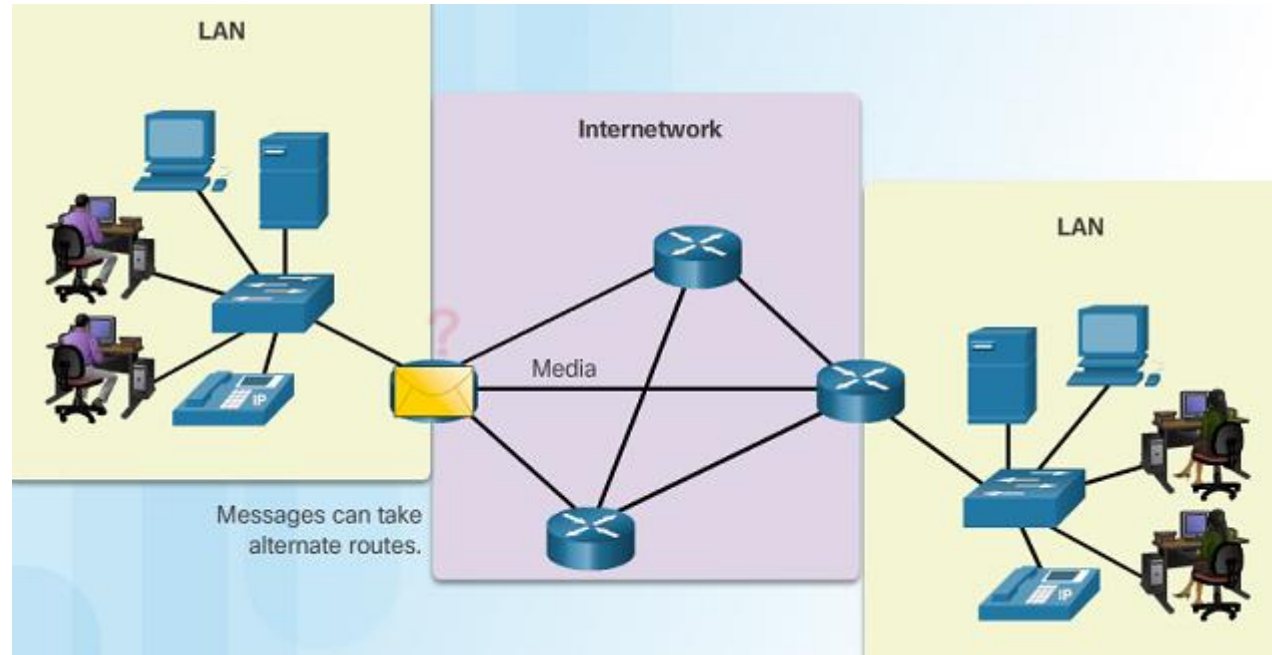


# LANs, WANs, and the Internet

## Network Components

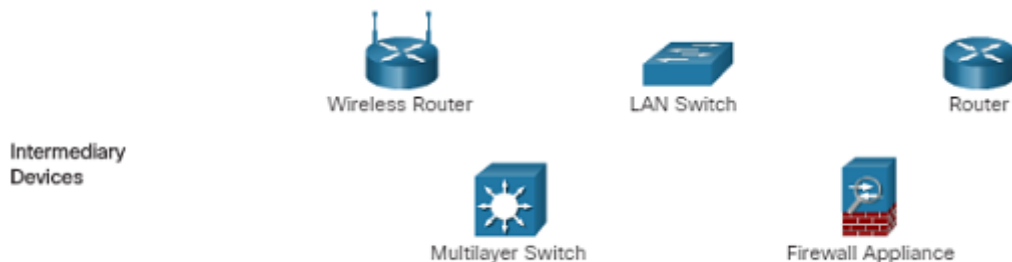
### ■ End Devices

- An end device is where a **message originates** from or where it is received.
- Data originates with an end device, flows through the network, and arrives at an end device



# Intermediary Network Devices

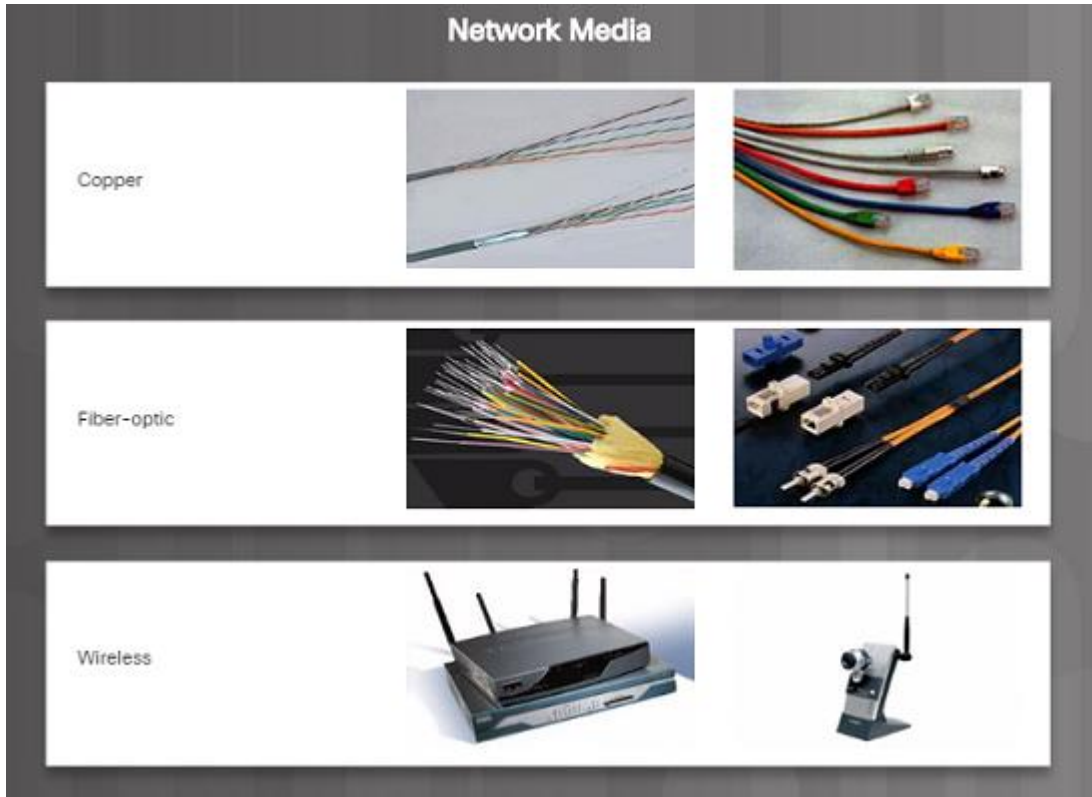
- An **intermediary device** **interconnects end devices** in a network. Examples include: switches, wireless access points, routers, and firewalls.
- The management of data as it flows through a network is also the role of an intermediary device including:
  - **Regenerate** and retransmit data signals.
  - **Maintain** information about what pathways exist through the network and internetwork.
  - **Notify** other devices of errors and communication failures.



# Network Components

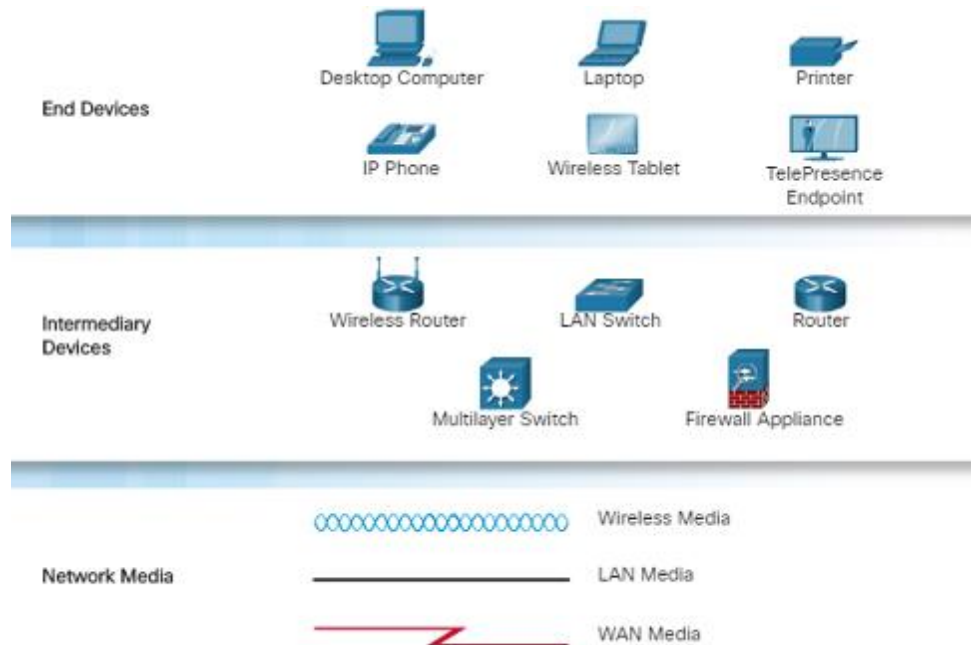
## Network Media

- Communication across a network is carried through a **medium which allows a message to travel from source to destination**.
- Networks typically use three types of media:
  - Metallic wires** within cables, such as copper
  - Glass**, such as fiber optic cables
  - Wireless transmission**



