

Data Science Theory and Practices

Generalization and Regularization

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Outline

- Formalization of learning
- Overfitting and uniform convergence
- Occam's razor
- Regularization

Formalization

- Instance space $\mathcal{X} = R^d$
 - Data described by d features.
 - Email messages with presence or absence of various types of words.
 - Patient records with the results of various medical tests.
- Learning task:
 - Given $S \subset \mathcal{X}$: training examples
 - Could be labeled.
 - Email messages: each is labeled ‘spam’ nor ‘not spam’.
 - Patient records: each is labeled whether or not they respond well to the treatment.

Formalization (contd.)

- **Goal:** An algorithm using the training examples to produce a classification rule (or regression) that will perform well over **new** data.
 - The key feature of machine learning: **generalization**.
- **How?**

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- **How?**
 - In general, find a “simple” rule with good performance on the training data.
 - e.g., find highly **indicative words** or **weighting of words** such that weighted sum can be used to classify spam and non-spam emails.
 - Argue that the training data is **representative** of the future data.

Formalization (contd.)

- Assume that

$\mathcal{X} \sim D$, for some probability distribution D

- Training set S :

drawn uniformly at random from D .

- c^* : target concept

denote the subset of \mathcal{X} corresponding to the positive class

- E.g, all spam emails, all patients who respond well to the treatment.
- Hence, each training data point is labeled according to whether it belongs to c^* or not.

Formalization (contd.)

- Our goal: produce

$h \subseteq \mathcal{X}$: hypothesis.

- True error of h :

$$\text{err}_D(h) = \Pr(h \Delta c^*)$$

Δ : symmetric difference;

\Pr : according to D

- The probability that h *incorrectly* classifies a data point drawn randomly from D .

- Training error of h :

$$\text{err}_S(h) = |S \cap (h \Delta c^*)| / |S|$$

the fraction of points in S where h and c^* disagree

Formalization (contd.)

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 - We call it **overfitting**.
- Algorithms will typically optimize over the data (training data).

Formalization (contd.)

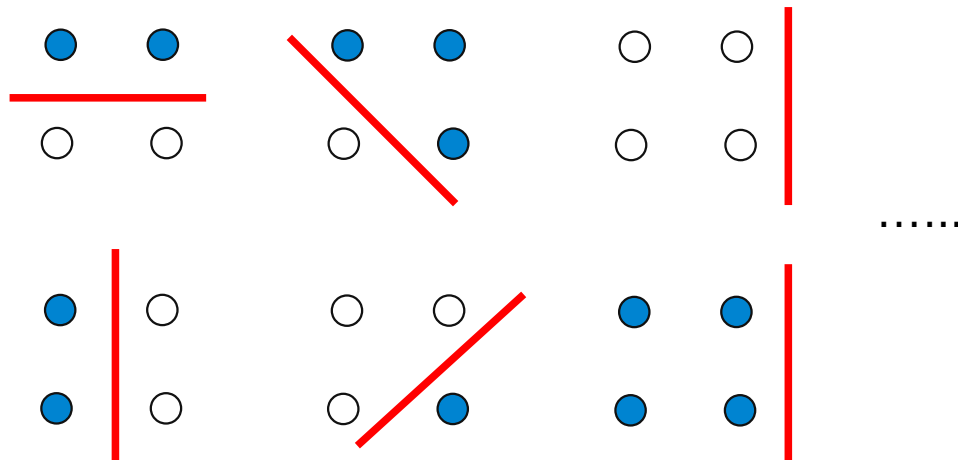
- **Hypothesis class** \mathcal{H} over \mathcal{X} : a collection of subsets of \mathcal{X} . (assume it finite)
 - Example: the class of linear separators over $\mathcal{X} = R^d$.

$$\{\{\mathbf{x} \in R^d \mid \mathbf{w} \cdot \mathbf{x} \geq w_0\} : \mathbf{w} \in R^d, w_0 \in R\}$$

