## **Embedded Systems – Assignment 7**

### **Problem Description:**

Use the XC8 compiler in MPLAB X IDE to control a PWM signal for operating a motor. The design must allow the user to control the duty cycle and it must include the components: 4x4 keypad, 2x16 LCD screen, and a motor (DC, stepper, or servo).

#### Pseudocode:

```
pwm freq = ((500000 / 156) / 64);
                                       // 50 Hz
pwm_period = (1 / pwm_freq);
                                       // Clock cycle time
keypad[11] = KEYSTROKE[11];
                                       // Keypad buttons.
motor_dc = (pwm_period * 0) seconds; // The motor's duty cycle.
lcd = "Assignment 7";
                                       // What the LCD is displaying.
while(true) {
       if (keypad[0]) {
               motor_dc = (pwm_period * 0) seconds;
               lcd = "Duty Cycle = 0%";
       }
       if (keypad[1]) {
               motor_dc = (pwm_period * 0.1) seconds;
               lcd = "Duty Cycle = 10%";
       }
       if (keypad[2]) {
               motor dc = (pwm period * 0.2) seconds;
               lcd = "Duty Cycle = 20%";
       }
       if (keypad[3]) {
               motor dc = (pwm period * 0.3) seconds;
               lcd = "Duty Cycle = 30%";
       }
       if (keypad[4]) {
               motor_dc = (pwm_period * 0.4) seconds;
               lcd = "Duty Cycle = 40%";
       }
       if (keypad[5]) {
               motor_dc = (pwm_period * 0.5) seconds;
               lcd = "Duty Cycle = 50%";
       }
```

Demo Video Link:

https://youtu.be/yJZos7zkTfs

```
if (keypad[6]) {
               motor_dc = (pwm_period * 0.6) seconds;
               lcd = "Duty Cycle = 60%";
        }
        if (keypad[7]) {
               motor_dc = (pwm_period * 0.7) seconds;
               lcd = "Duty Cycle = 70%";
       }
       if (keypad[8]) {
               motor_dc = (pwm_period * 0.8) seconds;
               lcd = "Duty Cycle = 80%";
       }
       if (keypad[9]) {
               motor_dc = (pwm_period * 0.9) seconds;
               lcd = "Duty Cycle = 90%";
       }
       if (keypad[10]) {
               motor_dc = (pwm_period * 1) seconds;
               lcd = "Duty Cycle = 100%";
       }
}
```

