Myerson's Lemma

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Single-Parameter Environments
The Lemma

Application to the Sponsored Search Auction

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Single-Parameter Environments

Consider a more generalized and abstract setting:

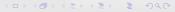
Single-Parameter Environments

- n agents (e.g., bidders).
- ▶ A private valuation $v_i \ge 0$ for each agent i (per unit of stuff).
- ▶ A feasible set $X = \{(x_1, x_2, ..., x_n) \mid x_i \in \mathbb{R}\} \subseteq \mathbb{R}^n$.
 - \triangleright x_i : amount of stuff given to agent i.

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Single-Parameter Environments (Examples)

- ► Single-item auction:
 - $ightharpoonup \sum_{i=1}^{n} X_i \leq 1$, and $x_i \in \{0,1\}$ for each i.



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- ▶ k-Unit auction:
 - ▶ *k* identical items, $\sum_{i=1}^{n} X_i \leq k$, and $x_i \in \{0,1\}$ for each *i*.



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- Single-item auction:
 - $ightharpoonup \sum_{i=1}^n X_i \le 1$, and $x_i \in \{0,1\}$ for each i.
- ▶ k-Unit auction:
 - ▶ k identical items, $\sum_{i=1}^{n} X_i \leq k$, and $x_i \in \{0,1\}$ for each i.
- Sponsored Search Auction:
 - \triangleright X: the set of *n*-vectors \Leftrightarrow assignments of bidders to slots.
 - ▶ Each slot (resp., bidder) is assigned to ≤ 1 bidder (resp., slot).
 - ▶ The component $x_i = \alpha_j$: bidder i is assigned to slot j.
 - $\triangleright \alpha_i$: the click-through rate of slot *j*.
 - Assume that the quality score $\beta_i = 1$ for all i.

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Allocation and Payment Rules

Choices to make in a sealed-bid auction

- ightharpoonup Collect bids $\boldsymbol{b} = (b_1, \dots, b_n)$.
- ▶ Allocation Rule: Choose a feasible $x(b) \in X \subseteq \mathbb{R}^n$.
- ▶ Payment Rule: Choose payments $p(b) \in \mathbb{R}^n$.
- ► A direct-revelation mechanism.

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- ► A direct-revelation mechanism.
- Example of *indirect mechanism*: iterative ascending auction.

Allocation and Payment Rules (contd.)

With allocation rule x and payment rule p,

- ▶ agent *i* receives utility $u_i(\mathbf{b}) = v_i \cdot x_i(\mathbf{b}) p_i(\mathbf{b})$.
- $ightharpoonup p_i(\mathbf{b}) \in [0, b_i \cdot x_i(\mathbf{b})].$
 - $p_i(\mathbf{b}) \ge 0$: prohibiting the seller from paying the agents.
 - $p_i(\mathbf{b}) \leq b_i \cdot x_i(\mathbf{b})$: a truthful agent receives nonnegative utility.

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 - ▶ $p_i(\mathbf{b}) \ge 0$: prohibiting the seller from paying the agents.
 - ▶ $p_i(\mathbf{b}) \leq b_i \cdot x_i(\mathbf{b})$: a truthful agent receives nonnegative utility. Why?

Definition (Implementable Allocation Rule)

An allocation rule x for a single-parameter environment is implementable if there is a payment rule p such that the direct-revelation mechanism (x, p) is DSIC.

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Definition (Monotone Allocation Rule)

An allocation rule x for a single-parameter environment is monotone if for every agent i and bids \mathbf{b}_{-i} by other agents, the allocation $x_i(z, \mathbf{b}_{-i})$ to i is nondecreasing in her bid z.

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So, how about awarding the item to the second-highest bidder?

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So, how about awarding the item to the second-highest bidder?

You raise your bid, you might lose the chance of getting it!

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Theorem (Myerson's Lemma)

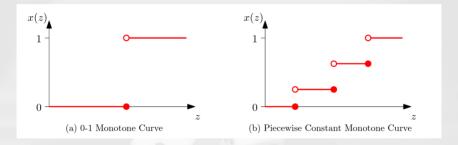
Fix a single-parameter environment.

- (i) An allocation rule x is implementable if and only if it is monotone.
- (ii) If x is monotone, then there is a unique payment rule for which the direct-revelation mechanism (\mathbf{x}, \mathbf{p}) is DSIC and $p_i(\mathbf{b}) = 0$ whenever $b_i = 0$.
- (iii) The payment rule in (ii) is given by an explicit formula.

"Monotone" is more operational.

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Allocation curves: allocation as a function of bids



Figures from Tim Roughgarden's lecture notes.

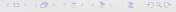
Consider $0 \le z < y$.

Say agent i has a private valuation z and free to submit a false bid y or agent i has a private valuation y and free to submit a false bid z

DSIC: Bidding truthfully brings maximum utility.

$$z \cdot x(z) - p(z) \geq z \cdot x(y) - p(y)$$

$$y \cdot x(y) - p(y) \ge y \cdot x(z) - p(z)$$



Consider 0 < z < v.

