







HIE EQIT ASSETS GameObject Component Services Jobs WINDOW Help **9** JG ▼ **6** i 🛮 🚯 Insp My account Sign out José Manuel Martínez García bal ▼ | 🛱 ▼ 描 ▼ া 🕶 🔻 Upgrade to Unity Plus or Pro PlayerObji >

∀ Grid ☐ Layer_Groi☐ Layer_Tre Ħ Virtual Came CoinObjec >

HeartObje > EnemyObj >

HealtBarObje = Tilemap Focus
Focus On ☐ None ▼ ■ Project ■ Console Controllers Assets > Sprites > HealtBar ■ Materials Prefabs
Scenes 0 ▶ **■** Scripts Sprites
Enemies ■ HealtBar Objects Outdoors ■ Player Tiles

