# Network Representations

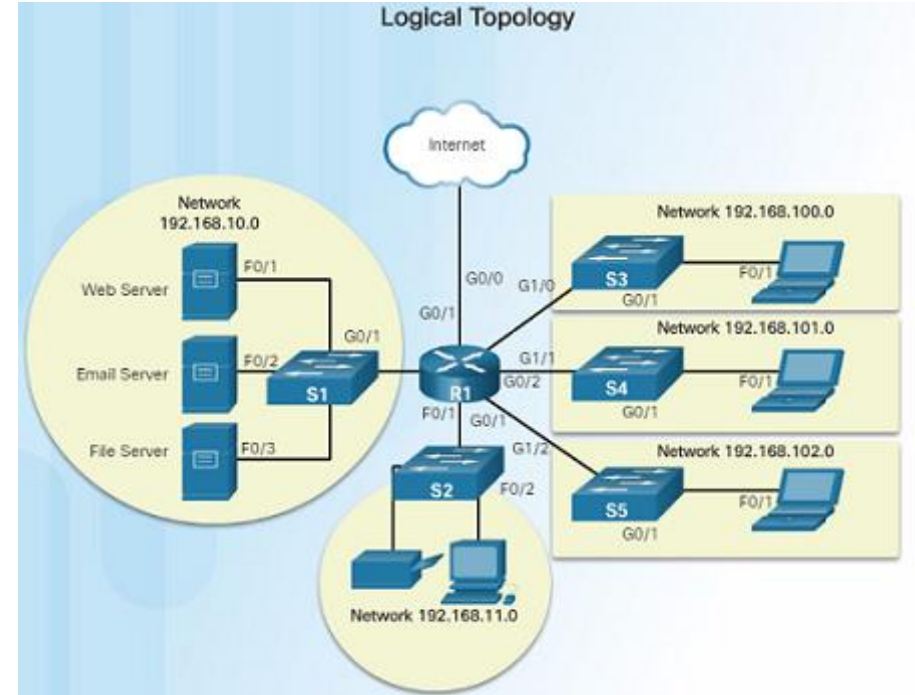
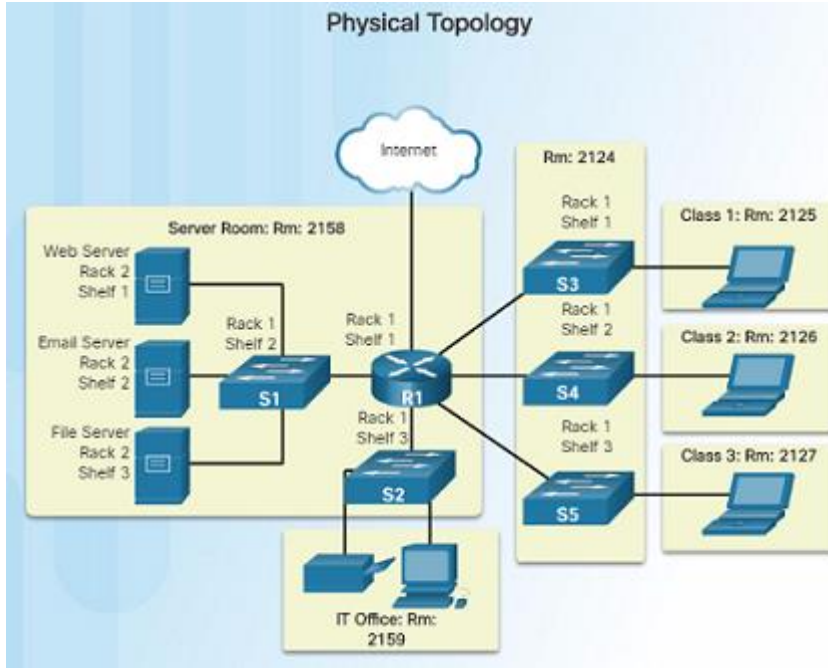
- Network diagrams, often called **topology diagrams**, use symbols to represent devices within the network.
- In addition to the device representations on the right, it is important to remember and understand the following terms:
  - Network Interface Card (NIC)
  - Physical Port
  - Interface



# Network Components

## Topology Diagrams

- Note the key differences between the two topology diagrams (physical location of devices vs. ports and network addressing schemes)

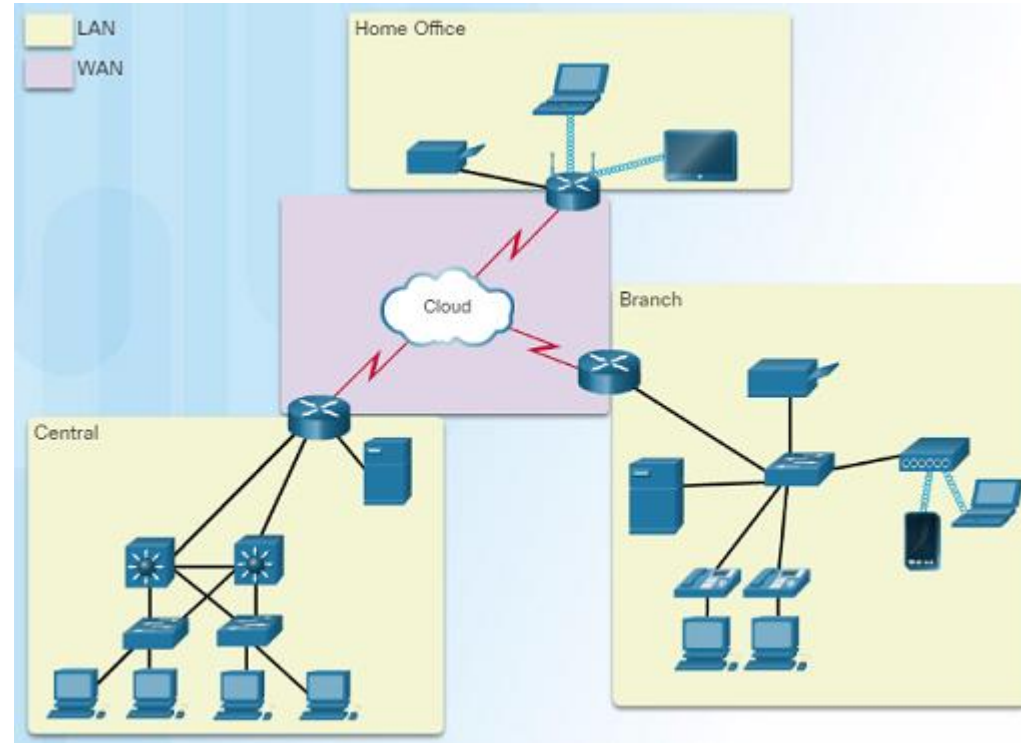




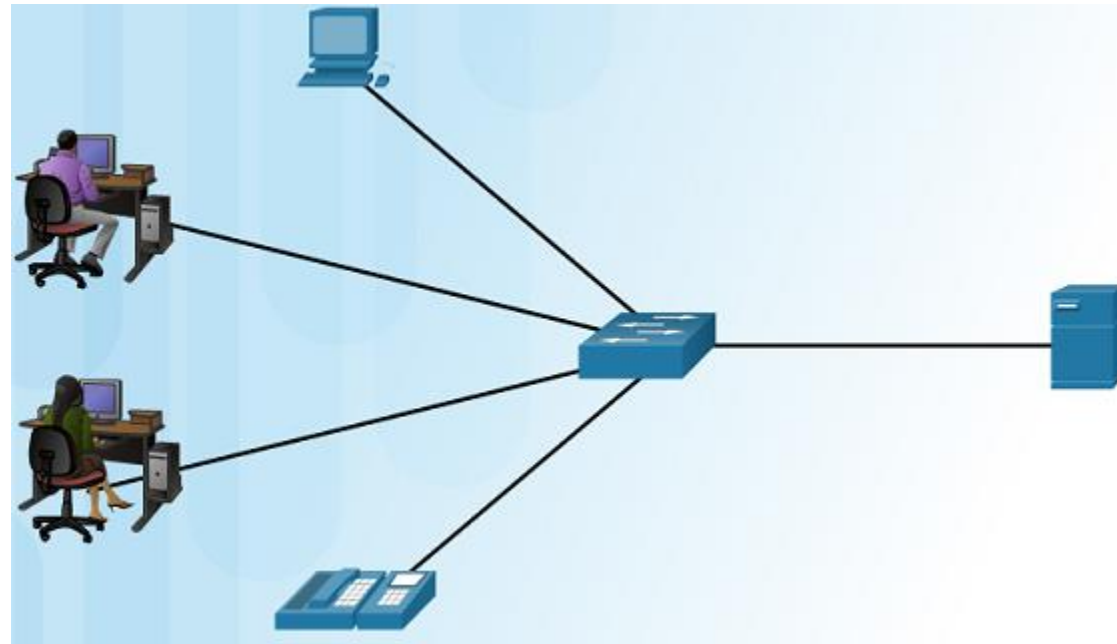
# LANs and WANs

## Types of Networks

- Two most common types of networks:
  - Local Area Network (LAN)** – spans a small geographic area owned or operated by an individual or IT department.
  - Wide Area Network (WAN)** – spans a large geographic area typically involving a telecommunications service provider.
- Other types of networks:
  - Metropolitan Area Network (MAN)**
  - Wireless LAN (WLAN)**
  - Storage Area Network (SAN)**

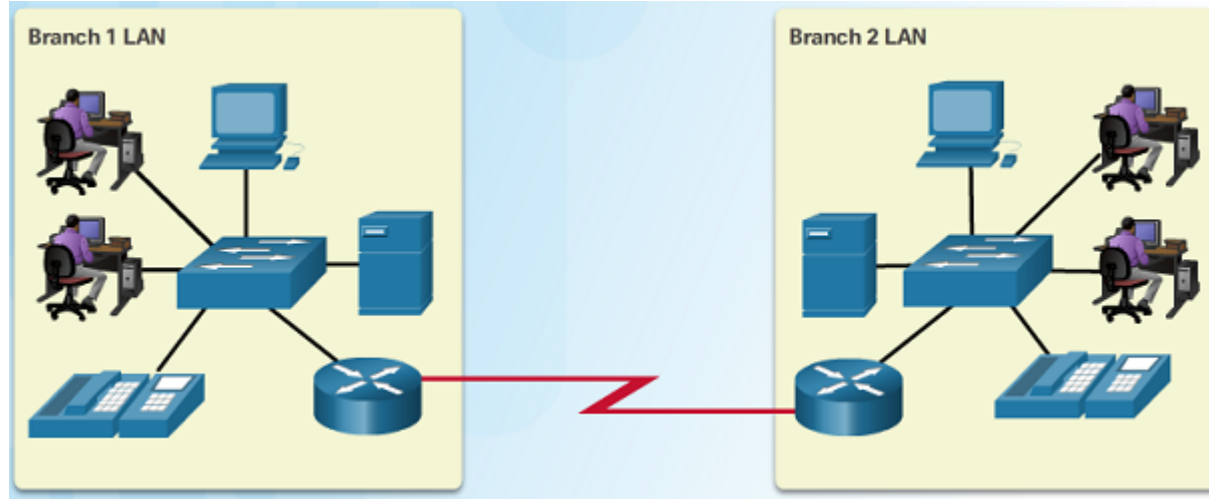


# Local Area Networks



- Three characteristics of LANs:
  - Spans a **small geographic area** such as a home, school, office building, or campus.
  - Usually **administered** by a single organization or **individual**.
  - Provides **high speed bandwidth** to end and intermediary devices within the network.

