### **JOSEPHINE WIDJAJA**

1B COMPUTING AND FINANCIAL MANAGEMENT

(647) 548 - 8800 | j4widjaj@uwaterloo.ca | Student ID #: 20872273 josephine-w.github.io | LinkedIn: www.linkedin.com/in/josephine-w/ | GitHub: josephine-w

#### **SUMMARY OF QUALIFICATIONS**

- 4+ years of developed organizational skills through administrative work
- Possesses strong collaboration and self-discipline skills
- Exposure to several programming languages including Python and JavaScript.
- Fast and motivated learner

#### **EXPERIENCE**

#### **Administrative Assistant**

## Kumon Math & Reading Centre (2016 - 2020)

- Provided math and English tutoring to improve students' skills from Grade K-12
- Performed administrative duties to connect potential student prospects to Kumon
- Developed customer service skills through communication with parents regarding children's' learning progress

## **Educational Computing Organization of Ontario (ECOO) Programming Contest**

# Educational Computing Organization of Ontario (2017)

- Collaborated within a team of 4 to solve coding problems using Python
- Placed in the top 25% of female teams

#### **AWARDS & ACHIEVEMENTS**

- KPMG Entrance Scholarship (2020)
- President's Scholarship of Distinction (2020)
- Completion of **RCM Piano Certificate Program** Level 10 (2018)

#### **SKILLS**

#### **LANGUAGES**

- Python
- JavaScript
- HTML/CSS
- C

#### **SOFTWARE**

- Visual Studio Code
- PyCharm
- Microsoft Suite
- SQL

#### **EDUCATION**

# Candidate for Bachelor of Computing and Financial Management (Honours)

University of Waterloo (September 2020 - Present)

• 4.0 GPA (93%)

#### **PROJECTS**

#### Personal Website (Jan 2021)

- Developed a website using HTML and CSS to showcase resume.
- Deployed website through GitHub

#### Reminders Website (Jan 2021)

- Developed an algorithm using Javascript,
  HTML, and CSS that allows users to add and remove reminders to a list.
- Hosted through **Heroku**.

#### **Terry the Tiger Operation Game** (2017)

- Built a game using Python and pygame modules inspired by the Operation board game.
- Based on object-oriented programming
- Implemented **hand-drawn graphics** into the game