



# JOSEPHINE WIDJAJA

2A COMPUTING AND FINANCIAL MANAGEMENT

 (647) 548-8800

 [josephine-w.github.io](https://josephine-w.github.io)

 j4widjaj@uwaterloo.ca

## SKILLS

**SOFTWARE:** Visual Studio Code, PyCharm, Microsoft/Google Suite, GitHub, AWS, Atlassian

**LANGUAGES:** Python, JavaScript, HTML/CSS, C/C++

## EXPERIENCE

### SOFTWARE DEVELOPER @ ASSENT COMPLIANCE • MAY 2021 - AUG 2021

- Ran training and testing scripts for Machine Learning Models using AWS Sagemaker and Pycharm
- Helped develop ML models with tasks like Named-Entity Recognition (NER), Image Classification, and Text Comprehension
- Organized and recorded team data using Microsoft Excel, LucidChart, and Confluence

### ADMINISTRATIVE ASSISTANT @ KUMON MATH & READING CENTRE • 2016 - 2020

- Provided math and English tutoring to improve students' skills from Grade K-12
- Performed administrative duties to connect potential student prospects to Kumon
- Developed customer service skills through communication with parents regarding childrens' learning progress

## EDUCATION

### UNIVERSITY OF WATERLOO • 2020 - 2025

Candidate for Bachelor of Computing and Financial Management (Honours)

- GPA: 90.00

## PROJECTS

### [operate](#)

- Developed a game inspired by the Operation board game using the **pygame** library (**Python**)
- Based on **object-oriented programming**
- Implemented **hand-drawn graphics** into game

### [personal website](#)

- Developed a website using **HTML** and **CSS** to showcase resume
- Deployed website through **GitHub**

### [weether](#)

- Developed an app using **JavaScript**, **HTML/CSS**, and the **OpenWeather API** that provides information of the weather and time depending on the user's location
- Deployed and hosted using **Heroku**