

2.1 Verifying matrix multiplication

Let A, B, C be matrices of size $n \times n$ over a field \mathbb{F} . We want to check whether $AB = C$. The simplest strategy is to calculate the product of A and B and then compare the result with C . The fastest known algorithm for matrix multiplication, developed by Coppersmith and Winograd, uses $O(n^{2.376})$ field operations, which improves on the obvious $O(n^3)$ algorithm. However the randomized algorithm described below solves this problem with $O(n^2)$ field operations.

Randomized Algorithm

1. Take an element r uniformly at random in $\{0, 1\}^n$.
2. Compute $x = Br, y = Ax = ABr$ and $z = Cr$.
3. Check whether $y = z$.

This algorithm uses a *sampling and testing* strategy. Clearly, if $AB = C$ then $y = z$, i.e. $\Pr[ABr = Cr] = 1$. We now show that for $AB \neq C$, the probability that $y \neq z$ is at least $1/2$.

Theorem 2.1. *Let A, B, C be matrices of size $n \times n$ over a field \mathbb{F} such that $AB \neq C$. Then for r chosen uniformly at random from $\{0, 1\}^n$, $\Pr[ABr = Cr] \leq 1/2$.*

Proof: Let $D = AB - C$. Since D is not the all zeroes matrix, let us suppose, without loss of generality, that $D_{11} \neq 0$. To bound the probability of the event $ABr = Cr$, which is equivalent to probability of $Dr = 0$, let us assume that $Dr = 0$. Therefore, we have:

$$\sum_{i=1}^n D_{1i} r_i = 0$$

$$\Leftrightarrow r_1 = -\frac{\sum_{i=2}^n D_{1i} r_i}{D_{11}}.$$

We can suppose without loss of generality that, when choosing r , the coordinates r_2, \dots, r_n are first chosen. If r_2, r_3, \dots, r_n are fixed, there is at most one value of r_1 over a set of size 2 such that $Dr = 0$. Therefore we obtain $\Pr[Dr = 0] \leq 1/2$. \square

2.2 Verifying polynomial identity

2.2.1 1-variable polynomials

Let $P(x), Q(x)$ be polynomials in \mathbb{F} of degree d . We want to verify that $P(x) \equiv Q(x)$. Two polynomials are said to be equal if they have the same coefficients for corresponding powers of x . Let us first consider about algorithms for verifying the equality of the following two polynomials.

$$P(x) = a_0 + a_1x + \dots + a_dx^d \text{ where } a_0, \dots, a_d \in \mathbb{F}$$

$$Q(x) = \prod_{i=1}^d (x - \alpha_i) \text{ where } \alpha_1, \dots, \alpha_d \in \mathbb{F}$$

Expanding $Q(x)$ takes $O(d^2)$ field operations. However, we may reduce the number of operations to $O(d)$ by using the randomized algorithm given below.

Randomized Algorithm

1. Let $\mathbb{S} \subseteq \mathbb{F}$ be a fixed set.
2. Take r uniformly at random in \mathbb{S} .
3. Verify that $P(r) = Q(r)$.

If $P(x) \equiv Q(x)$ then obviously, $\Pr_{r \in \mathbb{S}}[P(r) = Q(r)] = 1$. If $P(x) \not\equiv Q(x)$, then there are at most d values of r such that $P(r) - Q(r) = 0$ because the degree of $P(r) - Q(r)$ is not greater than d . Therefore, we derive:

$$\Pr_{r \in \mathbb{S}}[P(r) = Q(r)] \leq \frac{d}{|\mathbb{S}|}.$$

Based on this bound, we have two methods to amplify the success probability. By repeating the above randomized algorithm k times, the success probability will not be smaller than $1 - (\frac{d}{|\mathbb{S}|})^k$. That means if we choose \mathbb{S} such that $|\mathbb{S}| = 2d$ then the success probability will not be smaller than $1 - 1/2^k$. The other method is taking large \mathbb{S} .

Notice that, more generally, this technique works whenever the polynomials P and Q can be evaluated efficiently.

