

# Have you tessellated today?

Bay Area useR Group | 2018-December-11 | Peter Li

'deldir'

graphics::polygon()

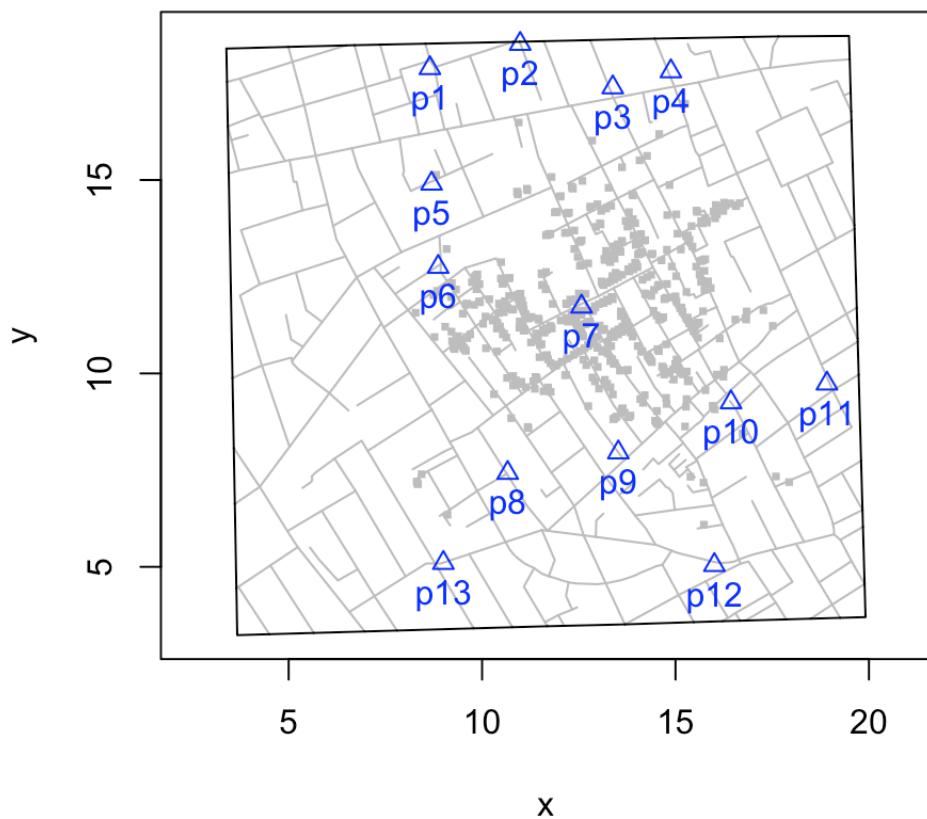
sp::point.in.polygon()

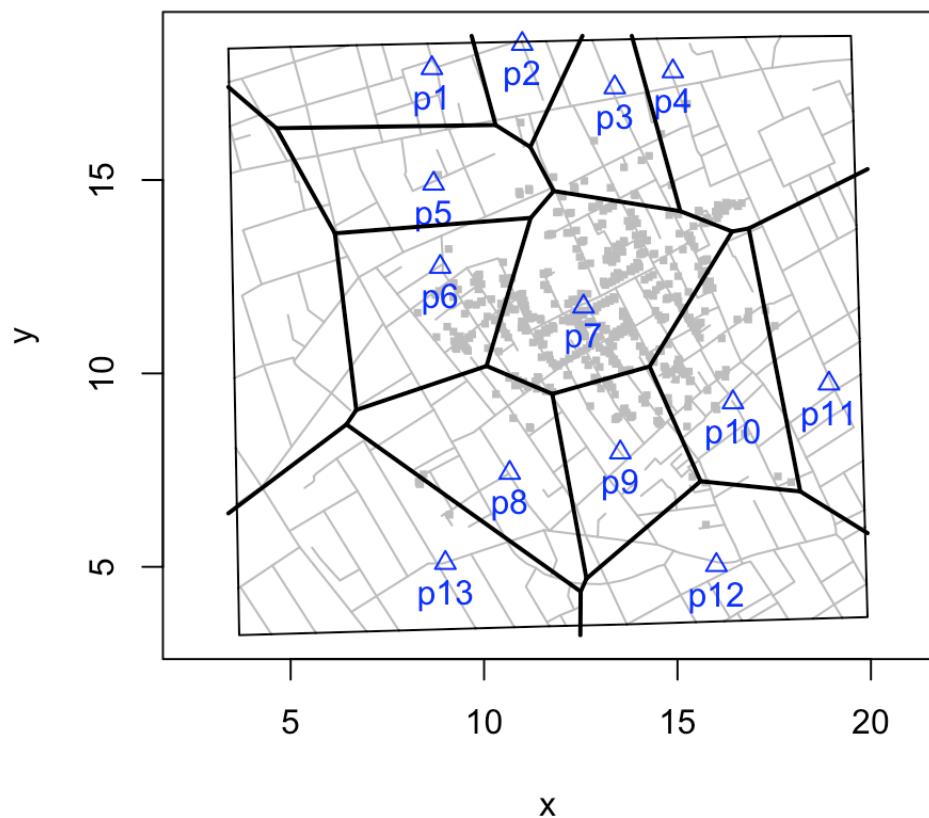
# Voronoi tessellation

# Definition

"The Voronoi region of a site  $s$  is the set of points in the plane for which  $s$  is the closest site among all the sites."

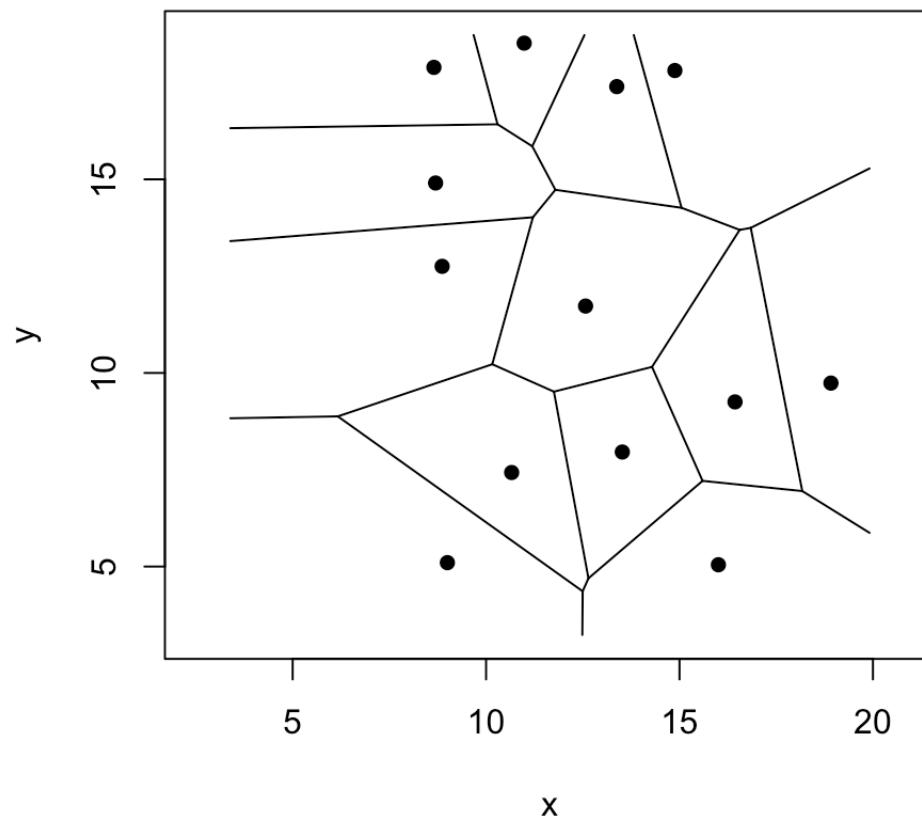
- Steven Fortune. 1987. "A Sweep-line Algorithm for Voronoi Diagrams". *Algorithmica*. 2:153-174.