# Wide Area Networks



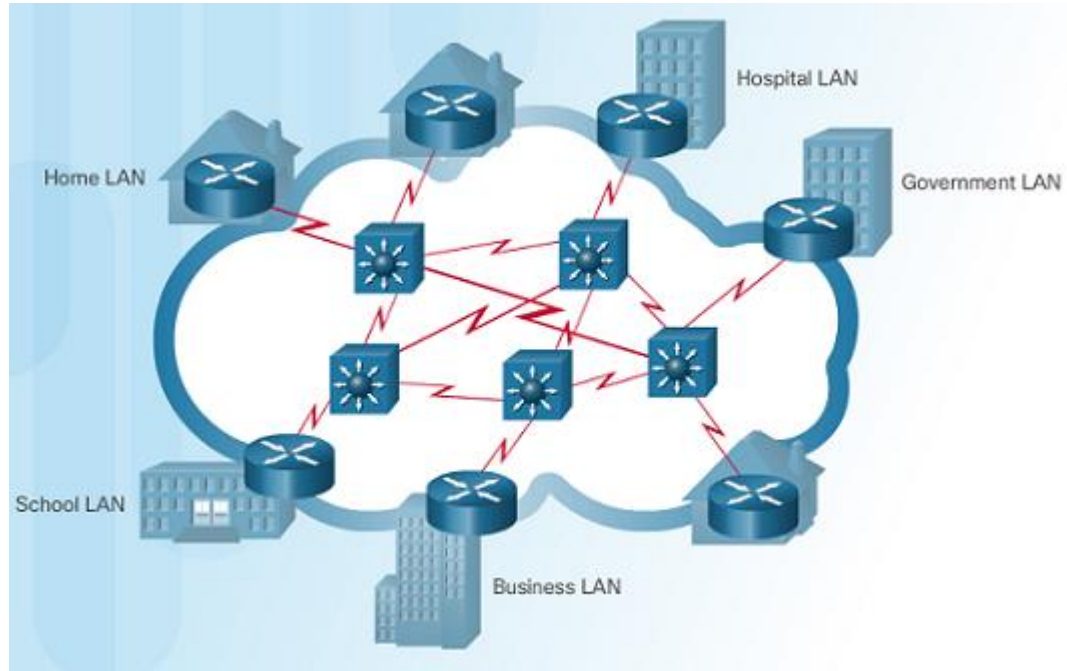
- Three characteristics of WANs:

- WANs interconnect LANs over **wide geographical areas** such as between cities, states, or countries.
- Usually **administered by multiple service providers**.
- WANs typically provide **slower speed links** between LANs.

# The Internet, Intranets, and Extranets

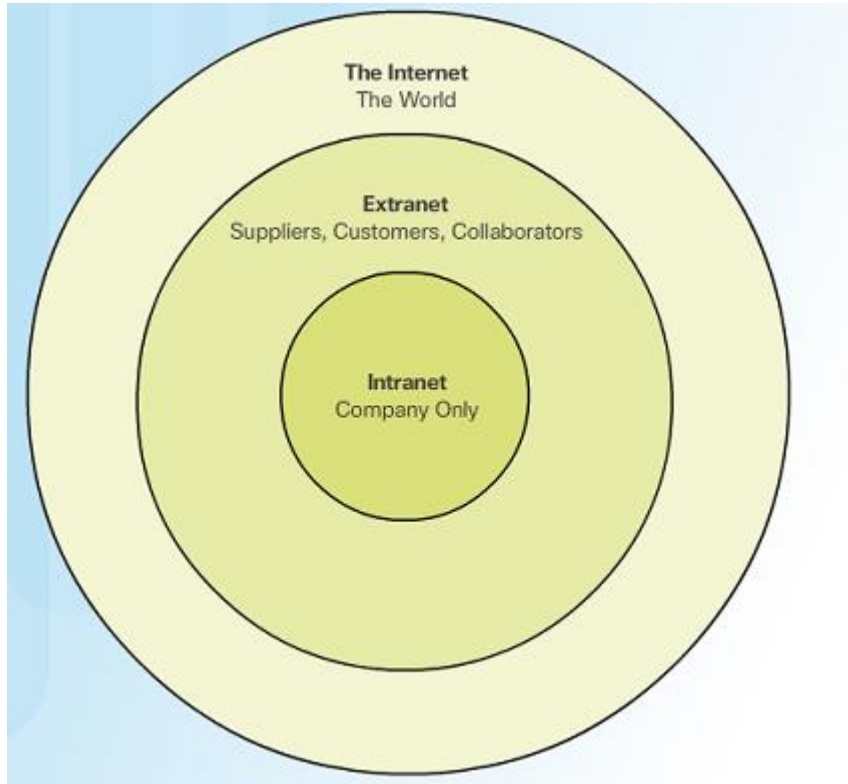
## The Internet

- The Internet is a worldwide collection of **interconnected LANs and WANs**.
- LANs are connected to each other using WANs.
- WANs are then connected to each other using copper wires, fiber optic cables, and wireless transmissions.
- The Internet **is not owned** by any individual or group, however, the following groups were developed to **help maintain structure**:
  - IETF
  - ICANN
  - IAB



# The Internet, Intranets, and Extranets

## Intranets and Extranets



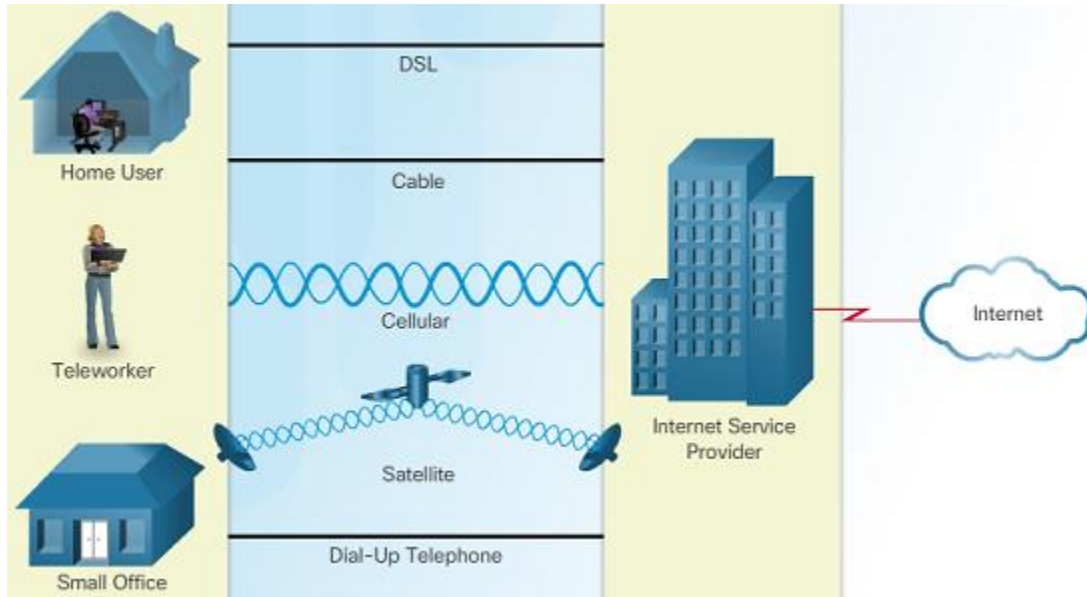
- Unlike the Internet, an **intranet** is a private collection of LANs and WANs internal to an organization that is meant to be accessible only to the organizations members or others with authorization.
- An organization might use an **extranet** to provide secure access to their network for individuals who work for a different organization that need access to their data on their network.

# Internet Access Technologies



- There are many ways to connect users and organizations to the Internet:
  - Popular services for home users and small offices include **broadband cable**, **broadband digital subscriber line (DSL)**, **wireless WANs**, and **mobile services**.
  - Organizations need faster connections to support IP phones, video conferencing and data center storage.
  - Business-class interconnections are usually provided by service providers (SP) and may include: **business DSL**, **leased lines**, and **Metro Ethernet**.

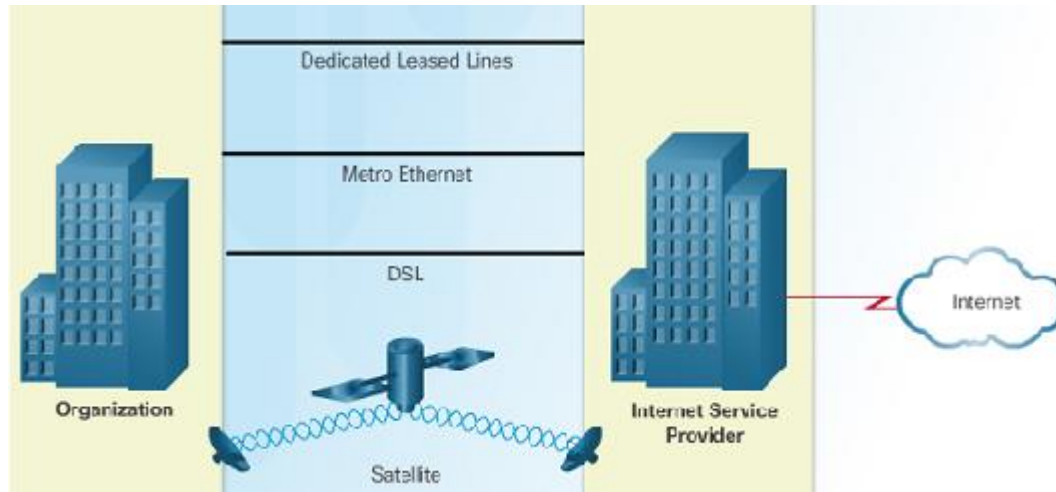
# Home and Small Office Internet Connections



- **Cable** – high bandwidth, always on, Internet connection offered by **cable television service providers**.
- **DSL** – high bandwidth, always on, Internet connection that runs over a **telephone line**.
- **Cellular** – uses a **cell phone network** to connect to the Internet; only available where you can get a cellular signal.
- **Satellite** – major benefit to rural areas without Internet Service Providers.
- **Dial-up telephone** – an inexpensive, low bandwidth option using a **modem**.



