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The book is optimized for looking up facts. However, it contains pointers to the end of the books that give proof. I am debating whether or not to move the examples into a separate section as well. For now they are kept with the facts.

## 1 Probability

**Sample Space and Outcome** We perform random experiments and the sample space is the set of possible outcomes.

For example, consider rolling a die. The set of possible outcomes are:

$$S = \{1, 2, 3, 4, 5, 6\}$$

**Event** An event is a subset of the sample space. An example event is rolling a die and getting an even odd outcome:

$$E = \{1, 3, 5\}$$

**Disjunction of Events** The event  $E$  occurs if  $E_1$  or  $E_2$  occur. Another way to imagine this is the union of events:  $E = E_1 \cup E_2$ .

**Conjunction of Events** The event  $E$  occurs if  $E_1$  and  $E_2$  occur. Another way to imagine this is the intersection of events:  $E = E_1 \cap E_2$ . Some alternative ways of writing this are:

$$P(E) = P(E_1 \cap E_2)$$

$$P(E) = P(E_1 \wedge E_2)$$

$$P(E) = P(E_1, E_2)$$

$$P(E) = P(E_1 E_2)$$

**Mutually Exclusive Events** Events  $E_1$  and  $E_2$  are mutually exclusive if only one of them can occur in a single experiment. For example, the event rolling an even number and the event rolling an odd number on a die are mutually exclusive events:

$$E_{\text{even}} \cap E_{\text{odd}} = \{2, 4, 6\} \cap \{1, 3, 5\} = \emptyset$$

**Axioms of Probability** These are the rules we accept as truth without proof. We build probability atop of these axioms.

1.  $0 \leq P(E) \leq 1$ , for any event  $E$ . In the smallest case, the event cannot occur which is indicated by a probability of 0. In the largest case, the event always occurs, which is indicated by the probability of 1.
2.  $P(S) = 1$ , where  $S$  is the sample space. The sample space contains all possible outcomes for each experiment. It's reasonable to accept that an event from the sample space always occurs.

3. For a potentially infinite set of mutually exclusive events  $E_1, E_2, \dots$

$$P(\cup_{i=1}^{\infty} E_i) = \sum_{i=1}^{\infty} P(E_i)$$

It makes sense that events that do not share outcomes for a single event, can have their probabilities added to arrive at the probability of combining the outcomes from the events.

**Properties** From the above axioms, we get the following useful properties (TODO proof):

1. For any event  $E$ , let  $\bar{E}$  be the complement of  $E$ . More concretely,  $\bar{E} = S - E$ , where  $S$  is the sample space. Then  $E$  and  $\bar{E}$  are mutually exclusive.
2.  $P(\emptyset) = 0$  You can never get none of the outcomes of the sample space.
3. If  $E_1$  and  $E_2$  are mutually exclusive events then

$$P(E_1 \cup E_2) = P(E_1) + P(E_2) - P(E_1, E_2)$$

**Conditional Probability** We use conditional probability to model the probability given knowing some circumstance has happened. Given two event  $E$  and  $F$ , the conditional probability, the probability of  $F$  given  $E$  has occurred, is defined as ( $P(E) \neq 0$ ):

$$P(F|E) = \frac{P(E, F)}{P(E)}$$

An example is what is the probability of rolling a 3, given that we rolled an odd number. Let  $F = \{3\}$  and  $E = \{1, 3, 5\}$ :

$$P(F|E) = \frac{P(E, F)}{P(E)} = \frac{\frac{1}{6}}{\frac{1}{3}} = \frac{1}{2}$$

**Joint Probability** In queuing theory, we often have to use multiple sample sapce. The theory in this book so far has covered only a single probability space.

Suppose we have two sample spaces  $S_1$  and  $S_2$ . The outcomes of the joint probability space are the tuples that result from the cross product of the two sample spaces:

$$S_{joint} = S_1 \times S_2$$

For example, consider rolling a die and a coin

$$\begin{aligned} S_{die} &= \{1, 2, 3, 4, 5, 6\} \\ S_{coin} &= \{H, T\} \\ S &= S_{die} \times S_{coin} \\ S &= \{(1, H), (2, H), (3, H), (4, H), (5, H), (6, H), \\ &\quad (1, T), (2, T), (3, T), (4, T), (5, T), (6, T)\} \end{aligned}$$

**Marginal Probability** Given the joint probabilties, we might want to compute the probabilties of only one of the sample spaces.

For example, suppose that we know the joint probability of the number of jobs at server 1 and server two and we want to compute the probability of the number of jobs at server 1 only. We can apply Marginal probability to determine that.

## 2 Stochastic Processes

A family of random variables, indexed by time

### 2.0.1 Classifications

**State Space** The set of possible values (states).

**Discrete State Space** Example: the number of jobs in the system. ( $S = 0, 1, 2, 3, \dots$ ). We will only deal with the discrete case in this class. To make notation easier the state is usually identified by the number.

**Continuous State Space** Example: motion of a particle. We will not be studying this in this class.

**Time Parameter** There are two ways to observe times in Stochastic processes.

**Discrete Time Parameter** For example, we consider the states at  $X_0, X_1, \dots, X_n$ . For example, looking at the state of the system  $i^{th}$  hour.

**Continuous Time Parameter** The states are function of time  $t$  ( $X(t)$ ).

### 2.0.2 Discrete State Space and Time

There might be a dependency between the previous time interval  $X_i$ 's and the states those time interval can be in that need to be model in the current  $X_n$ .

$$P(X_{n+1} = j | X_n = i_n, X_{n-1} = i_{n-1}, \dots, X_1 = i_1, X_0 = i_0)$$

The number of dependency combinations is exponential because  $X_{n+1}$  depends on  $X_n$  to  $X_0$  and  $X_n$  depends on  $X_{n-1}$  to  $X_0$  and so on.

**Markov Chain** As a result of the exponential size, we make a simplifying assumption. We only use the latest information.  $X_{n+1}$  only depends on  $X_n$ . Now we are left with transition probabilities:

$$P(X_{n+1} | X_n) = P(X_{n+1} = j | X_n = i_n, X_{n-1} = i_{n-1}, \dots, X_1 = i_1, X_0 = i_0)$$

Given  $P(X_0 = i)$  for all  $i$ 's, we can compute any state. However, notice that the formula depends on  $n$ , the discrete time that has passed so far, which make analysis difficult still. For example, in the 9am one hour interval the number of jobs in the system tends to be higher.

**Homogeneous Markov Chains** We now make the assumption that that the transition probabilities do not depend on time. For example, the transition probabilities for remain the same despite the time so far. So we can write

$$P(X_{n+1} = j | X_n = i) = P(X_n = j | X_{n-1} = i), \forall n, i, j \geq 0$$

Which is abbreviated to  $P_{ij}$

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## 3 Derivations

### 3.1 Probability

### 3.2 Stochastic Processes