

Myerson's Lemma

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Outline

- 1 Myerson's Lemma
 - Single-Parameter Environments
 - The Lemma
 - Application to the Sponsored Search Auction



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Single-Parameter Environments

Consider a more generalized and abstract setting:

Single-Parameter Environments

- n agents (e.g., bidders).
- A private valuation $v_i \geq 0$ for each agent i (per unit of stuff).
- A feasible set $X = \{(x_1, x_2, \dots, x_n) \mid x_i \in \mathbb{R}\} \subseteq \mathbb{R}^n$.
 - x_i : amount of stuff given to agent i .

Single-Parameter Environments (Examples)

- Single-item auction:
 - $\sum_{i=1}^n X_i \leq 1$, and $x_i \in \{0, 1\}$ for each i .

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- Sponsored Search Auction:
 - X : the set of n -vectors \Leftrightarrow assignments of bidders to slots.
 - Each slot (resp., bidder) is assigned to ≤ 1 bidder (resp., slot).
 - The component $x_i = \alpha_j$: bidder i is assigned to slot j .
 - α_j : the click-through rate of slot j .
 - Assume that the quality score $\beta_i = 1$ for all i .



Allocation and Payment Rules

Choices to make in a sealed-bid auction

- Collect bids $\mathbf{b} = (b_1, \dots, b_n)$.
- Allocation Rule: Choose a feasible $\mathbf{x}(\mathbf{b}) \in X \subseteq \mathbb{R}^n$.
- Payment Rule: Choose payments $\mathbf{p}(\mathbf{b}) \in \mathbb{R}^n$.
- A *direct-revelation mechanism*.

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- A *direct-revelation mechanism*.
 - Example of *indirect mechanism*: iterative ascending auction.



Allocation and Payment Rules (contd.)

With allocation rule \mathbf{x} and payment rule \mathbf{p} ,

- agent i receives utility $u_i(\mathbf{b}) = v_i \cdot x_i(\mathbf{b}) - p_i(\mathbf{b})$.
- $p_i(\mathbf{b}) \in [0, b_i \cdot x_i(\mathbf{b})]$.
 - $p_i(\mathbf{b}) \geq 0$: prohibiting the seller from paying the agents.
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 - $p_i(\mathbf{b}) \leq b_i \cdot x_i(\mathbf{b})$: a truthful agent receives nonnegative utility.
- Why?



The Myerson's Lemma

Definition (Implementable Allocation Rule)

An allocation rule x for a single-parameter environment is **implementable** if there is a payment rule p such that the direct-revelation mechanism (x, p) is **DSIC**.



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Definition (Monotone Allocation Rule)

An allocation rule \mathbf{x} for a single-parameter environment is **monotone** if for every agent i and bids \mathbf{b}_{-i} by other agents, the allocation $x_i(z, \mathbf{b}_{-i})$ to i is **nondecreasing in her bid z** .



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So, how about awarding the item to the second-highest bidder?

You raise your bid, you might lose the chance of getting it!



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The Myerson's Lemma

Theorem (Myerson's Lemma)

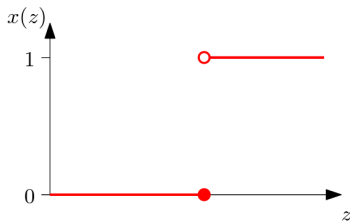
Fix a single-parameter environment.

- (i) An allocation rule \mathbf{x} is **implementable** if and only if it is **monotone**.
- (ii) If \mathbf{x} is monotone, then there is a unique payment rule for which the direct-revelation mechanism (\mathbf{x}, \mathbf{p}) is DSIC and $p_i(\mathbf{b}) = 0$ whenever $b_i = 0$.
- (iii) The payment rule in (ii) is given by an explicit formula.

