Embedded Systems – Assignment 2

Problem Description:

Use MPLAB X IDE and the PIC18F45K50's assembly language to display d"00" through d"59" with a second between each number on two 7-segment LED displays. The source code must use TIMERO, an oscillator, and look-up tables.

Pseudocode:

```
ones_digit = 0; // Ones digit LED
tens_digit = 0; // Tens digit LED
while(true) {
        timer0 = 0;
                        // PIC1845K50's TIMER0
        counter1 = 0;
        counter2 = 0;
        // 256 * 256 * 61 \approx 4,000,000
        while(counter2 != 61) {
                while(counter1 != 255) {
                        while(timer0 != 255) {
                                ++timer0;
                        }
                        ++counter1;
                }
                ++counter2;
        }
        ++ones_digit;
        if (ones_digit == 10) {
                ++tens_digit;
                ones_digit = 0;
                if (tens_digit == 7)
                        tens_digit = 0;
        }
} // while(true) closing bracket
```

RETLW b'10000110' : 3

Assembly Code:

Code from "ES_A2.asm"; included in .zip file.

```
1
       #include <p18F45K50.inc>
 2
          CONFIG WDTEN = OFF
 3
                                 ; Disable the watchdog timer.
          CONFIG MCLRE = ON
                                 ; MCLEAR pin is on.
 4
 5
          CONFIG DEBUG = ON
                                 ; Enable debug mode.
                                 ; Low-voltage programming is on.
 6
          CONFIG LVP = ON
          CONFIG PBADEN = OFF
                                 ; RB[5:0] will be configured as digital inputs (datasheet, pg. 133)
7
8
          CONFIG FOSC = INTOSCIO ; Internal oscillator (port function on RA6)
9
          ; Using 16 MHz oscillator, which means 4,000,000 instruction cycles / sec
10
          ; I use three counters in total: TIMERO, COUNT1, and COUNT2.
11
          ; Since 1 second == 4,000,000 instruction cycles and TIMERO uses 1 instruction cycle to
12
          ; increment itself, a counter with at minimum 22 bits is needed to count up to 4,000,000.
13
14
15
          ; The 24-bit counter I'm using is as follows:
          ; [23:16] == COUNT2, [15:8] == COUNT1, [7:0] == TIMER0
16
17
          COUNT1 EQU 0x00
18
          COUNT2 EQU 0x01
19
20
          ONES DIGIT EQU 0x02
21
          TENS DIGIT EQU 0x03
22
23
          org 0 ; Start code at 0.
24
25
          GOTO Start
26
27
       Lookup ONES:
28
          ADDWF PCL, 1
29
          RETLW b'10000001' ; 0
30
          RETLW b'11001111' ; 1
          RETLW b'10010010' ; 2
31
```

```
32
          RETLW b'10000110' ; 3
          RETLW b'11001100' ; 4
33
34
          RETLW b'10100100'
                             ; 5
35
          RETLW b'10100000'
                             ; 6
36
          RETLW b'10001111'
                             ; 7
                             ; 8
37
          RETLW b'10000000'
          RETLW b'10000100' ; 9
38
39
40
      Lookup TENS:
          ADDWF PCL
41
42
          RETLW b'10000001'
                             ; 0
43
          RETLW b'11001111' ; 1
44
          RETLW b'10010010'
                             ; 2
45
          RETLW b'10000110'
                             ; 3
46
          RETLW b'11001100' ; 4
                             ; 5
47
          RETLW b'10100100'
          RETLW b'10100000' ; 6
48
49
50
      Start:
51
          MOVLB 0xF ; Move low nibble to the bank select register.
52
53
          CLRF PORTB ; PORTB is the ones digit.
54
          CLRF LATB
55
          CLRF TRISB
                       ; Clear PORTB and use it for output.
56
57
          CLRF PORTD ; PORTD is the tens digit.
58
          CLRF LATD
59
          CLRF TRISD ; Clear PORTD and use it for output.
60
61
          MOVLW 0x08
62
          MOVWF TOCON ; TOCON = b"0000 1000"
63
```

