

www.veritglobal.com

Tech. Blueprint

Contents:

- 1. Interface patterns & recommendations (with ranking, decision tree, anti-patterns)
- 2. Architecture: **12 core** modules + **4 context** boxes, ASCII diagram
- 3. Data model & repositories (per module + cross-cutting contracts)
- 4. How to run (K8s, scale units, DR/multi-region, SLOs/alerts, security)
- 5. Implementation plan & checklists (MVP → GA)
- 6. Failure modes & runbooks
- 7. Glossary & appendices (reason codes, payload schemas, API sketch)

1) Interface patterns & recommendations

1.1 The core invariant (applies to every interface)

Compute payouts deterministically, seal a transcript and output digest, then release funds only if replay digest == transcript digest and an acceptance bundle (ACK/CT/optional SPV) meets freshness and quorum.

1.2 Options (8)

#	Interface pattern	Best for	Pros	Cons
1	One-call Authorization Gate (REST/gRPC) + tiny verifiers	Quick overlay, minimal change	Simple; reason-coded holds; cryptographic audit	Add 2–3 verifier webhooks; pass IDs through rails
2	Batch flat-file (Tier-0) + attestations	Weekly/biweekly; low lift	Fastest start; no streaming	Windowed latency; later upgrade to streaming

#	Interface pattern	Best for	Pros	Cons
3	ERP-native adaptor (e.g., NetSuite)	Finance-led, strict audit	Tight audit trail; clean GL mapping	Some scripting/config; chunk at volume
4	SDK-first (Stripe-style)	Developer-led builds	Great DX; feature flags	Manage keys/versions; still need attestations
5	Event streaming (Kafka/Pub/Sub)	High volume, near real-time	Smooth scale; predictable close	More platform work than files
6	PSP plugin + SPV receipts	Keep existing rails	Airtight reconciliation	Wire receipt pickup within freshness
7	On-/cross-chain SPV adaptor	On-ledger touchpoints	Deterministic acceptance across domains	Finality/headers to monitor
8	Ops copilot (service/agent)	Large ops teams	Fewer escalations; auto-nudges	Support layer, not primary integration

Default ranking (typical buyer): $1 \rightarrow 6 \rightarrow 2 \rightarrow 5 \rightarrow 3 \rightarrow 4 \rightarrow 8 \rightarrow 7$

1.3 Decision tree (text)

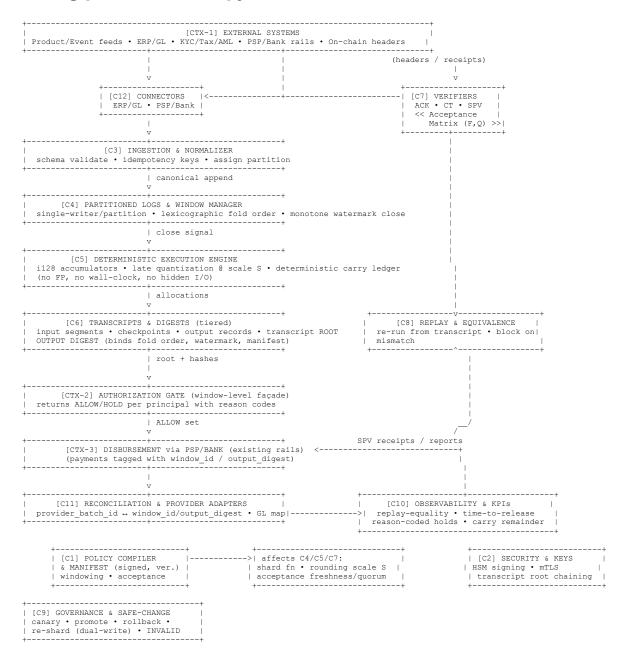
```
Start \rightarrow Need value in weeks (Y) \rightarrow Choose 1 + 2; add 6 later | N \rightarrow Tight SLA or heavy scale (Y) \rightarrow 1 + 5 (+6) | N \rightarrow Finance-led & ERP-centric (Y) \rightarrow 3 + 1 (+6) | N \rightarrow Product/dev-led (Y) \rightarrow 4 + 1 (+6) | Crypto/on-ledger (Y) \rightarrow add 7 to acceptance matrix
```

