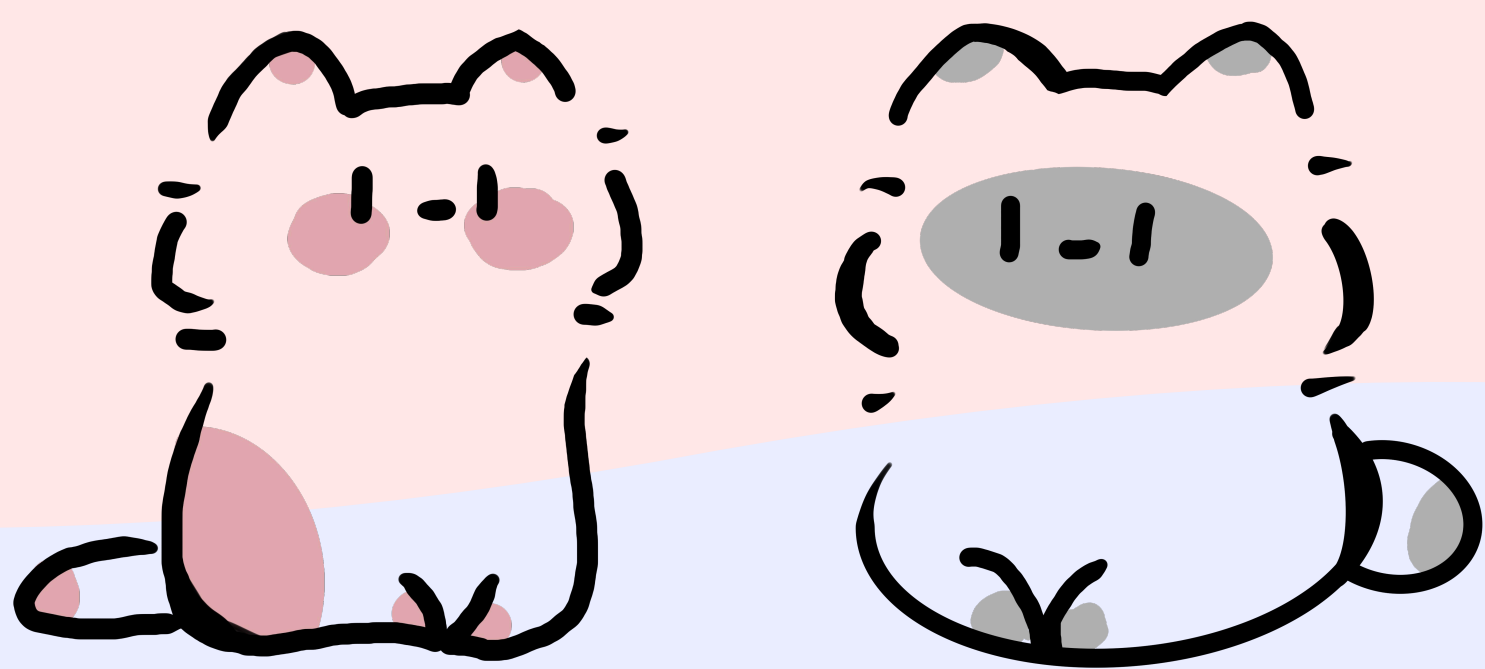


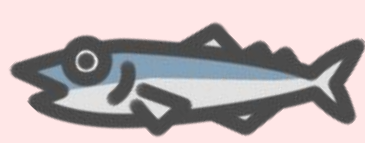
To Catch a Fish



Player 1

Player 2

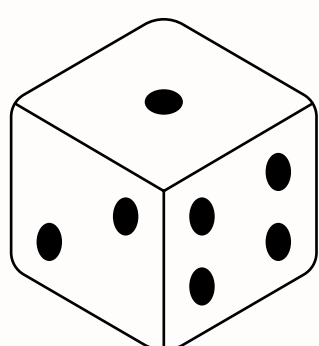