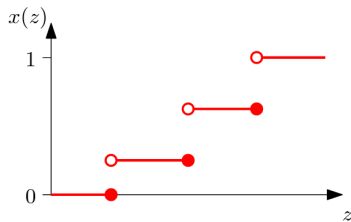
“Monotone” is more operational.



Allocation curves: allocation as a function of bids



(a) 0-1 Monotone Curve



(b) Piecewise Constant Monotone Curve

Figures from Tim Roughgarden's lecture notes.

Constraints from DSIC

Consider $0 \leq z < y$.

Say agent i has a private valuation z and free to submit a false bid y or
agent i has a private valuation y and free to submit a false bid z

DSIC: Bidding truthfully brings maximum utility.

$$z \cdot x(z) - p(z) \geq z \cdot x(y) - p(y)$$

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\Rightarrow every implementable allocation rule is monotone (why?)



Case: x is a piecewise constant function

$$z \cdot (x(y) - x(z)) \leq p(y) - p(z) \leq y \cdot (x(y) - x(z)).$$

- Try: fix z and let y tend to z .

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$$p_i(b_i, \mathbf{b}_{-i}) = \sum_{j=1}^{\ell} z_j \cdot [\text{jump in } x_i(\cdot, \mathbf{b}_{-i}) \text{ at } z_j],$$

where z_1, \dots, z_{ℓ} are breakpoints of $x_i(\cdot, \mathbf{b}_{-i})$ in the range $[0, b_i]$.

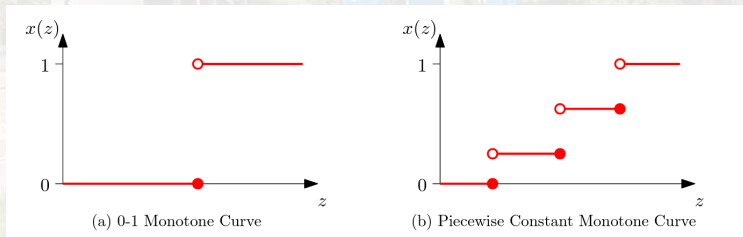


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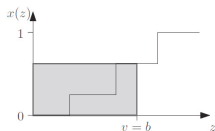
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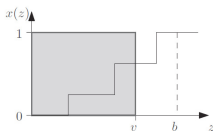
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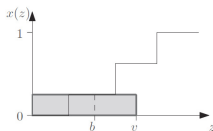
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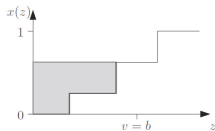
(a) $v \cdot x(v)$



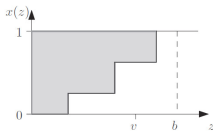
(b) $v \cdot x(b)$ with $b > v$



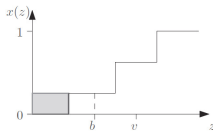
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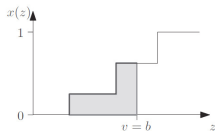
(d) $p(v)$



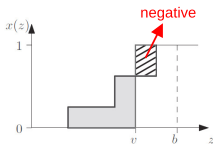
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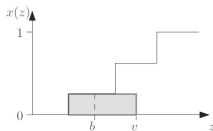
(f) $p(b)$ with $b < v$



(g) utility with $b = v$



(h) utility with $b > v$



(i) utility with $b < v$

Case: x is a monotone function

$$z \cdot (x(y) - x(z)) \leq p(y) - p(z) \leq y \cdot (x(y) - x(z)).$$

- Suppose x is differentiable.
- Dividing the inequalities by $y - z$:

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$$p_i(b_i, \mathbf{b}_{-i}) = \int_0^{b_i} z \cdot \frac{d}{dz} x_i(z, \mathbf{b}_{-i}) dz.$$



Outline

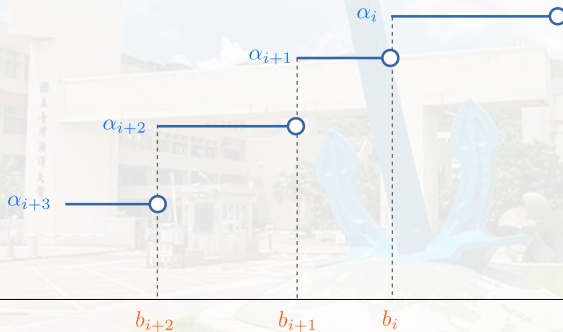
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Apply to Sponsored Search Auction

The allocation rule is piecewise.