## C Code (Servo Project):

Code from "ES\_A7\_part1.c"; included in .zip file.

```
* File:
           A7.c
 * Author: Joseph
 * Created on July 20, 2020, 5:08 PM
*/
#include "A7 part1 Header.h"
// Code from here heavily referenced:
// https://www.electronicwings.com/pic/interfacing-lcd-16x2-in-4-bit-mode-with-pic18f4550-
#define lcd e LATBbits.LATB1
#define lcd rs LATBbits.LATB0
#define lcd data LATD
void lcd init();
void lcd_init_cmd(unsigned char cmd);
void lcd cmd(unsigned char cmd);
void lcd writeChar(unsigned char c);
void lcd_string@(const char *s);
void lcd_string1(char row, char pos, const char *s);
void lcd clear();
void lcd_init() {
   lcd_rs = 0;
      delay_ms(100);
   lcd init cmd(0x30);
   lcd init cmd(0x30);
   lcd init cmd(0x30);
   lcd init cmd(0x20);
   1cd cmd(0x28);
   1cd cmd(0x08);
   lcd cmd(0x01);
   lcd cmd(0x06);
   lcd cmd(@x@C);
```

```
lcd_cmd(@x@C);
   return;
void lcd init cmd(unsigned char cmd) {
   1cd rs = 0;
   1cd_{data} = (1cd_{data} & 0x00) \mid (cmd & 0xF0);
   lcd_e = 1;
    delay ms(<mark>50</mark>);
   lcd e = 0;
   __delay_ms(50);
   return;
void lcd cmd(unsigned char cmd) {
   lcd data = (lcd data & 0x0F) | (cmd & 0xF0);
   lcd_rs = 0;
   lcd_e = 1;
    delay ms(1);
   1cd e = 0;
     delay_ms(3);
   lcd_data = (lcd_data & 0x0F) | (cmd << 4);
   1cd e = 1;
    delay ms(1);
   1cd e = 6;
   delay ms(3);
   return;
void lcd writeChar(unsigned char c) {
   lcd data = (lcd data & 0x0F) | (c & 0xF0);
   lcd_rs = 1;
   1cd e = 1;
    __delay_ms(1);
   1cd e = 0;
```

```
1cd e = 0;
   __delay_ms(3);
   lcd data = (lcd data & 0x0F) | (c << 4);
   1cd_e = 1;
     _delay_ms(1);
   1cd e = 0;
   __delay_ms(3);
   return;
void lcd_string0(const char *s) {
   while((*s) != 0) {
       lcd writeChar(*s);
        ++5;
   return;
void lcd string1(char row, char pos, const char *s) {
   char location = 0;
   if (row <= 1) {
       location = (0x80) | (pos & 0x0F);
       lcd_cmd(location);
    }else {
       location = (0x00) | (pos & 0x0F);
       lcd cmd(location);
    }
   lcd stringO(s);
   return;
void lcd_clear() {
   lcd_cmd(@x@1);
    delay ms(3);
```

```
delay ms(3);
   return;
void main(void) {
   // Set a 500 kHz clock frequency.
   asm("MOULW 0x28");
   asm("MOUWF OSCCON");
   // Testing PWM with low clock frequency (31.25 kHz)...
   //OSCCON = 0x08;
   // PORTA set up.
   // Column 1 (left-most column) is PORTA[1], ..., and column 3 is PORTA[3].
   asm("CLRF PORTA");
   asm("CLRF LATA");
   ANSELA = 0x01;
   asm("CLRF TRISA");
   TRISAbits.TRISAG = 1; // Use on-board potentiometer for LCD contrast.
TRISAbits.TRISA7 = 1; // Monitor potentiometer output with RA7 LED.
   // PORTB set up.
   // Row 1 (top row) is PORTB[7], row 2 is PORTB[6], ..., and row 4 is PORTB[4].
   asm("CLRF PORTB");
   asm("CLRF LATB");
   ANSELB = 0x00;
                          // RB1 and RB0 used for LCD.
   asm("CLRF TRISB");
   TRISBbits.TRISB7 = 1; // Row 1
   TRISBbits.TRISB6 = 1; // Row 2
   TRISBbits.TRISB5 = 1; // Row 3
   TRISBbits.TRISB4 = 1;
                             // Row 4
   // PORTC set up.
   asm("CLRF PORTC");
   asm("CLRF LATC");
   asm("CLRF TRISC");
                             // RC2 is the PWM 1 output.
    //asm("CLRF ANSELC");
```

```
//asm("CLRF ANSELC");
// PORTD set up.
asm("CLRF PORTD");
asm("CLRF LATD");
ANSELD = 0x00;
asm("CLRF TRISD"); // PORTD used for LCD only.
lcd_init();
lcd string@("Assignment 7");
// PWM set up.
PR2 = 155;
                    // <-- This and CCP1CON's MS nibble determine the duty cycle.
CCPR1L = 143;
T2CON = 0x03;
                       // Prescaler = 16
asm("CLRF TMR2");
CCP1CON = 0x2F;
T2CONbits.TMR2ON = 1; // Start timer2.
// Set prescaler to 16 and PR to 155 for PWM.
/*T2CON = 0x03;
PR2 = 155;*/
while(1) {
    // 1st column pulled high.
    PORTAbits.RA1 = 1;
    LATAbits.LATA1 = 1;
    if (PORTBbits.RB6) {
        CCPR1L = 139;
        CCP1CON = 0x2F;
        lcd clear();
        lcd_string0("Left");
    }
    // 2nd column pulled high.
    PORTAbits.RA1 = 0;
    LATAbits.LATA1 = 0;
    PORTAbits.RA2 = 1;
    LATAbits.LATA2 = 1;
```

```
LATAbits.LATA2 = 1;
    if (PORTBbits.RB6) {
        CCPR1L = 143;
        CCP1CON = 0x2F;
        lcd_clear();
        lcd_string@("Middle");
    }
    // 3rd column pulled high.
   PORTAbits.RA2 = 0;
    LATAbits.LATA2 = 0;
    PORTAbits.RA3 = 1;
   LATAbits.LATA3 = 1;
    if (PORTBbits.RB6) {
        CCPR1L = 147;
        CCP1CON = 0x3F;
        lcd_clear();
        lcd_string@("Right");
    }
    // Pull 3rd column low.
    PORTAbits.RA3 = 0;
   LATAbits.LATA3 = 0;
}
return;
```