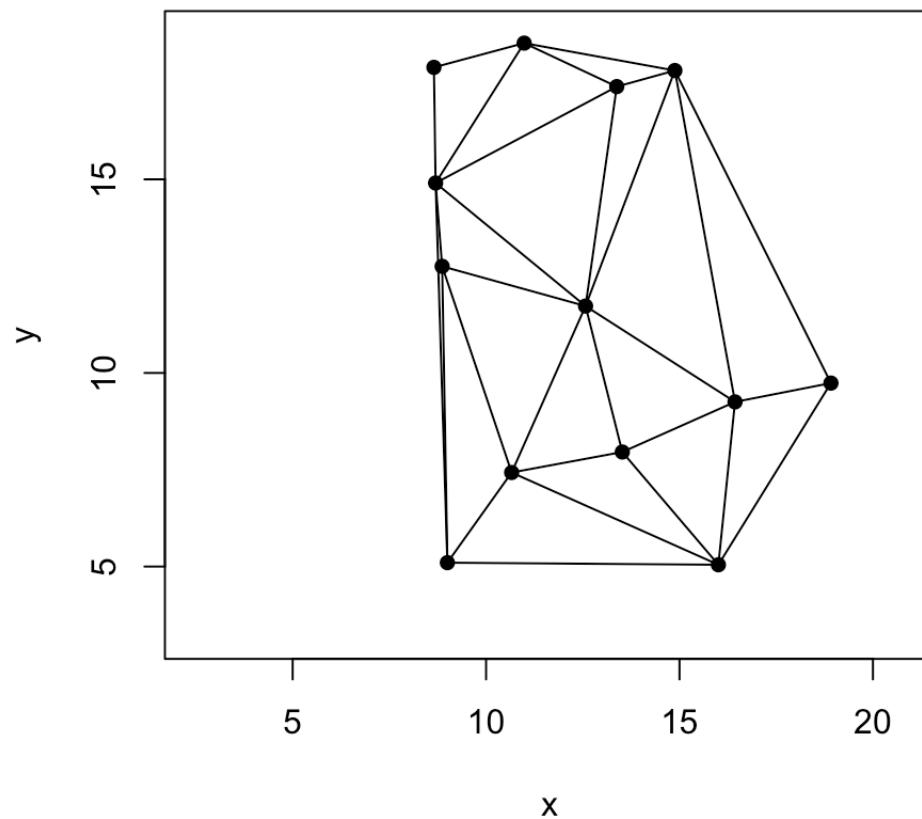


tessellation v. triangulation

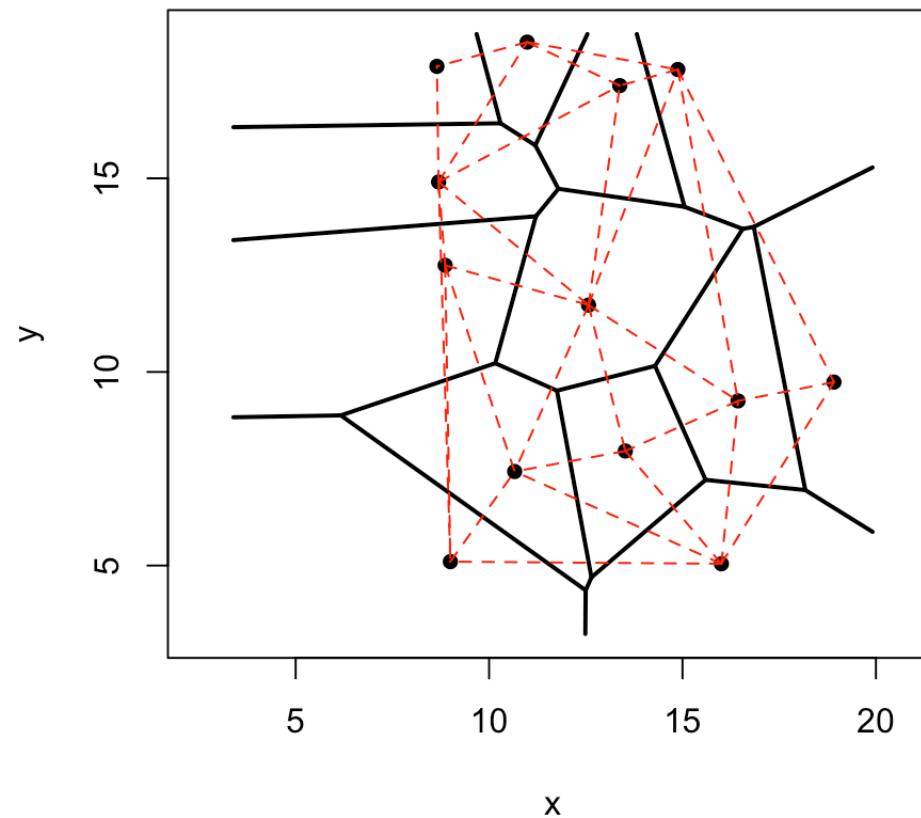
# tessellation



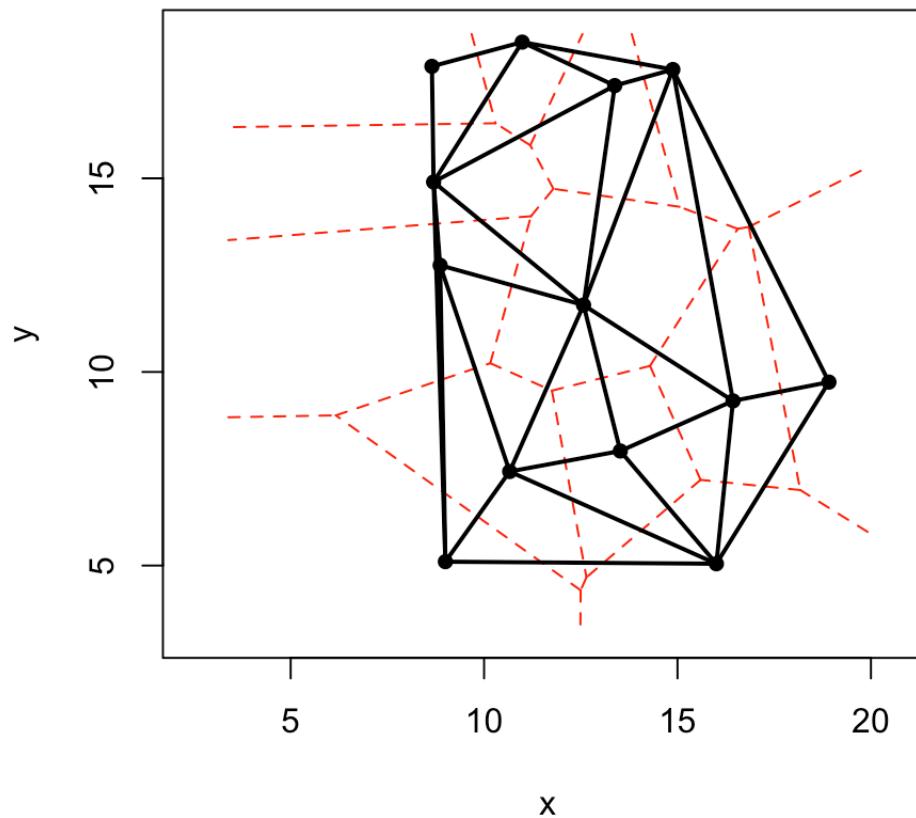
# triangulation



# duality: tessellation v. triangulation



# duality: triangulation v. tessellation

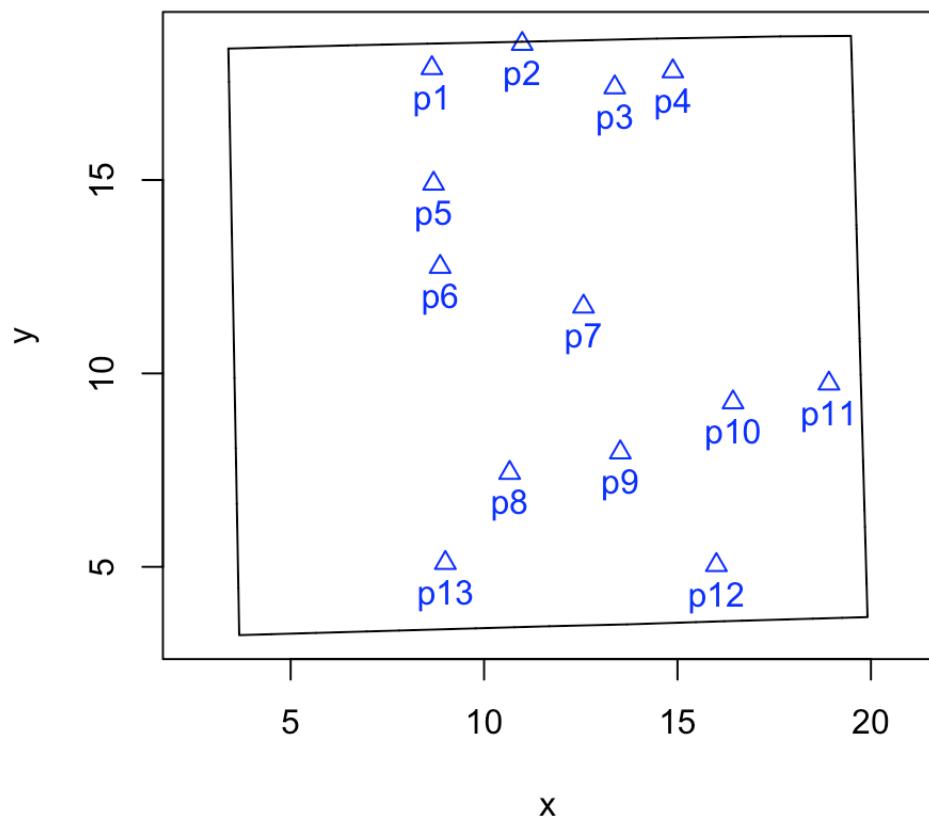


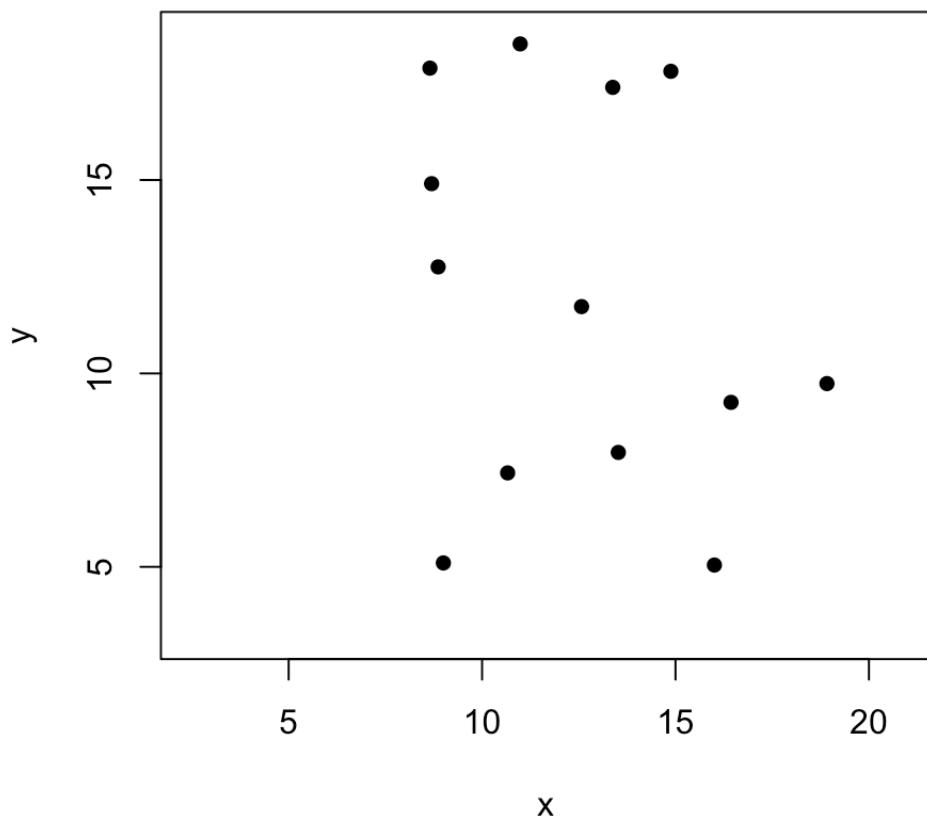
# applications

- optimal facility location problems
- $k$  nearest and farthest neighbor
- crystals and fungi
- grain behavior: sand, corn, rice
- algorithms homework assignment
- d3.js mouseover "touch" interface

# 'deldir' package

- Delaunay triangulation
- Dirchelet (Voronoi) tessellation





sites

```
##           x         y
## 1  8.651201 17.891600
## 2 10.984780 18.517851
## 3 13.378190 17.394541
## 4 14.879830 17.809919
## 5  8.694768 14.905470
## 6  8.864416 12.753540
## 7 12.571360 11.727170
## 8 10.660970  7.428647
## 9 13.521460  7.958250
## 10 16.434891  9.252130
## 11 18.914391  9.737819
## 12 16.005110  5.046838
## 13  8.999440  5.101023
```

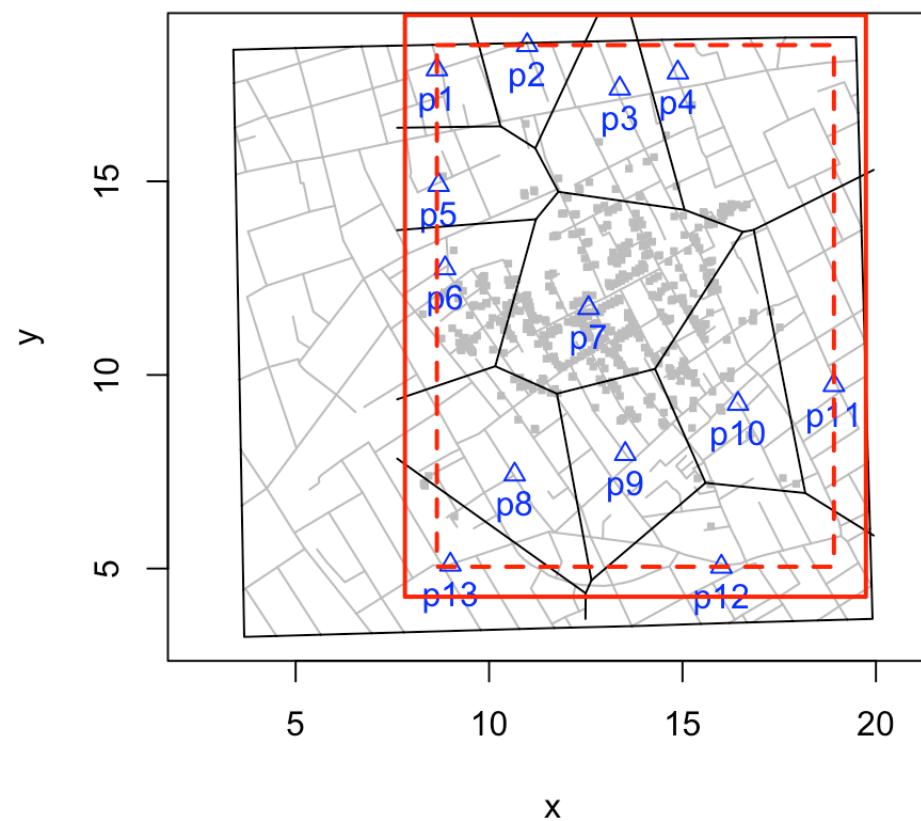
# syntax

```
deldir::deldir(sites[, c("x", "y")])
```