2.2.2 Multivariate polynomials

Let $P(x_1, x_2, \dots, x_n)$ and $Q(x_1, x_2, \dots, x_n)$ be multivariate polynomials in $\mathbb{F}[x_1, x_2, \dots, x_n]$ of degree d . In a multivariate polynomial $R(x_1, x_2, \dots, x_n)$, the degree of any term is the sum of the exponents of the variables, and the total degree of R is the maximum of the degrees of its terms. For example:

$$R(x_1, x_2, \dots, x_n) = x_1^2 x_2 x_3^3 + x_1 x_2^3 + x_2^2 x_3.$$

The degrees of first term, second term, third term are 6, 4, 3 respectively. The maximum degree is 6 therefore the degree of R is 6.

Our goal is verifying that $P(x_1, x_2, \dots, x_n) \equiv Q(x_1, x_2, \dots, x_n)$. We suppose that both P and Q can be evaluated efficiently at a specific point. Let us write $R(x_1, x_2, \dots, x_n) = P(x_1, x_2, \dots, x_n) - Q(x_1, x_2, \dots, x_n)$. We have thus to check whether $R \equiv 0$.

We now describe a very general randomized algorithm for this task that uses only one evaluation of the polynomial R .

Randomized Algorithm

1. Fix a set $\mathbb{S} \subseteq \mathbb{F}$
2. Take an element (r_1, r_2, \dots, r_n) uniformly at random in \mathbb{S}^n
3. Check whether $R(r_1, r_2, \dots, r_n) = 0$

Clearly, if $R \equiv 0$ then $\Pr[R(r_1, r_2, \dots, r_n) = 0] = 1$. If $R \not\equiv 0$ we can bound the success probability by using Schwartz-Zippel Theorem described below.

Theorem 2.2 (Schwartz-Zippel Theorem). *Let $R(x_1, x_2, \dots, x_n) \in \mathbb{F}(x_1, x_2, \dots, x_n)$ be a nonzero multivariate polynomial of total degree d . Fix any finite set $\mathbb{S} \in \mathbb{F}$, and let r_1, r_2, \dots, r_n be chosen independently and uniformly at random from \mathbb{S} . Then*

$$\Pr[R(r_1, r_2, \dots, r_n) = 0] \leq \frac{d}{|\mathbb{S}|}.$$

Proof: (by induction on n)

1. If $n = 1$: This case involves a 1-variable polynomial of degree d and, by the preceding discussion, we know that the theorem is true.
2. If $n > 1$: We assume that the theorem is always true when the number of variables is at most $n - 1$.

$R(x_1, x_2, \dots, x_n)$ can be written $R(x_1, x_2, \dots, x_n) = \sum_{i=1}^d x_1^i R_i(x_2, \dots, x_n)$. For example, if $R(x_1, x_2, x_3) = x_1^2 x_2 x_3^3 + x_1 x_2^2 + x_2^2 x_3$, then

$$R_0 = x_2^2 x_3$$

$$R_1 = x_2^2$$

$$R_2 = x_2 x_3^3.$$

Consider that k is the largest exponent of x_1 such that $R_k(x_2, \dots, x_n) \not\equiv 0$. Then $R(x_1, x_2, \dots, x_n) = \sum_{i=1}^k x_1^i R_i(x_2, \dots, x_n)$. Obviously, $0 \leq k \leq d$, and R_k has at most $n - 1$ variables and degree at most $d - k$.

We can easily obtain the following two inequalities:

$$Pr[R_k(r_2, \dots, r_n) = 0] \leq \frac{d - k}{|\mathbb{S}|}$$

$$Pr[R(r_1, r_2, \dots, r_n) = 0 | R_k(r_2, \dots, r_n) \neq 0] \leq \frac{k}{|\mathbb{S}|}.$$

The first inequality follows from the fact the $R_k(x_2, \dots, x_n)$ is a nonzero polynomial of at most $n - 1$ variables (so we can use the induction hypothesis), and the second inequality follows from the fact that, once (r_2, \dots, r_n) are fixed and satisfy $R_k(r_2, \dots, r_n) \neq 0$, then $R(x_1, r_2, \dots, r_n)$ is a nonzero polynomial of one variable (so we can use again the induction hypothesis). Invoking the lemma described below, we find that the probability that $R(r_1, r_2, \dots, r_n) = 0$ is no more than the sum of these two probabilities, which is $d/|\mathbb{S}|$.