# C Code (PWM Through LED Project):

Code from "ES\_A7\_part2.c"; included in .zip file.

```
* File:
           A7.c
* Author: Joseph
* Created on July 20, 2020, 5:08 PM
#include "A7_part2_Header.h"
// Code from here heavily referenced:
// https://www.electronicwings.com/pic/interfacing-lcd-16x2-in-4-bit-mode-with-pic18f4550-
#define lcd e LATBbits.LATB1
#define lcd rs LATBbits.LATB0
#define lcd data LATD
void lcd init();
void lcd_init_cmd(unsigned char cmd);
void lcd cmd(unsigned char cmd);
void lcd writeChar(unsigned char c);
void lcd string@(const char *s);
void lcd string1(char row, char pos, const char *s);
void lcd clear();
void lcd init() {
   lcd rs = 0;
      delay ms(100);
   lcd init cmd(0x30);
   lcd init cmd(0x30);
   lcd_init_cmd(0x30);
   lcd init cmd(0x20);
   1cd cmd(8x28);
   1cd_cmd(0x08);
   lcd cmd(@x01);
   1cd cmd(0x06);
   lcd_cmd(@x@C);
```

```
lcd_cmd(0x0C);
   return;
v<mark>oid lcd_init_cmd(unsigned char</mark> cmd) {
   1cd rs = 0;
   lcd_data = (lcd_data & 0x00) | (cmd & 0xF0);
   1cd e = 1;
    delay ms(50);
   1cd e = 6;
    __delay_ms(50);
   return;
void lcd cmd(unsigned char cmd) {
   lcd_data = (lcd_data & 0x0F) | (cmd & 0xF0);
   lcd_rs = 0;
   lcd_e = 1;
     delay ms(1);
    1cd e = 6;
    __delay_ms(3);
   lcd_data = (lcd_data & 0x0F) | (cmd << 4);
    1cd_e = 1;
     delay ms(1);
   lcd_e = 0;
   __delay_ms(3);
   return;
void lcd_writeChar(unsigned char c) {
   lcd_data = (lcd_data & 0x0F) | (c & 0xF0);
   lcd rs = 1;
   lcd_e = 1;
    _delay_ms(1);
   lcd_e = 0;
```

```
lcd e = 0;
     delay_ms(3);
   lcd data = (lcd data & 0x0F) | (c << 4);
   1cd e = 1;
    delay ms(1);
   lcd_e = 6;
   __delay_ms(3);
   return;
void lcd string0(const char *s) {
   while((*s) != 0) {
       lcd_writeChar(*s);
       ++5;
   }
   return;
void lcd string1(char row, char pos, const char *s) {
   char location = 0;
   if (row <= 1) {
       location = (0x80) | (pos & 0x0F);
       lcd_cmd(location);
   }else {
       location = (0x00) | (pos & 0x0F);
       lcd cmd(location);
   }
   lcd_stringO(s);
   return;
void lcd clear() {
   lcd_cmd(@x@1);
     delay ms(3);
```

```
delay ms(3);
   return;
v<mark>oid</mark> main(void) {
   // Set a 31.25 kHz clock frequency.
   OSCCON = 0x08;
   // Testing PWM with low clock frequency (31.25 kHz)...
   //OSCCON = 0x08;
   // PORTA set up.
   // Column 1 (left-most column) is PORTA[1], ..., and column 3 is PORTA[3].
   asm("CLRF PORTA");
   asm("CLRF LATA");
   ANSELA = 0 \times 01;
   asm("CLRF TRISA");
   TRISAbits.TRISAO = 1; // Use on-board potentiometer for LCD contrast.
   TRISAbits.TRISA7 = 1; // Monitor potentiometer output with RA7 LED.
   // PORTB set up.
   // Row 1 (top row) is PORTB[7], row 2 is PORTB[6], ..., and row 4 is PORTB[4].
   asm("CLRF PORTB");
   asm("CLRF LATB");
   ANSELB = 0 \times 00;
                         // RB1 and RB0 used for LCD.
   asm("CLRF TRISB");
   TRISBbits.TRISB7 = 1; // Row 1
   TRISBbits.TRISB6 = 1; // Row 2
   TRISBbits.TRISB5 = 1; // Row 3
   TRISBbits.TRISB4 = 1; // Row 4
   // PORTC set up.
   asm("CLRF PORTC");
   asm("CLRF LATC");
   asm("CLRF TRISC");
                          // RC2 is the PWM 1 output.
   //asm("CLRF ANSELC");
```

```
//asm("CLRF ANSELC");
// PORTD set up.
asm("CLRF PORTD");
asm("CLRF LATD");
ANSELD = 0 \times 00;
asm("CLRF TRISD"); // PORTD used for LCD only.
lcd init();
lcd_string@("Assignment 7");
// PWM set up.
                      // Aiming for about 2 Hz.
PR2 = 255;
CCPR1L = 0;
                       // <-- This and CCP1CON's MS nibble determine the duty cycle.
T2CON = 0x03;
                       // Prescaler = 16
asm("CLRF TMR2");
CCP1CON = 0 \times 0 F;
T2CONbits.TMR2ON = 1; // Start timer2.
// Set prescaler to 16 and PR to 155 for PWM.
/*T2CON = 0x03;
PR2 = 155;*/
while(1) {
    // 1st column pulled high.
    PORTAbits.RA1 = 1;
    LATAbits.LATA1 = 1;
    if (PORTBbits.RB7) {
        CCPR1L = 229;
        CCP1CON = 0x2F;
        lcd_clear();
        lcd string@("Duty Cycle = 10%");
    }
    if (PORTBbits.RB6) {
        CCPR1L = 153;
        CCP1CON = 0x0F;
        lcd clear();
        lcd string@("Duty Cycle = 40%");
```

