

# Jose Darrell Molina *Software Engineer*

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## Professional Summary

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An enthusiastic software engineer with three years of actual experience developing new applications and solutions. Capable of working in dynamic, agile situations to create high-end software solutions. Demonstrates the ability to use strong problem-solving abilities and creativity to create efficient and scalable code. Seeking to use my skills to help a progressive team and improve projects

## SKILLS

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**Programming Languages:** Javascript

**Web Development:** HTML5, CSS3, React, Next, Node.js, Express.js, Liquid.js

**Database Management:** MongoDB, MySQL, Prisma, PostgreSQL

**Version Control:** Git, GitHub

**Agile Methodologies:** Scrum

**Testing Framework:** Jest, React Testing Library

**Cloud Services:** AWS, Vercel

**DevOps Tools:** Dockers, Jenkins

## PROFESSIONAL EXPERIENCE

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**Utah Ski Gear** | Midvale, UT

*October 2022 - Current*

*Software Engineer*

Utah Ski Gear - [Link](#)

Liquid.js | JQuery

- Uploaded new products into the company's inventory system using Excel. Researched product details, formatted information appropriately, and successfully integrated the latest items into the Shopify platform
- Managed cross-functional projects using Trello to coordinate workflows, enhance collaboration, and ensure timely delivery
- Developed platform enhancements that improved user experience and met customer needs, including an intuitive intake form, customization options, and product features

**Devmountain** | Lehi, UT (Remote)

*December 2021 - July 2022*

*Student Software Engineer*

SLC Social - [Github Repo](#) | [Demo](#)

PostgreSQL | Express | React | Node.js | SweetAlert2

- Created a platform that facilitates social connections through shared paths, enhancing user engagement and community interaction
- Successfully enabled users to create and log in to their accounts securely, enhancing the overall reliability and trustworthiness of the platform
- Successfully implemented a dynamic and interactive map interface, enhancing the user experience by displaying the location and time of ongoing events effectively

Apex Legends Favorite List - [Github Repo](#) | [Demo](#) | [Link](#)

HTML | CSS | JavaScript | Axios | NodeJS | Express

- Created a user-friendly website that allows users to effortlessly create and manage lists of their favorite Apex characters
- Developed and implemented a local database solution, improving data management and access for the full-stack website
- Implemented dynamic content using JavaScript, providing a more engaging and interactive experience for users on the website

E-commerce Clothing line - [Codepen](#)

HTML | CSS | JavaScript

- Gained a fundamental understanding of web development through the study of HTML, CSS, and Javascript
- Constructed a prototype e-commerce website using HTML and CSS to build and style the website for selling clothing merchandise
- Practiced and explored concepts like loops and functions using an online code editor

## Projects

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SoccerHub - [Link](#)

Next.js | Typescript | Tailwind CSS | Prisma ORM | Vercel | Planetscale

- Created a soccer player networking platform to connect, and organize pick-up games with Vercel and Planetscale
- Users can login using Discord OAuth to create post, follow, and indicate attendance to pick up matches using Prisma
- Utilized Next.js's server-side rendering to optimize webpage load time resulting in enhanced user experience

Portfolio - [Link](#)

React | Bootstrap | React-Particles | React-Parallax-tilt | GitHub

- Developed a portfolio showcasing my past projects and current work using React
- Researched background options for the website and chose React Particle to create an effect resembling falling embers
- Added a parallax tilt effect to my pictures to enhance visual appeal, inspired by my appreciation for this feature on websites

Simon Game - [Link](#)

HTML | CSS | Javascript | JQuery

- Eager to learn jQuery after completing my bootcamp, I created a game to ensure I thoroughly understood the library
- Gaining experience with sound integration in a web game was enjoyable
- I encountered issues with the code to make the game flash, but after taking a break and coming back, I realized it was a simple mistake

## EDUCATION

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**Devmountain Bootcamp** | Lehi, UT (Remote)

*Graduated July 2022*

- Web Development Program

**Weber State University** | Ogden, UT

*Attended August 2017*

- Web Development Program

## Certifications

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Web Developer Program

## References

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Available upon request