

*Invisible Cities (iii):*

# ERSILIA

*(a botanical survey of the uninhabited northeastern isles)*

*for Ensemble Dal Niente*

Josiah Wolf Oberholtzer (1984)

$\text{♩} = 96$

$\frac{4}{4}$  Komokome  $\frac{5}{8}$

Pitch Pipes

Percussion

snare

fff

f

fff

4

$\frac{4}{8}$   $\frac{4}{4}$   $\frac{5}{8}$

Perc.

blocks

p

f

8

$\frac{4}{8}$   $\frac{4}{4}$   $\frac{4}{8}$

Perc.

toms

snare

p

f

fff

fp

fff

12

$\frac{7}{8}$   $\frac{4}{8}$   $\frac{7}{8}$

Perc.

crotales

snare

f

fff

16

$\frac{4}{4}$   $\frac{4}{8}$   $\frac{5}{8}$

Perc.

snare

f

fff

20

$\frac{6}{8}$   $\frac{7}{8}$   $\frac{4}{4}$

Perc.

23

$\frac{5}{8}$

blocks

toms

bass drum

fp

f

fp

ppp

3:2

f


p

4:3

f

fp

f

Perc. 

Perc.  $\frac{4}{4}$   $\frac{4}{8}$   $\frac{4}{4}$

15 *crotales* *mp* *snare* *fff*

Perc. **f** *snare*

Perc.

The musical score for the Percussion part of 'The Sound of Silence' is written on a single staff. The time signature is 4/4. The score begins with a key signature of one sharp (F#) and a common time signature (C). The percussion part is marked with 'Perc.' and includes a '5:4' time signature change. The score is divided into three measures. The first measure contains a 'toms' section with a 'p' (piano) dynamic. The second measure contains a 'snare' section with a 'fff' (fortissimo) dynamic. The third measure contains a 'toms' section with a 'f' (forte) dynamic. The score ends with a 'fp' (fortissimo piano) dynamic and an accent mark (>).

Perc. [Musical notation for Percussion part, showing dynamics and articulation. The score is divided into three measures with time signatures 4/8, 4/4, and 5/8. The first measure has dynamics ppp and f, with a crescendo hairpin. The second measure has dynamics p and f, with a crescendo hairpin. The third measure has dynamics f and fff, with a crescendo hairpin. The score includes notes, rests, and a double bar line. A box labeled 'blocks' is above the first measure, and a box labeled 'snare' is above the third measure.]

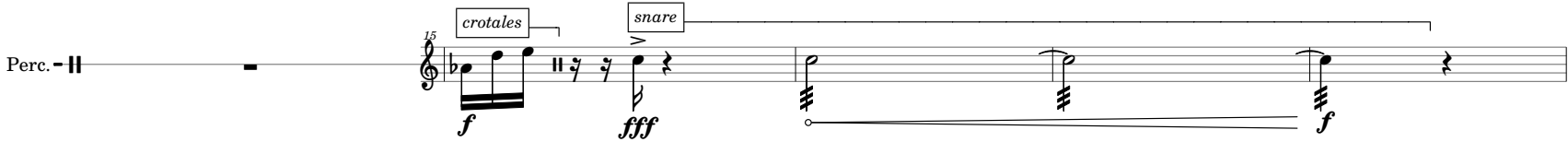
The musical score consists of two staves. The first staff is for Percussion (Perc.) and is in 4/8 time. It contains a sequence of notes: a half note G#4, a quarter note G#4, a half note G#4, a quarter note G#4, and a half note G#4. The second staff is for Crotales and is in 7/8 time. It contains a sequence of notes: a half note G#4, a quarter note G#4, a half note G#4, a quarter note G#4, and a half note G#4. The score is marked with a forte (f) dynamic and includes a rehearsal mark at measure 15.