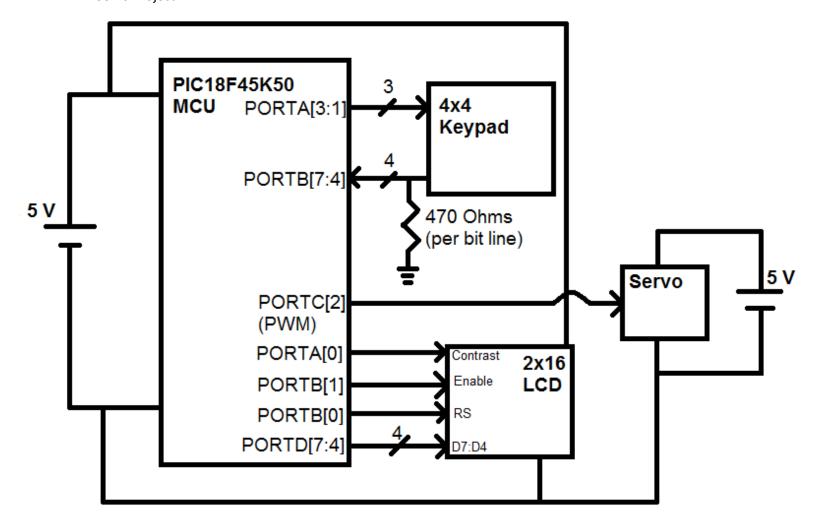
```
lcd string@("Duty Cycle = 40%");
}
if (PORTBbits.RB5) {
    CCPR1L = 76;
    CCP1CON = 0x2F;
    lcd_clear();
    lcd_string0("Duty Cycle = 70%");
}
if (PORTBbits.RB4) {
    CCPR1L = 0;
    CCP1CON = 0x0F;
    lcd clear();
    lcd string0("D.C. = 100%");
}
// 2nd column pulled high.
PORTAbits.RA1 = 0;
LATAbits.LATA1 = 0;
PORTAbits.RA2 = 1;
LATAbits.LATA2 = 1;
if (PORTBbits.RB7) {
    CCPR1L = 204;
    CCP1CON = 0x0F;
    lcd_clear();
    lcd_string0("Duty Cycle = 20%");
}
if (PORTBbits.RB6) {
    CCPR1L = 127;
    CCP1CON = 0x2F;
    lcd clear();
    lcd_string0("Duty Cycle = 50%");
}
if (PORTBbits.RB5) {
    CCPR1L = 51;
```

```
CCPR1L = 51;
    CCP1CON = 0x0F;
    lcd_clear();
    lcd string@("Duty Cycle = 80%");
if (PORTBbits.RB4) {
    CCPR1L = 255;
    CCP1CON = 0x0F;
    lcd_clear();
    lcd_string0("Duty Cycle = 0%");
}
// 3rd column pulled high.
PORTAbits.RA2 = 0;
LATAbits.LATA2 = 0;
PORTAbits.RA3 = 1;
LATAbits.LATA3 = 1;
if (PORTBbits.RB7) {
    CCPR1L = 178;
    CCP1CON = 0x2F;
    lcd clear();
    lcd_stringO("Duty Cycle = 30%");
}
if (PORTBbits.RB6) {
    CCPR1L = 153;
    CCP1CON = 0x0F;
    lcd clear();
    lcd_string0("Duty Cycle = 60%");
}
if (PORTBbits.RB5) {
    CCPR1L = 25;
    CCP1CON = 0x2F;
    lcd clear();
    lcd_string0("Duty Cycle = 90%");
```