1.4 Anti-patterns to avoid

- Becoming the **payer of record** (replace rails) → prefer overlay + SPV.
- **Per-payment** synchronous gating → gate **per window**.
- Re-implementing compute in ERP → keep ERP as system of record, not allocation engine.
- Skipping evidence (no ACK/CT/SPV) → defeats the purpose.
- Dropping determinism guardrails (unordered data, FP math, wall-clock) → breaks replay.

2) Architecture (12 core + 4 context)

2.1 Big picture ASCII (copy-safe)



2.2 Module deep-dives (Interfaces • Process • Repositories • Flows)

For each module, "Gets from → Sends to" shows dependencies.

[C1] Policy Compiler & Manifest

Interfaces: propose/promote/rollback; get active manifest per window.

Process: compile policy → IR; fix window cadence/timezone; shard function/version;

rounding scale S; acceptance F/Q; checkpoint cadence; sign/version.

Repositories: Git/config; Manifest table (OLTP); artifact bucket.

Flows: Gets Governance [C9], Security [C2] → Sends params to [C4][C5][C7].

[C2] Security & Keys

Interfaces: KMS/HSM, cert issuance, signing API.

Process: mTLS everywhere; sign transcript roots/manifests; rotate keys; audit.

Repositories: KMS/HSM; key metadata (OLTP).

Flows: **Gets** Governance [C9] → **Sends** signatures to [C6] and [C1].

[C3] Ingestion & Normalizer

Interfaces: Event API; file intake; streams.

Process: schema validate; derive/validate window_id; idempotency; assign partition_id;

canonical timestamps.

Repositories: raw/normalized lake; topics; idempotency index.

Flows: **Gets** External [CTX-1], mappings [C12] → **Sends** canonical events to [C4].

[C4] Partitioned Logs & Window Manager

Interfaces: append per (tenant, window, partition); watermark queries.

Process: single-writer; lexicographic fold; monotone watermark to close.

Repositories: compacted logs (open); window state (OLTP); archived logs.

Flows: **Gets** [C3], rules [C1] \rightarrow **Sends** close + ordered stream to [C5].

[C5] Deterministic Execution Engine

Interfaces: window close trigger; replay versioning.

Process: i128 accumulation; late quantization; deterministic carry; no

FP/wall-clock/hidden I/O.

Repositories: worker KV; checkpoints; execution index.

Flows: **Gets** [C4], [C1] → **Sends** allocation records to [C6].

[C6] Transcripts & Digests (tiered)

Interfaces: get transcript/output digest/segment list.

Process: content-addressed segments (inputs/checkpoints/outputs); compute output_digest + trailer (fold order, watermark, manifest hash); sign/publish

transcript root.

Repositories: object store tree; transcript index (OLTP).

Flows: **Gets** from [C5], signatures [C2] → **Sends** digest/root to [C7][C8][CTX-2][C11].

[C7] Verifiers (+ Acceptance Matrix)

Interfaces: proof intake: ACK (finance), CT (tax/KYC/rights), SPV (provider receipts or

on-chain headers); acceptance query.

Process: validate; enforce freshness F & quorum Q; reason-coded outcomes; bind acceptance to transcript/output_digest.

Repositories: acceptance (OLTP); proofs (object store); cache for not-expired.

Flows: **Gets** digest/root [C6], external proofs [CTX-1/3] → **Sends** acceptance to [CTX-2]; snapshot to [C10].

[C8] Replay & Equivalence

Interfaces: start replay; get equality/mismatch.

Process: reproduce from transcripts only; block on mismatch; store diffs.

Repositories: job log (OLTP); replay logs (object store). Flows: **Gets** [C6] \rightarrow **Sends** result to [CTX-2], [C9], [C10].

