Joseph Chee Chang

PhD Student Computer Science Carnegie Mellon University

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josephcc

Research ———

I am interested in helping people explore, structure, and make sense of new information in complex decision-making scenarios. For this, I study crowdsourcing, natural language processing, and machine learning techniques to research and build information systems with novel interfaces that augment human cognition to enhance learning, knowledge production, and scientific discovery.

Technical ———

Frontend

ReactJS • ES7 • HTML5 • D3

Backend

MeteorJS • Flask • Rails • SQL

NLP

Hadoop • Python • NLTK • Theano

Mobile

ObjC/iOS • Java/Android

Crowdsourcing

real-time systems interactive workflows human-in-the-loop ML

Others

R • LETEX • Unix Admin

Education

2015 -current **PhD+MS**, **Computer Science** (focus: HCI+ML) Carnegie Mellon University 2013 - 2015 CHI best paper honorable mentions x2. Won course competitions for *Algorithms for NLP* and *Language&Statistics*. Advisor: **Aniket Kittur**

2010 - 2012 **MS, Computer Science** (focus: NLP) NTHU, Taiwa
Thesis work published in ACL 2012 (20%). Advisor: **Roger Jang**

2006 - 2010 **BS, Computer Science** (focus: EDA) YZU, Taiwan Independent Study: FPGA technology mapping.

Microsoft Research

Experience (selected)

2016	Crowdsourcing and Machine L 2017. Mentors: Saleema Amer	earning. Published at ACM SIGCHI shi and Ece Kamar.	
Summer '14,'15,'17	Research Mentor Mentored a total of 8 research i	REU Internship Program, HCI Institute, CMU nterns over three Summers.	
April-July 2013	Yahoo! Search Engineer (fulltin Yahoo Knowledge Graph and se	•	
Fall 2012	Teaching Assistant Recitations and Lab Sessions w	Natural Language Processing Course, NTHU ons with 4+ hours of teaching per week.	
2009-2011	Research Assistant	Academia Sinica. (National Academy, Taiwan)	

EM-based algorithm on Hadoop for cross-lingual ontology mapping.

Awards and Honors (selected)

May-August Microsoft PhD Research Intern

2016	HCOMP Invited Encore Talk Alloy: Clustering with Crowds and Computati	AAAI HCOMP	
2016	Best Paper Honorable Mention \ x2	ACM SIGCHI	
	Alloy: Clustering with Crowds and Computati	ion	
	The Knowledge Accelerator: Big Picture Thinking in Small Pieces		
2016	NSF AIR-TT Grant	co-authored, PI: Aniket Kittur	
	Supporting Complex Sensemaking on Mobile Phones		
2015	Google Faculty Research Award	co-authored, PI: Aniket Kittur	
	Modeling and Augmenting Sensemaking and Exploratory Search		
2015	Yahoo! InMind Project	co-authored, PI: Aniket Kittur	
	From Search Results to Search Landscapes		
2011	First Place, Fun Taipei App Dev Competition 170 teams. Developed a city tour guide app		

Publications (selected)

Joseph Chee Chang, Saleema Amershi, and Ece Kamar. Revolt: Collaborative crowdsourcing for labeling machine learning datasets. In ACM SIGCHI (25%), 2017.

Joseph Chee Chang, Aniket Kittur, and Nathan Hahn. Alloy: Clustering with crowds and computation. In SIGCHI (23%, Best Paper Honorable Mention), 2016.

Nathan Hahn, Joseph Chee Chang, Ji Eun Kim, and Aniket Kittur. The knowledge accelerator: Big picture thinking in small pieces. In *ACM SIGCHI* (23%, **Best Paper Honorable Mention**), 2016.

Joseph Chee Chang, Nathan Hahn, and Aniket Kittur. Supporting mobile sensemaking through intentionally uncertain highlighting. In ACM UIST (20.6%), 2016.

Joseph Chang, Jason S. Chang, and Roger Jyh-Shing Jang. Learning to find translations and transliterations on the web. In *Annual Meeting of the ACL (20%)*, 2012.