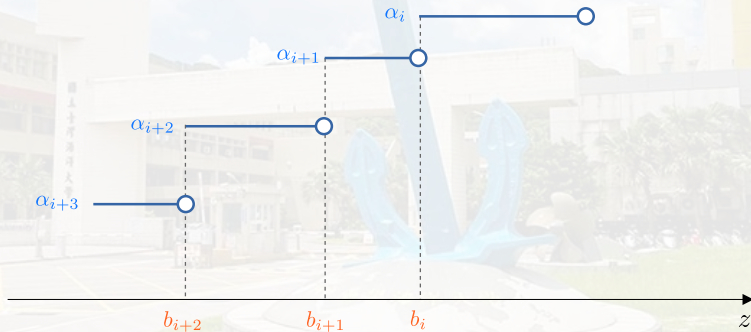
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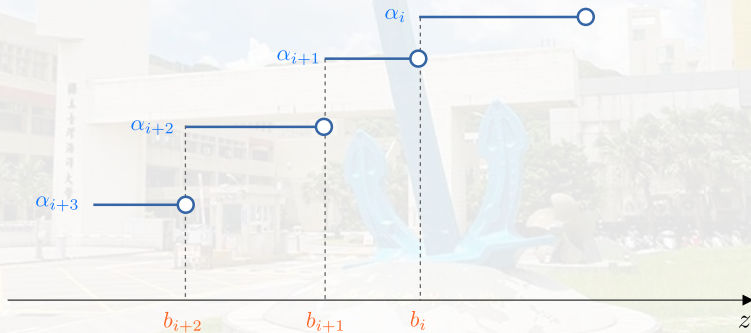


$$p_i(\mathbf{b}) = \sum_{j=i}^k b_{j+1}(\alpha_j - \alpha_{j+1}).$$

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$$p_i(\mathbf{b}) = \sum_{j=i}^k b_{j+1} \frac{\alpha_j - \alpha_{j+1}}{\alpha_i} \text{ (scaled per click).}$$



Exercise 1 (5%)

- Recall that in the model of sponsored search auctions:
 - There are k slots, the j th slot has a click-through rate (CTR) of α_j (nonincreasing in j).
 - The utility of bidder i in slot j is $\alpha_j(v_i - p_j)$, where v_i is the private value-per-click of the bidder and p_j is the price charged per-click in slot j .
- The Generalized Second Price (GSP) Auction is defined as follows:



Exercise 1 (5%) (contd.)

The Generalized Second Price (GSP) Auction

- ① Rank advertisers from highest to lowest bid; assume without loss of generality that $b_1 \geq b_2 \geq \dots \geq b_n$.
- ② For $i = 1, 2, \dots, k$, assign the i th bidder to the i slot.
- ③ For $i = 1, 2, \dots, k$, charge the i th bidder a price of b_{i+1} per click.

- (a) Prove that for every $k \geq 2$ and sequence $\alpha_1 \geq \dots \geq \alpha_k > 0$ of CTRs, the GSP auction is **NOT** DSIC. (*Hint: Find out an example.*)
- (b) A bid profile \mathbf{b} with $b_1 \geq \dots \geq b_n$ is **envy-free** if for every bidder i and slot $j \neq i$,

$$\alpha_i(v_i - b_{i+1}) \geq \alpha_j(v_i - b_{j+1}).$$

Please verify that every envy-free bid profile is an equilibrium.