START



Player 1's turn



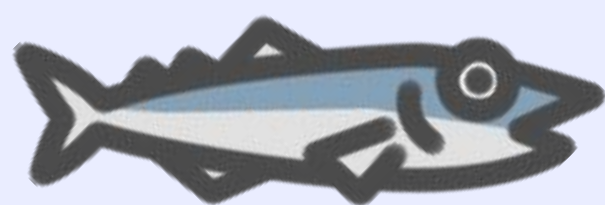
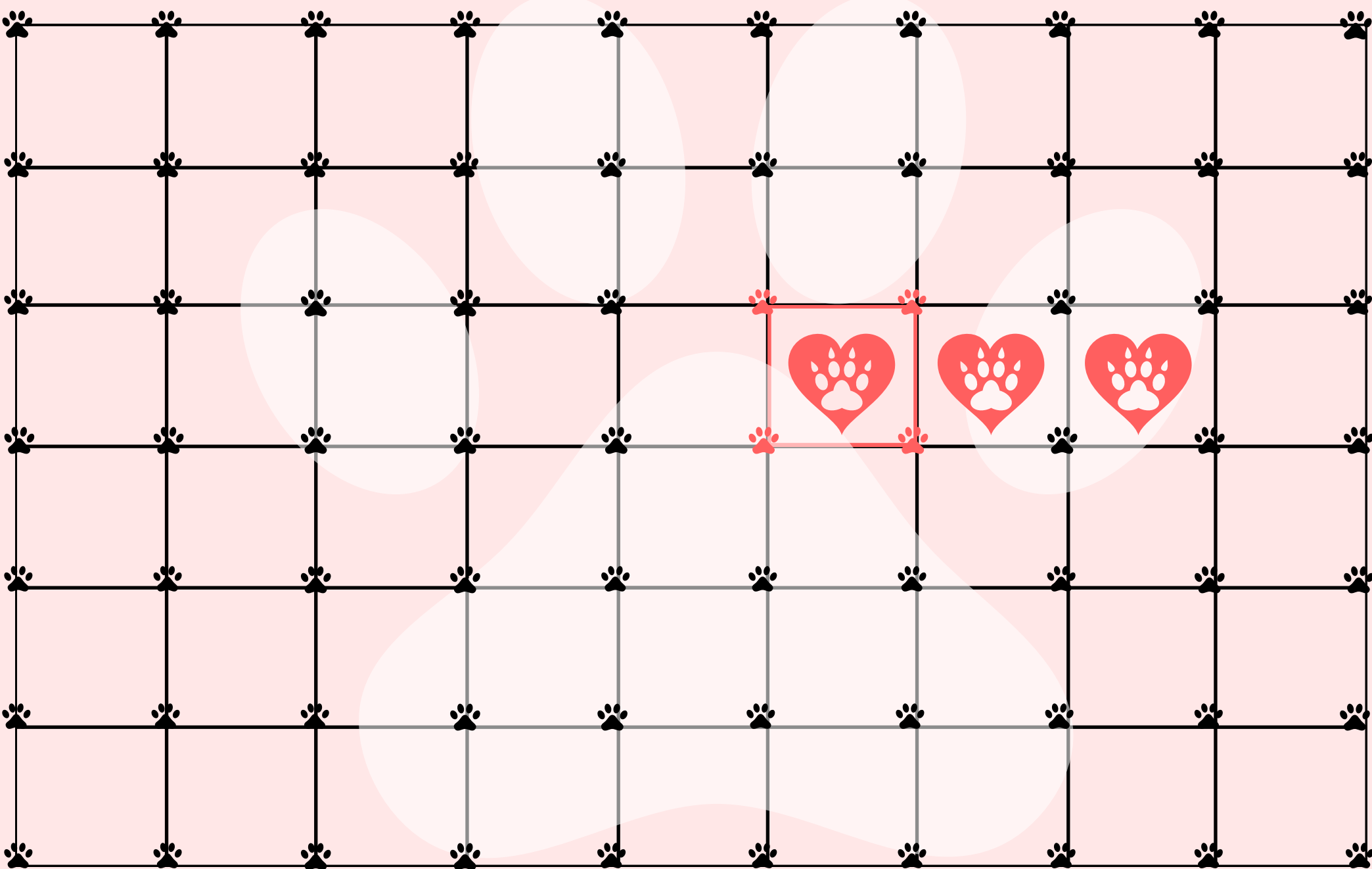
select 1 grids