Perc. *mf* *fff*

Perc. [ ]

67

4  
8

Perc. - 

72

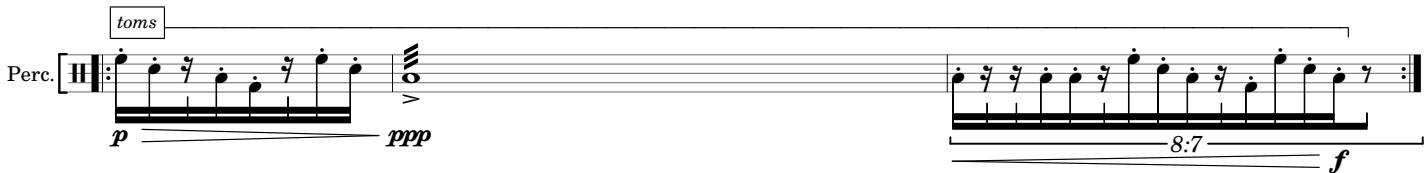
♩ = 96

4  
8

A [i]

4  
4

7  
8

Perc. - 

75

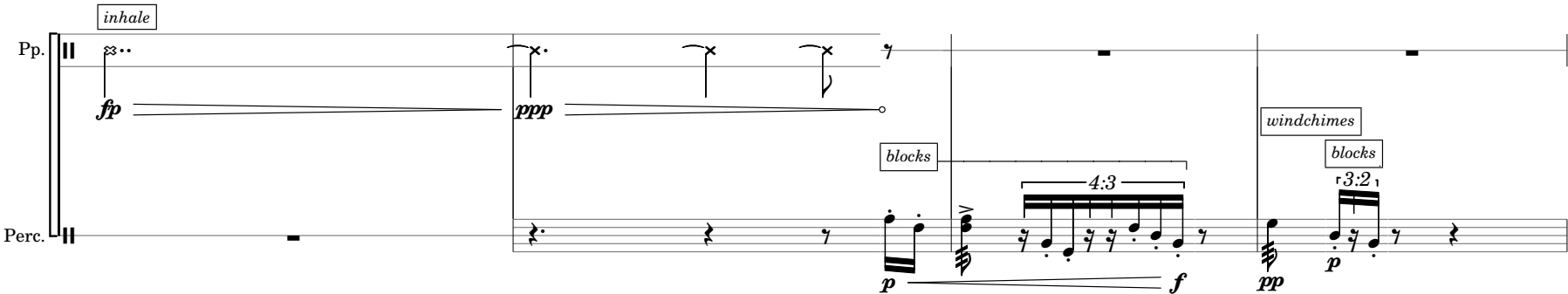
♩ = 64

7  
8

B

Sort

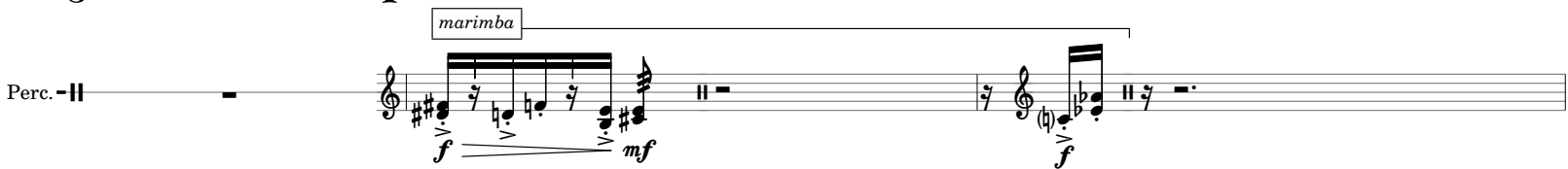
8  
5

Pp. - 

79

4  
8

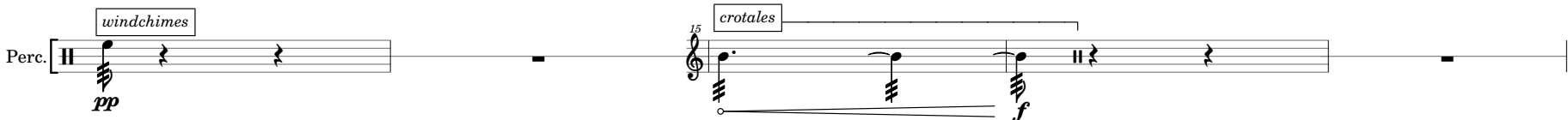
4  
4

Perc. - 

82

5  
8

4  
8

Perc. - 

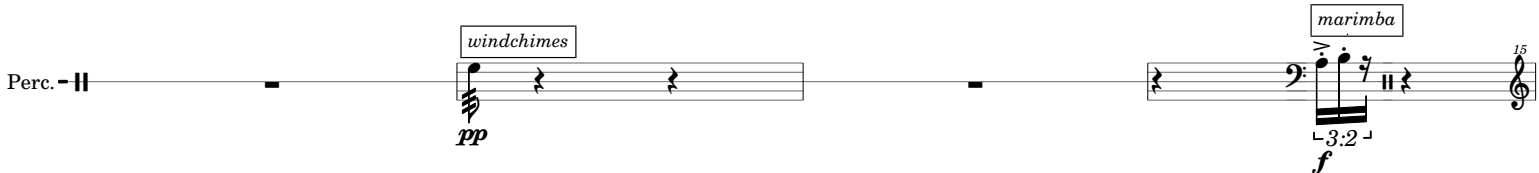
87

7  
8

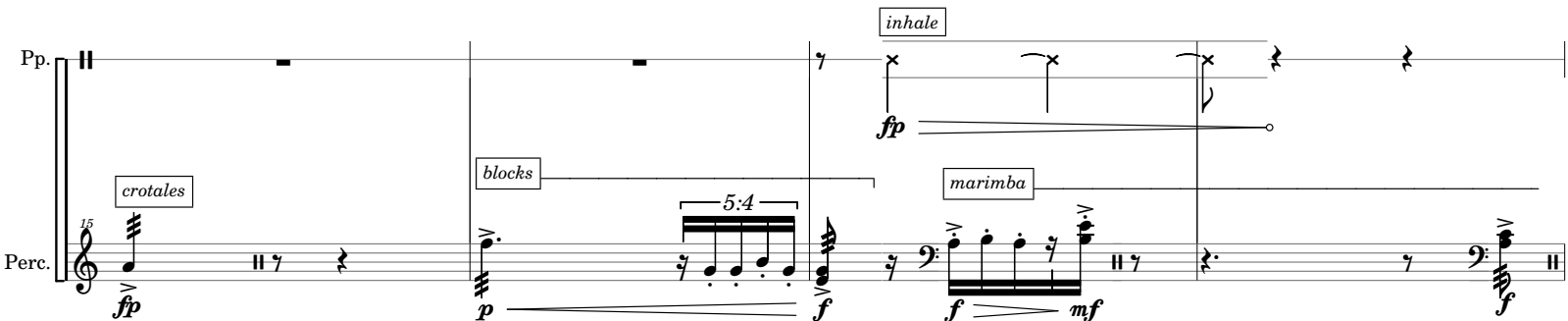
5  
8

Perc. - 

91

Perc. - 

95

Pp. - 

4  
8

Perc. *f* *mf* *f* *fp* *f*

blocks

*r*3:2<sub>1</sub>

4  
4

5  
8

Perc. *p* *pp* *p* *pp* *f* *mf*

windchimes

blocks

windchimes

marimba

7:6

Pp.

Perc. *f* *mf* *f* *pp*

3:2

5:4

windchimes

exhale

*fp* *ppp*

Pp.

Perc. *pp* *pp*

windchimes

Perc. *pp* *f* *p* *pp* *f* *fp*

blocks

marimba

3:2

3:2<sub>1</sub>

windchimes

marimba

3:2

Pp.

Perc. *f* *f* *p* *ppp* *f*

5:4

blocks

marimba

inhale

*fp*

*r*3:2<sub>1</sub>

4  
8

7  
8

Pp.