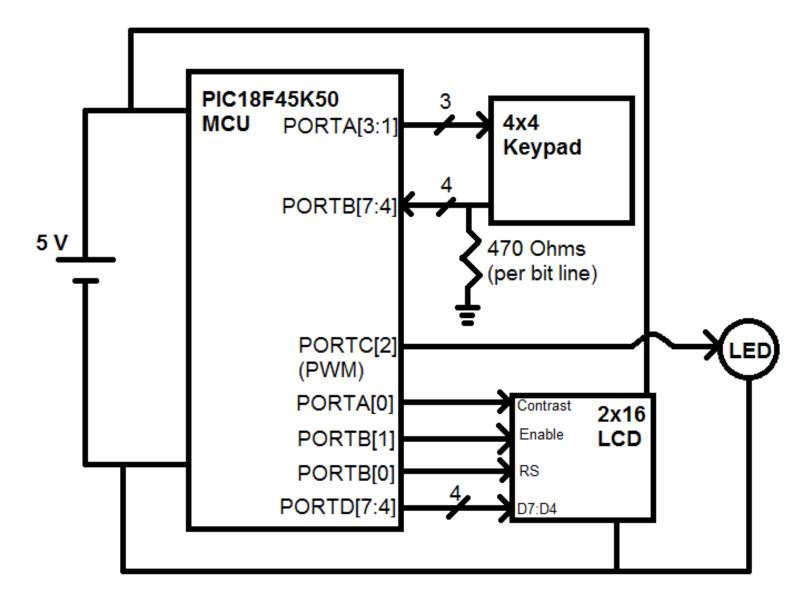
```
// Pull 3rd column low.
PORTAbits.RA3 = 0;
LATAbits.LATA3 = 0;
}
return;
```

# Wiring Diagram:

Servo Project



# PWM Through LED Project



# System's Picture:

