Mathematics for Machine Learning

— Linear Algebra: Norms, Inner Products & Orthogonality

Joseph Chuang-Chieh Lin

Department of Computer Science & Engineering, National Taiwan Ocean University

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Credits for the resource

- The slides are based on the textbooks:
 - Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong: Mathematics for Machine Learning. Cambridge University Press. 2020.
 - Howard Anton, Chris Rorres, Anton Kaul: Elementary Linear Algebra. Wiley. 2019.
- We could partially refer to the monograph: Francesco Orabona: A Modern Introduction to Online Learning. https://arxiv.org/abs/1912.13213

Outline

- Norms
- Inner Products
- 3 Lengths & Distances
- 4 Angles and Orthogonality
- Orthonormal Basis
- 6 Inner Product of Functions

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Norm

Norm

A norm on a vector space V is a function

$$\|\cdot\|:V\to\mathbb{R}$$
 $\mathbf{x}\to\|\mathbf{x}\|$

such that for $\lambda \in \mathbb{R}$ and $\mathbf{x}, \mathbf{y} \in V$ the following hold:

- $\bullet \|\lambda \mathbf{x}\| = |\lambda| \|\mathbf{x}\|.$
 - $\|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\|$.
 - $\|\mathbf{x}\| \geq 0$ and $\|\mathbf{x}\| = 0 \Leftrightarrow \mathbf{x} = \mathbf{0}$.

$$\ell_1$$
 norm, ℓ_2 norm & ℓ_∞ norm

ℓ_1 norm (Manhattan Norm)

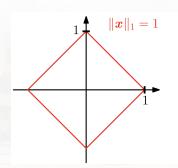
For
$$\mathbf{x} \in \mathbb{R}^n$$
, $\|\mathbf{x}\|_1 := \sum_{i=1}^n |x_i|$.

ℓ_2 norm

For
$$\mathbf{x} \in \mathbb{R}^n$$
, $\|\mathbf{x}\|_2 := \sqrt{\sum_{i=1}^n x_i^2} = \sqrt{\mathbf{x}^\top \mathbf{x}}$.

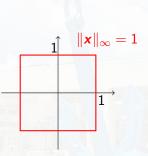
ℓ_{∞} norm

For $\mathbf{x} \in \mathbb{R}^n$, $\|\mathbf{x}\|_{\infty} := \max_{i \in n} |x_i|$.





ML Math - Linear Algebra Norms



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Dot Product

Dot Product

For $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$,

$$\mathbf{x}^{\top}\mathbf{y} = \sum_{i=1}^{n} x_i y_i.$$

General Inner Products

Bilinear Mapping f

Given a vector space V. For all $\mathbf{x}, \mathbf{y}, \mathbf{z} \in V$, $\lambda, \psi \in \mathbb{R}$, such that

$$f(\lambda \mathbf{x} + \psi \mathbf{y}, \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{z}) + \psi f(\mathbf{y}, \mathbf{z})$$

$$f(\mathbf{x}, \lambda \mathbf{y} + \psi \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{y}) + \psi f(\mathbf{x}, \mathbf{z})$$

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 (linear in the 1st argument)

$$f(\mathbf{x}, \lambda \mathbf{y} + \psi \mathbf{z}) = \lambda f(\mathbf{x}, \mathbf{y}) + \psi f(\mathbf{x}, \mathbf{z})$$
 (linear in the 2nd argument)

Symmetric & Positive Definite (1/6)

Symmetric

Let V be a vector space and $f: V \times V \to \mathbb{R}$ be a bilinear mapping. Then f is symmetric if $f(\mathbf{x}, \mathbf{y}) = f(\mathbf{y}, \mathbf{x})$.

Positive Definite

Let V be a vector space and $f: V \times V \to \mathbb{R}$ be a bilinear mapping. Then f is positive definite if $\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}$, we have

$$f(\mathbf{x}, \mathbf{x}) > 0$$
 and $f(\mathbf{0}, \mathbf{0}) = 0$.

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Inner Product

A positive definite & symmetric bilinear mapping $f: V \times V \to \mathbb{R}$ is called an inner product on V and we write $f(\mathbf{x}, \mathbf{y})$ as $\langle \mathbf{x}, \mathbf{y} \rangle$.

Symmetric & Positive Definite (2/6)

- Important in machine learning.
 - Matrix decompositions.
 - Key in defining kernels in the SVM (support vector machine).