[C9] Governance & Safe-Change

Interfaces: propose/promote/rollback; canary cohorts; re-shard dual-write.

Process: N-window success before promotion; rollback on violations; INVALID + checkpoint recovery.

Repositories: governance ledger (append-only, signed); manifest snapshots.

Flows: **Gets** [C7][C8] \rightarrow **Sends** activations to [C1]; rules to [C4][C6]; notifications to [C10].

[C10] Observability & KPIs

Interfaces: metrics/logs/traces; dashboards/alerts.

Process: time-to-release; replay-equality; reason-codes; carry remainder; watermark lag; proof freshness.

Repositories: metrics TSDB; logs; traces; BI warehouse.

Flows: **Gets** [C4-C8], $[CTX-3] \rightarrow$ **Sends** alerts; feeds [C9].

[C11] Reconciliation & Provider Adapters

Interfaces: provider report intake; normalize; post SPV; ERP export mappers.

Process: map provider_batch_id ↔ {window_id, output_digest}; reconcile totals; raise diffs as reasons; feed SPV back to Verifiers.

Repositories: raw drop-zone; normalized receipts (OLTP); recon dashboards.

Flows: **Gets** from [CTX-3] \rightarrow **Sends** SPV to [C7]; GL maps to [C12]; metrics to [C10].

[C12] Connector Layer to ERP/GL/PSP

Interfaces: field mappings; webhook inbox; export jobs; optional ERP <code>eligible_to_pay</code> flag.

Process: stamp window_id, output_digest, transcript_url, provider_batch_id on

bills/payments; filter ALLOW for pay-runs.

Repositories: connector state (OLTP); payload archives.

Flows: **Gets** decisions [CTX-2], recon [C11] \rightarrow **Sends** to External [CTX-1]; optional echoes to [C3].

[CTX-1] External Systems

Interfaces: file drops, streams, read-only DB views.

Process: land/validate/promote; supply KYC/Tax proofs; return provider receipts.

Repositories: staging buckets/queues.

Flows: **Sends** events to [C3]; proofs to [C7]; receipts to [C11].

[CTX-2] Authorization Gate (window-level façade)

Interfaces: authorize window_id → ALLOW/HOLD with reasons per principal.

Process: require (replay digest == transcript digest) \land (acceptance F/Q met).

Repositories: authorization log (OLTP).

Flows: **Gets** digest [C6], acceptance [C7], replay [C8] → **Sends** ALLOW to [CTX-3]; eligible

refs to [C12].

[CTX-3] Disbursement via PSP/Bank

Interfaces: originate batches; tag (window_id, output_digest); return provider_batch_id and reports.

Process: pay ALLOW; keep batch/report artifacts for SPV.

Repositories: payout batch registry (OLTP); raw provider reports.

Flows: Gets ALLOW [CTX-2] → Sends metadata to [C11]; receipts to [C7] via [C11].

[CTX-4] Acceptance Matrix (Ops View)

Interfaces: read-only per-window matrix (kinds, freshness, quorum, expiry, status).

Process: materialized view from [C7]; no business logic.

Repositories: materialized view + cache.

Flows: **Gets** from [C7]; **Sends** none.

3) Data model & repositories

3.1 Cross-cutting IDs

 window_id, tenant_id, partition_id, policy_version, output_digest, provider_batch_id, transcript_root.

3.2 Canonical contracts (sketch)

- EventRecord (C3): {tenant_id, window_id, event_id, ts_logical, bucket_id, principal_id, currency, amount_minor, payload_digest, provider id}
- AllocationRecord + Trailer (C6): allocations[] + {watermark, fold_order_desc, policy_manifest_hash}
- PayoutHeader (C6/C7): {window_id, policy_version, output_digest, acceptance requirements{F,Q,kinds}}
- AcceptanceRecord (C7): {window_id, kind ∈ {ACK,CT,SPV}, subject_id, status, quorum, expires_at, reason_code, signature}
- AuthDecision (CTX-2): {window_id, principal_id, output_digest, decision
 € {ALLOW, HOLD}, reason_code}

