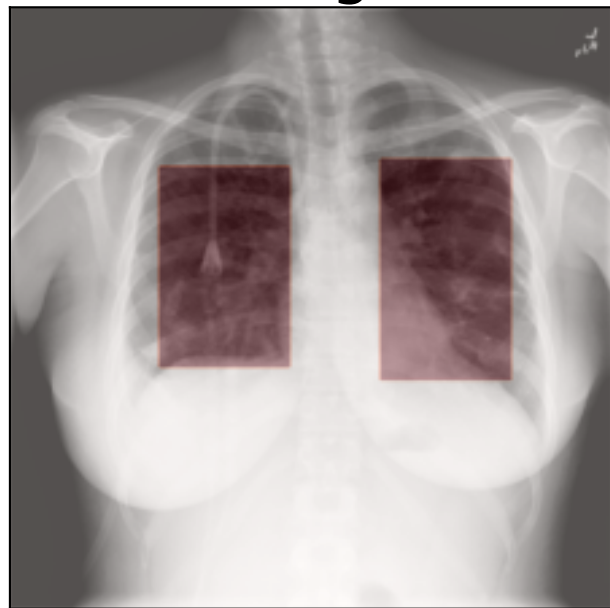
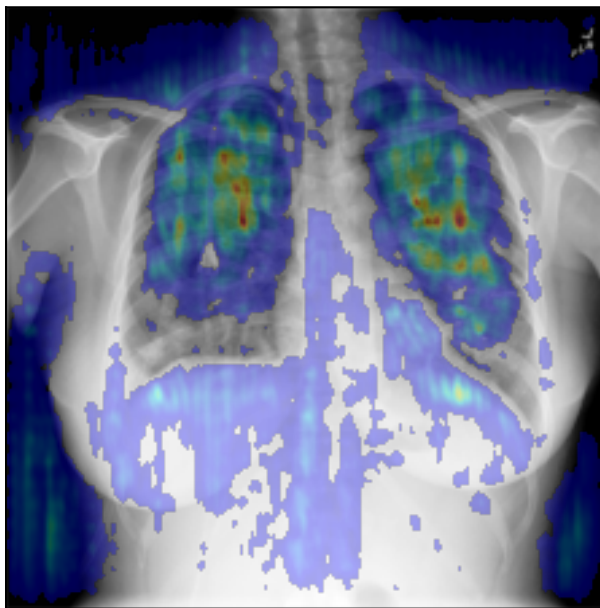


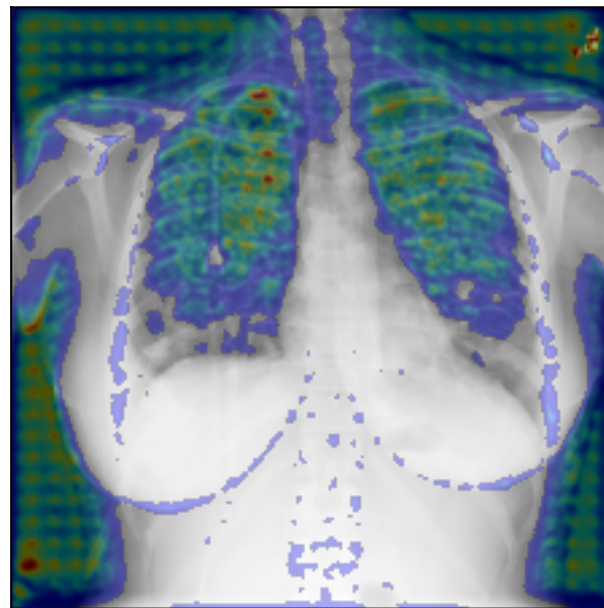
Image



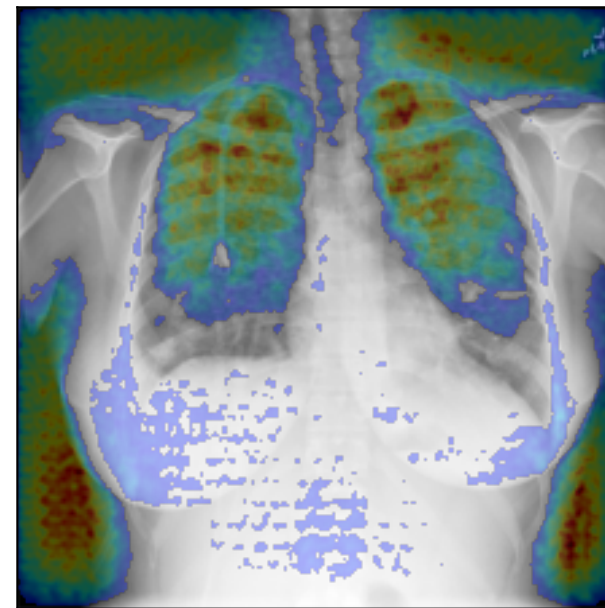
A: Baseline



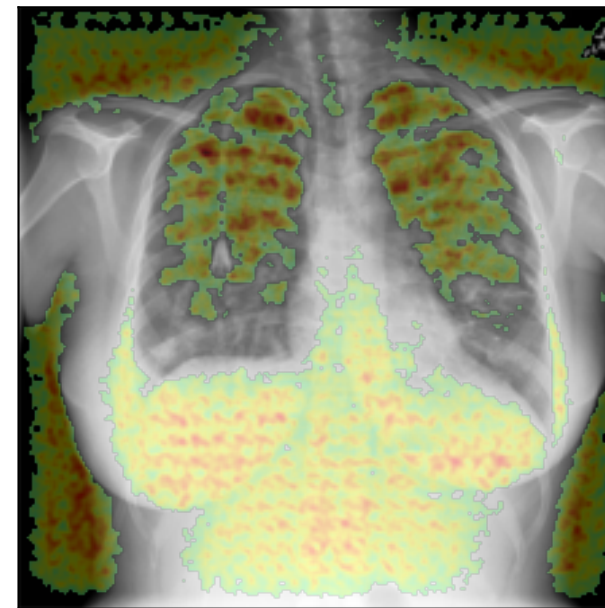
B: Masked



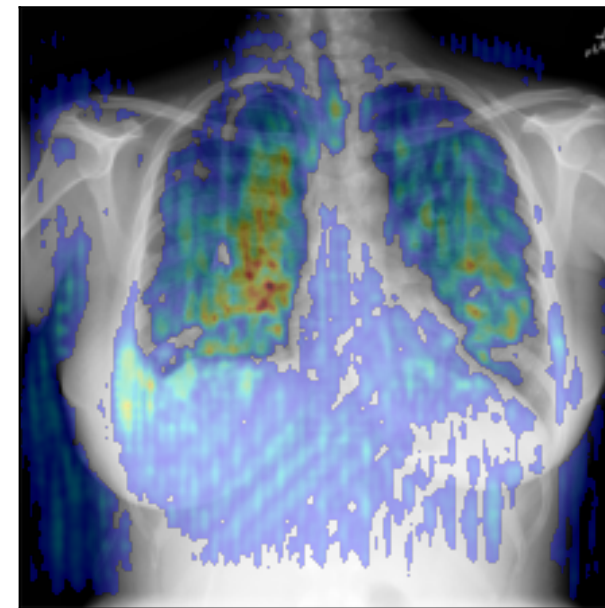
C: Adversarial



D: ActDiff



E: GradMask



F: RRR