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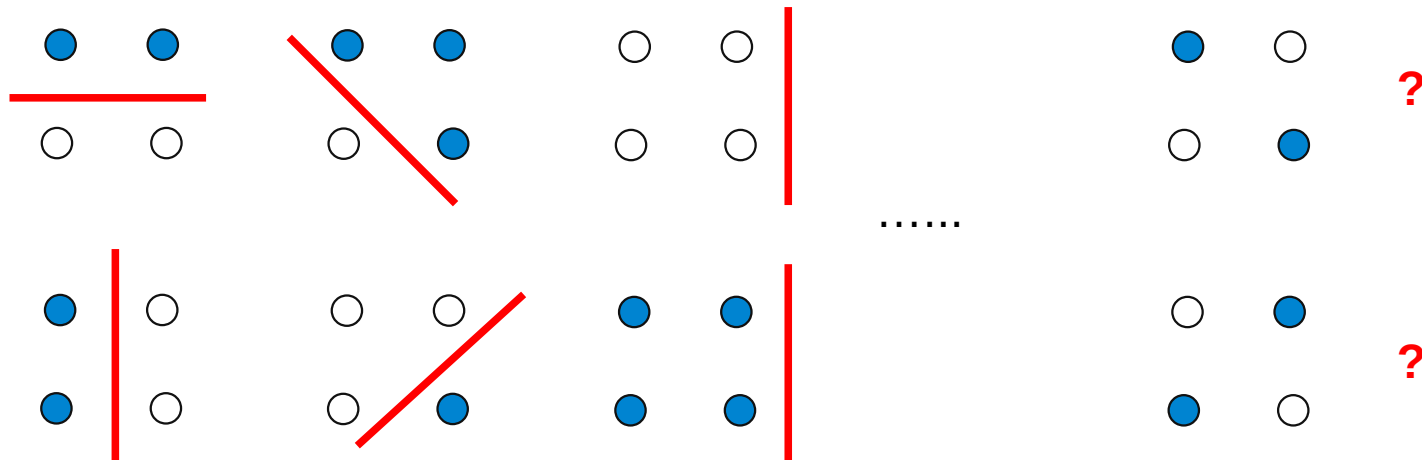
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Formalization (contd.)

- To facilitate our discussion, let

$$h(x) = \begin{cases} 1 & x \in h \\ -1 & x \notin h \end{cases}$$

true error: $\text{err}_D(h) = \Pr_{x \sim D}[h(x) \neq c^*(x)]$

training error: $\text{err}_S(h) = \Pr_{x \sim S}[h(x) \neq c^*(x)]$

Overfitting and uniform convergence

- **Theorem [PAC-learning guarantee (Probably Approximately Correct)].**

Let \mathcal{H} be a hypothesis class and let $\epsilon, \delta > 0$.

If a training set S of size

$$n \geq \frac{1}{\epsilon} (\ln |\mathcal{H}| + \ln(1/\delta)),$$

is drawn from distribution D , then with probability $\geq 1-\delta$, every $h \in \mathcal{H}$ with true error $\text{err}_D(h) \geq \epsilon$ has training error $\text{err}_S(h) > 0$.

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Let h_1, h_2, \dots be the hypotheses in \mathcal{H} with $\text{err}_D(h_i) \geq \epsilon$ for each i .

- The hypotheses that we don't want to output.

Consider drawing the sample S of size n .

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$$\Pr[A_i] \leq (1 - \epsilon)^n.$$

Thus,

$$\Pr \left[\bigcup_i A_i \right] \leq |\mathcal{H}|(1 - \epsilon)^n \leq |\mathcal{H}|e^{-\epsilon n}.$$

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Remark on PAC Theorem

- What if the best h_i in \mathcal{H} has **> 0% error** (say 5%) on S ?
 - Can we still be confident that its true error is low? (say 10%?)

Theorem (Hoeffding bounds; reformulate)

Let x_1, x_2, \dots, x_n be independent $\{0, 1\}$ random variables with $\Pr[x_i = 1] = p$.

Let $s = \sum_i x_i$. Then, for any $0 < \alpha \leq 1$,

$$\Pr \left[\frac{s}{n} > p + \alpha \right] \leq e^{-2n\alpha^2},$$

$$\Pr \left[\frac{s}{n} < p - \alpha \right] \leq e^{-2n\alpha^2},$$

Theorem (Uniform convergence)

Let \mathcal{H} be a hypothesis class and let $\epsilon, \delta > 0$. If a training set S of size

$$n \geq \frac{1}{2\epsilon^2} (\ln |\mathcal{H}| + \ln(2/\delta)),$$

is drawn from distribution D , then with probability $\geq 1 - \delta$, every $h \in \mathcal{H}$ satisfies $|\text{err}_S(h) - \text{err}_D(h)| \leq \epsilon$.

Fix some $h \in \mathcal{H}$, let x_j be the indicator random variable for $\{h \text{ makes a mistake on the } j\text{th sample in } S\}$.

- $\Pr[x_j = 1] =$ the true error of h .
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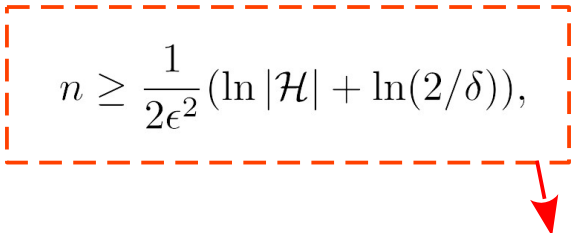
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Occam's razor

- William of Occam (1287–1347)
- a.k.a. **Law of Parsimony**.
- In general, one should prefer simpler explanations over more complicated ones.
- Use $< b$ bits for the description language.
 - $1 + 2 + 4 + \dots + 2^{b-1} < 2^b$.