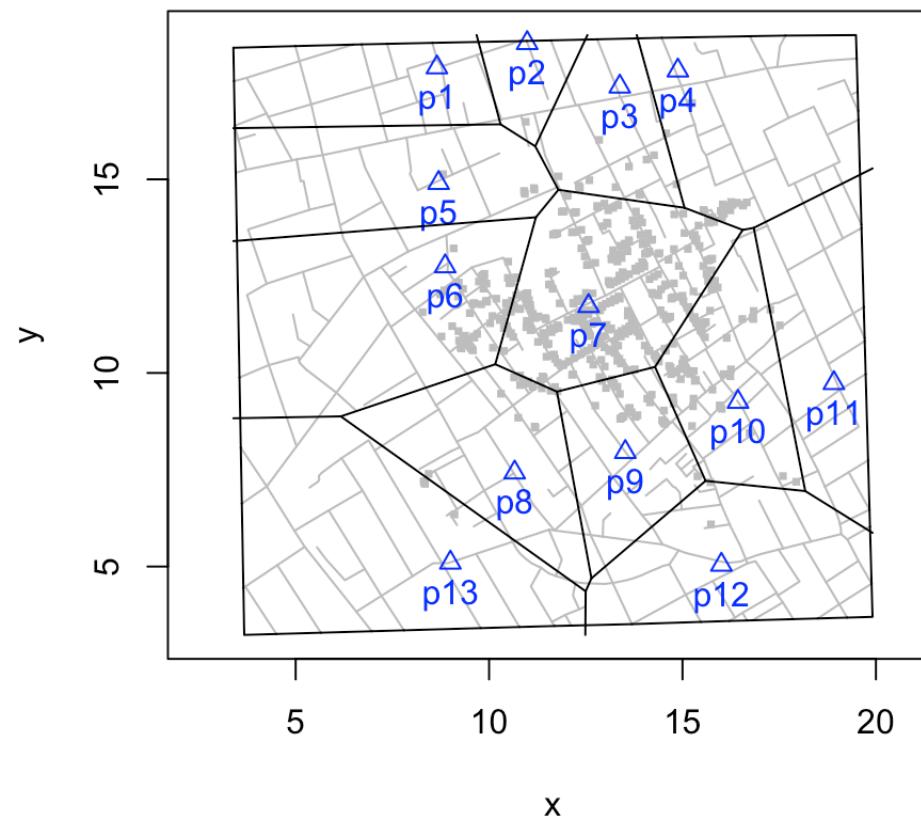
# real-life syntax

```
voronoi <- deldir::deldir(sites[, c("x", "y")], rw = c(x.rng, y.rng),  
suppressMsge = TRUE)
```

# rw: rectangular window (default NULL)



# rw: rectangular window (manually set)



# rw: rectangular window (manually set)

```
x.rng <- range(cholera::roads$x)
y.rng <- range(cholera::roads$y)

voronoi <- deldir::deldir(sites[, c("x", "y")], rw = c(x.rng, y.rng),
                           suppressMsge = TRUE)
```

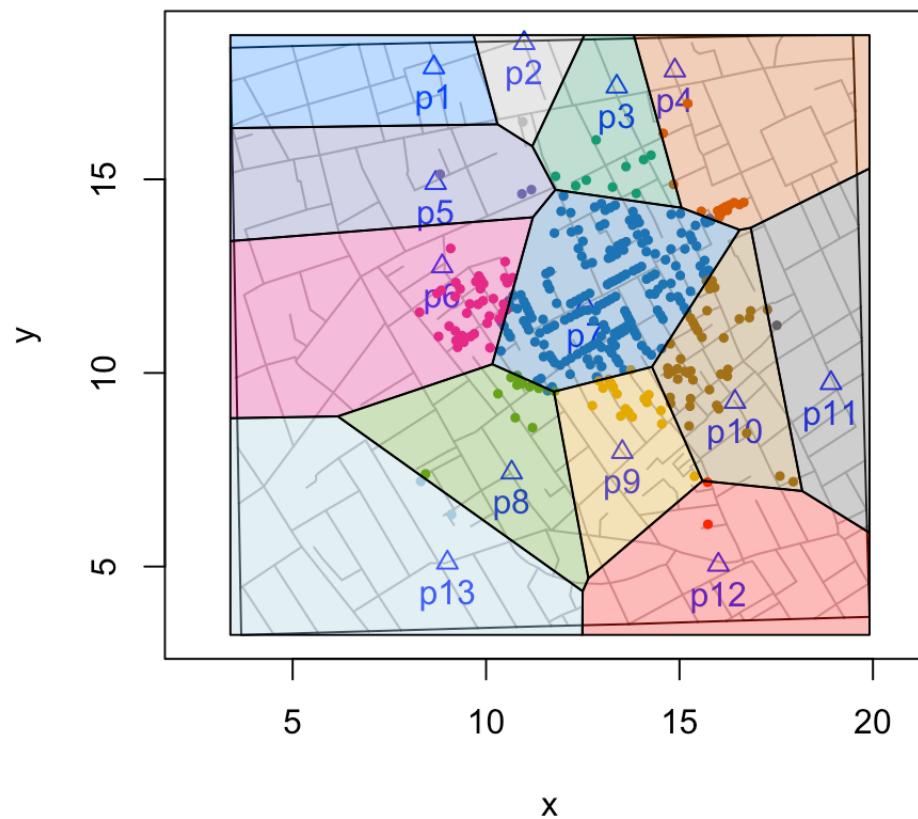
# 'deldir' Features

- centroids, areas and perimeters

# 'deldir' Limits

- `graphics::segments()`
  - just a visual layer
- only sites matter
  - other data (layers), by definition, do not
- but ...

# 1 - Coloring Tiles



# 2 - Counting Elements in Tiles

```
##  p1   p2   p3   p4   p5   p6   p7   p8   p9   p10  p11  p12  p13  
##  0    1    13   23   6    61   361  16   27   62   2    2    4
```

# Tiles -> Polygons

- translate tiles to polygons ...
- use `graphics::polygon()`, `sp::point.in.polygon()`, etc.

`tile.list()`

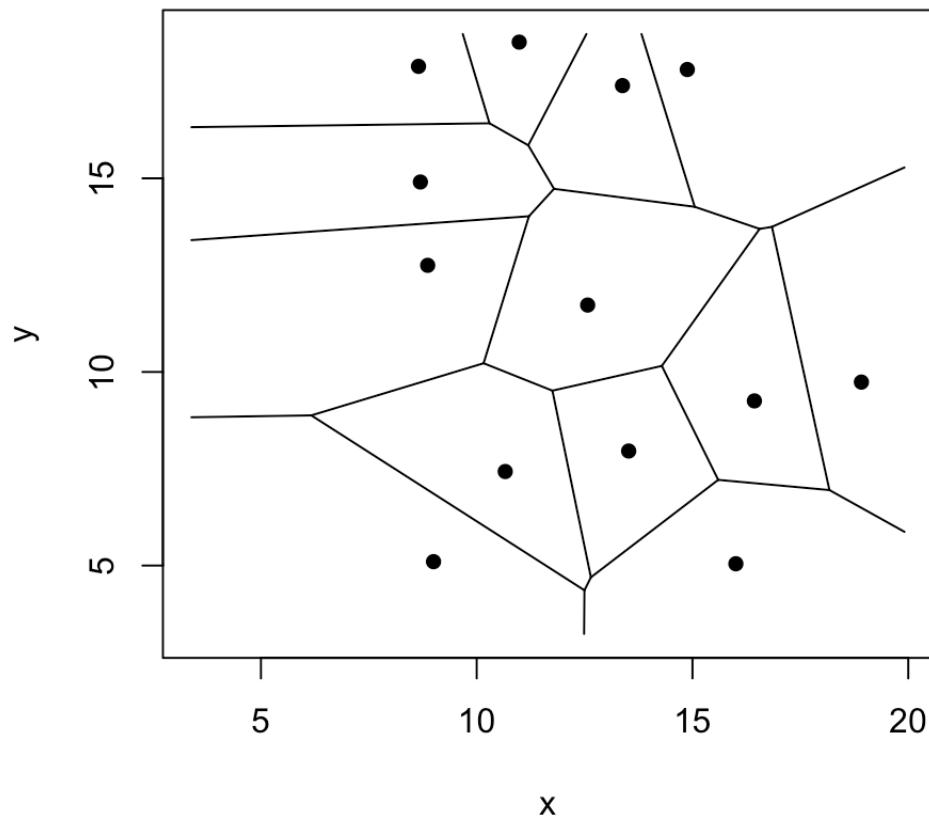
`plot.deldir()`

**'deldir' approach**

# syntax

```
voronoi <- deldir::deldir(sites[, c("x", "y")], rw = c(x.rng, y.rng),  
suppressMsge = TRUE)
```

```
plot(sites, pch = 16, xlim = x.rng, ylim = y.rng)
plot(voronoi, add = TRUE, wline = "tess", wpoints = "none", lty = "solid")
```



# extract tile data

```
tile.data <- deldir::tile.list(voronoi)
```

```
tile.data[[1]]  
  
## $ptNum  
## [1] 1  
##  
## $pt  
##           x             y  
## 8.651201 17.891600  
##  
## $x  
## [1] 9.678367 3.390000 3.390000 10.296353  
##  
## $y  
## [1] 18.72500 18.72500 16.32146 16.42222  
##  
## $bp  
## [1] TRUE  TRUE  TRUE FALSE  
##  
## $area  
## [1] 15.54022
```

# list of data frames of vertices

```
polygon.vertices <- lapply(tile.data, function(dat) {  
  data.frame(x = dat$x, y = dat$y)  
})
```