Perc. *p* *f* *mf* *p*

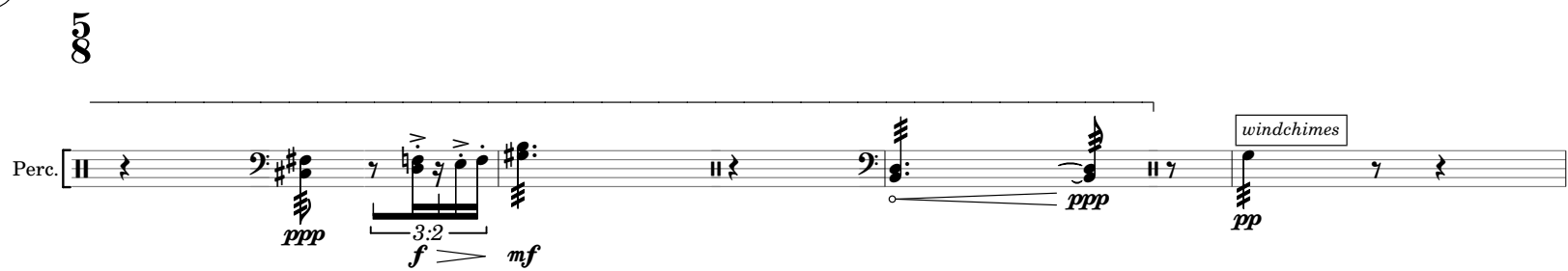
inhale

marimba

7:6

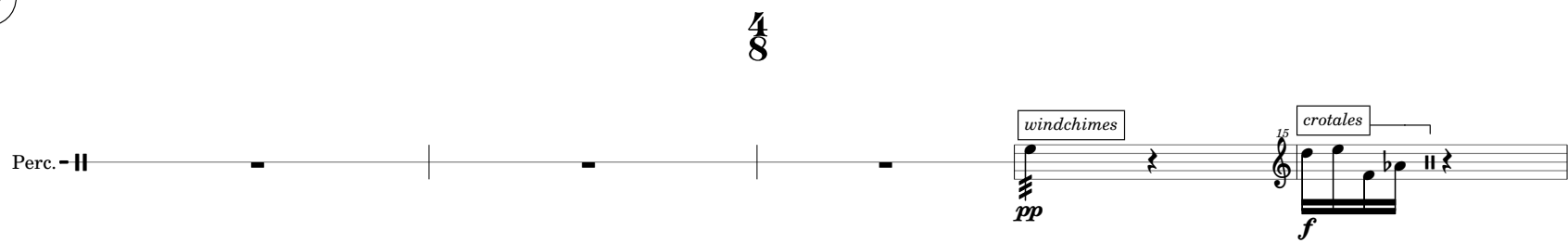
129

5/8

Perc. 

133

4/8

Perc. 

138

$\text{♩} = 64$

4/8 C [ii]

$\text{♩} = 80$

5/8 D Chemish 4/8

Perc. 

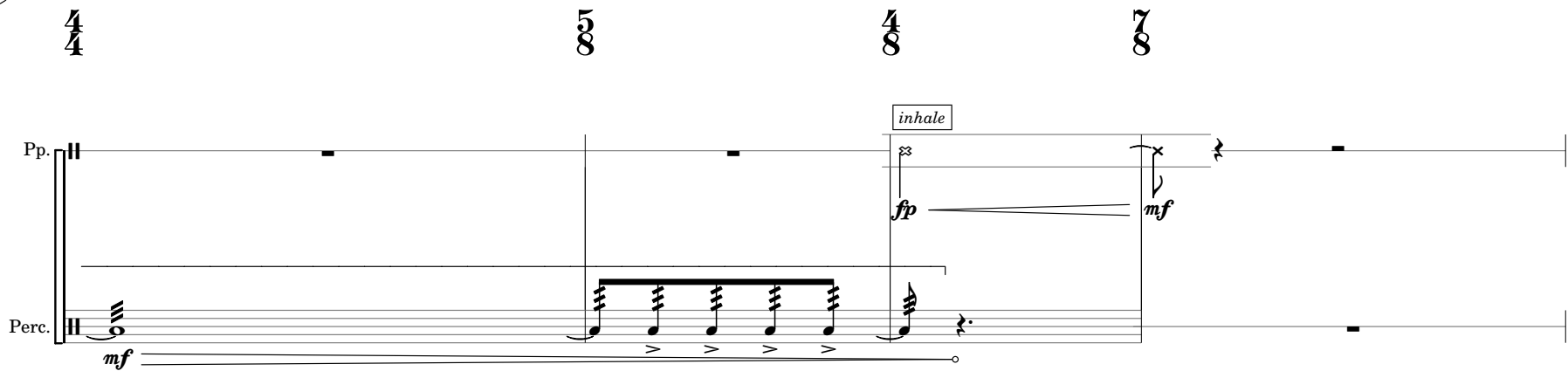
143

7/8 5/8 4/8

Perc. 