Mathematical statement of Occam's razor

- **Theorem (Occam's razor)**

Fix any description language.

Consider a training sample S drawn from distribution D with $|S| = \frac{1}{\epsilon} (b \ln 2 + \ln(1/\delta))$.

For any rule h

- $\text{err}_S(h) = 0$
- h can be described using $< b$ bits,

$\Pr[\text{err}_D(h) \leq \epsilon] \geq 1 - \delta.$

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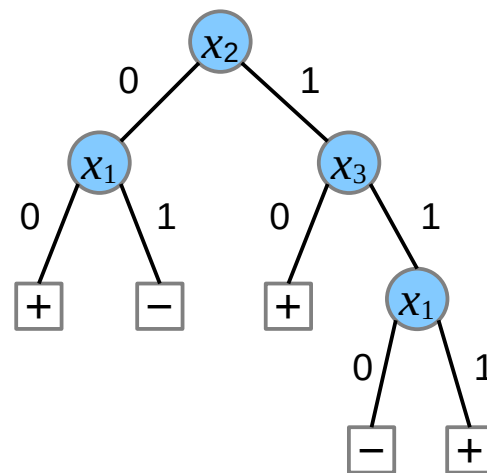
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Application: Learning decision trees

- Find the smallest decision tree to fit the training sample S : **NP**-hard.
- Suppose we run a heuristic h on S and it outputs a tree with k nodes.



$$\bar{x}_1\bar{x}_2 \vee x_1x_2x_3 \vee x_2\bar{x}_3$$

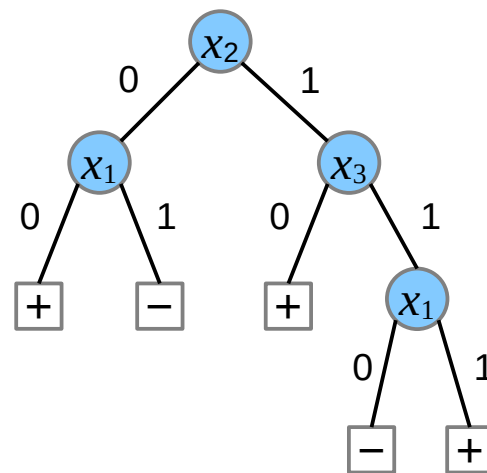
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- Suppose we run a heuristic h on S and it outputs a tree with k nodes.
- Such a tree can be described using $O(k \log d)$ bits.

$\log_2(d)$ bits for the index of the feature in the root.

$O(1)$ bits: indicate if it's a leaf and what label it should have.

$O(k_L \log d)$ bits for left subtree + $O(k_R \log d)$ bits for right subtree.



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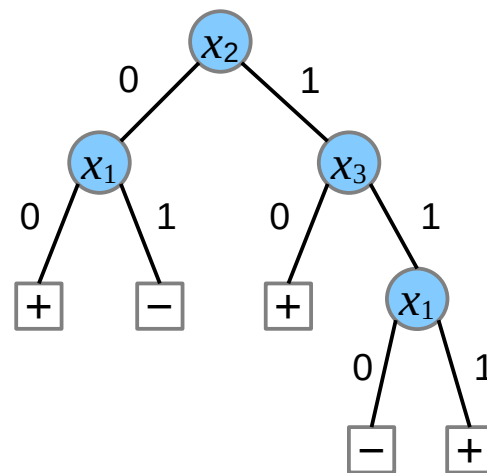
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By the theorem of Occam's razor, we can be confident that $\text{err}_D(h)$ is low if we can produce a consistent tree with

$$< \epsilon |S| / \log(d) \text{ nodes}$$

$\log_2(d)$ bits for the index of the feature in the root



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- Optimize some combination of **training error** and **simplicity**?
 - The notion of **regularization** (**complexity penalization**).

Regularization (penalizing complexity)

- Corollary.

Fix any description language, and consider a training set S drawn from distribution D . With probability $\geq 1 - \delta$, every hypothesis h satisfies

$$\text{err}_D(h) \leq \text{err}_S(h) + \sqrt{\frac{\text{size}(h) \ln 4 + \ln(2/\delta)}{2|S|}}$$

where $\text{size}(h)$ denotes the number of bits needed to describe h in the given language.

The idea

Consider fixing some description language.

Let \mathcal{H}_i be the hypotheses that can be described in i bits ($|\mathcal{H}_i| \leq 2^i$).

Let $\delta_i = \delta/2^i$. $\delta_1 + \delta_2 + \dots = \delta$

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With probability $\geq 1 - \delta_i$, all $h \in \mathcal{H}_i$ satisfy

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Theorem (Uniform convergence)

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Don't want the model to be too complex

Try to minimize the training error

Minimize the right-hand size hopefully