# Mathematics for Machine Learning

— Linear Algebra: Norms, Inner Products & Orthogonality

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# Credits for the resource

- The slides are based on the textbooks:
  - Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong: Mathematics for Machine Learning. Cambridge University Press. 2020.
  - Howard Anton, Chris Rorres, Anton Kaul: Elementary Linear Algebra. Wiley. 2019.
- We could partially refer to the monograph: Francesco Orabona: A Modern Introduction to Online Learning. https://arxiv.org/abs/1912.13213

# Outline

- Norms
- Inner Products
- 3 Lengths & Distances
- 4 Angles and Orthogonality
- Orthonormal Basis
- 6 Inner Product of Functions

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## Norm

#### Norm

A norm on a vector space V is a function

$$\|\cdot\|:V\to\mathbb{R}$$
  $\mathbf{x}\to\|\mathbf{x}\|$ 

such that for  $\lambda \in \mathbb{R}$  and  $\mathbf{x}, \mathbf{y} \in V$  the following conditions hold:

- $\bullet \|\lambda \mathbf{x}\| = |\lambda| \|\mathbf{x}\|.$
- $\|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\|$ .
- $\|\mathbf{x}\| \ge 0$  and  $\|\mathbf{x}\| = 0 \Leftrightarrow \mathbf{x} = \mathbf{0}$ .

$$\ell_1$$
 norm,  $\ell_2$  norm &  $\ell_\infty$  norm

### $\ell_1$ norm (Manhattan Norm)

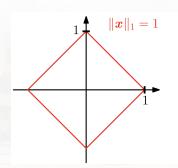
For 
$$\mathbf{x} \in \mathbb{R}^n$$
,  $\|\mathbf{x}\|_1 := \sum_{i=1}^n |x_i|$ .

#### $\ell_2$ norm

For 
$$\mathbf{x} \in \mathbb{R}^n$$
,  $\|\mathbf{x}\|_2 := \sqrt{\sum_{i=1}^n x_i^2} = \sqrt{\mathbf{x}^\top \mathbf{x}}$ .

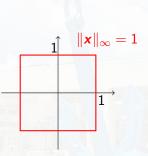
#### $\ell_{\infty}$ norm

For  $\mathbf{x} \in \mathbb{R}^n$ ,  $\|\mathbf{x}\|_{\infty} := \max_{i \in n} |x_i|$ .





ML Math - Linear Algebra Norms



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# Dot Product

# Dot Product

For  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ ,

$$\mathbf{x}^{\top}\mathbf{y} = \sum_{i=1}^{n} x_i y_i.$$

# General Inner Products

# Bilinear Mapping f

Given a vector space V. For all  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in V$ ,  $\lambda, \psi \in \mathbb{R}$ , such that

$$f(\lambda \mathbf{x} + \psi \mathbf{y}, \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{z}) + \psi f(\mathbf{y}, \mathbf{z})$$

$$f(\mathbf{x}, \lambda \mathbf{y} + \psi \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{y}) + \psi f(\mathbf{x}, \mathbf{z})$$

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 (linear in the 1st argument)

$$f(\mathbf{x}, \lambda \mathbf{y} + \psi \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{y}) + \psi f(\mathbf{x}, \mathbf{z})$$
 (linear in the 2nd argument)

# Symmetric & Positive Definite (1/6)

#### Symmetric

Let V be a vector space and  $f: V \times V \to \mathbb{R}$  be a bilinear mapping. Then f is symmetric if  $f(\mathbf{x}, \mathbf{y}) = f(\mathbf{y}, \mathbf{x})$ .

#### Positive Definite

Let V be a vector space and  $f: V \times V \to \mathbb{R}$  be a bilinear mapping. Then f is positive definite if  $\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}$ , we have

$$f(\mathbf{x}, \mathbf{x}) > 0$$
 and  $f(\mathbf{0}, \mathbf{0}) = 0$ .

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#### Inner Product

A positive definite & symmetric bilinear mapping  $f: V \times V \to \mathbb{R}$  is called an inner product on V and we write  $f(\mathbf{x}, \mathbf{y})$  as  $\langle \mathbf{x}, \mathbf{y} \rangle$ .

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# Symmetric & Positive Definite (2/6)

- Important in machine learning.
  - Matrix decompositions.
  - Key in defining kernels in the SVM (support vector machine).

