

# Joseph E. Monroe

87 State Route 200 Harford Mills, NY  
(607) 242-5135  
josephmonroe1996@gmail.com

---

## Objective:

To work in a team oriented and creative company. Hoping to bring great service and results to the company and the customer. Software engineer or quality assurance tester position desired. Eager to learn, work and provide great results.

## Education:

**Rochester Institute of Technology**, Henrietta NY  
Bachelor of Science, New Media Interactive Development major: Expected June 2020  
**Tompkins Cortland Community College**, Dryden NY  
Associate of Science, New Media major

## Projects:

### **TCC Capstone class project – “Night Terror”**

A solo project where I built a prototype game with 4 levels from the ground up using Unreal Engine 4. Conception, story, map design, audio, and visuals were newly learned while being created. I had never used UE4 before so everything had to be learned on the fly, but the final project came out pretty well! Here's a link to the video: <https://vimeo.com/167159553>

### **IGME 101 project – Classic Pong!**

A solo project where I coded the classic game “Pong” from the ground up using p5 processing. It wasn't exactly perfect, but it was modeled after the classic. The game itself ran well, with minimal errors and needed few changes.

## Work Experience:

Delivery Driver, D.P. Dough, Henrietta NY, March 2018 – September 2018  
Deliver product to customers with great service, managing in store duties while not helping customers.  
Deli Associate, Walmart, Cortland NY, May 2017 – August 2017  
Provide great customer service while serving product and managing tasked duties.

## Skills:

Creative story writing	Conceptual character design
Effective map design	Robust social skills
Active team worker	Experienced leader
Information design for print and web	Motion graphics for web use
Web design and optimization	Digital photography, video capture and editing
Coding Languages:	C#, JavaScript, Processing, Python, HTML, CSS

## Software:

Mac OS and Microsoft Windows	Unreal Engine 4
Game Maker Studio Professional	Structure Synth
Blender	Adobe Creative Suite
Visual Studio 2012	Visual Studio 2015
Visual Studio 2017	Audacity
Microsoft Office Suite	Steam
WinSCP	Brackets