

Mathematics for Machine Learning

— Introduction

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Credits for the resource

- The slides are based on the textbook:
 - *Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong: Mathematics for Machine Learning. Cambridge University Press. 2020.*
 - *Howard Anton, Chris Rorres, Anton Kaul: Elementary Linear Algebra. Wiley. 2019.*
- We could partially refer to the monograph:
Francesco Orabona: A Modern Introduction to Online Learning.
<https://arxiv.org/abs/1912.13213>

Grading Policy

- Attendance (10%)
- Assignments & Quizzes (30%)
- Midterm Exam (30%)
 - 7 Nov. 2023.
- Final Exam (30%)
 - 2 Jan. 2024.

Outline

1 Introduction

Three Core Concepts of Machine Learning

- Data
- Model
- Learning

Remark on the Data

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- **Goal:** Find good models that generalize well to yet unseen data

Four pillars of ML

The four pillars of ML:

- Regression
- Dimensionality Reduction
- Density Estimation
- Classification

Fundamentals:

- Calculus
- Linear Algebra
- Vector Algebra
- Analytic Geometry
- Matrix Decomposition
- Probability & Distributions
- Optimization

- Why are the mathematical foundations of machine learning important?

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 - To understand fundamental principles upon which more complicated machine learning systems are built.
 - To facilitate creating new machine learning solutions, understanding and debugging existing approaches.
 - To learn about the inherent assumptions and limitations of the methodologies we are working with.

What's a machine learning *algorithm*?

- **Predictor**: A system that makes predictions based on input data.
- **Training**: a system that adapts some internal parameters of the predictor so that it **performs well on future unseen input data**.

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 - An array of numbers (CS view)
 - An arrow with a direction and magnitude (physics view)
 - An object that obeys addition and scaling (mathematical view; OOP view).

An Intuition of Learning/Training a Model

- Assume that we are given a dataset and a suitable model.
- **Training a model**: use the data to optimize parameters of the model w.r.t. some loss/utility function.
- The training process can be viewed as either climbing a hill to reach its peak moving downwards to the valley.

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- The training process can be viewed as either climbing a hill to reach its peak moving downwards to the valley.
- However, at the same time, we are interested in the model which performs well on **unseen data**.
Otherwise, it could be just that we find a way to **memorize the data**.

Part I.

Mathematics as the Foundation

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 - Analytic geometry (distance, norm, inner product, projection, ...)

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- Formalize the *similarity* between vectors:
 - Analytic geometry (distance, norm, inner product, projection, ...)
- Intuitive interpretation of the data and better efficiency for learning:
matrix decomposition.

Part II:

Introductory Machine Learning

Topics

- Data, model & parameter estimation.
- Continuous Optimization.
- Linear regression.
 - Map the input $\mathbf{x} \in \mathbb{R}^d$ to corresponding observed function values $y \in \mathbb{R}$.
- Density estimation.
 - Find a probability distribution that describes the data.
- Principal Component Analysis
 - Matrix decomposition.
- Classification.

Terminologies

- i.e. \implies that is,
- e.g. \implies such as
- $\because \implies$ because
- $\therefore \implies$ therefore
- et al. \implies and others
- $\forall \implies$ for any
- $\exists \implies$ there exists
- a.k.a. \implies also known as
- w.r.t. \implies with respect to

Warm-up Exercise

Exercise

- Consider $\mathbf{x} = [x_1 \ x_2 \ x_3]^\top \in \mathbb{R}^3$ and $\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$.
- Compute $\mathbf{x}^\top \mathbf{A} \mathbf{x}$.
- Compute $\text{tr}(\mathbf{A} \mathbf{x} \mathbf{x}^\top)$.

Discussions