## README FILE Programming Assignment 1 – Part 1 First

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I certify that I have listed submitted work.	d all the sources that I used to develop	the solutions and code to the	
On my honor as a this academic wor	n Aggie, I have neither given nor recei k.	ved any unauthorized help on	
Your Name Joseph Shu	ımway Date S	/10/2021	
List any resources used such Instructor, TA, or Peer Teach		ntion the textbook and discussions with the	
People			
Web pages (provide URL)	https://en.cppreference.com/w/c	pp/language/enum	
Printed material			
Other Sources			
	ues with the assignment you are turning This should be a short explanation.	g in. For example, if you know your code does	
N/A			
Provide a short description fo	or the solution or pseudocode for the as	ssignment questions.	
<del>-</del>	with a << operator override, == operato holding colors, and another for holding	r override, and a default and copy constructor.	

<u>Provide screenshots of two test cases (from Computer Science Linux machine) and show how you compiled the program (Ex: Command Line and IDE).</u>

```
thegr@AERO-PC:/mnt/c/.School/CSCE_221/PA-1/pa1-p1$ make grade
planr eval
[PASS] Default Constructor
id: constructors.default

[PASS] Parametrized Constructor
id: constructors.paramterized

[PASS] Function get_color() retrieves size
id: function.get_color

[PASS] Function get_size() retrieves size
id: function.get_size

[PASS] Operator ==
id: operator.equality

[PASS] Operator <<
id: operator.insertion

Final Results:
passed: 6/6
score: 25.00/25.00 ~= 100.0%
```

```
Ball_1: (blue, small)

Ball_2: (green, large)

Ball_3: (red, medium)

Ball_4: (red, medium)

Ball_5: (green, medium)

Ball_6: (blue, medium)

Ball_1 == Ball_2: 0

Ball_3 == Ball_4: 1

[1] + Done
```

```
int main(int argc, char const *argv[])
{
    // parameterized stress balls
    Stress_ball ball_1 = Stress_ball(Stress_ball_colors::blue, Stress_ball_sizes::small);
    Stress_ball ball_2 = Stress_ball(Stress_ball_colors::green, Stress_ball_sizes::large);
    Stress_ball ball_3 = Stress_ball(Stress_ball_colors::red, Stress_ball_sizes::medium);
    Stress_ball ball_4 = Stress_ball(Stress_ball_colors::red, Stress_ball_sizes::medium);

    // random stress balls
    Stress_ball ball_5;
    Stress_ball ball_5;
    Stress_ball ball_6;

    // test if stress balls are equal
    bool x = false;
    bool y = false;
    x = (ball_1 == ball_2);
    y = (ball_3 == ball_4);

    // output statements
    cout << "Ball_1: " << ball_1 << endl << endl;
    cout << "Ball_2: " << ball_2 << endl << endl;
    cout << "Ball_3: " << ball_3 << endl << endl;
    cout << "Ball_5: " << ball_5 << endl << endl;
    cout << "Ball_5: " << ball_6 <= endl << endl;
    cout << "Ball_1 =: Ball_5: " << ball_6 <= endl << endl;
    cout << "Ball_1 == Ball_2: " << x << endl << endl;
    cout << "Ball_1 == Ball_2: " << x << endl << endl;
    cout << "Ball_1 == Ball_2: " << x << endl << endl;
    cout << "Ball_1 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_3 == Ball_4: " << y << endl << endl;
    cout << "Ball_4: " << y << endl << endl << endl;
    cout << "Ball_4: " << y << endl << endl << endl;
    cout << "Ball_4: " << y << endl <
```