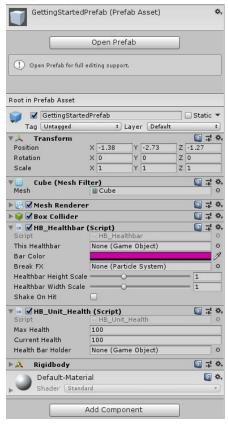
## 3D Healthbars

By BalboaGames

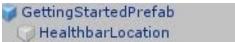
If you want to skip below, add the "GettingStartedPrefab" and take a look in the editor.

## 1 - Adding the 3D Healthbar

Select your player or enemies and add both HB\_Healthbar and HB\_Unit\_Health. These are pretty straightforward scripts if you need to edit them to work with your game.



Add a child gameobject, the name isn't important. In this case it's "HealthbarLocation". Attach the script "Healthbar\_Search". This is the location the health bar will attach to.



## 2 - Modifying the healthbar

Use the "HB\_Healthbar" Script to adjust color, height, width and whether it shakes or not. This is a very straightforward asset so customizing it beyond that is up to you. Enjoy!

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