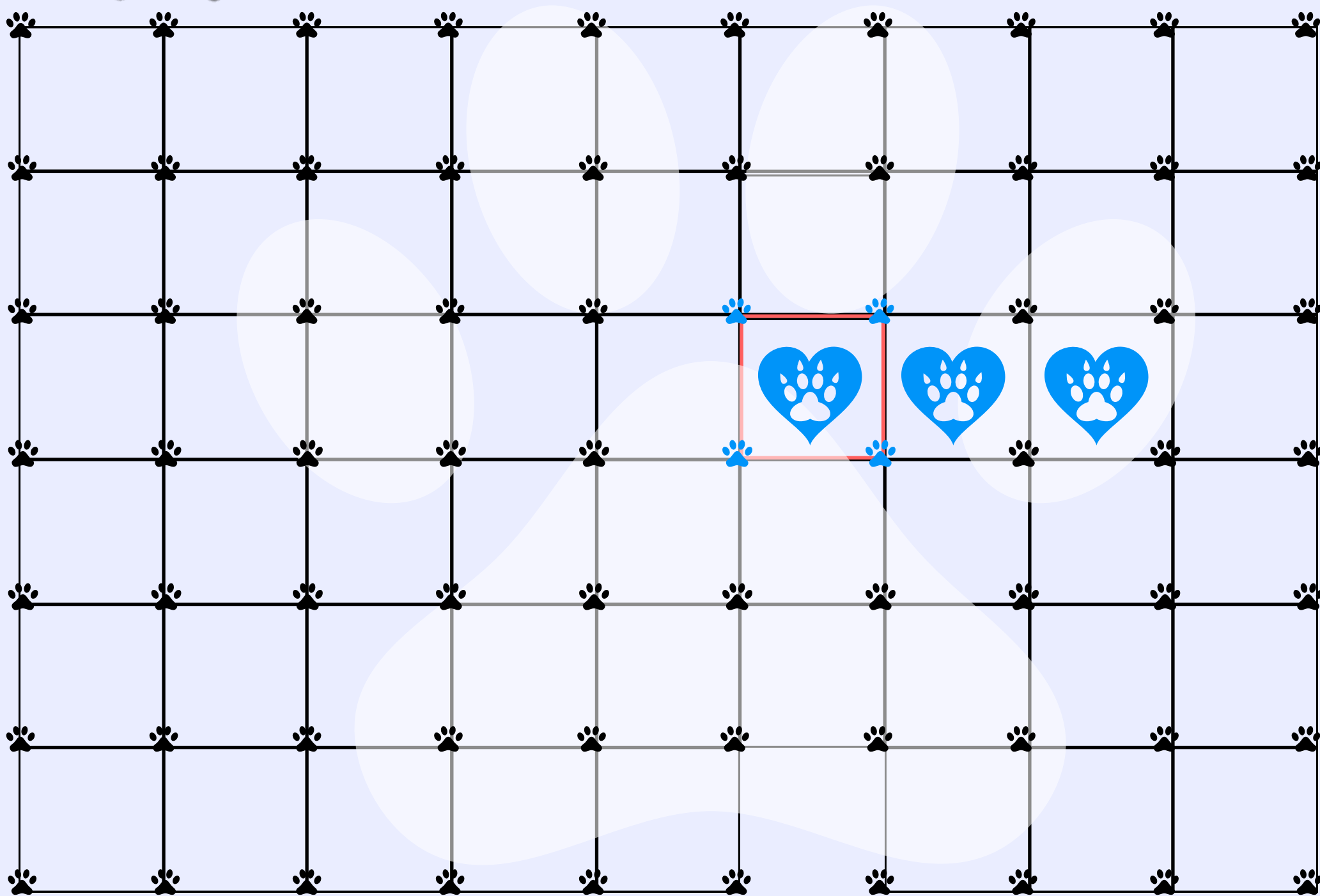
Roll

Your fish

Player2's fish



Player 2's turn



For this V2, I refined the sketch of loading page , and the color pattern of grid page. Instead exchanging the color of paw, I change the overall background color to make it more obvious. I also added a die and scores.