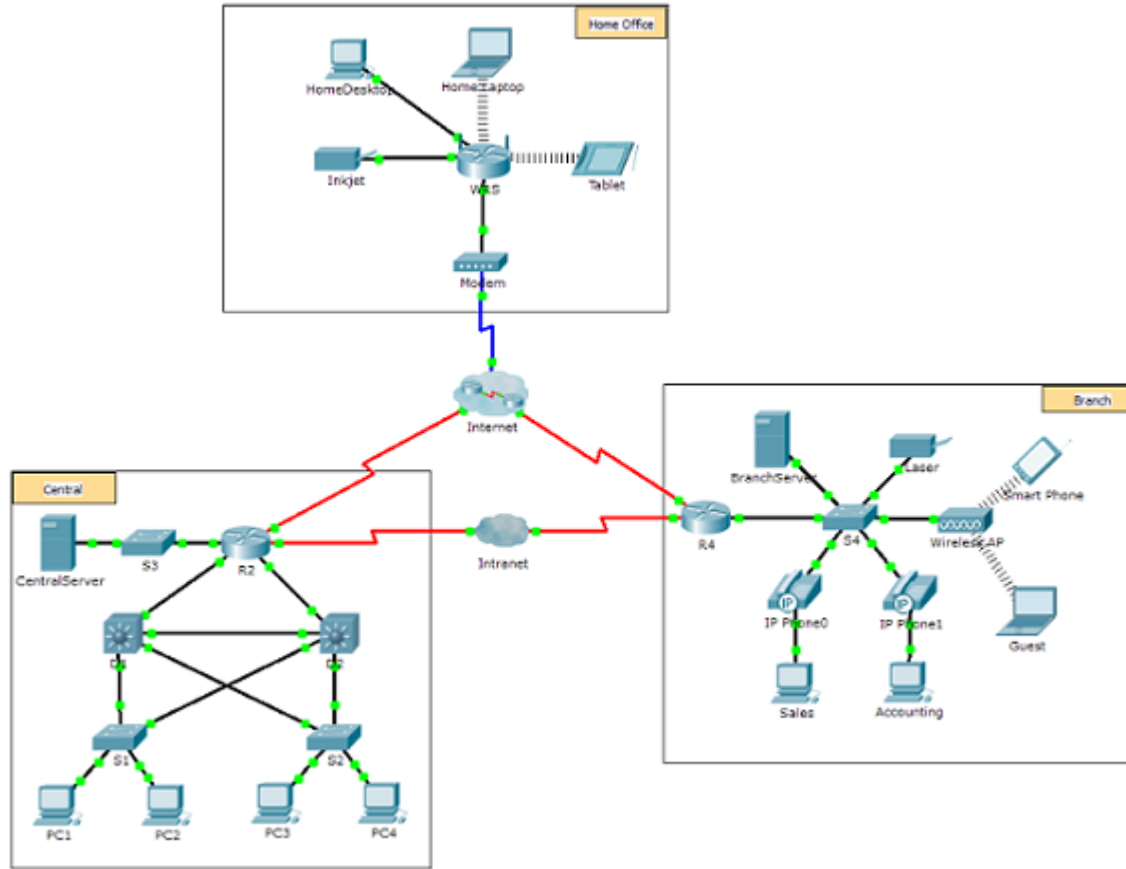
# Businesses Internet Connections



- Corporate business connections may require higher bandwidth, dedicated connections, or managed services. Typical connection options for businesses:
  - **Dedicated Leased Line** – reserved circuits within the service provider's network that connect distant offices with private voice and/or data networking.
  - **Ethernet WAN** – extends LAN access technology into the WAN.
  - **DSL** – Business DSL is available in various formats including Symmetric Digital Subscriber Lines (SDSL).
  - **Satellite** – can provide a connection when a wired solution is not available.

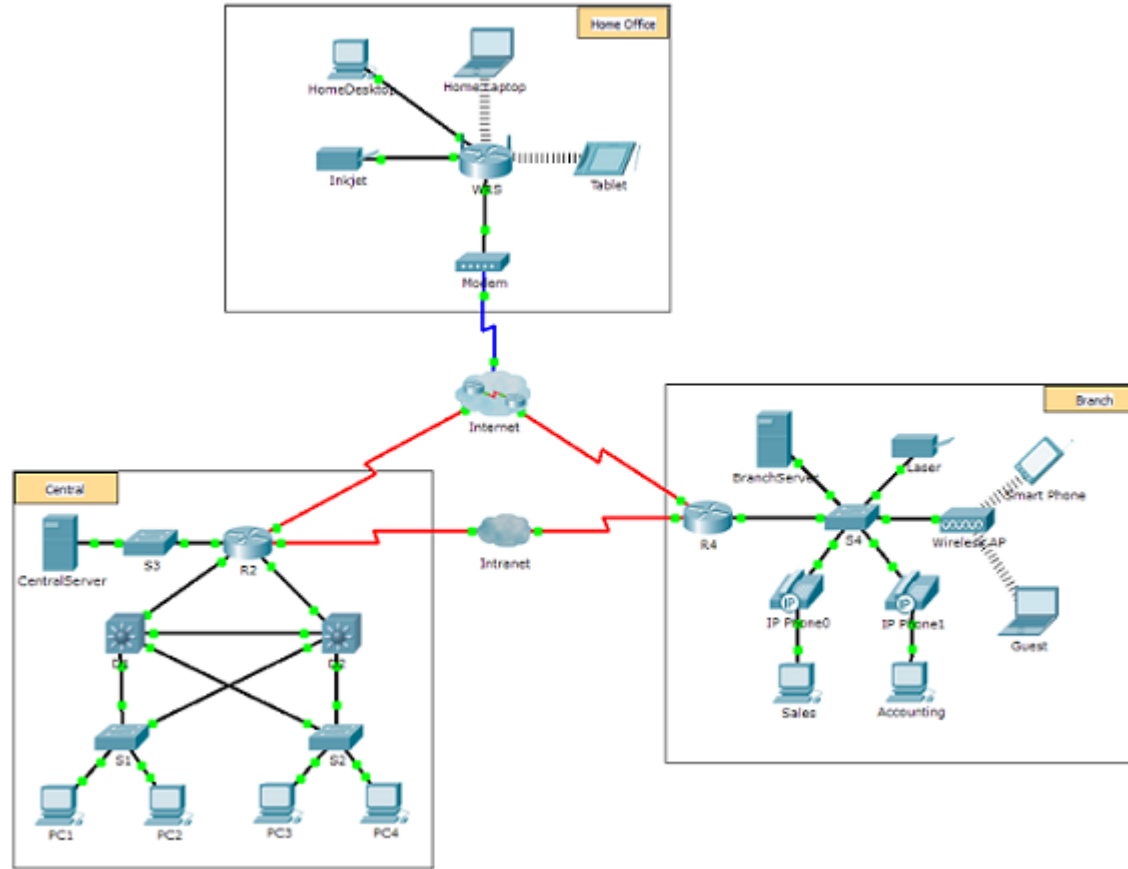
# Packet Tracer – Help and Navigation Tips

- Overview of the Packet Tracer Program
- Packet Tracer is a **fun software program** which will help you with your CCNA studies by allowing you to experiment with network behavior, build networks, and find the answers to your “what if” questions.



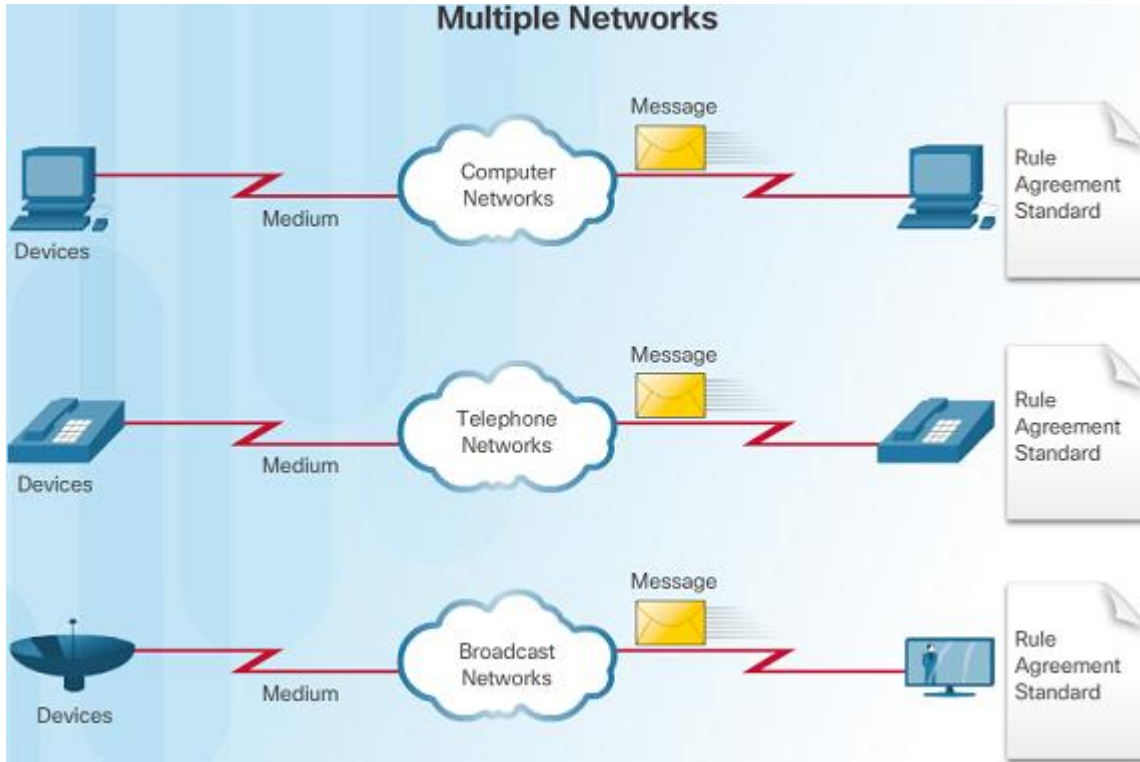
# Packet Tracer – Network Representation

- This activity will allow you to explore how Packet Tracer serves as a modeling tool for network representations.
- The network model in this activity incorporates many of the technologies you will need to master in your CCNA studies.



