



# ICOM 6034

# Website engineering

Dr. Roy Ho

Department of Computer Science, HKU

Session 10: Performance, traffic analysis and search engine optimizations

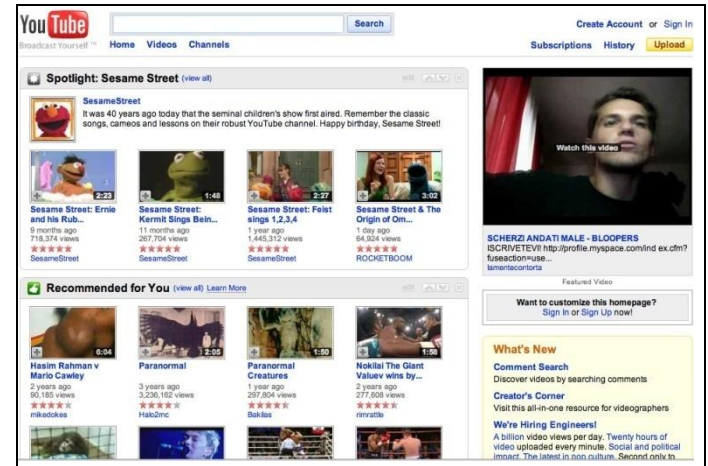
# Scope

Part 1 (done):



*Websites becoming more sophisticated, lots of interactivity*

Part 2 (done):



*Full-featured websites/apps are everywhere; integration and interoperability issues*

Part 3 (done):

Part 4 (Lecture 10):

You have a great website, how to make it loaded fast at users' computers, and most important... popular?

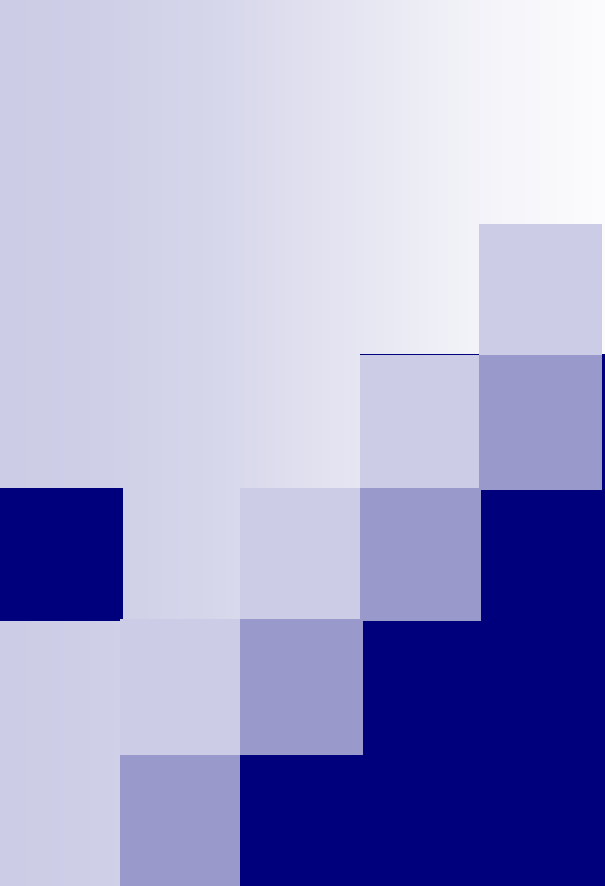
*Optimizations*

YouTube, Gmail, Amazon, online databases, Maps, updated event lists, YOUR websites,

The web/cloud(s)

# Session objectives

- Web page designs for faster rendering (i.e., better performance)
  - Goal: to minimize the **rendering time** (i.e., the loading time) of web pages in browsers
- Enhancing popularity of websites:
  - Web traffic analysis
    - Understand the users' behaviors and **retain** them
    - Introduction to Google Analytics
  - Search engine optimizations (SEO)
    - For improving the **ranking** of a website in search engines
- Course summary
- Exam format
- A short demo on Google Analytics



# Web page designs for performance (faster page rendering)

(More in “Even Faster Web Sites” by Steve Souders)



# Some techniques for making web pages load faster

1. Make fewer HTTP requests
2. Use a CDN
3. Add an Expires header
4. Gzip components
5. Put CSS at the top
6. Move JS to the bottom
7. Make JS and CSS external
8. Reduce DNS lookups
9. Minify JS
10. Avoid redirects

# 1: Make fewer HTTP requests

- Latency (compared to bandwidth) is the dominating factor of **client-perceived performance**
  - Consider the bandwidth and the client-perceived latency in mobile (e.g., 4G) networks
  - 5G better, but far less common, and is prone to coverage/reception problems as well
- **And**: each HTTP request = a **round-trip latency**
  - => avoiding HTTP requests is an effective way to improve client-perceived performance
- Main techniques:
  - Use image maps instead of multiple image files
  - Combine scripts and stylesheets

# Image maps



## ■ Client-side

- HTML:
  - ``
  - `<map name="map1">`
  - `<area shape="rect" coords="0,0,31,31" href="home.html" title="Home">`
  - `...`
  - `</map>`
- Or use an appropriate plugin for your chosen client-side library/framework (e.g., jQuery)

## ■ Server-side

- `<a href="navbar.php"></a>`
- When the above link is clicked, the coordinates of the click (inside the image map) would be appended to the query string
- → <http://.../navbar.php?127,13>
- (but the client-side approach is more commonly used)

# Combine scripts / stylesheets

	Scripts	Stylesheets
amazon.com	3	1
aol.com	18	1
cnn.com	11	2
ebay.com	7	2
msn.com	9	1
myspace.com	2	2
wikipedia.org	3	1
yahoo.com	4	1
youtube.com	7	3
<b>Average</b>	<b>6.5</b>	<b>1.5</b>





# Combined scripts / stylesheets

- Combining six scripts into one eliminates five HTTP requests (i.e., five round-trip latencies)
- Challenge: scripts are often developed as separate modules by different teams/developers
- One solution:
  - Dynamically combine multiple scripts into one right before delivery

## 2: Use a Content Delivery Network (CDN)

- A CDN (e.g., Akamai, CloudFlare, etc.) helps **cache** a website's content in geographically-distributed server networks
  - Many cloud providers (e.g., Google/Amazon) and CDNs have regional data centers
  - So the contents can be placed “closer” to clients, while the clients can obtain the contents with less network delays
- If your website is popular and have international audiences, using CDNs should be **very** beneficial for improving the user experience

amazon.com	Akamai
aol.com	Akamai
cnn.com	
ebay.com	Akamai, Mirror Image
google.com	
msn.com	SAVVIS
myspace.com	Akamai, Limelight
wikipedia.org	
yahoo.com	Akamai
youtube.com	

# An example of CDN: CloudFlare



- Geographically-distributed CDN servers as shown above
- CloudFlare claims that it helps websites to handle 65% of their requests on average, with client-perceived latency being cut to half
- Free-of-charge for basic set-up; gaining popularity in the recent years
- Additional services are subscription-based. E.g., protection from DDoS attack costs ~US\$200/month for each website.

# 3: Add an “expires” HTTP header

- An “**expires**” HTTP header tells the browser’s or proxy’s cache to keep the files (and reuse them) before they are expired => avoid unnecessary retrievals
  - Can be specified with the header() function in PHP
- **Responses to AJAX** can also be cached.
- Components that are set cacheable for 30 days or more in large websites:

	<b>Image</b>	<b>Stylesheet</b>	<b>Script</b>	<b>%</b>	<b>Median Age</b>
aol.com	23/43	1/1	6/18	48%	217 days
cnn.com	2/138	0/2	2/11	1%	227 days
ebay.com	16/20	0/2	0/7	55%	140 days
msn.com	32/35	1/1	3/9	80%	34 days
myspace.com	0/18	0/2	0/2	0%	1 day
wikipedia.org	6/8	1/1	2/3	75%	1 day
yahoo.com	23/23	1/1	4/4	100%	60 days
youtube.com	2/32	0/3	0/7	0%	26 days

# 4: Gzip components

- Compress the data before sending to clients; client browsers decompress them before rendering

- All popular browsers support decompression

- Configuration at the server side:

- Apache: mod\_deflate

`AddOutputFilterByType DEFLATE text/html text/css application/x-javascript`

- HTTP response

`Content-Encoding: gzip`

# Gzip: not just for HTML

	HTML	Scripts	Stylesheets
amazon.com	x		
aol.com	x	some	Some
cnn.com			
ebay.com	x		
msn.com	x	some	some
myspace.com	x	x	x
wikipedia.org	x	x	x
yahoo.com	x	x	x
youtube.com	x	some	some

- gzip scripts, stylesheets, XML, JSON
- Images, PDF, etc. are often not compressed

# 5: Put CSS at the top of a page

- Put CSS in html's HEAD section using the LINK tag
- => HTML elements (e.g., an image) can be placed and styled properly once they arrive
  - => users would feel faster rendering
  - Can avoid flashing of unstyled contents as that arrive
  - (But actually the total loading time for all elements is the same)

# 6: Move JS to the bottom

- Many JS manipulate the DOM tree (i.e., add/remove DOM elements)
  - => Once a script is encountered by the browser, the **rendering** of the page would be **paused** until all components (e.g., images) arrive and the script's execution is finished
  - That's why some pages appear to be “blank” when loading (which can take long), but suddenly the entire page with all components appears
  - => Long client-perceived latency
- Scripts also block parallel downloads across all hostnames until they finish their execution
- Solution: move JS as low in the page as possible



# 7: Make JS and CSS external

- JS/CSS are far less likely to be modified compared to HTML
- Make JS/CSS external => more HTTP requests, **but cacheable**
  - The HTML will also become smaller
- Further technique: Use **Post-Onload** download to **prefetch** some essential JS/CSS files for future use (e.g., when the users navigate “deeper” in the site)
  - download external files after onload

```
window.onload = downloadComponents;  
function downloadComponents() {  
    var elem = document.createElement("script");  
    elem.src = "http://.../file1.js";  
    document.body.appendChild(elem);  
    ...  
}
```

- => can speed up the display of “secondary-level” pages!

# 8: Reduce DNS lookups

- A DNS lookup typically takes 20-120 ms
- Use fewer hostnames – 2-4
  - E.g., hostname[1-4].yoursite.com
- Use the HTTP header: keep-alive
  - Multiple HTTP requests can be sent in one TCP/HTTP connection
  - The total number of new connections (which may result in DNS lookups) can be significantly reduced
  - Enabled by default in all newer browsers and web servers

# 9: Minify JavaScript and CSS

- Raw JS/CSS is wordy, transfer consumes network bandwidth
- Minify: remove all unnecessary characters

	Minify External?	Minify Inline?
www.amazon.com	no	no
www.aol.com	no	no
www.cnn.com	no	no
www.ebay.com	yes	no
www.msn.com	yes	yes
www.myspace.com	no	no
www.wikipedia.org	no	no
www.yahoo.com	yes	yes
www.youtube.com	no	no

- minify inline scripts also help

# Minify

	Original	JSMin savings	Dojo savings
www.amazon.com	204K	31K (15%)	48K (24%)
www.aol.com	44K	4K (10%)	4K (10%)
www.cnn.com	98K	19K (20%)	24K (25%)
www.myspace.com	88K	23K (27%)	24K (28%)
www.wikipedia.org	42K	14K (34%)	16K (38%)
www.youtube.com	34K	8K (22%)	10K (29%)
<b>Average</b>	<b>85K</b>	<b>17K (21%)</b>	<b>21K (25%)</b>