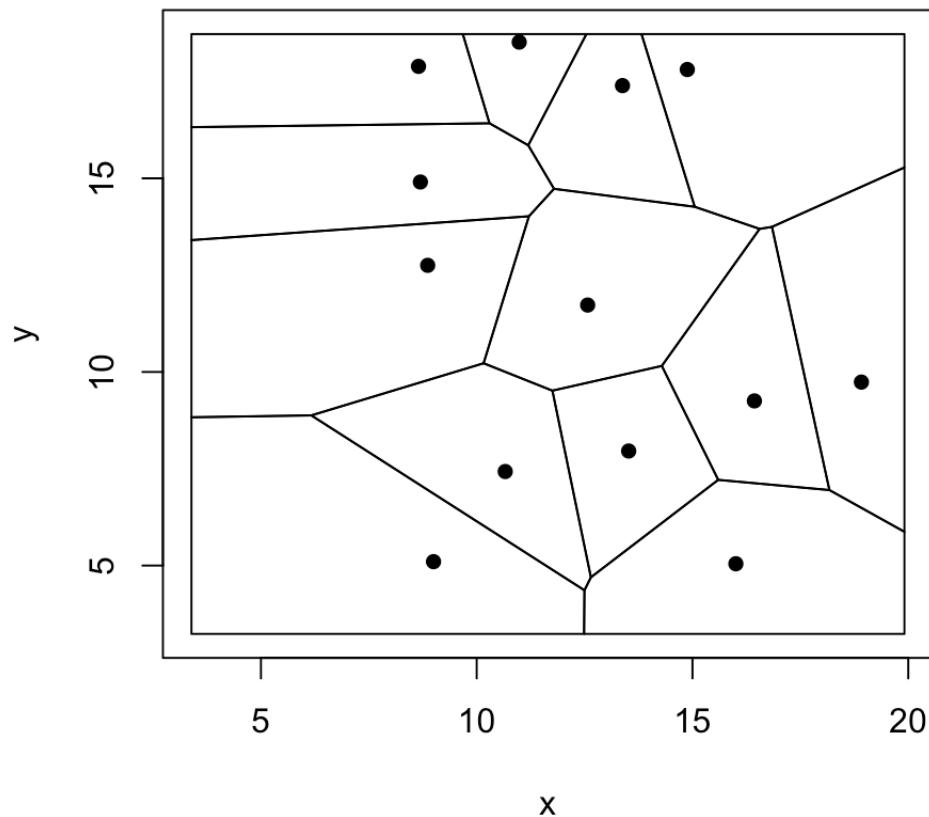
# vertices data

```
polygon.vertices[1:2]

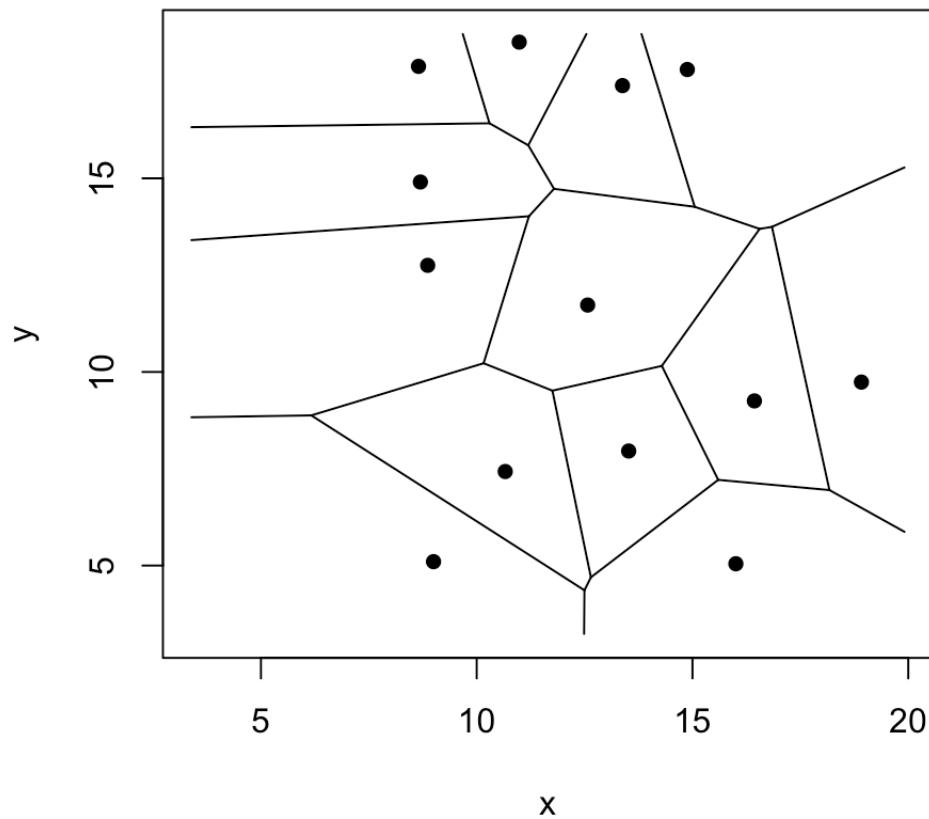
## [[1]]
##           x         y
## 1  9.678367 18.72500
## 2  3.390000 18.72500
## 3  3.390000 16.32146
## 4 10.296353 16.42222
##
## [[2]]
##           x         y
## 1 12.542312 18.72500
## 2  9.678367 18.72500
## 3 10.296353 16.42222
## 4 11.194356 15.85294
```

```
voronoi <- deldir::deldir(sites[, c("x", "y")], rw = c(x.rng, y.rng),  
    suppressMsge = TRUE)  
  
cell.data <- deldir::tile.list(voronoi)  
  
polygon.vertices <- lapply(cell.data, function(dat) {  
    data.frame(x = dat$x, y = dat$y)  
})  
  
plot(sites, pch = 16, xlim = x.rng, ylim = y.rng)  
  
invisible(lapply(polygon.vertices, polygon))
```

```
plot(sites, pch = 16, xlim = x.rng, ylim = y.rng)  
invisible(lapply(polygon.vertices, polygon))
```



```
plot(sites, pch = 16, xlim = x.rng, ylim = y.rng)
plot(voronoi, add = TRUE, wline = "tess", wpoints = "none", lty = "solid")
```

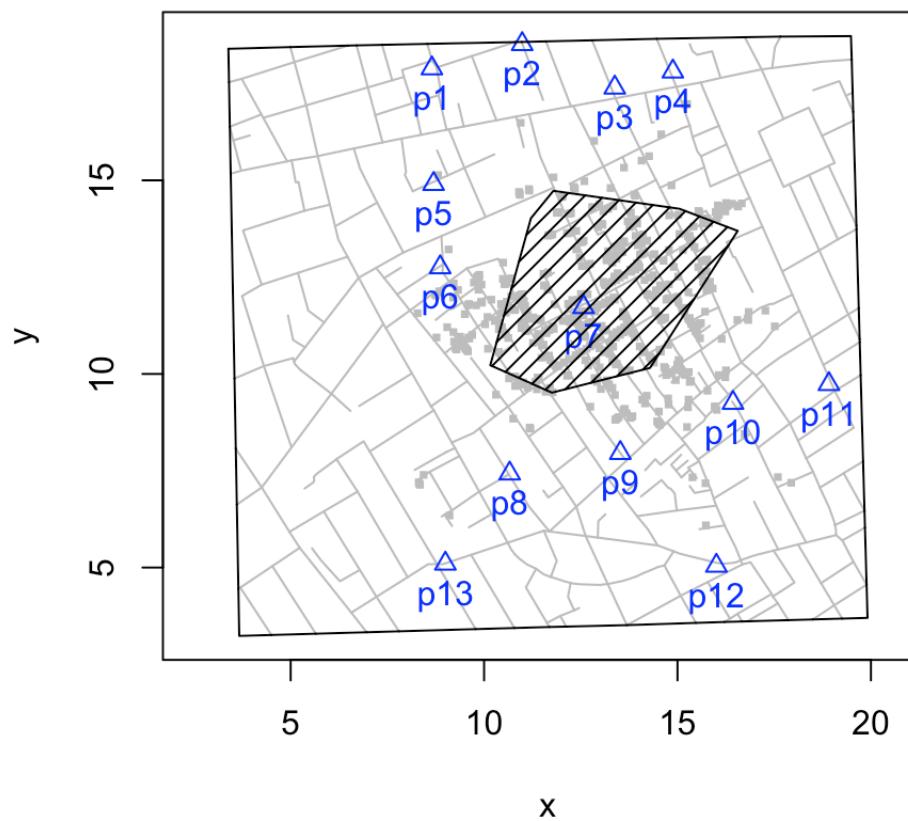


coloring polygons

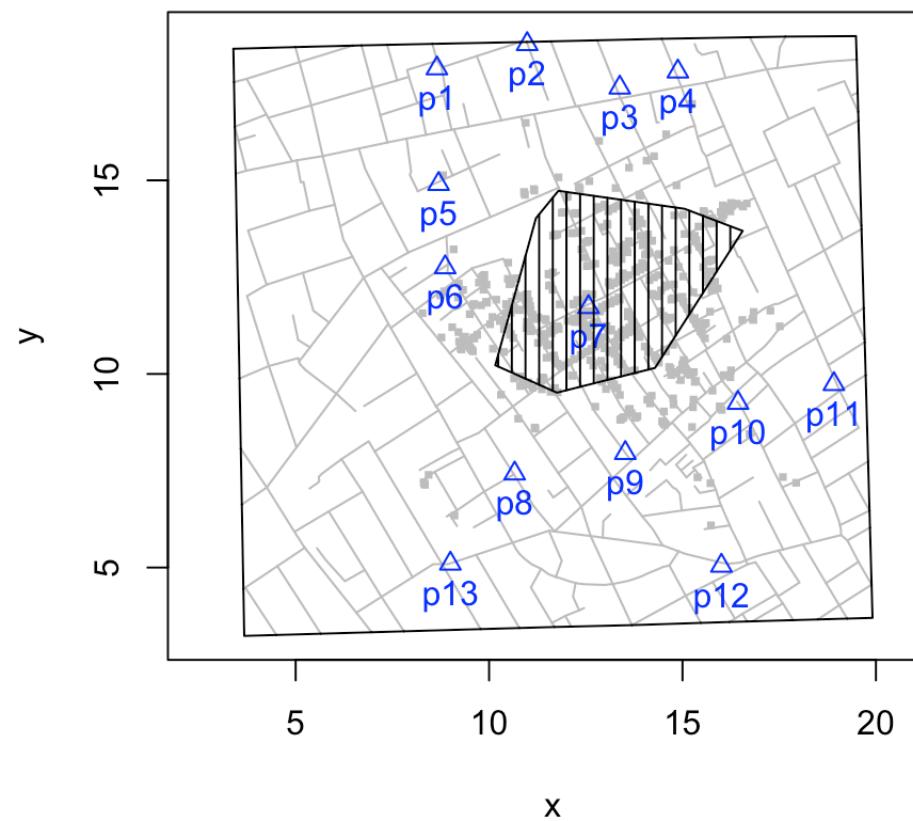
# polygon data for site 7

```
tile7 <- tile.data[[7]]
```