CLRF TMROL

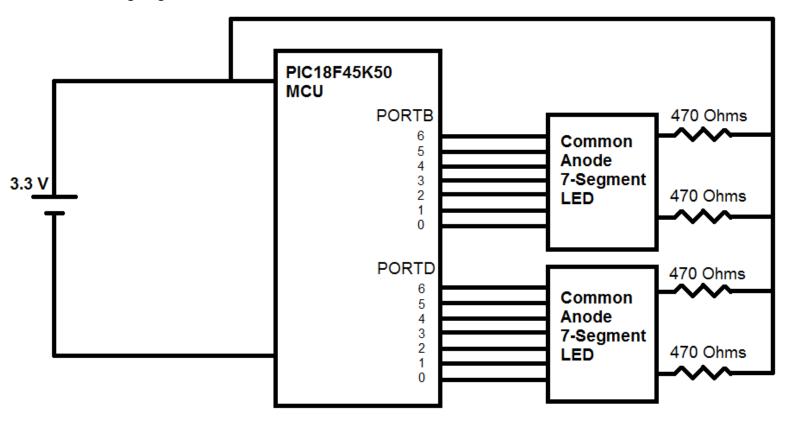
94

```
63
64
          MOVLW 0x78
65
          MOVWF OSCCON ; OSCCON = b"0111 1000"
66
67
          CLRF COUNT1
          CLRF COUNT2
68
69
70
          CLRF ONES DIGIT
71
          CLRF TENS DIGIT
72
73
      Main:
74
          CLRF TMROL
75
          CLRF TMROH ; Set the timer/counter to 0; range of 0x00 through 0xFF.
76
77
          BCF INTCON, TMR0IF
78
          BSF TOCON, TMROON
79
80
          MOVLW 0xC3
81
         MOVWF COUNT2 ; COUNT2 starts at 0xC3 since only 61 increments are needed.
82
83
          MOVLW 0x81
          MOVWF PORTB
84
85
          MOVWF PORTD
86
87
       Loop:
88
          BTFSS INTCON, TMR0IF
89
          BRA Loop
90
          INCF COUNT1, 1
91
92
           ; Reset timer/counter overflow flag.
          BCF TOCON, TMROON
93
```

```
94
            CLRF TMROL
 95
            CLRF TMROH
            BCF INTCON, TMROIF
 96
            BSF TOCON, TMROON
 97
 98
99
            BNZ Loop
100
101
            BCF STATUS, Z
102
            INCF COUNT2, 1
103
104
            BNZ Loop
105
106
            BCF STATUS, Z
            INCF ONES DIGIT, 1 ; Increment the ones digit for the lookup table.
107
108
            INCF ONES DIGIT, 1
109
            BRA Set COUNT2
110
111
        Set COUNT2:
112
            MOVLW 0xC3
113
            MOVWF COUNT2
114
            MOVLW 0x14
115
           CPFSEQ ONES DIGIT
116
           BRA Set ONES
117
            BRA Reset ONES
118
119
        Set ONES:
120
            MOVFF ONES_DIGIT, WREG
121
            CALL Lookup ONES
122
            MOVWF PORTB
123
            BRA Loop
124
125
        Reset ONES:
```

```
125
       Reset ONES:
126
           CLRF ONES DIGIT
           MOVLW 0x00
127
128
           CALL Lookup ONES
129
           MOVWF PORTB
130
           INCF TENS DIGIT, 1 ; Increment the tens digit for the lookup table.
131
           INCF TENS DIGIT, 1
132
           MOVLW 0x0C
133
           CPFSEQ TENS DIGIT
           BRA Set TENS
134
135
           BRA Reset TENS
136
137
       Set TENS:
138
           MOVFF TENS DIGIT, WREG
139
           CALL Lookup TENS
140
           MOVWF PORTD
141
           BRA Loop
142
143
       Reset TENS:
144
           CLRF TENS DIGIT
145
           MOVLW 0x00
146
           CALL Lookup TENS
147
           MOVWF PORTD
148
           BRA Loop
149
150
       end
```

Wiring Diagram:



System's Picture:

