Smart FPS Meter
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Version 1.2

Thank you for choosing **Smart FPS Meter**!

 Documentation
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online Manual:
http://vkdemos.ucoz.org/UnityAssets/smfsm/docks/v1-1/Manual.pdf

API Doc:
http://vkdemos.ucoz.org/UnityAssets/smfsm/docks/v1-1/APIdoc.pdf

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 Support, News, More Assets

Support: http://bit.ly/vk-Support | http://bit.ly/SmartMeter-forum

mySite: http://vkdemos.ucoz.org
myAssets: http://u3d.as/5Fb
myTwitter: http://twitter.com/VictorKlepikov
myFacebook: http://www.facebook.com/vikle4

 Release Notes

1.2:
Improvement:
* Unity 5 Ready.

Fixes:
* Small bugfixes.

1.1.5:
Improvement:
* Added a new class "BaseData" all the meters are now based on it.
* Added hints in the "MainMeter" inspector.

Fixes:
* Properties "Enabled", "Anchor", "MyColor" replaced in "BaseData" class.
* Fields "dataText", "dataInfo", "outdated" replaced in "BaseData" class.
* Small bugs fixed and multiple optimizations.

1.1:
Improvement:
* Added menu function to creation meter prefab.

* Improved "anchoring system", added three new anchor.
* Added offset function selection anchor to x/y axes.
* Added "Line Spacing" function to set text line spacing selected anchor.

Fixes:
* Error message informing you that the scene is more than one "MainMeter".

1.0:
Initial release.