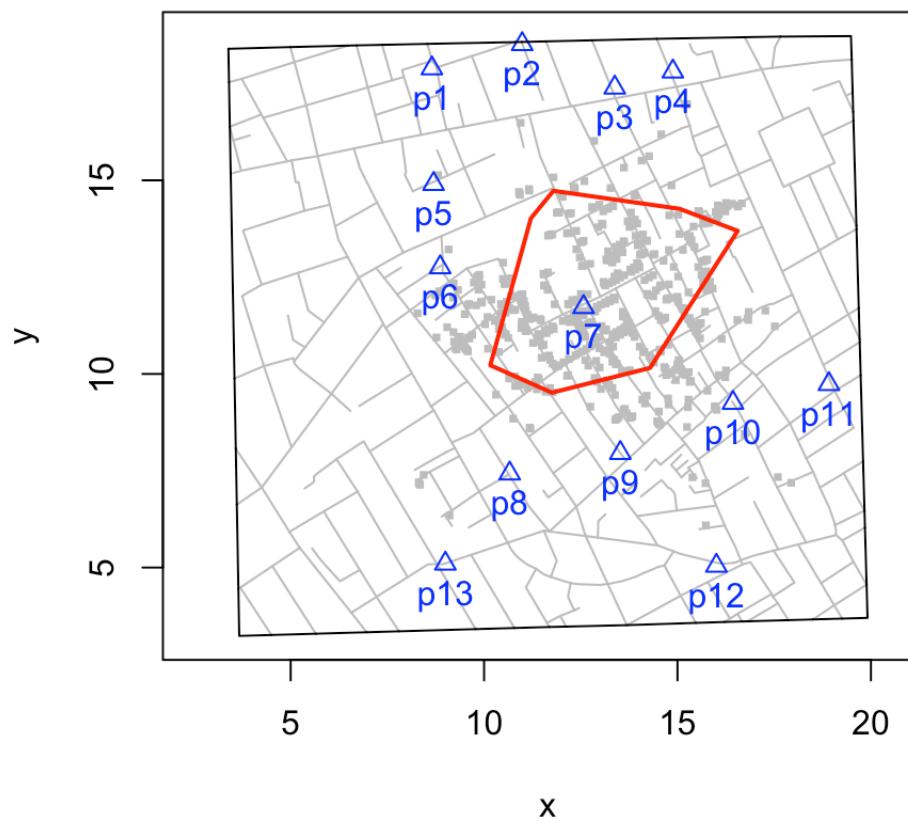
```
snowMap()  
polygon(tile7, density = 15)
```



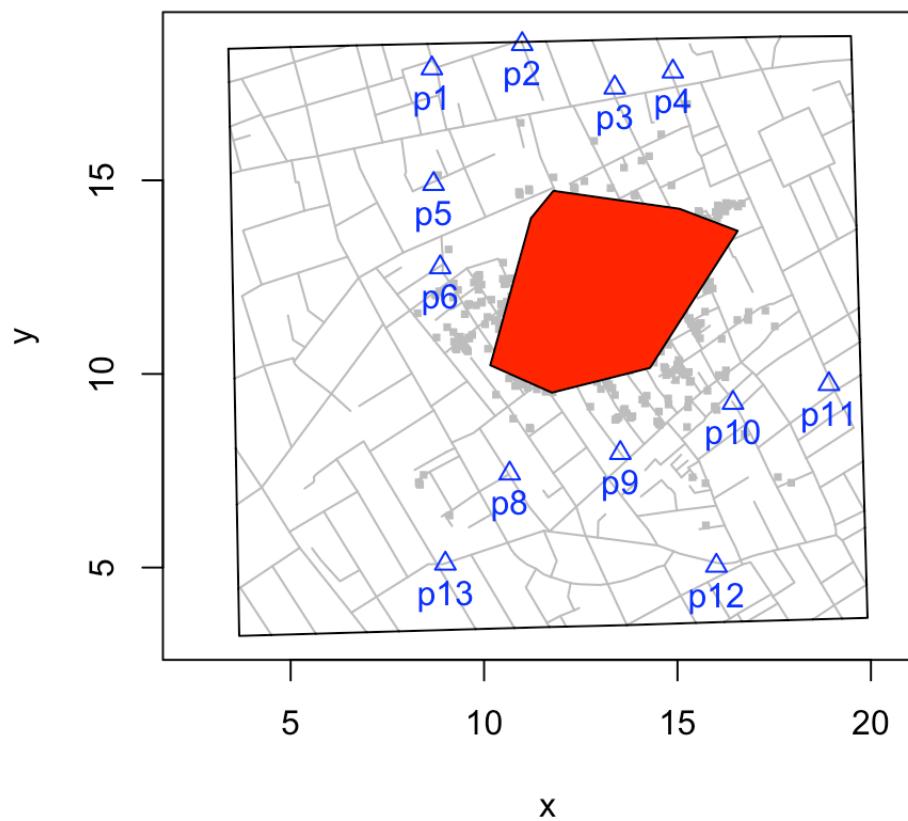
```
snowMap()  
polygon(tile7, density = 15, angle = 90)
```



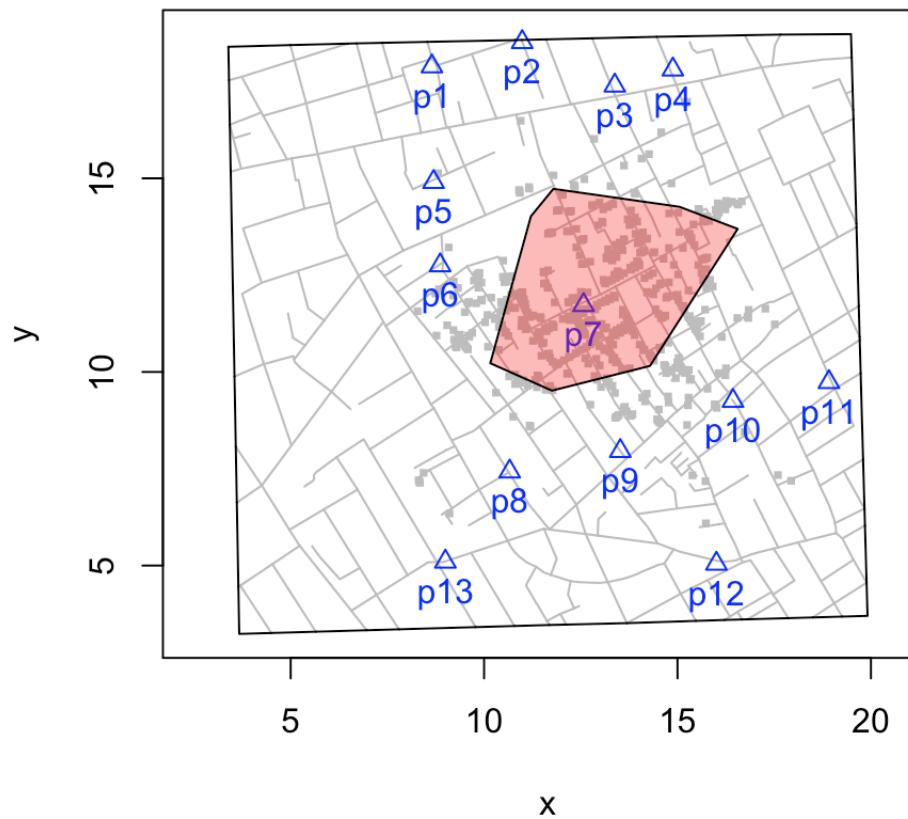
```
snowMap()  
polygon(tile7, border = "red", lwd = 2)
```



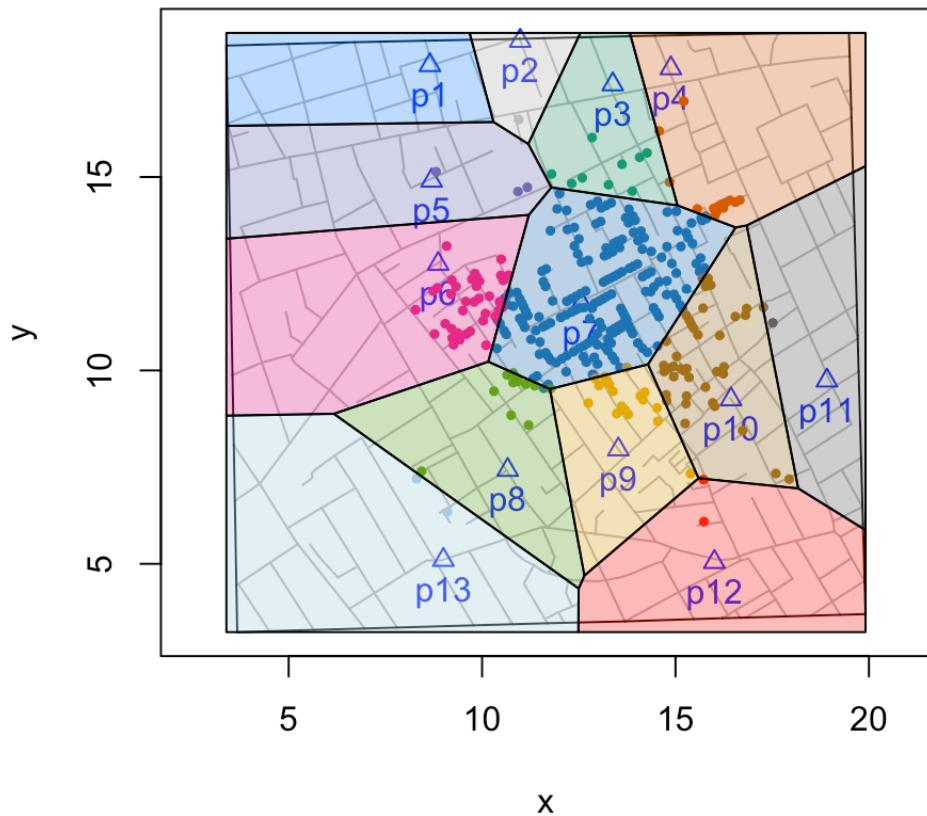
```
snowMap()  
polygon(tile7, col = "red")
```



```
snowMap()  
polygon(tile7, col = grDevices::adjustcolor("red", alpha.f = 1/3))
```



```
voronoi <- deldir::deldir(sites[, c("x", "y")], rw = c(x.rng, y.rng),  
    suppressMsge = TRUE)  
  
cell.data <- deldir::tile.list(voronoi)  
  
polygon.vertices <- lapply(cell.data, function(dat) {  
    data.frame(x = dat$x, y = dat$y)  
})  
  
snow.colors <- grDevices::adjustcolor(cholera::snowColors(),  
    alpha.f = 1/3)  
cholera::snowMap(add.cases = FALSE)  
cholera::addNeighborhoodCases(metric = "euclidean")  
  
invisible(lapply(seq_along(polygon.vertices), function(i) {  
    polygon(polygon.vertices[[i]], col = snow.colors[[i]])  
}))
```



# cholera::voronoiPolygons()

```
polygon.vertices <- cholera::voronoiPolygons(sites = pumps, rw.data = roads)

snow.colors <- grDevices::adjustcolor(cholera::snowColors(),
  alpha.f = 1/3)
cholera::snowMap(add.cases = FALSE)
cholera::addNeighborhoodCases(metric = "euclidean")

invisible(lapply(seq_along(polygon.vertices), function(i) {
  polygon(polygon.vertices[[i]], col = snow.colors[[i]]))
}))
```

`sp::point.in.polygon()`

# Counting elements

# syntax

```
sp::point.in.polygon(obs$x, obs$y, tile$x, tile$y)
```

# count fatalities by neighborhood

```
cholera::neighborhoodVoronoi(statistic = "fatality")
```

```
##   1    2    3    4    5    6    7    8    9    10   11   12   13
##   0    1   13   23    6   61  361   16   27   62    2    2    4
```