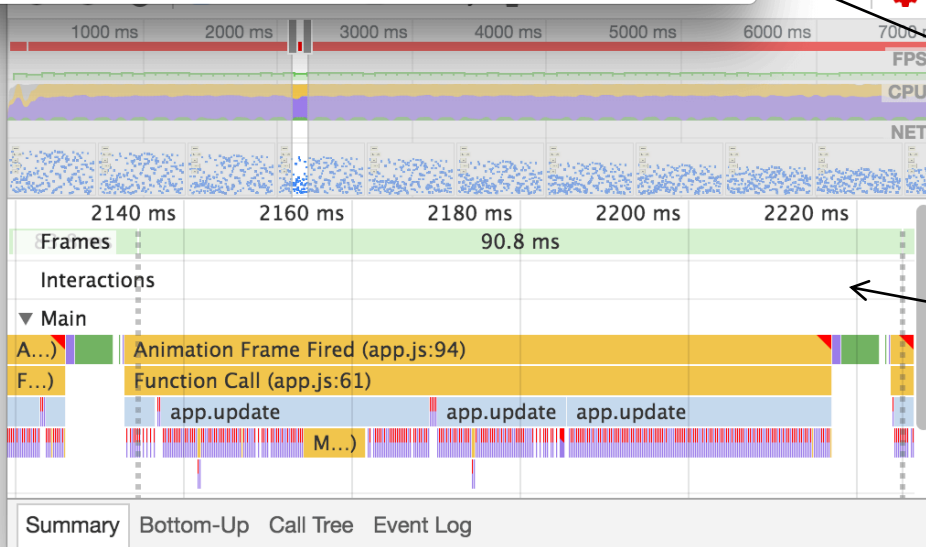
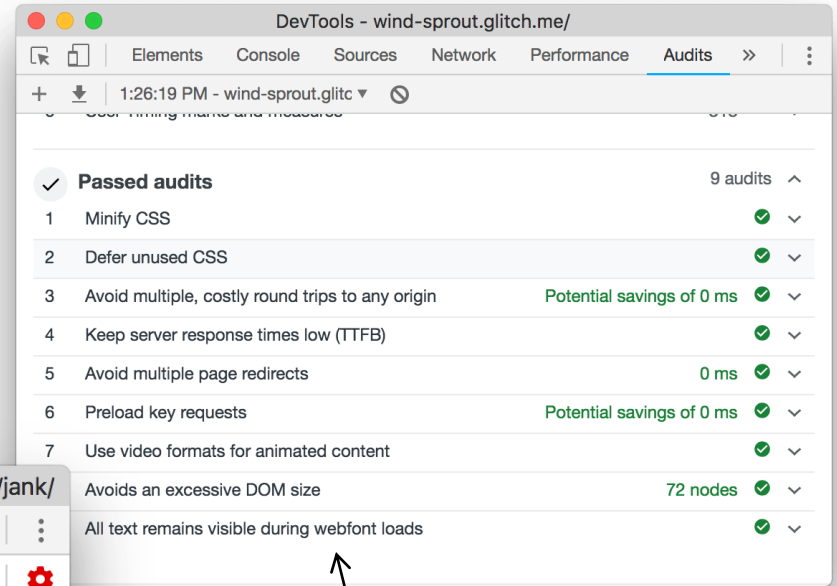
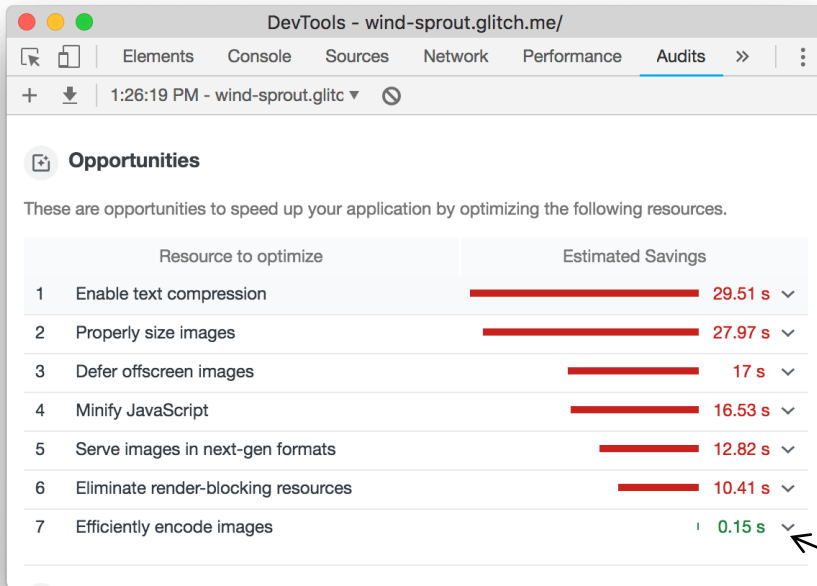
## ■ Example tool:

□ <https://www.minifier.org/> (which minifies **JS & CSS**)

# 10. Avoid redirections

- HTTP redirections take double round-trip time
- E.g., a HTTP redirection would occur when a trailing slash (/) is missing from a URL that should otherwise have one, e.g.,
- The URL: <http://example.com/folder> would result in a 301 response (a redirection) if it should contain a slash (/):  
<http://example.com/folder/>
- => One of the most common (and avoidable) redirections, but developers are generally not aware of it.

# Chrome DevTools and Firefox Developer Tools



Analyze your website (e.g., its loading and running times) and suggest ways to optimize it

Detailed profiling provide insights into your website's performance, e.g., how much time is spent in each event / function call, etc.

Chrome: <https://developers.google.com/web/tools/chrome-devtools/evaluate-performance/>  
Firefox: <https://developer.mozilla.org/en-US/docs/Tools>

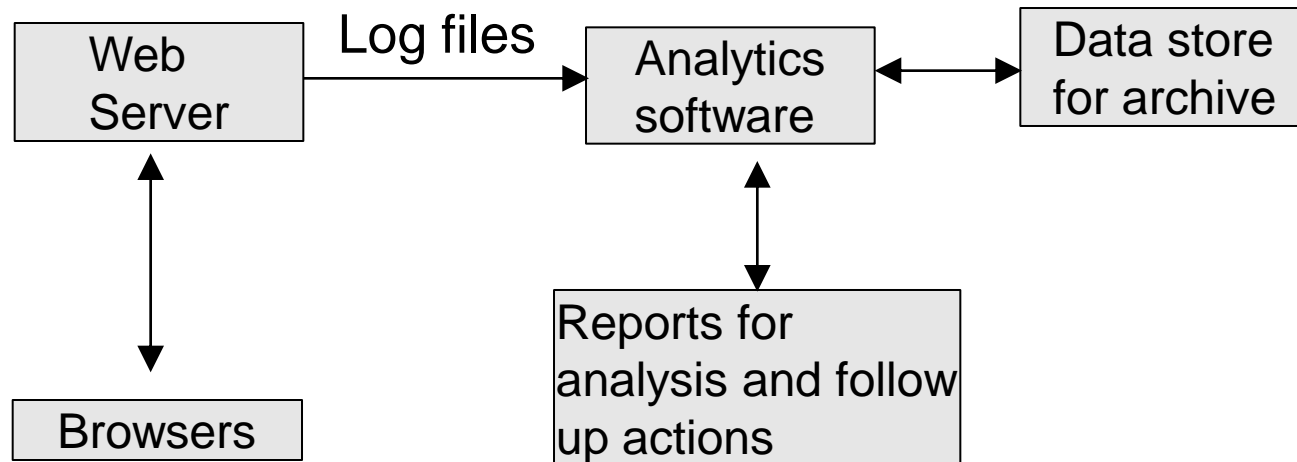


# Traffic analysis

# Definition

Web traffic analysis is the process of understanding **the behaviours** of clients on a website, and applying the conclusions and follow-up actions.

**Goal:** to optimize the user experiences, retain them and achieve the purpose of the website (e.g., sales of products)





# Two main techniques

1. Use a **log file analysis software**
    - “Data-mine” a web server’s log files to analyze/understand the traffic
  2. Apply **page tagging** with a third-party, **hosted, analytics service**
    - Include a link to an external (but invisible) object in every (or some important) web pages.
    - That external object is hosted in an analytics service provider
    - When your page is accessed by a client, that external object would be accessed as well
    - The service provider counts how many times this object is retrieved, and when it is retrieved.
      - Tools are available for analyzing and visualizing the traffic
    - => a “**cloud version**” of the traditional logging approach
- List of web analytics software:
- [http://en.wikipedia.org/wiki/List\\_of\\_web\\_analytics\\_software](http://en.wikipedia.org/wiki/List_of_web_analytics_software)

# Log file example

## (Combined Log Format)

```
ecomicom.hku.hk user - [19/Jun/2018:00:49:41 - 0500] "GET  
/service/contracts.jpg HTTP/1.1" 200 1341 "https://www.google.com/"  
"Firefox/55 (Windows 10)"
```

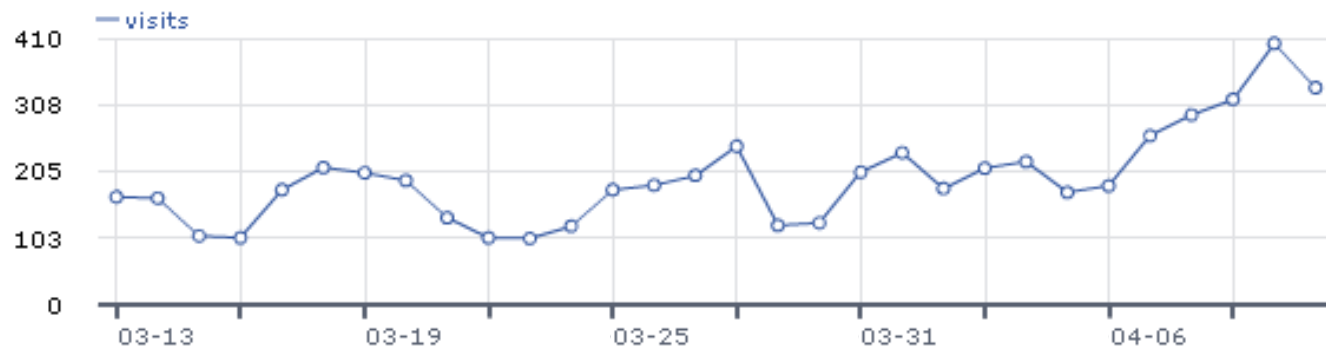
- Hostname or IP of client
- Registered user name (usually blank or “nobody”)
- Date and time of request
- Object requested
- HTTP status code
- Bytes transferred
- Referral information
- Browser/platform information

Some opensource analysis tools: Piwik (now called “Matomo”), AWStats

More: <https://www.cyberciti.biz/open-source/7-awesome-open-source-analytics-weblog-analysis-softwares/>

# Examples of report: request counts

## Evolution over the period



**334** returning visits



**1275** actions by the returning visits



**52** maximum actions by a returning visit



**1 days 1 hours** total time spent by returning visits



**169** times that a returning visit has bounced (left the site after one page)

# Top pages report

Important for understanding which pages in the website attract, and which do not



HTTP Resource	# of Page Views	%of Total	Cum %
1. /	2,136,650	38.5	38.5
2. /bigadmin/downloads/	228,679	4.1	42.7
3. /MySun/	198,430	3.6	46.2
4. /bigadmin/docs/	131,694	2.4	48.6
5. /search/index.php	103,248	1.9	50.5
6. /openoffice/	65,347	1.2	51.6
7. /products-n-solutions	65,038	1.2	52.8
8. /corp_emp/scripts/openings.php	63,601	1.1	54.0
9. /products/openoffice/get.php	60,260	1.1	55.0.
10. /forte/ffj/overview.html/	58,103	1.0	56.1
11. Others	2,434,788	43.9	100

# Top regions

Important for understanding the physical location (country or even organization) of clients

## Where are users connecting from?

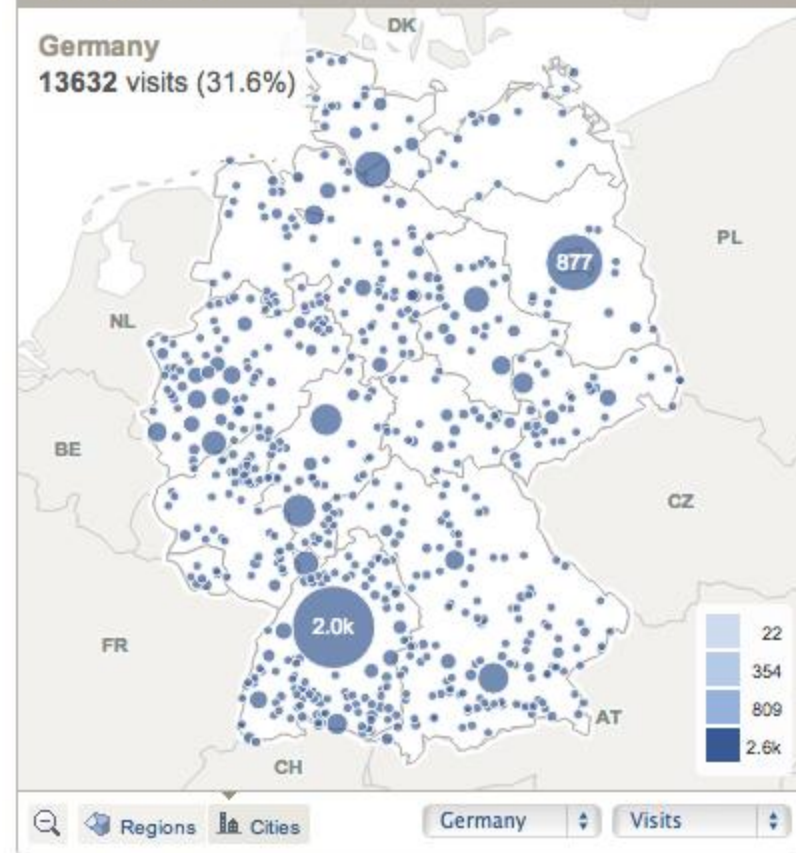
Visitor Map

17.3k visits



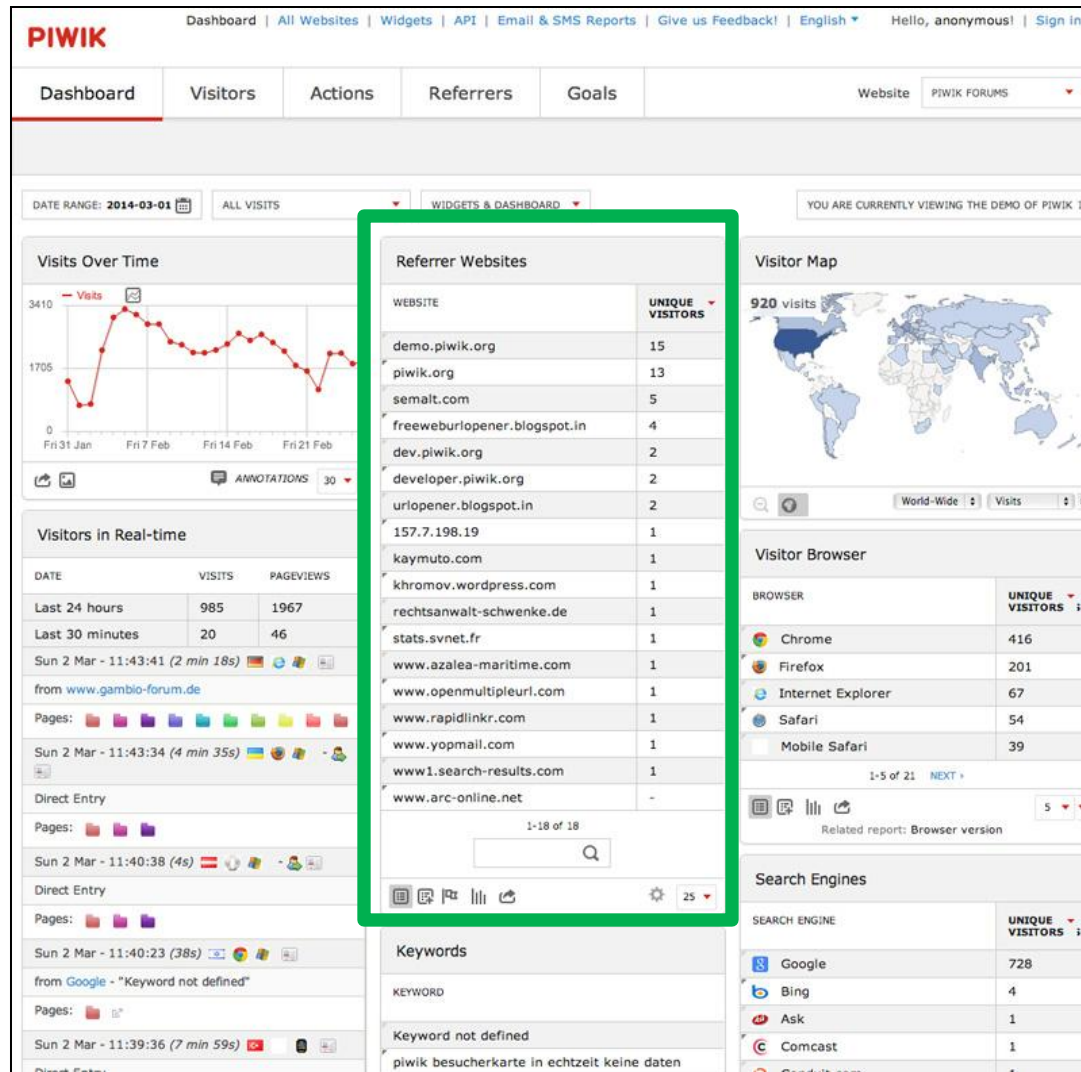
Visitor Map

Germany  
13632 visits (31.6%)



# Top referrers

Important for analyzing results  
of web marketing campaigns



# Clickstream

Important for understanding the users' **navigation**, identifying the “drop-out” points, and improving website design to retain clients – similar to “**conversion funnels**” (more later)

	Number of Visits	% of Total
First page	11507	100.00%
Second page	9096	79.00%
Third page	7000	61.00%
Third page	1500	13.00%
Third page	500	4.30%
Third page	96	0.80%
Second page	1214	10.60%
Third page	577	5.00%
Third page	394	3.40%
Third page	134	1.20%
Third page	109	0.90%
Second page	1137	9.90%
Third page	800	7.00%
Third page	200	1.70%
Third page	100	0.90%
Third page	37	0.30%
Second page	20	0.20%
Third page	10	0.10%
Third page	5	0.05%
Third page	3	0.03%

# Some issues to consider

## ■ Browser and proxy caching

- Affect total quantities of traffic (views, users)
- Affect apparent behavior (e.g., click streams)
- Many real clients behind a proxy server may appear as one client
  - Solution: embed a unique ID for each user in the URL or cookies, and configure the analytics software to recognize user sessions

## ■ Multiple servers for a website

- E.g., a cluster-based web server (or called a “web server farm”)
- Need to merge all log files stored in multiple server nodes.
- Some advanced analytics software (e.g., Piwik/Matomo) can support such cluster-based environments

## ■ Robots

- Page view counts increased unintentionally
- Solution: set the analytics software to ignore or treat robots' requests in a special way



# Some issues to consider

## Dynamic content:

The URLs of dynamic pages can be very cryptic (e.g., with long query strings).

Most analytics software support dynamic patterns of URLs, but need to be set properly

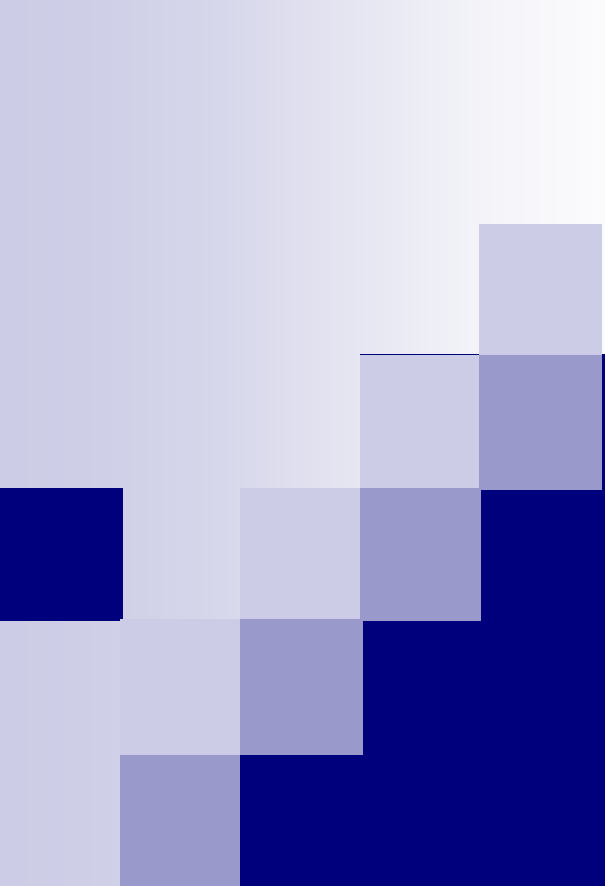
## Query Strings:

**RESOURCE**?KEY=value&KEY=value

<https://oracle.com/service/Router?country=US>

<https://oracle.com/service/Router?country=JP>

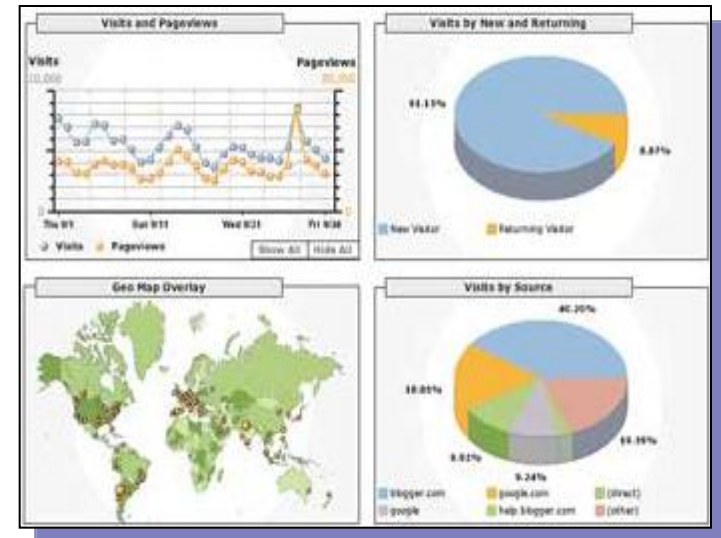
**Conclusion**: *one must know the behaviour of your analytics software on these aspects, **and configure it properly**, in order to have correct interpretation of the analysis results.*



# Example of hosted analytics services: Google Analytics

# A powerful analysis tool

- A page tagging technique for web traffic analysis
- Free of charge
- Over 80 types of reports
- Main advantages:
  - Measure how many clients you have and their behaviour
  - Measure e-commerce transactions
  - Measure effects of online marketing campaigns
  - All reports available online

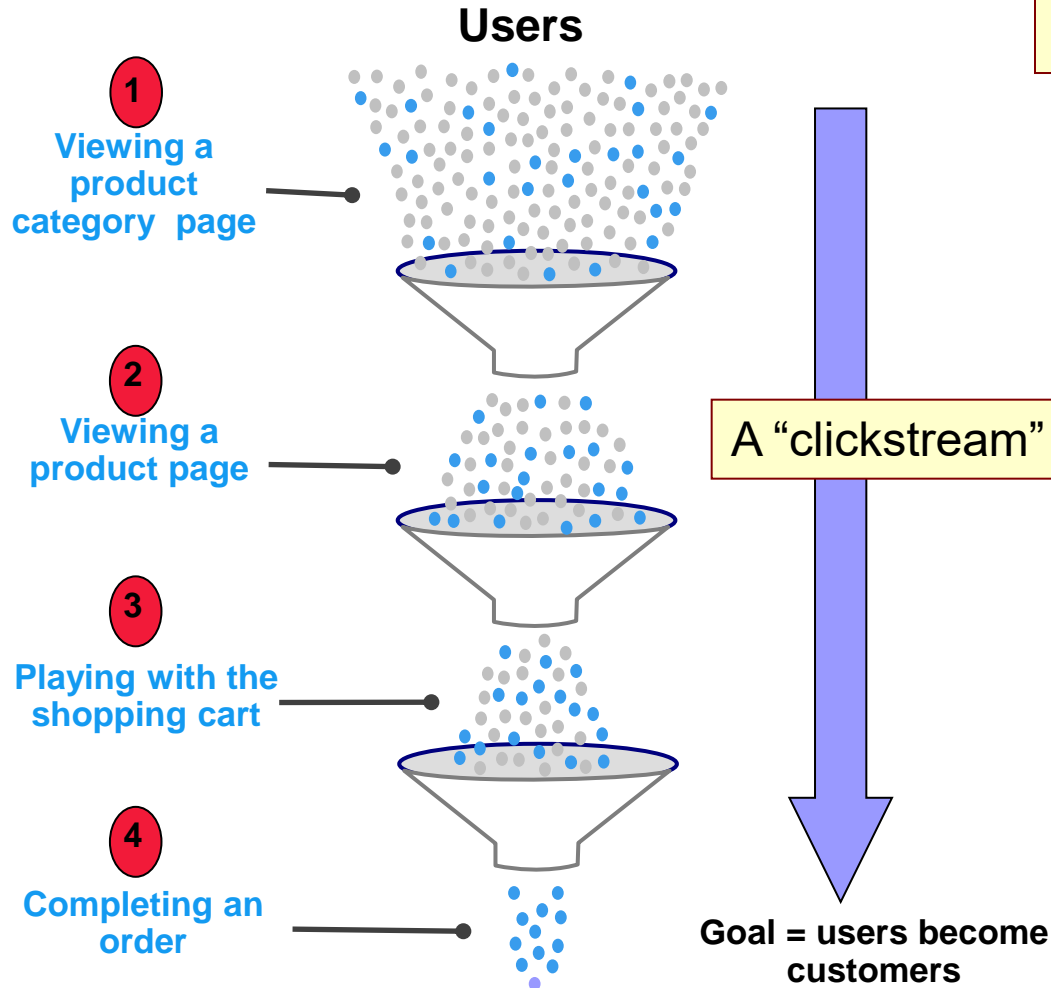


# Dashboards Layout and Navigation



# Conversion funnel

“**Conversion**” – the process of converting an access (e.g., to your front page) to an **action** that achieves the goal of the website (e.g., placing an order).



Where do most visitors drop out?

Optimize conversion process to maximize conversions

# Some examples of drop-out rates

Add product to cart

Payment  
page

Confirmation  
page

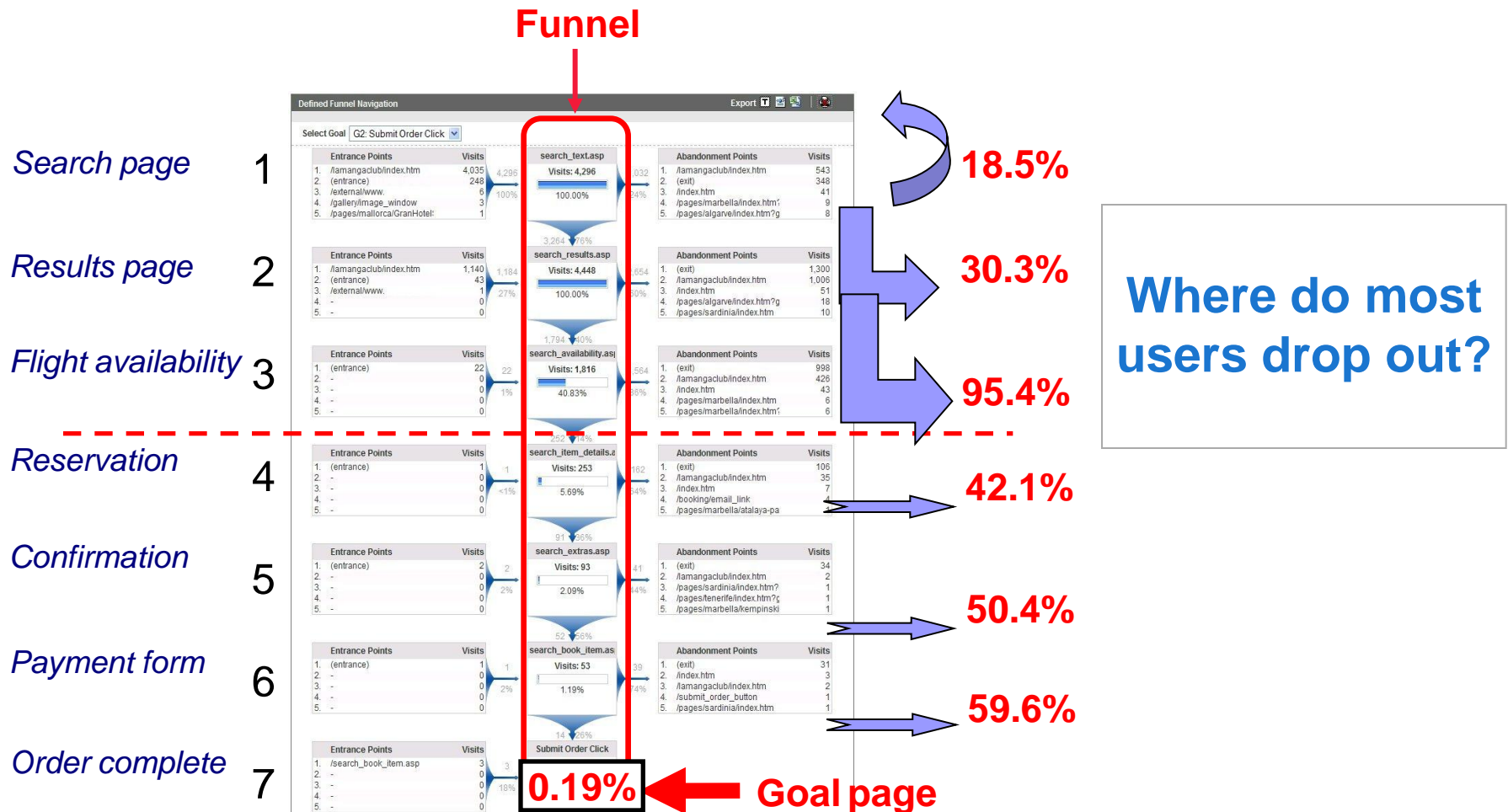
Where do most  
visitors drop  
out?

We can focus on improving the web  
pages in these regions

Which one looks to be the pattern for  
returning customers, and which one for  
new clients?

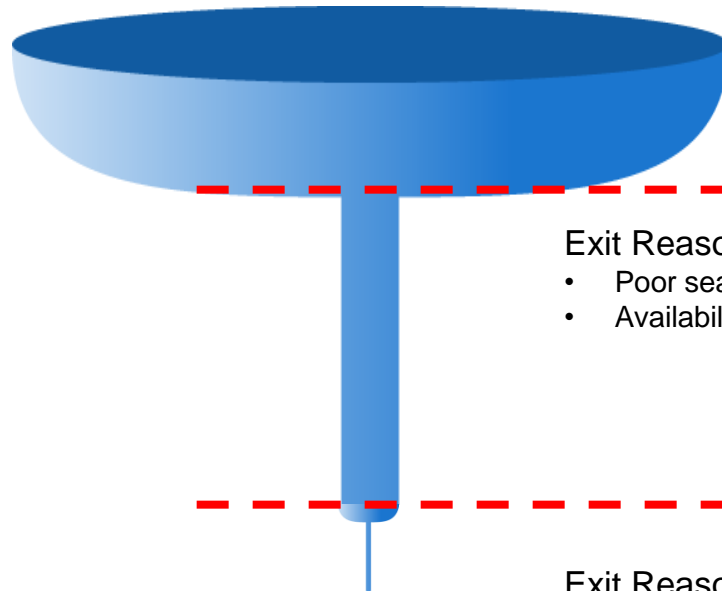
Some outside web sites are driving traffic to some of  
your pages which are not intended to be “entry points”  
or the “goals” – what can we do?

# Example: conversion funnel of a flight reservation service



# Analyzing the reasons for drop-out

Users



**Identify reasons  
for high drop-  
out**

Customers

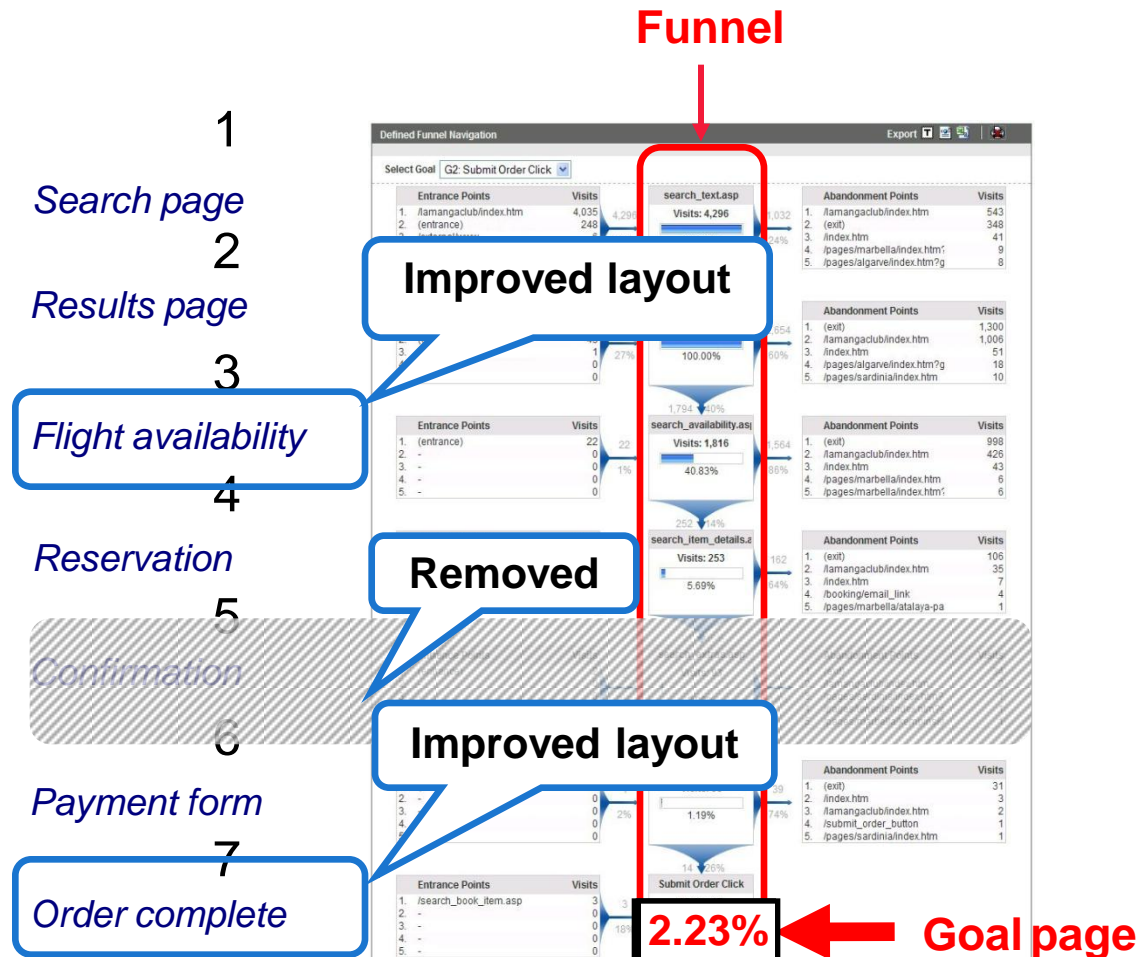
- Exit Reasons:
- Over-complicated payment form
  - Poor layout, etc.

The “exit reasons” can be found based on on-line surveys, or focus group discussions

Some reasons are trivial – e.g., inconvenient search/payment forms, slow searching, over-crowded search results, insufficient info for commitment, etc.



# Improving the websites



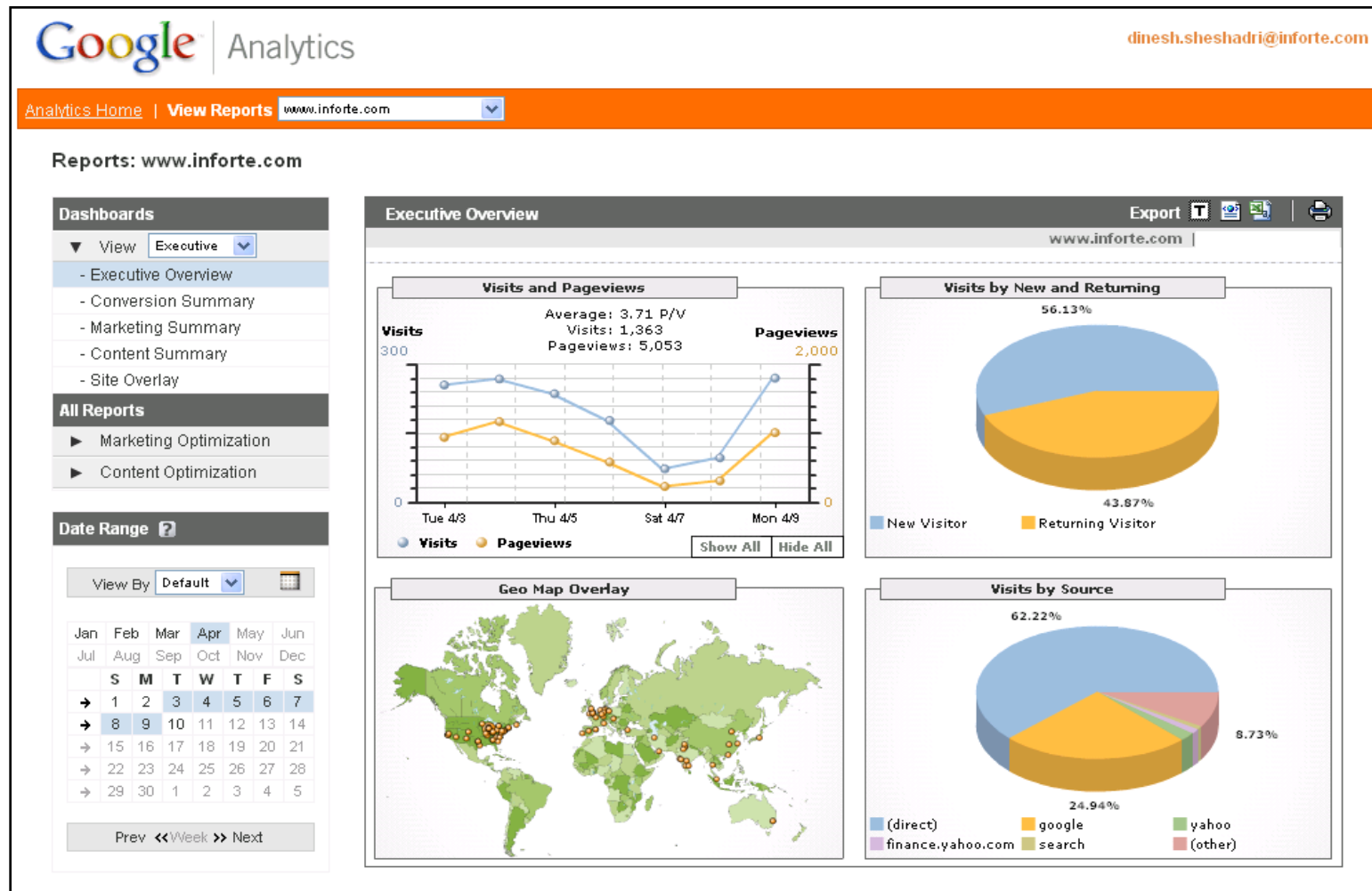
# Installation

- Get a free account at <http://www.google.com/analytics/>
- Fill in the account profile and obtain a tracking code
- Add the tracking code to your web pages (which is invisible from your web clients)
- ```
<script type="text/javascript">
var gaJsHost = (("https:" == document.location.protocol) ? "https://ssl." : "http://www.");
document.write(unescape("%3Cscript src='" + gaJsHost + "google-analytics.com/ga.js'
type='text/javascript'%3E%3C/script%3E"));
</script>
```


Tracking code
- ```
<script type="text/javascript">
var pageTracker = _gat._getTracker("UA-xxxxxx-x");
pageTracker._initData();
pageTracker._trackPageview();
</script>
```

Alternatively, these JavaScript code (called “tags” in Google’s terms) can be added through **Google Tag Manager (GTM)**, an online tool for non-developers to add “tags” for GA, AdWords, etc. Refer to the post-class references for detail.
- Once this is set, Google will start to count the number of access when your clients retrieve your pages
  - Your clients would also retrieve those hidden objects from Google at the same time, so Google would know and log their accesses
  - Like storing another web server log
- **Goals, Funnels, and other filters can be defined and customized**
  - Concise documentation is provided at GA website. Easy to follow.
- We will have a short demo on Google Analytics after this lecture

# Executive overview report



# Conversion summary report

 Analytics

dinesh.sheshadri@inforte.com

Analytics Home | View Reports

Reports: www.inforte.com

Dashboards

▼ View

- Executive Overview

- Conversion Summary

- Marketing Summary

- Content Summary

- Site Overlay

All Reports

▶ Marketing Optimization

▶ Content Optimization

Date Range ?