# 1.3 The Network as a Platform

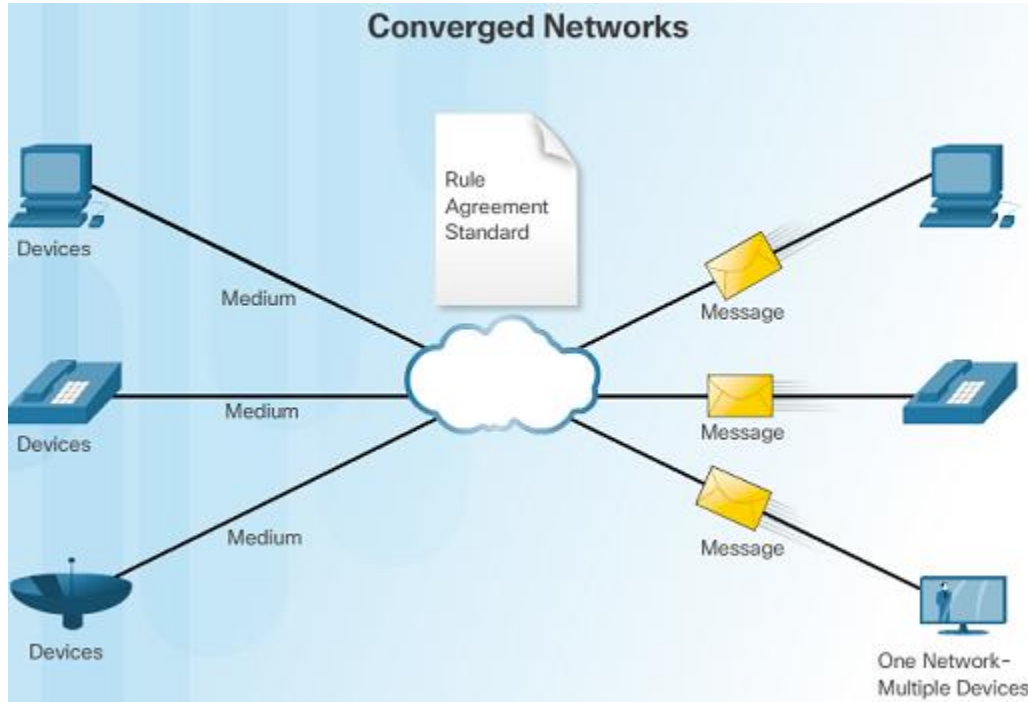
# Traditional Separate Networks



- An example of multiple networks might be a school 30 years ago. Some classrooms were cabled for data networks. Those same classrooms were cabled for telephone networks, and also cabled separately for video.
- Each of these networks **used different technologies to carry the communication signals** using a different set of rules and standards.

## Converged Networks

# The Converging Network



- Converged data networks **carry multiple services on one link** including data, voice, and video.
- Unlike dedicated networks, converged networks can deliver data, voice, and video between different types of devices **over the same network infrastructure**.
- The network infrastructure uses **the same set of rules and standards**.

# Lab – Researching Converged Network Services



## Lab - Researching Converged Network Services

### Objectives

**Part 1: Survey Your Understanding of Convergence**

**Part 2: Research ISPs Offering Converged Services**

**Part 3: Research Local ISPs Offering Converged Services**

**Part 4: Select Best Local ISP Converged Service**

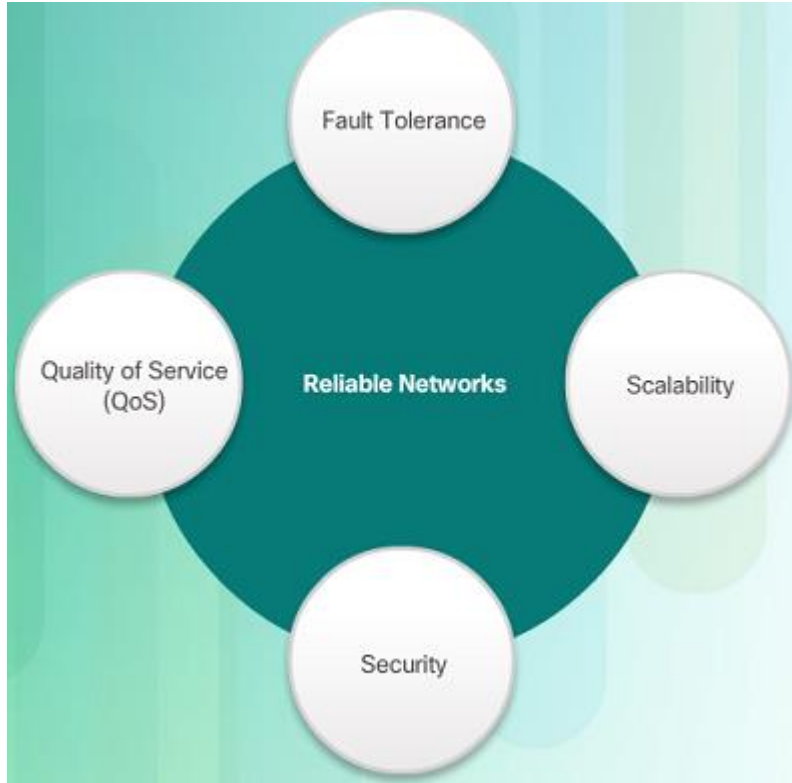
**Part 5: Research Local Company or Public Institution Using Convergence Technologies**

### Background / Scenario

Convergence in the context of networking is a term used to describe the process of combining voice, video, and data communications over a common network infrastructure. Technology advances have made convergence readily available to large, medium, and small businesses, as well as for the home consumer. In this lab, you will research the converged services available to you.



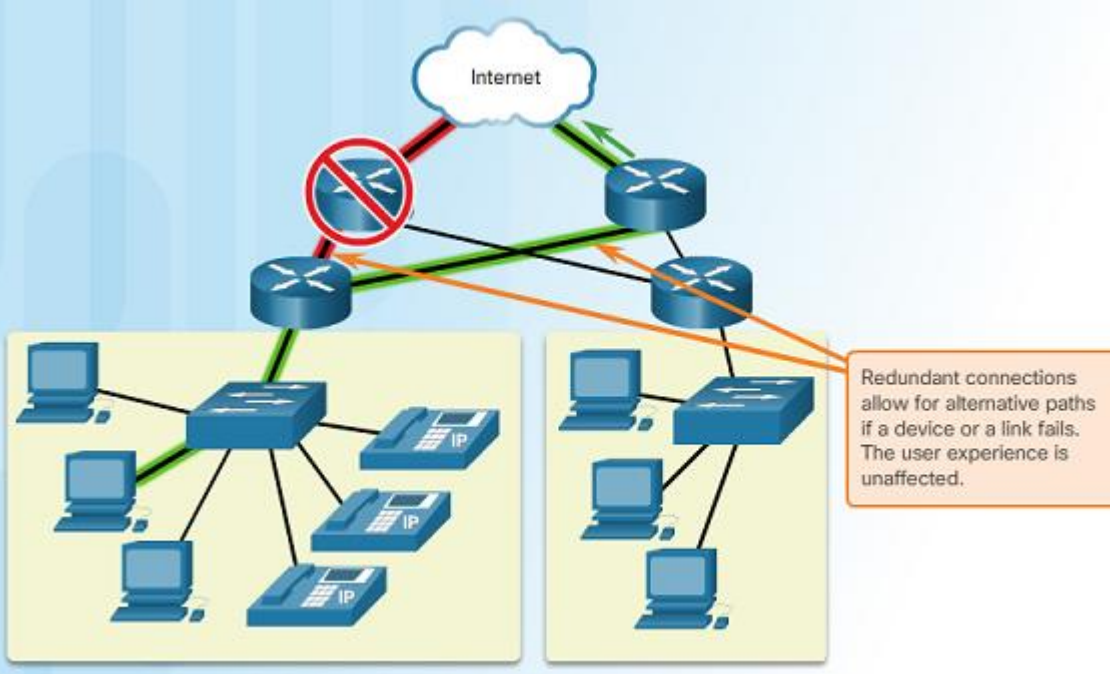
## Reliable Network Network Architecture



- Network Architecture refers to the **technologies** that **support the infrastructure** that moves data across the network.
- There are four basic **characteristics** that the underlying architectures need to address to meet user expectations:
  - Fault Tolerance
  - Scalability
  - Quality of Service (QoS)
  - Security

# Reliable Network

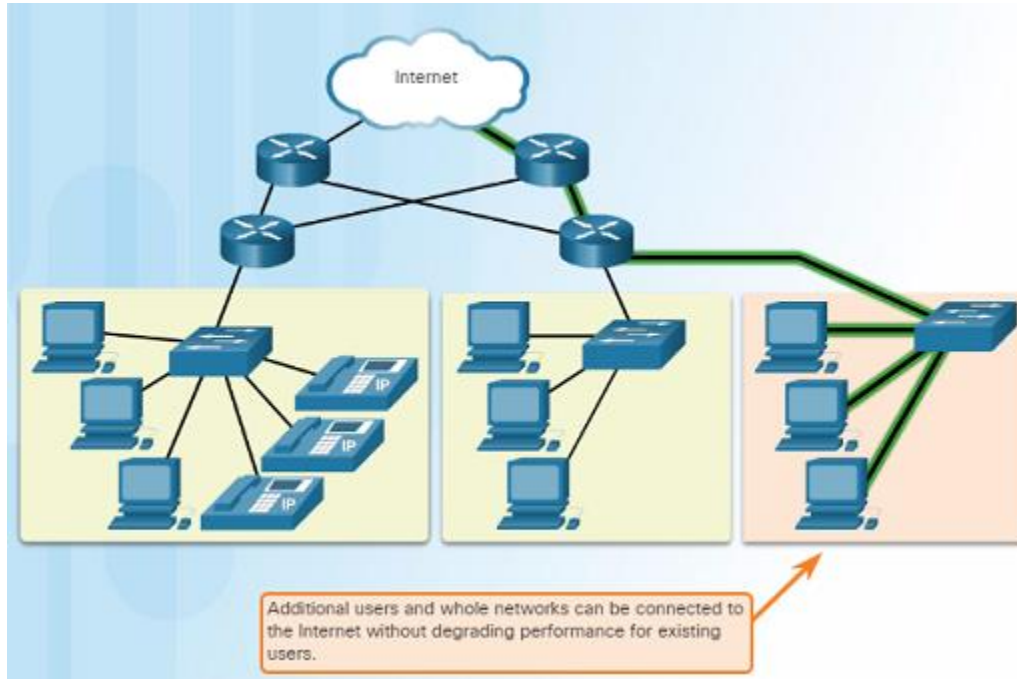
## Fault Tolerance



- A fault tolerant network limits the impact of a failure by **limiting the number of affected devices**.
- **Multiple paths** are required for fault tolerance.
- Reliable networks provide **redundancy** by implementing a packet switched network. Packet switching splits traffic into packets that are routed over a network. Each packet could theoretically take a different path to the destination.
- This is not possible with circuit-switched networks which establish dedicated circuits.

# Reliable Network

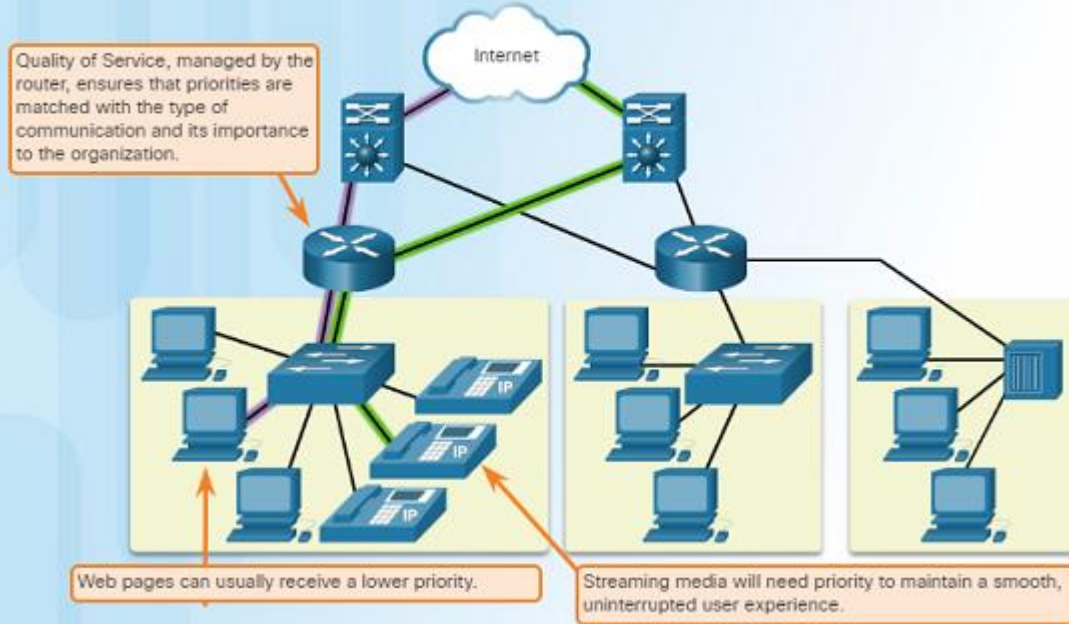
## Scalability



- A scalable network can **expand** quickly and easily to support new users and applications **without impacting the performance of services to existing users**.
- Network designers follow **accepted standards and protocols** in order to make the networks scalable.

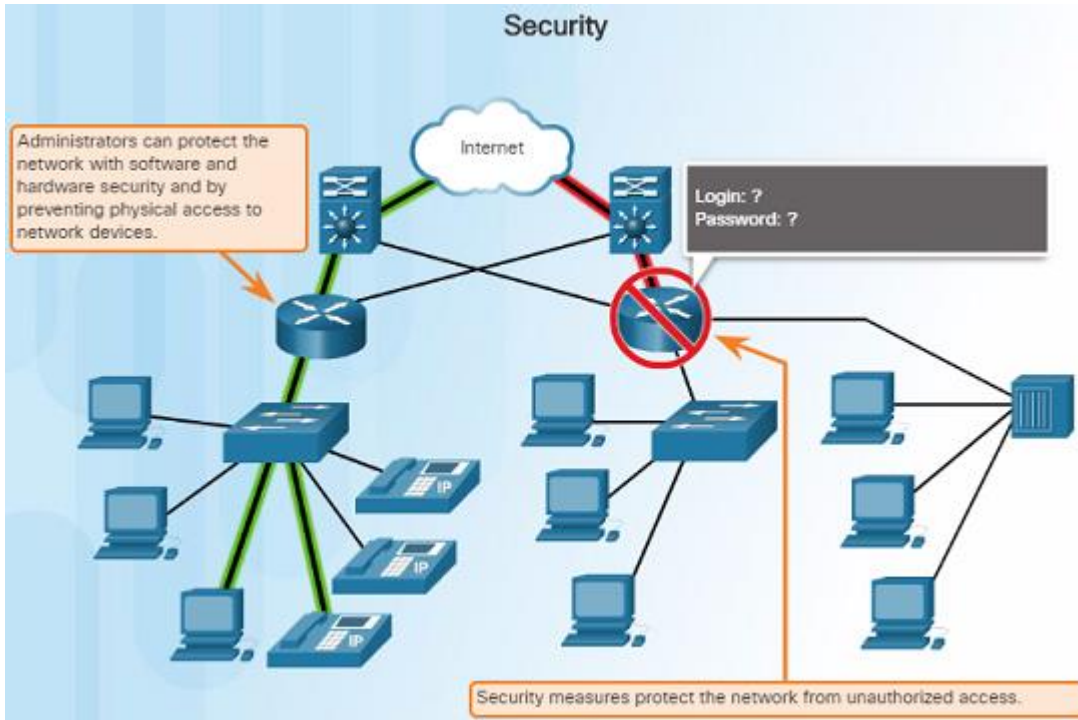
# Reliable Network

## Quality of Service



- **Voice and live video** transmissions require higher expectations for those services being delivered.
- *Have you ever watched a live video with constant breaks and pauses?* This is caused when there is a higher demand for bandwidth than available – and QoS isn't configured.
- Quality of Service (QoS) is the primary mechanism used to ensure **reliable delivery of content for all users**.
- With a QoS policy in place, the router can more easily manage the flow of data and voice traffic.

# Reliable Network Security



- There are two main types of network security that must be addressed:
  - **Network infrastructure security**
    - Physical security of network devices
    - Preventing unauthorized access to the management software on those devices
  - **Information Security**
    - Protection of the information or data transmitted over the network
- Three goals of network security:
  - **Confidentiality** – only intended recipients can read the data
  - **Integrity** – assurance that the data has not be altered with during transmission
  - **Availability** – assurance of timely and reliable access to data for authorized users

# 1.4 The Changing Network Environment



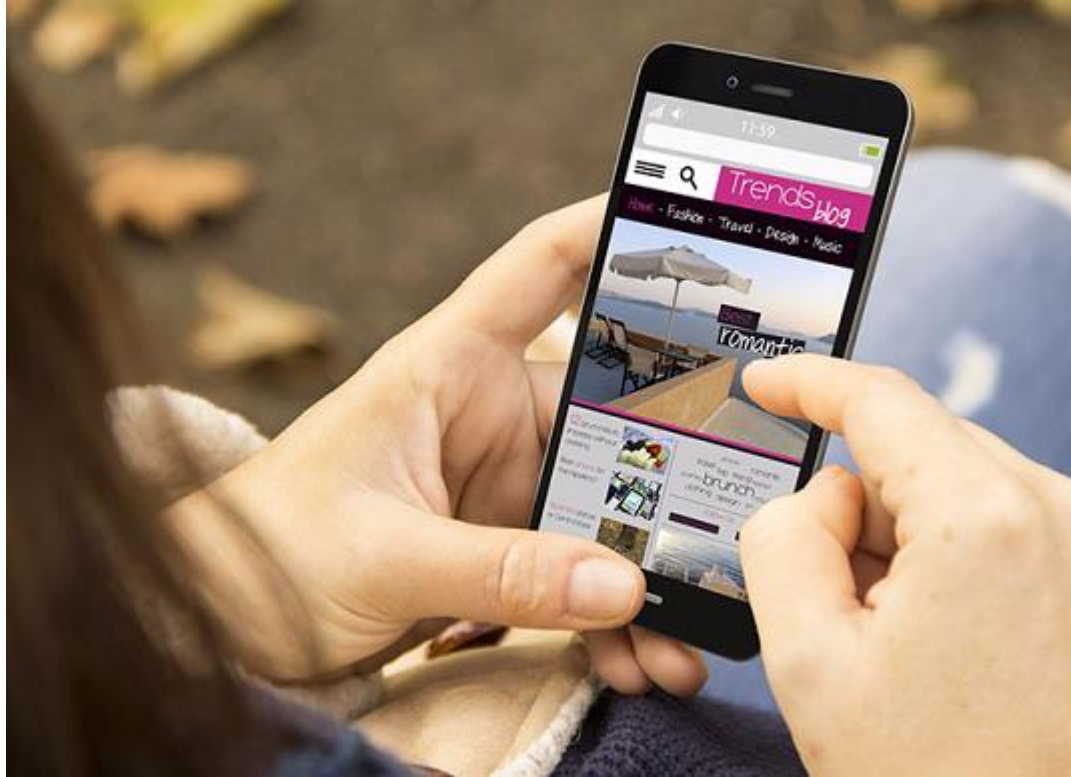
# Network Trends

## New Trends



- The role of the network must **adjust** and **continually transform** in order to be able to keep up with new technologies and end user devices as they constantly come to the market.
- Several new networking trends that effect organizations and consumers:
  - **Bring Your Own Device (BYOD)**
  - **Online collaboration**
  - **Video communications**
  - **Cloud computing**

## Bring Your Own Device



- Bring Your Own Device (BYOD) is a major global trend that allows users to use their own devices giving them more opportunities and greater flexibility.
- BYOD allows end users to have the **freedom to use personal tools** to access information and communicate using their:
  - Laptops
  - Netbooks
  - Tablets
  - Smartphones
  - E-readers



# Online Collaboration



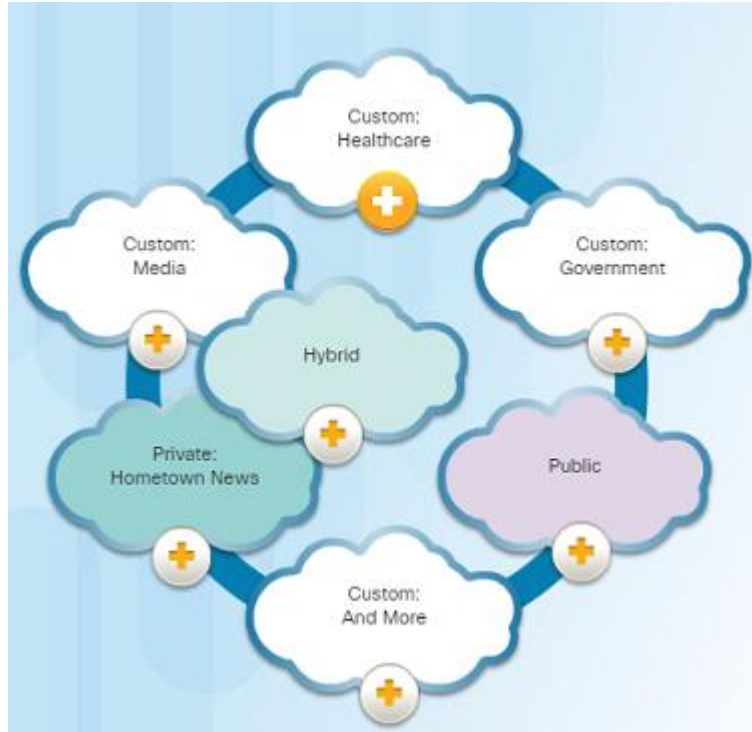
- Individuals want to collaborate and work with others over the network on joint projects.
- Collaboration tools including **Cisco WebEx** (shown in the figure) gives users a way to instantly connect, interact and achieve their objectives.
- Collaboration is a very **high priority for businesses and in education.**

## Video Communication

- **Cisco TelePresence** powers the new way of working where everyone, everywhere, can be more productive through face to face collaboration.
- Around the world each day, we transform organizations by transforming our customer experiences.



# Cloud Computing



- Cloud computing is a **global trend** that allows us to **store personal files or backup our data** on servers over the Internet.
- Applications such as word processing and photo editing can also be accessed using the Cloud.
- Cloud computing also **allows businesses to extend their capabilities** on demand and delivered automatically to any device anywhere in the world.
- Cloud computing is made possible by data centers. **Smaller companies that can't afford their own data centers, lease server and storage services from larger data center organizations in the Cloud.**

## Cloud Computing (Cont.)



### ■ Four types of Clouds:

- **Public Clouds**

- Services and applications are made available to the general public through a pay-per-use model or for free.

- **Private Clouds**

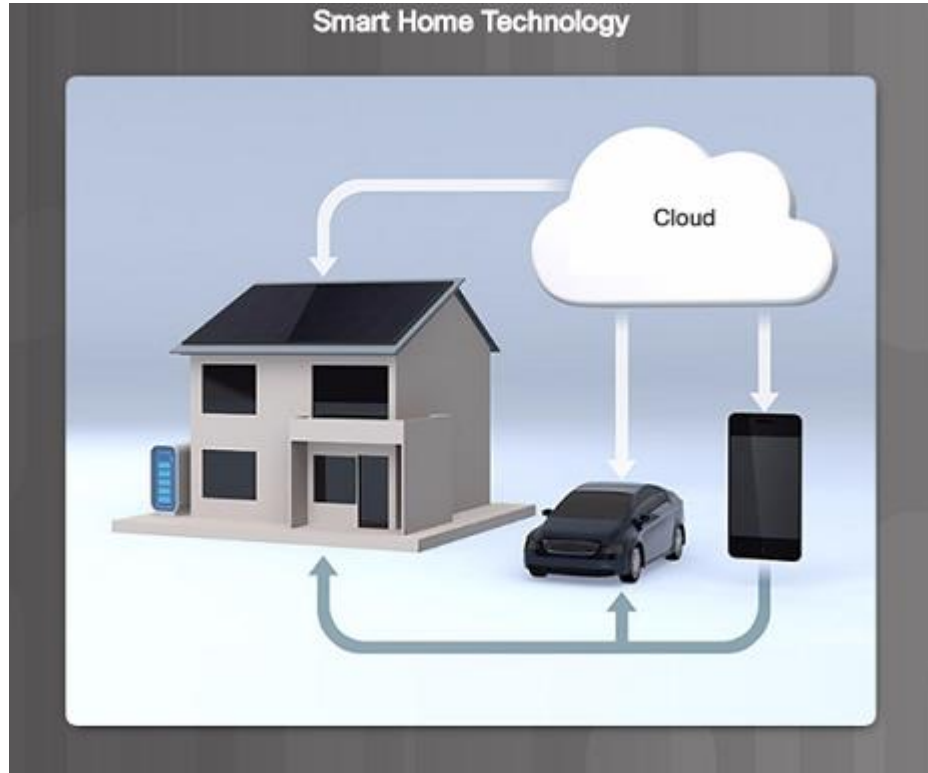
- Applications and services are intended for a specific organization or entity such as the government.

- **Hybrid Clouds**

- Made up of two or more Cloud types – for example, part custom and part public. Each part remains a distinctive object but both are connected using the same architecture.

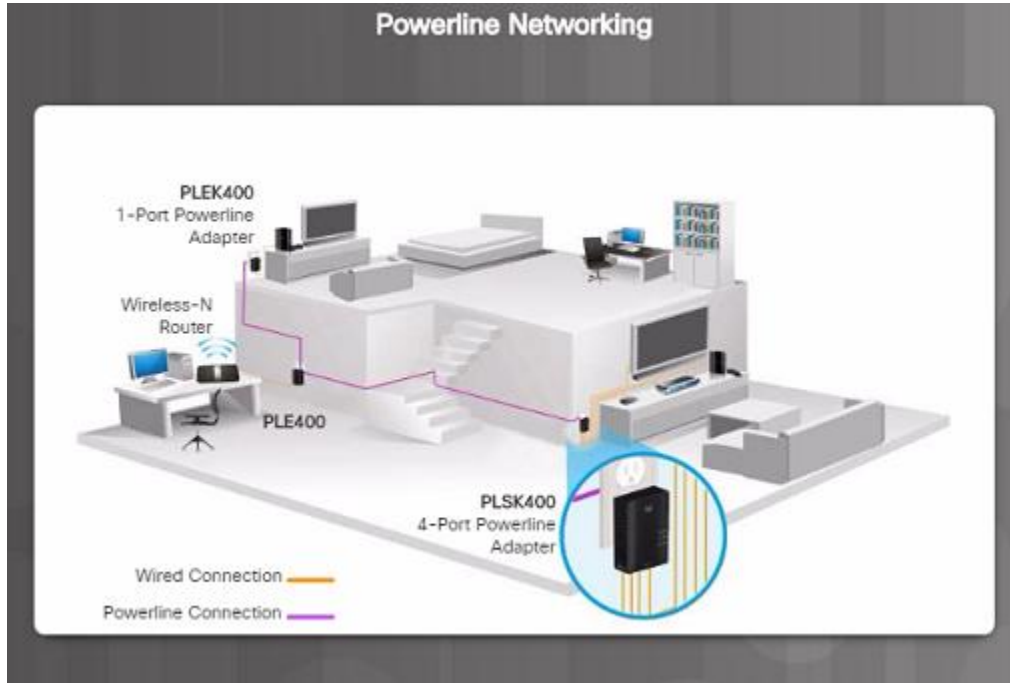
- **Custom Clouds**

# Technology Trends in the Home



- **Smart home technology** is a growing trend that allows technology to be integrated into every-day appliances which allows them to interconnect with other devices.
- Ovens might know what time to cook a meal for you by communicating with your calendar on what time you are scheduled to be home.

# Powerline Networking



- **Powerline networking** can allow devices to connect to a LAN where data network cables or wireless communications are not a viable option.
- Using a standard **powerline adapter**, devices can connect to the LAN wherever there is an electrical outlet by sending data on certain frequencies.

