Industry-Academia Tour

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National Taiwan Ocean University

9 October 2025



Outline

- Self Introduction
- Teaching Courses
- Focus of The Junior Project



https://josephcclin.github.io

Assistant Professor Department of Computer Science and Engineering National Taiwan Ocean University Keelung City 202301 Taiwan Tel: +886-2-2462-2192#6684 Fax: +886-2-2462-3249 Email: josephcolin_AT_MAIL_NTOU_EDU_TW Welcome to our lab: Economics and Computation Laboratory Me @ University of Tokyo, January 2024.



Background	Research	Curriculum Vitae	Running
Mathematics Genealogy	Teaching	Publications	Interest



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Education

- BS.: Mathematics, National Cheng Kung University
- MS.: CSIE, National Chi Nan University
 - Supervisor: R. C. T. Lee Algorithms
- Ph.D.: CSIE (2011), National Chung Cheng University
 - Supervisors: Maw-Shang Chang & Peter Rossmanith
 FPT + Randomized Algorithms



Work Experience

- Postdoc in Academia Sinica (2011–2018).
- Quantitative Analyst (intern) @ Point72/Cubist Systematic Strategies (2018–2020).
- Quantitative Analyst @ Seth Technologies Inc. (2020–2021).
- Assistant Professor @ Dept. CSIE, Tamkang University (2021–2024).



Research Interests

Algorithmic Game Theory

 Equilibrium Computation, Computational Social Choice, Mechanism Design, etc.

Machine Learning Theory

Online Learning with No-Regret, Bandit Problems, etc.

Design of TCS Algorithms

 Randomized Algorithms, Fixed-Parameter Algorithms, Approximation Algorithms, Online Algorithms.



Ongoing Projects

- Algorithmic Game Theory with Machine-Learned Predictions.
 - Taiwan (NSTC) ↔ Netherlands (NWO)
 - Period: July 2025–June 2025).
- Parameterized Online Learning for Min-Max Envy Resource Allocation and Team Formation.
 - Taiwan (NSTC) ↔ France (BFT)
 - Period: January 2024-December 2025.
- A Study on Group Competition Game of Real-Policy Making Based on Equilibria Existence and Gradient Algorithms.
 - Independent NSTC Project
 - Period: August 2023-July 2026.



Industry-Academia Tour Self Introduction



Outline

- Self Introduction
- Teaching Courses
- 3 Focus of The Junior Project



Teaching Courses

- Undergraduates:
 - Introduction to Programming (II) [EMI]
 - Data Structures
- Graduates:
 - Economics and Computation [EMI]
 - Randomized Algorithms [EMI]
 - Mathematics for Machine Learning [EMI]



Outline

- Self Introduction
- 2 Teaching Courses
- Focus of The Junior Project

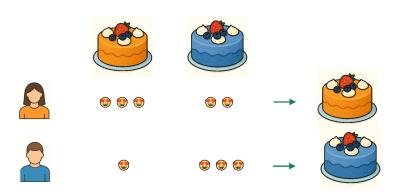


Some fairness concepts



Industry-Academia Tour

Some fairness concepts





Some fairness concepts





Two-Partition Problem

•
$$S = \{1, 5, 11, 5\}$$



Two-Partition Problem

- $S = \{1, 5, 11, 5\}$
- $S_1 = \{11\},$ $S_2 = \{1, 5, 5\}.$





Two-Partition Problem

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- $S = \{3, 5, 8, 10, 11, 14, 17, 19, 21, 22, 25, 33\}.$
- $S_1 = \{33, 25, 22, 14\},\$ $S_2 = \{3, 5, 8, 10, 11, 17, 19, 21\}.$



NP-complete

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Envy-free up to any good (EFX)

EFX

 $\mathcal{A}=(A_1,\ldots,A_n)$ is an EFX allocation of a set M of indivisible goods to a set N of agents if for every pair of agents $i,j\in N$ it holds that

$$v_i(A_i) \geq v_i(A_j \setminus \{g\})$$
 for every good $g \in A_j$,



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Example

Agents $N=\{1,2,3\}$; goods $M=\{a,b,c,d,e\}$. All agents share the same additive valuation v with v(a)=v(b)=v(c)=v(d)=v(e)=1, Then $A_1=\{a,b\},\ A_2=\{c,d\},\ A_3=\{e\}$ is an EFX allocation.



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 OPEN PROBLEM: Does there always exists an EFX allocation for m indivisible goods to n ≥ 4 agents?

Thank you!

Questions?