### An Exercise

#### Exercise

Consider  $V = \mathbb{R}^2$ . Define that

$$\langle \mathbf{x}, \mathbf{y} \rangle := x_1 y_1 - (x_1 y_2 + x_2 y_1) + 2x_2 y_2.$$

Show that  $\langle \cdot, \cdot \rangle$  is an inner product.

# Symmetric & Positive Definite (3/6)

Consider an *n*-dimensional vector space V with an inner product  $\langle \cdot \rangle : V \times V \to \mathbb{R}$  and an ordered basis  $B = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  of V.

- Assume that for  $\mathbf{x}, \mathbf{y} \in V$ ,
  - $\mathbf{x} = \sum_{i=1}^{n} \psi_i \mathbf{b}_i$
  - $\mathbf{y} = \sum_{j=1}^{n} \lambda_j \mathbf{b}_j$

for suitable  $\psi_i, \lambda_j \in \mathbb{R}$ .

• By the bilinearity of the inner product, we have

$$\langle \mathbf{x}, \mathbf{y} \rangle = \left\langle \sum_{i=1}^{n} \psi_{i} \mathbf{b}_{i}, \sum_{j=1}^{n} \lambda_{j} \mathbf{b}_{j} \right\rangle$$

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By the bilinearity of the inner product, we have

$$\langle \mathbf{x}, \mathbf{y} \rangle = \left\langle \sum_{i=1}^n \psi_i \mathbf{b}_i, \sum_{j=1}^n \lambda_j \mathbf{b}_j \right\rangle = \sum_{i=1}^n \sum_{j=1}^n \psi_i \langle \mathbf{b}_i, \mathbf{b}_j \rangle \lambda_j = \hat{\mathbf{x}}^\top \mathbf{A} \hat{\mathbf{y}},$$

where  $A_{ij} := \langle \mathbf{b}_i, \mathbf{b}_j \rangle$ ,  $\hat{\mathbf{x}}$  and  $\hat{\mathbf{y}}$  are the coordinates of  $\mathbf{x}$  and  $\mathbf{y}$  w.r.t. the basis B.

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# Symmetric & Positive Definite (3/6)

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★ **Note:** The symmetry of the inner product  $\Rightarrow$  **A** is symmetric.

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
$$\mathbf{y} = -\mathbf{q}_1 + 2\mathbf{q}_2$$

$$\bullet \langle \mathbf{x}, \mathbf{y} \rangle =$$

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
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• 
$$\langle \mathbf{x}, \mathbf{y} \rangle = -2 \langle \mathbf{q}_1, \mathbf{q}_1 \rangle - 3 \langle \mathbf{q}_2, \mathbf{q}_1 \rangle + 4 \langle \mathbf{q}_1, \mathbf{q}_2 \rangle + 6 \langle \mathbf{q}_2, \mathbf{q}_2 \rangle$$

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- W.r.t. the standard basis,

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- W.r.t. the standard basis,

$$x = 5e_1 - 4e_2$$
  
 $y = e_1 - 5e_2$ 

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- W.r.t. the standard basis,

$$\mathbf{x} = 5\mathbf{e}_1 - 4\mathbf{e}_2 \implies \hat{\mathbf{x}} = [5, -4]^{\top}$$
  
 $\mathbf{y} = \mathbf{e}_1 - 5\mathbf{e}_2 \implies \hat{\mathbf{y}} = [1, -5]^{\top}$ 

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$$\mathbf{A} = \left[ \begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \right]$$

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
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- $\langle \mathbf{x}, \mathbf{y} \rangle = -2 \langle \mathbf{q}_1, \mathbf{q}_1 \rangle 3 \langle \mathbf{q}_2, \mathbf{q}_1 \rangle + 4 \langle \mathbf{q}_1, \mathbf{q}_2 \rangle + 6 \langle \mathbf{q}_2, \mathbf{q}_2 \rangle = 25.$
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$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \implies \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}} = [5, -4] \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -5 \end{bmatrix} = 25.$$

# Symmetric & Positive Definite (4/6)

The positive definiteness of the inner product implies that

$$\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}: \mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0.$$

#### Symmetric, Positive Definite Matrix

A symmetric matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  that satisfies the property:

$$\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}: \mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0.$$

is called symmetric, positive definite (or just positive definite).

If only  $\geq$  holds, then **A** is called symmetric, positive semidefinite.

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# Example

Consider the matrices 
$$\mathbf{A}_1=\left[\begin{array}{cc} 9 & 6 \\ 6 & 5 \end{array}\right], \ \mathbf{A}_2=\left[\begin{array}{cc} 9 & 6 \\ 6 & 3 \end{array}\right]$$

• **A**<sub>1</sub> is positive definite (why?)