Awards and Honors (extended)

Third Award IC/CAD Programming Contest \(\frac{1}{2} \) Ministry of Education, Taiwan

160 teams (<10%). Developed a 3D-IC partitioning algorithm (3000+ lines of C++ code) to com-

pete on runtime speed and circuit optimization performance.

Best Student Mobile Hero UI Contest Ministry of Economic Affairs, Taiwan

Project Paper Piano: an augmented reality virtual instrument for Android.

Second Place The 11th TM Programming Contest Trend Micro Inc.

67 teams. Mobile application development competition.

Presentation Conference for Open Source Coders, Users and Promoters coscup

attendance: 1200 Presented an open source project at the largest OSS conference in Asia.

Publications (extended)

Ting-Hao Kenneth Huang, <u>Joseph Chee Chang</u>, Jeffrey P. Bigham, and Saiganesh Swaminathan. Evorus: A crowd-powered conversational assistant that automates itself over time. In *ACM Symposium on User Interface Software and Technology (UIST, poster)*, 2017.

Joseph Chee Change and Chu-Cheng Lin. Recurrent-neural-network for language detection on Twitter code-switching corpus. arXiv preprint arXiv:1412.4314, 2014.

Joseph Chee Chang, Jason S Chang, and Jyh-Shing Roger Jang. Learning to find translations and transliterations on the web based on conditional random fields. *Journal: Computational Linguistics & Chinese Language Processing*, 2013.

Jian-Cheng Wu, Joseph Chang, Yi-Chun Chen, Shih-Ting Huang, Mei-Hua Chen, and Jason S. Chang. NTHU NLPLAB system description. In *NAACL* 7th Workshop on Building Educational Applications Using NLP. North American Chapter of the Association for Computational Linguistics (NAACL workshop), 2012.

Joseph Z Chang and Jason S Chang. Word root finder: a morphological segmentor based on crf. In *COLING (Demos)*, pages 51–58, 2012.

Joseph Chang, Richard Tzong-Han Tsai, and Jason S. Chang. Wikisense: Supersense tagging of wikipedia named entities based wordnet. In *Proc. of Pacific Asia Conference on Language, Information and Computation (PACLIC, 25%)*, 2009.

<u>Joseph Chang</u>, Tzu-Hsi Yen, and Tzong-Han Tsai. Minimally supervised question classification and answering based on wordnet and wikipedia. In *Proc. of the 21st Conference on Computational Linguistics and Speech Processing*, 2009.

Experience (extended)

April-June Contractor Developer OpenMoko (startup)

2012 Developed an Android client for an online social network.

May-Sept. Software Engineer Intern 0xLab (startup)

2010 An open source Android benchmarking tools used by major smartphone companies and shipped

with Texas Instrument's products.

Engineering Projects (full list: http://joseph.nlpweb.org/portfolio/)

KerKerInput: I co-wrote the first ever Chinese input method for the Android platform. It supports smart word ranking and next-word prediction. (2010. Java, Android. https://github.com/josephcc/KerKerInput)

OxBench: An open source Android benchmarking tool used by developers and major companies worldwide (including Samsung, LG, and Linaro). Texas Instrument shipped OxBench with its development boards. (2011. Java, C, Android)

TaipeiFever: A tour guide app written for the Taipei City Government. Its prototype won first place (<0.6%) at a developer competition. (2011. iOS, Android, WindowsPhone. https://speakerdeck.com/josephcc/taipeifever)

SideKick: An iPhone app that automatically solves the (once) popular game Draw Something by scanning in-game screenshots. (2012. ObjC, iOS. https://www.youtube.com/watch?v=g3_TMp7IJB0)

RePhrase An context-aware thesaurus designed to help writers find alternative expressions for a given phrase. Includes 8,810,629 phrases and 53,575 examples mined from the Web. (2011. iOS)

Gensim Contributor to the open source Python NLP library.