# cholera::voronoiPolygons()

```
polygon.vertices <- cholera::voronoiPolygons(sites = pumps, rw.data = roads)

cases <- cholera::fatalities.address

census <- lapply(polygon.vertices, function(tile) {
  sp::point.in.polygon(cases$x, cases$y, tile$x, tile$y)
})

names(census) <- paste0("p", cholera::pumps$id)

vapply(census, sum, integer(1L))
```

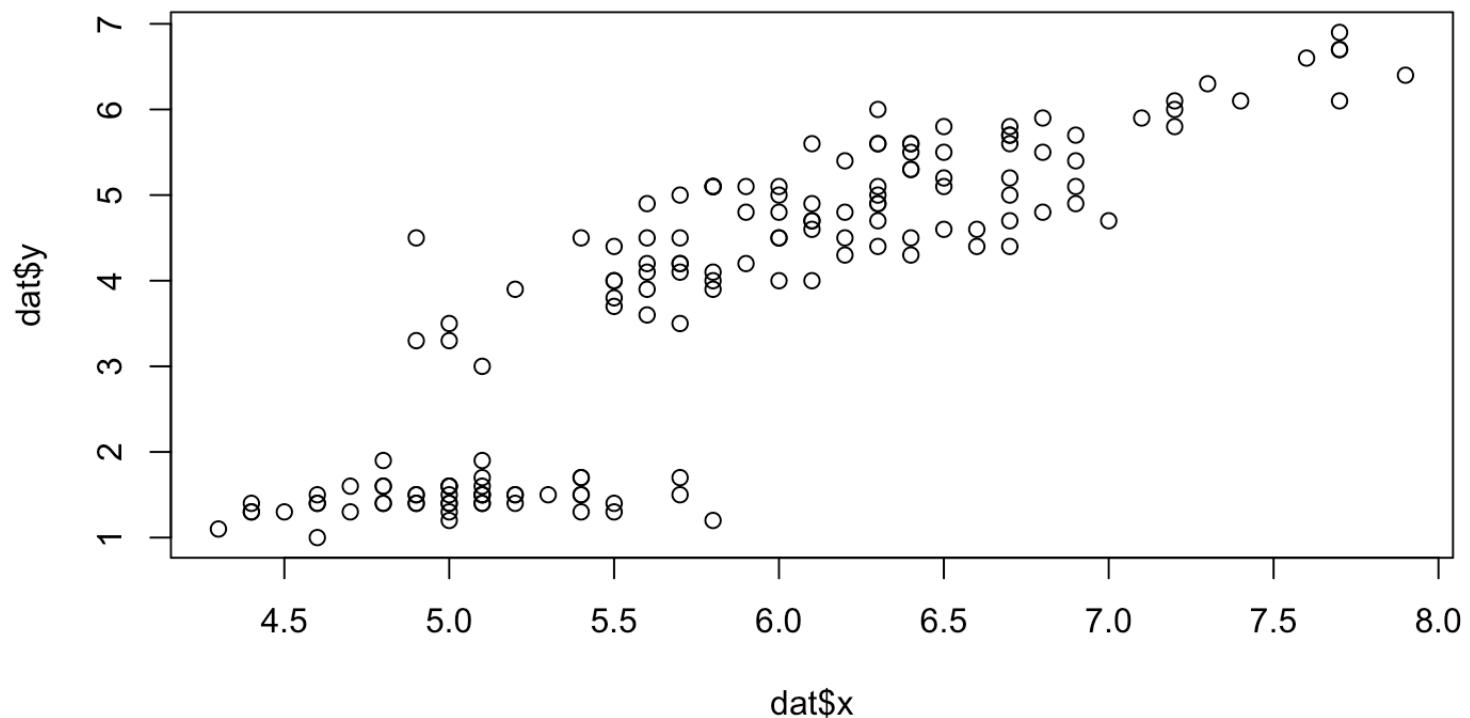
```
vapply(census, sum, integer(1L))  
  
##   p1    p2    p3    p4    p5    p6    p7    p8    p9    p10   p11   p12   p13  
##   0     1    13    23     6    61   361    16    27    62     2     2     4
```

mouseover "touch" interface

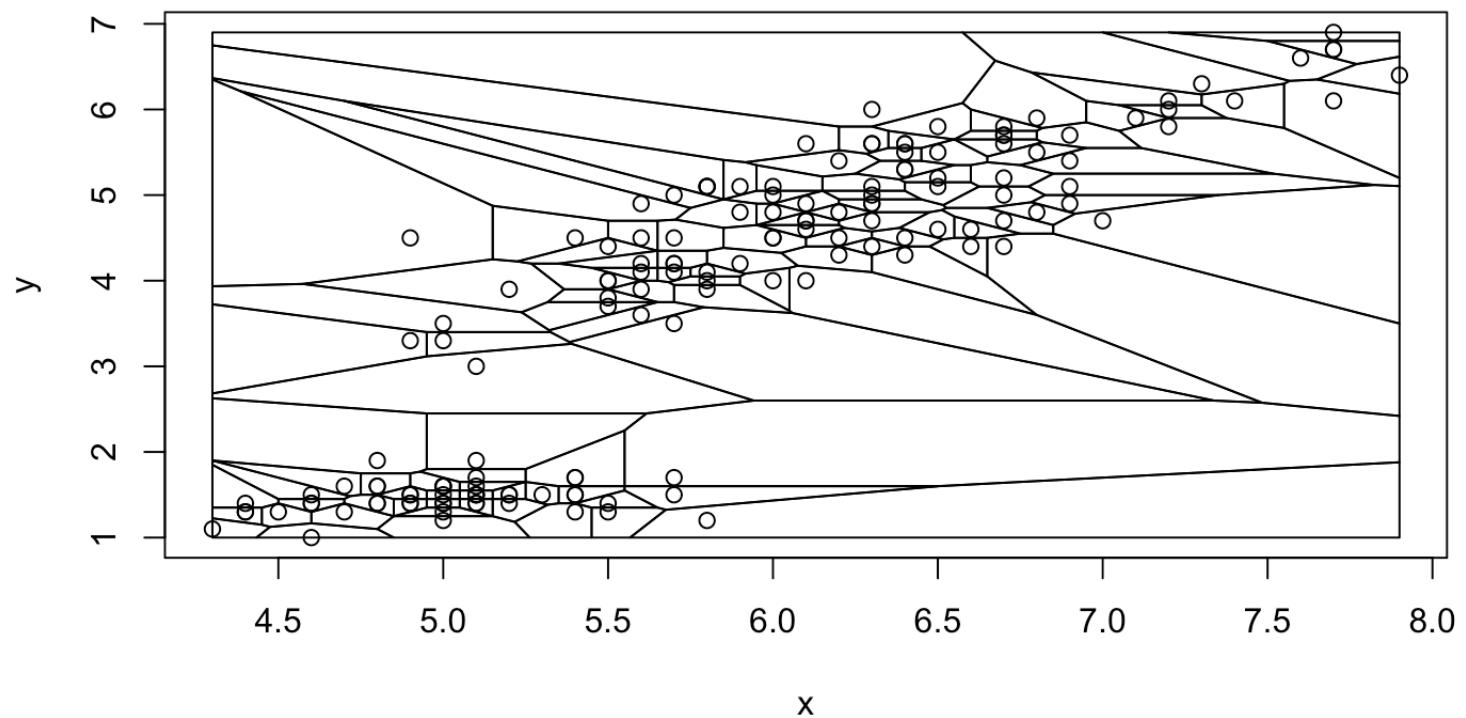
<https://bl.ocks.org/mbostock/8033015>

D3.js

```
dat <- iris[, c("Sepal.Length", "Petal.Length")]
names(dat) <- c("x", "y")
plot(dat$x, dat$y)
```



```
polygon.vertices <- voronoiPolygons(dat)
plot(dat)
invisible(lapply(polygon.vertices, polygon))
```



