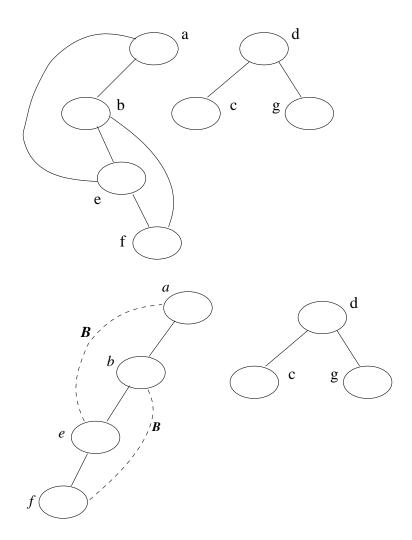
Lecture 6: An Application of DFS: Articulation points

Recall DFS algorithm:

```
DFS{G} {
  for each v in V do // Initialize
      visit[v] = false;
  for each v in V do
      if (visit[v] == false) RDFS(v);
RDFS(v) {
  visit[v]=true;
  for each w in Adj(v) do
     if (visit[w] == false) {
       RDFS(w);
```

DFS Example



Given a graph G = (V, E), it traverses all vertices of G and

constructs a forest (a collection of rooted trees), together with a set of source vertices (the roots).

Additional Information

- discover[u] the $discovery\ time$, a counter indicating when vertex u is discovered.
- pred[u] the predecessor of u, which discovered u.

```
DFS{G} {
   for each v in V do // Initialize
      visit[v] = false;
      pred[v] = NULL;
   time=0;
   for each v in V do
      if (visit[v] == false) RDFS(v);
}

RDFS(v) {
   visit[v]=true;
   discover[v] = ++time;
   for each w in Adj(v) do
      if (visit[w] == false) {
        pred[w]=v;
      RDFS(w);
      }
   }
}
```

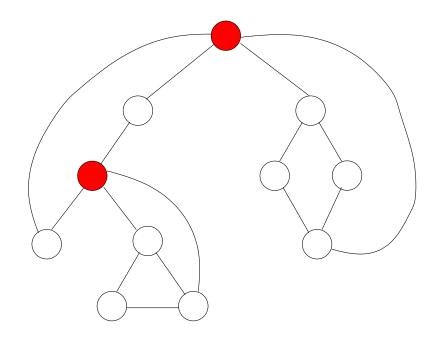
Classification of Edges

Tree edges: which are the edges { pred[v], v} where DFS calls are made.

Back edges: which are the edges $\{u, v\}$ where v is an ancestor of u in the tree.

An Application of DFS: Articulation points

Definition: Let G = (V, E) be a connected undirected graph. An articulation point (or cut vertex) of G is a vertex whose removal disconnects G.



Given a connected graph G, how to find all articulation points?

Articulation points: Easy solution

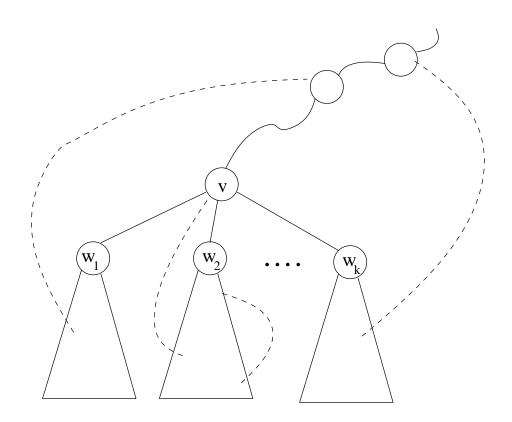
The easiest solution is to remove a vertex (and its corresponding edges) one by one from G and test whether the resulting graph is still connected or not (say by DFS). The running time is O(V*(V+E)).

Articulation points: Observations

- 1. The root of the DFS tree is an articulation if it has two or more children.
- 2. Any other internal vertex v in the DFS tree, if it has a subtree rooted at a child of v that does NOT have an edge which climbs 'higher' than v, then v is an articulation point.

Articulation points: How to climb up

Observe that for an undirected graph, it can only has tree edges or back edges. A subtree can only climb to the upper part of the tree by a back edge, and a vertex can only climb up to its ancestor.



Articulation points: Tackle observation 2

We make use of the *discovery time* in the DFS tree to define 'low' and 'high'. Observe that if we follow a path from an ancestor (high) to a descendant (low), the *discovery time* is in *increasing order*.

If there is a subtree rooted at a children of v which does not have a back edge connecting to a SMALLER discovery time than discover[v], then v is an articulation point.

How do we know a subtree has a back edge climbing to an upper part of the tree?

Define Low[v] be the smallest value of a subtree rooted at v to which it can climb up by a back edge.

 $Low[v] = min\{discover[v], discover[w] : (u, w)$ is a back edge for some descendant u of $v\}$

```
RDFS_Compute_Low(v) {
  visit[v]=true;
  Low[v]=discover[v] = ++time;
  for each w in Adj(v) do
     if (visit[w] == false) {
       pred[w]=v;
       RDFS_Compute_Low(w);
       // When RDFS_Compute_Low(w) returns,
       // Low[w] stores the
       // lowest value it can climb up
       // for a subtree rooted at w.
       Low[v] = min(Low[v], Low[w]);
     } else if (w != pred[v]) {
             // \{v, w\} is a back edge
            Low[v] = min(Low[v], discover[w]);
     }
}
```

Articulation points

Articulation points are now determined as follows:

- 1. The root of the DFS tree is an articulation point if it has two or more children.
- 2. Any other internal vertex v in the DFS tree is an articulation point if v has a child w such that $Low[w] \ge discover[v]$.

```
ArticulationPoints{
  for each v in V do
    if (pred[v] == NULL) { //v is a root
        if (|Adj(v)|>1)
            articulation_point(v)=true;
    } else{
        for each w in Adj(v) do {
            if (Low[w] >= discover[v])
                  articulation_point(v)=true;
        }
    }
}
```

Running time = ?