3.3 Repositories by module (authoritative store)

- **C1** Git + Manifest (OLTP); artifacts in object store
- **C2** KMS/HSM; key metadata (OLTP)
- C3 Object store (raw/normalized), Topics, Idempotency (OLTP)
- **C4** Topics (open), Window state (OLTP), Archived logs
- **C5** Worker KV + Checkpoints (object store)
- **C6** Object store tree + Transcript index (OLTP)
- **C7** Acceptance (OLTP) + Proofs (object store)
- **C8** Replay jobs (OLTP) + logs (object store)
- **C9** Governance ledger (OLTP, append-only) + snapshots
- **C10** Metrics/Logs/Traces backends + Warehouse
- **C11** Raw receipts (object store) + Normalized receipts (OLTP)
- **C12** Connector state (OLTP) + archives
- CTX-2 Auth log (OLTP); CTX-3 Payout registry (OLTP); CTX-1 staging buckets;
 CTX-4 materialized view

3.4 Security & retention

- **Transcripts** immutable; 7–10 years; WORM/immutability.
- **Proofs** expire at expires at, but **decisions**/audit retained long-term.
- Keep PII out of transcripts; store sensitive CT/KYC evidence separately with KMS keys.

4) How to run (platform & scale)

4.1 Deployment model

- **Default:** Multi-AZ SaaS single region → Active-passive DR → Active-active (tenant-pinned windows).
- **Alt:** Private cloud/on-prem: same shapes, self-hosted services.

4.2 Kubernetes layout

- Namespaces per env (dev/stage/prod). HPA on [C3][C4][C5][C7].
- API Gateway/Ingress + mTLS + NetworkPolicies.
- Secrets via KMS; short-lived tokens (SPIFFE/SPIRE optional).

4.3 State & queues

- **Kafka/PubSub** for [C3][C4]; 3→9 brokers, ISR across AZs.
- Postgres HA for [C1][C7][C9][C12][CTX-2]; shard later (Citus/Hyperscale).
- **Object store** for [C6][C11]; cross-region replication + Object Lock.
- **Redis** optional for caches/webhook dedupe.
- Observability: Prometheus + ELK/OpenSearch + Jaeger/Tempo; Warehouse for BI.

4.4 Scale units & autoscaling

- Partition count K by window (target 2–5M events/partition); one **engine worker per (partition, window)**.
- Autoscale triggers: queue depth (C3), watermark lag/open windows (C4), active partitions & CPU (C5), proof backlog & expiry proximity (C7).
- Backpressure: 429 beyond tenant quota; pause promotion if time-to-release SLO degrades.

4.5 Multi-region

- **Phase 1:** single region multi-AZ.
- **Phase 2:** active-passive DR (RPO ≤ 5m, RTO ≤ 30m).
- **Phase 3:** active-active via tenant pinning or independent windows; reconcile at [C11].

4.6 Boot sequence

- 1. Provision platform (Kafka, Postgres(HA), Object store, Redis, Observability).
- 2. Bring up control plane [C1][C2][C9]; publish Manifest v1.
- 3. Start data plane $[C3\rightarrow C6]$; run canary tenant with synthetic load.

- 4. Wire [C7] with dummy ACK/CT; run [C8] replay; enforce **digest equality = 100%** for canary.
- 5. Enable [CTX-2] Gate; tag rails; confirm SPV loop [C11] ∠[C7].
- 6. Roll pilots under governance canary; promote after N clean windows.

4.7 SLOs & alerts (minimum)

- **Window close p95** (C4): ≤ 15 min; warn 20; page 30.
- **Transcript seal** (C6): ≤ 10 min after close.
- **Replay equality** (C8): 100% on canary; any mismatch pages.
- **Gate correctness** (CTX-2): no ALLOW unless (digest match ∧ acceptance met).
- **Proof freshness** (C7): alert T-15 min; quorum breach pages.
- **Recon completeness** (C11): provider receipt within freshness window.