18% – Unemployment Rate

Show Voronoi

16%

14%

12%

10%

8%

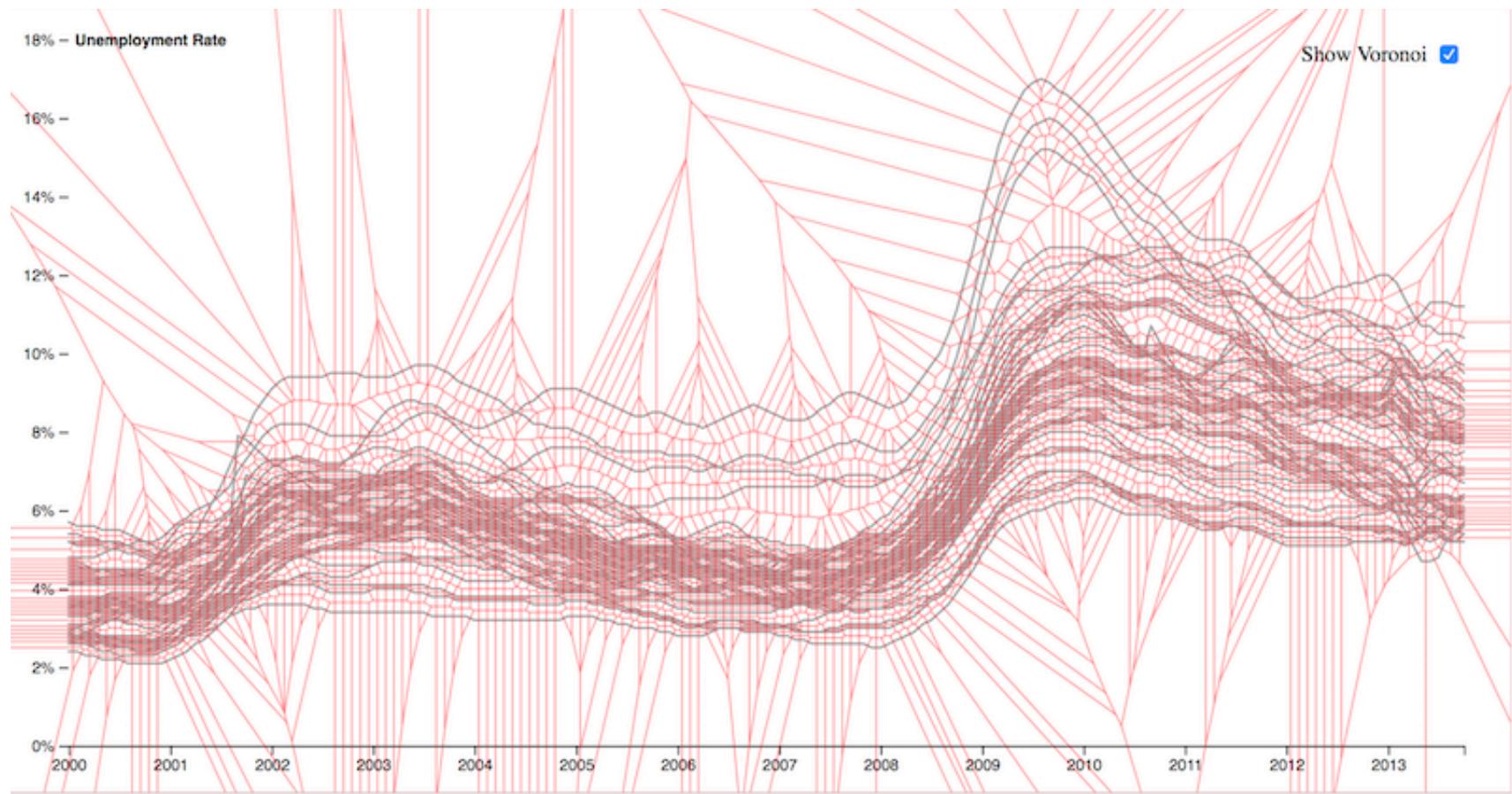
6%

4%

2%

0%

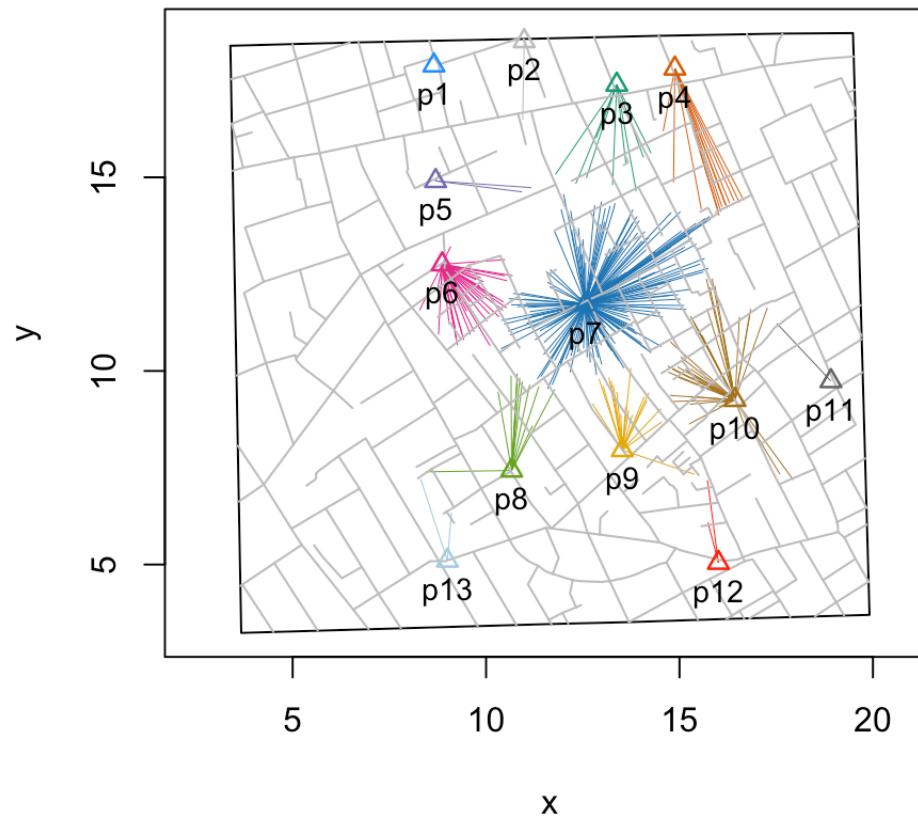




A puzzle?

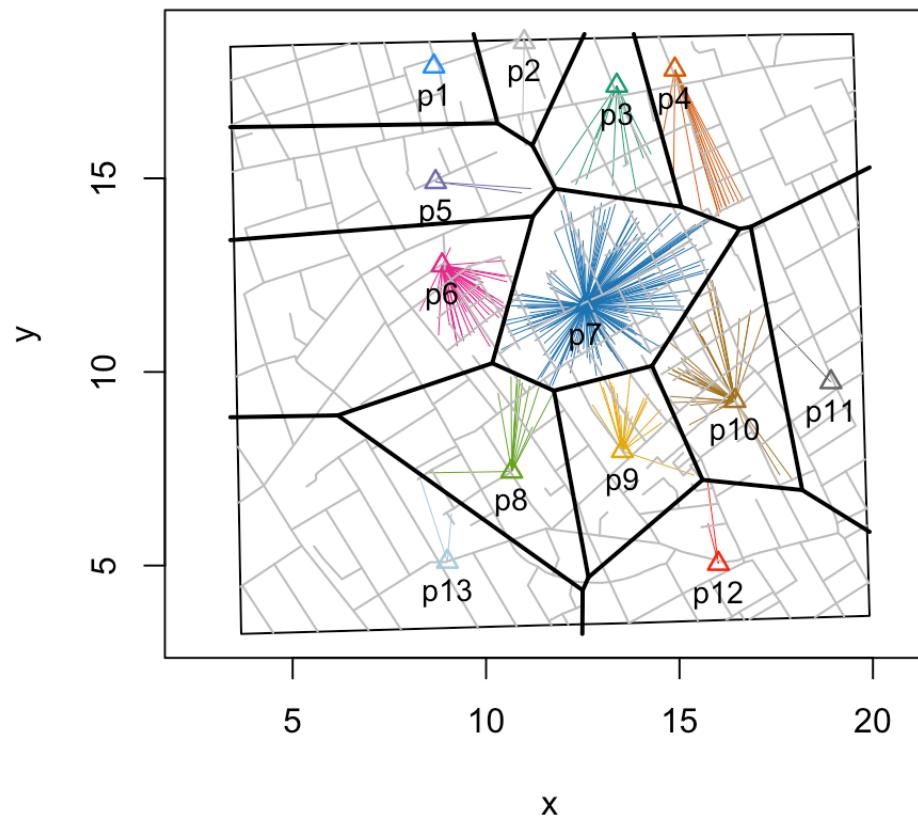
```
plot(cholera:::neighborhoodEuclidean( ))
```

### Pump Neighborhoods: Euclidean

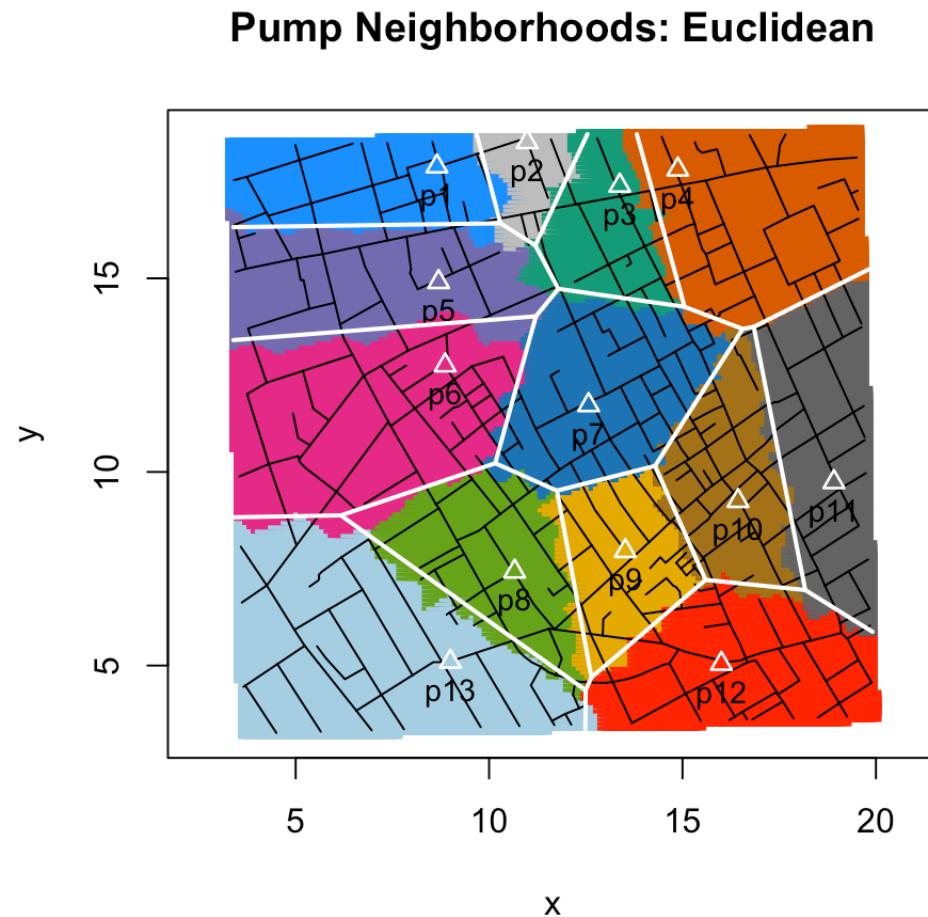


```
plot(cholera:::neighborhoodEuclidean()); cholera:::addVoronoi(lwd = 2)
```