# Wireless Broadband

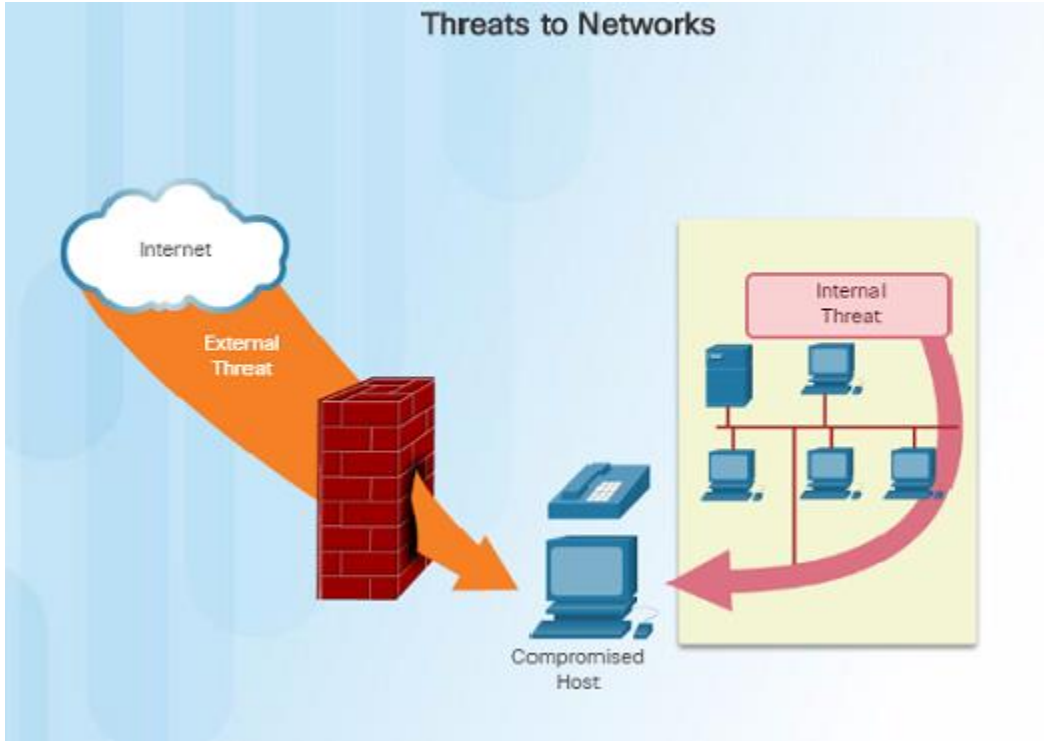


- In addition to DSL and cable, **wireless** is another option used to connect homes and small businesses to the Internet.
- More commonly found in **rural environments**, a Wireless Internet Service Provider (WISP) is an ISP that connects subscribers to designated access points or hotspots.
- Wireless broadband is **another solution for the home and small businesses**.
  - Uses **the same cellular technology** used by a smart phone.
  - **An antenna is installed outside the house providing wireless or wired connectivity for devices in the home.**



# Network Security

## Security Threats

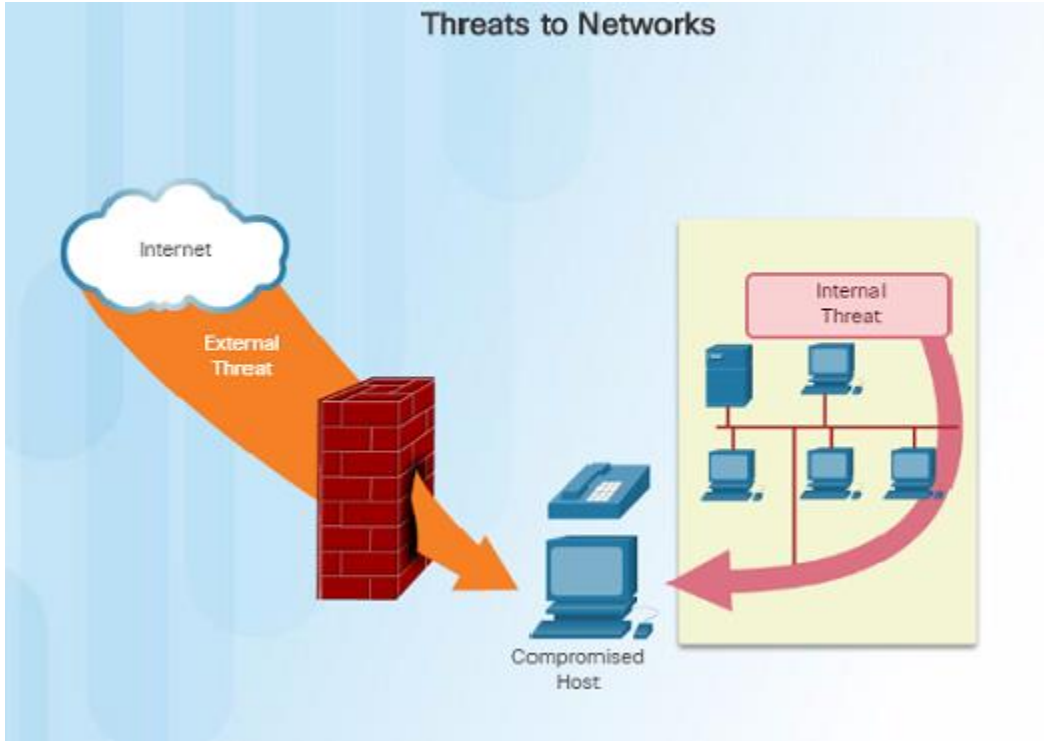


- Network security is an **integral part of networking** regardless of the size of the network.
- The network security that is implemented must take into account the environment while securing the data, but still allowing for quality of service that is expected of the network.
- Securing a network involves many protocols, technologies, devices, tools, and techniques in order to secure data and mitigate threats.
- **Threat vectors might be external or internal.**



# Network Security

## Security Threats (Cont.)



- **External threats:**
  - Viruses, worms, and Trojan horses
  - Spyware and adware
  - Zero-day attacks, also called zero-hour attacks
  - Hacker attacks
  - Denial of Service attacks
  - Data interception and theft
  - Identity Theft
- **Internal threats:**
  - Whether intentional or not, many studies show that the internal users of the network cause the most security breaches.
  - With BYOD strategies, corporate data is more vulnerable.

# Network Security

## Security Solutions



- **Security must be implemented in multiple layers** using more than one security solution.
- Network security components for home or small office network:
  - **Antivirus and antispyware software** should be installed on end devices.
  - **Firewall filtering** used to block unauthorized access to the network.

# Security Solutions (Cont.)



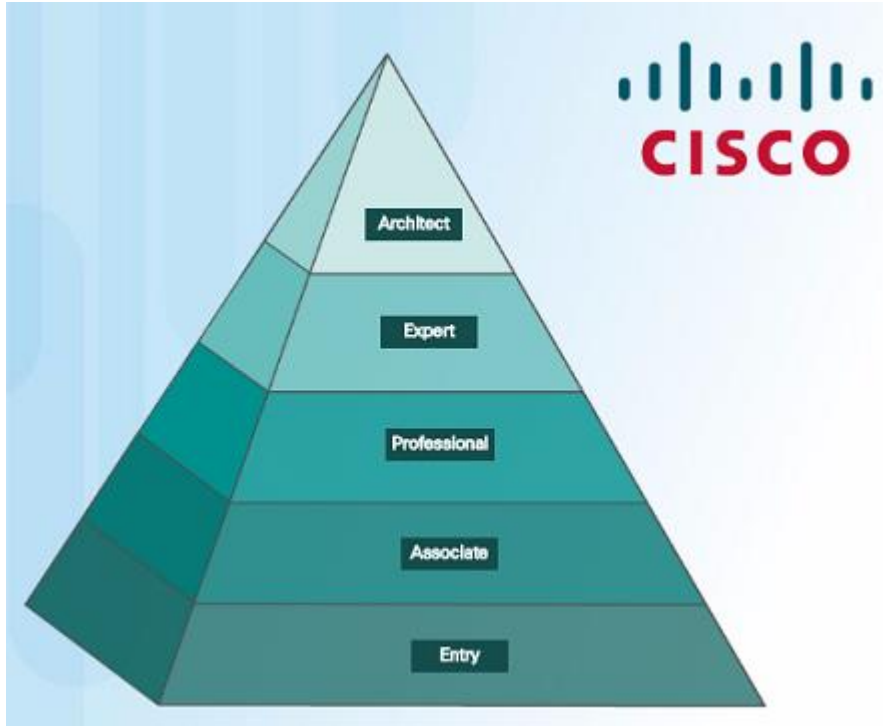
- Larger networks have additional security requirements:
- **Dedicated firewall system** to provide more advanced firewall capabilities.
- **Access control lists (ACL)** – used to further filter access and traffic forwarding.
- **Intrusion prevention systems (IPS)** – used to identify fast-spreading threats such as zero-day attacks.
- **Virtual private networks (VPN)** – used to provide secure access for remote workers.

# Cisco Network Architecture



- In order for networks to function while efficiently supporting connections of people, devices, and information in a media rich converged environment, **the network must be built upon a standard network architecture.**
- Network architecture refers to the devices, connections, and products that are integrated to support the necessary technologies and applications.
- **The foundation of all network architectures including the Internet are routers and switches.**

# CCENT and CCNA Certification



- Cisco Certified Network Associate (CCNA)
  - Routing and Switching Certification
    - Requires you to pass two exams:
      - First exam: Cisco Certified Entry Network Technician (CCENT)
      - Second exam focuses on IPv4 and IPv6 routing and WAN technologies as well as LAN switching and infrastructure services/maintenance

# Lab – Researching IT and Networking Job Opportunities



Cisco Networking Academy®

Mind Wide Open™

## Lab - Researching IT and Networking Job Opportunities

### Objectives

**Part 1: Research Job Opportunities**

**Part 2: Reflect on Research**

### Background / Scenario

Jobs in Information Technology (IT) and computer networking continue to grow. Most employers require some form of industry standard certification, degree, or other qualifications from their potential employees, especially those with limited experience. The Cisco CCNA certification is a known and established entry-level networking certification that is respected in the industry. There are additional levels and kinds of Cisco certifications that one can attain, and each certification may enhance employment opportunities as well as salary range.

In this lab, you will complete targeted job searching on the web to find what types of IT and computer networking jobs are available; what kinds of skills and certifications you will need; and the salary ranges associated with the various job titles.

# 1.5 Chapter Summary

## Conclusion

# Warriors of the Net

- The animated video below will help you visualize networking concepts.
- <http://www.warriorsofthe.net/>





# Exploring the Network



- **Networks and the Internet have dramatic impact on our lives.**
- A network can **consist of two devices**, or can be as large as the Internet, consisting of millions of devices.
- The network infrastructure is the platform that supports the network.
- Networks must be:
  - Fault tolerant
  - Scalable
  - Support Quality of Service
  - Secure

# Chapter 1: Introduction to Networks

- Explain how multiple networks are used in every day life.
- Explain how topologies and devices are connected in a small to medium-sized business network.
- Explain the basic characteristics of a network that support communication in a small to medium-sized business.
- Explain trends in networking that will affect the use of networks in small to medium-sized businesses.