4.8 Security defaults

- mTLS everywhere; sign manifests, transcript roots, gate responses.
- Dual-control on governance; audit every signing event.
- No PII in transcripts; separate encrypted bucket for CT/KYC evidence.
- Strict RBAC + NetworkPolicies; Kafka ACLs + Postgres RLS.

5) Implementation plan & checklists

5.1 0-30 days (MVP)

- Stand up platform; implement [C3][C4][C5][C6]; basic [C7] with ACK/CT only;
 [CTX-2] gate; [C11] minimal SPV intake; [C10] metrics.
- Deliver Interface #1 + #2; tag rails with ids.

5.2 30-60 days (Pilot)

Add Interface #6 SPV loop; harden [C7] reason codes; enable [C8] replay;
 Observability SLO dashboards; governance canary.

5.3 60-90 days (GA)

Add streaming (#5) if needed; ERP adaptor (#3) for finance-led teams; SDKs (#4) for dev-led teams; on-chain SPV (#7) where applicable; ops copilot (#8) as a support layer.

Readiness checklist (excerpt)

- Determinism tests (unordered/FP/wall-clock bans)
- Replay = compute on canary windows
- Transcript bucket: immutability + replication
- Gate idempotency on {window id, output digest}
- Proof freshness alerts; quorum dashboards
- Recon round-trip verified against provider

6) Failure modes & runbooks

- Digest mismatch (C8) → HOLD at gate; attach replay diff; likely causes: non-canonical input, shard drift, accidental FP; action: freeze promotion; re-ingest/repair; replay; resume.
- **Stale proofs (C7)** → **HOLD**; ops copilot nudges owners; action: obtain fresh ACK/CT/SPV; gate re-authorizes deterministically.
- Watermark stall (C4) → slow/late partition; action: inspect lag; apply grace policy; re-balance partitions.
- **Recon variance (C11)** → mismatch totals; action: re-normalize provider file; open reason code; block delta cohort.

7) Glossary (short)

- **ACK**: Finance approval (e.g., reserves OK).
- **CT**: Compliance/TAX/KYC/rights attestation.
- **SPV**: Simplified Proof of Validity (provider receipts or on-chain headers/inclusion proofs).
- **Transcript**: Content-addressed, tiered record set (inputs/checkpoints/outputs) sufficient to replay and verify equivalence.
- **Output digest**: Hash over canonical allocation records + trailer (watermark, fold order, manifest hash).
- Watermark: Monotone condition that closes a window across partitions.

Appendices

A) Reason-code catalog (starter)

• DIGEST_MISMATCH, STALE_PROOF, INSUFFICIENT_QUORUM, MISSING_ACK, MISSING_CT, MISSING_SPV, PROVIDER_TOTALS_MISMATCH, WATERMARK_STALL, POLICY VERSION CONFLICT.

B) Payload sketches (JSON)

Authorize (CTX-2)

```
{
  "window_id": "W-2025-09-12-1",
  "output_digest": "hex...",
  "decisions": [
     {"principal_id": "P123", "decision": "ALLOW"},
     {"principal_id": "P124", "decision": "HOLD", "reason_code":
"STALE_PROOF"}
  ]
}
```

Acceptance (C7)

```
{
  "window_id": "W-2025-09-12-1",
  "kind": "CT",
  "subject_id": "P123",
  "status": "VALID",
  "quorum": 2,
  "expires_at": "2025-09-13T00:00:00Z",
  "signature": "base64..."
}
```

C) API surface (sketch)

- /ingest/events:POST (C3)
- /window/{id}/authorize:POST (CTX-2)
- /audit/transcript/{window}:GET /audit/output-digest/{window}:GET (C6)
- /acceptance/{window}:GET, /acceptance/proof:POST (C7)
- /replay/{window}:POST (C8)
- /policy/propose|activate|rollback (C1)
- /governance/decision:POST (C9)