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So

$$z \cdot (x(y) - x(z)) \le p(y) - p(z) \le y \cdot (x(y) - x(z)).$$

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$$z\cdot (x(y)-x(z))\leq p(y)-p(z)\leq y\cdot (x(y)-x(z)).$$

p(y) - p(z) can be bounded below and above.

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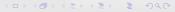
 \Rightarrow every implementable allocation rule is monotone (why?)

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Case: x is a piecewise constant function

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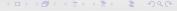
Try: fix z and let y tend to z.



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- ightharpoonup Taking $y \rightarrow z$ \Rightarrow left-hand and right-hand sides \rightarrow 0 if there is no jump in x at z.



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$$p_i(b_i, \boldsymbol{b}_{-i}) = \sum_{i=1}^{\ell} z_j \cdot [\text{ jump in } x_i(\cdot, \boldsymbol{b}_{-i}) \text{ at } z_j],$$

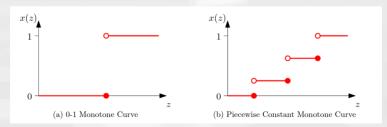
where z_1, \ldots, z_ℓ are breakpoints of $x_i(\cdot, \boldsymbol{b}_{-i})$ in the range $[0, b_i]$.

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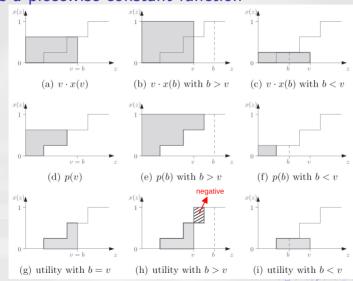
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Case: x is a monotone function

$$z\cdot (x(y)-x(z))\leq p(y)-p(z)\leq y\cdot (x(y)-x(z)).$$

- Suppose x is differentiable.
- \triangleright Dividing the inequalities by y-z:



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$$p'(z) = z \cdot x'(z).$$

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- Suppose x is differentiable.
- Dividing the inequalities by y z:

$$p'(z)=z\cdot x'(z).$$

$$p_i(b_i, \boldsymbol{b}_{-i}) = \int_0^{b_i} z \cdot \frac{d}{dz} x_i(z, \boldsymbol{b}_{-i}) dz.$$

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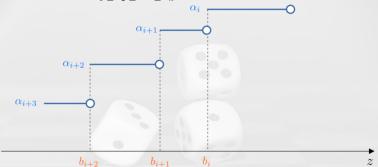
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Apply to Sponsored Search Auction

The allocation rule is piecewise.

re-index the bidders: $b_1 \geq b_2 \geq \ldots \geq b_n$.



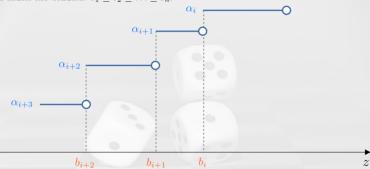
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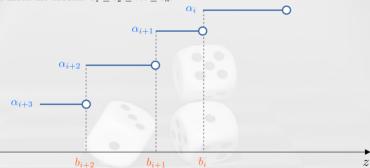


$$p_i(\mathbf{b}) = \sum_{j=i}^k b_{j+1}(\alpha_j - \alpha_{j+1}).$$

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$$p_i(\boldsymbol{b}) = \sum_{j=i}^k b_{j+1} \frac{\alpha_j - \alpha_{j+1}}{\alpha_i}$$
 (scaled per click).

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Exercise 1 (5%)

- ▶ Recall that in the model of sponsored search auctions:
 - ▶ There are k slots, the jth slot has a click-through rate (CTR) of α_i (nonincreasing in i).
 - ▶ The utility of bidder i in slot j is $\alpha_i(v_i p_i)$, where v_i is the private value-per-click of the bidder and p_i is the price charged per-click in slot i.

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▶ The Generalized Second Price (GSP) Auction is defined as follows:

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Exercise 1 (5%) (contd.)

The Generalized Second Price (GSP) Auction

- 1. Rank advertisers from highest to lowest bid; assume without loss of generality that $b_1 \geq b_2 \geq \cdots \geq b_n$.
- 2. For i = 1, 2, ..., k, assign the *i*th bidder to the *i* slot.
- 3. For i = 1, 2, ..., k, charge the *i*th bidder a price of b_{i+1} per click.
- (a) Prove that for every $k \ge 2$ and sequence $\alpha_1 \ge \cdots \ge \alpha_k > 0$ of CTRs, the GSP auction is NOT DSIC. (Hint: Find out an example.)
- (b) A bid profile **b** with $b_1 \ge \cdots \ge b_n$ is envy-free if for every bidder *i* and slot $j \ne i$,

$$\alpha_i(v_i-b_{i+1})\geq \alpha_j(v_i-b_{j+1}).$$

Please verify that every envy-free bid profile is an equilibrium.