José Martos

Product Designer with technical roots

martosjose.com

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Experience

Product Designer @ Zooplus

MAR 2022 - PRESENT, MUNICH (hybrid)

- Led UX research and UI improvements for a new e-commerce experience, identifying usability issues and providing tested solutions that helped steer stakeholder alignment and product focus.
- · Refined the UX/UI of the Savings Plan to improve clarity and engagement, contributing to a 10% uplift in purchases and stronger customer retention.
- Redesigned the Vet Online Consultation and enhanced the Puppy Club onboarding flow based on user-tested insights.

Front-end Dev @ Zooplus

MAY 2020 - FEB 2022, MUNICH (remote)

 Updated and optimised the Checkout Funnel front-end, ensuring alignment between design and implementation, while additionally leveraging A/B tests using Adobe Target to improve conversion and usability.

UI Designer & Front-end Dev @ Flyla

NOV 2019 - MAY 2020, MUNICH

- Redesigned and implemented UI improvements for the web app, enhancing usability, performance, and delivering a cohesive user experience.
- · Awarded 1st prize at the IATA AIR Hackathon in Seattle, Feb 2020, for innovative solutions.

Front-end Dev @ Pantaflix

MAR 2017 - SEO 2018, BERLIN

· Led front-end development for a CMS, enhancing the user experience for filmmakers and consumers managing showcased films.

Front-end Dev @ Twago

OCT 2014 - FEB 2017, BERLIN

 Developed a white-label CMS connecting companies with freelancers, collaborating within a cross-functional team of 12.

Ul Designer & Full-stack Dev @ Dreamsite / Uniagro

JUN 2012 - SEPT 2014, MADRID / JUL 2009 - MAY 2012, MALAGA

· Designed and developed 20+ corporate websites, leading the transition to Responsive Design and SASS.

Education

UX Academy @ Designlab

8 MONTHS (2020 - 2021)

Software Development @ IES Pedro Espinosa

2 YEARS (2007 - 2009)

Courses

Al for UX Design @ Designlab

4 WEEKS (2025)

Concept Art Fundamentals @ VHS

6 WEEKS (2025)

Data-Driven Design @ Designlab

6 WEEKS (2024)

Design Systems @ NNGroup

7 HOURS (2022)

Skills

Research: Journey Mapping, Benchmarking, Usability Testing.

Design: Sitemaps, User Flows, Wireframing, Prototyping, Interaction & UI Design.

Tech: HTML, CSS / SASS, JavaScript, React, Next.js, Git.

Tools: Figma, FigJam, ChatGTP, Perplexity, Stitch, Maze, VS Code.

Languages & Interests

English (C1), German (B2), Spanish (Native)

Traveling, reading, biking, hiking, exploring, photography, martial arts.