An Exercise

Exercise

Consider $V = \mathbb{R}^2$. Define that

$$\langle \mathbf{x}, \mathbf{y} \rangle := x_1 y_1 - (x_1 y_2 + x_2 y_1) + 2x_2 y_2.$$

Show that $\langle \cdot, \cdot \rangle$ is an inner product.

Symmetric & Positive Definite (3/6)

Consider an *n*-dimensional vector space V with an inner product $\langle \cdot \rangle : V \times V \to \mathbb{R}$ and an ordered basis $B = (\mathbf{b}_1, \dots, \mathbf{b}_n)$ of V.

- Assume that for $\mathbf{x}, \mathbf{y} \in V$,
 - $\mathbf{x} = \sum_{i=1}^{n} \psi_i \mathbf{b}_i$
 - $\mathbf{y} = \sum_{j=1}^{n-1} \lambda_j \mathbf{b}_j$

for suitable $\psi_i, \lambda_j \in \mathbb{R}$.

• By the bilinearity of the inner product, we have

$$\langle \mathbf{x}, \mathbf{y} \rangle = \left\langle \sum_{i=1}^{n} \psi_i \mathbf{b}_i, \sum_{j=1}^{n} \lambda_j \mathbf{b}_j \right\rangle$$

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where $\hat{\mathbf{x}}$ and $\hat{\mathbf{y}}$ are the coordinates of \mathbf{b} w.r.t. the basis B.

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where $\hat{\mathbf{x}}$ and $\hat{\mathbf{y}}$ are the coordinates of \mathbf{b} w.r.t. the basis B.

★ Note that the symmetry of the inner product implies that A is symmetric.

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
$$\mathbf{y} = -\mathbf{q}_1 + 2\mathbf{q}_2$$

$$\bullet \langle \mathbf{x}, \mathbf{y} \rangle =$$

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•
$$\langle \mathbf{x}, \mathbf{y} \rangle = -2 \langle \mathbf{q}_1, \mathbf{q}_1 \rangle - 3 \langle \mathbf{q}_2, \mathbf{q}_1 \rangle + 4 \langle \mathbf{q}_1, \mathbf{q}_2 \rangle + 6 \langle \mathbf{q}_2, \mathbf{q}_2 \rangle$$

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- W.r.t. the standard basis,

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- W.r.t. the standard basis,

$$x = 5e_1 - 4e_2$$

 $y = e_1 - 5e_2$

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
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- W.r.t. the standard basis,

$$\mathbf{x} = 5\mathbf{e}_1 - 4\mathbf{e}_2 \implies \hat{\mathbf{x}} = [5, -4]^{\top}$$

 $\mathbf{y} = \mathbf{e}_1 - 5\mathbf{e}_2 \implies \hat{\mathbf{y}} = [1, -5]^{\top}$

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
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$$\mathbf{A} = \left[\begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \right]$$

$$\mathbf{x} = 2\mathbf{q}_1 + 3\mathbf{q}_2$$
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- $\langle \mathbf{x}, \mathbf{y} \rangle = -2 \langle \mathbf{q}_1, \mathbf{q}_1 \rangle 3 \langle \mathbf{q}_2, \mathbf{q}_1 \rangle + 4 \langle \mathbf{q}_1, \mathbf{q}_2 \rangle + 6 \langle \mathbf{q}_2, \mathbf{q}_2 \rangle = 25.$
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$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \implies \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}} = [5, -4] \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -5 \end{bmatrix} = 25.$$

Symmetric & Positive Definite (4/6)

The positive definiteness of the inner product implies that

$$\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}: \mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0.$$

Symmetric, Positive Definite Matrix

A symmetric matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$ that satisfies the property:

$$\forall \mathbf{x} \in V \setminus \{\mathbf{0}\}: \mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0.$$

is called symmetric, positive definite (or just positive definite).

If only \geq holds, then **A** is called symmetric, positive semidefinite.

ML Math - Linear Algebra Inner Products

Example

Consider the matrices
$$\mathbf{A}_1=\left[\begin{array}{cc} 9 & 6 \\ 6 & 5 \end{array}\right], \ \mathbf{A}_2=\left[\begin{array}{cc} 9 & 6 \\ 6 & 3 \end{array}\right]$$

• **A**₁ is positive definite (why?)