First Date

View By

Jan	Feb	Mar	Apr	May	Jun
Jul	Aug	Sep	Oct	Nov	Dec
	S	M	T	W	T
→	1	2	3	4	5
→	8	9	10	11	12
→	15	16	17	18	19
→	22	23	24	25	26
→	29	30	1	2	3

Prev <<Week >> Next

Conversion Summary

Export   

www.inforte.com

Goal Conversion	Visits	%±	Conv. Rate	%±
1. Visits	1,363	↓ -12%	100%	0%
2. G1: Inforte - Information Request	5	↓ -44%	<1%	↓ -37%
3. G2: Inforte - Email It	2	↑ 100%	<1%	↑ 127%

Conversion Summary

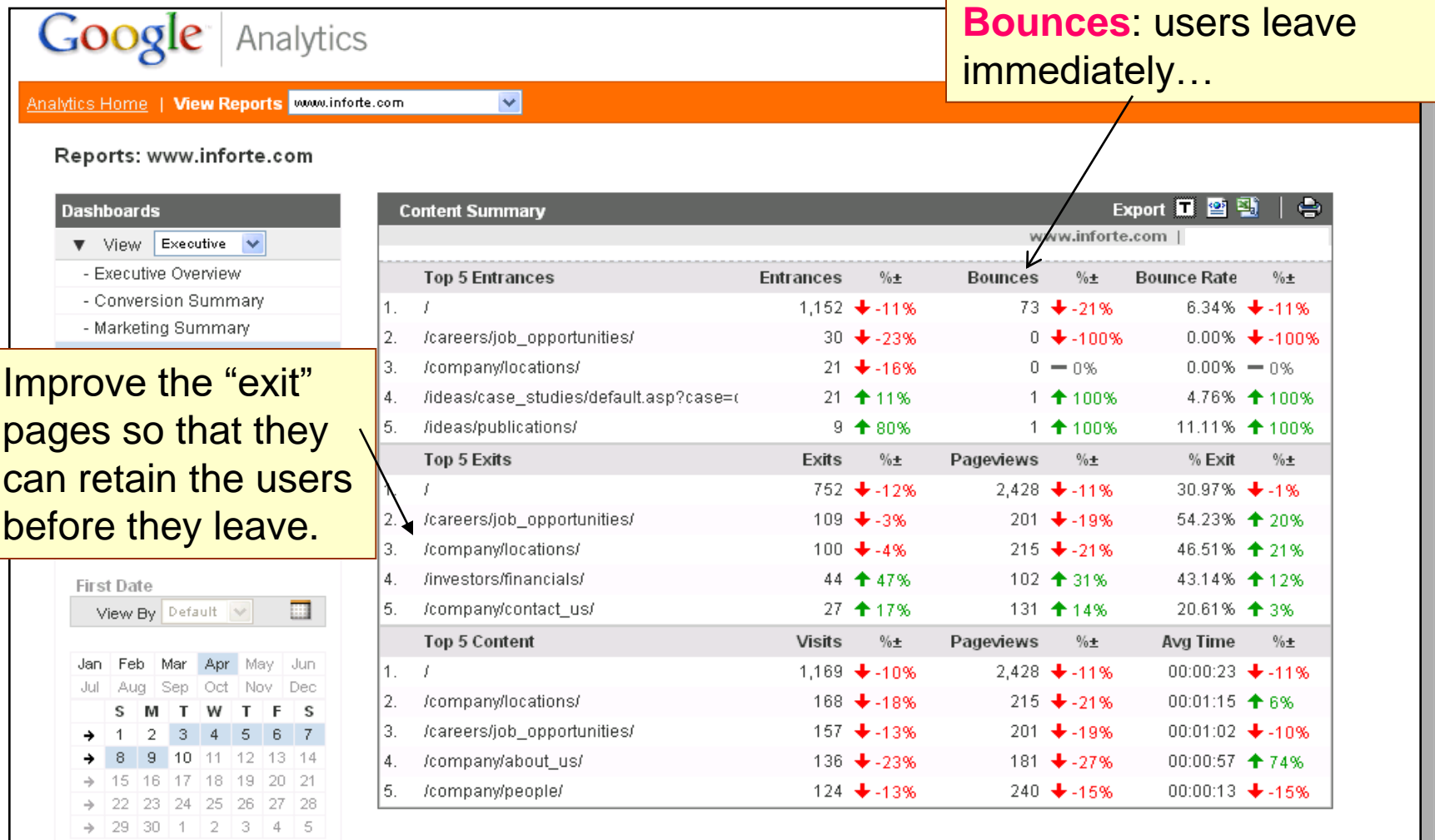
Have my visits and conversion rates increased or decreased? This report shows whether the total number of visits, the number of conversions for each goal, and the conversion rates for each goal have increased or decreased from a previous date range to the current date range. Define your starting (earliest) date range on the lower calendar; define your current or ending date range on the upper calendar.

- The first column (Visits) shows the total number of visits and the total number of conversions for each goal during the current date range (upper calendar). The green or red arrows and % numbers indicate the percentage increase or decrease in number of conversions, respectively, from the previous date range (lower calendar).
- The second column (Conv. Rate) shows the conversion rates for each goal for the current date range (upper calendar). The green or red arrows and % numbers indicate the percentage increase or decrease in the conversion rate from the earlier date range.

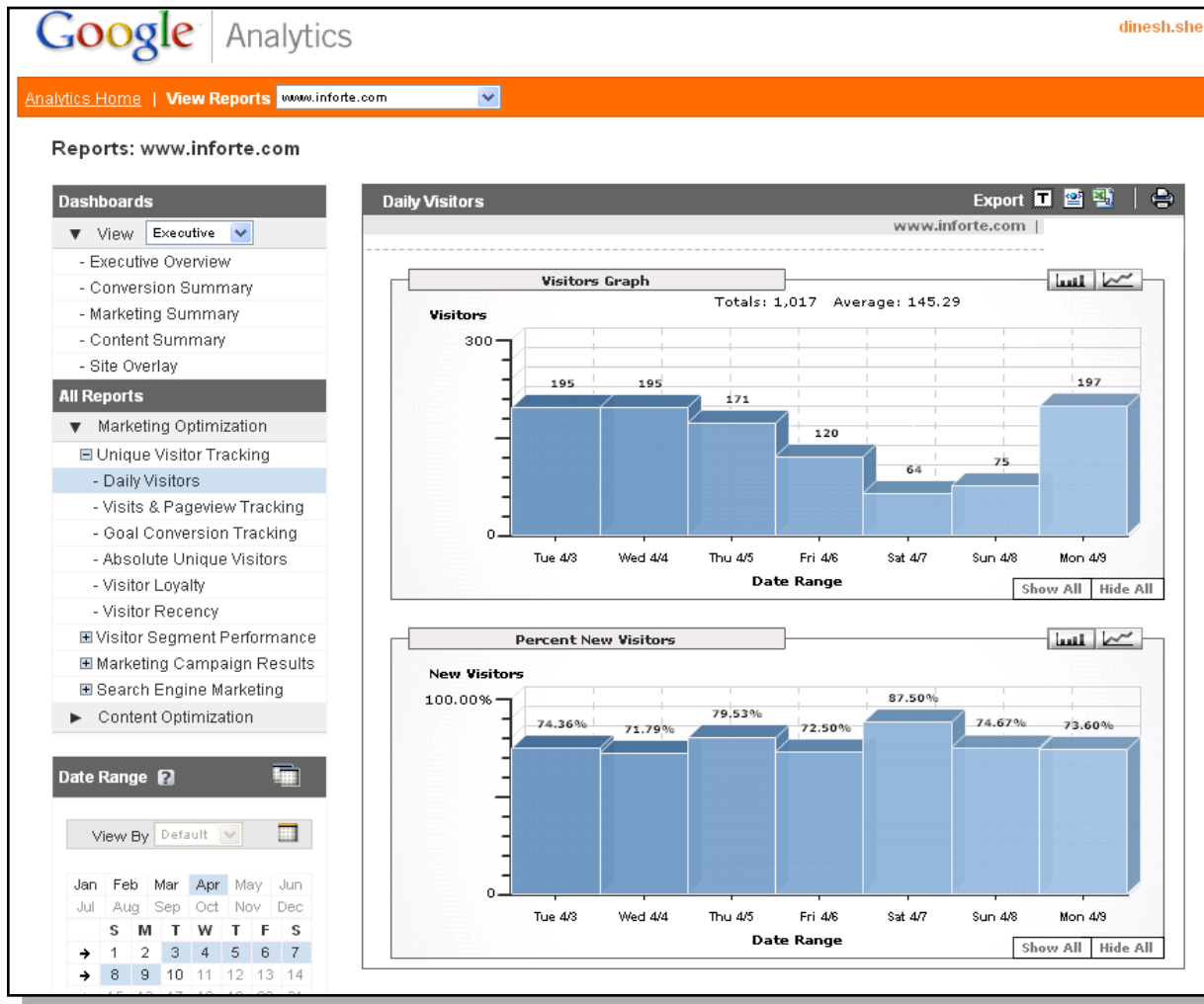
By monitoring the changes in conversion rates for your primary goals, you can monitor the overall effectiveness of website changes, marketing roll-outs, and other events.

Conv. Rate is number of goal conversions divided by visits.