□

Lemma 2.3. *For any events A and B , the following inequality is always true*

$$Pr[A] \leq Pr[A|\bar{B}] + Pr[B]$$

Proof:

$$Pr[A] = Pr[A \cap \bar{B}] + Pr[A \cap B] = Pr[A|\bar{B}] \times Pr[\bar{B}] + Pr[A \cap B] \leq Pr[A|\bar{B}] + Pr[B].$$

□

2.3 Application: Perfect Matchings in Graphs

In this section, we illustrate the power of the techniques of last section by giving an application. Let $G = (U, V, E)$ be a bipartite graph, in which $U = \{u_1, u_2, \dots, u_n\}$, $V = \{v_1, v_2, \dots, v_n\}$, and E describes the set of edges of G . A *matching* is a collection of edges $M \subseteq E$ such that each vertex occurs at most once in M . A *perfect matching* is a matching of size n . The perfect matchings in G can be put into a one-to-one correspondence with the permutations in S_n , where the matching corresponding to a permutation $\pi \in S_n$ is given by the pairs $(u_i, v_{\pi(i)})$, for $1 \leq i \leq n$.

Theorem 2.4 (Edmonds' Theorem). *Let A be the $n \times n$ symbolic matrix obtained from $G(U, V, E)$ as follows.*

$$A_{ij} = \begin{cases} x_{ij} & (u_i, v_j) \in E \\ 0 & (u_i, v_j) \notin E \end{cases}$$

A is called the Edmonds' matrix of G . Then G has perfect matching if and only if $\det(A) \neq 0$ (as a multivariate polynomial of the x'_{ij} s).

Proof:

$$\det(A) = \sum_{\pi \in S_n} A_{1,\pi(1)} A_{2,\pi(2)} \dots A_{n,\pi(n)}$$

Since each indeterminate x_{ij} occurs at most once in A , there can be no cancellation of the terms in the sum. Therefore $\det(A)$ is not zero if and only if there is a permutation π for which the corresponding term in the sum is nonzero. It happens if and only if each of the entries $A_{i,\pi(i)}$, for $1 \leq i \leq n$, is nonzero. This is equivalent to having a perfect matching in G . \square

Remark. Computing the polynomial $\det(A)$ is hard. However, we can easily compute $\det(A)$ for specific values of x_{ij} in $O(n^3)$ time. Therefore, by using the randomized algorithm described in last section, we can detect the existence of a perfect matching with high probability efficiently.

Example:

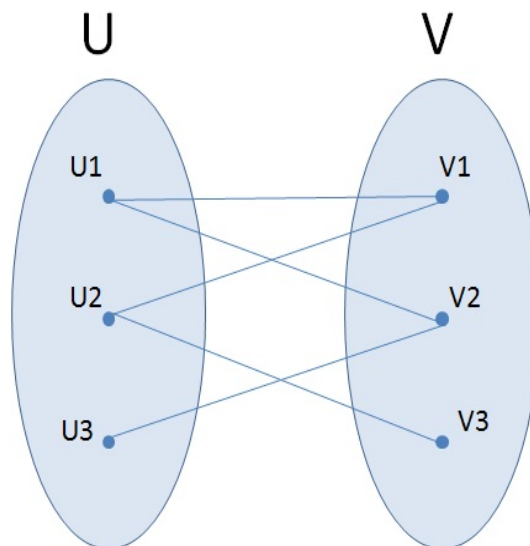


Figure 2.1. example of a graph containing a perfect matching

Edmonds' matrix corresponding to fig 2.1 is given by A .

$$A = \begin{pmatrix} x_{11} & x_{12} & 0 \\ x_{21} & 0 & x_{23} \\ 0 & x_{32} & 0 \end{pmatrix}$$

Since $\det(A) = -x_{11}x_{23}x_{32}$, G has one unique perfect matching $\{(u_1, v_1), (u_2, v_3), (u_3, v_2)\}$.