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### Example

Consider the matrices 
$$\mathbf{A}_1 = \begin{bmatrix} 9 & 6 \\ 6 & 5 \end{bmatrix}$$
,  $\mathbf{A}_2 = \begin{bmatrix} 9 & 6 \\ 6 & 3 \end{bmatrix}$ 

- **A**<sub>1</sub> is positive definite (why?)
- A<sub>2</sub> is NOT positive definite (why?)

# Symmetric & Positive Definite (5/6)

If  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is symmetric, positive definite, then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}}.$$

# Symmetric & Positive Definite (5/6)

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$$\langle \mathbf{x}, \mathbf{y} \rangle = \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}}.$$

This defines an inner product w.r.t. an ordered basis B, where  $\hat{\mathbf{x}}, \hat{\mathbf{y}}$  are the coordinates of  $\mathbf{x}, \mathbf{y}$  w.r.t. B.

#### Semidefinite Matrix

If  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is symmetric and for all  $\mathbf{x}$  we have  $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} \geq 0$ , we call  $\mathbf{A}$  a semidefinite matrix.

**Remark:** If  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is not necessarily symmetric & positive definite:

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The following properties hold if  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is symmetric and positive definite.

•  $null(A) = \{0\}.$ 

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  - Since  $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0$  for all  $\mathbf{x} > 0 \Rightarrow \mathbf{A} \mathbf{x} \neq \mathbf{0}$  if  $\mathbf{x} \neq \mathbf{0}$ .

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  - A is invertible.
- For the diagonal elements  $a_{ii}$  of  $\mathbf{A}$ ,  $a_{ii} = \mathbf{e}_i^{\top} \mathbf{A} \mathbf{e}_i > 0$ .
  - $\mathbf{e}_i$ : the *i*th vector of the standard basis of  $\mathbb{R}^n$ .

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### Remark

• Note that any inner product induces a norm:

$$\|\mathbf{x}\| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}.$$

### Cauchy-Schwarz Inequality

For an inner product vector space  $(V, \langle \cdot \rangle)$ , the induced norm  $\| \cdot \|$  satisfies the Cauchy-Schwarz inequality

$$|\langle \mathbf{x}, \mathbf{y} \rangle| \le \|\mathbf{x}\| \|\mathbf{y}\|.$$

## Lengths of Vectors

### Example

Compute the length of a vector  $\mathbf{x} = [1,1]^{\top} \in \mathbb{R}^2$  using

- Dot product
- $\bullet \langle \mathbf{x}, \mathbf{y} \rangle := \mathbf{x}^{\top} \begin{bmatrix} 1 & -\frac{1}{2} \\ -\frac{1}{2} & 1 \end{bmatrix} \mathbf{y} = x_1 y_1 \frac{1}{2} (x_1 y_2 + x_2 y_1) + x_2 y_2.$

### Distance & Metric

#### Distance

Consider an inner product space  $(V, \langle \cdot \rangle)$ . Then, the distance between  $\mathbf{x}$  and  $\mathbf{y}$  for  $\mathbf{x}, \mathbf{y} \in V$  is

$$d(\mathbf{x}, \mathbf{y}) := \|\mathbf{x} - \mathbf{y}\| = \sqrt{\langle \mathbf{x} - \mathbf{y}, \mathbf{x} - \mathbf{y} \rangle}.$$

• The mapping  $d: V \times V \to \mathbb{R}$  for which  $(\mathbf{x}, \mathbf{y})$  maps to  $d(\mathbf{x}, \mathbf{y})$  is called a metric

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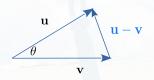
- The mapping  $d: V \times V \to \mathbb{R}$  for which  $(\mathbf{x}, \mathbf{y})$  maps to  $d(\mathbf{x}, \mathbf{y})$  is called a metric, which satisfies:
  - positive definite:  $d(\mathbf{x}, \mathbf{y}) \ge 0$  for all  $\mathbf{x}, \mathbf{y} \in V$  and  $d(\mathbf{x}, \mathbf{y}) = 0$  iff  $\mathbf{x} = \mathbf{y}$ .
  - symmetric:  $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$  for all  $\mathbf{x}, \mathbf{y} \in V$ .
  - triangular inequality:  $d(x, z) \le d(x, y) + d(y, z)$ .

