# Joseph Chee Chang

PhD Student Computer Science Carnegie Mellon University

I am interested in how people explore, structure, and make sense of new information in complex decision-making scenarios such as exploratory search and structuring data. For this, I apply crowdsourcing, NLP, and ML techniques to research and build intelligent information systems with novel interfaces to augment human cognition to enhance learning, knowledge production, and scientific discovery.

## Contact

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## Technical

## Frontend

ReactJS • ES7 • HTML5 • D3

## Backend

MeteorJS • Flask • Rails • SQL

#### NLP

Hadoop • Python • NLTK • Theano

### Mobile

ObjC/iOS • Java/Android

## Crowdsourcing

real-time systems interactive workflows human-in-the-loop ML

#### Others

R • LATEX • Unix Admin

## **Education**

2015 -	PhD+MS, Computer Science - HCI+ML focus	Carnegie Mellon U
2013 - 2015	Won course competitions for Algorithms for NLP and	Language&Stats.
	CHI best paper honorable mentions x2. Advisor: Ar	niket Kittur.

2010 - 2012 **MS, Computer Science - NLP focus**NTHU (Taiwan)
Thesis work published in ACL 2012 (20%). Advisor: Roger Jang.

2006 - 2010 **BS, Computer Science - EDA focus**Independent Study: FPGA technology mapping.

YZU (Taiwan)

# Experience (selected)

May-August 2016	<b>Microsoft PhD Research Intern</b> Machine Learning. Mentors: <u>Saleema Amershi</u> and	Microsoft Research Ece Kamar.
Summer '14,'15,'17	<b>REU Internship Program Research Mentor</b> Mentored a total of 8 research interns over three S	<i>HCI Institute, CMU</i> ummers.
April-July 2013	Yahoo! Search Engineer (fulltime) Yahoo Knowledge Graph and search log mining usi	<i>Yahoo</i> ng Hadoop.
Fall 2012	<b>Teaching Assistant - Intro to NLP</b> Recitations and Lab Sessions with 4+ hours of teach	<i>NTHU (Taiwan)</i> ching per week.
2009-2011	Research Assistant EM-based algorithm on Hadoop for cross-lingual or	Academia Sinicantology mapping.

# Awards and Honors (selected)

2016	HCOMP Invited Encore Talk Alloy: Clustering with Crowds and Computation	AAAI HCOMP
2016	NSF AIR-TT Grant - co-wrote Supporting Complex Sensemaking on Mobile Phones	PI: Aniket Kittur
2015	Google Faculty Research Award - co-wrote Modeling and Augmenting Sensemaking and Explorato	PI: Aniket Kittur ory Search
2015	<b>Yahoo! InMind Project - co-wrote</b> From Search Results to Search Landscapes	PI: Aniket Kittur
2011	First Place, Fun Taipei App Competition   170 teams. Developed a city tour guide app for iOS are	<i>Taipei City Gov.</i> nd Android.

# Publications (selected)

Huang, T.-H. K., Chang, J. C., and Bigham, J. P. (2018). Evorus: A crowd-powered conversational assistant built to automate itself over time. In *ACM SIGCHI* (25%).

Hahn, N., Chang, J. C., and Kittur, A. (2018). Bento Browser: Navigating with search. In *ACM SIGCHI (25%)*.

Chang, J. C., Amershi, S., and Kamar, E. (2017). Revolt: Collaborative crowdsourcing for labeling machine learning datasets. In *ACM SIGCHI* (25%).

<u>Chang, J. C.</u>, Hahn, N., and Kittur, A. (2016a). Supporting mobile sensemaking through intentionally uncertain highlighting. In *ACM UIST (20.6%)*.

Hahn, N., Chang, J. C., Kim, J. E., and Kittur, A. (2016). Knowledge accelerator: Big picture thinking in small pieces. In *CHI* (23%, **Best Paper Honorable Mention** ♥).

Chang, J. C., Kittur, A., and Hahn, N. (2016b). Alloy: Clustering with crowds and computation. In SIGCHI (23%, Best Paper Honorable Mention ₹).

<u>Chang, J.</u>, Chang, J. S., and Jang, R. J.-S. (2012). Learning to find translations and transliterations on the web. In *Annual Meeting of the ACL (20%)*.

## Awards and Honors (extended)

Third Award IC/CAD Programming Contest 

✓ Ministry of Education (Taiwan)

160 teams (<10%). Developed a 3D-IC partitioning algorithm (3000+ lines of C++ code) to com-

Best Student Ministry of Economic Affairs, Taiwan

Paper Piano: an augmented reality virtual instrument for Android. Project

The 11<sup>th</sup> TM Programming Contest  $\checkmark$ Second Place Trend Micro Inc.

67 teams. Mobile application development competition.

**Conference for Open Source Coders, Users and Promoters** Presentation COSCUP

attendance:1200 Presented an open source project at the largest OSS conference in Asia.

# Publications (extended)

Chang, J. C. and Lin, C.-C. (2014). Recurrent-neural-network for language detection on Twitter code-switching corpus. arXiv preprint arXiv:1412.4314.

Chang, J. C., Chang, J. S., and Jang, J.-S. R. (2013). Learning to find translations and transliterations on the web based on conditional random fields. Journal: Computational Linguistics & Chinese Language Processing.

Chang, J. Z. and Chang, J. S. (2012). Word root finder: a morphological segmentor based on crf. In COLING (Demos).

Wu, J.-C., Joseph Chang, Chen, Y.-C., Huang, S.-T., Chen, M.-H., and Chang, J. S. (2012). NTHU NLPLAB system description. In NAACL 7th Workshop on Building Educational Applications Using NLP. North American Chapter of the Association for Computational Linguistics (NAACL workshop).

Chang, J., Yen, T.-H., and Tsai, T.-H. (2009b). Minimally supervised question classification and answering based on wordnet and wikipedia. In Proc. of the 21st Conference on Computational Linguistics and Speech Processing.

Chang, J., Tsai, R. T.-H., and Chang, J. S. (2009a). Wikisense: Supersense tagging of wikipedia named entities based wordnet. In Proc. of Pacific Asia Conference on Language, Information and Computation (PACLIC, 25%).

# Experience (extended)

April-June **Contractor Developer** OpenMoko (startup)

2012 Developed an Android client for an online social network.

May-Sept. **Software Engineer Intern** OxLab (startup)

2010 An open source Android benchmark tools used by major smartphone companies and shipped with

Texas Instrument's products.

# Engineering Projects (full list: http://joseph.nlpweb.org/portfolio/)

**KerKerInput**: I co-wrote the first ever Chinese input method for the Android platform. It supports smart word ranking and next-word prediction. (2010. Java, Android. https://github.com/josephcc/KerKerInput)

OxBench: An open source Android benchmark tool used by developers and major companies worldwide (including Samsung, LG, and Linaro). Texas Instrument shipped 0xBench with its development boards. (2011. Java, C, Android)

TaipeiFever: A tour guide app written for the Taipei City Government. Its prototype won first place (<0.6%) at a developer competition. (2011. iOS, Android, WindowsPhone. https://speakerdeck.com/josephcc/taipeifever)

SideKick: An iPhone app that automatically solves the (once) popular game Draw Something by scanning in-game screenshots. (2012. ObjC, iOS. https://www.youtube.com/watch?v=g3 TMp7IJB0)

RePhrase An context-aware thesaurus designed to help writers find alternative expressions for a given phrase. Includes 8,810,629 phrases and 53,575 examples mined from the Web. (2011. iOS)