## Mathematics for Machine Learning

- Introduction

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#### Credits for the resource

- The slides are based on the textbook:
  - Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong: Mathematics for Machine Learning. Cambridge University Press. 2020.
  - Howard Anton, Chris Rorres, Anton Kaul: Elementary Linear Algebra. Wiley. 2019.
- We could partially refer to the monograph: Francesco Orabona: A Modern Introduction to Online Learning. https://arxiv.org/abs/1912.13213

## **Grading Policy**

- Attendance (10%)
- Assignments & Quizzes (30%)
- Midterm Exam (30%)
  - 7 Nov. 2023.
- Final Exam (30%)
  - 2 Jan. 2024.



#### Outline

Introduction



## Three Core Concepts of Machine Learning

- Data
- Model
- Learning

#### Remark on the Data

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• Goal: Find good models that generalize well to yet unseen data

## Four pillars of ML

#### The four pillars of ML:

- Regression
- Dimensionality Reduction
- Density Estimation
- Classification

#### Fundamentals:

- Calculus
- Linear Algebra
- Vector Algebra
- Analytic Geometry
- Matrix Decomposition
- Probability & Distributions
- Optimization

• Why are the mathematical foundations of machine learning important?

- Why are the mathematical foundations of machine learning important?
  - To understand fundamental principles upon which more complicated machine learning systems are built.
  - To facilitate creating new machine learning solutions, understanding and debugging existing approaches.
  - To learn about the inherent assumptions and limitations of the methodologies we are working with.

## What's a machine learning *algorithm*?

- Predictor: A system that makes predictions based on input data.
- Training: a system that adapts some internal parameters of the predictor so that it performs well on future unseen input data.

## Some Reasonable Assumptions

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- Numerical representation of the data: vectors.
  - An array of numbers (CS view)
  - An arrow with a direction and magnitude (physics view)
  - An object that obeys addition and scaling (mathematical view; OOP view).

## An Intuition of Learning/Training a Model

- Assume that we are given a dataset and a suitable model.
- Training a model: use the data to optimize parameters of the model w.r.t. some loss/utility function.
- The training process can be viewed as either climbing a hill to reach its peak moving downwards to the valley.

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- The training process can be viewed as either climbing a hill to reach its peak moving downwards to the valley.
- However, at the same time, we are interested in the model which performs well on unseen data.
  - Otherwise, it could be just that we find a way to memorize the data.

#### Part I.

Mathematics as the Foundation

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- Formalize the *similarity* between vectors:
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- Intuitive interpretation of the data and better efficiency for learning: *matrix decomposition*.

#### Part II:

Introductory Machine Learning

#### **Topics**

- Data, model & parameter estimation.
- Continuous Optimization.
- Linear regression.
  - Map the input  $\mathbf{x} \in \mathbb{R}^d$  to corresponding observed function values  $y \in \mathbb{R}$ .
- Density estimation.
  - Find a probability distribution that describes the data.
- Principal Component Analysis
  - Matrix decomposition.
- Classification.



#### **Terminologies**

- $\bullet$  i.e.  $\Longrightarrow$  that is,
- $\bullet$  e.g.  $\Longrightarrow$  such as
- $\therefore$   $\Longrightarrow$  therefore
- $\bullet$  et al.  $\Longrightarrow$  and others
- $\bullet \ \forall \Longrightarrow \text{for any}$
- $\exists \Longrightarrow$  there exists
- a.k.a.  $\Longrightarrow$  also known as
- w.r.t.  $\Longrightarrow$  with respect to

## Warm-up Exercise

#### Exercise

- Consider  $\mathbf{x} = [x_1 \ x_2 \ x_3]^{\top} \in \mathbb{R}^3$  and  $\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$ .
- Compute  $\mathbf{x}^{\top} \mathbf{A} \mathbf{x}$ .
- Compute  $tr(\mathbf{A}\mathbf{x}\mathbf{x}^{\top})$ .

## **Discussions**