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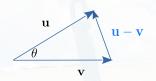
## Recall from Senior High School Math



#### Law of Cosines

$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

## Recall from Senior High School Math



### Law of Cosines

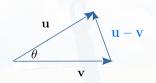
$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

Note:

$$\langle \mathbf{u} - \mathbf{v}, \mathbf{u} - \mathbf{v} \rangle = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\langle \mathbf{u}, \mathbf{v} \rangle.$$

Thus,

## Recall from Senior High School Math



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Thus,

$$\langle \mathbf{u}, \mathbf{v} \rangle = \|\mathbf{u}\| \cdot \|\mathbf{v}\| \cos \theta.$$

## **Angles**

Assume that  $\mathbf{x} \neq \mathbf{0}, \mathbf{y} \neq \mathbf{0}$ . Then by the Cauchy-Schwarz inequality,

$$-1 \le rac{\langle \mathbf{x}, \mathbf{y} 
angle}{\|\mathbf{x}\| \|\mathbf{y}\|} \le 1.$$

## **Angles**

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Thus, there exists a unique  $\theta \in [0, \pi]$ , such that

$$cos(\theta) = \frac{\langle \mathbf{x}, \mathbf{y} \rangle}{\|\mathbf{x}\| \|\mathbf{y}\|}.$$

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We call  $\theta$  the angle between **x** and **y**.

## Orthogonality

### Orthogonality

- Two vectors  $\mathbf{x}$  and  $\mathbf{y}$  are orthogonal if and only if  $\langle \mathbf{x}, \mathbf{y} \rangle = 0$ .
  - We write  $\mathbf{x} \perp \mathbf{y}$ .
- If x and y are orthogonal and  $\|\mathbf{x}\| = \|\mathbf{y}\| = 1$ , then x and y are both orthonormal.

## Orthogonal Matrix

### Orthogonal Matrix

A square matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is an orthogonal matrix iff its columns are orthonormal so that

$$\mathbf{A}\mathbf{A}^{\top} = \mathbf{I} = \mathbf{A}^{\top}\mathbf{A},$$

which implies

$$A^{-1} = A^{\top}$$
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#### Remark

Transformations by orthogonal matrices do NOT change the length of a vector.

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Let  $\theta$  be the angle between  $\mathbf{A}\mathbf{x}$  and  $\mathbf{A}\mathbf{y}$ , what is  $\cos\theta$ ?

### Outline

- Norms
- 2 Inner Products
- 3 Lengths & Distances
- 4 Angles and Orthogonality
- Orthonormal Basis
- 6 Inner Product of Functions

### Orthonormal Basis

#### Orthonormal Basis

Consider an *n*-dimensional vector space V and a basis  $\{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  of V. If for all  $i, j = 1, \dots, n$ 

$$\langle \mathbf{b}_i, \mathbf{b}_j \rangle = 0 \quad \text{for } i \neq j$$
 (1)

$$\langle \mathbf{b}_i, \mathbf{b}_i \rangle = 1, \tag{2}$$

then the basis is called an orthonormal basis.

• Only (1) is satisfied  $\Rightarrow$  orthogonal basis.

• The standard basis for  $\mathbb{R}^n$ .

• 
$$\mathbf{b}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \mathbf{b}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}.$$

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### Inner Product of Functions

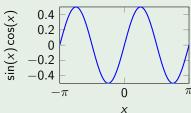
#### Inner Product of Functions

Given two functions  $u, v : \mathbb{R} \to \mathbb{R}$ , the inner product of u and v can be defined as

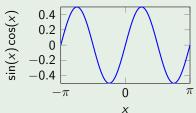
$$\langle u, v \rangle := \int_a^b u(x) v(x) dx$$

for lower and upper limits  $a, b < \infty$ .

- Choose  $u(x) = \sin(x)$  and  $v(x) = \cos(x)$ .
- Define f(x) = u(x)v(x).

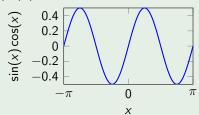


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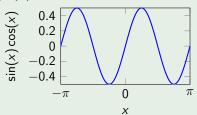
- We can observe that f(-x) = -f(x).
- $\bullet \int_{-\pi}^{\pi} u(x)v(x)\mathrm{d}x = 0.$
- \* **Note:**  $\int \sin(x) \cos(x) dx =$

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- \* Note:  $\int \sin(x) \cos(x) dx = \int u du = \frac{1}{2}u^2$ , where  $u = \sin(x)$ .

# **Discussions**