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/*
  File test.c
  Compile with
  mips-gcc -g -O0 -c -fverbose-asm -Wa,-adhln test.c -mrnames > test.lst
*/

int fun1 (int), * fun2 (int), * malloc (int);

int main ()
{
    int a, b, *c;
    int (*pfun)();
    a = fun1(4);
    b = a + 2;
    c = fun2(8);
    *c = 0;
    pfun = fun1;
    a = (*pfun)(6);
    return(a+b);
}

int fun1 (x)
int x;
{
    int y;
    y = x + 2;
    return(y);
}

int * fun2 (x)
int x;
{
    int *p;
    p = (int *) malloc(x);
    return(p);
}

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1          .file 1 "test.c"
22
25          .text
26          $Ltext0:
50          .align 2
51          .globl main
52          $LM1:
1: test.c      **** int fun1 (int), * fun2 (int), * malloc (int);
2: test.c      ****
3: test.c      **** int main ()
4: test.c      **** {
54              .ent    main
55              main:
57              .mask   0xc0000000,-4
58              .fmask  0x00000000,0
59      0000 D8FFBD27      subu   $sp,$sp,40
60      0000 2400BFAF      sw      $ra,36($sp)
61      0000 2000BEAF      sw      $fp,32($sp)
62      0000 21F0A003      move   $fp,$sp
63      0000 0000000C      jal    __main
63      00000000
64          $LBB2:
65          $LM2:
5: test.c      ****      int a, b, *c;
6: test.c      ****      int (*pfun)();
7: test.c      ****      a = fun1(4);
67              li      $a0,4          # 0x4
68      0000 0000000C      jal    fun1
68      00000000
69              sw      $v0,16($fp)      # a
70          $LM3:
8: test.c      ****      b = a + 2;
72              lw      $v0,16($fp)      # a
73              addu   $v0,$v0,2
74              sw      $v0,20($fp)      # b
75          $LM4:
9: test.c      ****      c = fun2(8);
77              li      $a0,8          # 0x8
78      0000 0000000C      jal    fun2
78      00000000
79              sw      $v0,24($fp)      # c
80          $LM5:
10: test.c     ****      *c = 0;
82              lw      $v0,24($fp)      # c
83              sw      $zero,0($v0)
84          $LM6:
11: test.c     ****      pfun = fun1;
86              la      $v0,fun1
87              sw      $v0,28($fp)      # pfun
88          $LM7:
12: test.c     ****      a = (*pfun)(6);
90              lw      $v0,28($fp)      # pfun
91              li      $a0,6          # 0x6
92              jal    $ra,$v0
93              sw      $v0,16($fp)      # a
94          $LM8:
13: test.c     ****      return(a+b);
96              lw      $v1,16($fp)      # a
97              lw      $v0,20($fp)      # b
98              addu   $v0,$v1,$v0
99          $LBE2:
100          $LM9:
14: test.c     **** }
102      0000 21E8C003      move   $sp,$fp
103      0000 2400BF8F      lw      $ra,36($sp)
104      0000 2000BE8F      lw      $fp,32($sp)
105      0000 2800BD27      addu   $sp,$sp,40
106      0000 0800E003      j      $ra
106      00000000
107              .end    main
115          .align 2

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116                                     .globl fun1
117                                     $LM10:
118 15:test.c      ****
119 16:test.c      **** int fun1 (x)
120 17:test.c      **** int x;
121 18:test.c      **** {
122                                     .ent      fun1
123                                     fun1:
124                                     .mask      0x40000000,-8
125                                     .fmask     0x00000000,0
126 124:???? F0FFBD27      subu      $sp,$sp,16
127 125:???? 0800BEAF      sw         $fp,8($sp)
128 126:???? 21F0A003      move      $fp,$sp
129                                     sw         $a0,16($fp)      # x
130                                     $LBB3:
131 129:???? $LM11:
132 19:test.c      ****      int y;
133 20:test.c      ****      y = x + 2;
134 131:????      lw         $v0,16($fp)      # x
135 132:????      addu      $v0,$v0,2
136 133:????      sw         $v0,0($fp)      # y
137                                     $LM12:
138 21:test.c      ****      return(y);
139 136:????      lw         $v0,0($fp)      # y
140                                     $LBE3:
141 138:???? $LM13:
142 22:test.c      **** }
143 140:???? 21E8C003      move      $sp,$fp
144 141:???? 0800BE8F      lw         $fp,8($sp)
145 142:???? 1000BD27      addu      $sp,$sp,16
146 143:???? 0800E003      j         $ra
147 144:???? 00000000
148                                     .end      fun1
149                                     .align    2
150                                     .globl fun2
151                                     $LM14:
152 23:test.c      ****
153 24:test.c      **** int * fun2 (x)
154 25:test.c      **** int x;
155 26:test.c      **** {
156                                     .ent      fun2
157                                     fun2:
158                                     .mask      0xc0000000,-4
159                                     .fmask     0x00000000,0
160 159:???? E0FFBD27      subu      $sp,$sp,32
161 160:???? 1C00BFAF      sw         $ra,28($sp)
162 161:???? 1800BEAF      sw         $fp,24($sp)
163 162:???? 21F0A003      move      $fp,$sp
164                                     sw         $a0,32($fp)      # x
165                                     $LBB4:
166 165:???? $LM15:
167 27:test.c      ****      int *p;
168 28:test.c      ****      p = (int *) malloc(x);
169 167:????      lw         $a0,32($fp)      # x
170 168:???? 0000000C      jal      malloc
171 169:???? 00000000
172                                     sw         $v0,16($fp)      # p
173                                     $LM16:
174 29:test.c      ****      return(p);
175 172:????      lw         $v0,16($fp)      # p
176                                     $LBE4:
177 174:???? $LM17:
178 30:test.c      **** }
179 176:???? 21E8C003      move      $sp,$fp
180 177:???? 1C00BF8F      lw         $ra,28($sp)
181 178:???? 1800BE8F      lw         $fp,24($sp)
182 179:???? 2000BD27      addu      $sp,$sp,32
183 180:???? 0800E003      j         $ra
184 180:???? 00000000
185                                     .end      fun2

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