José Martos

Product Designer with technical roots

martosjose.com

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Experience

Product Designer @ Zooplus

MAR 2022 - PRESENT, MUNICH (Hybrid)

- Led UX research and improvements for an upcoming e-commerce experience, identifying usability gaps and refining UI. Designed and tested prototypes for a member-exclusive pricing model, driving data-backed decisions.
- · Redesigned the UX/UI of the Savings Plan, improving clarity and engagement, leading to a 10% increase in purchases and higher customer retention.
- · Optimised onboarding and visuals for Vet Online Consultation and Puppy Club, enhancing user engagement and trust.

Front-end Dev @ Zooplus

MAY 2020 - FEB 2022, MUNICH (Hybrid)

 Updated and optimised the Checkout Funnel front-end, ensuring alignment between design and implementation, while additionally leveraging A/B tests using Adobe Target to improve conversion and usability.

UI Designer & Front-end Dev @ Flyla

NOV 2019 - MAY 2020, MUNICH

- · Redesigned and implemented UI improvements for the web app, enhancing usability, performance, and delivering a cohesive user experience.
- · Awarded 1st prize at the IATA AIR Hackathon in Seattle, Feb 2020, for innovative solutions.

Front-end Dev @ Pantaflix

MAR 2017 - SEP 2018, BERLIN

· Led front-end development for a CMS, enhancing the user experience for filmmakers and consumers managing showcased films.

Front-end Dev @ Twago

OCT 2014 - FEB 2017, BERLIN

Developed a white-label CMS connecting companies with freelancers, collaborating within a cross-functional team of 12.

UI Designer & Full-stack Dev @ Dreamsite / Uniagro

JUN 2012 - SEP 2014, MADRID / JUL 2009 - MAY 2012, MALAGA

Designed and developed 20+ corporate websites, leading the transition to Responsive Design and SASS.

Education

UX Academy @ Designlab

NOV 2020 - JUL 2021, ONLINE

Software Development @

IES Pedro Espinosa

SEP 2007 - JUN 2009, MALAGA

Courses

Data-Driven Design 6w - 2024

Mastering Influence 7h - 2023

Design Systems 7h - 2022

React 6h - 2019

Web Performance 5h - 2019

Skills

Research: User Interviews, Journey Mapping, Benchmarking, Usability Testing.

Design: Sitemaps, User Flows, Wireframing, Prototyping, Interaction & UI Design.

Tech: HTML, CSS / SASS, JavaScript, React, Next.js, Git.

Tools: Figma, FigJam, Maze, Notion, VS Code.

Languages & Interests

English (C1), German (B2), Spanish (Native)

Traveling, reading, hiking, biking, exploring, photography, martial arts.