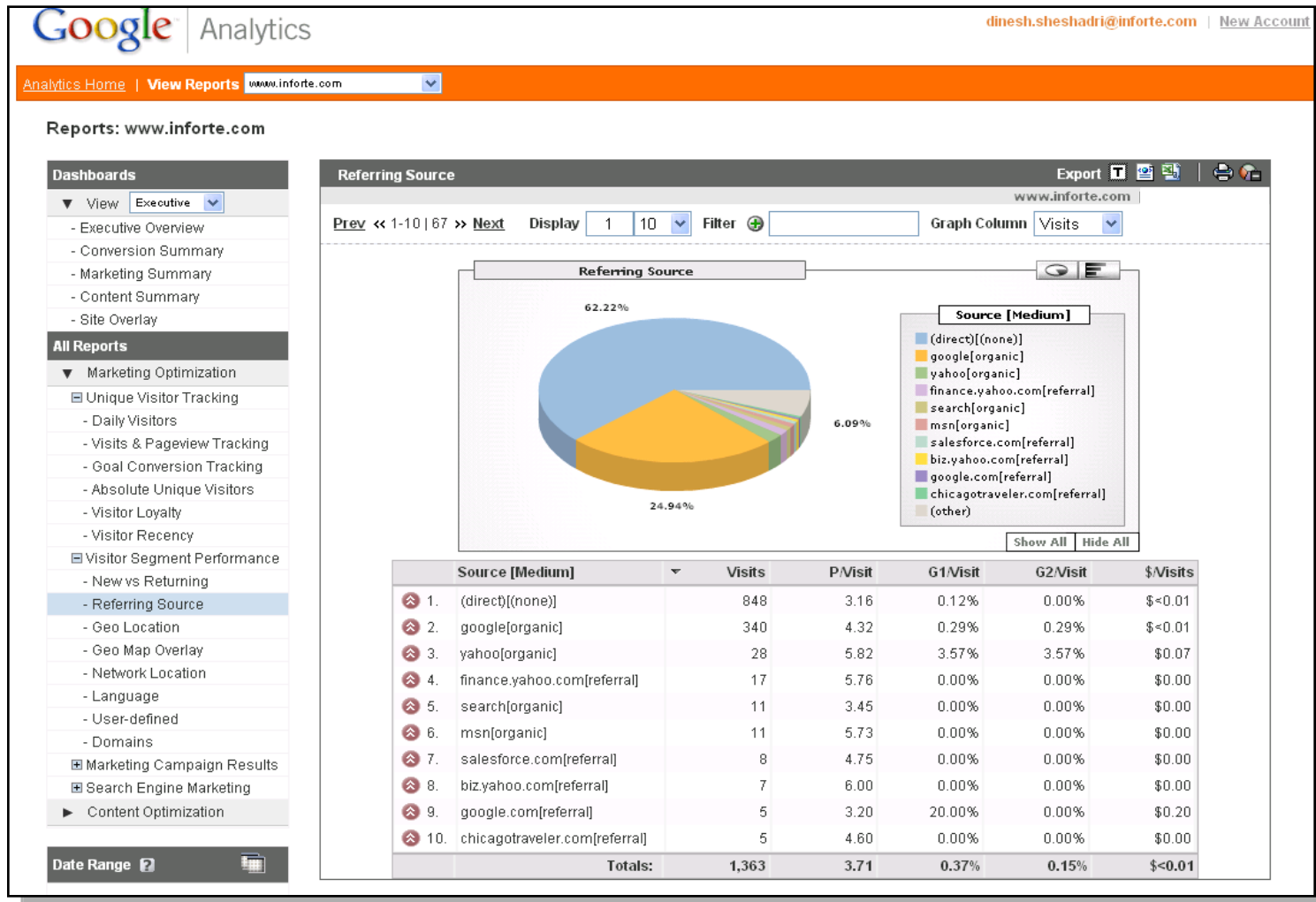
# Content summary report



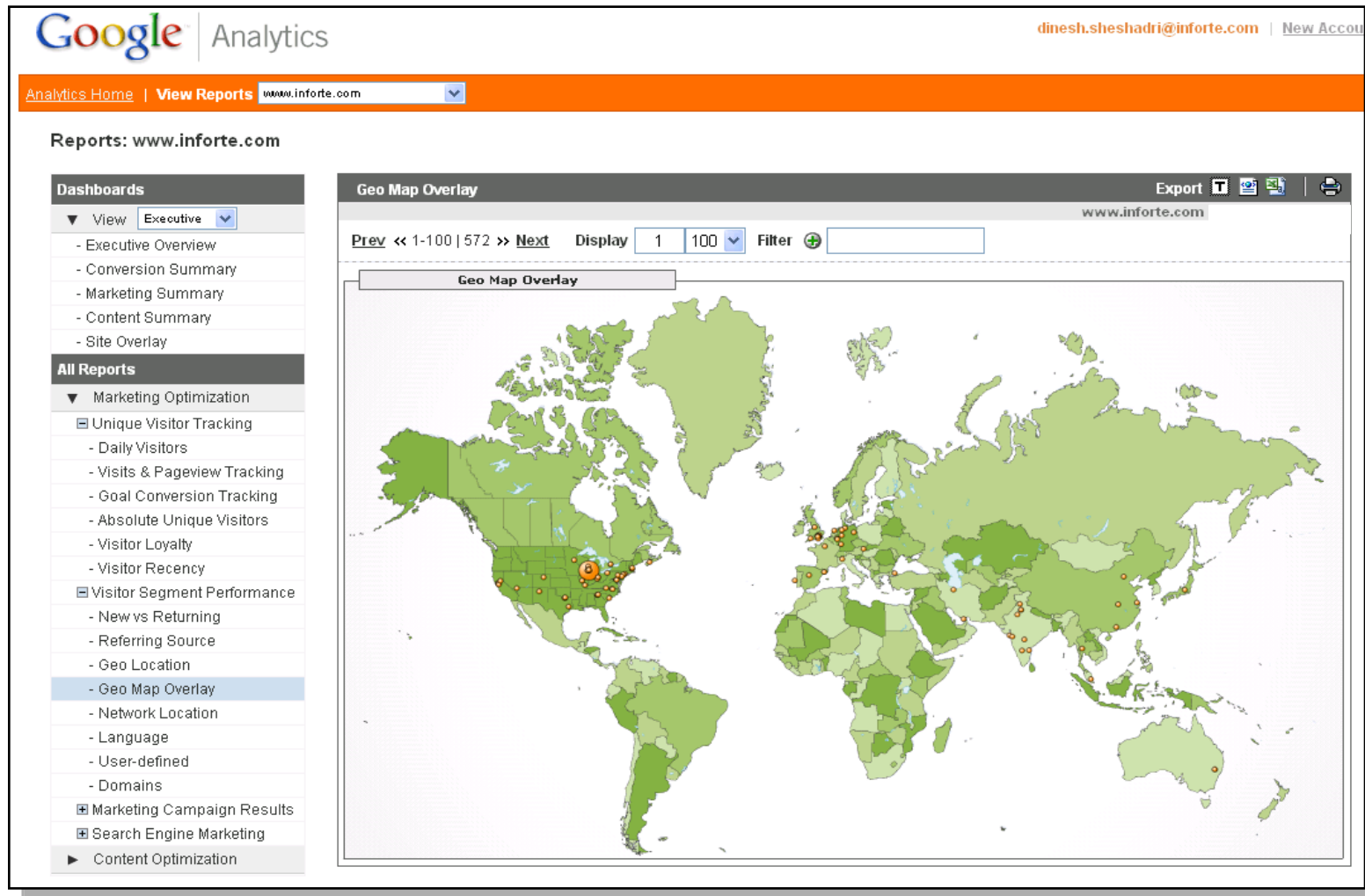
# Daily traffic



# Referring sources



# Geo map overlay





# All navigation, and other reports

Google Analytics dinesh.sheshadri@inforte.com | New Account

Analytics Home | View Reports

Reports: www.inforte.com

**Dashboards**

View

- Executive Overview
- Conversion Summary
- Marketing Summary
- Content Summary
- Site Overlay

**All Reports**

Marketing Optimization

- Unique Visitor Tracking
  - Daily Visitors
  - Visits & Pageview Tracking
  - Goal Conversion Tracking
  - Absolute Unique Visitors
  - Visitor Loyalty
  - Visitor Recency
- Visitor Segment Performance
- Marketing Campaign Results
- Search Engine Marketing
  - All CPC Analysis
  - AdWords Analysis
  - AdWords Keyword Positions
  - Overall Keyword Conversion
  - CPC vs Organic Conversion
  - Keyword Considerations
- Content Optimization
  - Ad Version Testing
  - Content Performance

**All Navigation** Export

www.inforte.com

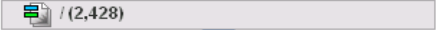
**Directory and Pages**

Prev << 1-22 | 22 >> Next

- /
- /capabilities/
- /careers/
- /company/
- /delphisn
- /dlnow/
- /http
- /ideas/
- /investors/
- /prc0/
- /promotions/
- /search/
- /search?q=cache:J1mGog1m
- /search?q=cache:LwPpFU07r
- /search?q=cache:cIPorA5NDf
- /search?q=cache:nffqSmDi4V
- /solutions/
- /terattack.com
- /tools/
- /user/
- /workbench/
- /workberch/

**Top 10 Clicks From**

	Clicks	Clicks %	G1/Clicks	G2/Clicks	Avg. Score
1. (entrance)	1,152	47.45%	0.43%	0.09%	0.52
2. /	1,148	47.28%	0.44%	0.09%	0.52
3. /company/contact_us/	20	0.82%	0.00%	0.00%	0.00
4. /investors/financials/	14	0.58%	0.00%	0.00%	0.00
5. /careers/job_opportunities/	11	0.45%	0.00%	0.00%	0.00
6. /company/locations/	8	0.33%	0.00%	0.00%	0.00
7. /investors/events/	7	0.29%	0.00%	0.00%	0.00
8. /company/about_us/	7	0.29%	0.00%	0.00%	0.00
9. /capabilities/sap_bi/	6	0.25%	0.00%	0.00%	0.00
10. /solutions/business_solutions/	5	0.21%	0.00%	0.00%	0.00

 / (2,428)

**Top 10 Clicks To**

	Clicks	Clicks %	G1/Clicks	G2/Clicks	Avg. Score
1. /	1,148	47.28%	0.44%	0.09%	0.52
2. (exit)	752	30.97%	0.00%	0.00%	0.00
3. /company/about_us/	75	3.09%	0.00%	0.00%	0.00
4. /careers/job_opportunities/	64	2.64%	1.56%	0.00%	1.56
5. /company/contact_us/	57	2.35%	5.26%	0.00%	5.26
6. /company/people/	48	1.98%	0.00%	0.00%	0.00
7. /company/locations/	48	1.98%	0.00%	0.00%	0.00
8. /investors/financials/	42	1.73%	0.00%	0.00%	0.00
9. /solutions/business_solutions/	20	0.82%	0.00%	0.00%	0.00
10. /solutions/strategies_and_roadmaps/	19	0.78%	0.00%	0.00%	0.00



# Search engine optimizations

# How SEO works

- The goal of the search engine is to bring up the most relevant websites **for human**
- **Search engine optimization (SEO)** is the process of applying techniques for improving the ranking of websites in search engine results
- In order to identify the most relevant websites, search engines use a set of **algorithms** to calculate the **relevance** and **ranking** of websites w.r.t. search keywords
- Most search engines calculate the ranking of a webpage based on the following factors:
  - The number of **external links** to the page (“recommendations”)
  - Page title
  - Content (i.e., the keywords)
  - The internal link structure
- => A very high-level summary of SEO – a website should rank high if:
  - There are many external links pointing to it
  - There are relevant keywords/content in the titles and the pages
  - The entire website is well organized (linked) internally

# Techniques that improve ranking

Four categories:

1. URL-related
2. Text/content-related
3. Links-related
4. HTML code-related

Some notes:

- Search engines change their ranking algorithms from time to time, a technique worked in the past may not work in the future
  - Prevent “manipulations” where some websites are “engineered” to dominate search results (e.g., content farms)
  - New websites can have chance to appear instead of always showing the same, old but popular websites
- **However:** many of the following techniques are not only for SEO, but also **good practices in presenting content to human.**
- So, naturally, it is good to follow them. If a technique is good to human readers, it should be welcome by search engines no matter how they change their calculations – since the intended audience of search engines is always human

# 1.1. Domain name

- Use relevant keywords as part of the domain name whenever possible
  - E.g. HKHolidays.com (probably for a travel website related to HK)
- Register other domain extensions to protect your names (and your unique keywords)
  - Register the .net, .org, and other extensions
- If you have multiple domains (e.g., HKHolidays.com, HKHolidays.net, etc.), don't point these domains to the same server IP. Instead, use HTTP redirections (i.e., the 301 response code) instead
  - E.g., all requests sent to the .net domain would be redirected to the .com domain
  - A redirection tells a search engine that the website has been permanently moved
    - A technique approved by the search engines
    - Can pass (most of) the “ranking power” of the original page/domain to the target page/domain
    - <http://www.webconfs.com/how-to-redirect-a-webpage.php>

## 1.2. Folder and file names

- Use keywords in folder/file names relevant to their content
  - A page named **SEO-Dos-and-Donts.html** is better than page17.html
- Use keywords in subfolder names that relate to the subject matter of the division
  - <http://www.domain.com/SEOWhitePapers/> is better than <http://www.domain.com/folder7>
- Minimize use of subfolders
  - The less complicated the structure of the website, the more likely it is to be completely “**crawled**” (by search engines’ robots) and indexed

# 1.3. Non-Indexable characters

- Avoid non-indexable characters in URLs  
= , ? , etc.
- For query strings, keep them simple
  - ?category=seo is better than  
?catid=1&subcatid=15&lastpage=whitepaper

## 2.1. Text: page content

- Write content with relevant and important keywords in mind
  - Use page headings and subheadings (<h1>, <h2>, etc.) where appropriate – size does matter
- Add new content regularly to the web site
  - The more frequently content is added to a web site, the more frequently search engine robots come to that website again
  - A frequently-updated website is more likely to draw users' continual attention – so search engines may rank them higher
- Don't put important keywords *only* in images because the search engines can't recognize them
- Don't create machine-generated pages with fake content and artificially-inserted keywords
  - This is easily detected (and penalized) by search engines
- Don't repeat/duplicate content across pages
  - Search engines generally avoid/penalize **duplicate contents** (as a penalty to those content farms/link farms)



## 2.2. Keywords and text frequency

- Research and find keywords and phrases that are relevant to the website
  - E.g., use tools such as Google AdWords Keyword Planner
- Highly general/popular keywords usually means more readers' interest and **also competition** (in ranking), and vice versa
  - “Mobile phones” vs. “iPhone users, Hong Kong”
  - A **tradeoff** that every website has to consider
- Find ways to **naturally** incorporate keywords in the website
  - Make the content keyword-rich **naturally**
  - Review the existing pages and look for opportunities to enhance (or expand) it with keywords
  - E.g., include a personal/corporate blog, newsletters, product reviews, white papers, etc.

# Keywords and text frequency

## ■ Don't use "cloaking"

- ☐ Serve one page to search engines and another to human
- ☐ Or, **hide** keywords that are targeted to search engines (not to human) with very small font size or other CSS tricks
- ☐ Or, hide keywords behinds objects
- ☐ => Can be detected easily and penalized

## ■ Don't add keywords that are not related to the website for the purpose of driving traffic

- ☐ Keywords should be as focused and relevant as possible

## ■ In general, meaningless contents prohibit external linking, which in turn would greatly affect ranking

- ☐ The "net" effect (of using meaningless content) would always be a lower ranking instead of higher

## 2.3. Localization / geo-targeting

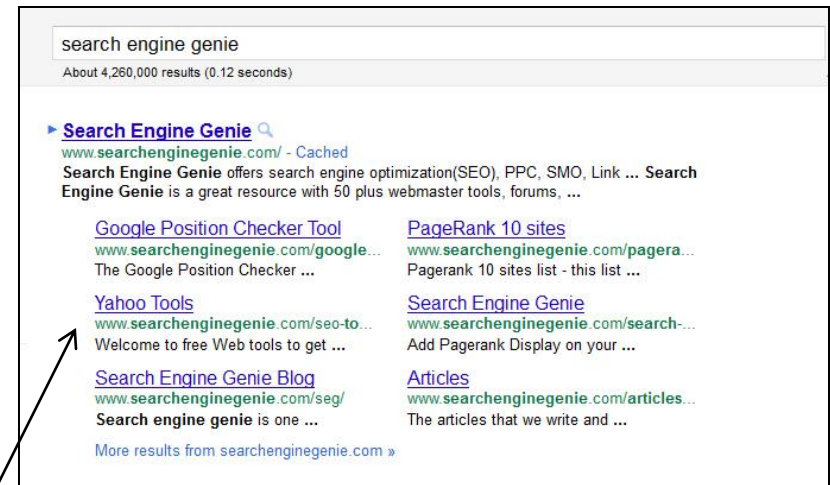
- Add geocentric terms and keywords to target local areas
- Add local content per area
  - Especially when serving multiple regions - each region needs local, relevant information
  - Search engines do the same as well, i.e., they search for local info (e.g., HK-specific keywords) for a localized search page (e.g., google.com.hk)
- Don't generate pages that are identical except for the name of the city, etc.
  - Again, **duplicate content can be penalized**

# 3.1. Links

- Use links with meaningful textual descriptions
  - E.g.,  
`<a href=“...”>a white paper on SEO written by N. Yim</a>`  
is better than  
`<a href=“...”>a white paper</a>`
  - Search engines are less interested in graphical links
- Link keywords to other relevant pages within the website
  - “**Internal linking**”
  - Provides strategic crawling information for search engines
- Have every page of the website accessible through a link somewhere else, either internal or external to the domain
  - So that they can be found by search engines and indexed

## 3.2. Search engine submission

- Submit by hand once to each major search engine, e.g.,:
  - <https://www.google.com/webmasters/>
  - <https://www.bing.com/webmasters/>
- Don't submit every web page in your website individually to a search engine
  - URLs are better when discovered by a search engine
- Don't use automated submission programs – they are more likely to be detected, ignored or penalized
- Use XML Sitemaps (sitemaps.org) to inform search engines the list of pages that are open for crawling
  - Can also help search engines to return **Sitelinks** to your website (but no guarantees)
  - Supported by Google, Yahoo and Microsoft
  - Prepare a **sitemap.xml** (by using an online tools, or make one manually), then include it in **robots.txt** to be placed in the root folder of your website, e.g.,



Sitemap: <http://domain.com/sitemap.xml>

## 3.3. In-bound link (IBL) development

- Look for industry-related, authority websites to acquire links from
  - E.g., if your website is technology-related, it would be great if a related [article](#) at CNET points to one of your pages
- Document link development progress and regularly invest time for further growth
- Use [appropriate keywords](#) (which describe what your website is about) for the anchor text on external links
- Organic in-bound links (i.e., links added by human, e.g., in an article) are much better than those generated, so
  - Don't buy links for the purpose of IBL development
  - Don't participate in [link exchanges](#) or [link farms](#)
    - They have no purpose other than providing advertisements and links (i.e., they are quite likely to be penalized)
  - Don't participate in “[forum spam](#)” or “[guestbook spam](#)”
    - A technique that automatically posts links to your website on other web pages in the “comment” section, e.g., blogs, YouTube.com, etc.
  - If you subscribe to any services / tools that claim to help IBL development, do check carefully what they really do

