

Joseph Horsmann

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Looking to apply skills and knowledge gained through education and personal experience in the fields of New Media Interactive Development and Game Design.

EDUCATION:

- **Rochester Institute of Technology**, Rochester, NY
- Bachelors of Science in New Media Interactive Development, Expected Spring 2018
- Minors in Game Design and Japanese, Expected Spring 2018
- GPA: 3.81/4.00
- **Courses:** Level Design, Game Design and Development 2, Advanced 3D Asset Production, Casual Game Development, Online Worlds and Virtual Simulations, Interactive Media Development, New Media Career Skills

SKILLS:

- **Software**
Proficient With:
Unity, Maya, Adobe Photoshop, Adobe Flash, Adobe After Effects, Adobe Premiere, Adobe Illustrator, RPG Maker, Microsoft Office Suite
Familiar With:
3ds Max, Blender, Stencyl, Microsoft Visual Studio
Basic Exposure To:
Mudbox, Processing, Xcode, Adobe Dreamweaver, Adobe Acrobat
- **Programming**
Familiar With:
HTML, HTML5, Javascript, Actionscript 2.0/3.0, UnityScript, CSS
Basic Exposure To:
C#, C++, PHP, Java, XML
- **Other**
Ability to learn new skills quickly and capably
Able to work and communicate effectively with others
Able to lead others to accomplish tasks with speed and efficiency

PROJECTS:

- Led a team of four in designing three games over three five-week periods
- Built a networked, multiplayer shooter game with a team of three, directing concept and mechanical design
- Built a typing-based game with RPG elements as a solo project
- Modeled, rigged and animated a character inside of Maya

EXPERIENCE:

- **iD Tech Camps**, Saint Paul, MN, Summer 2016, Instructor
- **Figure Skating Club of Bloomington**, Bloomington, MN, 2011 - 2014, Logo Design work
- **Minnesota Figure Skating Championships 2013/2014**, Bloomington, MN, 2012 -2013, Logo Design work

HONORS/ ACTIVITIES:

- Presidential Scholarship recipient
- Dean's List student
- National Honors Society member
- Interests include game design theory, level design, character design, emerging game technologies, and Japanese language and art forms