

Teamify

Sri - Product Owner, Development Team

Eric - Scrum Master, Development Team

Elias - Development Team

Alfred - Development Team

Michael - Development Team

Welcome!

Agenda:

- Thanks for attending!
- Review product vision and potential users
- Show our new features
- Get your feedback!

Sprint Goal:

Get students on random teams after registration

Far Vision

Helping students find perfect agile teams and making sure all students have joined a team

Near Vision

A tool for Instructors to ensure that all students are assigned into agile teams

Stakeholder Types

Agile course students

Agile course instructors - Our Stakeholder

Developer in an Agile organization

Line manager in an Agile organization

User Personas - Instructor

Name: Richard

Role: Agile Course Instructor

Motivation: I want to provide students a welcoming, unintimidating and easy-to-use means to share details about themselves and self-organize into teams that I can reference as a single source for student and team information. Above all, I want to ensure all students have joined a team.



User Personas - Students

Julia	Not sure what skills will be needed for a project, but wants to make sure she gets on a team with a diverse set of skills to maximize her chances of success.
Lindy	Doesn't care how it happens, but wants to get on a team fast so she has enough time to work on her assignment.
Emmet	Intimidated by meeting new people on Slack, he wants a standardized way to share skills and interests so he can find a team to learn with.

User Stories

- As an instructor, I want to be able to shuffle all students into existing teams of about equal size so that nobody is left without a team.
- As an instructor, I want to be able to add a new team so that students can be assigned to it if the teams are too big.
- As an instructor, I want to be able to assign all students to nearly full teams of about size 5 so that all students are on right-sized teams.

Product Demo

- *The Teamify application ...*

The Future of Teamify

- A marketplace of skills, matching knowledge and interests
- Fine grained control, allowing students and instructors to modify team membership individually
- A marketplace of seeds for product ideas, letting teams organize around the projects that inspire them

Feedback

- We welcome your input!
- What is the next most valuable thing we can do for you?

Closing

- An instructor can now randomly assign students to teams.
- Thank you for your feedback!
- What we might deliver next sprint
 - Fields for students to share interests, skills, and background information
 - A way for students to join teams

Thanks for attending!