Joseph Pongonthara

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CAREER OBJECTIVE

Versatile Software Engineer with 5+ internship experiences across AI prototyping, backend systems, automation, and cross-disciplinary product engineering. Skilled in building scalable full-stack applications, designing LLM-integrated architectures, and translating ambiguous business and user requirements into robust, production-ready software. Passionate about delivering high-impact technical solutions in fast-paced, collaborative engineering environments.

EDUCATION

University of Waterloo

Bachelor of Applied Science in Mechatronics Engineering

St. Michael's Choir School

Valedictorian, Student Council President

Waterloo, Canada Graduated April 2025 Toronto, Canada Graduated June 2019

TECHNICAL SKILLS

- Languages & Programming: Python, Javascript, C++, Embedded C, SQL, HTML, CSS, MATLAB
- Web & Software Development: React.js, REST APIs, Next.js, TypeScript, Git, Client-Server Architecture, Responsive Design, Web Scraping
- Tools & Frameworks: Palantir Foundry & AIP, Azure Cosmos DB, PostgreSQL, Supabase, Arduino, UART & I2C Sensor Communication, Simulink, Selenium, JIRA
- Core Competencies: Full-Stack Development, Software Architecture, Distributed Systems, Real-Time Systems, Algorithm Design, Data Structures, Database Management

Professional Employment History

AI Prototype Engineer — Tenuto Labs

May 2025 - Present

- Building and deploying AI-powered prototypes for use cases at a big four accounting firm, integrating real-time data pipelines with LLM-backed systems.
- Designed backend architecture via Supabase and created the migration documentation for the firms Azure-based backend services to deliver secure, real-time AI solutions & scalable solutions.
- Constructed the front end integration between the Next.js & React system to the prototype's Supabase backend
- Designed API architecture and internal tooling decisions across frontend and backend components.
- Conducted technical discovery sessions and requirements gathering with stakeholders, including C-level executives, iteratively translating user feedback into clearly defined MVP features and functional software solutions.
- Delivered end-to-end AI feature from technical discovery to deployment in 10 weeks

Product Engineering Intern — Callidus Engineering

January - August 2024

- Developed internal automation tools using Python for mechanical drawing design validation and document QA test practices, reducing manual review time by 30%.
- Standardized CAD workflows and implemented version control for drawing revisions via Git-based documentation system.
- Acted as technical liaison across multidisciplinary teams (electrical, mechanical, software), streamlining data handoff processes.

Product Engineering Intern — Quasar Consulting Group Jan

January - April, September - December 2022

- Delivered high-volume AutoCAD and Revit drawing packages for large-scale residential and commercial builds, often under aggressive timelines.
- Developed and maintained internal Python-based macro tools to automate repetitive workflows, including code compliance verification, multi-layered drawing audits, and detailed version history tracking for engineering documentation.
- Collaborated with electrical and architectural teams to ensure drawing integrity.
- Liased with approval officials at various municipalities to ensure and improve approval speed.

QA Automation Intern — i4i

January - April, September - December 2020;

- Developed and maintained Python/Selenium automated test suites for pharmaceutical regulatory documentation tools.
- Created test plans & automated regression suites, integrated with JIRA and internal dev pipelines.
- Collaborated with software engineers to reproduce, triage, and document bugs during product releases.
- Supported the team in transitioning from manual QA to automated test coverage, improving efficiency and scalability.