## 4.1. Optimize the first 100 lines of code

- Search engines (those “robots”) are designed to behave like human:
  - They tend to focus on the “top” part of web pages
  - => Optimizing the relevance of content at the **top** of pages is crucial
- Instead of including your javascript and CSS style definitions in the <head> section, we can make them external
  - `<script language="JavaScript" type="text/javascript" src="insert-JavaScript-file-name.js"></script>`
  - `<link rel="stylesheet" href="insert-style-file-name.css">`
- Leave it for <meta> tags and meaningful content

## 4.2. Meta tags

- The **keyword** meta tag helps the search engines understand which keywords are most related to a page
  - But: **only** use it for important, relevant keywords
  - Limit the keywords in the meta tag to 10 or below
- Google doesn't seem to consider the “keyword” meta tags anymore. But some other search engines consider.
- Don't stuff meta tags with irrelevant/repeated keywords
  - This abuse has caused the devaluation of meta tags since long time ago
- For example, the following website tries to be ranked high for "tents" – a typical misuse of the keyword meta tag:

```
<meta name="keywords" content="tents, TENTS, Tents, tents tents tent supplies, tents, tents tent, tent, Tent, TENTS, tents, Tents,tents, TENTS, tent, tent, Tent, TENTS, tents, Tents,tents, TENTS, Tents, tents tents tent supplies, tents, tents tent, tent, Tent, TENTS, tents, Tents tents, TENTS, Tents, tents tents tent supplies, tents, tents tent, tent, Tent, TENTS, tents, Tents tents, TENTS, Tents, tents tents tent supplies, tents, tents tent, tent, Tent, TENTS, tents, Tents">
```

- Bing penalizes such usage



## 4.3. Title tag

- Write **short** titles with the most important keywords or phrases in them
  - One good format is “Important Keyword Phrases – Company Name”
  - E.g., “Product catalogue – ABC Mobile Phones”
  - E.g., “Course outline – Website Engineering, ECom-IComp, HKU”
- Make the Title concise
  - Ideally 20-50 characters
  - Should not be too long (e.g., 100+ characters)
  - Don't include misleading/repeated keywords
  - Don't use HTML markup, e.g., <b>, <i>, etc.
- Write unique titles for each web page based on the content
  - => each web page would have the opportunity to be ranked for valuable keywords
  - => a larger “keyword space”
- Don't use multiple title tags
  - This does not work and may prevent the correct title from being indexed

For example, this one is 52 characters long

## 4.4. Image Alt Tag

- Image Alt Tag:
  - `<img src= "image.jpg" alt="meaningful and descriptive text here">`
- Can be used to include meaningful keywords that describe the picture and the subject matter of the page
- E.g., set the alt tag of the company logo to be the company name and slogan
- E.g., set the alt tag of product photos as product names or short descriptions
  - For image search
- Or use the `figcaption` tag for figures in HTML5

## 4.5. Other SEO considerations

- Don't use frames
  - The website structure with frames is difficult to be understood
- Don't use graphics/Adobe Flash for an entire website – they are difficult to be understood by search engines
- It usually takes time (a month to 1+ years) to do good SEO (e.g., to build up inbound-links)
  - Not a “one-off” investment or process
  - Regular efforts (i.e., investment) needed

# Some SEO resources

- Useful and **updated** articles and experience sharing:
  - <http://www.searchenginewatch.com>
  - <http://www.searchengineguide.com>

# Post class self-learning resources

- Post-class readings:
  - Take a brief look at Chrome DevTools or Firefox Developer Tools
  - Take a brief look at AWStats, Piwik/Matomo, and Google Analytics
  - Google Analytics for Beginners
  - List of web analytics software
  - Search Engine Watch and Search Engine Guide
- Reference materials (e-books on Google Analytics and SEO):
  - F. Ahlou et al. Google Analytics breakthrough: from zero to business impact. John Wiley & Sons. 2016.
  - A. Shenoy et al. Introducing SEO: your quick-start guide to effective SEO practices. Apress. 2016.
- Two very good books on performance optimizations of websites (not e-books; hardcopy available at HKU Libraries):
  - S. Souders. High performance web sites. O'Reilly 2007.
  - S. Souders. Even faster web sites. O'Reilly 2009.
- Please see Moodle for the links



# Course summary

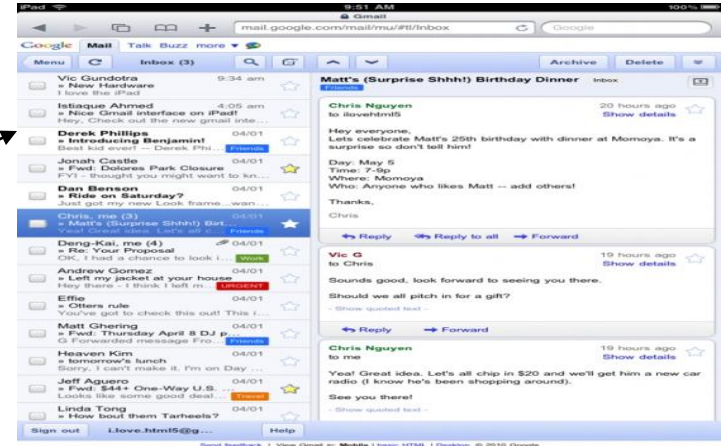
# Summary of scope

Part 1 (lectures 1-3):



Websites becoming  
“web apps” ->  
more sophisticated,  
lots of interactions  
with users,  
“Web 2.0”, etc.

Part 2 (lectures 4-6):



Integration and interoperability  
issues -> how to reuse  
existing & remote data?

Part 3 (lectures 7-9):

Part 4 (lecture 10):

You have a great website,  
how to make it loaded fast  
at users' computers, and  
most important... popular?

Optimizations

YouTube, Gmail,  
Amazon, online  
databases, Maps,  
updated event lists,  
YOUR websites,

The web/cloud(s)

# Part 1: basics

- Enabling **standards** and the **standardization process**
  - Benefits of standard adoption include: better interoperability, compatibility, community support, proper upgrade path, etc.
  - Important organizations: W3C, IETF, WHATWG, etc.
- Key selection criteria of web technologies
  - Standard-compliance
  - Have a stable, cross-platform reference implementation
  - Have an **active community** and future development roadmap
  - Vendor-neutral and/or open-source if possible
- A quick review of basic technologies:
  - X/HTML, CSS, JavaScript, DOM, and server-side scripting, etc.
    - An integrated example: the login page of Facebook.com
  - **Importance of separation**: {document structure, presentation details, behaviors}
  - HTML5 brings new features such as semantic markup, canvas, native audio/video support, new form elements, new support for web applications (e.g., web storage, app cache, geolocation), etc.
  - CSS3 brings new features (e.g., multi-column layout, more visual effects of text/images, etc.) that are otherwise tedious to implement

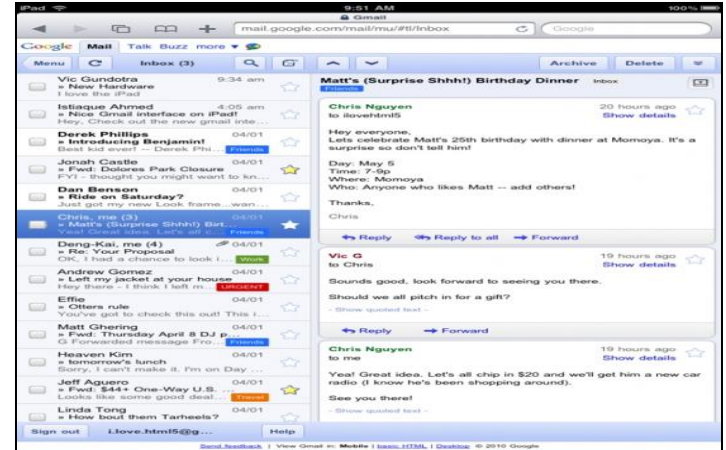


# Part 1: basics

- **Web security** – common types of attacks and ways to avoid them
- **Internationalization/i18n** (Unicode; **separation** of content/data from their validation/presentation logic)
- **Responsive web design** for supporting mobile/multiple devices
  - Main techniques:
    - Viewport settings
    - CSS media queries
    - Fluid grids
    - Flexible images
  - **Progressive enhancement** (better) over graceful degradation
    - **“Mobile First”**
    - => Basic content and functionality should be available **to mobile browsers, i.e., all browsers**
    - 1. Use semantic markup (e.g., <article>, <nav>, etc. in HTML5) to contain all content
    - 2. Place formatting details (for different devices) in external CSS files, which are applied based on device sizes
    - 3. Define behaviors (of HTML elements) in external JavaScript files, applied in the right context

# Part 2: web 2.0 applications

- Part 2 is about **rapid implementation** of web 2.0 sites/applications, and make them **maintainable** and **extensible**
- **Key concept:** leverage **third-party code** and adopt a well-established design pattern (e.g., MVC)
  - Client-side libraries
  - Server-side frameworks
  - Content management systems (CMS) and Wiki
- **Client-side libraries** substantially simplify the development of impressive and user-friendly websites
  - E.g., jQuery, Bootstrap, etc.
  - And their plugins and extensions



Demo

First Name	Last Name	Age	Total	Discount	Difference	Date
Peter	Parker	28	\$9.99	20.9%	+12.1	Jul 6, 2006 8:14 AM
John	Hood	33	\$19.99	25%	+12	Dec 10, 2002 5:14 AM
Clark	Kent	18	\$15.89	44%	-26	Jan 12, 2003 11:14 AM
Bruce	Almighty	45	\$153.19	44.7%	+77	Jan 18, 2001 9:12 AM
Bruce	Evans	22	\$13.19	11%	-100.9	Jan 18, 2007 9:12 AM
Bruce	Evans	22	\$13.19	11%	0	Jan 18, 2007 9:12 AM

**TIP:** Sort multiple columns simultaneously by holding down the shift key and clicking a second, third or even fourth column header!

# Part 2: web 2.0 applications

- **Server-side frameworks** further extend the “separation” of code and provide convenient supports for implementing complicated application logic
  - Easy form handling, template management, data validation, authentication, **object-relational mapping (ORM)**, etc.
  - E.g., Laravel, Ruby on Rails
- **Summary of separations:**
  - Client-side: {document structure, presentation details, behaviors}
  - Server-side: {model, view, controller}
  - For i18n: {content, presentation logic, validation logic}
- The concepts of “**convention over configuration**” and “**scaffolding**” greatly shorten the code and development time
- **CMS/Wiki** provides convenient features for supporting “**socialization**”, user communities and collaborations
- A “**framework-centric approach**” to rapid development of web 2.0 websites/apps
  - We have discussed some criteria for choosing the appropriate framework(s)
  - Use the chosen frameworks and tools as much as possible; avoid manual development
  - Always explore the **plugin/extension libraries** of the frameworks / CMS before implementing a certain feature

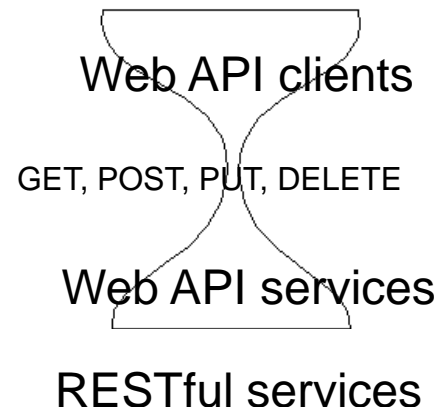
# Part 3: interoperability

- **Key concept:** website/app development can be further simplified by leveraging remote data/service (through web APIs) and cloud services
  - Part 2: achieve the goal (rapid development) by leveraging third-party code/frameworks
  - Part 3: achieve the same goal by leveraging remote data/services

- We can also make our data available to others through web APIs

- Five main architectures of web APIs:

- Service-orientation (SOAP-based)
- Resource-orientation (RESTful)
- RPC-based
- Feed-based
- JavaScript

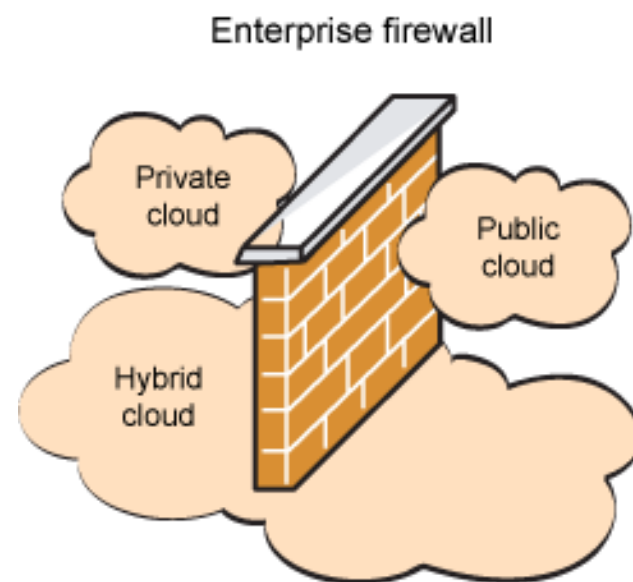


Importance of keeping the web API protocol (the “verbs”) simple for better interoperability (as in REST vs. SOAP)

- **Mashups** – to combine the output of web APIs and form value-added services
  - An integrated example: Google Maps and Flickr
- **Client-side rendering** (which use web API extensively) as an emerging technique for website implementation. **React** as an example.