ML Math - Linear Algebra Inner Products

Example

Consider the matrices
$$\mathbf{A}_1 = \begin{bmatrix} 9 & 6 \\ 6 & 5 \end{bmatrix}$$
, $\mathbf{A}_2 = \begin{bmatrix} 9 & 6 \\ 6 & 3 \end{bmatrix}$

- **A**₁ is positive definite (why?)
- A₂ is NOT positive definite (why?)

Symmetric & Positive Definite (5/6)

If $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric, positive definite, then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}}.$$

Symmetric & Positive Definite (5/6)

If $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric, positive definite, then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{y}}.$$

This defines an inner product w.r.t. an ordered basis B, where $\hat{\mathbf{x}}, \hat{\mathbf{y}}$ are the coordinates of \mathbf{x}, \mathbf{y} w.r.t. B.

Semidefinite Matrix

If $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric and for all \mathbf{x} we have $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} \geq 0$, we call \mathbf{A} a semidefinite matrix.

Remark: If $\mathbf{A} \in \mathbb{R}^{n \times n}$ is not necessarily symmetric & positive definite:

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- \bullet \hat{A} must be semidefinite

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- Â must be semidefinite (why?).

Symmetric & Positive Definite (6/6)

The following properties hold if $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric and positive definite.

• $null(A) = \{0\}.$

Symmetric & Positive Definite (6/6)

The following properties hold if $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric and positive definite.

- $null(A) = \{0\}.$
 - Since $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} > 0$ for all $\mathbf{x} > 0 \Rightarrow \mathbf{A} \mathbf{x} \neq \mathbf{0}$ if $\mathbf{x} \neq \mathbf{0}$.
- For the diagonal elements a_{ii} of \mathbf{A} , $a_{ii} = \mathbf{e}_i^{\top} \mathbf{A} \mathbf{e}_i > 0$.
 - e_i : the *i*th vector of the standard basis of \mathbb{R}^n .

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Remark

• Note that any inner product induces a norm:

$$\|\mathbf{x}\| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}.$$

Cauchy-Schwarz Inequality

For an inner product vector space $(V, \langle \cdot \rangle)$, the induced norm $\| \cdot \|$ satisfies the Cauchy-Schwarz inequality

$$|\langle \mathbf{x}, \mathbf{y} \rangle| \le \|\mathbf{x}\| \|\mathbf{y}\|.$$

Lengths of Vectors

Example

Compute the length of a vector $\mathbf{x} = [1,1]^{\top} \in \mathbb{R}^2$ using

- Dot product
- $\bullet \langle \mathbf{x}, \mathbf{y} \rangle := \mathbf{x}^{\top} \begin{bmatrix} 1 & -\frac{1}{2} \\ -\frac{1}{2} & 1 \end{bmatrix} \mathbf{y} = x_1 y_1 \frac{1}{2} (x_1 y_2 + x_2 y_1) + x_2 y_2.$

Distance & Metric

Distance

Consider an inner product space $(V, \langle \cdot \rangle)$. Then, the distance between \mathbf{x} and \mathbf{y} for $\mathbf{x}, \mathbf{y} \in V$ is

$$d(\mathbf{x}, \mathbf{y}) := \|\mathbf{x} - \mathbf{y}\| = \sqrt{\langle \mathbf{x} - \mathbf{y}, \mathbf{x} - \mathbf{y} \rangle}.$$

• The mapping $d: V \times V \to \mathbb{R}$ for which (\mathbf{x}, \mathbf{y}) maps to $d(\mathbf{x}, \mathbf{y})$ is called a metric

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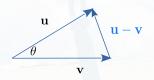
- The mapping $d: V \times V \to \mathbb{R}$ for which (\mathbf{x}, \mathbf{y}) maps to $d(\mathbf{x}, \mathbf{y})$ is called a metric, which satisfies:
 - positive definite: $d(\mathbf{x}, \mathbf{y}) \ge 0$ for all $\mathbf{x}, \mathbf{y} \in V$ and $d(\mathbf{x}, \mathbf{y}) = 0$ iff $\mathbf{x} = \mathbf{y}$.
 - symmetric: $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$ for all $\mathbf{x}, \mathbf{y} \in V$.
 - triangular inequality: $d(x, z) \le d(x, y) + d(y, z)$.