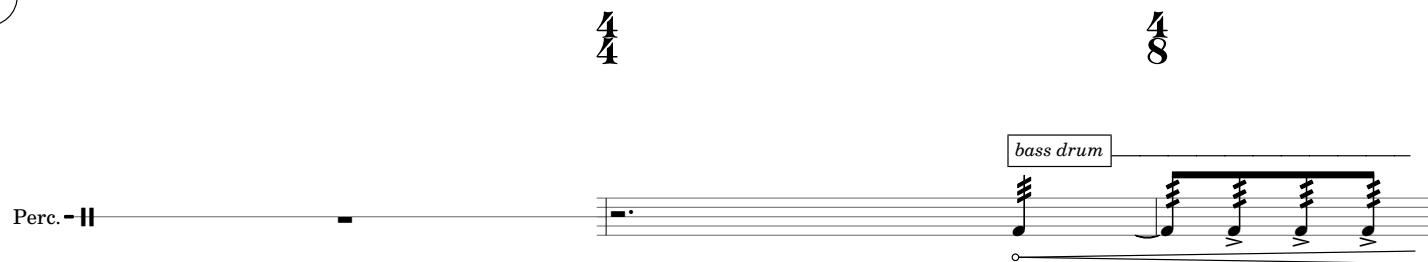
147

4/4 5/8 4/8 7/8

Pp. 

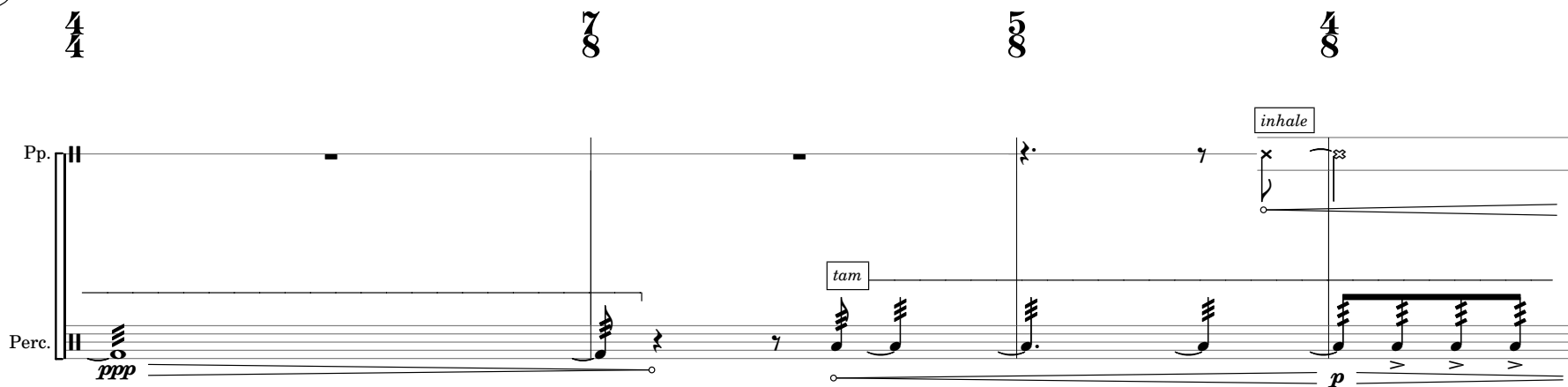
151

4/4 4/8

Perc. 

154

4/4 7/8 5/8 4/8

Pp. 

158

4/4 5/8 4/8

Pp. *ppp*

Perc. *fff* *fp* *snare* *bass drum*

162

4/4 4/8 4/4 4/8

Perc. *ppp* *tam* *p*

166

7/8 5/8 4/8

Pp. *exhale* *fp* *p*

Perc.

170

4/4 5/8 4/8 4/4

Perc. *bass drum* *mf* *tam*

174

5/8 4/8 6/8

Pp. *inhale* *mf*

Perc. *ppp* *snare* *fff*

178

4/4 5/8 4/8 4/4

Pp. *inhale* *fp* *ppp* *exhale*

Perc. *bass drum*

4  
8

4  
8

Pp. *p* *fp* *inhale*

Perc. *p* *snare* *fff* *f*