

# CS 171 Design Studio 3 - Peer Feedback

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## **Comments:**

The quality of the feedback we received from our partner team was very fair and quite helpful. While it was easy to overlook many of these issues from the designer's standpoint, to get a third-party perspective on where a viewer could be confused or need clarification was a great way to help us improve our design.

Our peers believed that our initial pages that we had thought of provided a very clear visualization in terms of comparing players to players and players to the team, but wondered if there would be a nice way to also incorporate team to team comparisons that is currently not within our must-have features. In order to address this, our team discussed the possibility of adding such a feature in our optional features and implementing a visualization in the home page. Rather than a circle of nodes with team players, we can order these nodes in a rank that helps the viewer gain a broad understanding of how teams compare to each other. We could also compare two teams' progress using either a sideshow reel line graph or an side by side grouped bar chart but decided that the main focus of our visualization was to show player to player and player to team comparisons and decided not to pursue a visualization more complex than ranking the nodes on the team page.

Another improvement that was pointed out to help user experience is to format the page in a way that the teams are toggles, rather than their own home page. The nodes with team players can be a header on the top of a page with radio buttons, and show the team members if a team is toggled. This way, a user can toggle from one team to another without having to navigate to a separate page itself. This can also vaguely help compare team to team comparison if the nodes are ordered by ranking on the top.

In terms of some commentary of the visualizations that were already in place, we discussed the transitions that would go from page to page and an intuitive way to go back to certain pages without having to go through the flow process that was currently in place. A good visualization technique that we may have overlooked is a search option at a more clearly defined homepage. While our team discussed our preference for our current homepage which gives a very clear visualization, it may be prudent to allow users to access any of the pages whether it search by team or search by player although this would be a higher-hanging fruit that would be near the end of our optional features list.