### Pump Neighborhoods: Euclidean

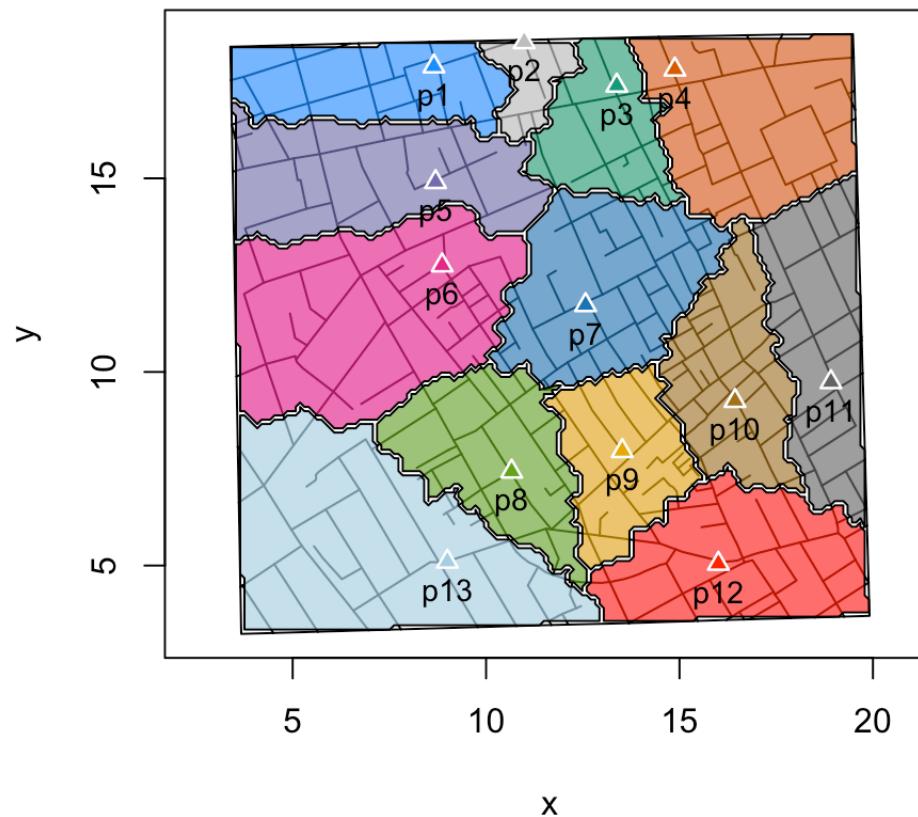


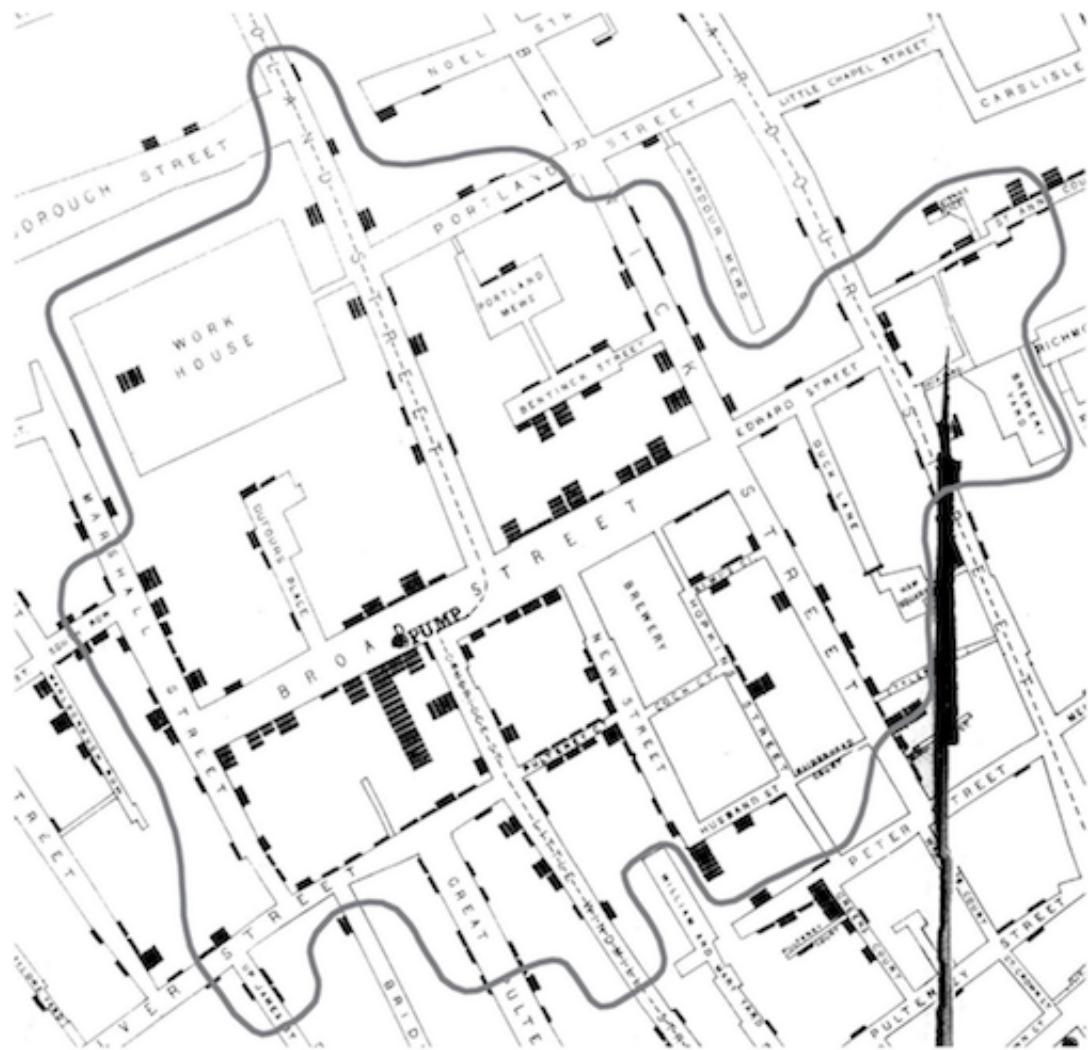
```
plot(cholera:::neighborhoodEuclidean(case.set = "expected"), "area.points")
cholera:::addVoronoi(color = "white", lwd = 2)
```



```
plot(cholera:::neighborhoodEuclidean(case.set = "expected"), "area.polygons")
```

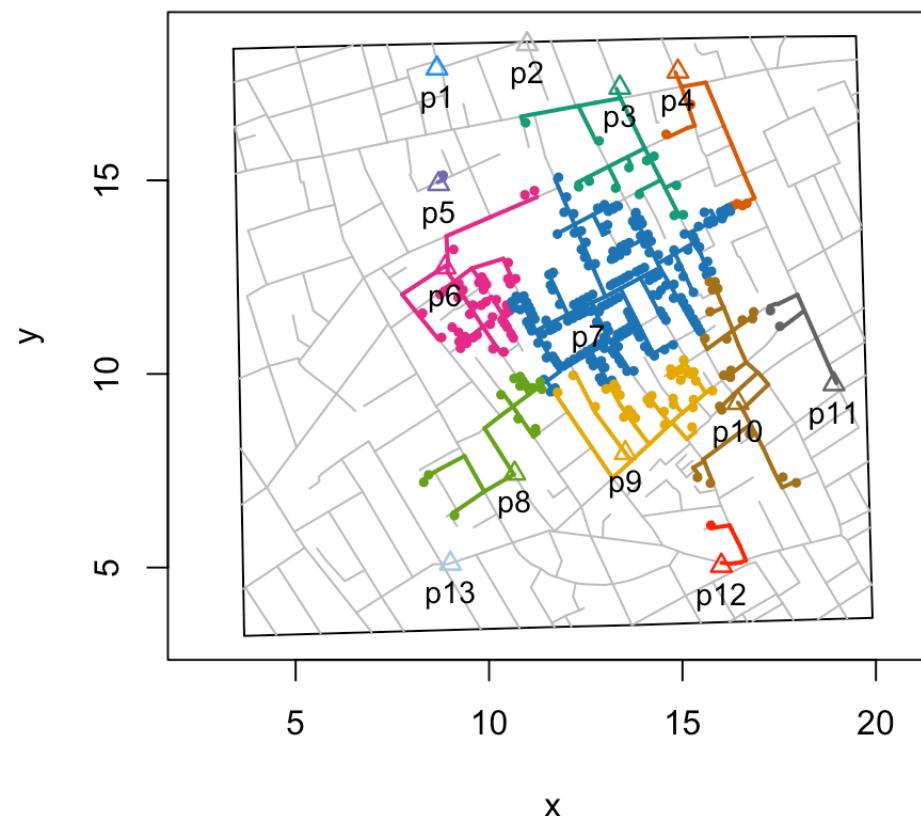
### Pump Neighborhoods: Euclidean





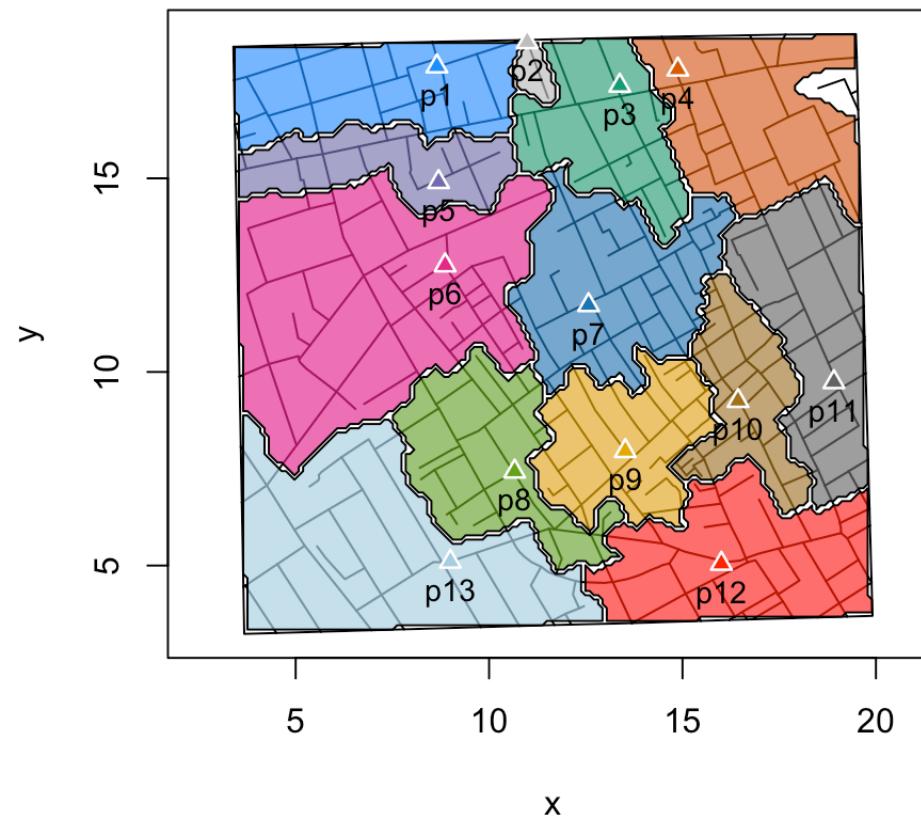
```
plot(cholera:::neighborhoodWalking())
```

### Pump Neighborhoods: Walking



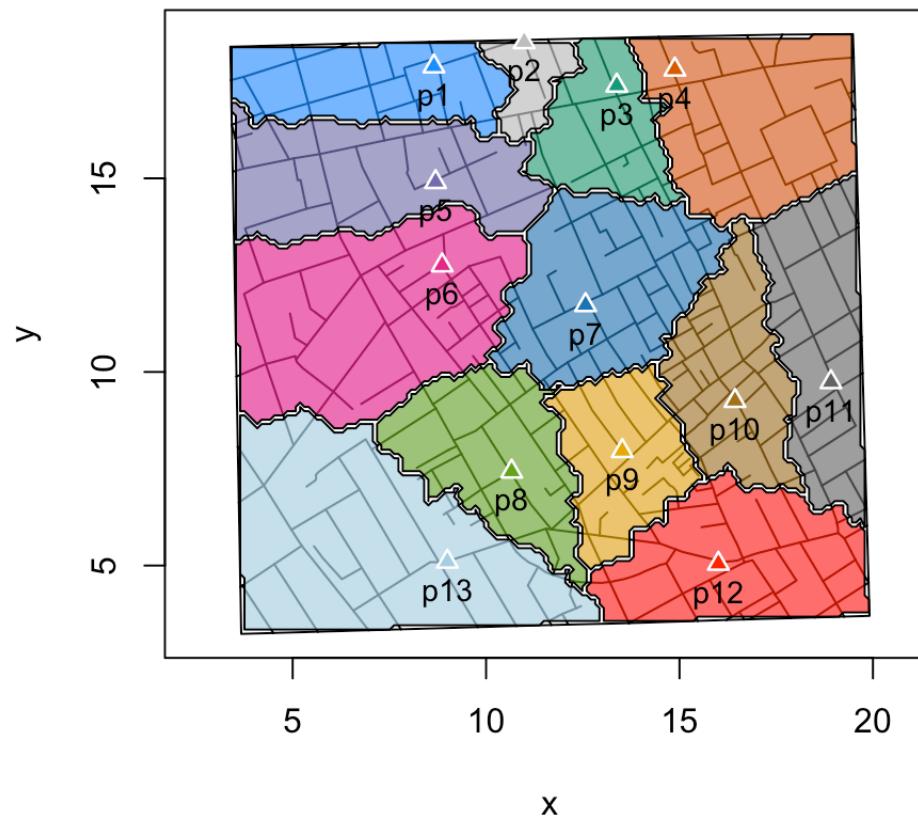
```
plot(cholera:::neighborhoodWalking(case.set = "expected"), "area.polygons")
```

### Pump Neighborhoods: Walking



```
plot(cholera:::neighborhoodEuclidean(case.set = "expected"), "area.polygons")
```

Pump Neighborhoods: Euclidean



CRAN: <https://CRAN.R-project.org/package=cholera/>

GitHub: <https://github.com/lindbrook/cholera/>