# Part 3: interoperability

- Cloud computing introduced
- Types of cloud services: SaaS, PaaS, IaaS.
- **Advantages**: cost effectiveness, platform scalability, data redundancy, advanced security controls, and library supports for rapid development
  - Amazon Web Services
  - Google App Engine
- Cloud computing not only simplifies development, but also streamlines website hosting and management
- **Security** is a main concern in cloud computing; some issues discussed



# Part 4: optimizations (this lecture)

- After we build a website/app, we may want to improve its **performance** and **popularity**
- For performance: web page design techniques for **faster webpage rendering**
- For popularity:
  - Techniques for understanding and improving websites' traffic:
    - **Log file analysis** and **hosted analytics services** (Google Analytics as an example)
    - Concepts like the **clickstreams** and **conversion funnels** are introduced.
  - Search engine optimizations:
    - A website's ranking in search engines can be improved by optimizing the **URL**, **text content**, (external & internal) **hyperlinks** and **HTML code**
    - In general, good approaches to SEO are also good approaches to **presenting contents to human readers** (a very basic principle in search engines' designs)

Optimizations for performance and popularity are much better to be planned **from Day 1** of the design of a website rather than an afterthought. SEO requires continual efforts.

# Technologies covered (web/web 1.0)

## Part 1 and Part 4

### Client-side technologies

Cleaner HTML:  
CSS2/3, XHTML, HTML5

Richer user experience /  
interaction:  
JavaScript, AJAX, DOM, etc.

Supports for mobile devices,  
i18n

### Server-side technologies / techniques

Dynamic content:  
server side scripting  
(PHP)

Web security

### Better delivery

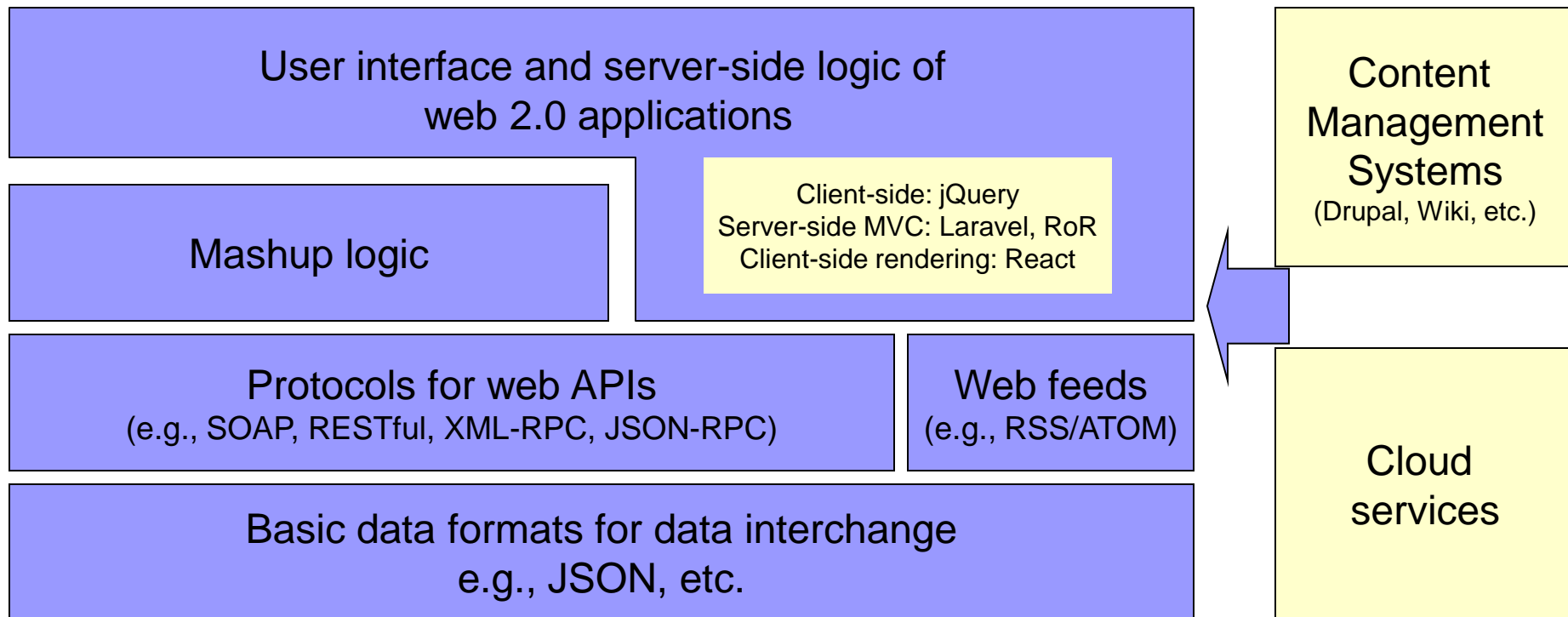
Webpage designs for better performance

Web analytics  
and SEO

This lecture

Technologies covered (**web 2.0**): better **data reuse**, richer **functions**, and more **social interactions**

## Part 2 and Part 3



built on top of ...

“Web/web 1.0” technologies (previous slide)



# Course objectives revisited

Parts 2 & 3 (frameworks, web APIs, cloud services)

- To introduce the engineering techniques for rapid development of maintainable, extensible, interactive and high-performance websites and web applications.

Part 4: optimizations

Labs, assignment and project

- To provide hands-on experiences with some representative technologies.

- To highlight the importance of open standards/source and standard adoption.

Part 1, and throughout the whole course

# Intended learning outcomes

At this point, you should:

■ Know the standards and the standardization processes of the web	Part 1 and whole course
■ Be able to identify appropriate approaches and tools for building websites based on project needs.	Parts 2 & 3
■ Have hands-on experiences with web development frameworks and libraries.	Labs, assignment/project
■ Know how to simplify website development by using web APIs and cloud computing.	Part 3
■ Be able to speed up the rendering of web pages	Part 4
■ Know some sustainable approaches to SEO	

# Labs

- The labs are intended to be as simple as possible, but to a depth that one can explore further details easily
- “Model answers” are provided, which serve as a reference for the assignment
- The labs show how website designs can be improved progressively by **employing some good engineering practices**.

Lab 1: Plain PHP+JS

Lab 2: JS library/framework - jQuery

Lab 3: MVC framework - Laravel

Lab 4: Using web APIs

-Less code for a given task

-Less development effort and better maintainability of code

- More **reuse** of third-party code, frameworks, and other's data through web APIs

- More “separations”

# Course coverage

- “Breadth” over “depth” – we outline and focus on the big picture
- Website engineering is a broad subject; virtually impossible to cover everything in-depth.
  - And probably not useful to do so because technologies change so fast
- => We should have a fairly complete coverage of the modern web technologies and some good engineering practices
  - => The “Big picture” that we aim to cover

# Further studies

- Post-class readings and reference materials are given at the end of each session:
  - **Post-class self-learning resources**: more examples similar to what have been introduced in the class; or more technical details
  - **Reference materials**: complete coverage of a topic for production use
  - A compiled list will be shared on Moodle (in “News and Announcements”) soon – you will receive it through email
- Although we focus on “breadth”, there are topics (perhaps remotely) relating to “website engineering” which have not been covered, e.g.,:
  - **Proprietary** (or vendor-specific) **technologies** – concepts are similar to what we have introduced.
  - **System administration** – universal techniques (e.g., data backup practice, system monitoring, etc.) that are applicable to all kinds of servers
  - **Software engineering** – project lifecycle and management. Not covered due to time constraints. For further readings, get a good software engineering book that covers web application development (web development is only a special case of software development)
  - **Web (or search engine) marketing** – might better be covered in an ECOM course.
- Feel free to contact me for information/readings on the above topics.

# Always stay informed

- The web is evolving everyday
  - We in 2010 (for example) could hardly imagine how much “web 2.0”, the “cloud” and smartphones could have affected us
- Being able to **stay informed** is essential for professional web developers and project managers
- A “cost-effective” way to do so is to **read related news and articles** everyday (e.g., through feeds or something like Flipboard, etc.)
  - E.g., CIO.com, O'Reilly Radar, TechRadar Pro, TechCrunch.com, Readwrite.com, etc.

# For prospective web developers:

## “Reading To Write” – Stephen King

- "If you don't have time to read, you don't have the time (or tools) to write."
- Examples of “reading” (the others’ work) as a **basic step to learn**
  - When we learn a **foreign language**, we read newspapers, articles, fictions, etc.
  - When architecture students learn about “**design patterns**” or styles, they study the design of existing buildings.
  - => Why don’t we do the same when we learn a new **programming language** or **design a system or website**?
- Reading is also an important learning step for computer programming, system design and engineering in general
  - Learn how a system is **written** (i.e., implemented) and **structured** – and **why**.
  - To learn = to understand + **to be able to apply it**.
  - Through reading the others’ work, we **recognize patterns and architectural styles**. **Steal it and make it our own – then develop our own.**
- When you learn about a technology, don’t forget reading - start with a **good** book that has **a single, integrated, example**. Also look at the design and implementation of **good** open-source software and frameworks.
  - Focus on: how the code works, how it is structured, and why it is structured in that way.
- **Practice makes perfect.**

# Final words (for everyone):

## “Problems” and “solutions” in web development

- Web development has always been driven by “**problems**” and “**solutions**”
  - E.g., why do we have libraries/frameworks, web APIs, cloud platforms, CDNs, etc.? There must be some “problems” behind.
  - The entire web is NOT “designed” to be like its current form; instead, it has been **shaped** by all these “**solutions**”, each was proposed because of certain “**problems**”
- In this course, we have discussed many “**problems**” related to website engineering, which have led to the need for rapid development tools, better maintainability & extensibility of code, better performance, ... .., etc.
  - But in fact, these **problems** appeared almost since computers were invented decades ago
  - **Solutions** were also proposed and used well before the web was invented
    - E.g., standards/libraries/frameworks, “separation” of concerns, client/server architectures (or the “cloud” nowadays), standard API protocols, ... .., etc.
  - The technologies we have introduced in this course are just **variants** of these **old solutions**, but tailored for the web
    - For example, the concept of MVC and SoC have been proposed and used since 1970s.
    - And as we will realize in the future, these **same, old “problems” and “solutions”** will appear again and again, but probably in different forms
- This course aims to promote understanding on website engineering through **understanding these basic problems and solutions**
  - With this understanding, one can easily master “new” technologies in the future because they are very likely to be just some **variants** of the **old solutions** to the **same, old problems**
- So, when we encounter a “new” web technology (which happens almost every month), we may ask: what existing technologies aim to solve the same problem?
  - Then most probably you would realize that they are conceptually similar. If not, a new problem has appeared (seldom happens though) which deserve further studies.





# Examination

# Objective and scope

- An open-book, online examination
  - => **Please refer to the Programme Office's announcements (which will be issued in due course) for the final arrangements.**
- The exam will constitute **30%** of the course assessment
- The examination will be focused more on the conceptual understanding on the topics covered than the proficiency in programming
  - But a general understanding on the basic syntax of these programming elements is required
- Covered materials:
  - All powerpoint slides of lectures
  - But all slides and program code in labs and assignment will **NOT** be covered
  - All pre-/post-class readings, and all external links mentioned in lecture slides will **NOT** be covered

# Tentative format (subject to revision)

- **A set of sample exam questions has been posted in Moodle as a reference**
  - Under the “Examination” section at the bottom of the Moodle page
- **The sample questions are taken from a past exam paper**
  - The format / style of some of the real exam questions may be similar to that of the sample questions.
- 70-80% short questions
  - Mainly analytical, e.g.,
    - Given some arbitrary real-life scenarios/website structure, how to improve them using the techniques introduced in the course?
    - What are the pros/cons/usage of a certain technology/standard?
    - How can a website be structured as an MVC application? How can that be extended to accommodate new functions/content?
    - How can a given web page be modified so that it can be loaded faster in a browser?
    - What are the pros and cons of the different web API protocols? How to model a RESTful/SOAP API?
- 20-30% programming
  - Simple; related hints/references may be provided whenever appropriate.
  - Grading will be focused on your understanding on the logic and flow of the program, but not only on their correctness
    - => If you don't know some programming details, please provide the pseudo-code (some points would be deducted though)

# Consultation

- **Email** (anytime - before and after exam); or
- Post to Moodle's **forum** (before exam)
- **Consultation sessions**
  - Small-group discussions on anything about web development are welcome – can be done online through Zoom
  - March 6, 2021

# Reminders

- Assignment 1 – due on March 17, 2021
- About the group project:
  - Please send a project plan (i.e., the topic of your website, technologies and web APIs used, job distribution, etc.) to Steven by March 6, 2021 for approval.
  - Steven has posted a list of groups (and their members) to Moodle (under “News and Announcements”). If our record is not correct, please email us asap.
- Remember to submit the group project on time!
  - Deadline is April 10, 2021
  - No submission would be accepted after April 30, 2021
- If you have any questions, feel free to post to Moodle or email Steven or me.



# Questions?



# Optional consultation session

March 6, 2021, 2pm-5pm  
via Zoom, or @P6-03,  
Graduate House

# Optional consultation session

## March 6, 2021, 2pm-5pm

- Will be conducted at P6-03, Graduate House. Steven and I will be there.
- Optional – for those who have questions on the labs, the assignment/project or any other course materials.
- You may come in person, or join our online Zoom meeting
  - For the online Zoom meeting, you may share your screen with us, or grant us the remote access (through Zoom) if you want us to look into the problem you have encountered.
  - We will discuss with the students one at a time, please be patient while you are waiting at the virtual “waiting room”.
- Please read the announcement (at Moodle) for the Zoom link and other details.





# Course evaluation



# Course evaluation

- The online course evaluation system has not been opened yet, which will be opened later in the semester.
- You will receive an email from the Programme Office in due course.
- You are invited and welcome to provide feedbacks and comments on this course. Please check email.



Thank you!