**Use Cases**

Software Design & Programming

Object-Oriented Mthd &Pgm I

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Developing use cases with this group was a fun learning experience. I have worked with user stories for years, so I was familiar with the concept of use cases but then we stepped a bit out of my comfort zone when we met up using Zoom. I am familiar with remote work, but we are usually pair programming. On Zoom, we utilized a feature that I had never tried before, the whiteboard. An abundance of unfamiliar tools suddenly appeared in front of me. Thankfully, while I was still getting my bearings with the new array of tools, Stella was whipping up our thoughts in an organized manner. This really helped the meeting start flowing and by the end I felt much more comfortable with this new collaboration tool.

It was interesting that the prompt defaulted to most software developers not employing use cases, as I was not alone in my familiarity. Most in the group had experience with use cases regularly, and those who did not thought their company could benefit by utilizing them more often. Yet there was a caveat to this, we only thought the lightweight use case was worth the effort. This is because the basic flow is what was valued the most for its quick overview without technical specifications. The middleweight and heavyweight use cases could still provide value but are a lot more investment for diminishing returns. Once so much information is being presented in the use case the original overview can get clouded.

**References**