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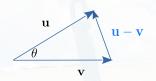
Recall from Senior High School Math



Law of Cosines

$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

Recall from Senior High School Math



Law of Cosines

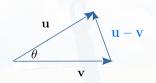
$$\|\mathbf{u} - \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

Note:

$$\langle \mathbf{u} - \mathbf{v}, \mathbf{u} - \mathbf{v} \rangle = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\langle \mathbf{u}, \mathbf{v} \rangle.$$

Thus,

Recall from Senior High School Math



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Thus,

$$\langle \mathbf{u}, \mathbf{v} \rangle = \|\mathbf{u}\| \cdot \|\mathbf{v}\| \cos \theta.$$

Angles

Assume that $\mathbf{x} \neq \mathbf{0}, \mathbf{y} \neq \mathbf{0}$. Then by the Cauchy-Schwarz inequality,

$$-1 \le rac{\langle \mathbf{x}, \mathbf{y}
angle}{\|\mathbf{x}\| \|\mathbf{y}\|} \le 1.$$

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Thus, there exists a unique $\theta \in [0, \pi]$, such that

$$cos(\theta) = \frac{\langle \mathbf{x}, \mathbf{y} \rangle}{\|\mathbf{x}\| \|\mathbf{y}\|}.$$

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We call θ the angle between **x** and **y**.

Orthogonality

Orthogonality

- Two vectors \mathbf{x} and \mathbf{y} are orthogonal if and only if $\langle \mathbf{x}, \mathbf{y} \rangle = 0$.
 - We write $\mathbf{x} \perp \mathbf{y}$.
- If x and y are orthogonal and $\|\mathbf{x}\| = \|\mathbf{y}\| = 1$, then x and y are both orthonormal.

Orthogonal Matrix

Orthogonal Matrix

A square matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$ is an orthogonal matrix iff its columns are orthonormal so that

$$\mathbf{A}\mathbf{A}^{\top} = \mathbf{I} = \mathbf{A}^{\top}\mathbf{A},$$

which implies

$$A^{-1} = A^{\top}$$
.

Remark

Transformations by orthogonal matrices do NOT change the length of a vector.

$$\|\mathbf{A}\mathbf{x}\|^2 = (\mathbf{A}\mathbf{x})^{\top}(\mathbf{A}\mathbf{x}) =$$

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Let θ be the angle between $\mathbf{A}\mathbf{x}$ and $\mathbf{A}\mathbf{y}$, what is $\cos\theta$?

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Orthonormal Basis

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Consider an *n*-dimensional vector space V and a basis $\{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ of V. If for all $i, j = 1, \dots, n$

$$\langle \mathbf{b}_i, \mathbf{b}_j \rangle = 0 \quad \text{for } i \neq j$$
 (1)

$$\langle \mathbf{b}_i, \mathbf{b}_i \rangle = 1, \tag{2}$$

then the basis is called an orthonormal basis.

• Only (1) is satisfied \Rightarrow orthogonal basis.

• The standard basis for \mathbb{R}^n .

•
$$\mathbf{b}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \mathbf{b}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}.$$

Outline

- Norms
- 2 Inner Products
- 3 Lengths & Distances
- 4 Angles and Orthogonality
- Orthonormal Basis
- 6 Inner Product of Functions

Inner Product of Functions

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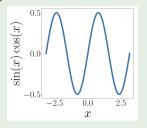
Given two functions $u, v : \mathbb{R} \to \mathbb{R}$, the inner product of u and v can be defined as

$$\langle u, v \rangle := \int_a^b u(x) v(x) dx$$

for lower and upper limits $a, b < \infty$.

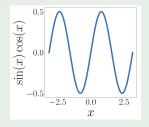
- Choose $u(x) = \sin(x)$ and $v(x) = \cos(x)$.
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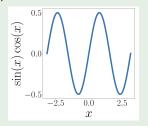
- We can observe that f(-x) = -f(x)
- $\bullet \int_{-\pi}^{\pi} u(x)v(x)\mathrm{d}x = 0.$
- * **Note:** $\int \sin(x) \cos(x) dx =$

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- $\bullet \int_{-\pi}^{\pi} u(x)v(x)dx = 0.$
- * Note: $\int \sin(x) \cos(x) dx = \int u du = \frac{1}{2}u^2$, where $u = \sin(x)$.

Discussions